Graph Algorithms 1

breadth first search (bfs) and depth first search (dfs)

$$(u,v) \in E \qquad u,v \in V$$

definitions

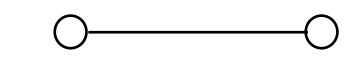
graph
$$G = (V, E)$$

V: set of nodes/vertices

E: set of edges

undirected

$$\{u,v\} \in E$$
 $u,v \in V$



3.4.1 Directed Graphs

In graph theory a *directed graph G* is specified by

- a set G.V of *nodes*. Here we consider only finite graphs, thus G.V is finite.
- a set $G.E \subseteq G.V \times G.V$ of *edges*. Edges $(u,v) \in G.E$ are depicted as arrows from node u to node v as shown in Fig. 1. For $(u,v) \in G.E$ one says that v is a *successor* of u and that u is a *predecessor* of v.

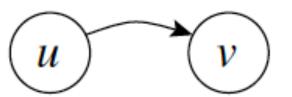


Fig. 1. Drawing an edge (u, v) from u to v

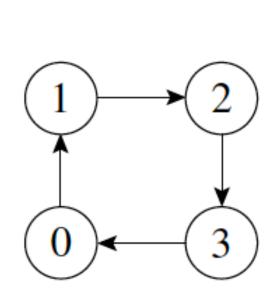


Fig. 2. Graph *G*

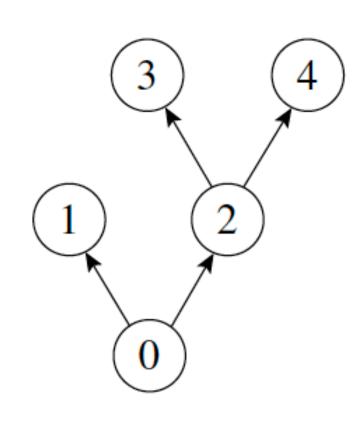


Fig. 3. Graph *G'*

If it is clear which graph G is meant, one abbreviates

$$V = G.V$$
,

$$E = G.E.$$

The graph G in Fig. 2 is formally described by

$$G.V = \{0, 1, 2, 3\},\$$

 $G.E = \{(0, 1), (1, 2), (2, 3), (3, 0)\}.$

The graph G' in Fig. 3 is formally described by

$$G'.V = \{0, 1, 2, 3, 4\},$$

 $G'.E = \{(0, 1), (0, 2), (2, 3), (2, 4)\}.$

$$(u,v) \in E \qquad u,v \in V$$

$$(v_i, v_{i+1}) \in E$$

definitions

graph
$$G = (V, E)$$

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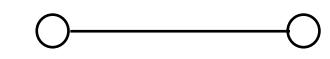
$$path p = (v_0, \dots, v_n) \qquad v_i \in V$$

from v_0 to v_n of length n

cycle if
$$v_0 = v_n$$

undirected

$$\{u,v\} \in E$$
 $u,v \in V$



$$\{v_i,v_{i+1}\}\in E$$

data structures for representation of graphs

undirected

$$(u,v) \in E \qquad u,v \in V$$

$$(v_i, v_{i+1}) \in E$$

$$M(i,j) = ((i,j) \in E? 1: 0)$$

graph
$$G = (V, E)$$

V: set of nodes/vertices

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$$path p = (v_0, ..., v_\ell) \qquad v_i \in V$$

from v_0 to v_ℓ of length ℓ

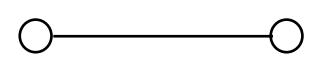
cycle if
$$v_0 = v_n$$

adjacency matrix M

rename
$$V = [1:n]$$

$$\{u,v\}\in E$$

$$u, v \in V$$



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symmetric

data structures for representation of graphs

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rename
$$V = [1:n]$$

adjacency lists

for each node u linked list L(u) with nodes v with:

array
$$a$$
 with: $a[u]$ points to head of $L(u)$

$$\{u,v\}\in E$$

 $u, v \in V$



$$\{v_i,v_{i+1}\}\in E$$

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$$(u,v) \in E \qquad u,v \in V$$

