

The Fibonacci Numbers Algorithm with Memoization

In this lesson, we will employ memoization in the Fibonacci numbers algorithm.

We'll cover the following

- Optimizing Fibonacci number's algorithm
- Memoization
- Time complexity

Optimizing Fibonacci number's algorithm

Let's revisit the Fibonacci numbers algorithm from an [earlier lesson](#) of this course.

```
def fib(n):  
    if n == 0: # base case 1  
        return 0  
    if n == 1: # base case 2  
        return 1  
    else: # recursive step  
        return fib(n-1) + fib(n-2)  
  
print (fib(10))
```



We have also reproduced a dry run of `Fib(6)` below to visualize how this algorithm runs.

Evaluate Fib(6)

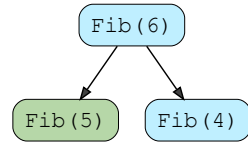
1 of 46

Evaluate Fib(6)

Fib(6)

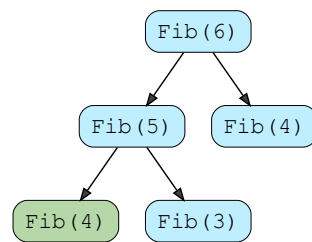
2 of 46

Evaluate Fib(6)



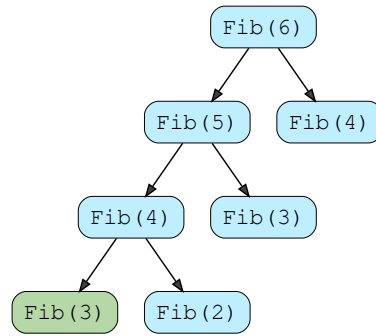
3 of 46

Evaluate Fib(6)



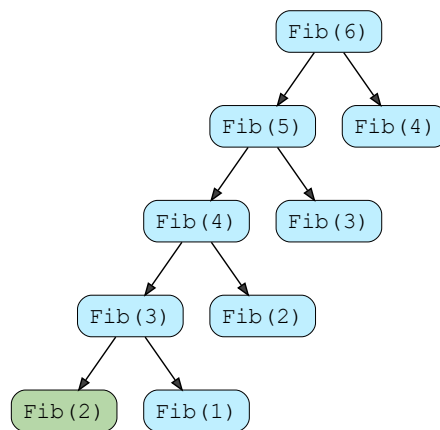
4 of 46

Evaluate Fib(6)

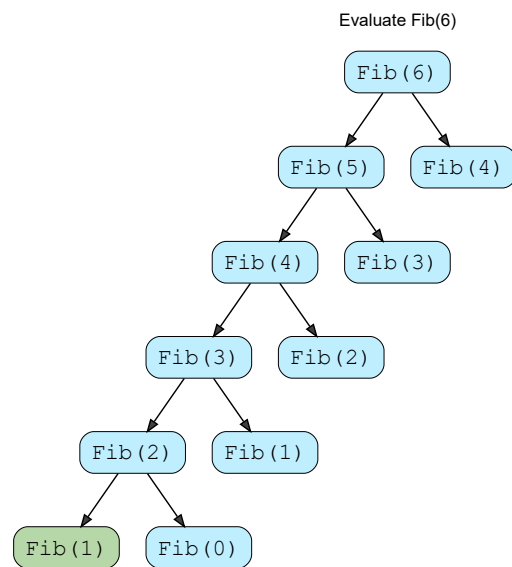


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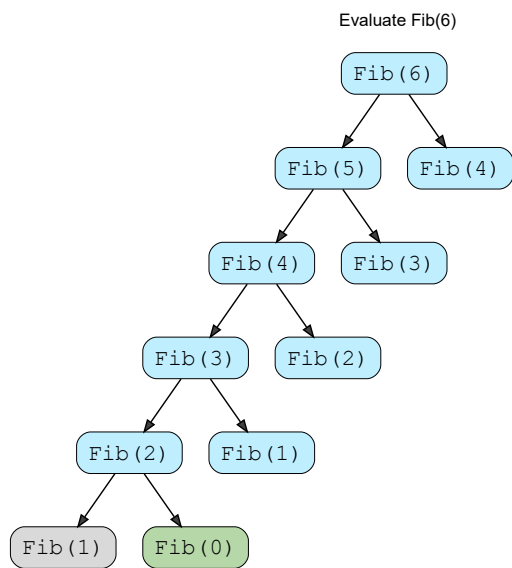
Evaluate Fib(6)



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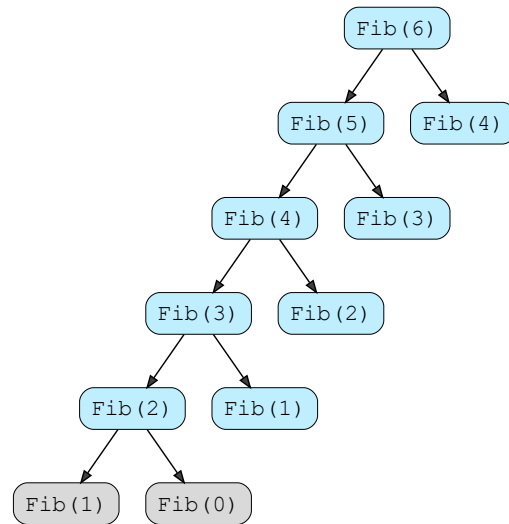


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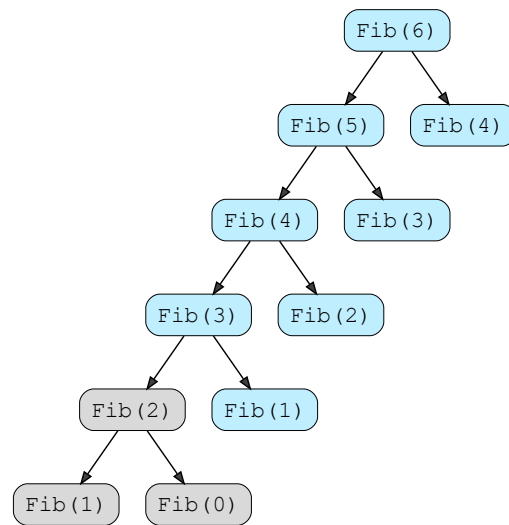
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Evaluate Fib(6)

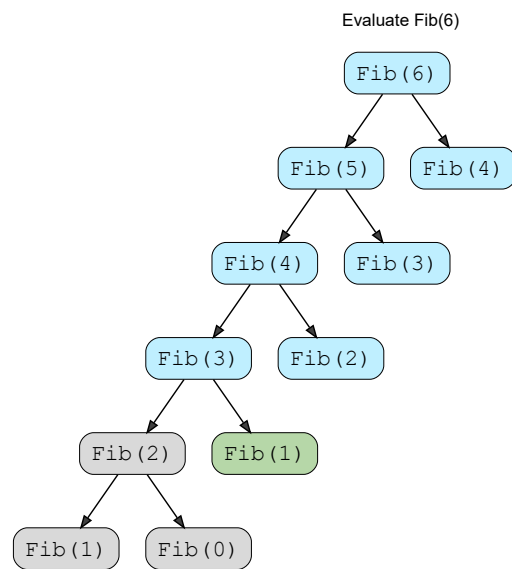


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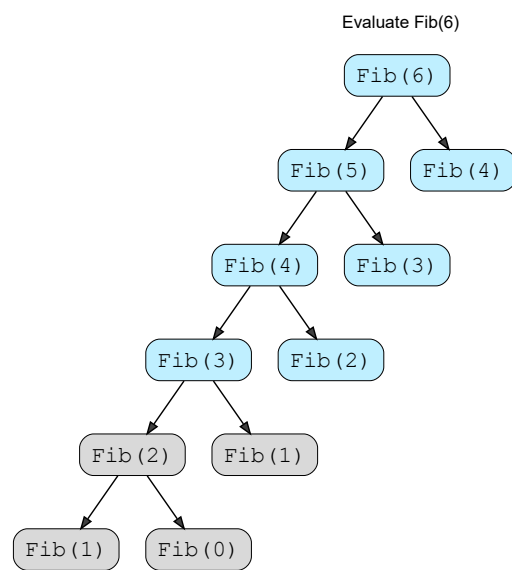
Evaluate Fib(6)



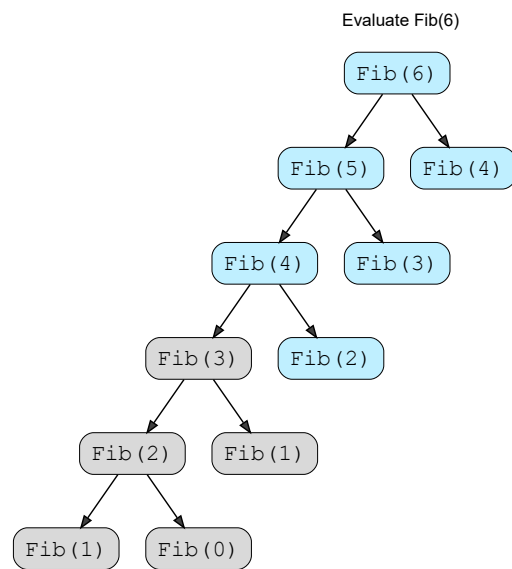
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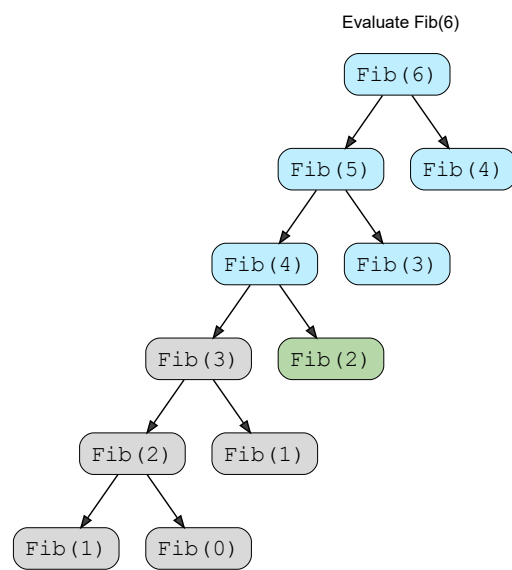
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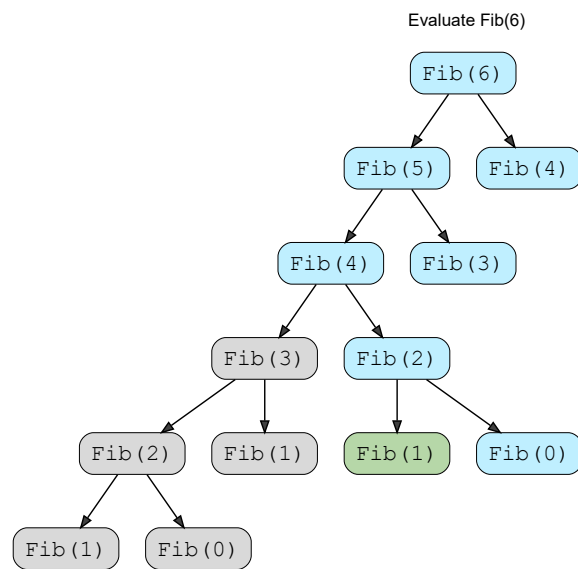
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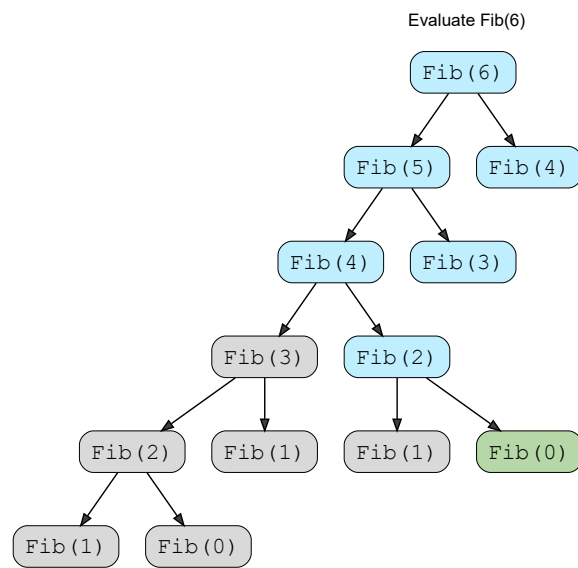
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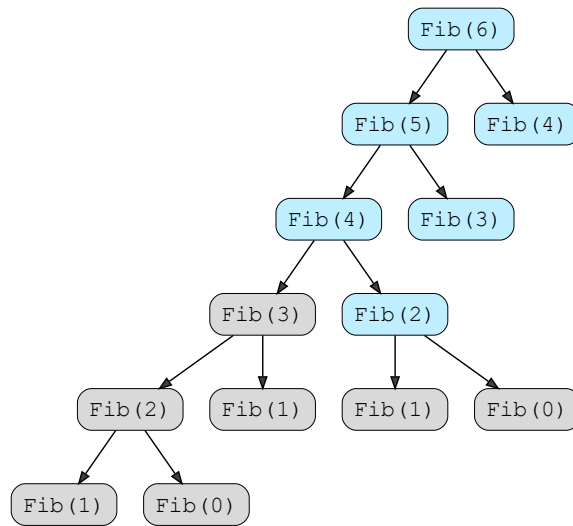


