Trivial Runtime Analysis

In this lesson, you'll learn how to determine the run-time complexity of a given piece of code through some samples.



Big-O#

The goal of code analysis is to determine its run-time complexity with growing input size N.

If there is no input, then it's called a constant time algorithm. For example:

```
for (int i = 0; i < 1000000; i ++)
x++;
```

How many times does the statement x++ gets executed? A million times. But it's fixed or constant, so it's always a million operations no matter what. So the time complexity is O(1) (constant time).

Some properties of Big-O notation:

- O(c) is O(1), where c is any constant
- O(cN) is O(N)
- ullet $O(N^2+N)$ is $O(N^2)$, we only consider highest order term
- O(N+c) is O(N)
- O(N-c) is O(N)

We hide the constant when expressing the algorithm's runtime complexity using Big-O. Sometimes this *hidden constant* becomes relevant as a big hidden constant will affect the actual execution time of the code. This will become

more evident as we learn algorithms that affect and/or are affected by the hidden constants.

Basic loops

Let's go through some code samples and analyze their runtime complexity.

```
for (int i = 0; i < N; i ++)
x++;
```

All we need to do is count the number of times the statement x++ will execute. Clearly, it's N, so the time complexity is O(N), also called **linear**.

How many times the statement x++ executes:

- When i = 0, 0 times
- When i=1,1 time
- When i=2,2 times and so on

This turns out to be $0+1+2+3+..+N-1=rac{N imes(N-1)}{2}$

So the time complexity is $O(N^2)$, also called **quadratic**.

In the next lesson, we'll analyze logarithmic run-time cases.