

# Implementation

In this lesson, we'll implement a queue using an array.

## We'll cover the following ^

- Implementation
  - Array
  - Linked list

# Implementation #

A queue can be implemented using an array or a doubly-linked list. They will have the same time complexity.

## Array #

The limitation in using an array is that the maximum size of the queue is limited.

Keep two pointers `front` and `back`.

```
#include <bits/stdc++.h>
using namespace std;

struct Queue {
    static const int SZ = 8;
    int arr[SZ];
    int front, back;

    Queue() {
        front = back = -1;
    }

    bool isEmpty() {
        return (front < 0);
    }

    void push(int x) {
        if (front == -1) { // first Node
            front = back = 0;
            arr[back] = x;
```



```

    arr[back] = x;
}
else {
    arr[++back] = x;
}
}

int pop() {
    if (front > back) {
        cout<<"Queue Underflow";
        return - 1;
    }
    return arr[front++];
}

int get_front() {
    if (front > back) {
        cout<<"Empty Queue";
        return -1;
    }
    return arr[front];
}

int get_back() {
    if (front > back) {
        cout<<"Empty Queue";
        return -1;
    }
    return arr[back];
}

void print_queue() {
    for (int i = front; i <= back; i++)
        cout<<arr[i]<<" <- ";
    cout<<"\n";
}
};

int main() {
    Queue queue;
    queue.push(1); queue.print_queue();
    queue.push(2); queue.print_queue();
    queue.push(3); queue.print_queue();
    queue.pop(); queue.print_queue();
    queue.pop(); queue.print_queue();
    return 0;
}

```



## Linked list #

To queue using doubly linked list is very similar and we'll skip the code as an exercise.

**Hint:** Use **head** as the front and **tail** as the back of the Queue.

Push => Inserts at the end (after tail).

Pop => deletes first node.

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In the next lesson, we'll see how to C++ STL queue to solve problem in competitions.