

# Bitwise Operators

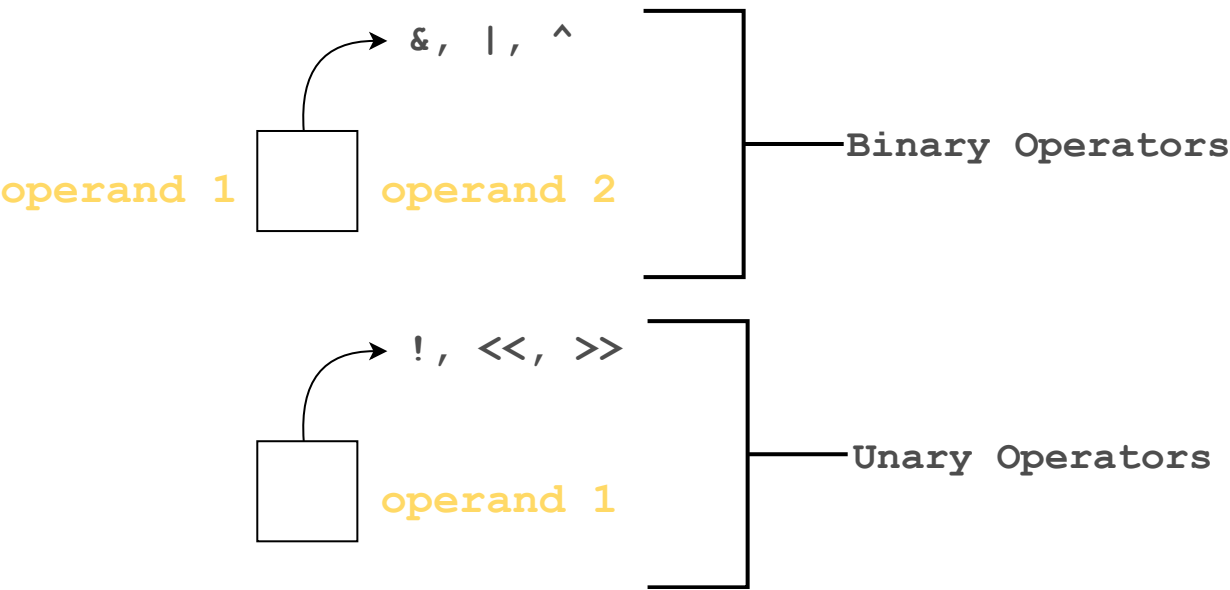
This lesson discusses the bitwise operators in Rust.

We'll cover the following

- What Are Bitwise Operators?
  - Types
  - Example
- Quiz

## What Are Bitwise Operators? #

Bitwise operators deal with the binary representation of the operands.




## Types #

The table below summarizes the types of bitwise operators in Rust.

| Operator              | Operation   | Explanation  |
|-----------------------|-------------|--|
| operand 1 & operand 2 | AND         | Bitwise AND operand 1 and operand 2  |
| operand 1   operand 2 | OR          | Bitwise OR operand 1 and operand 2   |
| operand 1 ^ operand 2 | XOR         | Bitwise XOR operand 1 and operand 2  |
| ! operand 1           | NOT         | Inverse the bits of the operand  |
| << operand 1          | Left Shift  | Moves all the bits in operand 1 to the left by the number of places specified in the operand 2. New bits are filled with zeros. Shifting a value left by one position is equivalent to multiplying it by 2, shifting two positions is equivalent to multiplying by 4, and so on. |
| >> operand 1          | Right shift | Moves all the bits in operand 1 to the right by the number of places specified in the operand 2. New bits are filled with zeros. Shifting a value right by one position is equivalent to dividing it by 2, shifting two positions is equivalent to dividing by 4, and so on.     |

## Bitwise operators

 Note: Right shift `>>` is same as arithmetic right shift on signed integer types, logical right shift on unsigned integer types.

## Example #

The example below shows the bitwise AND, OR, XOR, Left Shift, and Right Shift operations.

operand 1 = 5      operand 2 = 6

operand 1 AND operand 2

```
      5 ( 1 0 1)
&     6 ( 1 1 0)
-----
      ( 1 0 0) => (4)
```

operand 1 OR operand 2

```
      5 ( 1 0 1)
|     6 ( 1 1 0)
-----
      ( 1 1 1) => (7)
```

operand 1 XOR operand 2

```
      5 ( 1 0 1)
^     6 ( 1 1 0)
-----
      ( 0 1 1) => (3)
```

Left shift    Add x zeros from the right

operand 1 << **2** → Left Shift two times. Fill the  
sifted places from right with zeros

```
<< ( 0 0 0 0 0 0 1 0 1)
-----
      ( 0 0 0 1 0 1 0 0) => (20)
```

Right shift    Add x zeros from the left

operand 1 >> **1** → Right Shift one time.  
Fill the sifted place from left with zero

```
>> (0 0 0 0 0 1 0 1)
-----
      (0 0 0 0 0 0 1 0) => (2)
```

The following example shows the use of bitwise operators in a program:

```
fn main() {
  let a = 5;
  let b = 6;
  let c = a & b;
  let d = a | b;
  let e = a ^ b;
  let f = a << 2;
  let g = a >> 1;
```



```
println!("Operand 1: {}", Operand 2: {}", a , b);
println!("AND: {}", a & b);
println!("OR: {}", a | b);

println!("XOR: {}", a ^ b);
println!("NOT a: {}", !a);
println!("Left shift: {}", a << 2);
println!("Right shift: {}", a >> 1);

}
```



## Quiz #

Test your understanding of bitwise operators in Rust.

### Quick Quiz on Bitwise Operators!

Q

What is the output of the following code?

```
fn main() {
    let mut a = 1;
    let mut b = 2;
    a = a & b;
    a = a << 1;
    b = b >> 3;
    println!("a: {}", a);
    println!("b: {}", b);
}
```

[Retake Quiz](#)

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The next lesson will cover the assignment operator in Rust.