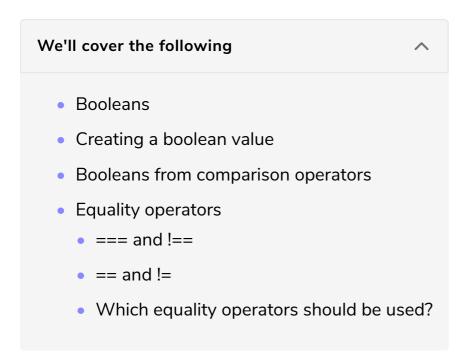
#### **Booleans**

Everything is True or False



#### Booleans #

At its most basic level, a computer is a series of on and off switches, a set of 0s and 1s that flip back and forth to, well, compute things.

The concept of using *binary values* to represent information (0 and 1, true and false) is so fundamental to computation that Javascript, along with most other programming languages, has a dedicated type to these values, referred to as a **boolean**.

## Creating a boolean value #

Boolean values can be created by assigning a value of true or false to a variable.

```
var theTruth = true;
var aLie = false;
```

## Booleans from comparison operators #

Boolean values can also be created by using comparison operators, such as:

• Greater Than - >

- Less Than <
- Greater Than *or* Equal To >=
- Less Than *or* Equal To <=

```
console.log(101 > 100);
console.log(101 < 100);
console.log(10 >= 10);
console.log(20 <= 10);</pre>
```

# Equality operators #

To check whether or not one value is equal to another value, Javascript provides four different operators:

```
• Equal To:
```

```
1. ==
```

2. ===

• **Not** Equal To: 3. != 4. !==

Comparing two values with an equality operator will return a **Boolean value**.

You may be wondering: Why there are two *different* operators for each comparison type? Let's explore the differences between these operators.

```
=== and !== #
```

The === and !== operators check that both values being compared are equal to (or not equal to) *the same type* and *the same value*.

```
var skyColor = "blue";
var carColor = "blue";
var hairColor = "black";

console.log(skyColor === carColor);
console.log(skyColor === hairColor);
console.log(skyColor !== hairColor);
```

With the === and !== operators, if the two values are two *different types*, the === operation will always return a value of false and the !== operation will always return a value of true.

```
var ageOfBill = 10;
var ageOfSally = "10";

console.log(ageOfBill === ageOfSally);
console.log(ageOfBill !== ageOfSally);

=== and !== being used to compare values of different types

== and !== #
```

The == and != operators are less strict about values being of *the same type*. Let's take a look at the age comparison again, this time using the == and != instead:

```
var ageOfBill = 10;
var ageOfSally = "10";

console.log(ageOfBill == ageOfSally);
console.log(ageOfBill != ageOfSally);

== and != being used to compare values of different types. Why do you think the values returned are different?
```

What changed here? When we compare ageOfBill (a number) to ageOfSally (a string), Javascript tells us that the values are indeed equal to one another.

When you compare two values of different types using the == or != operator, Javascript will attempt to **convert the type** of one of the values to make a valid comparison.

In this case, the *string* ageOfSally is **converted** to a *number*, and then the comparison is made, which is why the == comparison returns true and the != comparison returns false.

If this seems confusing, don't worry too much about it. In the Javascript

community, type conversion is a hotly debated topic and many feel it is a flaw in the language's design.

### Which equality operators should be used? #

For this course, we will focus on using === and !== operators, since the **intent** of these operations is more clear. This practice will guard against hidden errors that may pop up from Javascript automatically converting values from one type to another.

#### **Check your Understanding**



Given the following expression:

40 > 30

What value will be returned?



Given the following expression:

300 === "300"

What value will be returned?



Given the following expression:

What value will be returned?



Given the following expression:

300 == "300"

What value will be returned?

