

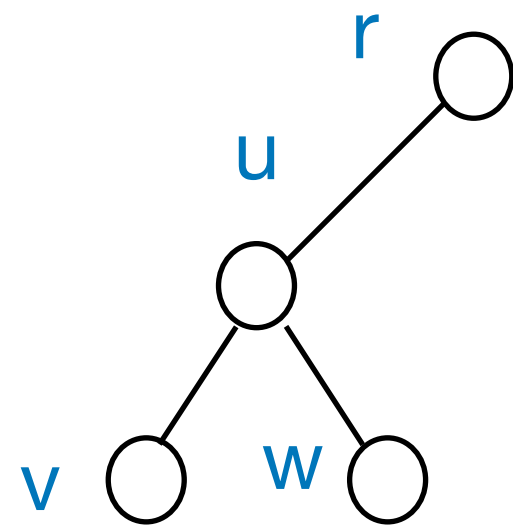
binary search trees

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binary search trees (BST's): definition and notations

- interior nodes have 1 or 2 sons
- set elements $k \in S$ are stored in *key* component of all nodes

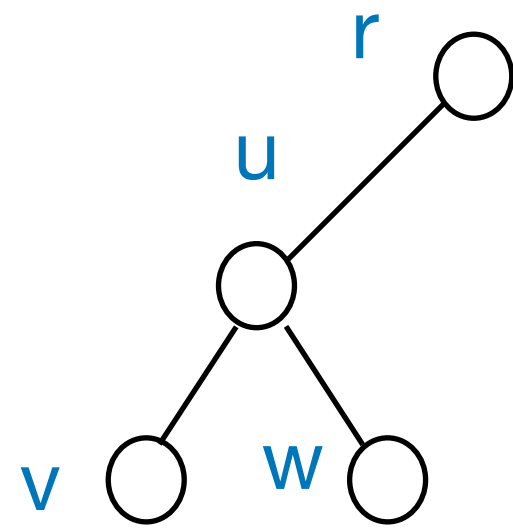


nodes u are structs with components

- p : parent
- l, r : sons
 - $n.l = \text{null}$: left son not present
 - $u.r = \text{null}$: right son not present
 - $u.p = \text{null}$: root
- key : for elements $s \in S$
- max : maximal key stored in $T(u)$

binary search trees (BST's): definition and notations

- interior nodes have 1 or 2 sons
- set elements $x \in S$ are stored in *key* component of all nodes



$$l(u) = v \quad r(u) = w \quad p(u) = r$$

notation (Java):

$l(u) = u.l$ left son

$r(u) = u.r$ right son

$p(u) = u.p$ parent

$L(u) = T(l(u))$ subtree rooted in left son of u

$R(u) = T(r(u))$ subtree rooted in right son of u

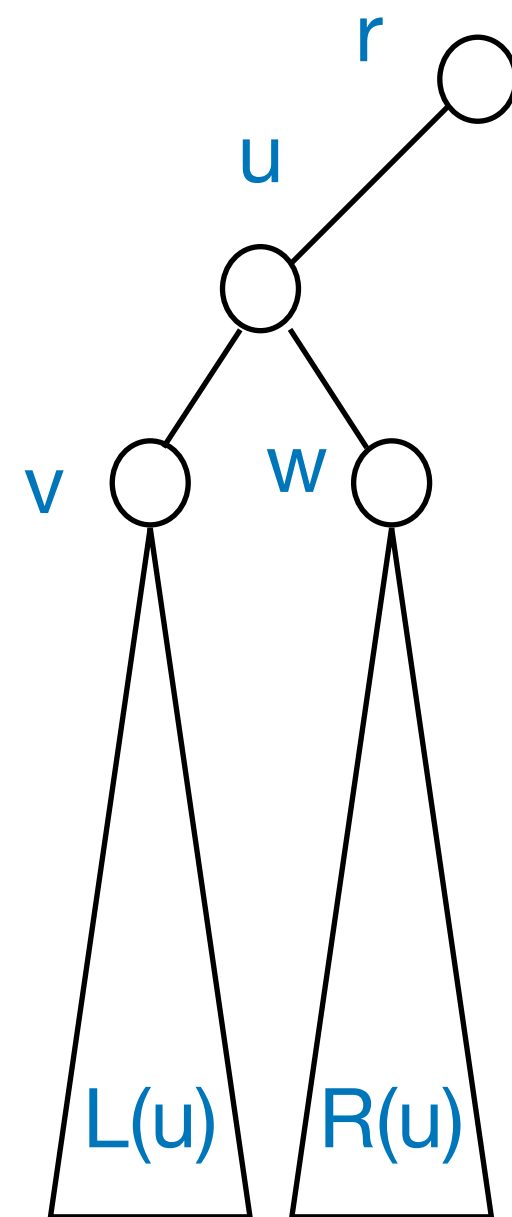
$T(u) :$ subtree of T with root u

$h(u) =$ height of u

$h(T) = h(\text{root})$

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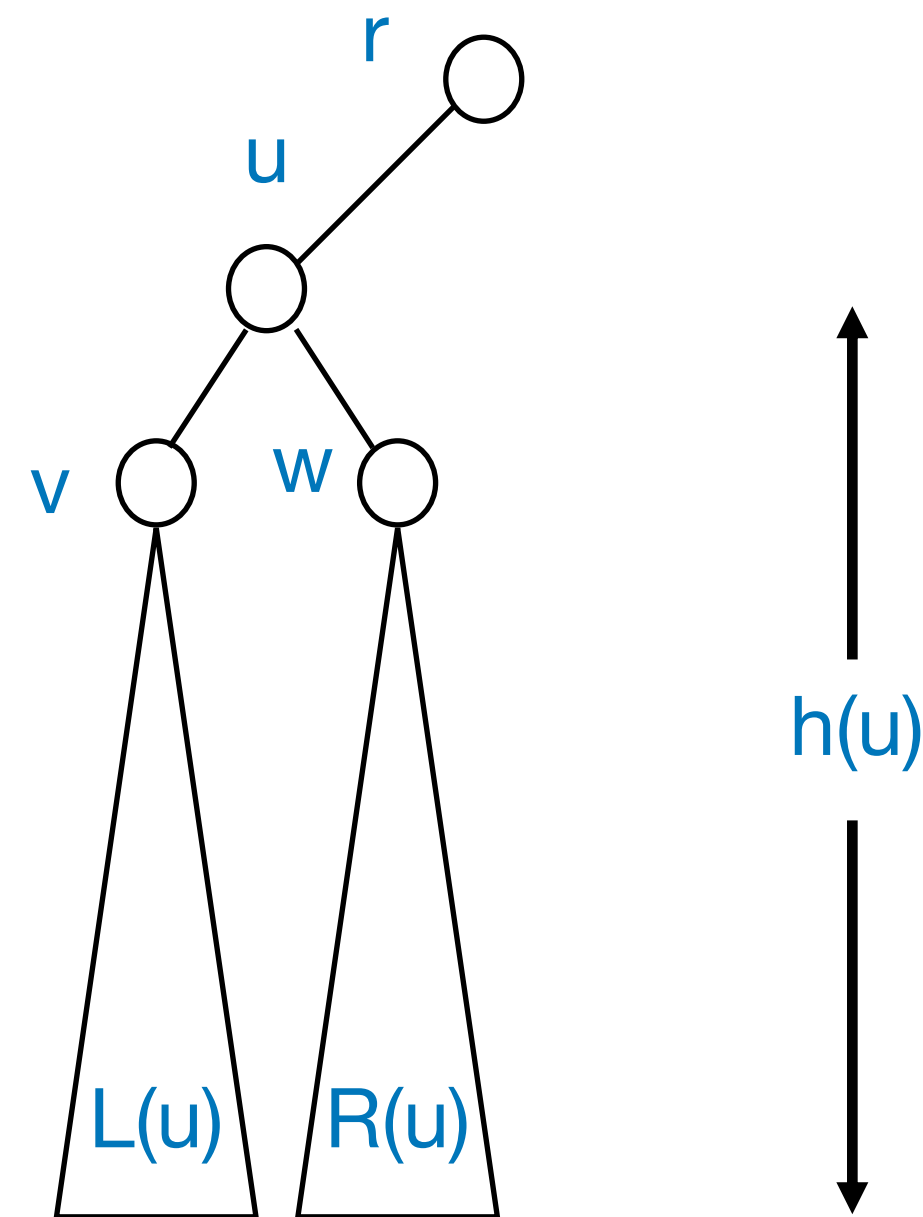
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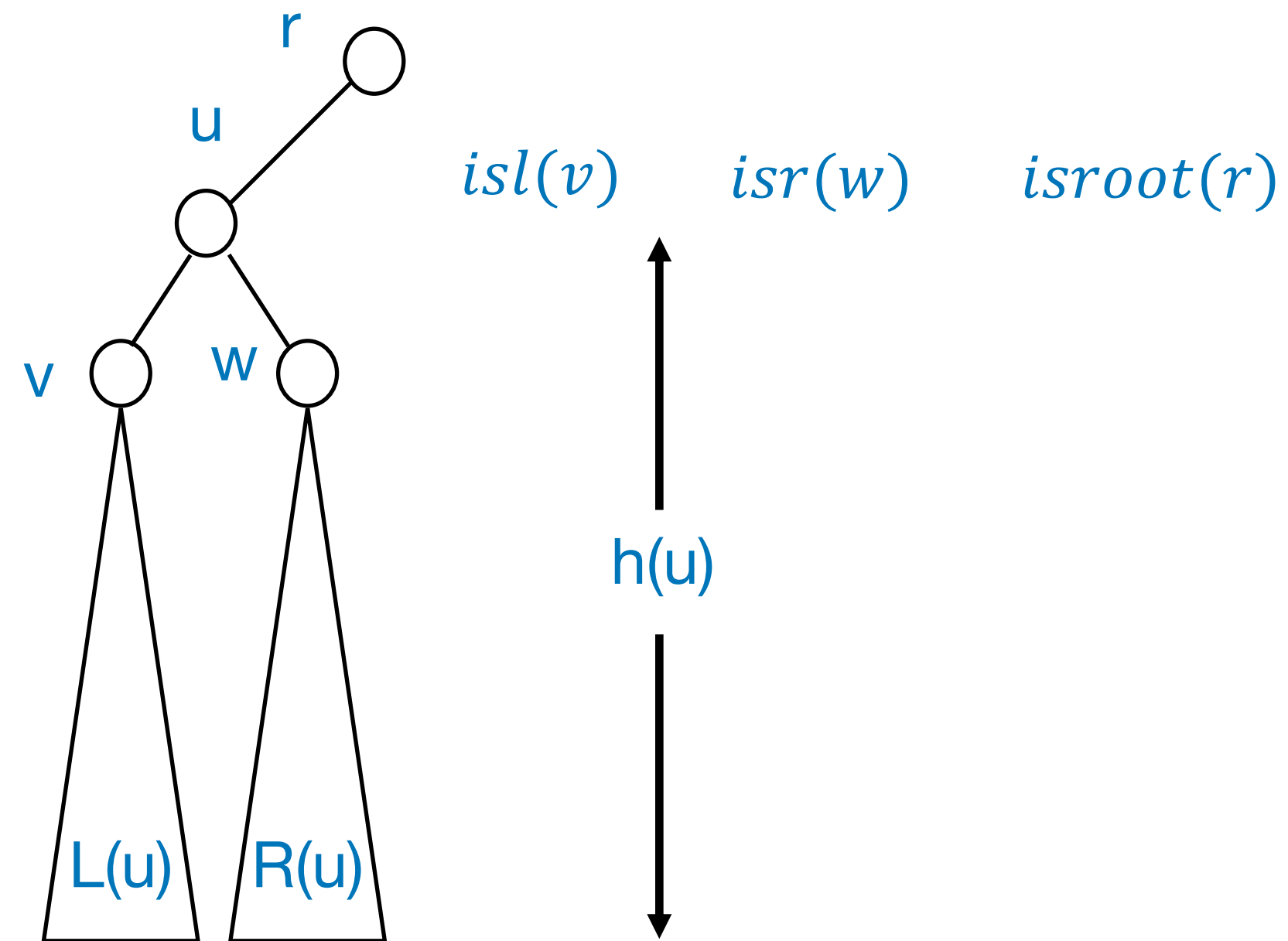
$R(u) = T(r(u))$ subtree rooted in right son of u

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binary search trees (BST's): definition and notations



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predicates:

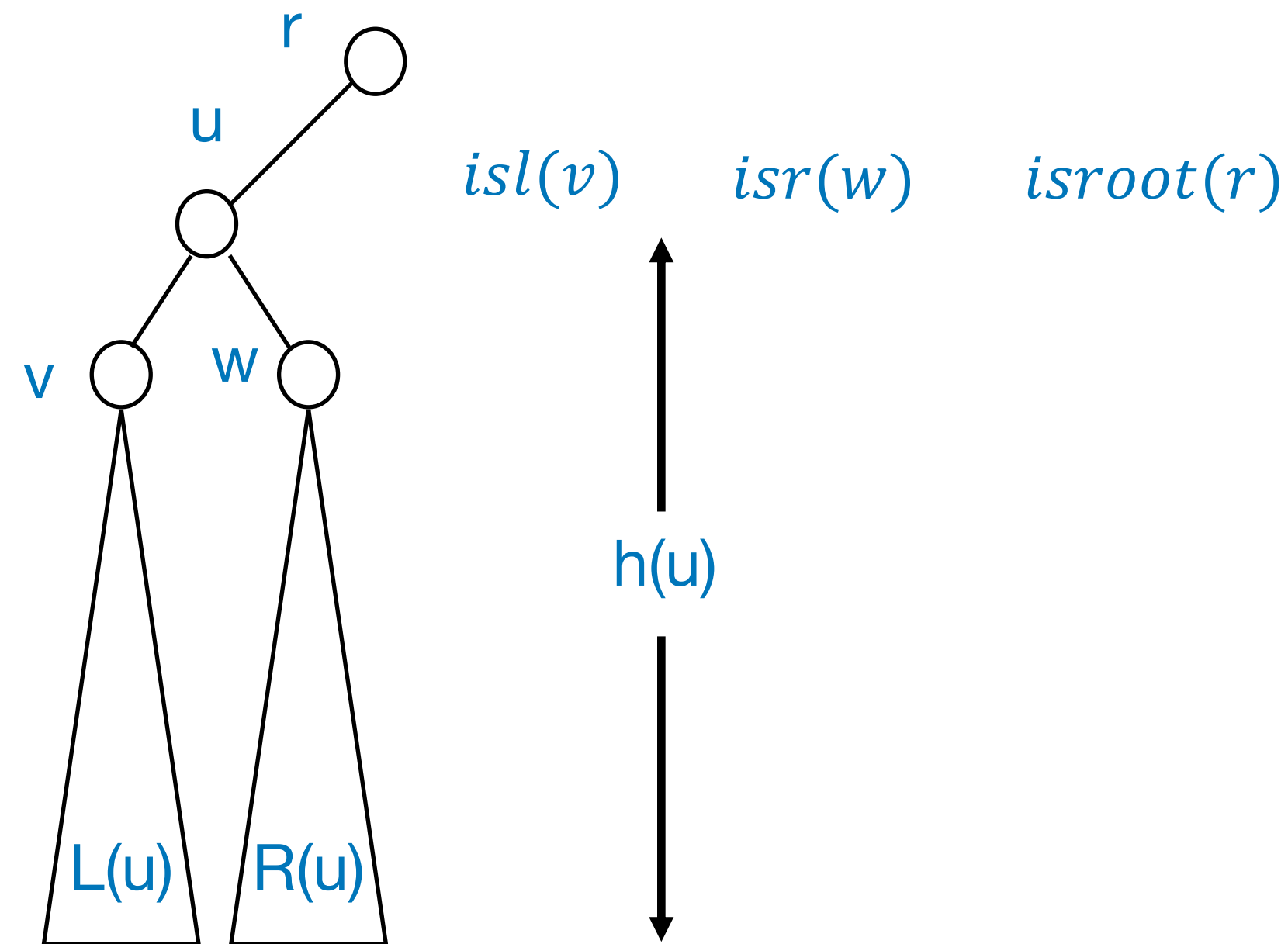
$isl(u)$ \equiv $y = l(p(y))$ 'is left son'
 $isr(u)$ \equiv $y = r(p(y))$ 'is right son'
 $isroot(u)$ \equiv $u.p = null$ 'is root'
 $isleaf(u)$ \equiv $u.l = null \wedge u.r = null$ 'is leaf'

binary search trees (BST's): definition and notations

notation (Java):

distinct set elements:

$$u, v \in T \quad u \neq v \rightarrow \text{key}(u) \neq \text{key}(v)$$



$$l(u) = u.l \quad \text{left son}$$

$$r(u) = u.r \quad \text{right son}$$

$$p(u) = u.p \quad \text{parent}$$

$$L(u) = T(l(u)) \quad \text{subtree rooted in left son of } u$$

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$$T(u) : \text{subtree of } T \text{ with root } u$$

$$h(u) = \text{height of } u$$

$$h(T) = h(\text{root})$$

predicates:

