

Hamcrest Library

In this lesson, we'll learn how to write assertions using the Hamcrest library.

We'll cover the following



- What is the Hamcrest library?
- Examples
- Most commonly-used matchers

What is the **Hamcrest** library?

Hamcrest is a framework that comes with a library of useful matchers for writing *match* rules using matcher objects.

The matchers are most commonly used for:

1. Writing test assertions
2. Data validation
3. Filtering

Note: In Java, we use the `Matcher` class to search for the regular expression in a particular piece of text.

Examples

We will use **Hamcrest** with **TestNG** to demonstrate its usage.

Let's take a look at the code below and its *explanation* in the **method comments**.

```
import static org.hamcrest.MatcherAssert.assertThat;
import static org.hamcrest.Matchers.anyOf;
import static org.hamcrest.Matchers.anything;
import static org.hamcrest.Matchers.containsString;
import static org.hamcrest.Matchers.equalToIgnoringCase;
import static org.hamcrest.Matchers.greaterThan;
import static org.hamcrest.Matchers.greaterThanOrEqualTo;
import static org.hamcrest.Matchers.hasEntry;
import static org.hamcrest.Matchers.hasItem;
```



```

import static org.hamcrest.Matchers.hasItemInArray;
import static org.hamcrest.Matchers.instanceOf;
import static org.hamcrest.Matchers.is;
import static org.hamcrest.Matchers.nullValue;

import java.util.Arrays;
import java.util.HashMap;
import java.util.List;
import java.util.Map;

import org.testng.annotations.Test;
import org.slf4j.Logger;
import org.slf4j.LoggerFactory;

public class APIDemo {

    private static Logger LOG = LoggerFactory.getLogger(APIDemo.class);

    /**
     * anything() : Creates a matcher that always matches, regardless of the examined object.
     */
    @Test
    public void test_anything() {

        LOG.info("Test for anything()");
        String name = "xyz";
        assertThat(name, is(anything()));

    }

    /**
     * hasEntry() : Creates a matcher for Maps, matching when the examined
     *                Map contains at least one entry whose key equals the specified key
     *                and whose value equals the specified value.
     */
    @Test
    public void test_hasEntry() throws Exception {

        LOG.info("Test for hasEntry()");
        Integer id = 1;
        String val = "one";

        Map<Integer, String> testMap = new HashMap<>();
        testMap.put(id, val);

        assertThat(testMap, hasEntry(1, "one"));

    }

    /**
     * anyOf() : Creates a matcher that matches if the examined object matches ANY of the specified matchers
     *            For example: assertThat("myValue", anyOf(startsWith("foo"), containsString("Val")))
     */
    @Test
    public void test_anyOf() throws Exception {

        LOG.info("Test for anyOf()");
        String check = "It's a great day today!";
        assertThat(check, anyOf(containsString("great"), containsString("bad")));
    }
}

```

```

}

/**
 * instanceof() : Creates a matcher that matches when the examined object is an instance of the
 */
@Test
public void test_instanceOf() throws Exception {

    LOG.info("Test for instanceof()");
    Object string = "hello!";
    assertThat(string, instanceof(String.class));

}

/**
 * nullValue() :Creates a matcher that matches if examined object is null.
                        For example: assertThat(cheese, is(nullValue()))
 */
@Test
public void test_nullValue() throws Exception {

    LOG.info("Test for nullValue()");
    String nullString = null;
    assertThat(nullString, nullValue());

}

/**
 * hasItem() : Creates a matcher that matches the item in the Iterable.
 */
@Test
public void test_hasItem() throws Exception {

    LOG.info("Test for hasItem()");
    List<String> testList = Arrays.asList("one", "two", "three", "four");
    assertThat(testList, hasItem("two"));

}

/**
 * hasItemInArray() : A shortcut to the frequently used hasItemInArray(equalTo(x)).
 */
@Test
public void test_hasItemInArray() throws Exception {

    LOG.info("Test for hasItemInArray()");
    Integer[] check = {1,2,3,4,5,6};
    assertThat(check, hasItemInArray(2));

}

/**
 * greaterThan(), greaterThanOrEqualTo() : Creates a matcher for comparison.
 */
@Test
public void test_greaterThan() throws Exception {

    LOG.info("Test for greaterThan() and greaterThanOrEqualTo()");
    int testValue = 5;
    assertThat(testValue, is(greaterThan(3)));
    assertThat(testValue, is(greaterThanOrEqualTo(5)));
}

```

```

}

/**
 * equalToIgnoringCase() : Creates a matcher of String that matches when the examined
 *                        string is equal to the specified expectedString,
 */
@Test
public void test_equalToIgnoringCase() throws Exception {

    LOG.info("Test for equalToIgnoringCase()");
    String check = "hello";
    assertThat(check, equalToIgnoringCase("heLLo"));

}
}

```



Most commonly-used matchers

Matcher	Description
<code>contains</code>	Matches if the examined object contains the specified value
<code>empty</code>	Matches if the examined object is empty
<code>equalTo</code>	Matches if the examined object is logically equal to the specified value
<code>greaterThan</code>	Matches if the examined object is greater than the specified value
<code>hasEntry</code>	Matches if the examined <code>Map</code> has specified (key,value) entry
<code>isEmptyString</code>	Matches if the examined object is an empty string
<code>startsWith</code>	Matches if the examined object starts with a specific value

	With a specific value
<code>instanceOf</code>	Matches if the examined object is an instance of a specific object type
<code>notNullValue</code>	Matches if the examined object does not have a null value

That's all about the `Hamcrest` Matchers. In the next lesson, we'll learn about object serialization and deserialization in Java.