Getting Started with Flutter

In this lesson, we will conclude the course.

We'll cover the following ^
• Windows
• Mac
• Linux
• Conclusion

Before we say goodbye, let's setup Flutter on our local machines. The links provided below will guide you on the setup based on the type of machine you use.

Windows

If you are using Windows, your operating system must at least be a Windows 7.

Follow this link and follow the instructions found there.

Mac

If you are using a macOS, follow this link and follow the instructions found here.

Linux

If you are using a Linux operating system, follow this link and follow the instructions found here.

Conclusion

This course was just for you to get familiarized enough with Dart to become comfortable to start creating basic applications in Flutter.

Thank you for sticking with us until the end. We hope this course met your expectations and you had fun learning how to code in Dart. As always, keep practicing, keep having fun, and we hope to see you soon in another course.