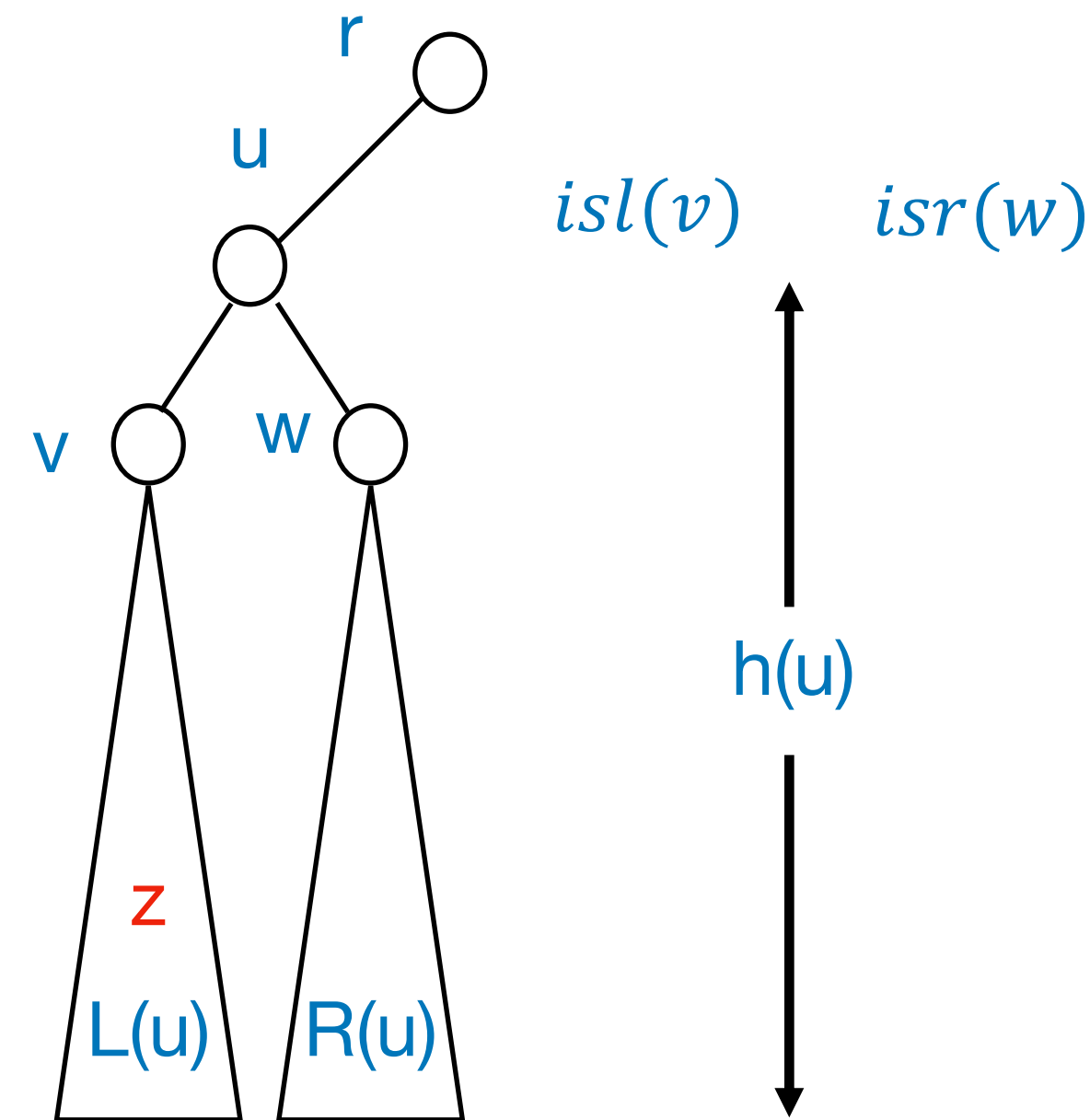
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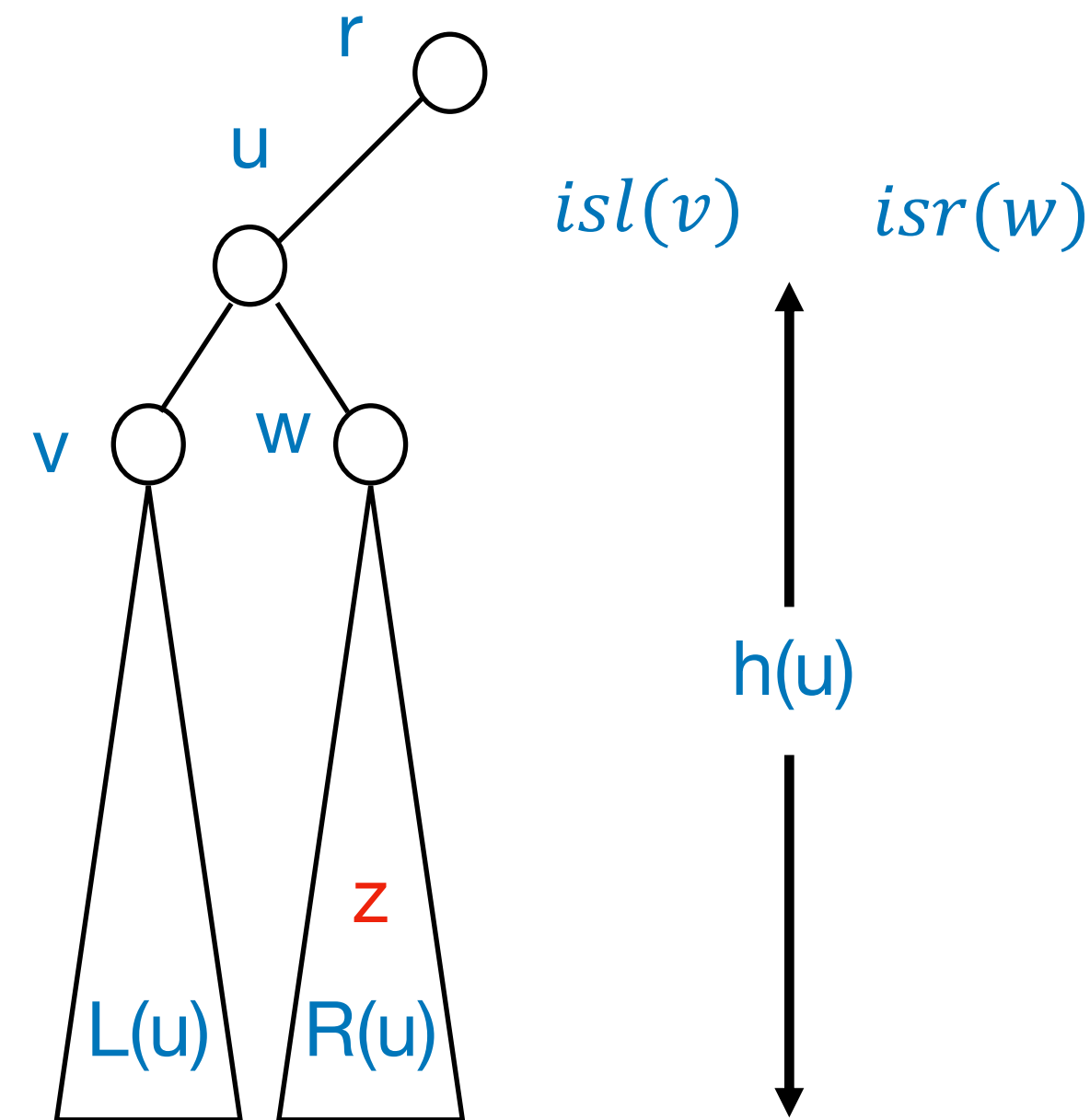
distinct set elements:

$u, v \in T \quad u \neq v \rightarrow key(u) \neq key(v)$

BST-property:

$z \in L(u) \rightarrow key(z) < key(u)$

binary search trees (BST's): definition and notations



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$z \in L(u) \rightarrow \text{key}(z) < \text{key}(u)$
 $z \in R(u) \rightarrow \text{key}(z) > \text{key}(u)$

binary search trees (BST's): example

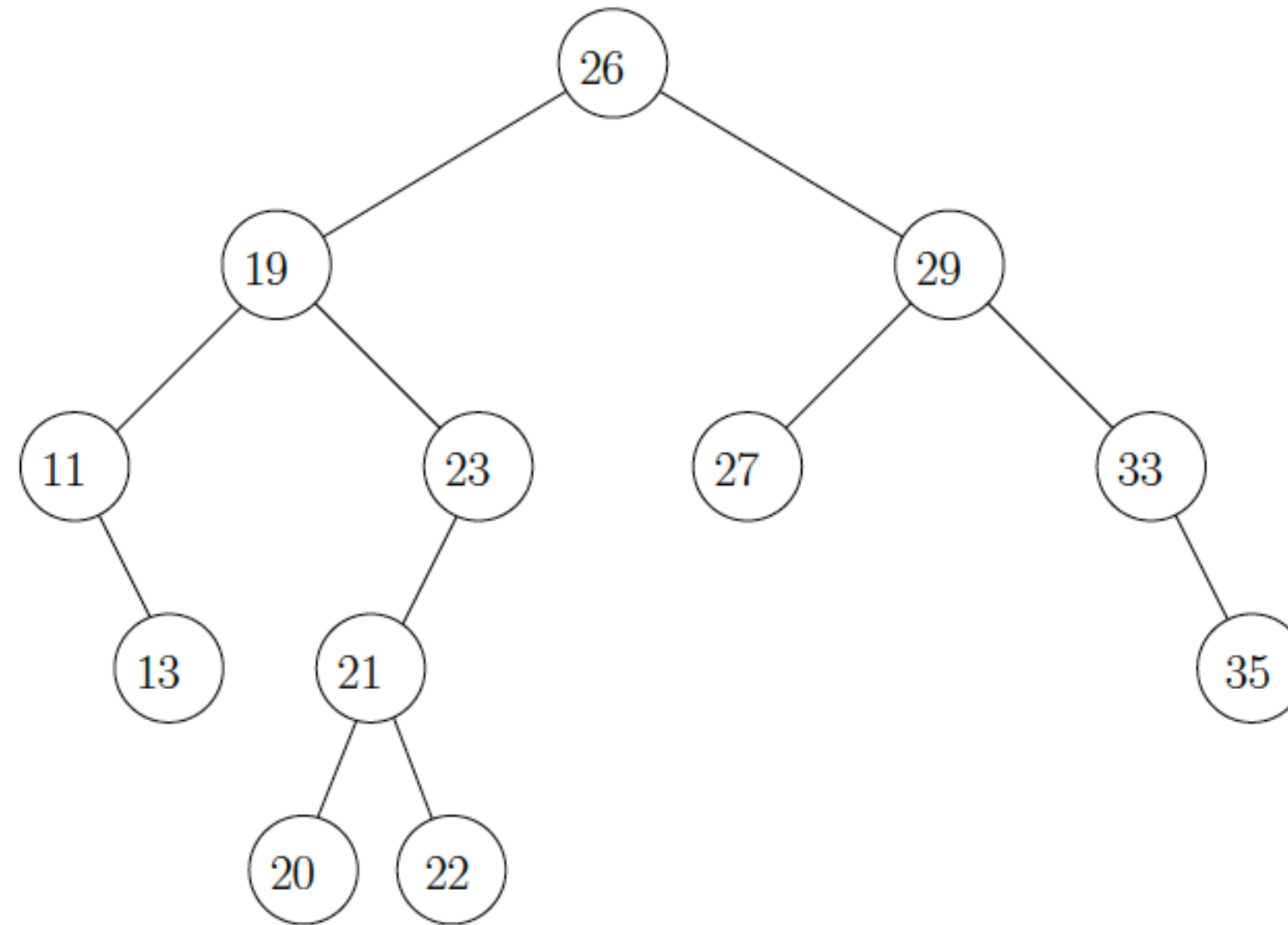


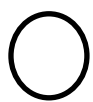
Figure 6.1: A binary search tree

BST-property:

$z \in L(u) \rightarrow \text{key}(z) < \text{key}(u)$

$z \in R(u) \rightarrow \text{key}(z) > \text{key}(u)$

binary search trees (BST's): more notation



$u \notin T(v) \wedge v \notin T(u)$

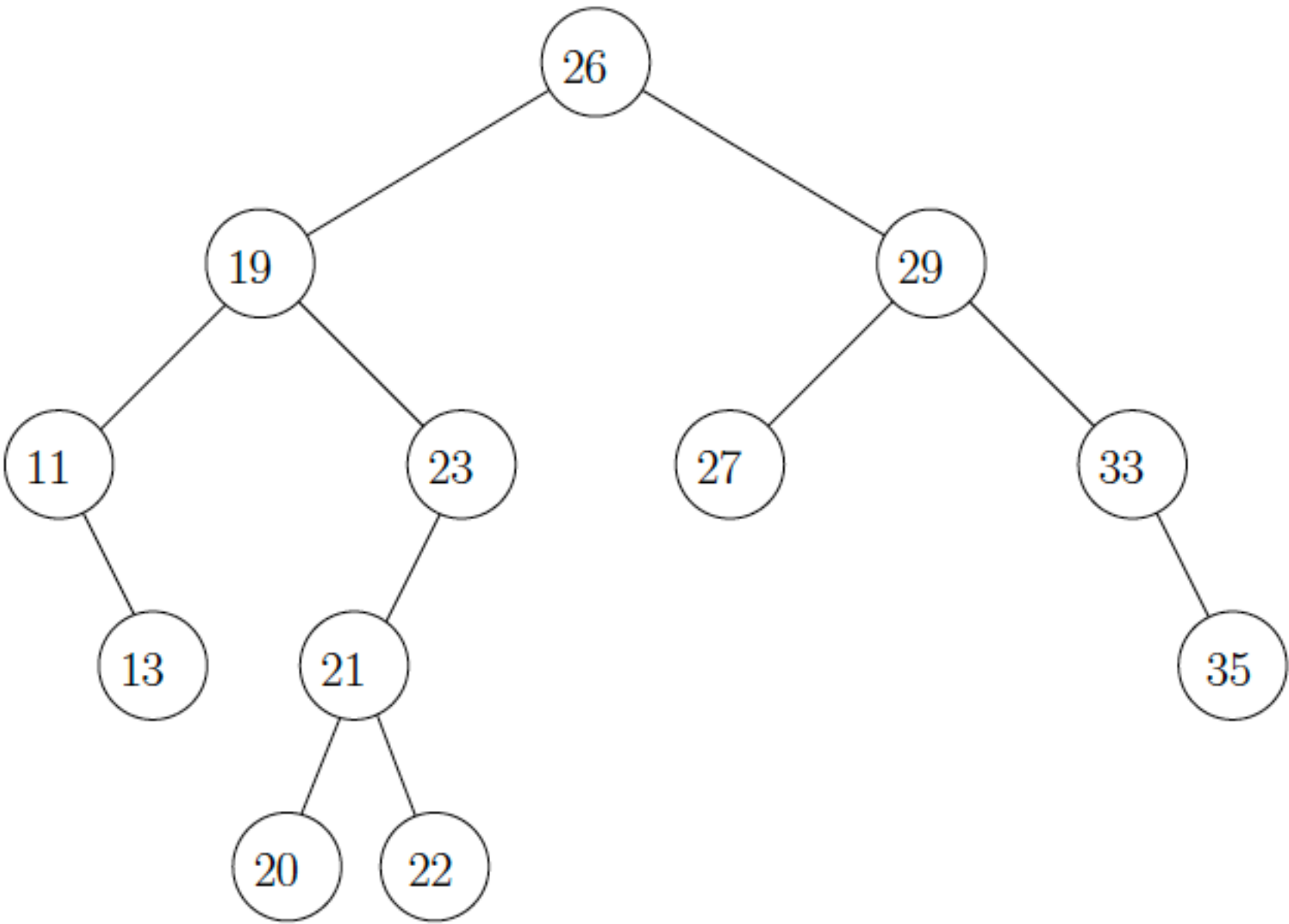


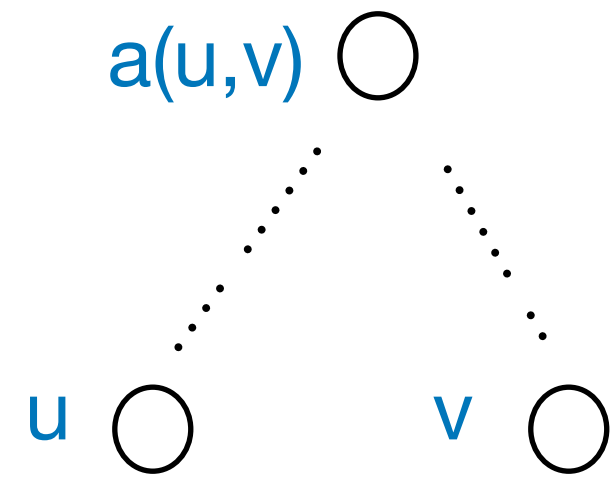
Figure 6.1: A binary search tree

BST-property:

