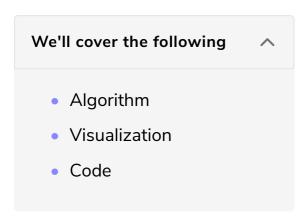
## Searching

In this lesson, we'll see how to search a key in a BST.

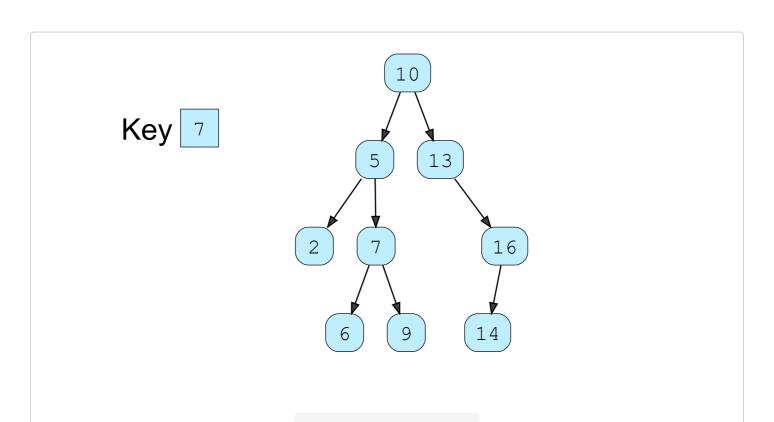


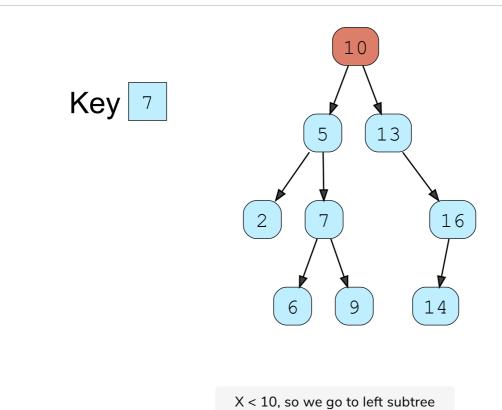
## Algorithm #

Starting from the root, we compare the key. If the key is smaller than the root's key, we search in the left subtree. Similarly, we search in the right subtree if the key is greater than the root's key.

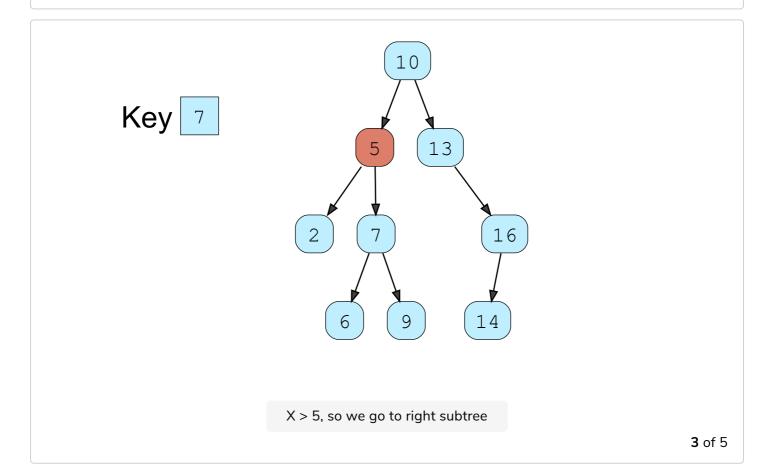
**Time Complexity**: In the worst case, the key could be the deepest node. So, the insertion time complexity is O(height) or O(N).

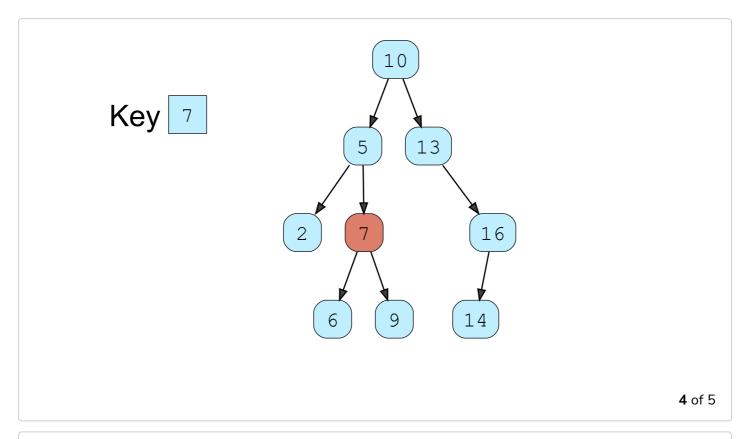
## Visualization #

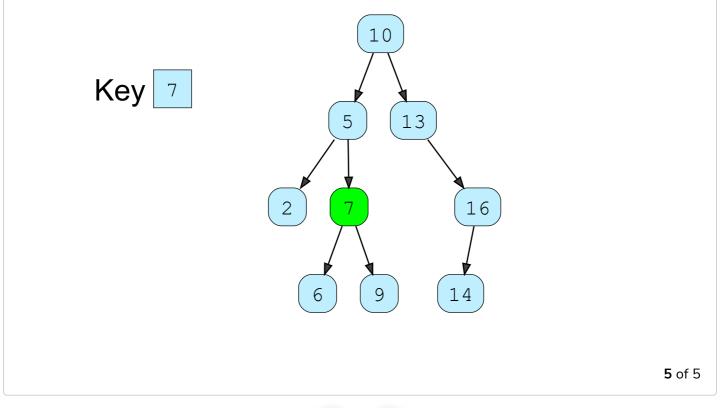




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## Code #

```
struct Node* search(struct Node* pCrawl, int key) {
    // Base Cases
   if (pCrawl == NULL || pCrawl->key == key)
    return pCrawl;
```

```
if (pCrawl->key < key)
    return search(pCrawl->right, key);
else
    return search(pCrawl->left, key);
}
```

In the next lesson, we'll see how to insert a key in a BST.