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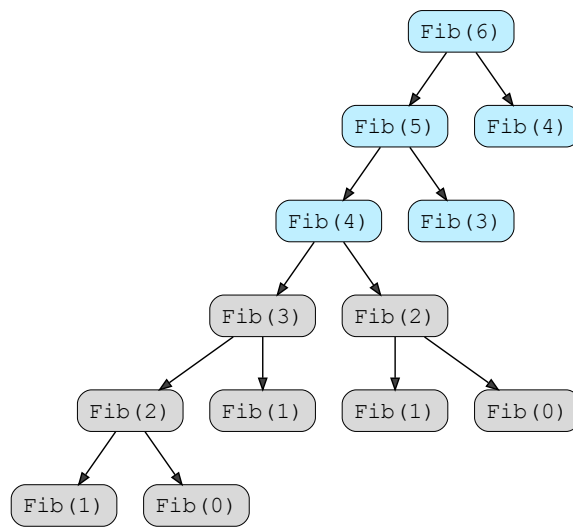
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Evaluate Fib(6)



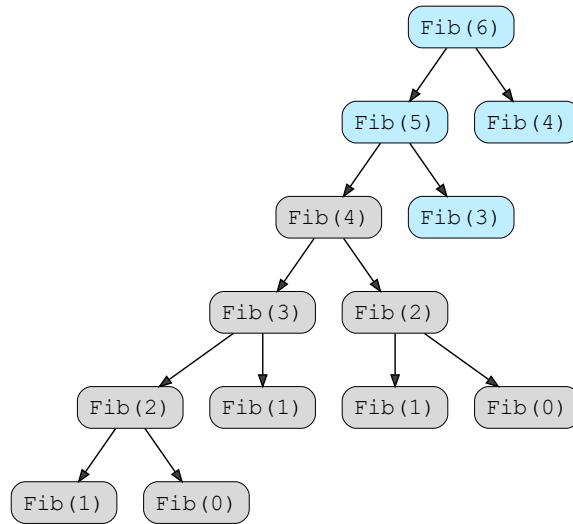
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Evaluate Fib(6)



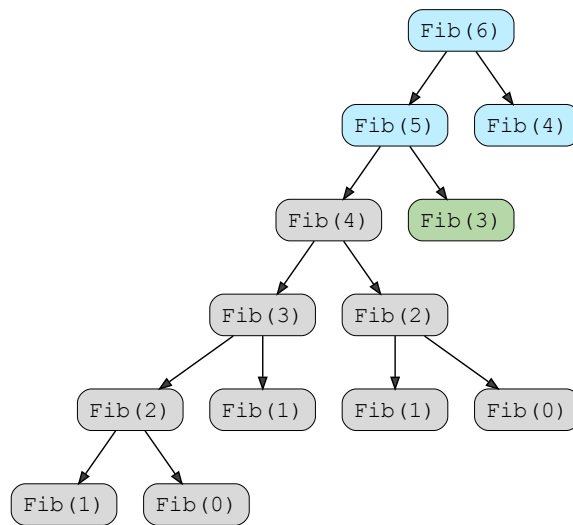
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Evaluate Fib(6)

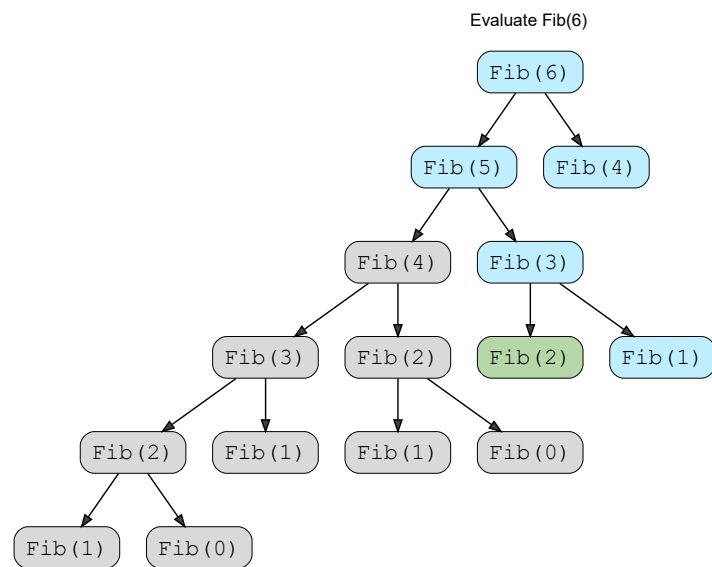


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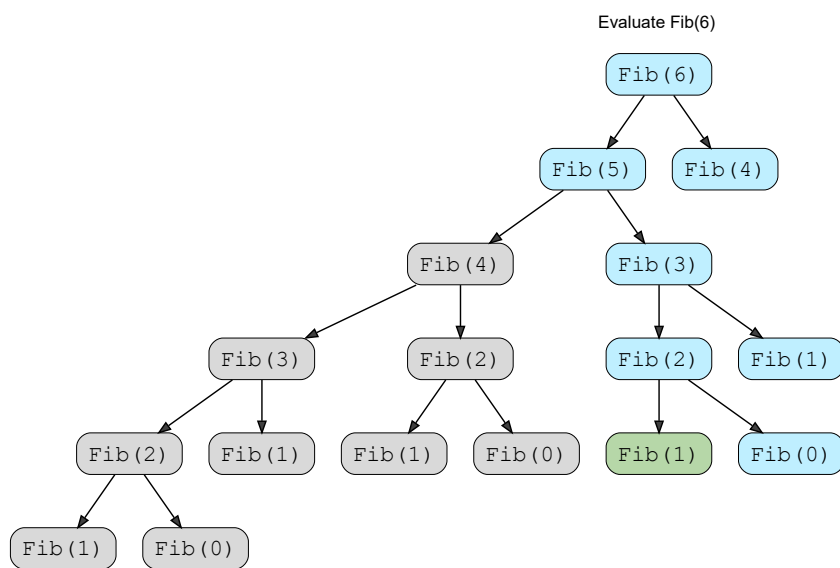
Evaluate Fib(6)