$z \in L(u) \rightarrow key(z) < key(u)$

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binary search trees (BST's): more notation



$$u \notin T(v) \wedge v \notin T(u)$$

$a(u, v)$: lowest common ancestor

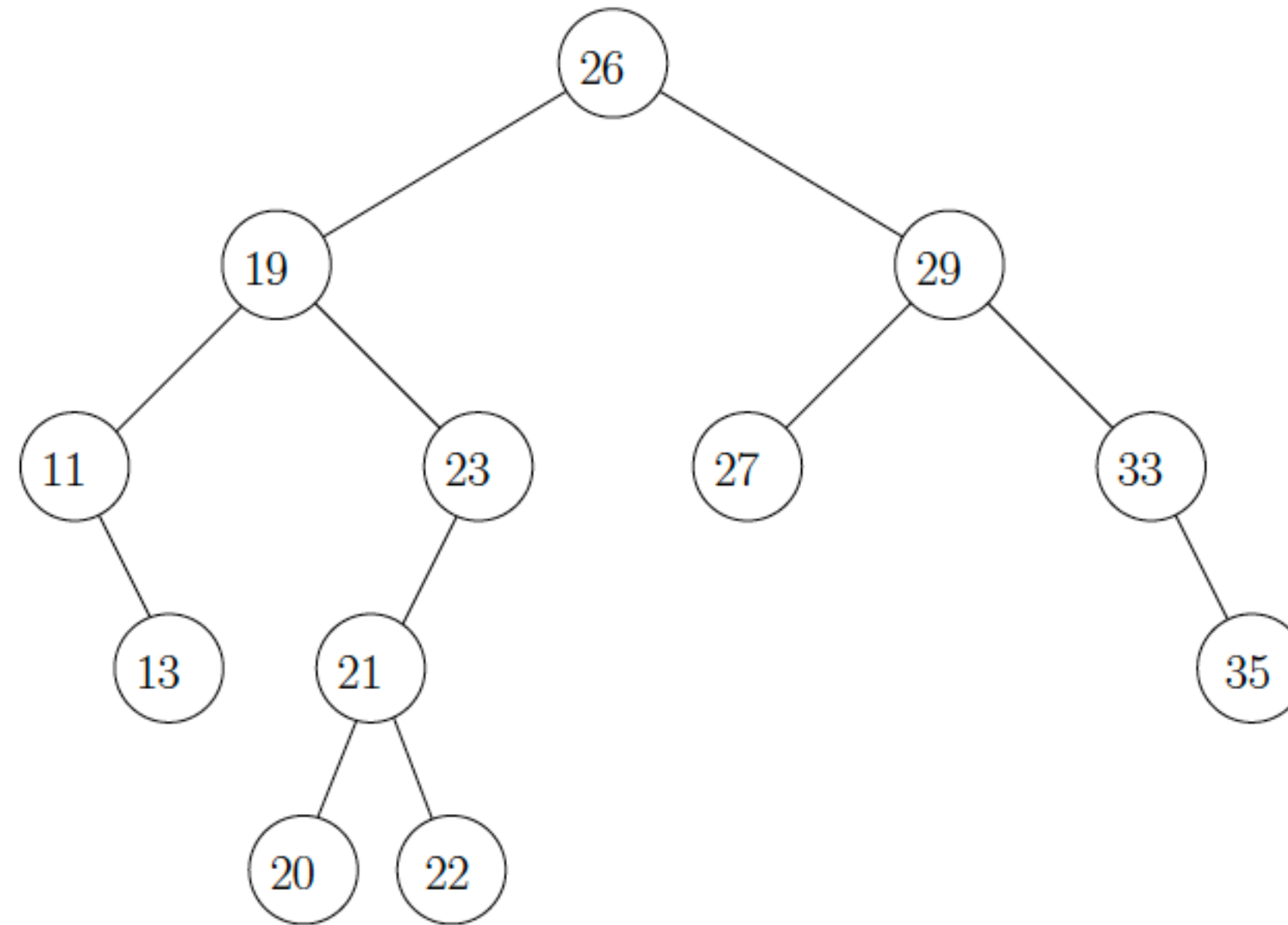


Figure 6.1: A binary search tree

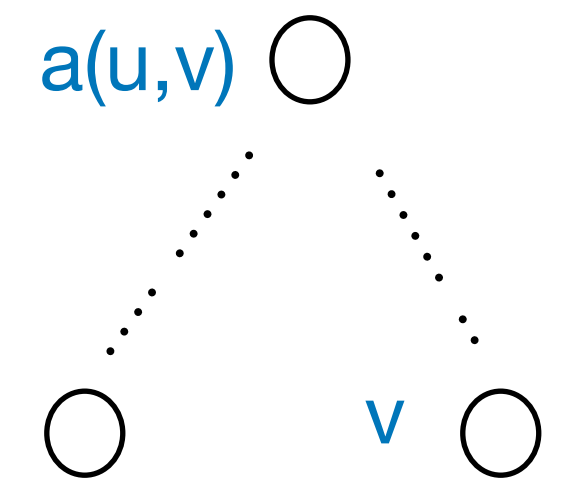
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binary search trees (BST's): more notation

$a(u,v)$

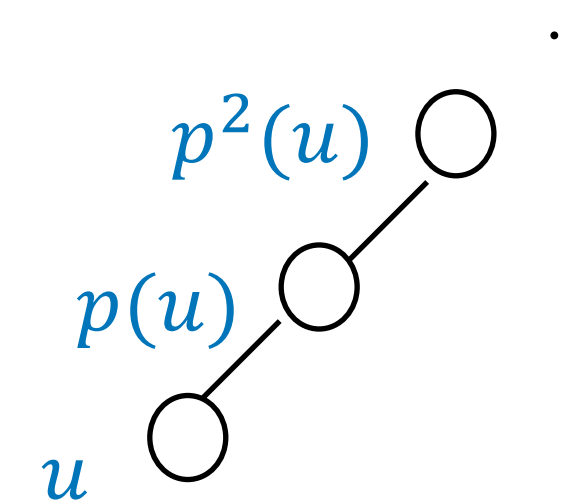


$u \notin T(v) \wedge v \notin T(u)$

$a(u, v)$: lowest common ancestor

iterated parent:

$p^0(u) = u$
 $p^{i+1}(u) = p(p^i(u))$
 \vdots



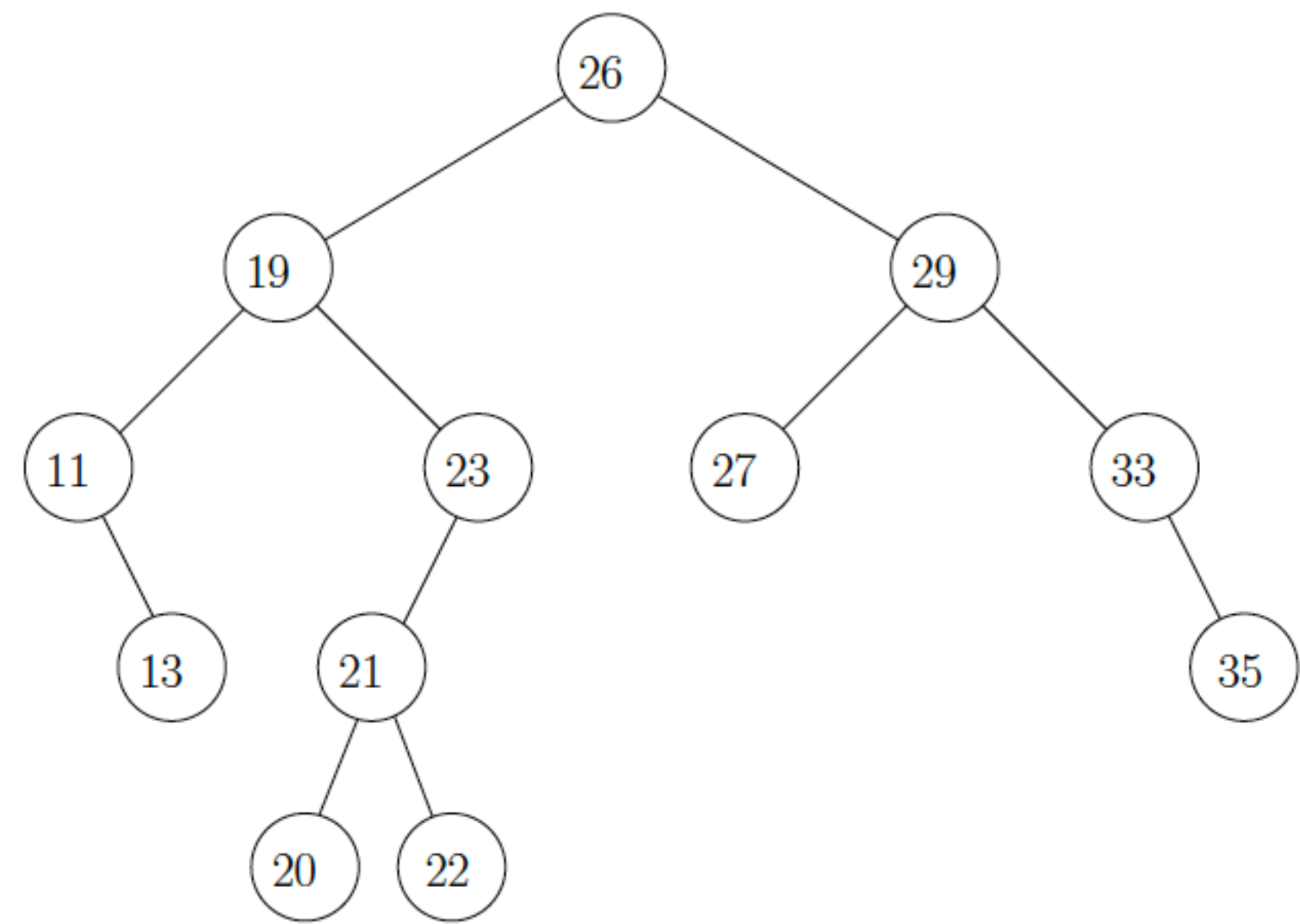


Figure 6.1: A binary search tree

BST-property:

$$z \in L(u) \rightarrow key(z) < key(u)$$

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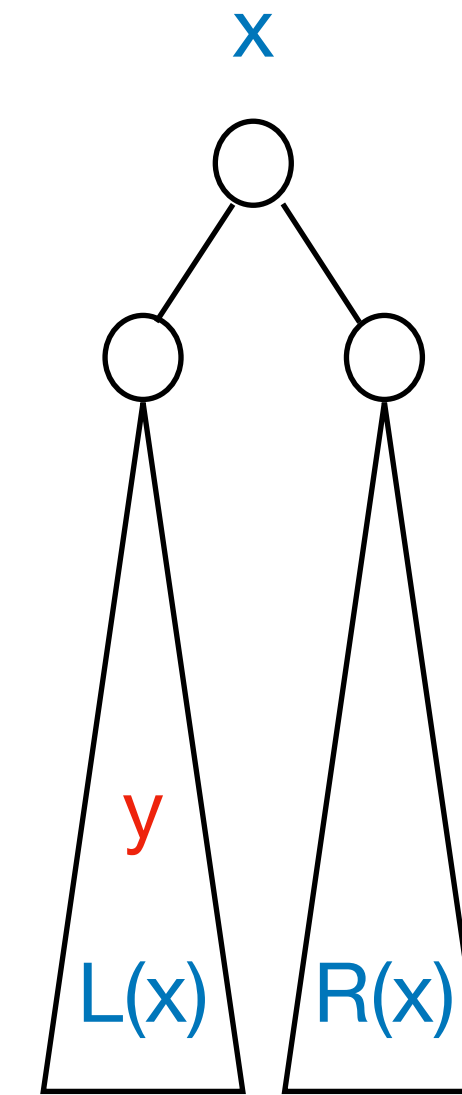
binary search trees (BST's): lemmas

Lemma 1.

$$y \in T(x) \wedge \text{key}(y) < \text{key}(x) \rightarrow y \in L(x)$$

Proof. BST-condition, part 2

□



BST-property:

$$z \in L(x) \rightarrow \text{key}(z) < \text{key}(x)$$

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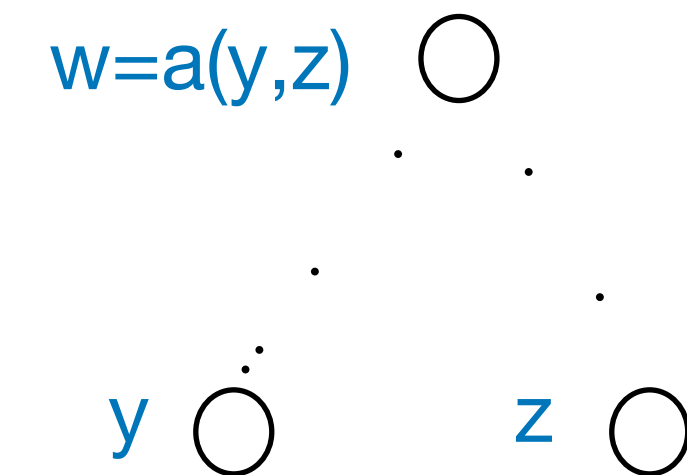
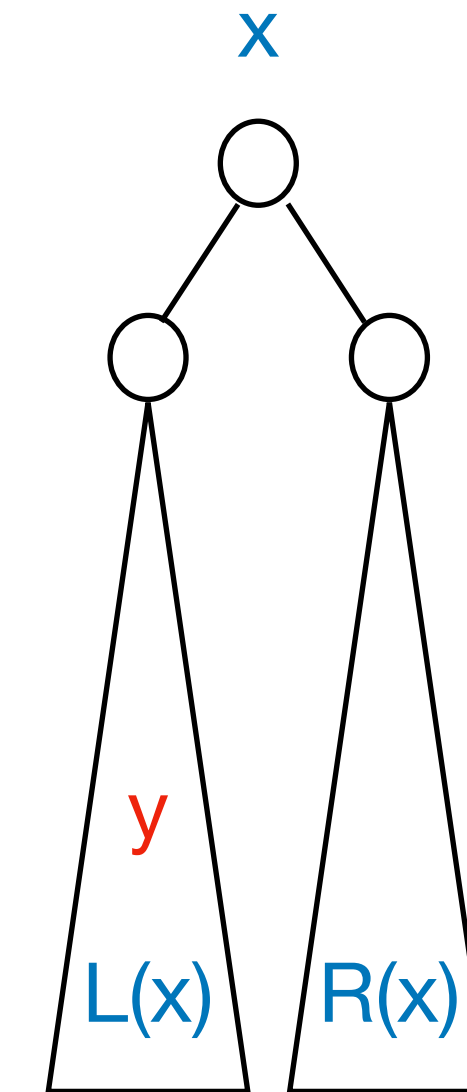
Lemma 2.

$$y \notin T(z) \wedge z \notin T(y) \wedge \text{key}(y) < \text{key}(z) \rightarrow y \in L(a(y,z))$$

Proof. Let $w = a(y,z)$. Then *b/c not in each others subtrees.*

$$\left(y \in L(w) \wedge z \in R(w) \vee (y \in R(w) \wedge z \in L(w)) \right)$$

second case impossible by BST-condition, part 2



BST-property:

$$z \in L(x) \rightarrow \text{key}(z) < \text{key}(x)$$

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binary search trees (BST's): search