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graph G = (V, E)

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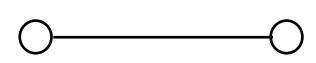
cycle if
$$v_0 = v_n$$

adjacency matrix M

rename
$$V = [1:n]$$
 space $O(\#V^2)$

$$\{u,v\}\in E$$

 $u, v \in V$



$$\{v_i,v_{i+1}\}\in E$$

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adjacency lists

 $\{u,v\} \in E$ $u,v \in V$

symmetric

$$\{u,v\}\in E$$

 $(u,v) \in E$

for each node u linked list L(u) with nodes v with:

array a with: a[u] points to head of L(u)

space O(#V + #E)

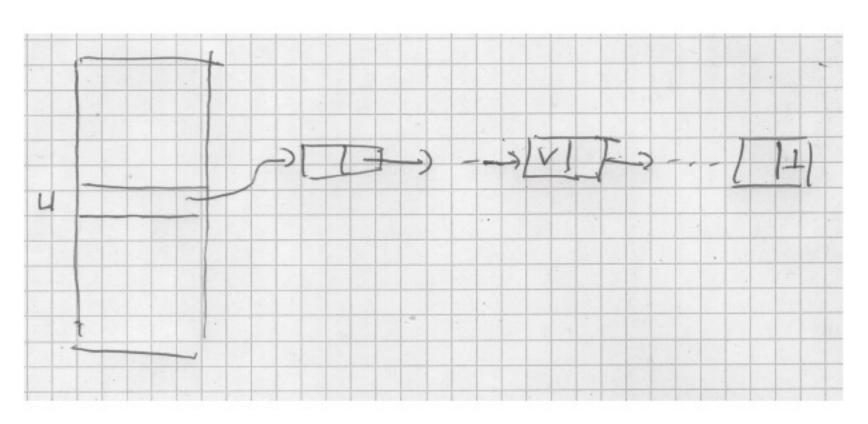


Figure 1: For each node $u \in V$ array element a[u] points to the head of the adjacency list L[u] of the nodes v with $(u, v) \in E$

$$(u,v) \in E \qquad u,v \in V$$

$$(v_i, v_{i+1}) \in E$$

reachability

graph
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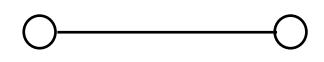
from v_0 to v_n of length n

cycle if
$$v_0 = v_n$$

def: node v reachable from node u if there is a path prom u to v

undirected

$$\{u,v\} \in E$$
 $u,v \in V$



$$\{v_i,v_{i+1}\}\in E$$

 $\{u,v\}\in E$

 $\{v_i, v_{i+1}\} \in E$

 $u, v \in V$

$$(u,v) \in E$$
 $u,v \in V$

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L

from
$$v_0$$
 to v_n of length n

cycle if
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$$r(u, v) \lor r(v, u)$$
 equivalence relation

 $\det r(u,v)$: node v reachable from node u if there is a path prom u to v

$$r(u, v)$$
 equivalence relation

strongly connected components

equivalence classes

connected components

breadth first search (bfs)

$$S_0 = \{s\}$$
 start set

$$i = 0;$$

breadth first search (bfs)

$$S_0 = \{s\}$$
 start set

/*suppose sets
$$S_0$$
, ... S_i found*/

/*next round*/

$$R_i = V \setminus (S_0 \cup \cdots \cup S_i)$$
 /*nodes not visited before round i */