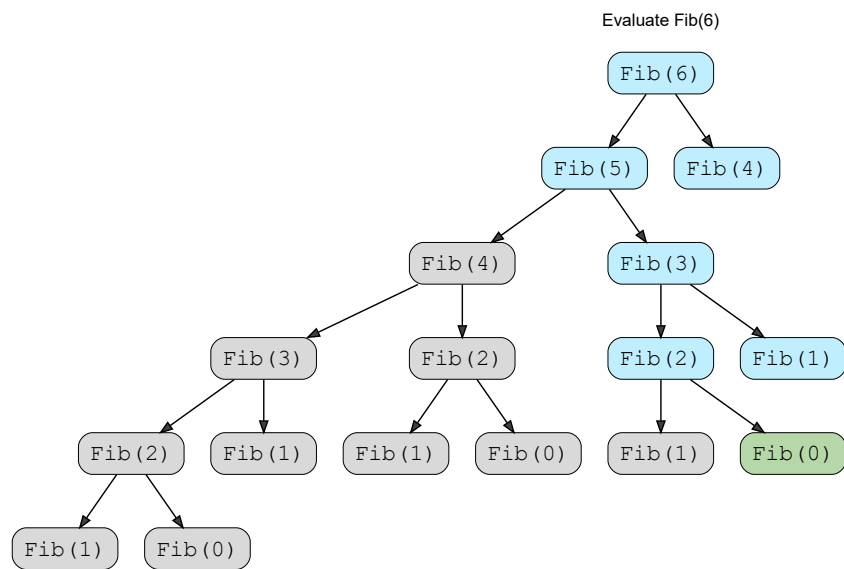
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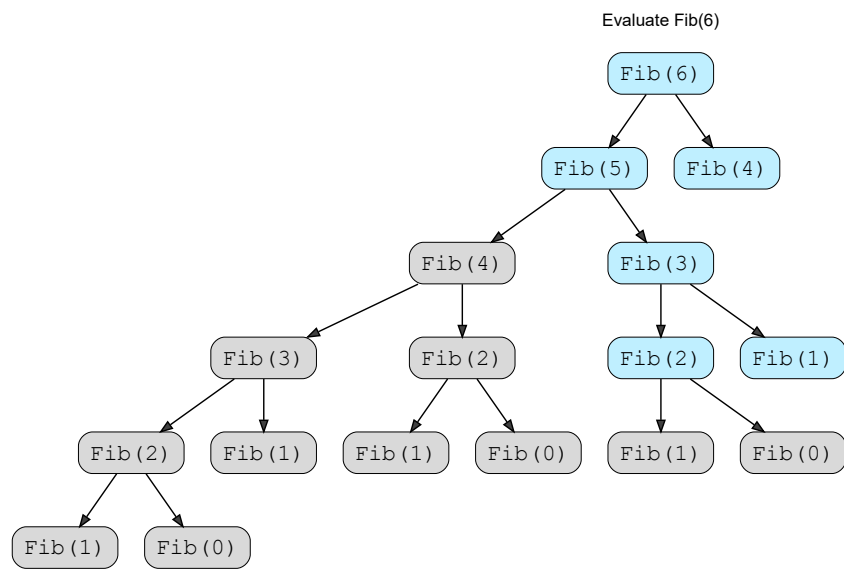
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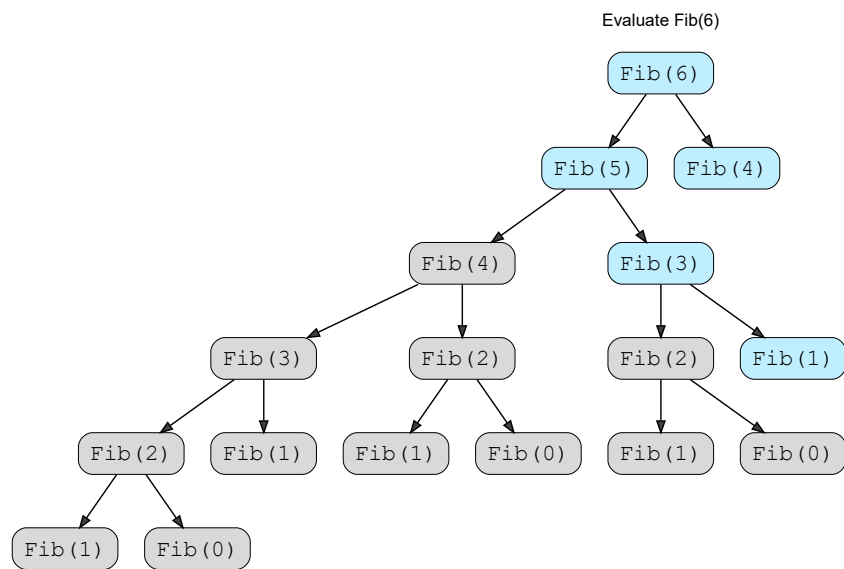
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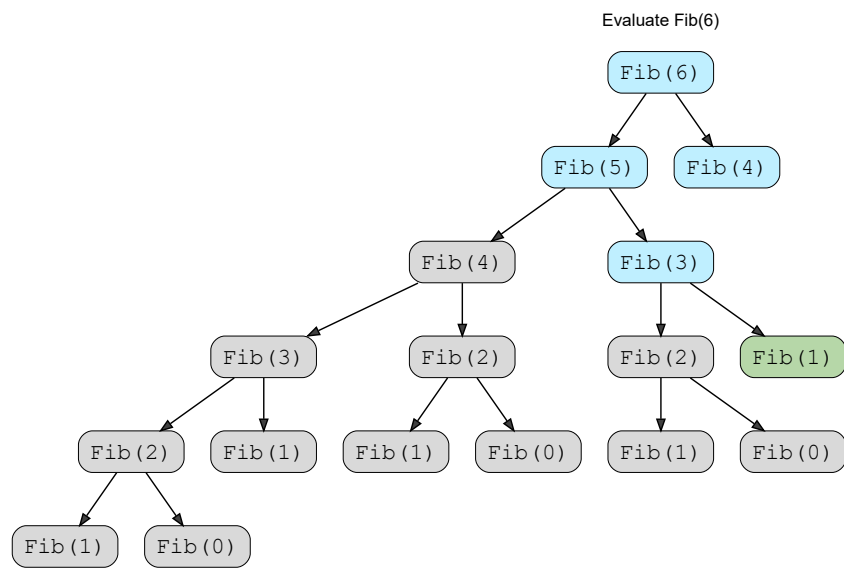
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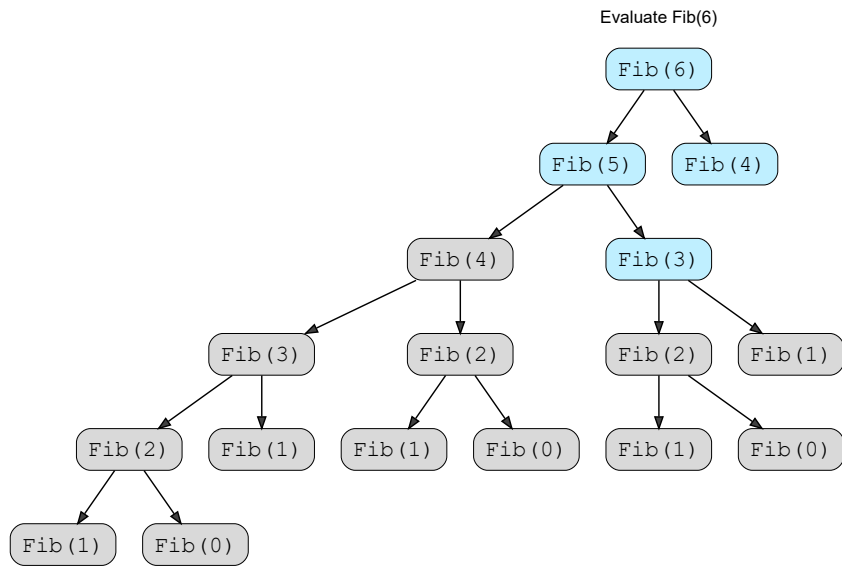
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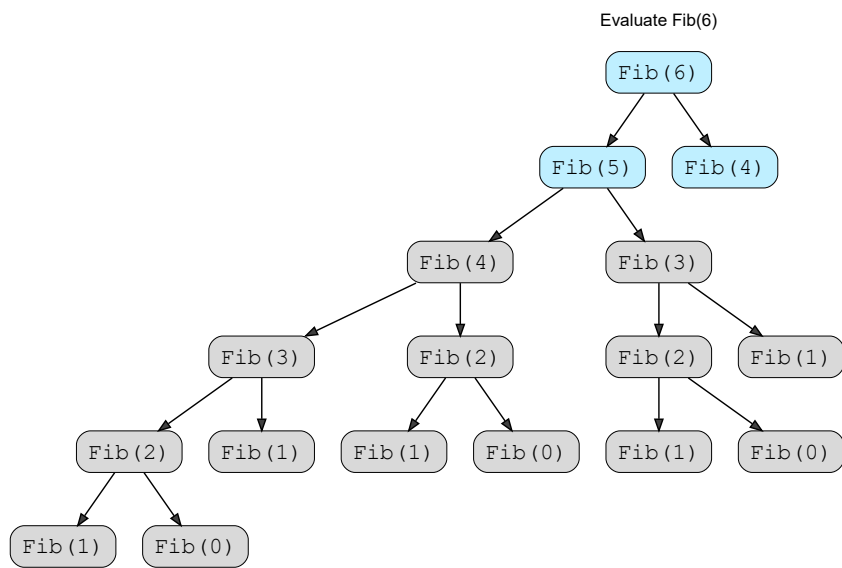
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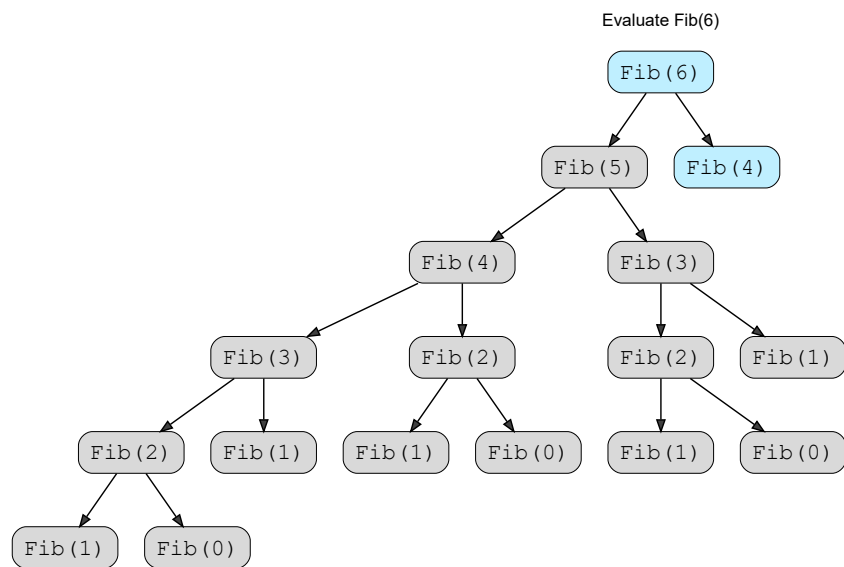
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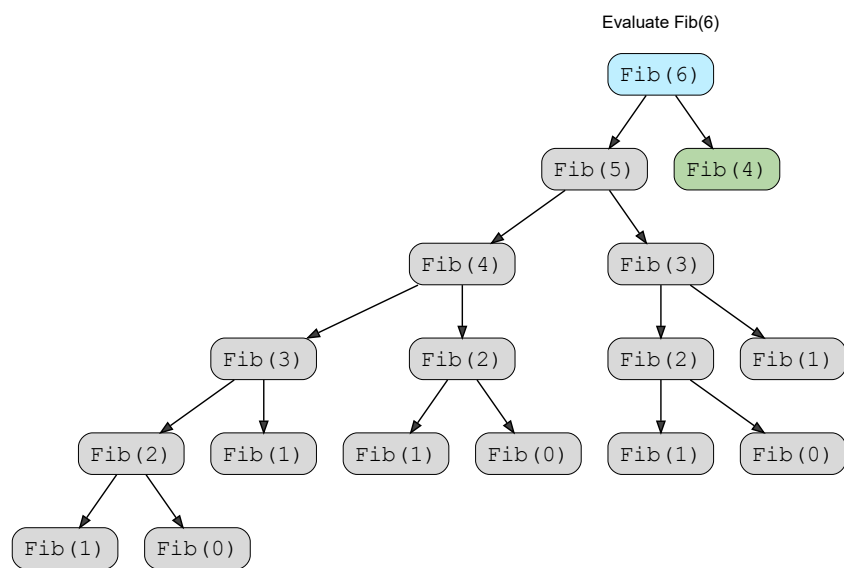
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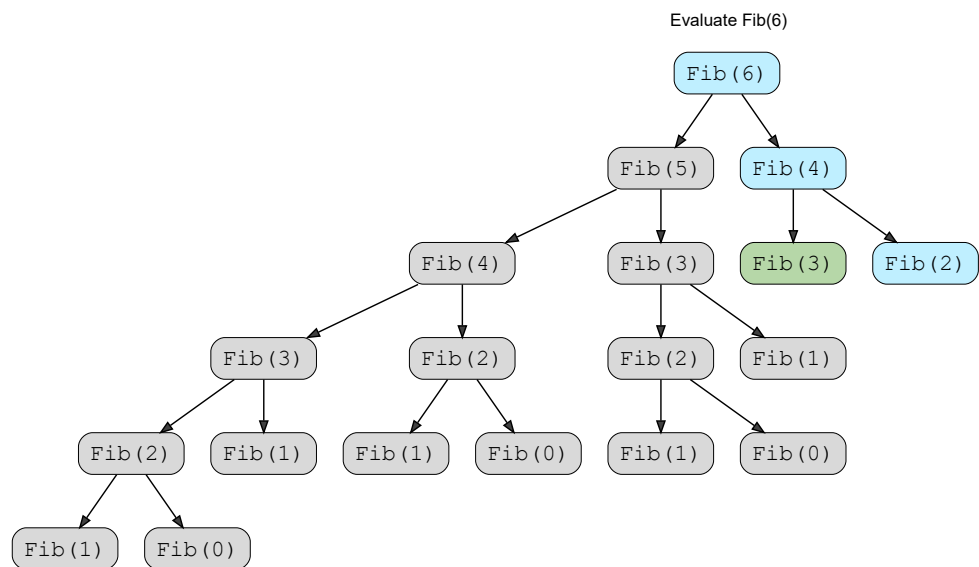
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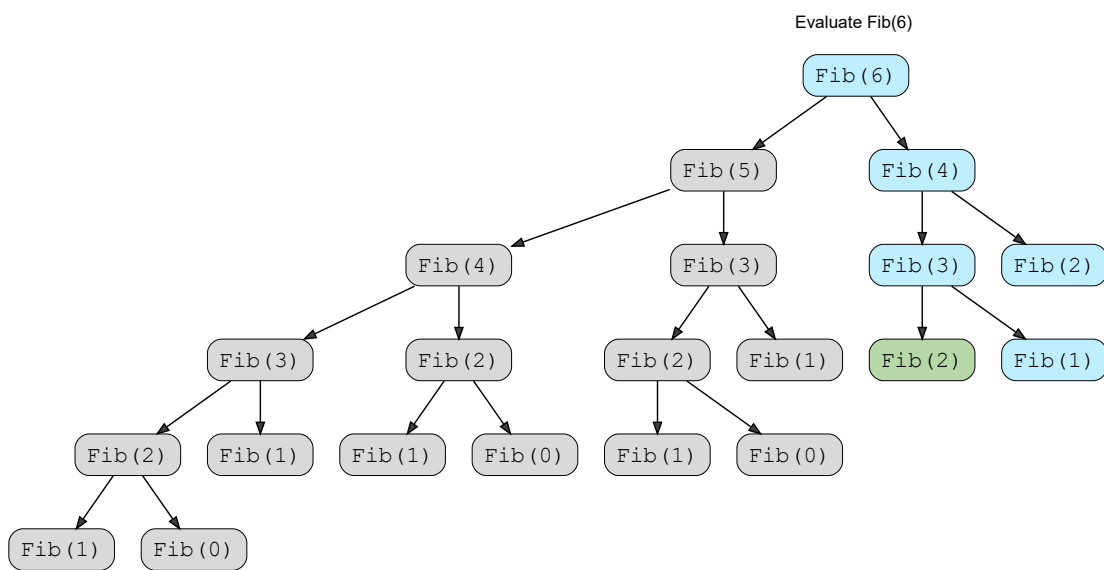
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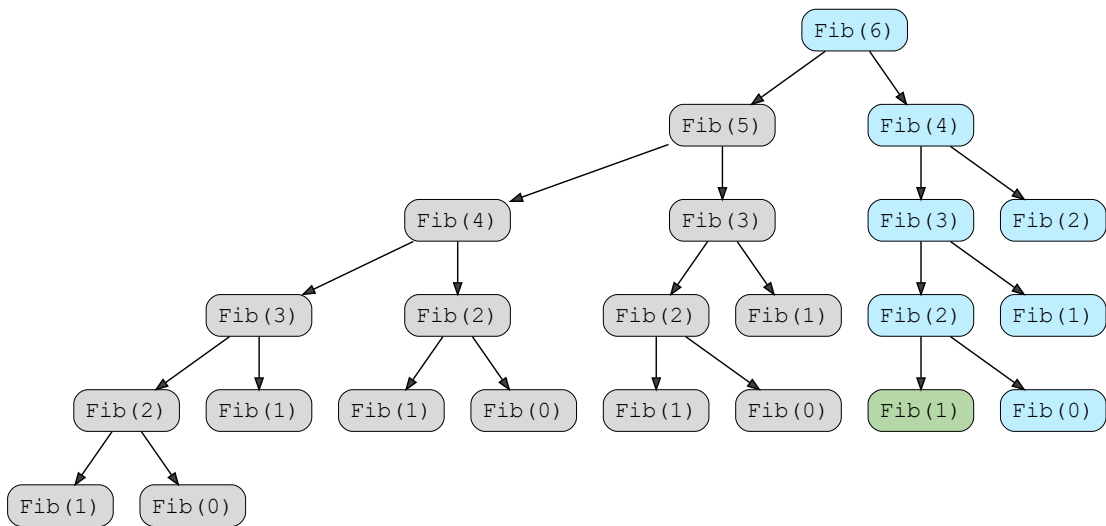