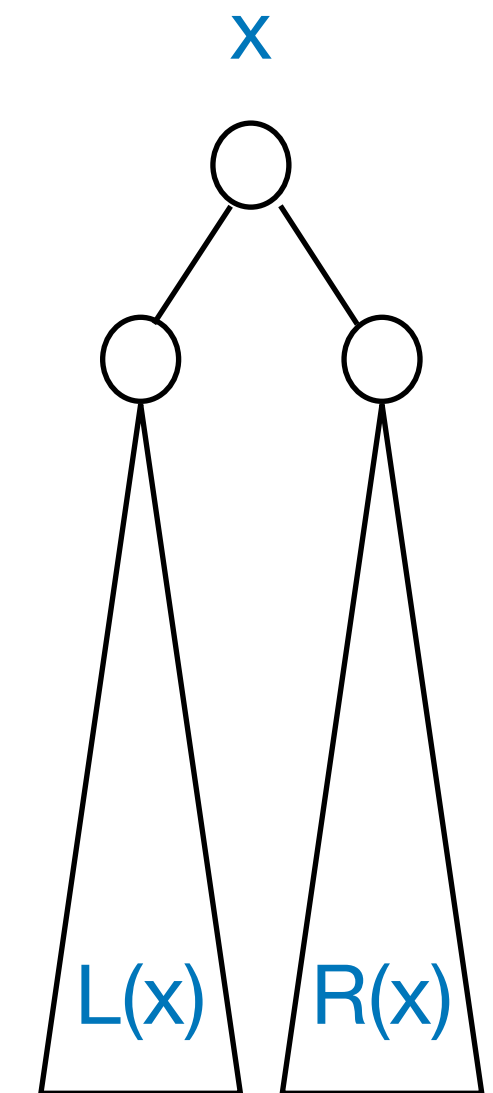
- input: node x , key k

- output:

$$\text{search}(x, k) = \begin{cases} y \in T(x) \text{ with } \text{key}(y) = k & \text{if it exists} \\ \text{NULL} & \text{otherwise} \end{cases}$$

```
if key(x) = k {return x};  
if key(x) < k {if x.l = null {return NULL} else {search(l(x), k)}};  
if key(x) > k {if x.r = null {return NULL} else {search(r(x), k)}};
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correctness proof by induction on $h(x)$

- $h(x) = 0$ x is leaf. $x.l = x.r = \text{NULL}$
- $h(x) > 0$

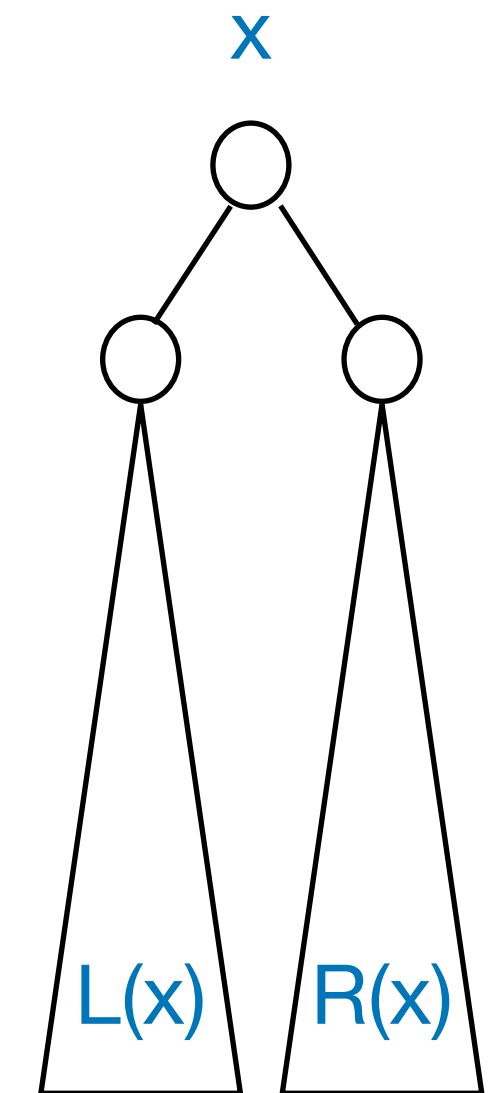
$k < \text{key}(x) \rightarrow y \in L(x)$ if it exists; BST-property, part 2

$k > \text{key}(x) \rightarrow y \in R(x)$ if it exists; BST-property, part 1

BST-property:

$z \in L(x) \rightarrow \text{key}(z) < \text{key}(x)$

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binary search trees (BST's): search

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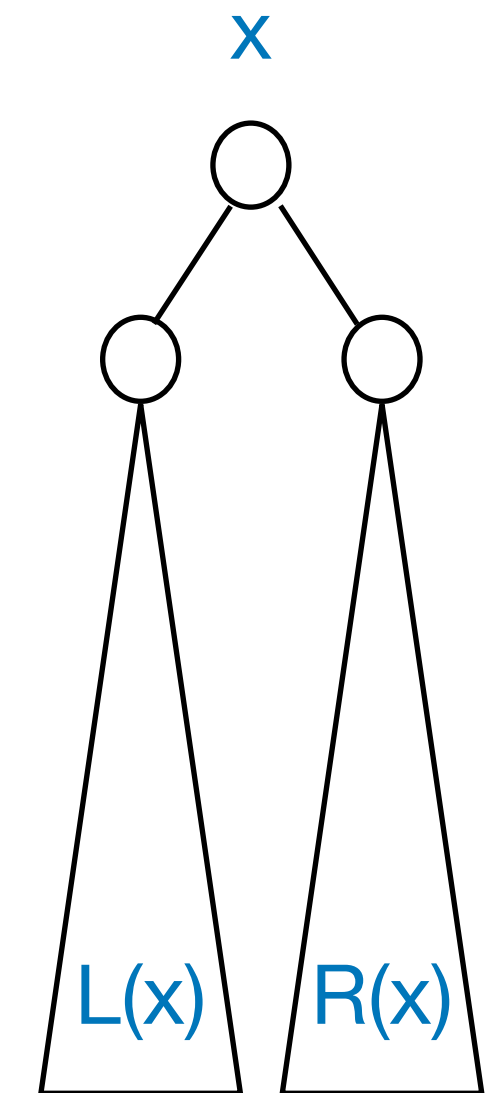
$k > \text{key}(x) \rightarrow y \in R(x)$ if it exists; BST-property, part 1

time $O(h(x))$

BST-property:

$z \in L(x) \rightarrow \text{key}(z) < \text{key}(x)$

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binary search trees (BST's): minimum

- input: node x
- output:

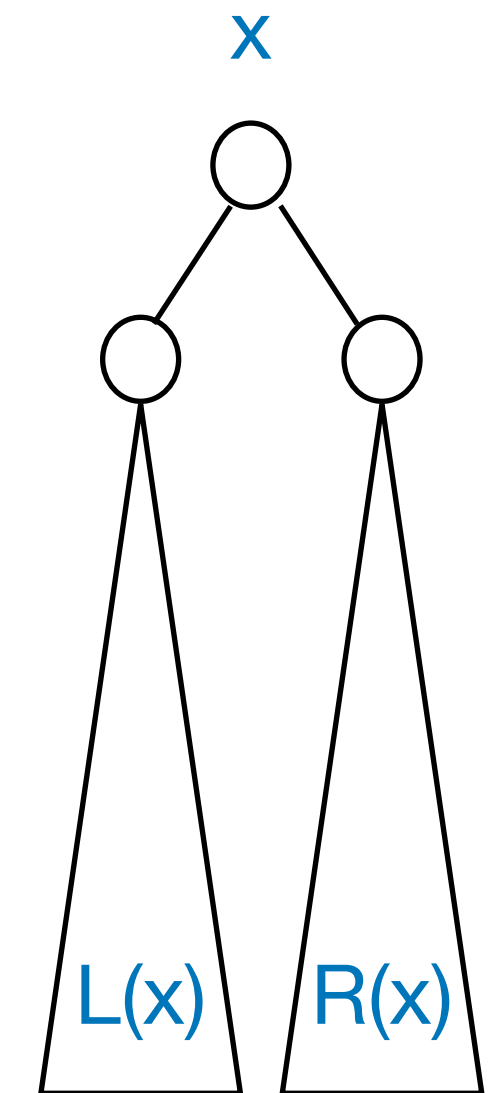
$$\text{min}(x) = \text{min}\{\text{key}(y) \mid y \in T(x)\}$$

```
if x.l=null {return key(x)} else {return min(l(x))}
```

BST-property:

$$z \in L(x) \rightarrow \text{key}(z) < \text{key}(x)$$

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correctness proof by induction on $h(x)$

- $h(x) = 0$.

$$isleaf(x), x.l = null$$

- $h(x) > 0$. If $x.l = null$, then

$$\forall z \in R(x). key(x) < key(z) \quad \text{BST-property, part 2}$$

If $x.l \neq null$ and $w = \min(l(x))$ then

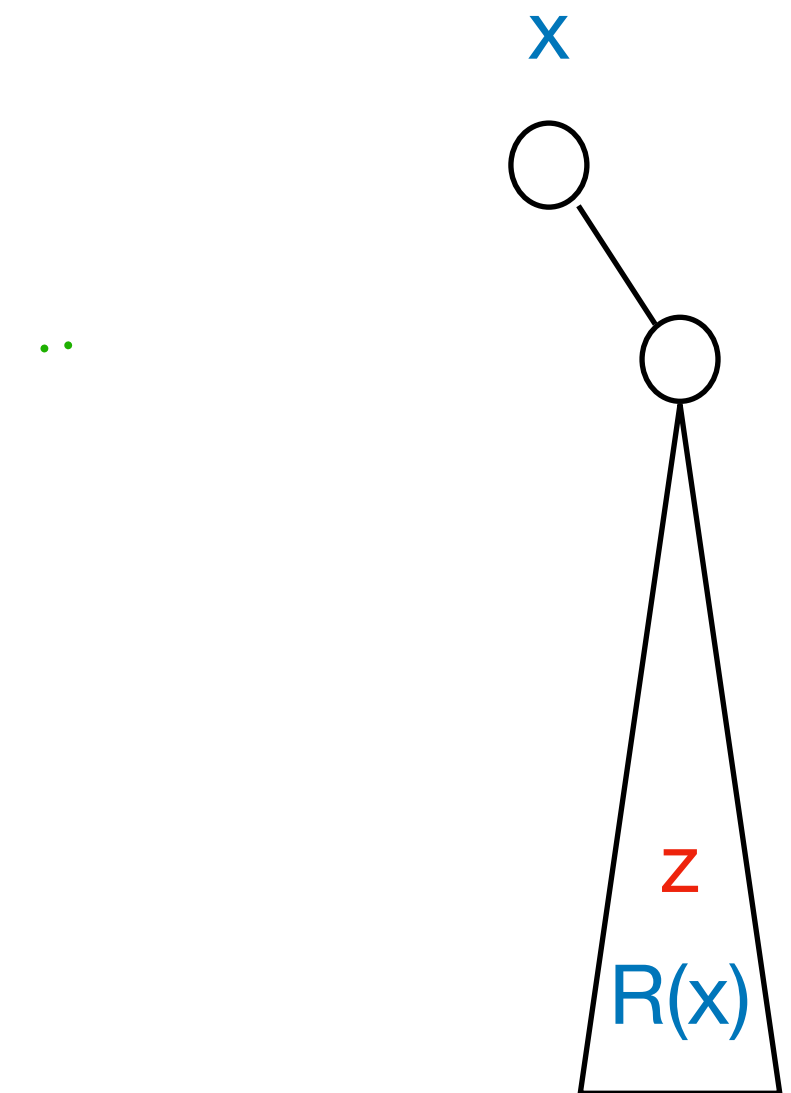
$$w = \min\{key(y) \mid y \in L(x)\} \quad \text{induction hypothesis}$$

$$z \in R(x) \rightarrow key(w) < key(x) < key(z) \quad \text{BST-property, both parts}$$

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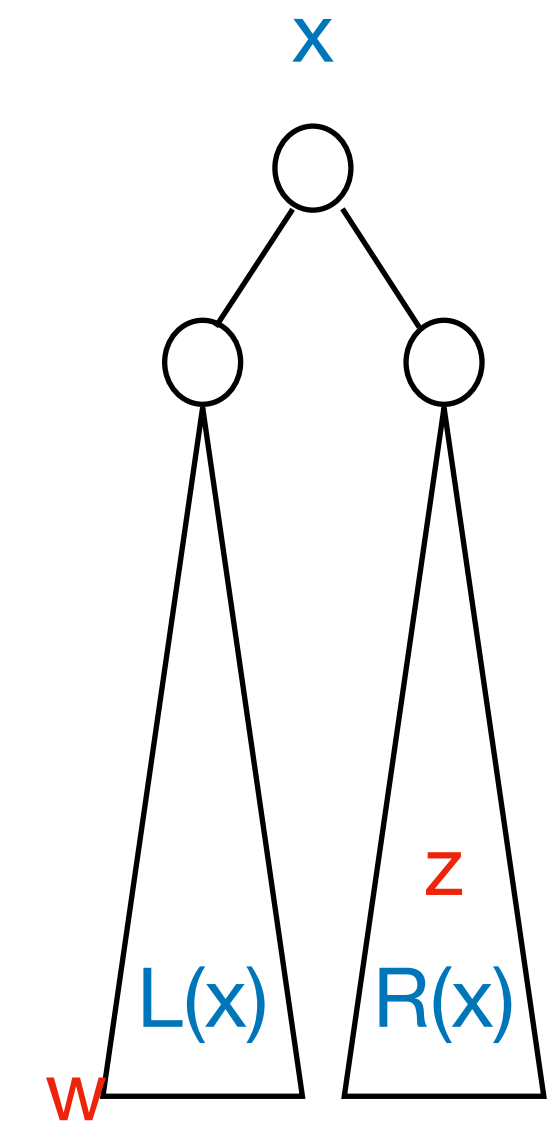
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If $x.l \neq \text{null}$ and $w = \text{min}(l(x))$ then

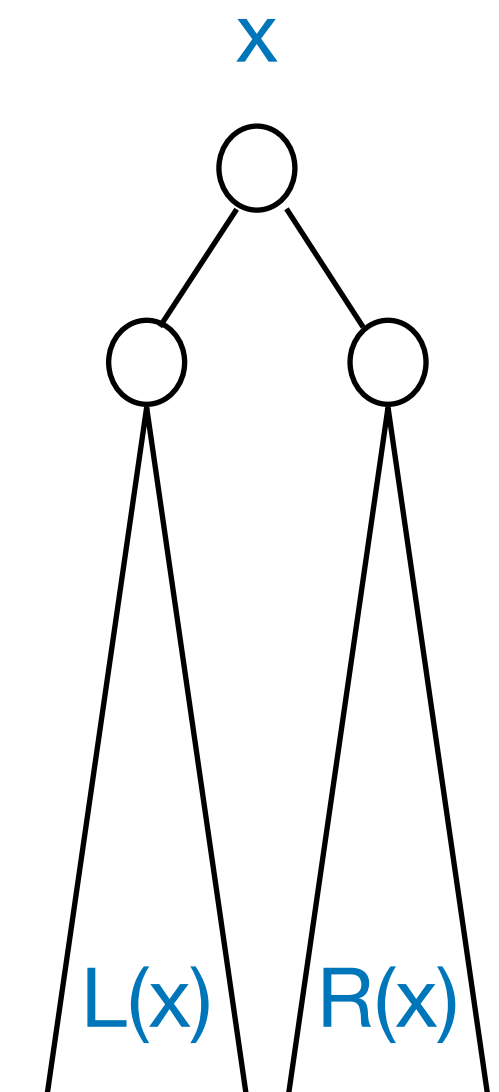
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time $O(h(x))$

binary search trees (BST's): maximum

exercise

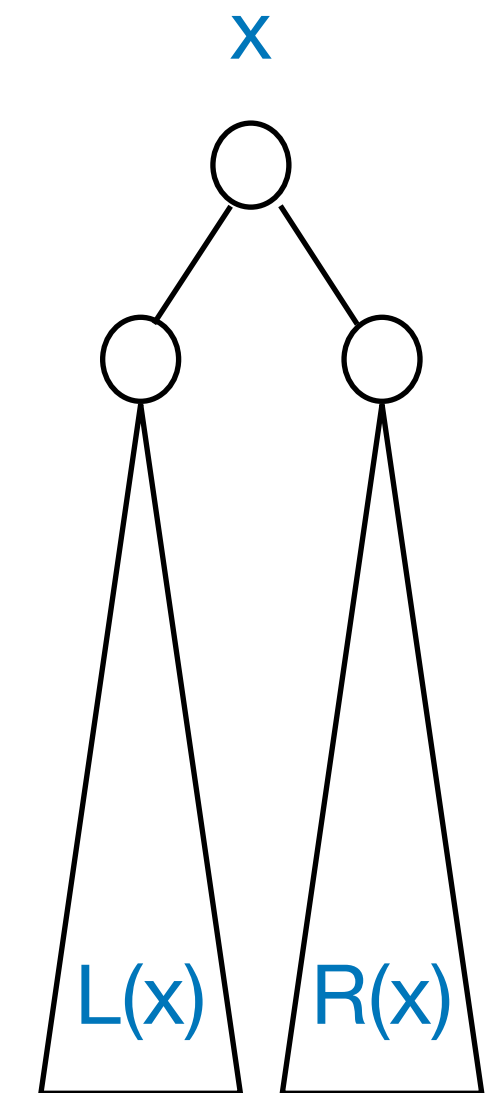
- input: node x
- output:

$$\max(x) = \max\{\text{key}(y) \mid y \in T(x)\}$$

BST-property:

$$z \in L(x) \rightarrow \text{key}(z) < \text{key}(x)$$

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binary search trees (BST's): successor

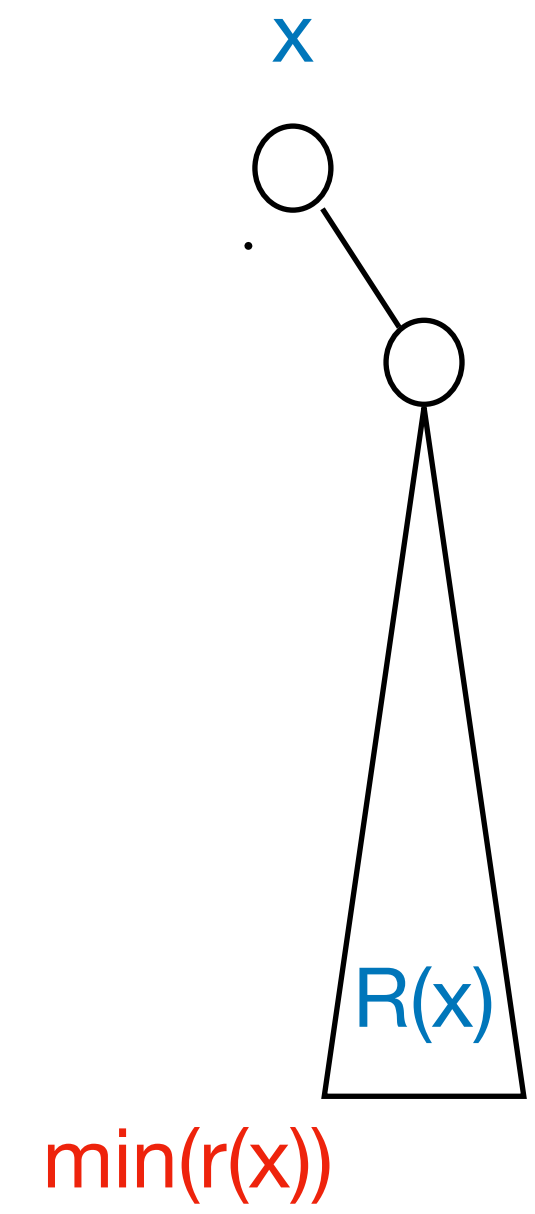
- input: node x

- output:

$$succ(x) = \begin{cases} y \in T \text{ with } key(y) = \min\{key(z) \mid z \in T, key(z) > key(x)\} & \text{if it exists} \\ NULL & \text{otherwise} \end{cases}$$