$$i = i + 1;$$

$$S_{i+1} = \{ v \in R_i | \exists u \in S_i. (u, v) \in E \}$$

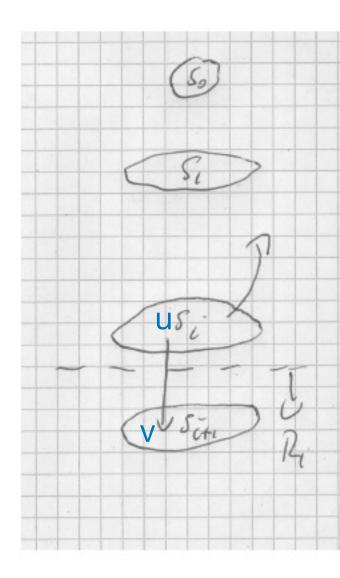


Figure 2: In round i + 1 of breadth first search one collects the nodes v which are reachable from an node $u \in S_i$ by and edge (u, v) and which have not been visited before $(v \in R_i)$ into the set S_{i+1} .

```
breadth first search (bfs)
                i = 0;
         S_0 = \{s\} start set
        while S_i \neq \emptyset {
  /*suppose sets S_0, ... S_i found*/
              /*next round*/
R_i = V \setminus (S_0 \cup \cdots \cup S_i) /*nodes not visited before round i^*/
                 i = i + 1;
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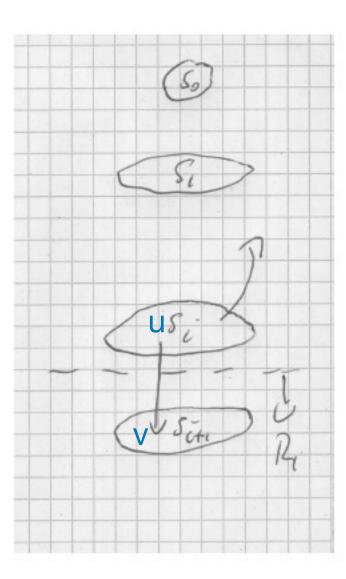


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$$i=0;$$

$$S_0=\{s\} \text{ start set}$$

$$\text{while } S_i \neq \emptyset \text{ } \{$$

$$/\text{*suppose sets } S_0, \dots S_i \text{ found*/}$$

$$/\text{*next round*/}$$

$$R_i=V\setminus (S_0\cup \dots \cup S_i) \text{ /*nodes not visited before round } i^*/$$

$$i=i+1;$$

$$S_{i+1}=\{v\in R_i | \exists u\in S_i. \ (u,v)\in E\}$$

distance

d(s, v) =length of a shortest path from s to v

Lemma 1.

$$S_i = \{ v \in V \mid d(s, v) = i \}$$

Proof. Induction on *i*. Trivial for i = 0.

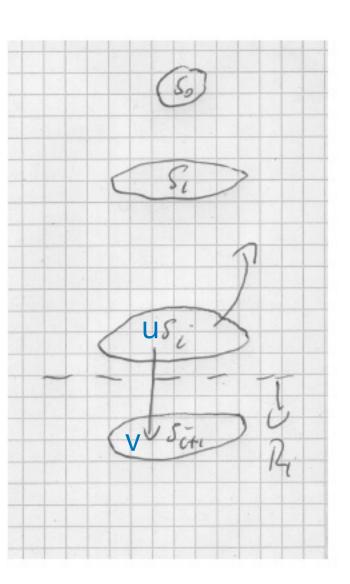