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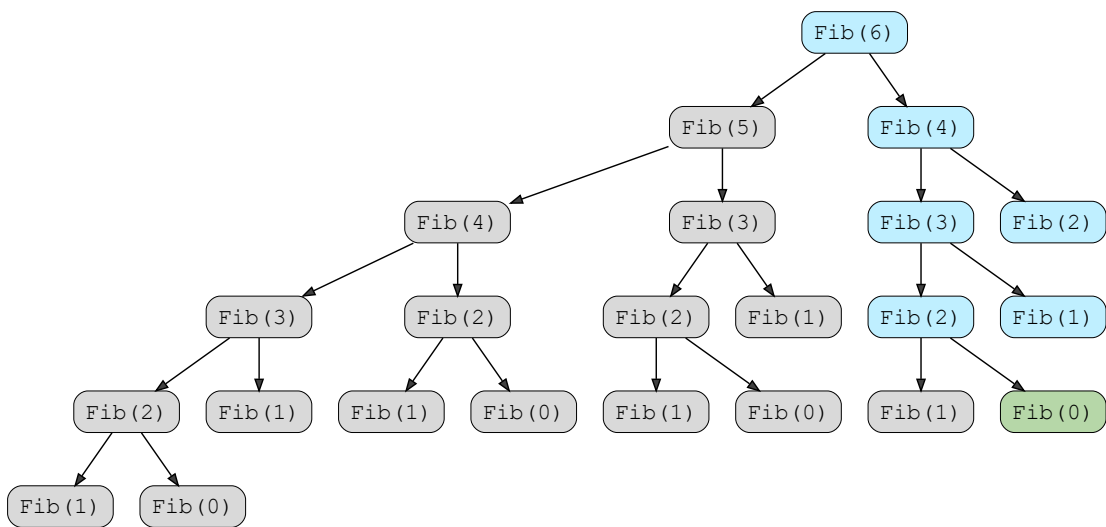
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Evaluate Fib(6)

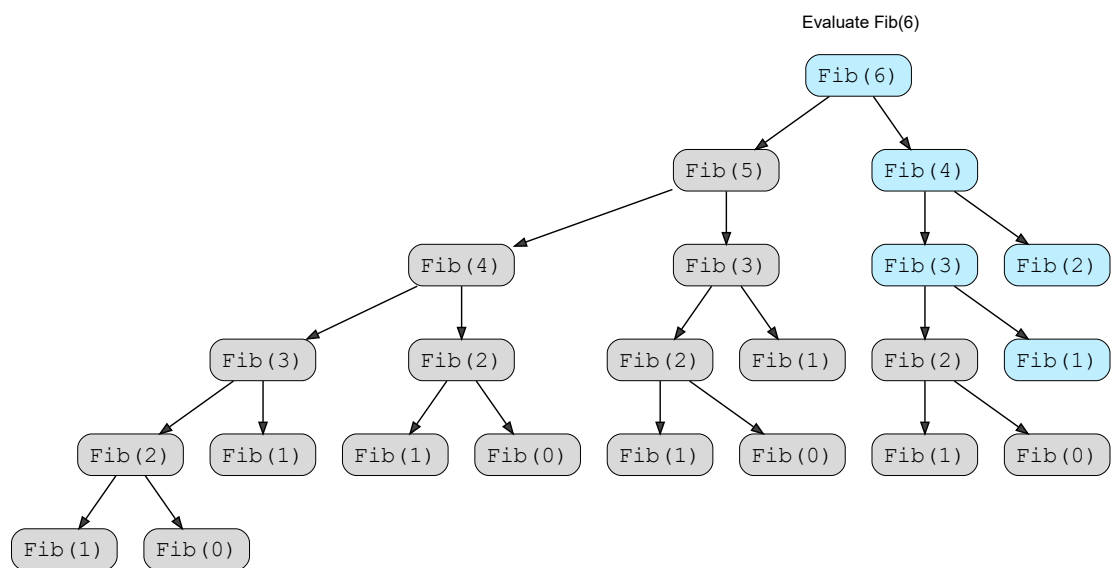
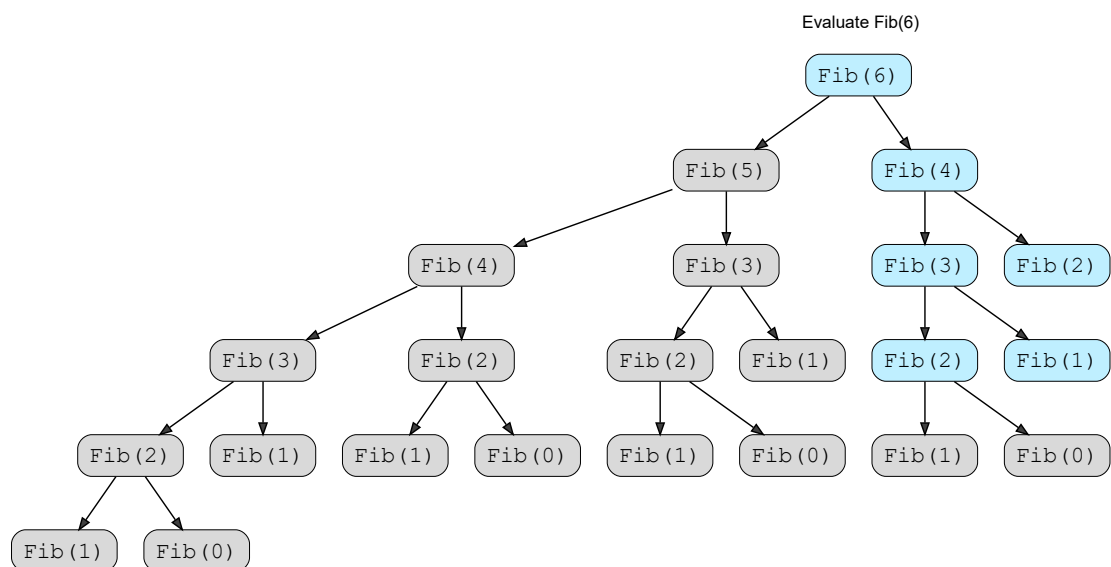


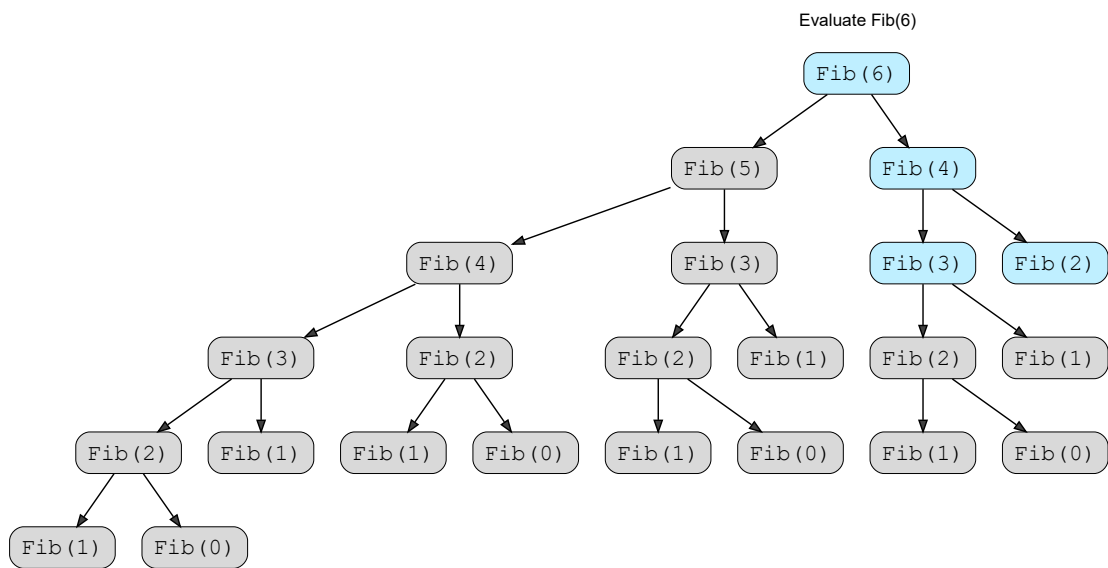
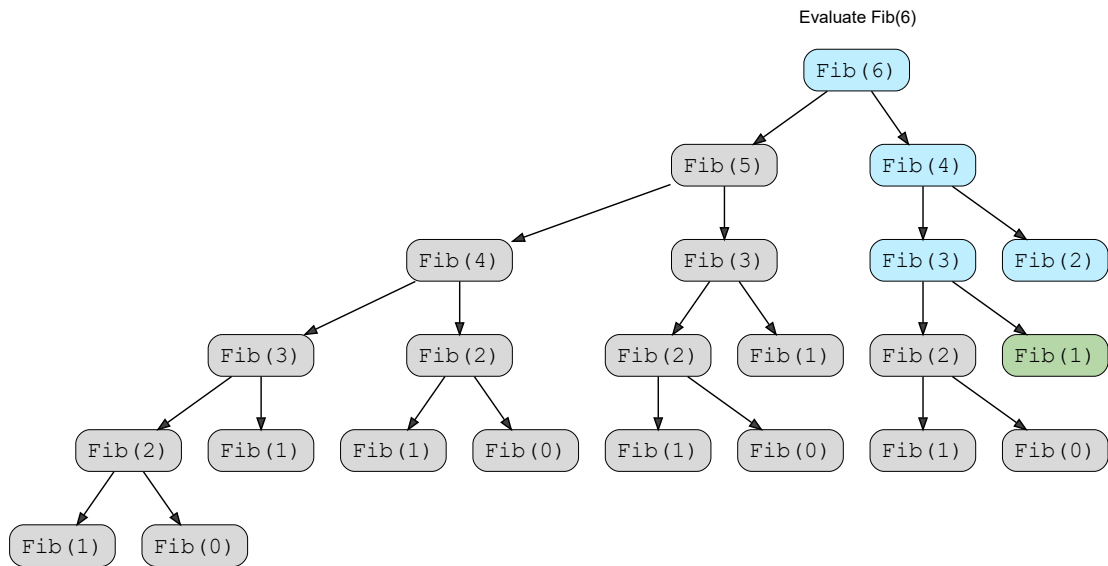
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Evaluate Fib(6)

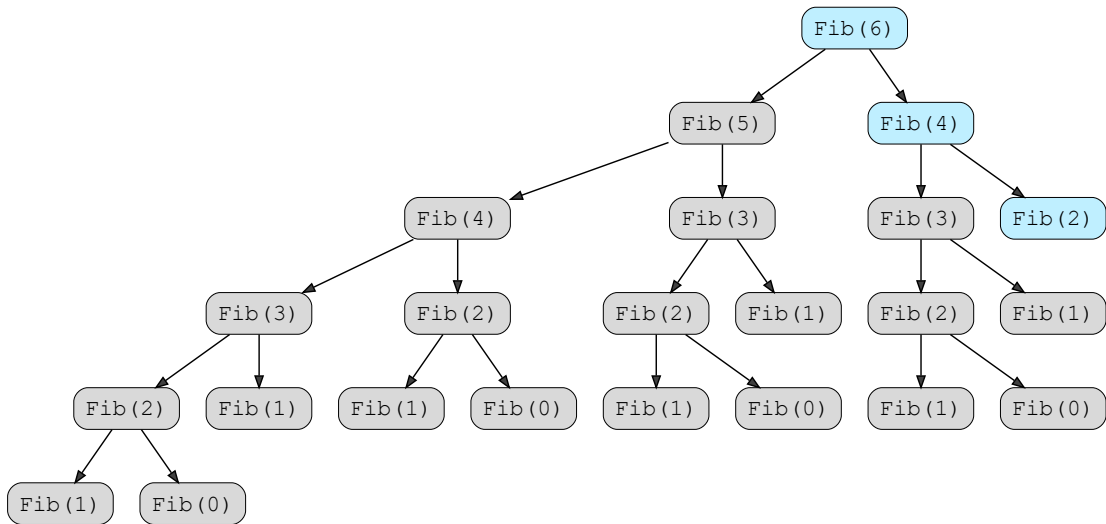


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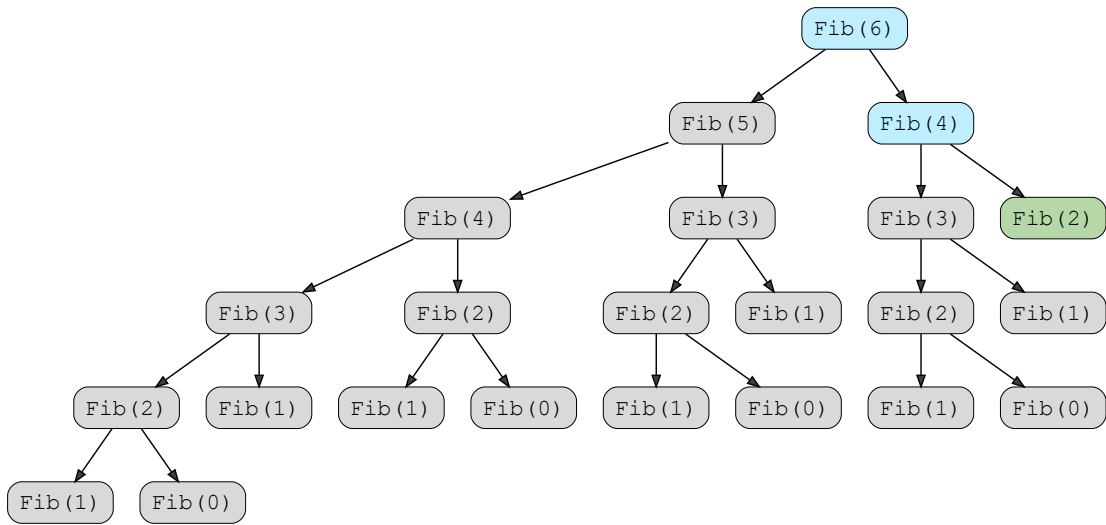