```
if x.r != Null {return min(r(x))} else
{let i = min {j>=0 | /isℓ(p^j(x); /*parent chasing of right sons*/
u = p^i(x);
return (isroot(u)? NULL:p(u))
}
```

BST-property:

$$z \in L(x) \rightarrow key(z) < key(x)$$
$$z \in R(x) \rightarrow key(z) > key(x)$$


binary search trees (BST's): successor

exercise

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u = p^i(x);
return (isroot(u)? NULL:p(u))
}
```

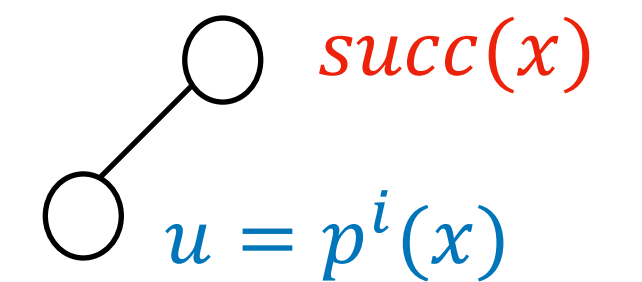
...

BST-property:

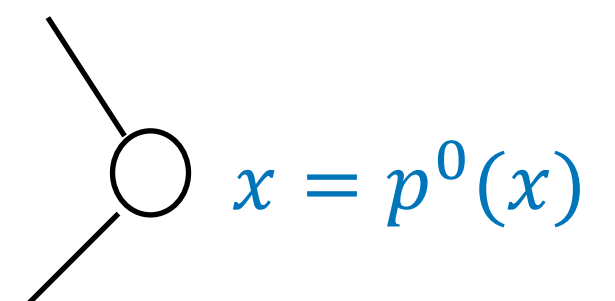
$$z \in L(x) \rightarrow key(z) < key(x)$$

$$z \in R(x) \rightarrow key(z) > key(x)$$

x



.



time $O(\max(h(x), d(x)))$

binary search trees (BST's): successor correctness

exercise

- input: node x
- output:

$$succ(x) = \begin{cases} y \in T \text{ with } key(y) = \min\{key(z) \mid z \in T, key(z) > key(x)\} & \text{if it exists} \\ NULL & \text{otherwise} \end{cases}$$

```
if x.r != Null {return min(r(x))} else
{let i = min {j>=0 | !isb(p^j(x)); /*parent chasing of right sons*/
u = p^i(x);
return (isroot(u)? NULL:p(u))
}
```

correctness: $x.r \neq null$

by contradiction. Let $y = \min(r(x))$ and assume

$$key(x) < key(z) < key(y)$$

- $z \in T(x)$:

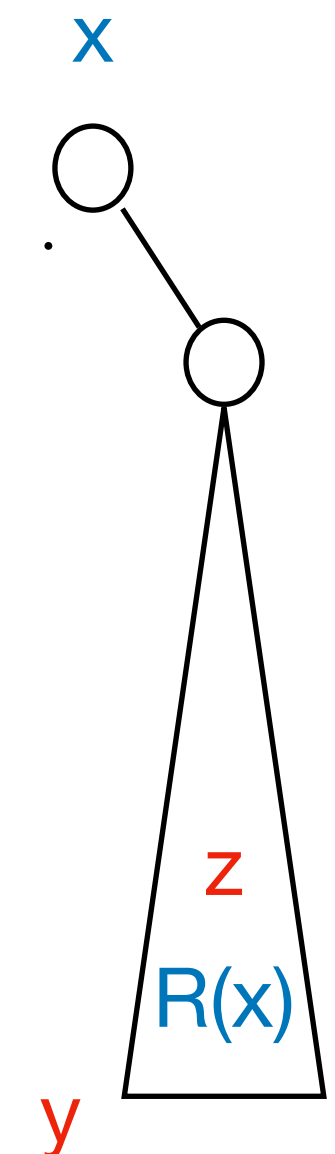
$$key(z) > key(x) \rightarrow z \in R(x) \quad \text{BST-condition, part 1}$$

$$z \in R(x) \rightarrow key(y) < key(z) \quad \text{correctness of min}$$

BST-property:

$$z \in L(x) \rightarrow key(z) < key(x)$$

$$z \in R(x) \rightarrow key(z) > key(x)$$



binary search trees (BST's): successor correctness

exercise

- input: node x
- output:

$$succ(x) = \begin{cases} y \in T \text{ with } key(y) = \min\{key(z) \mid z \in T, key(z) > key(x)\} & \text{if it exists} \\ NULL & \text{otherwise} \end{cases}$$

```
if x.r != Null {return min(r(x))} else
{let i = min {j>=0 | !isℓ(p^j(x)); /*parent chasing of right sons*/
u = p^i(x);
return (isroot(u)? NULL:p(u))
}
```

correctness: $x.r \neq null$

by contradiction. Let $y = \min(r(x))$ and assume

$$key(x) < key(z) < key(y)$$

- $x \in T(z)$

$$key(z) > key(x) \rightarrow x \in L(z) \quad \text{lemma 1}$$

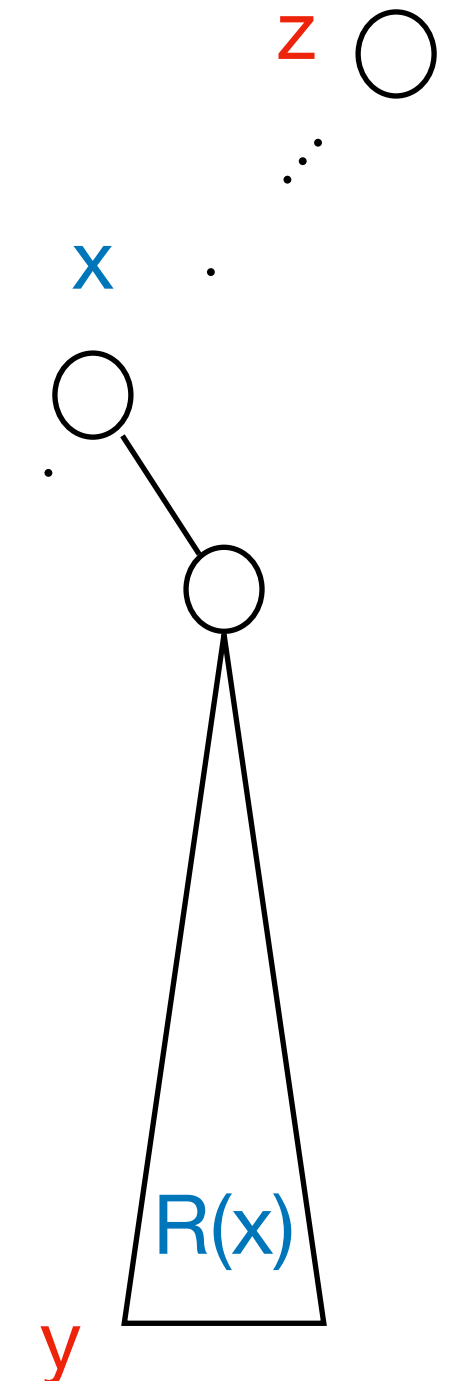
$$\rightarrow y \in L(z)$$

$$\rightarrow key(y) < key(z) \quad \text{BST-condition, part 1}$$

BST-property:

$$z \in L(x) \rightarrow key(z) < key(x)$$

$$z \in R(x) \rightarrow key(z) > key(x)$$



binary search trees (BST's): successor correctness

- input: node x

- output:

$$succ(x) = \begin{cases} y \in T \text{ with } key(y) = \min\{key(z) \mid z \in T, key(z) > key(x)\} & \text{if it exists} \\ NULL & \text{otherwise} \end{cases}$$

```

if x.r != Null {return min(r(x))} else
{let i = min {j>=0 | /isℓ(p^j(x); /*parent chasing of right sons*/
u = p^i(x);
return (isroot(u)? NULL:p(u))
}
    
```

correctness: $x.r \neq null$

by contradiction. Let $y = \min(r(x))$ and assume

$$key(x) < key(z) < key(y)$$

- otherwise: let $u = a(x, z)$

$$key(x) < key(z) \rightarrow x \in L(u) \quad \text{lemma 2}$$

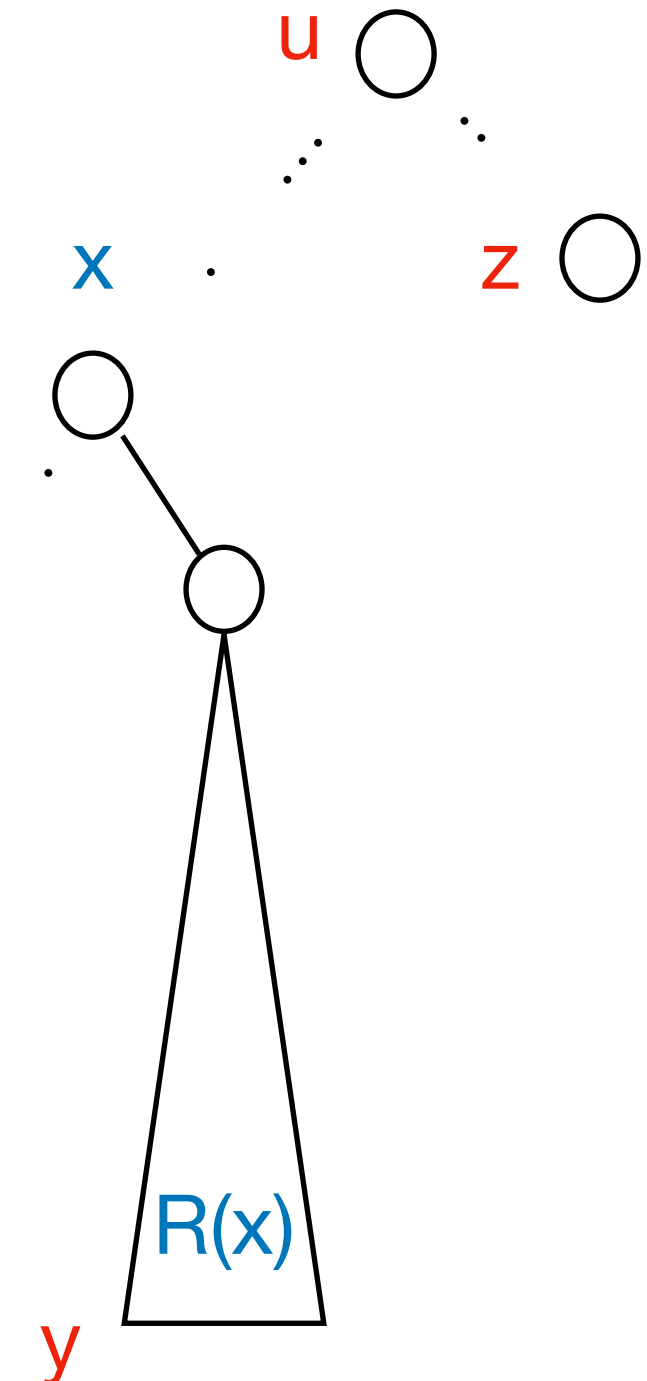
$$\rightarrow y \in L(u) \quad \& \quad z \in R(u)$$

$$\rightarrow key(y) < key(u) < key(z) \quad \text{BST-condition, both parts}$$

BST-property:

$$z \in L(x) \rightarrow key(z) < key(x)$$

$$z \in R(x) \rightarrow key(z) > key(x)$$



binary search trees (BST's): successor

- input: node x

- output:

$$succ(x) = \begin{cases} y \in T \text{ with } key(y) = \min\{key(z) \mid z \in T, key(z) > key(y)\} & \text{if it exists} \\ NULL & \text{otherwise} \end{cases}$$

```
if x.r != Null {return min(r(x))} else
{let i = min {j>=0 | /isℓ(p^j(x); /*parent chasing of right sons*/
u = p^i(x);
return (isroot(u)? NULL:p(u))
}
```

correctness: $x.r = null$

by contradiction. Let $y = p(u)$ and assume

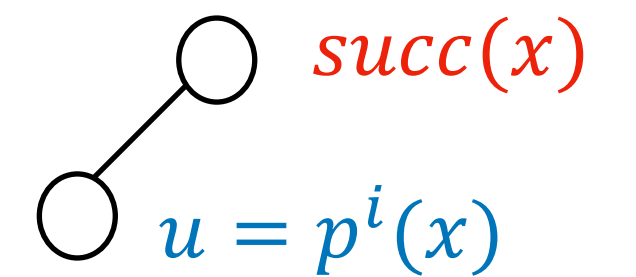
$$key(x) < key(z) < key(y)$$

BST-property:

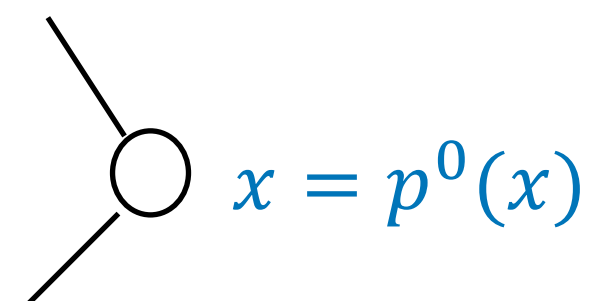
$$z \in L(x) \rightarrow key(z) < key(x)$$

$$z \in R(x) \rightarrow key(z) > key(x)$$

x



.



