

## Section 8 - Assignment

Create a function called **grid** that would work with three parameters; a **numX** and a **numY** parameter that would create **numX** amount of shapes (say rectangles) on the x-axis and **numY** amount of shapes on the y-axis and a **size** parameter that would set the size of the shapes.

```
grid(10, 30, 20); // Would create 10 x 30 rectangles of size 20px.
```

Similar to this example: <https://codepen.io/enginarslan/full/mLKQVZ/>

You can find a solution at: <https://codepen.io/enginarslan/pen/mLKQVZ?editors=0010>