Evaluate Fib(6)

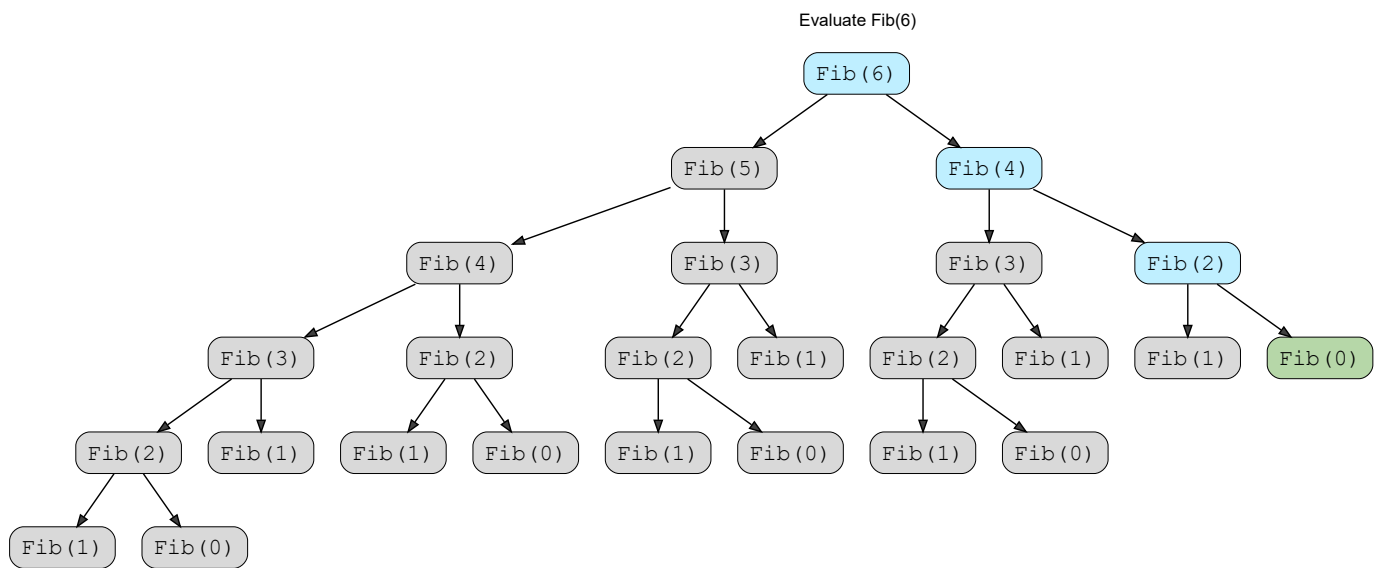
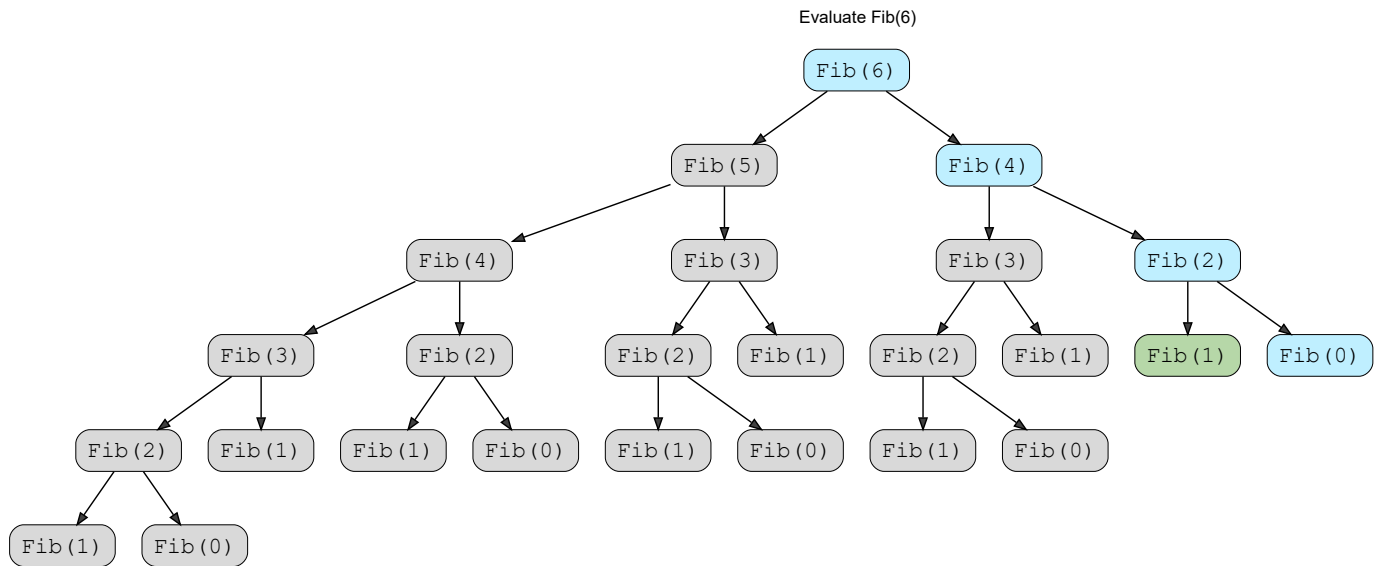


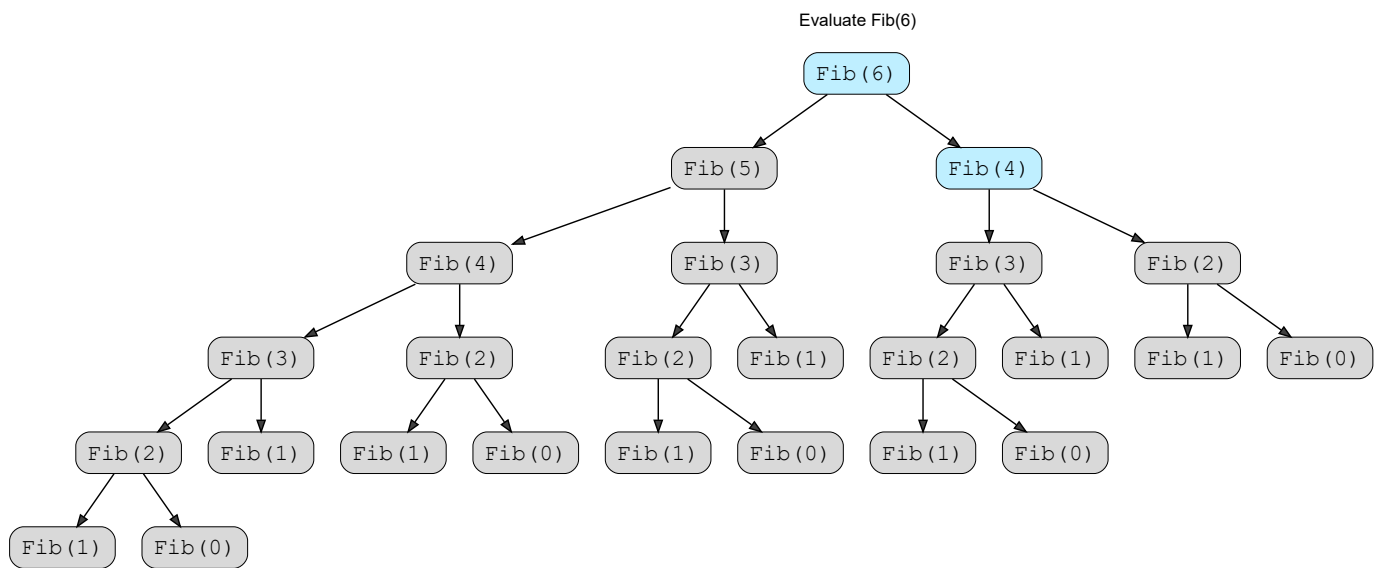
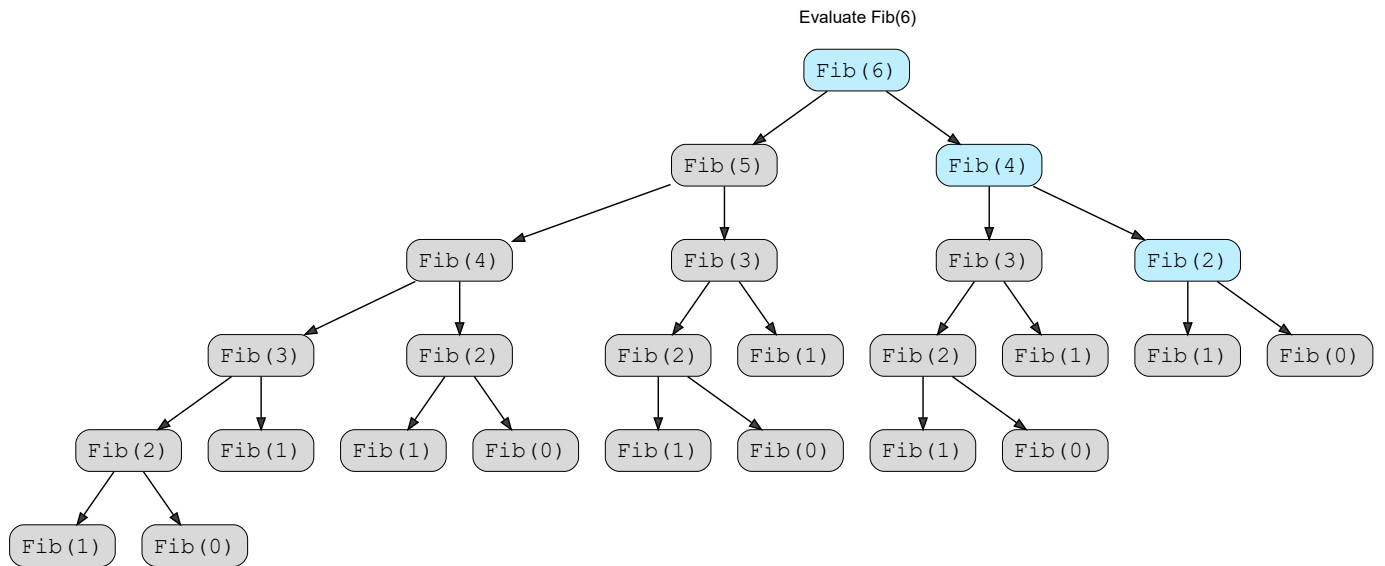
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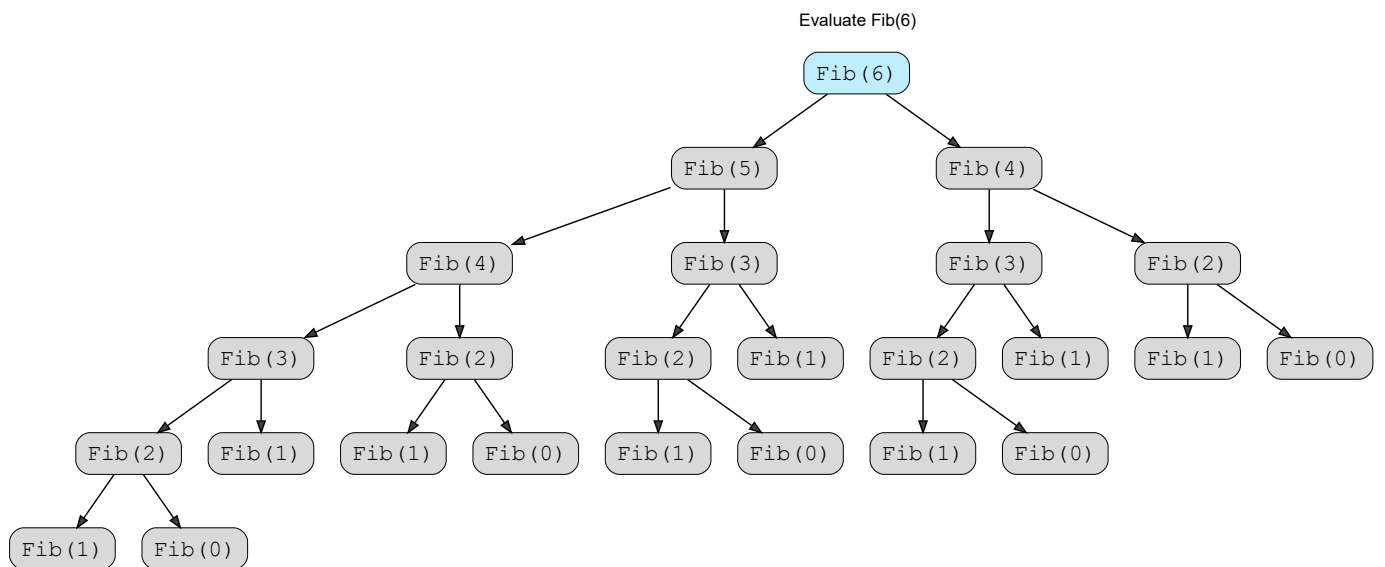
Evaluate Fib(6)