binary search trees (BST's): successor

- input: node x

- output:

$$succ(x) = \begin{cases} y \in T \text{ with } key(y) = \min\{key(z) \mid z \in T, key(z) > key(y)\} & \text{if it exists} \\ NULL & \text{otherwise} \end{cases}$$

```
if x.r != Null {return min(r(x))} else
{let i = min {j>=0 | /isℓ(p^j(x); /*parent chasing of right sons*/
u = p^i(x);
return (isroot(u)? NULL:p(u))
}
```

correctness: $x.r = null$

by contradiction. Let $y = p(u)$ and assume

$$key(x) < key(z) < key(y)$$

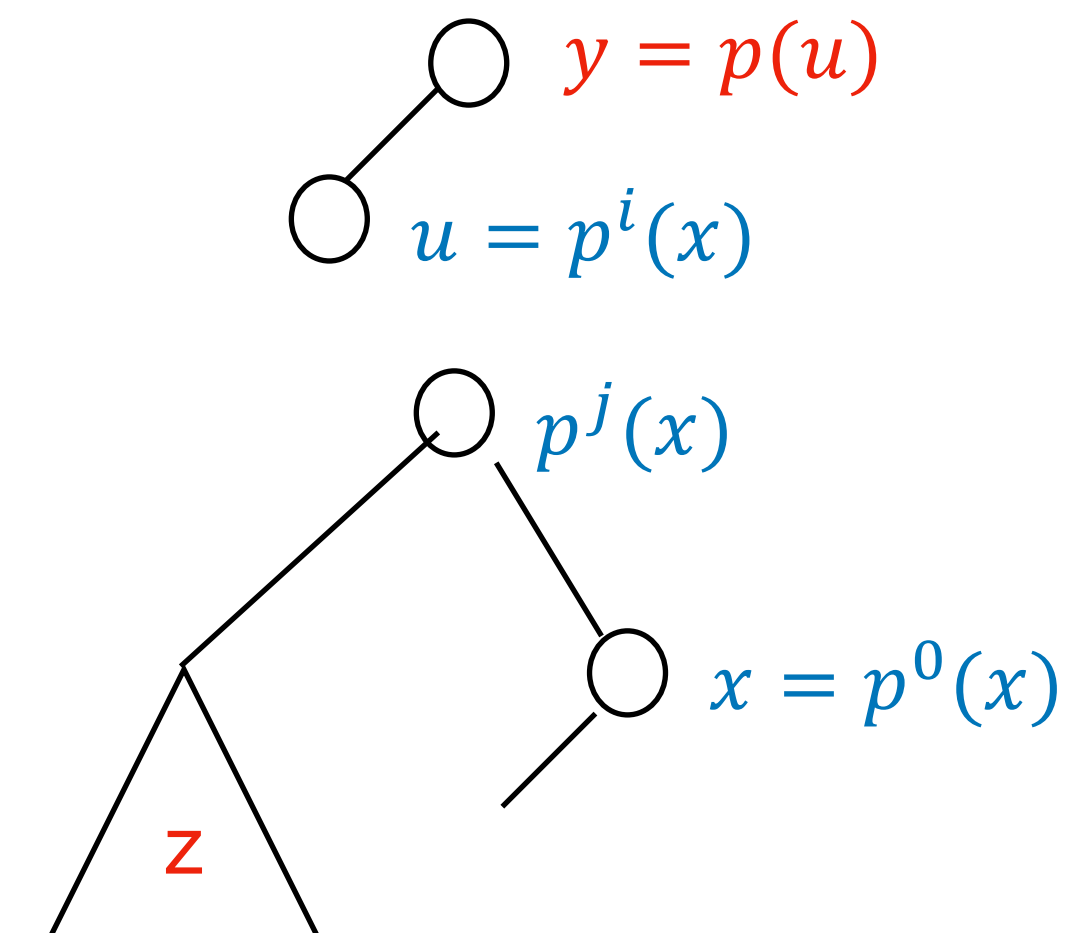
- $\exists j. 0 < j \leq i \wedge z \in T(p^j(x))$

$$key(z) \leq key(p^j(x)) < key(x) \quad \text{BST-condition, both cases}$$

BST-property:

$$z \in L(x) \rightarrow key(z) < key(x)$$

$$z \in R(x) \rightarrow key(z) > key(x)$$



binary search trees (BST's): successor

- input: node x

- output:

$$succ(x) = \begin{cases} y \in T \text{ with } key(y) = \min\{key(z) \mid z \in T, key(z) > key(x)\} & \text{if it exists} \\ NULL & \text{otherwise} \end{cases}$$

```
if x.r != Null {return min(r(x))} else
{let i = min {j>=0 | !isℓ(p^j(x)); /*parent chasing of right sons*/
u = p^i(x);
return (isroot(u)? NULL:p(u))
}
```

correctness: $x.r = null$

by contradiction. Let $y = p(u)$ and assume

$$key(x) < key(z) < key(y)$$

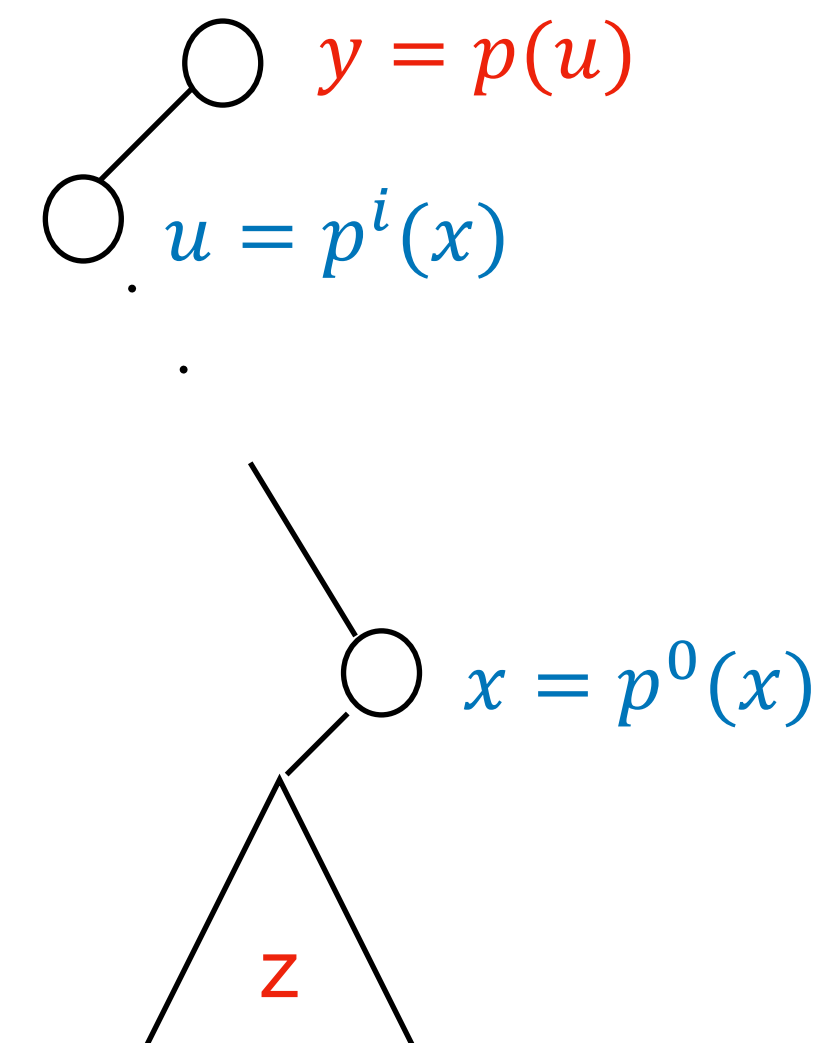
- $z \in T(x)$, $\because x.r = null$

$\rightarrow z \in L(x) \rightarrow key(z) < key(x)$ BST-condition, part 1

BST-property:

$$z \in L(x) \rightarrow key(z) < key(x)$$

$$z \in R(x) \rightarrow key(z) > key(x)$$



binary search trees (BST's): successor

- input: node x

- output:

$$succ(x) = \begin{cases} y \in T \text{ with } key(y) = \min\{key(z) \mid z \in T, key(z) > key(x)\} & \text{if it exists} \\ NULL & \text{otherwise} \end{cases}$$

```
if x.r != Null {return min(r(x))} else
{let i = min {j>=0 | !isℓ(p^j(x)); /*parent chasing of right sons*/
u = p^i(x);
return (isroot(u)? NULL:p(u))
}
```

correctness: $x.r = null$

by contradiction. Let $y = p(u)$ and assume

$$key(x) < key(z) < key(y)$$

- $y \in T(z)$

$$key(z) < key(y) \rightarrow y \in R(z) \quad \text{BST-condition, part 1}$$

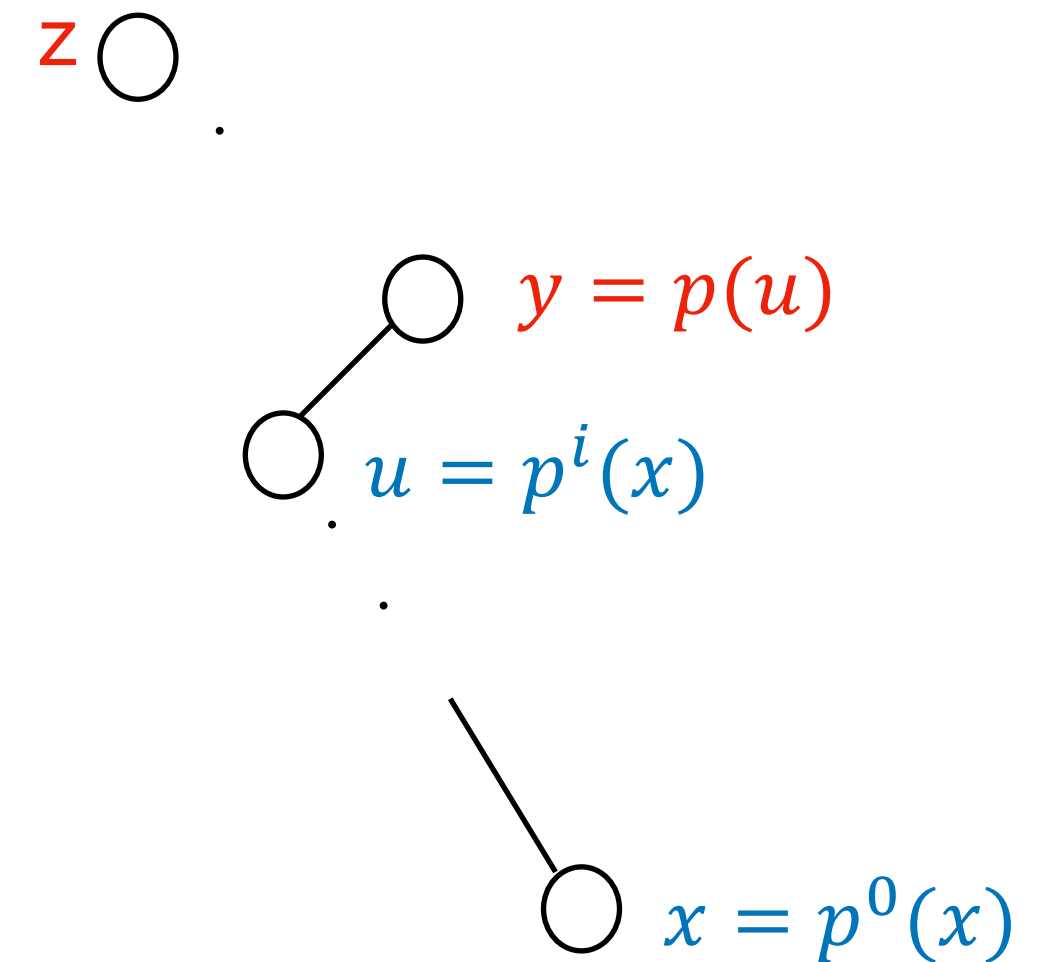
$$\rightarrow x \in R(z)$$

$$\rightarrow key(z) < key(x) \quad \text{BST-condition, part 2}$$

BST-property:

$$z \in L(x) \rightarrow key(z) < key(x)$$

$$z \in R(x) \rightarrow key(z) > key(x)$$



binary search trees (BST's): successor

- input: node x
- output:

$$succ(x) = \begin{cases} y \in T \text{ with } key(y) = \min\{key(z) \mid z \in T, key(z) > key(y)\} & \text{if it exists} \\ NULL & \text{otherwise} \end{cases}$$

```

if x.r != Null {return min(r(x))} else
{let i = min {j>=0 | !isL(p^j(x)); /*parent chasing of right sons*/
u = p^i(x);
return (isroot(u)? NULL:p(u))
}
    
```

correctness: $x.r = null$

by contradiction. Let $y = p(u)$ and assume

$$key(x) < key(z) < key(y)$$

- $y \notin T(z) \wedge z \notin T(y)$. Let $u = a(y, z)$.

$$key(z) < key(y) \rightarrow z \in L(u) \wedge y \in R(u) \quad \text{lemma 2}$$

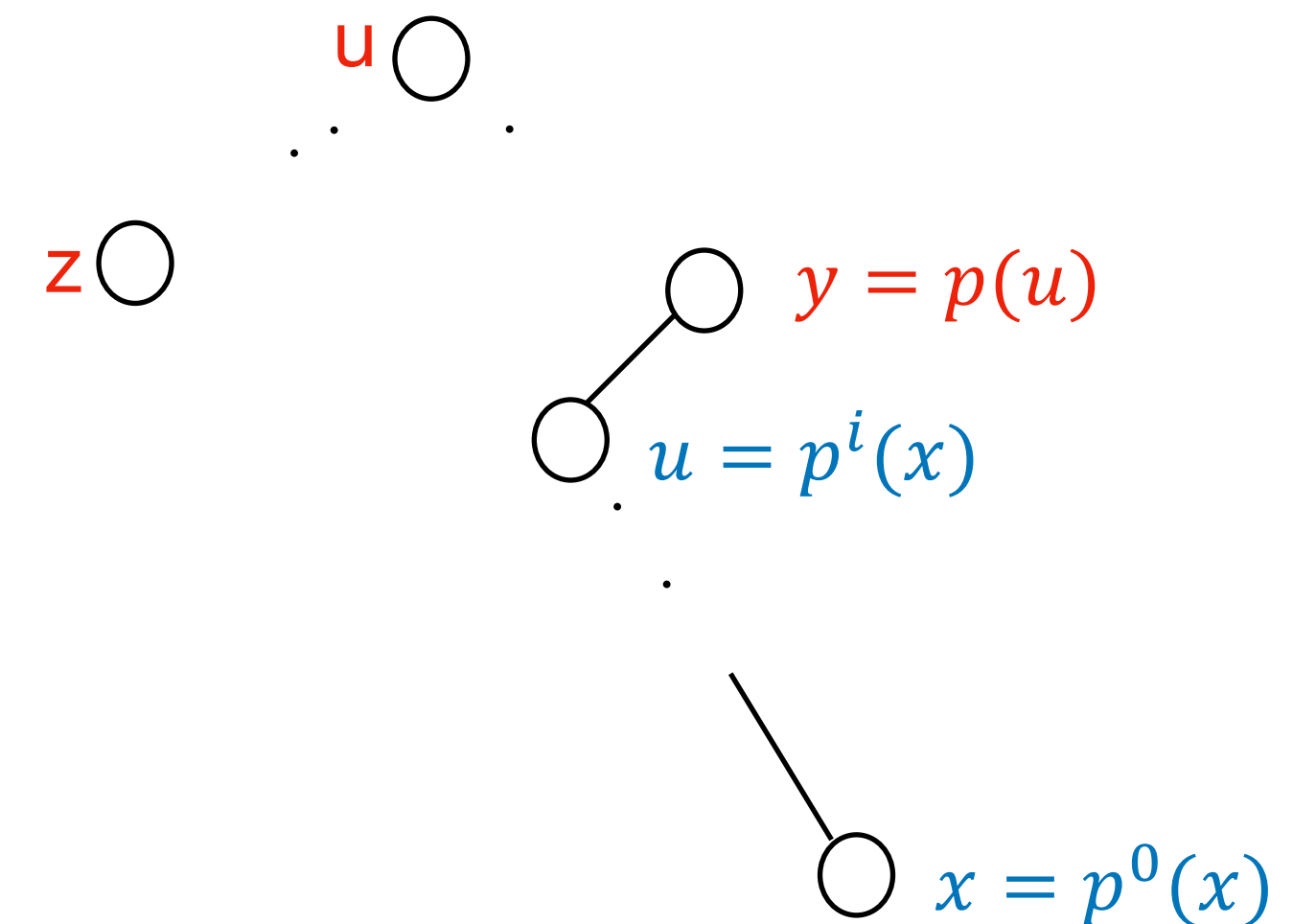
$$\rightarrow x \in R(u)$$

$$\rightarrow key(z) < key(u) < key(x) \quad \text{BST-condition, both parts}$$

BST-property:

$$z \in L(x) \rightarrow key(z) < key(x)$$

$$z \in R(x) \rightarrow key(z) > key(x)$$



binary search trees (BST's): successor

- input: node x
- output:

$$succ(x) = \begin{cases} y \in T \text{ with } key(y) = \min\{key(z) \mid z \in T, key(z) > key(y)\} & \text{if it exists} \\ NULL & \text{otherwise} \end{cases}$$

```
if x.r != Null {return min(r(x))} else
{let i = min {j>=0 | /isℓ(p^j(x); /*parent chasing of right sons*/
u = p^i(x);
return (isroot(u)? NULL:p(u))
}
```

correctness: $x.r = null$

by contradiction. Let $y = p(u)$ and assume

$$key(x) < key(z) < key(y)$$

- $y \notin T(z) \wedge z \notin T(y)$. Let $u = a(y,z)$.

