

# Singly Linked List - Searching

In this lesson, we'll learn how to represent and search in a singly linked list.

## We'll cover the following ^

- Structure
- Searching

## Structure #

Each node contains a value and a pointer to the next node.

```
struct Node {  
    int val;  
    Node* next;  
  
    Node (int val) {  
        this->val = val;  
        this->next = NULL;  
    }  
}
```

## Searching #

Searching in a linked list is pretty straightforward.

Start iterating from the head. Move to the next element using the *next* pointer until you reach the end or the element we are searching for. In the worst case, we traverse the entire list. So, the time complexity is  $O(N)$ .

```
bool search(Node* &head, int val) {  
    struct Node* pCrawl = head;  
    while (pCrawl != NULL) {  
        if(pCrawl -> val == val)  
            return true;  
        pCrawl = pCrawl -> next;  
    }  
    return false;  
}
```

In the next lesson, we'll see how to insert an element in a singly linked list.

