

Creating an Array

In this chapter, you will see the implementation of arrays in C++.

We'll cover the following

- Introduction
 - Array declaration
 - Array initialization
 - Approach 1
 - Approach 2
- Initializing an array with fewer elements than its total size

Introduction

An **array** is a collection of elements of the same data type a the single name. Let's see how we can declare and initialize an array in C++.

Array declaration

The general syntax for declaring an array is given below:

DataType ArrayName [ArraySize] ;

In the array declaration, we specify the data type followed by an array name, which is further followed by an array size in square brackets.

See the code given below!

```
#include <iostream>

using namespace std;

int main() {

    int Roll_Number[5];

}
```





We declare an array `Roll_Number` that can store 5 integer values. The compiler reserves space for 5 elements of type `int` consecutively in memory. Since the data type of an element is `int`, it reserves 4 bytes for each element, and in total, it reserves $5 \times 4 = 20$ bytes with the name `Roll_Number`. Since an array can store 5 elements, therefore, the size of an array is 5.

Array initialization

Approach 1

We can assign a value to an array element by accessing its index.

`ArrayName [ArrayIndex] = value ;`

See the code given below!

```
#include <iostream>

using namespace std;

int main() {

    int Roll_Number[5];

    Roll_Number[0] = 100;
    Roll_Number[1] = 101;
    Roll_Number[2] = 102;
    Roll_Number[3] = 103;
    Roll_Number[4] = 104;

}
```



The code above initializes an array `Roll_Number` that stores:

100 at index 0

101 at index 1

102 at index 2

103 at index 3

100 at index 4

Approach 2

You must be wondering if we can just declare and initialize elements in an array in one go. The answer is yes; we can!

We can assign a value to the array elements in the declaration step.

DataType **ArrayName** [] = { value1, value2, valueN } ;

In the code given below, we will initialize an array `Roll_Number` in the declaration step.

```
#include <iostream>

using namespace std;

int main() {

    int Roll_Number[ ] = { 100, 101, 102, 103, 104 };

}
```

❗ If we are initializing an array in the declaration step, we don't need to specify the size of the array. The compiler automatically determine its size.

Initializing an array with fewer elements than its total size

If we initialize an array with fewer elements than its total size, the compiler automatically initializes the remaining elements with their default values.

```
#include <iostream>

using namespace std;

int main() {

    int Roll_Number[5] = {100, 101};

}
```



In the code above, even though we have not initialized the values from index **2 to 4**, the compiler automatically initializes them to their default values.

Quiz



What does the following statement do?

```
{  
    int Roll_Number[5] = { 100, 101, 102, 103, 104, 105 };  
}
```

[Retake Quiz](#)

That is all about creating an array in C++. In the next lesson, you will learn how to access and update elements stored in an array.