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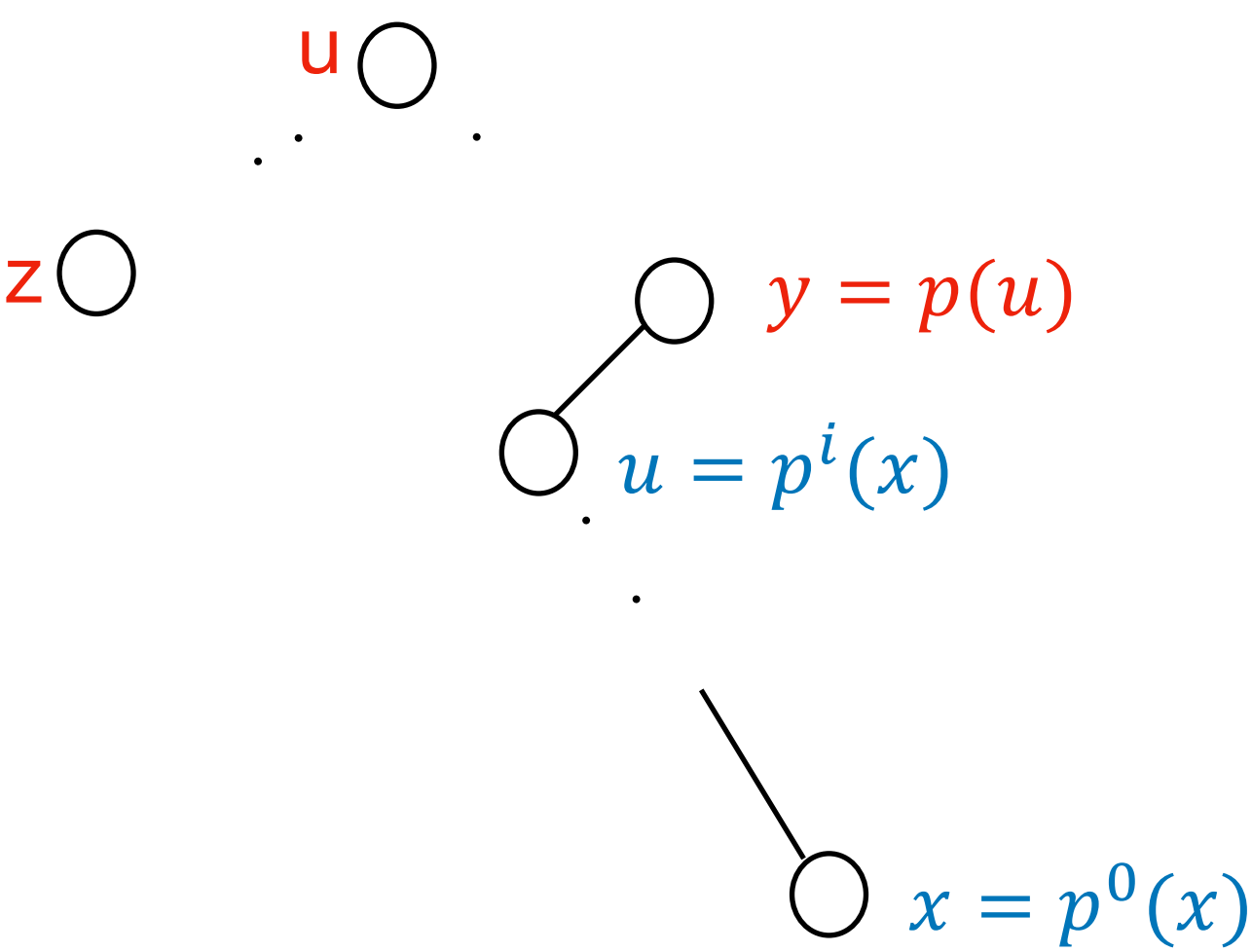
$$\rightarrow x \in R(u)$$

$$\rightarrow key(z) < key(u) < key(x) \quad \text{BST-condition, both parts}$$

BST-property:

$$z \in L(x) \rightarrow key(z) < key(x)$$

$$z \in R(x) \rightarrow key(z) > key(x)$$



time $O(h(T))$

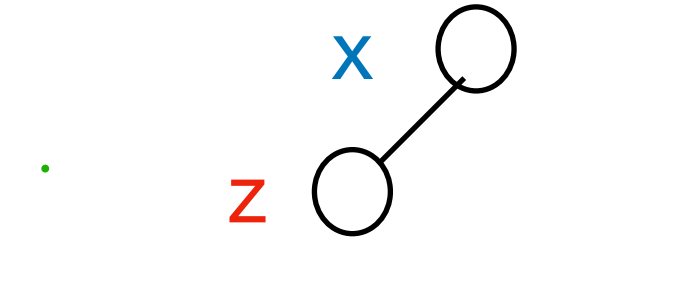
binary search trees (BST's): insert

$z \in T(x)$

- input: node $x \in T$, node $z \notin T$ with new key $k = \text{key}(z)$
- output: T with z inserted and BST-property maintained

```
if key(z) < key(x) {if x.l=null {p(z) = x; x.l=z}
                    else {insert(l(x), z)}}
if key(z) > key(x) {if x.r=null {p(z) = x; x.r=z}
                    else {insert(r(x), z)}}

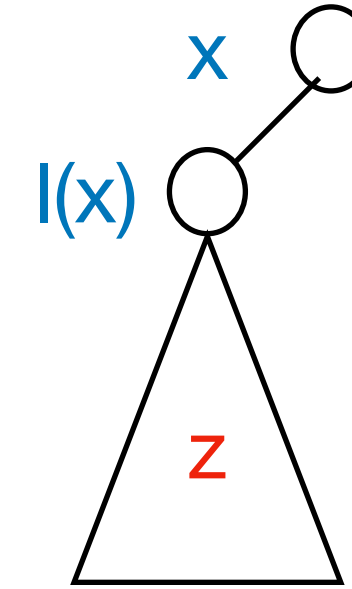
```



binary search trees (BST's): insert

- input: node $x \in T$, node $z \notin T$ with new key $k = \text{key}(z)$
- output: T with z inserted and BST-property maintained

```
if key(z) < key(x) {if x.l=null {p(z) = x; x.l=z}
                    else {insert(l(x), z)}}
if key(z) > key(x) {if x.r=null {p(z) = x; x.r=z}
                    else {insert(r(x), z)}}}
```



binary search trees (BST's): insert

- input: node $x \in T$, node $z \notin T$ with new key $k = \text{key}(z)$
- output: T with z inserted and BST-property maintained

```
if key(z) < key(x) {if x.l=null {p(z) = x; x.l=z}
                    else {insert(l(x), z)}}
if key(z) > key(x) {if x.r=null {p(z) = x; x.r=z}
                    else {insert(r(x), z)}}

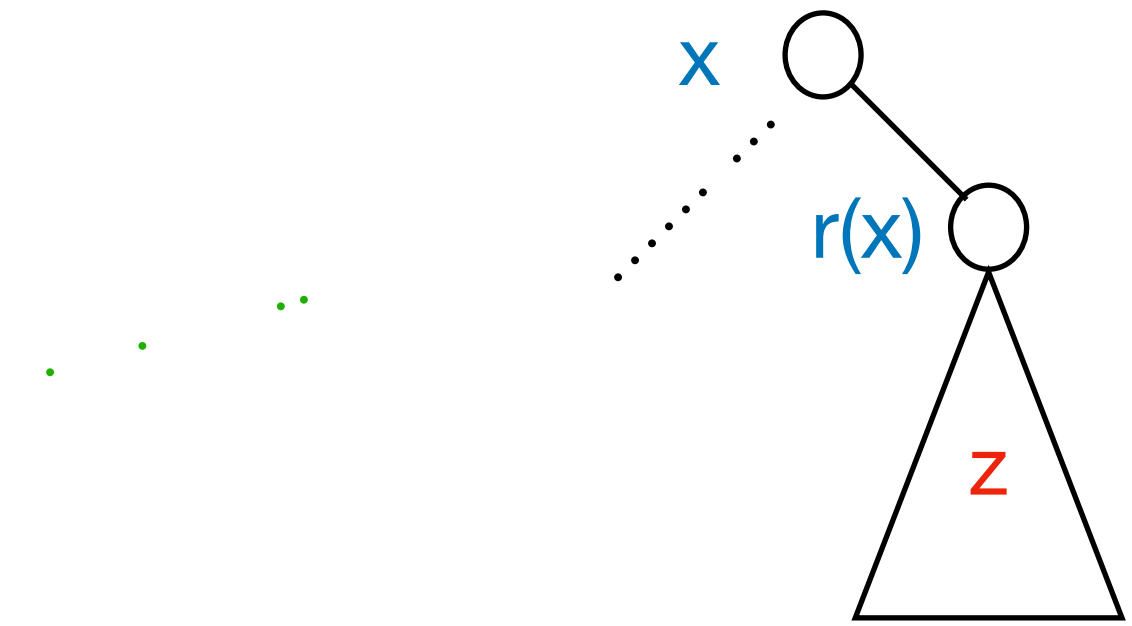
```



binary search trees (BST's): insert

- input: node $x \in T$, node $z \notin T$ with new key $k = \text{key}(z)$
- output: T with z inserted and BST-property maintained

```
if key(z) < key(x) {if x.l=null {p(z) = x; x.l=z}
                    else {insert(l(x), z)}}
if key(z) > key(x) {if x.r=null {p(z) = x; x.r=z}
                    else {insert(r(x), z)}}}
```

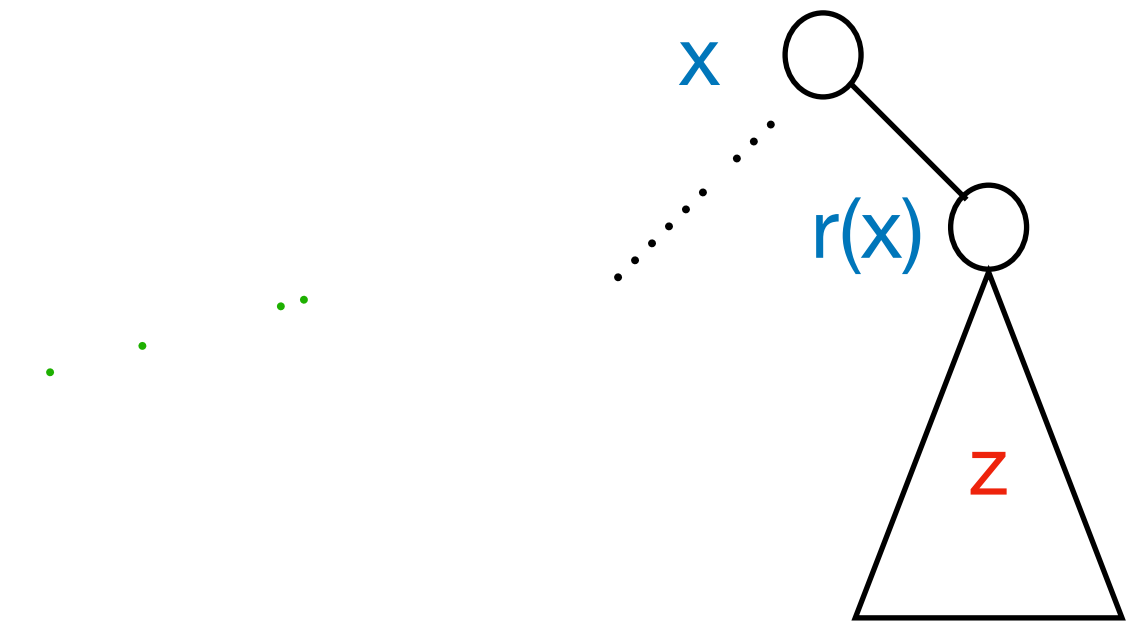


binary search trees (BST's): insert

- input: node $x \in T$, node $z \notin T$ with new key $k = \text{key}(z)$
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if key(z) < key(x) {if x.l=null {p(z) = x; x.l=z}
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                    else {insert(r(x), z)}}}
```

time $O(h(x))$



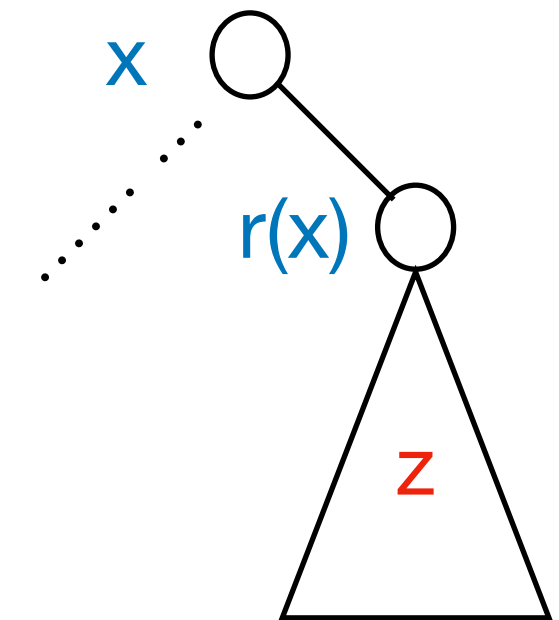
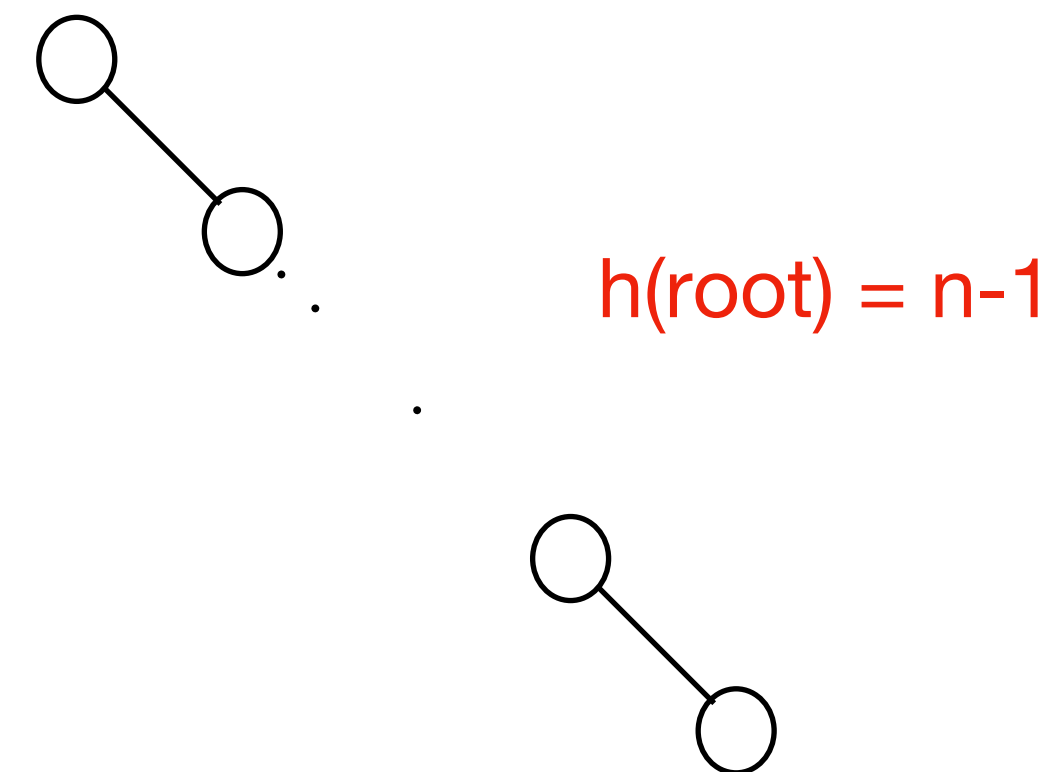
binary search trees (BST's): insert

- input: node $x \in T$, node $z \notin T$ with new key $k = \text{key}(z)$
- output: T with z inserted and BST-property maintained

```
if key(z) < key(x) {if x.l=null {p(z) = x; x.l=z}
                    else {insert(l(x), z)}}
if key(z) > key(x) {if x.r=null {p(z) = x; x.r=z}
                    else {insert(r(x), z)}}}
```

time $O(h(x))$

problem: insert n nodes with keys in increasing order



binary search trees (BST's): delete

- input: node $x \in T$
- output: T with x deleted and BST-property maintained

binary search trees (BST's): delete

- input: node $x \in T$
- output: T with x deleted and BST-property maintained

```
1. if isleaf(x)
    {if x = l(p(x)) {p(x).l = null} else p(x).r = null}}
    /* drop it, done*/

2.a. if x.l != 0 null & x.r = null & !isroot(x)
    /* x has left son, no right son, is not root*/
    {l(x).p = p(x);
    /*hook son to parent of x*/

