custering, page trades it is

Goal: divides set of n-vectors (denoted by 2 x1, x2 -- xn) into k groups or clusters (where actors authin each cluster are "close" to each other) * In mosk case K is smaller than N.

Automatic Topic Discovery: Fach vector represents a word histogram of a document. Clustering domments into groups can reveal domments with eimitar topics/genres lawhore.

Clustering Objective:

· We have N n-vectors x, & x,, ..., x, that need to be grouped into K-clusters.

• Group assignments: N=5; K=3 & C=(3,1,1,1,2).

X, is in cluster 3; x, x, x, xy are in cluster 1; x5 is in cluster 2.

· Another representation: G1 = 22,3,4 y; G2 = 253; G3 = 213

Group representations: Ci = group that xi is in.

c₁ = group that x_i is in.

C₁ = 4 is read as; 1st element is in group 4.

R Z_{c_i} = avg of the vertos in its group.

* Each cluster j has a group representative 25 (n-vector) summary 1 center of group Goal? - make distance between ni & zci as small as possible.

a simplified optimization problems:

Departitioning vectors (when representatives are fixed):

· We assign x; to cluster with representative z; as: j = arg min ||x; - Zj||

· This means that each vector is assigned to its nearest representative.

@ optimizing group representatives (when assignments are fixed)

· we minimize Jelust by setting representative of each group to the centroid. of the vectors in the group. $z_j = \frac{1}{|q_j|} \frac{z}{|eq_j|}$ and of the values of x_k within the subset defined

nomber of elements in Gi

K-Means Algorithm:

Goal: partition a set of N vectors x1, x2.... xn into K clusters, such that each vector is assigned to a group with representative (centroid) as close as possible.

Objective: minimize the sum of squared distances between each vector and its assigned group representative. (Jount decreases in each step till zi stops changing

Additional comments and Clarifications:

- Ties in step 1: If vector is equally close to more than I representative, you can break the tie by assigning it to the group with the smallest of index. (Ex: if we nad 2 & 5; 2 wins)
- · Empty Groups: We drop the empty group, meaning final no. of groups is < K
- Stopping condition: If group assignments remain same in a successive iterations, reps
- · Initial Group Representatives: randomly choose them at the start / start by assigning mean.
- * K-means algorithm is heuristic (it cannot quarantee that partition if finds min's Johnst). We generally run the algo with different initial representatives & choose I among them that is most optimal.

Interpretation of z:

- \rightarrow If 4th component of vectors represents the age of the voters, then the 4th component of centroid Z_3 for group 3 ((Z_3)4) = 37.8 means that the average age of that group is 37.8
- complexity: 1. partitioning = distance v comparison = 3Kn flops.
 - 2. updating centroids = Nn flops.

 for multiple
 iterations:
 - 3. Flops per iteration: (3K+1)Nn = NKn flops

LODONKA

EX **! N = 100,000 , N = 100 , K = 10

Total flops = 1000 NKn = 103 x 105 x 102 x 101 = 1011 flops.

on a computer that can process 1 eftops/sec [1 billion flops] this would take about $10^{14}/10^9 = 100$ seconds.