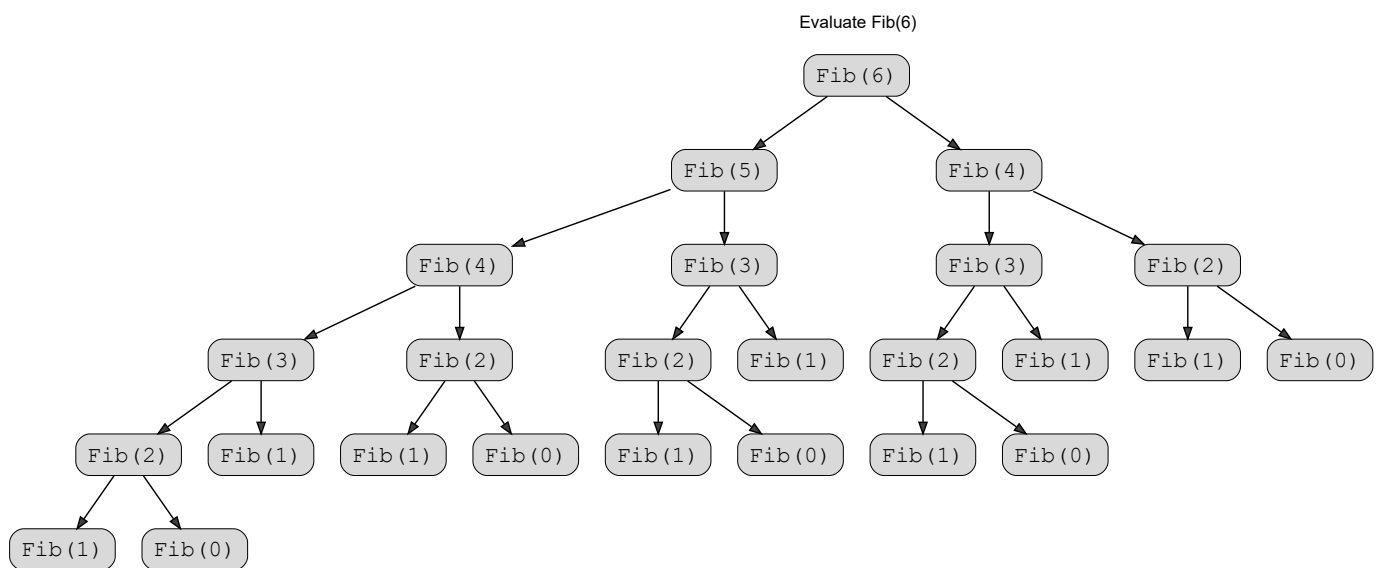
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Memoization

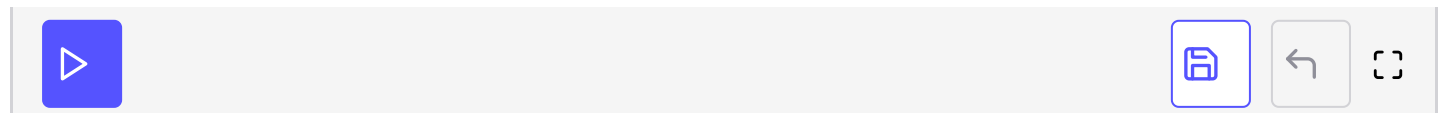
Now let's store the results of every evaluated Fibonacci number and reuse it whenever it is needed again. We can use either a list or dictionary for memoization in this problem. In this course, we will use a dictionary because it is more convenient than a list. The only changes we are going to make to our original Fibonacci algorithm is the addition and usage of this new dictionary. We have

defined a dictionary globally so it is available to all the `fib()` calls (*line 1*). Next, after the base cases, we check whether this number has already been evaluated, if it was, its memoized value is returned (*lines 8-9*). Otherwise, we need to evaluate this result, and this is where we make the recursive call (*lines 11-12*). Here before returning, we memoize the result in `memo[n]`. We do not need to memoize base cases as they are already usually $O(1)$ operations.

```
memo = {} #dictionary for Memoization

def fib(n):
    if n == 0: # base case 1
        return 0
    if n == 1: # base case 2
        return 1
    elif n in memo: # Check if result for n has already been evaluated
        return memo[n] # return the result if it is available
    else: # otherwise recursive step
        memo[n] = fib(n-1) + fib(n-2) # store the result of n in memoization dictionary
        return memo[n] # return the value

print (fib(100))
```



Time complexity

Notice how you can now run much bigger numbers as well. This is the benefit of memoization; now we do not need to recalculate `fib()` calls because their results have been stored through memoization. This reduces the time complexity of our algorithm from $O(2^n)$ to $O(n)$. This is because to evaluate `fib(n)` we need the result of `fib(n-1)`, and `fib(n-2)`, `fib(n-2)` would already be evaluated from `fib(n-1)`'s recursive call, thus its value will be available to `fib(n)` in $O(1)$. If you continue this, you will see how the second recursive call for all the subsequent calls is always $O(1)$. Only the first call will need to reach the base case, which will make it a simple linear structure instead of a tree. Look at the following visualization.

Evaluate Fib(6)

Evaluate Fib(6)

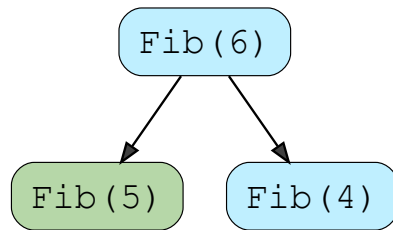
n	result

Fib(6)

Result not memoized, make recursive call

Evaluate Fib(6)

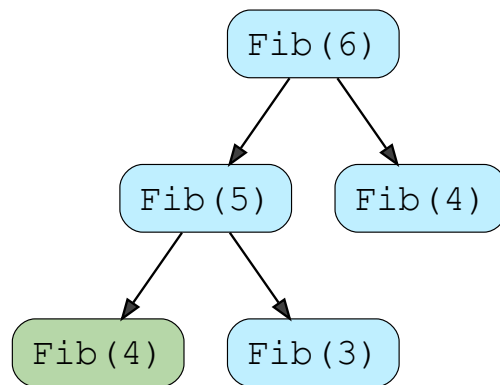
n	result



Result not memoized, make recursive call

Evaluate Fib(6)

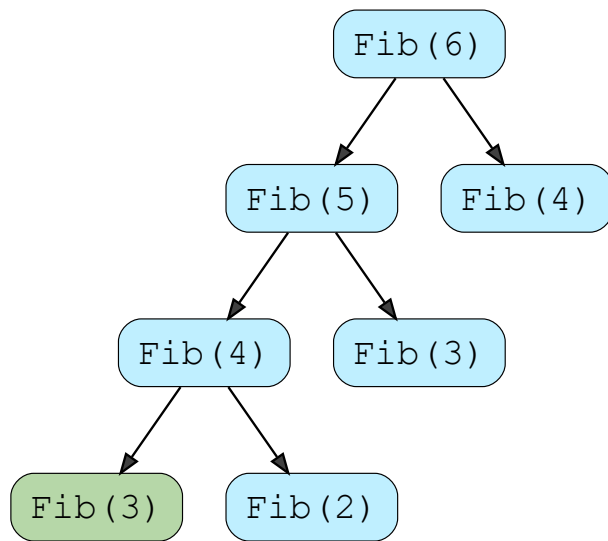
n	result



Result not memoized, make recursive call

Evaluate Fib(6)

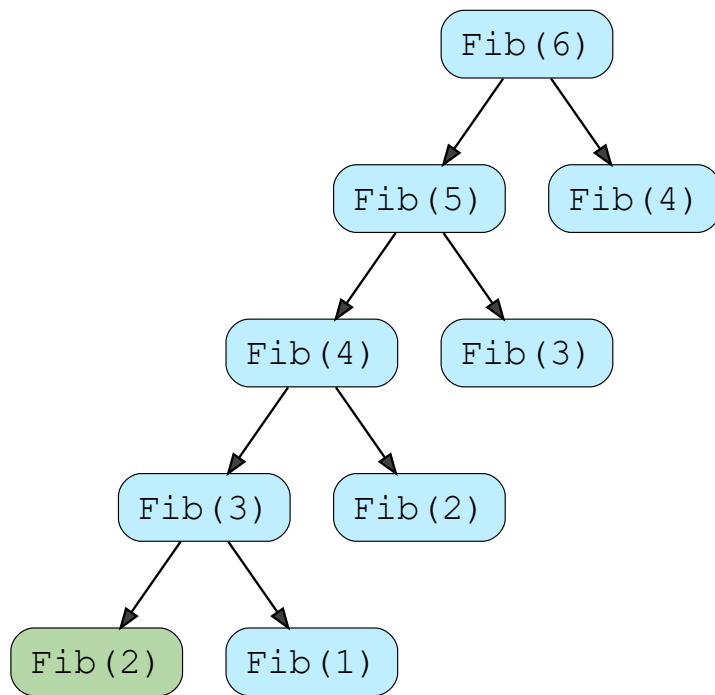
n	result



Result not memoized, make recursive call

Evaluate Fib(6)

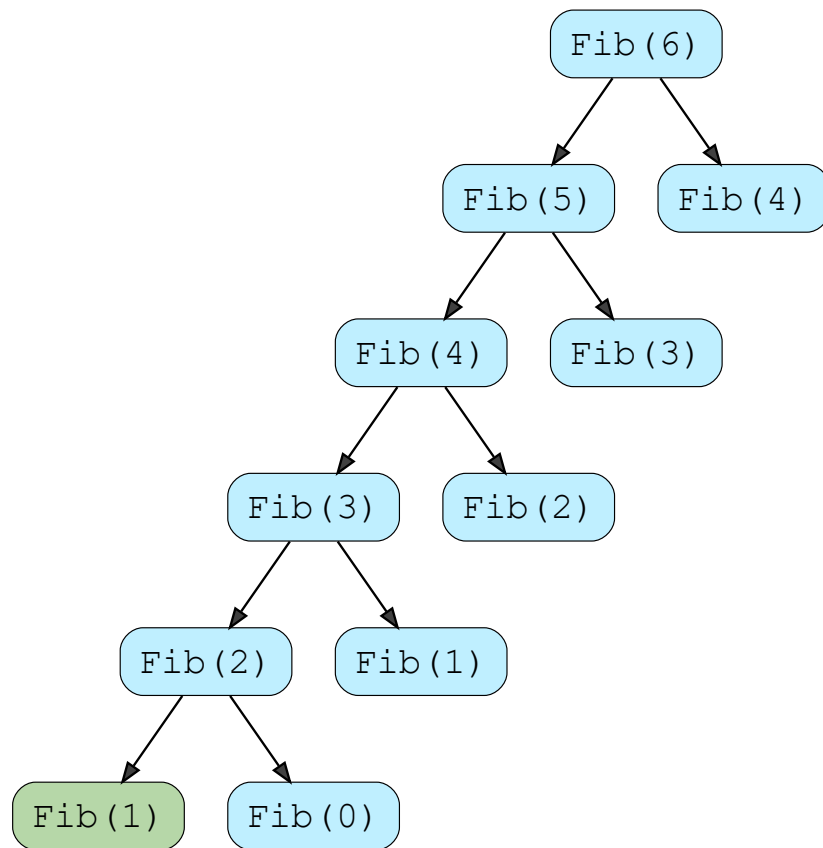
n	result



Result not memoized, make recursive call

Evaluate Fib(6)