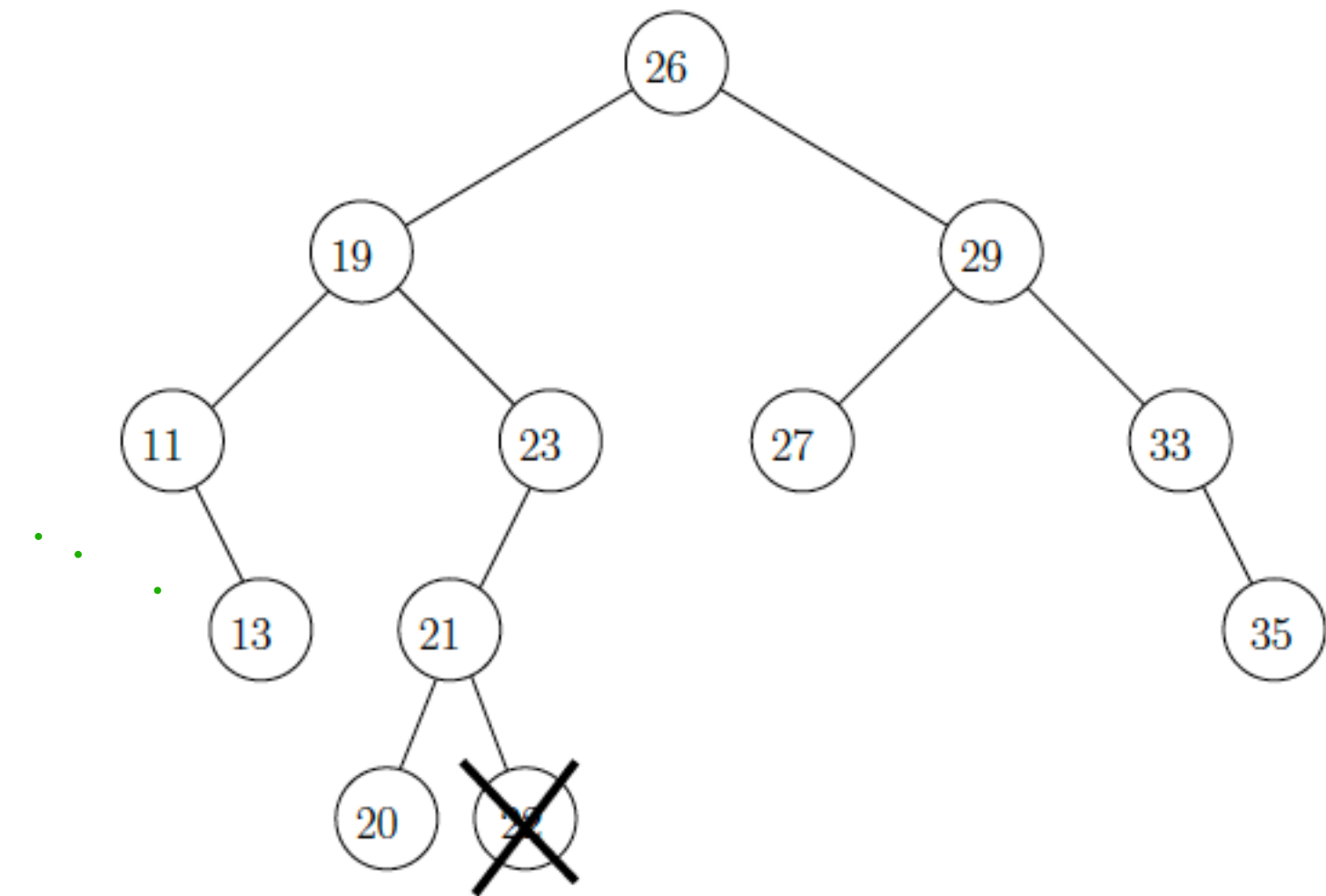
2.b if x.l != null & x.r = null & isroot(x)
/* x has left son, no right son, is root*/
    {root = l(x); p(l(x)) = null};
    /* son becomes new root*/
```

2.c x has right son, no left son: analogous

2.d

```
3. x.l != null & x.r != 0
/* x has 2 sons. then y = succ(x) is a leaf */
{ y = succ(x);
key(x) = key(y) /* move successor to place of x */;
{if y = l(p(y)) {p(y).l = null} else p(y).r = null}}
/*drop y as in case 1*
```

has at most one son as $\text{succ}(x) = \min R(x)$,



binary search trees (BST's): delete

- input: node $x \in T$
- output: T with x deleted and BST-property maintained

```
1. if isleaf(x)
    {if x = l(p(x)) {p(x).l = null} else p(x).r = null}}
    /* drop it, done*/
```

```
2.a. if x.l != 0 null & x.r = null & !isroot(x)
    /* x has left son, no right son, is not root*/
```

```
    {l(x).p = p(x);
    /*hook son to parent of x*/
```

```
2.b if x.l != null & x.r = null & isroot(x)
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```

```
    {root = l(x); p(l(x)) = null};
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```
2.c x has right son, no left son: analogous
```

```
2.d
```

```
3. x.l != null & x.r != 0
```

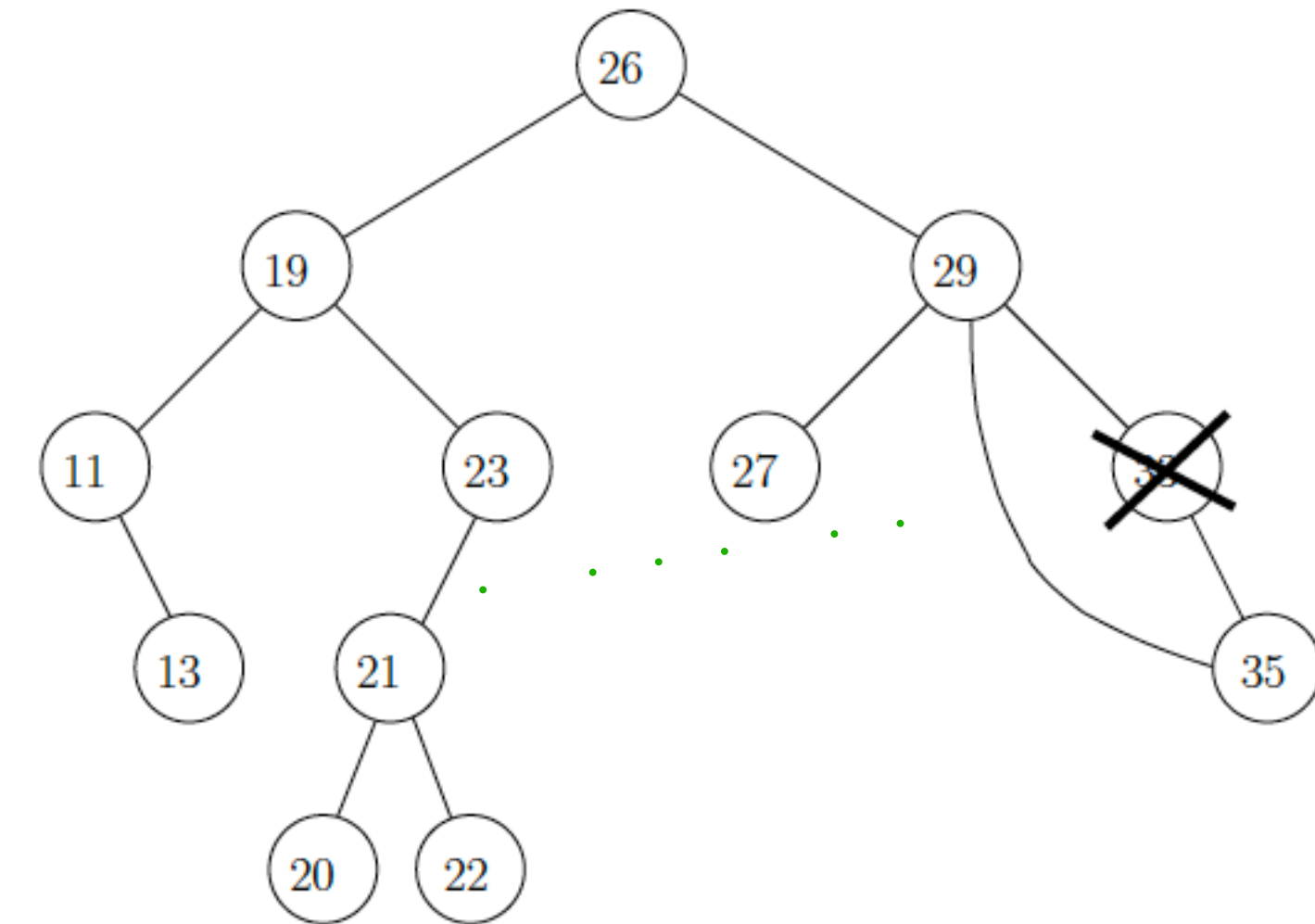
```
/* x has 2 sons. then y = succ(x) is a leaf */
```

```
{ y = succ(x);
```

```
key(x) = key(y) /* move successor to place of x*/;
```

```
{if y = l(p(y)) {p(y).l = null} else p(y).r = null}}
```

```
/*drop y as in case 1*/ or 2.
```



binary search trees (BST's): delete

- input: node $x \in T$
- output: T with x deleted and BST-property maintained

```
1. if isleaf(x)
    { if x = l(p(x)) { p(x).l = null } else p(x).r = null }
    /* drop it, done */
```

```
2.a. if x.l != 0 null & x.r = null & !isroot(x)
    /* x has left son, no right son, is not root */
```

```
    { l(x).p = p(x);
      /* hook son to parent of x */
```

```
2.b if x.l != null & x.r = null & isroot(x)
/* x has left son, no right son, is root */
```

```
    { root = l(x); p(l(x)) = null; }
    /* son becomes new root */
```

```
2.c x has right son, no left son: analogous
```

```
2.d
```

```
3. x.l != null & x.r != 0
```

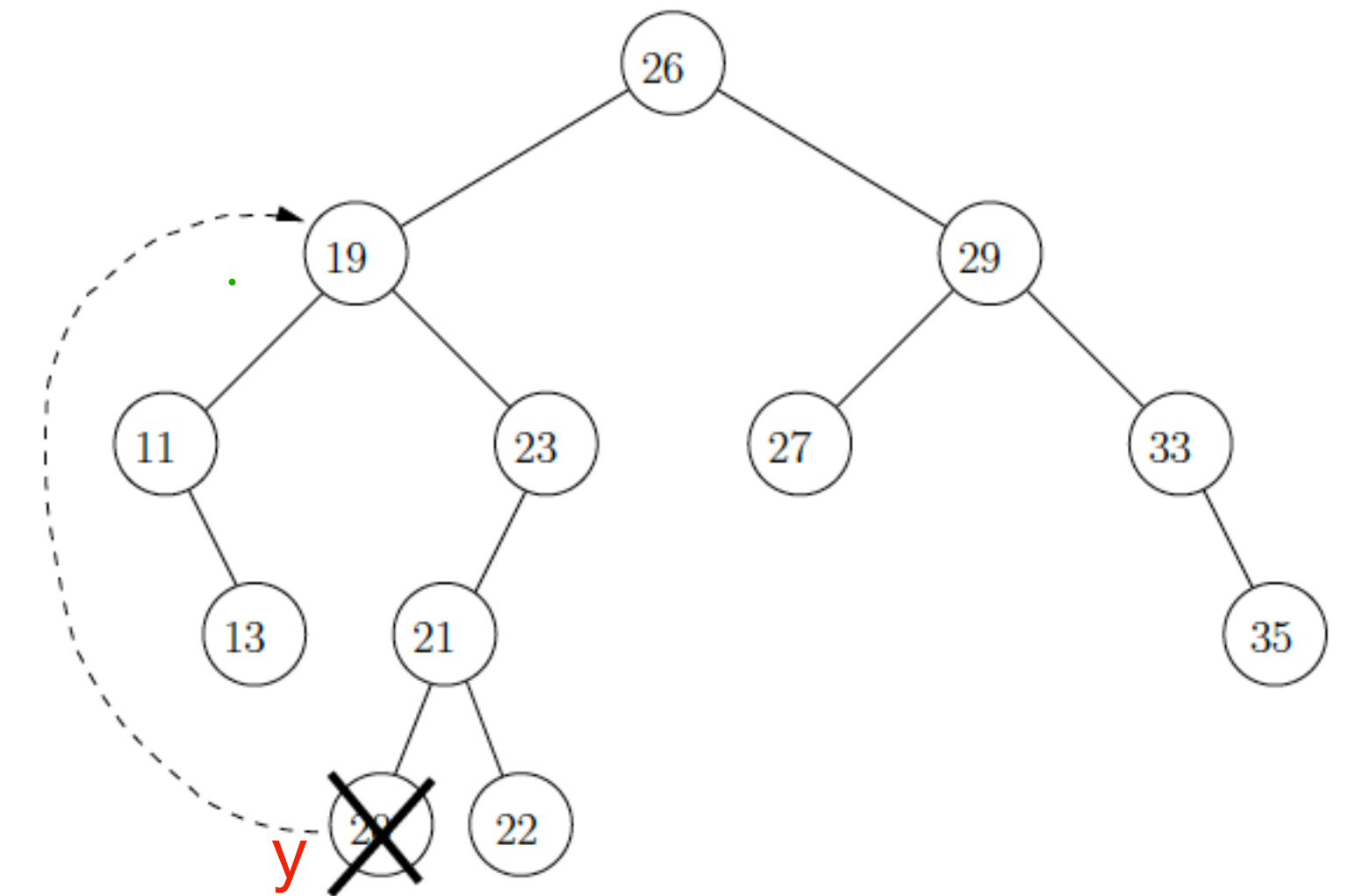
```
/* x has 2 sons. then y = succ(x) is a leaf */
```

```
{ y = succ(x);
```

```
key(x) = key(y) /* move successor to place of x */;
```

```
{ if y = l(p(y)) { p(y).l = null } else p(y).r = null }
```

```
/* drop y as in case 2 2 or 1.
```



binary search trees (BST's): delete

- input: node $x \in T$
- output: T with x deleted and BST-property maintained

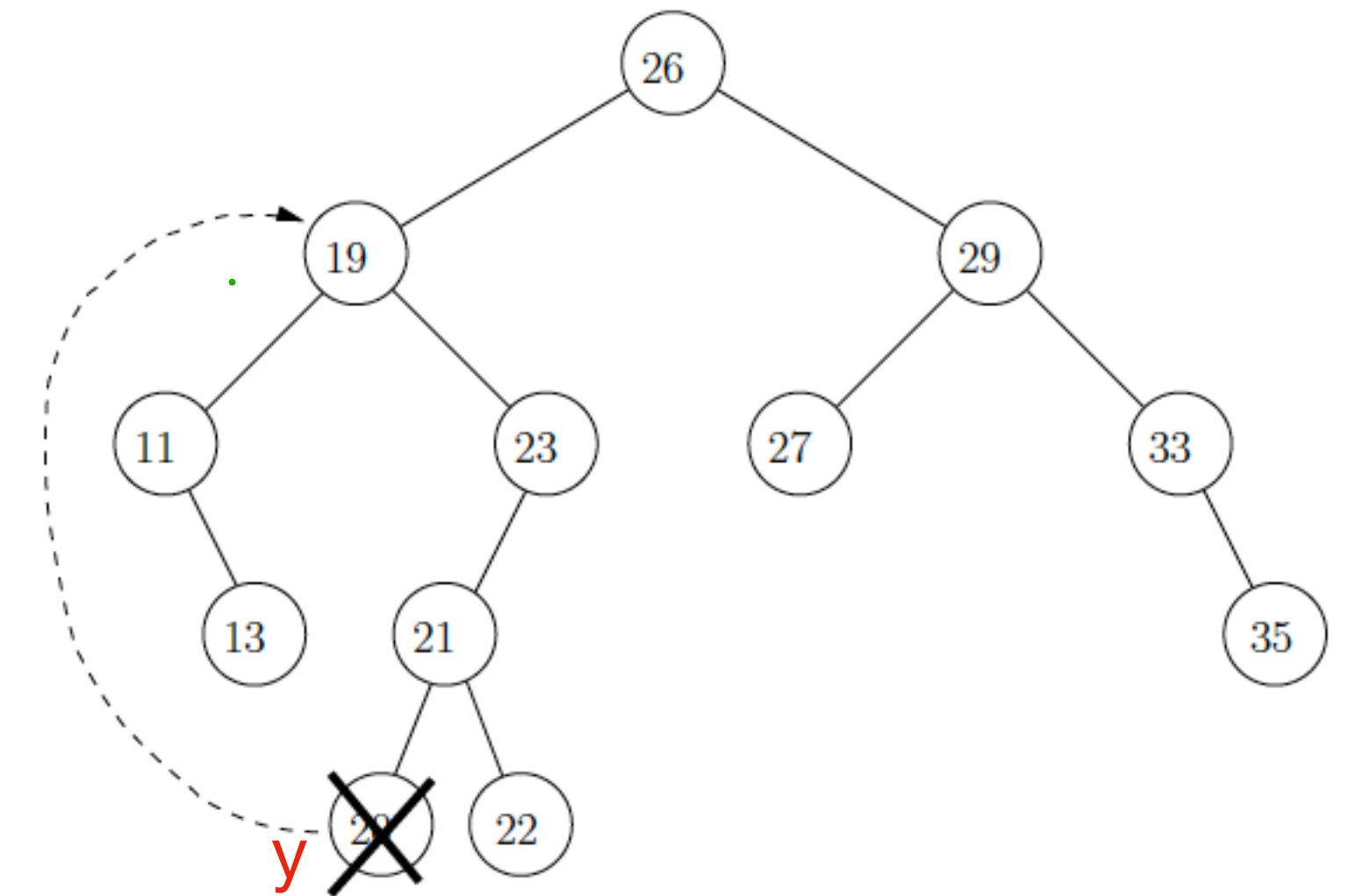
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    {if x = l(p(x)) {p(x).l = null} else p(x).r = null}}
    /* drop it, done*/

2.a. if x.l != 0 null & x.r = null & !isroot(x)
    /* x has left son, no right son, is not root*/
    {l(x).p = p(x);
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2.b if x.l != null & x.r = null & isroot(x)
/* x has left son, no right son, is root*/
    {root = l(x); p(l(x)) = null};
    /* son becomes new root*/

2.c x has right son, no left son: analogous
2.d

3. x.l != null & x.r != 0
/* x has 2 sons. then y = succ(x) is a leaf */
{ y = succ(x);
key(x) = key(y) /* move successor to place of x*/;
{if y = l(p(y)) {p(y).l = null} else p(y).r = null}}
/*drop y as in case 1*/
```



time $O(h(x))$