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$$i \rightarrow i + 1$$
.

• ⊆:

Let $v \in S_{i+1}$.

$$\rightarrow (u, v) \in E$$
 for some $u \in S_i$
 $d(s, u) = i$ (induction hypothesis)
 $\rightarrow d(s, v) \le d(s, u) + 1 = i + 1$

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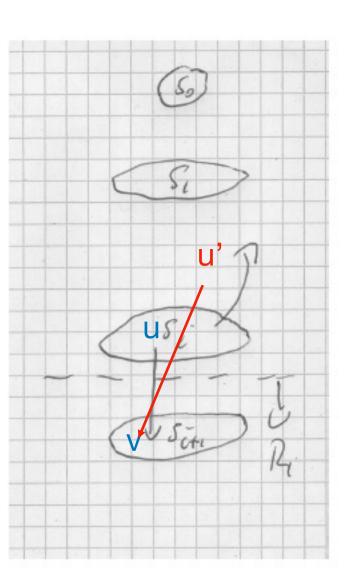


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Assume $d(s, \mathbf{u}) = j \le i$

$$\rightarrow \exists u' : d(s,u) = j-1 \land f(u',v) \in E$$

 $u' \in S_{j-1}$ (induction hypothesis)

 $\rightarrow v \in S_j$, $j \le i$ would have been found earlier

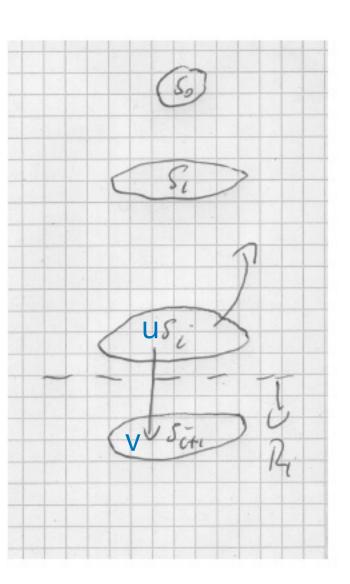


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 $\rightarrow v \in S_j \,, j \leq i \quad \text{would have been found earlier}$

• \supseteq : let d(s, v) = i + 1

$$\exists u.\ d(s,u) = i \land (u,v) \in E$$

 $\rightarrow u \in S_i \quad \text{(induction hypothesis)}$
 $\rightarrow v \in S_{i+1}$

v start node

dfs(v):

depth first search (dfs)

here: for undirected graph

 $\lambda: V \to \{new, \frac{0}{visited}\}$ labelling of nodes

store in array b[n]

initially $\lambda(v) = new$ for all v

dfs(v):

v start node

depth first search (dfs)

 $\{\lambda(v) = new\}$

precondition

 $\lambda(v) = old;$

for all $w \in L[v]$