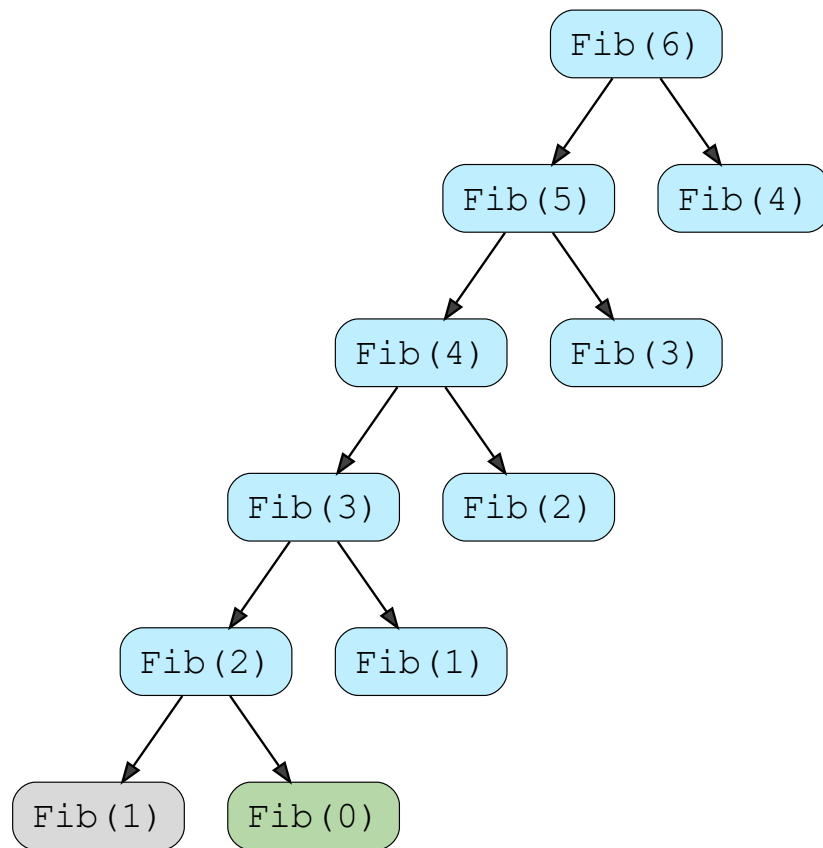
n	result



base case

Evaluate Fib(6)

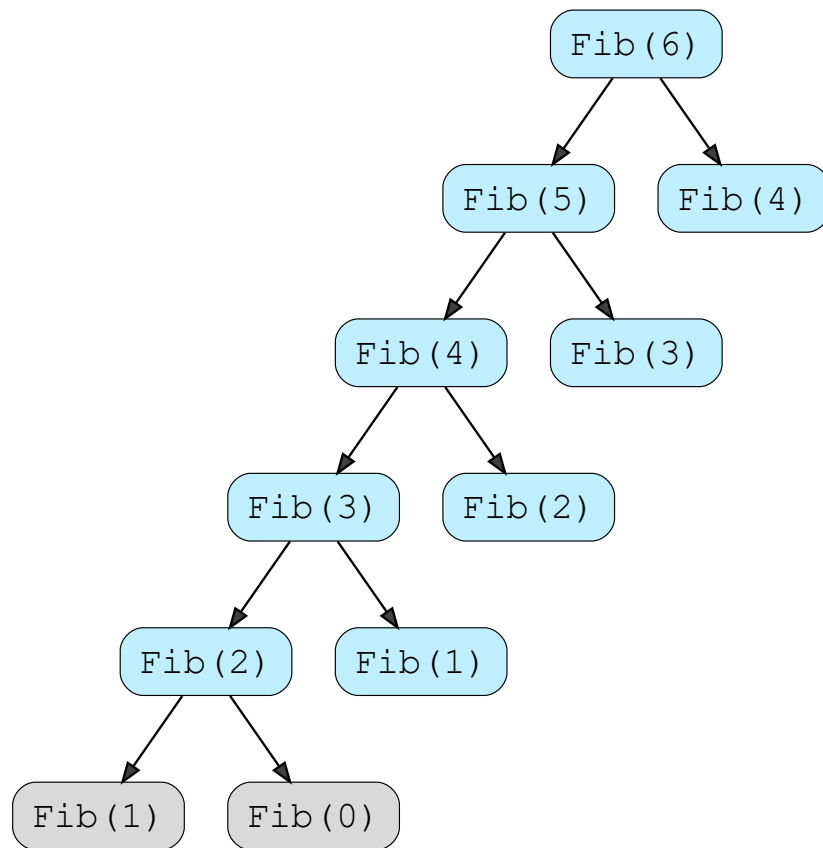
n	result



base case

Evaluate Fib(6)

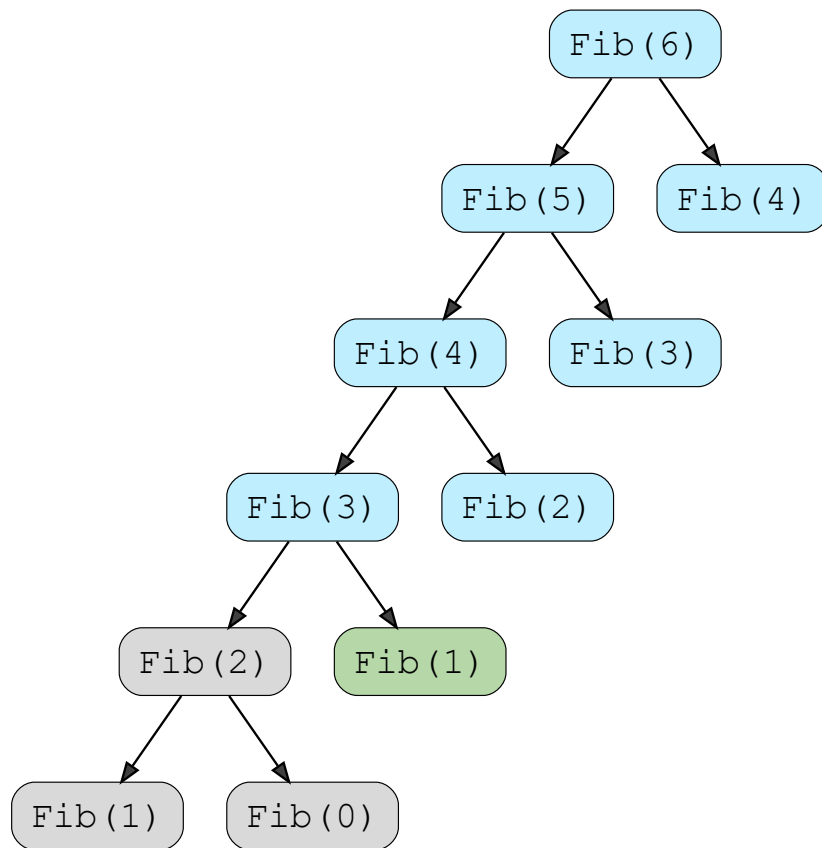
n	result
2	1



Result evaluated, memoize the result

Evaluate Fib(6)

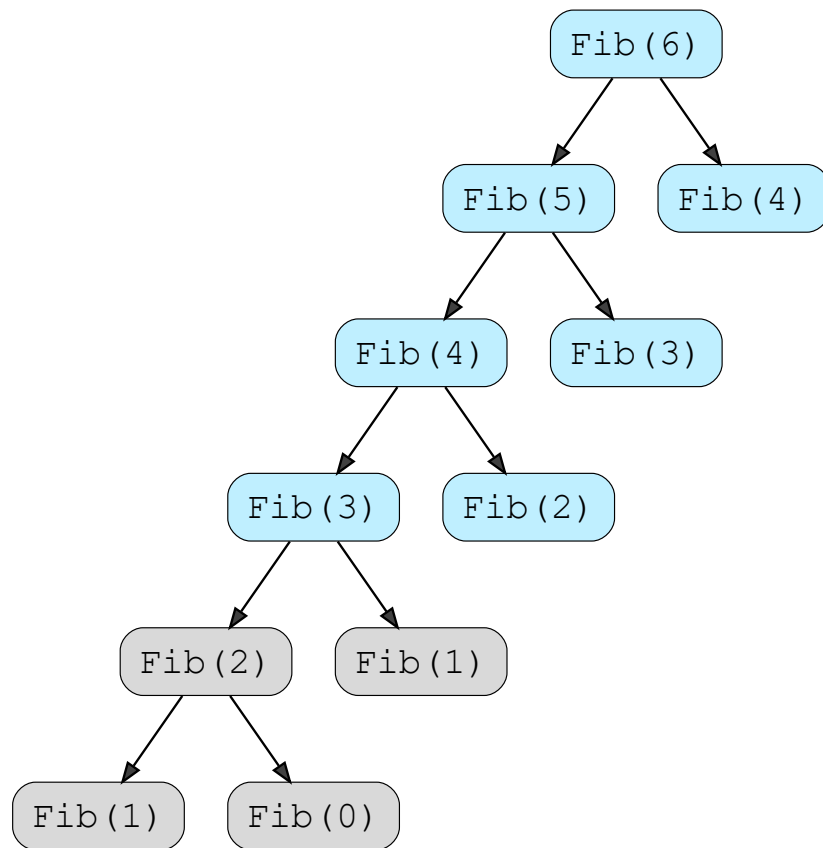
n	result
2	1



base case

Evaluate Fib(6)

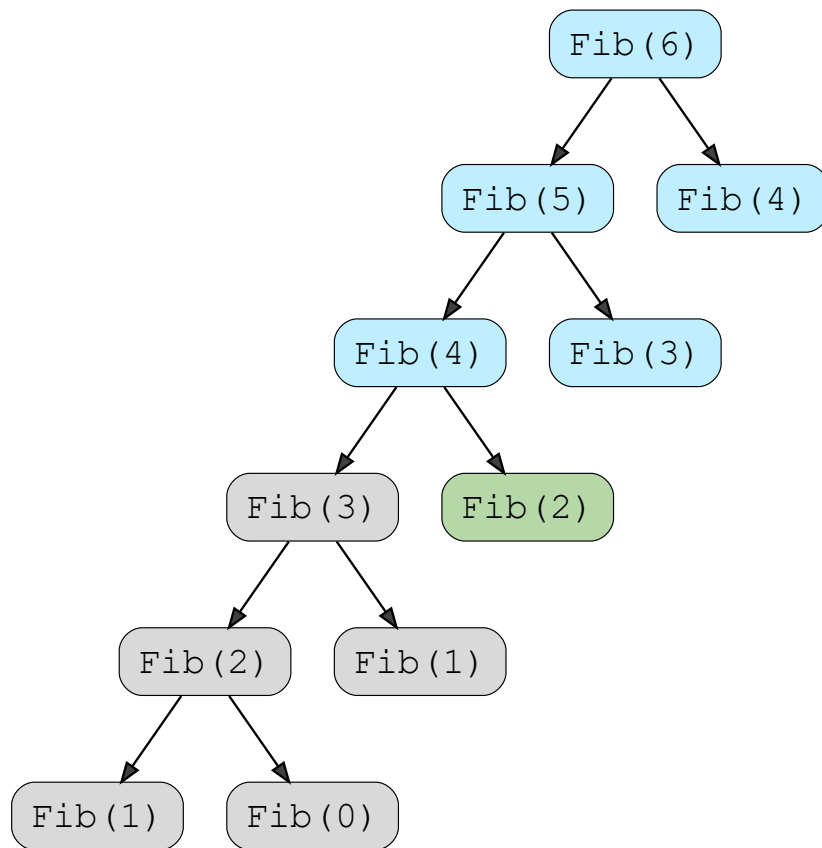
n	result
2	1
3	2



Result evaluated, memoize the result

Evaluate Fib(6)

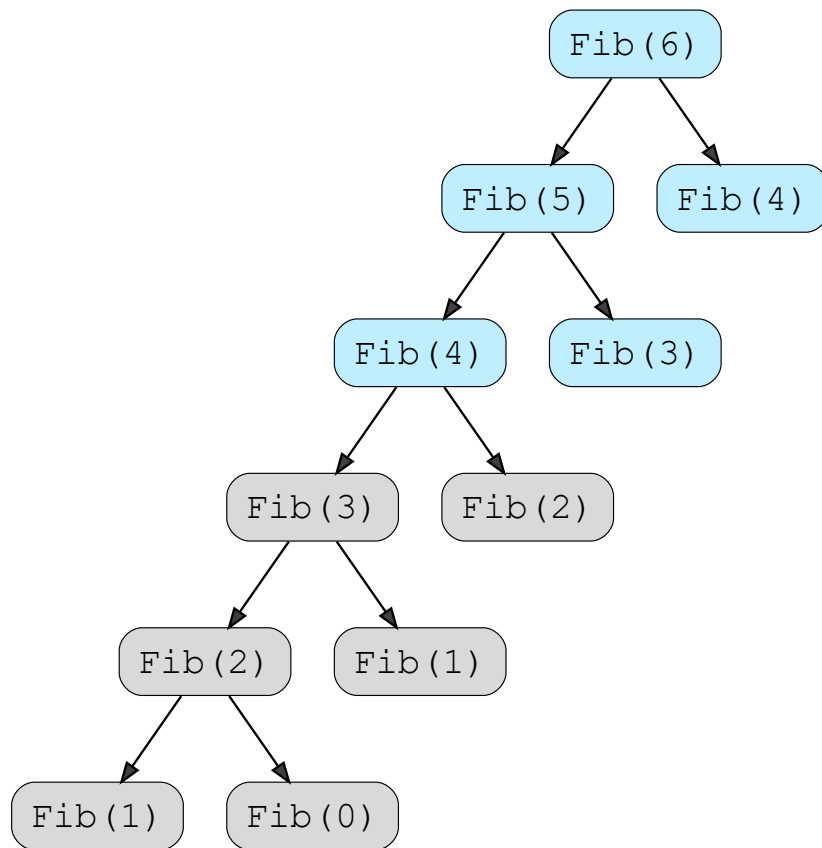
n	result
2	1
3	2



Result available from memoization, use it

Evaluate Fib(6)

