

# Conclusion

You’ve learned how to use the Flex-container and Flex-item alignment properties. I walked you through understanding absolute and relative flex items, auto-margin alignments and the weird results upon switching flex direction.

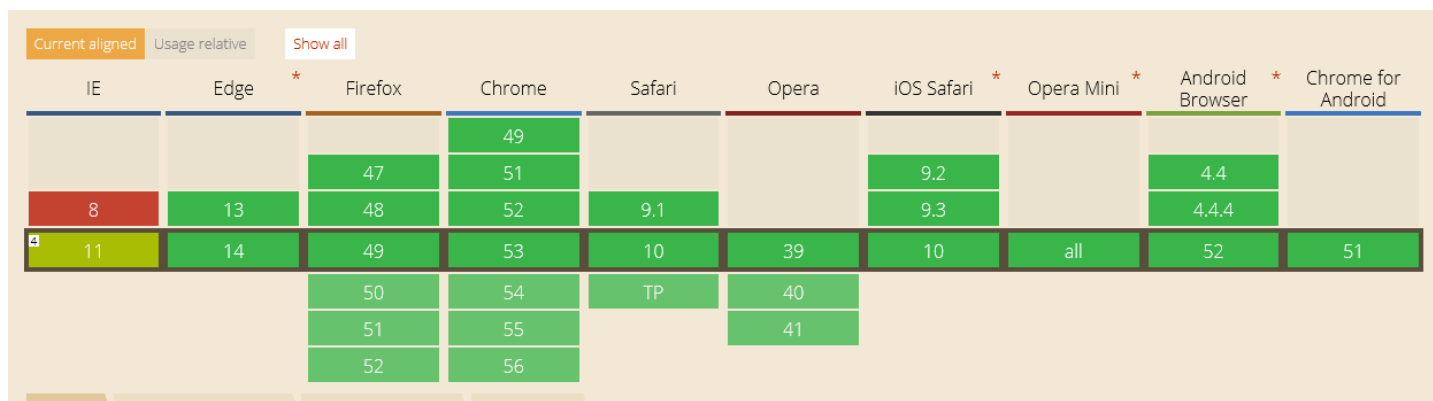
You even had a chance to apply your flex skills to building Catty Music and then I touched up on responsive design.

It’s been a long ride indeed. Now, I’ll explain some final concepts to you, help you with resources and links I think you’ll find very helpful too.

## How’s the browser support for flexbox?

This is a common question asked when looking to use the flexbox model in production. I can’t answer the question perfectly, but the [caniuse](#) website does justice to this.

Here’s a screenshot from caniuse, and browser support is quite impressive. You may see for yourself [here](#).



Current aligned	Usage relative	Show all	IE	Edge	Firefox	Chrome	Safari	Opera	iOS Safari	Opera Mini	Android Browser	Chrome for Android
					47	49			9.2		4.4	
8	13		48	52	9.1			9.3			4.4.4	
11	14		49	53	10	39	10	all	52	51		
			50	54	TP	40						
			51	55		41						
			52	56								

Early in my career, I glanced over caniuse many times and still could not grasp what the data represented meant.

So here's a brief explanation.

At the right bottom of the caniuse website is a legend. Take a look at the image above, or just visit the site, find the legend and you'd be good to go.

That's actually all there is to it.

## Resources

### 1. [The Repo for this Course:](#)

In the “build a music app layout” folder lies the solution to the Catty Music exercises.

### 2. [Flexbox Froggy: A Cool Flexbox Game](#)

*I am writing what I think may be one of the most important books on the subject of modern layouts in CSS.*

*It's centered around using the Flexbox and Grid models. [Take a look!](#) I'm pretty sure you'll love it :-)*