{ if $\lambda(w) = new \{dfs(w)\}$

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0/2

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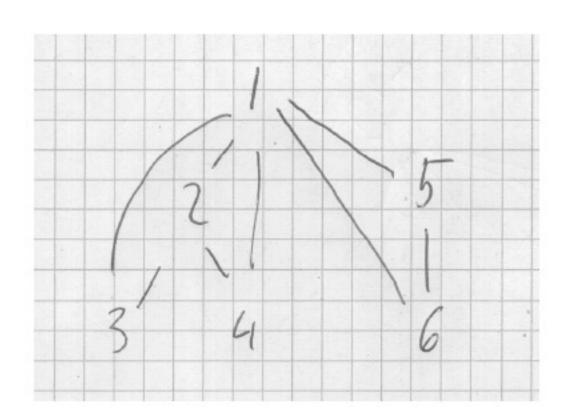


Figure 3: with edges $\{1,2\},\{1,3\},\{1,4\},\{1,5\},\{1,6\},\{2,3\},\{2,4\},\{5,6\}$ depth first search visits nodes in the order 1,2,3,4,5,6.

spanning trees

here: undirected graphs

undirected graph G = (V, E) is called *connected* if r(u,v) (reachable) for all u,v, in V

an undirected graph is called a *tree*, if it is connected and cycle free

a spanning tree of G = (V, E) is a tree (V, T) with $T \subseteq E$

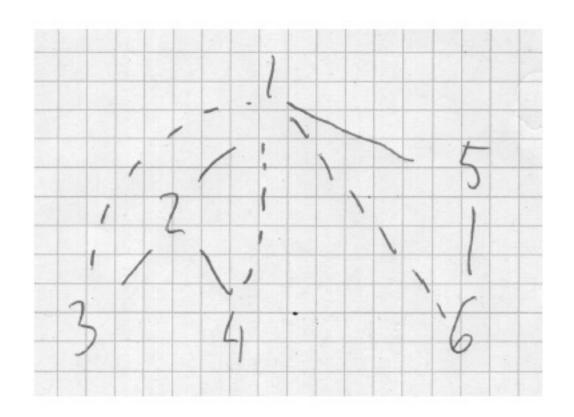


Figure 4: the edges drawn with solid lines form a spanning tree.

constructing a spanning tree (U,T) for the connected component of $s \in V$

initially
$$U = \{s\}, T = \emptyset$$

dfs(v): v start node

$$\{\lambda(v) = new\}$$
 precondition

$$\lambda(v) = old;$$

for all $w \in L[v]$

{ if
$$\lambda(w) = new \{U = U \cup \{w\}; T = T \cup \{v, w\}; dfs(w)\}$$

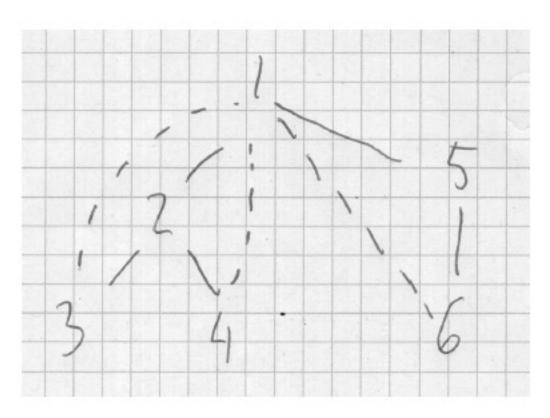


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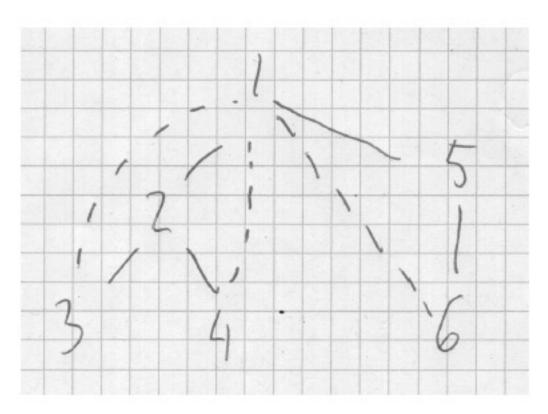


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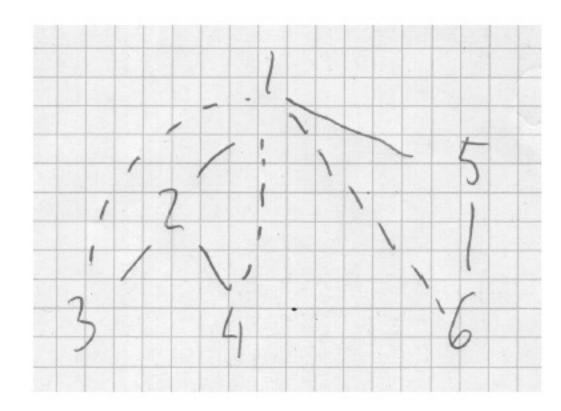


Figure 4: the edges drawn with solid lines form a spanning tree.