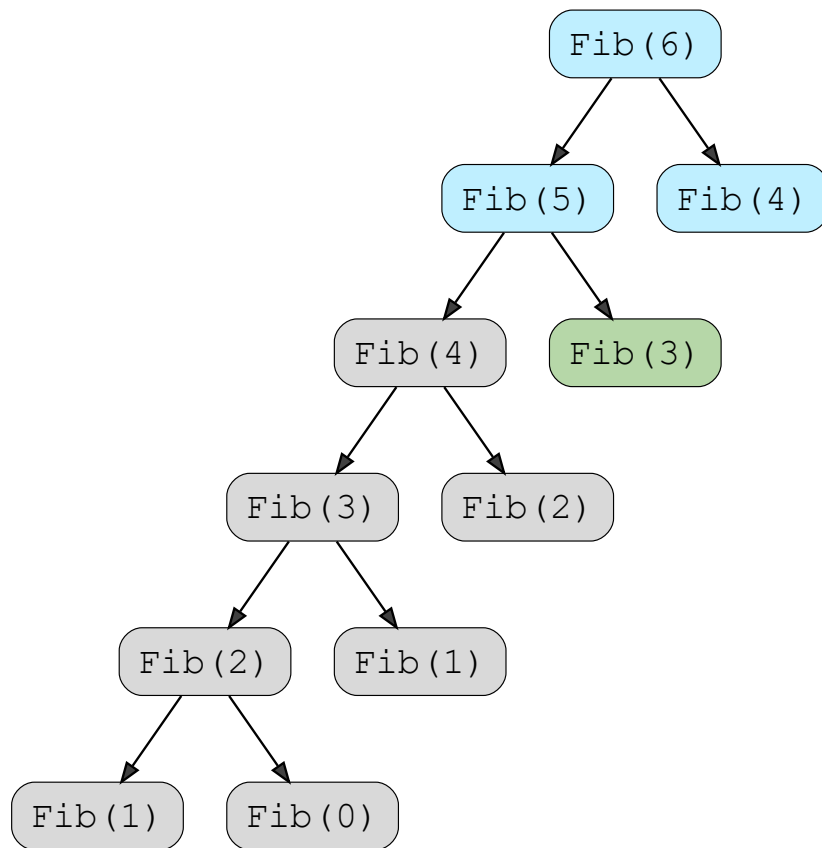
n	result
2	1
3	2
4	3



Result evaluated, memoize the result

Evaluate Fib(6)

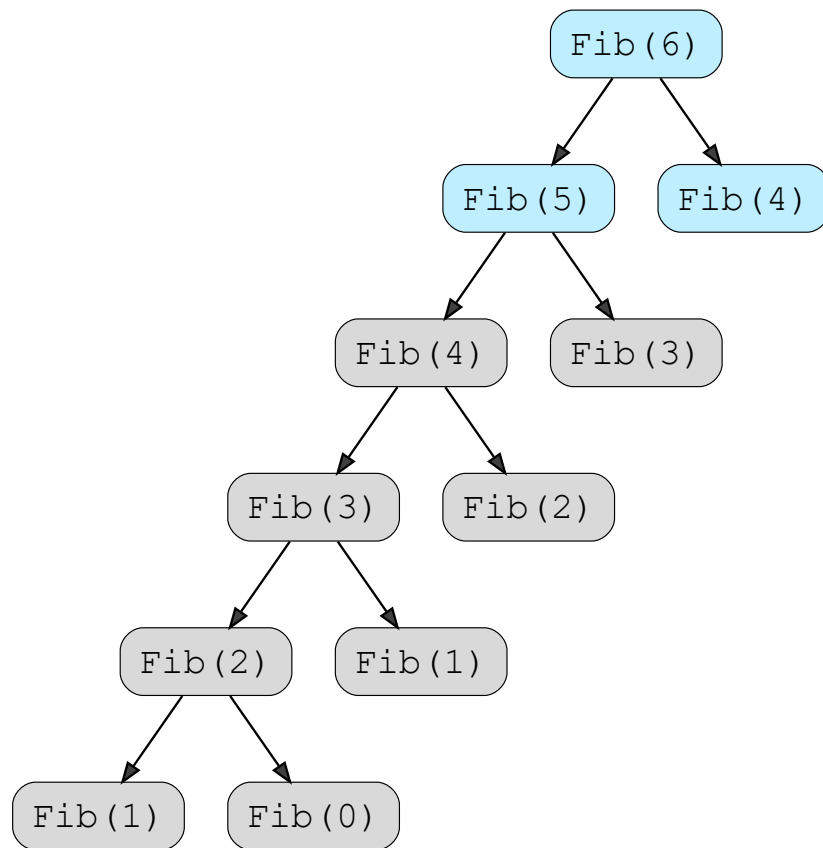
n	result
2	1
3	2
4	3



Result available from memoization, use it

Evaluate Fib(6)

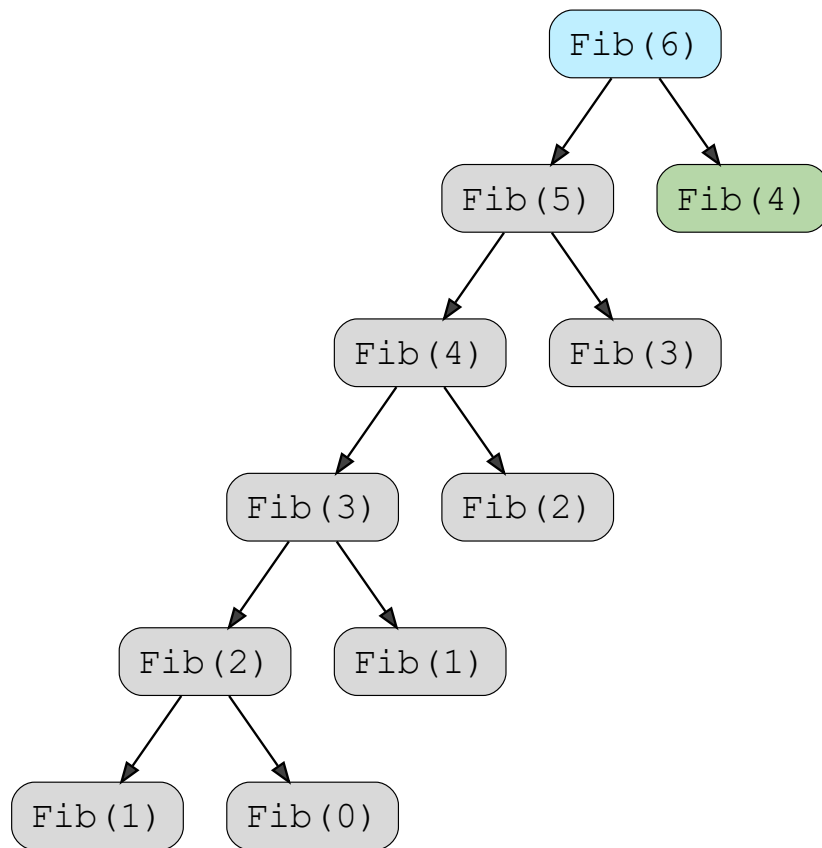
n	result
2	1
3	2
4	3
5	5



Result evaluated, memoize the result

Evaluate Fib(6)

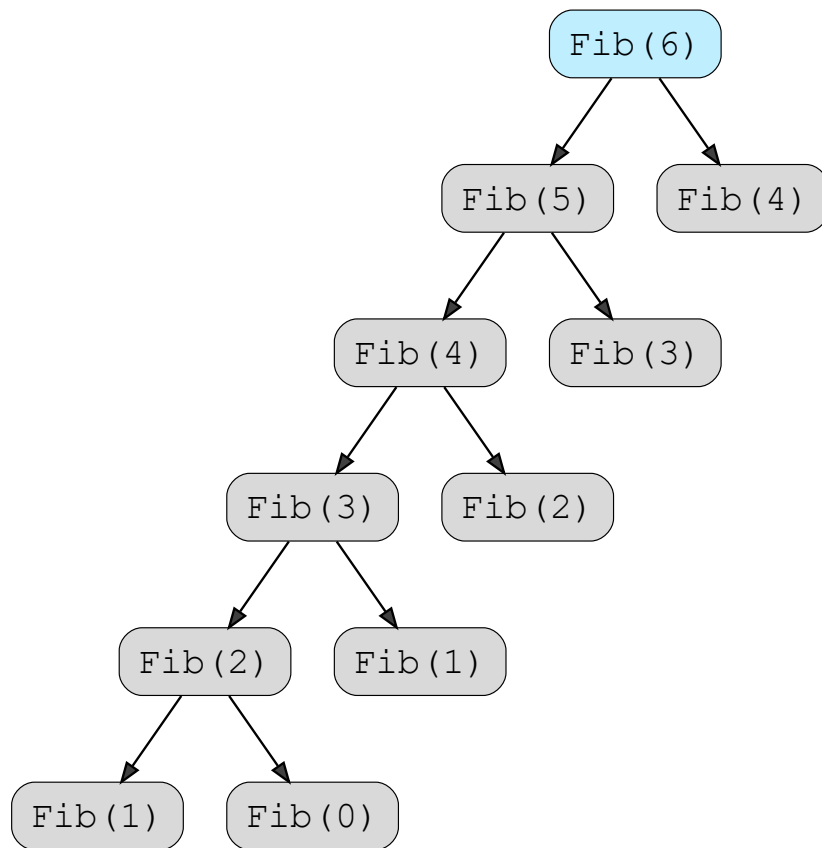
n	result
2	1
3	2
4	3
5	5



Result available from memoization, use it

Evaluate Fib(6)

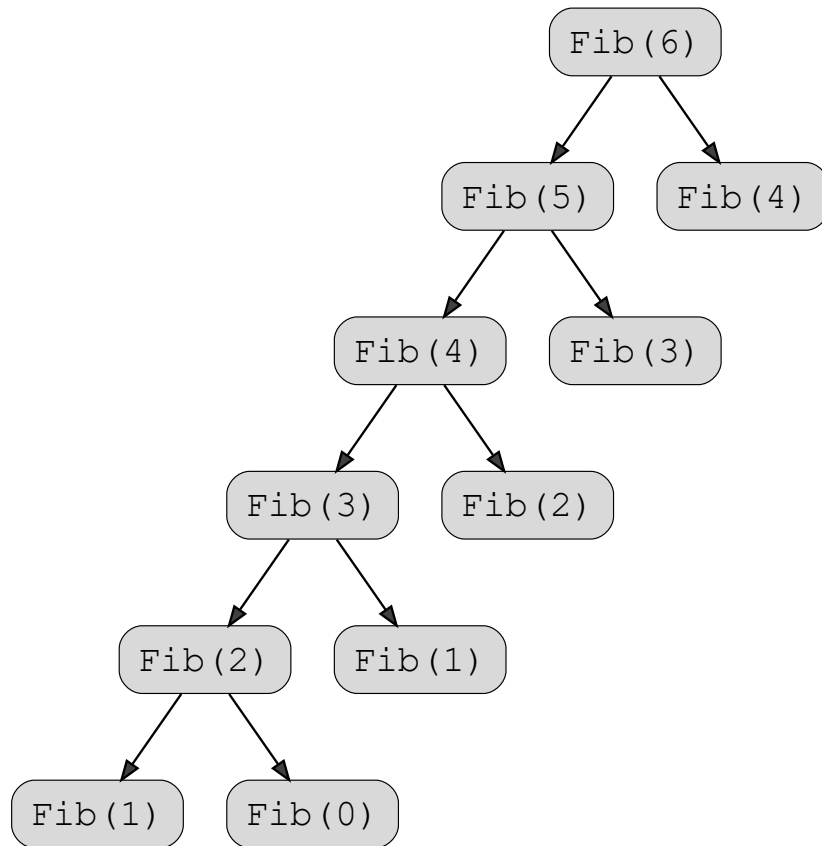
n	result
2	1
3	2
4	3
5	5
6	8



Result evaluated, memoize the result

Evaluate Fib(6)

n	result
2	1
3	2
4	3
5	5
6	8



Fib(6) has been evaluated

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In the next lesson, you will work on a coding challenge.