

# Character and String

This lesson discusses character and string type.

## We'll cover the following ^

- Character
  - Example
    - Explicit Definition
    - Implicit Definition
- String
  - Example
    - Explicit Definition
    - Implicit Definition
- Quiz

## Character #

The variable is used to store a single character value, such as a single digit or a single alphabet. The value assigned to a char variable is enclosed in a single quote( `' '` ) .

**Note:** Unlike some other languages, a character in Rust takes up 4 bytes rather than a single byte. It does so because it can store a lot more than just an ASCII value like emojis, Korean, Chinese, and Japanese characters.

```
let my_char = 'a';
```



character enclosed within single quotes

## Example #

The code below defines a character both explicitly and implicitly:

## Explicit Definition #

The following code explicitly defines the variable using the `char` keyword:

```
fn main() {  
    // explicitly define  
    let char_1:char = 'e';  
    println!("character1: {}", char_1);  
}
```

## Implicit Definition #

The following code implicitly defines the character type of the variable by assigning the single value enclosed within single quotes to them.

```
fn main() {  
    // implicitly define  
    let char_2 = 'a';  
    let char_3 = 'b';  
    println!("character2: {}", char_2);  
    println!("character3: {}", char_3);  
}
```

## String #

A string is any sequence of characters enclosed within double quotes ( `" "` ).

```
let my_string = "Rust";
```

 string enclosed within double quotes

## Example #

The code below defines a string both explicitly and implicitly:

### Explicit Definition #

The following code explicitly defines the variable using the `&str` keyword:

```
fn main() {  
    // explicitly define
```

```
let str_1:&str = "Rust Programming";  
println!("String 1: {}", str_1);  
}
```



## Implicit Definition #

The following code implicitly defines the string type of the variable by assigning the single value enclosed within double quotes to them.

```
fn main() {  
    // implicitly define  
    let str_2 = "Rust Programming";  
    println!("String 2: {}", str_2);  
}
```



More detail on strings will be covered in [chapter 9](#).

## Quiz #

Test your understanding of Boolean and Character data types in Rust!

### Quick Quiz on Character and String!

1

What is the output of the following code?

```
let value:str = "Rust Programming";  
println!("{}", value);
```



2

What is the valid syntax for defining a character explicitly?

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Now that you have learned about the scalar types, let's learn about the compound type "Arrays" in the next lesson.