$$E = T \cup B \cup C$$

- T: tree edges
- B: back edges
- C: cross edges

 $\{u,v\} \in E \setminus T \text{ is a back edge}$ if there is a path in T from the root s touching both u and v

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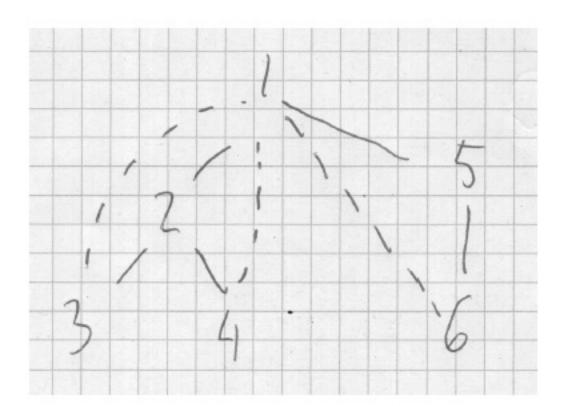


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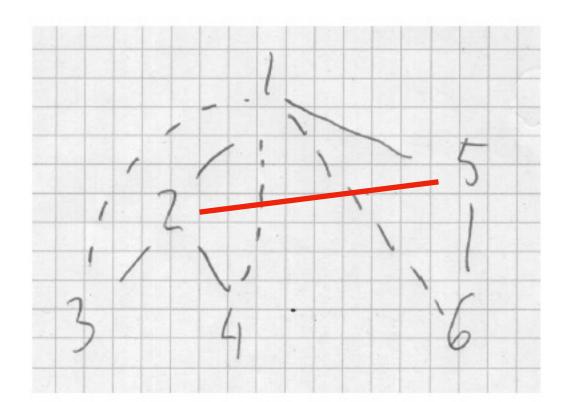


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dotted lines are back edges red line (if present) would be a cross edge

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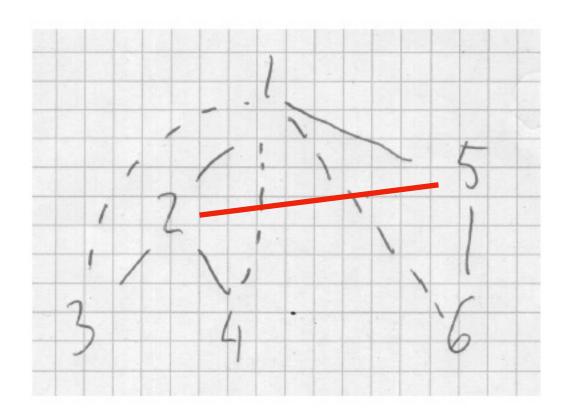


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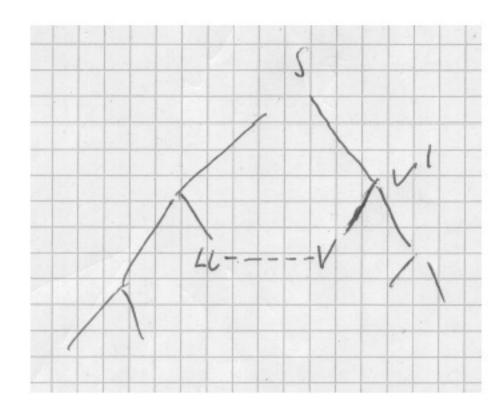
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Lemma 2. If a spanning tree is constructed by depth first search, then there are no cross edges.

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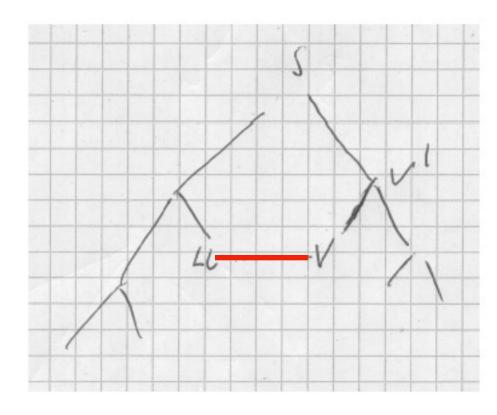
Proof.

- Assume $\{u, v\}$ is cross edge. Without loss of generality u is found before v.
- then edge $\{u,v\}$ is included in T and v is labelled *old* already during recursive call of dfs(u)

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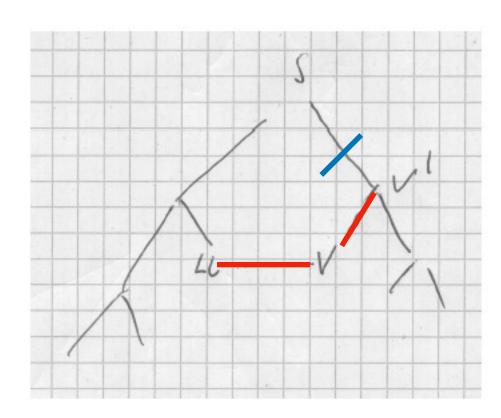
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