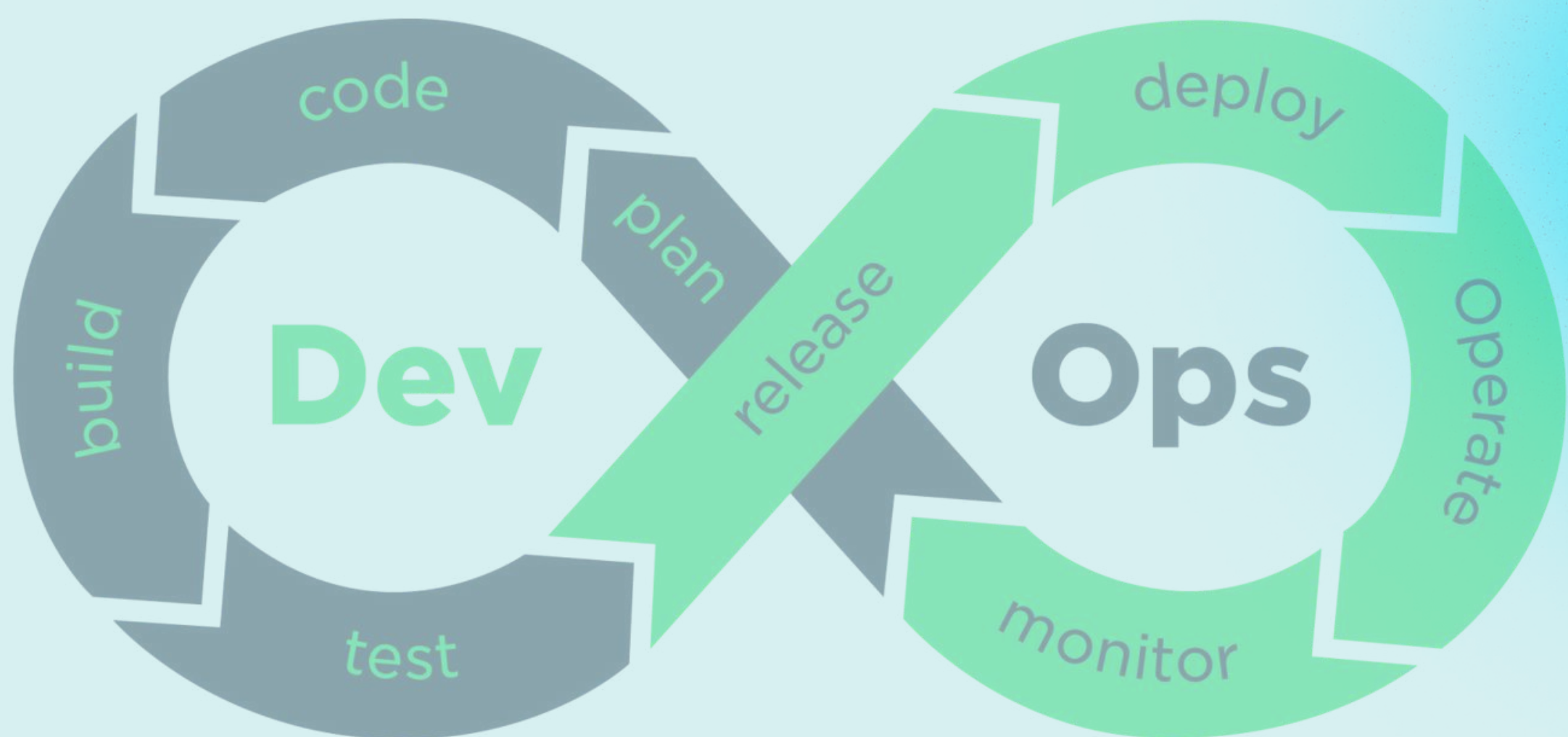


Dockerfiles for Well known Stacks



Dockerfile for Node.js

Use the official Node.js image from the Docker Hub

FROM node:22-alpine

Set the working directory

WORKDIR /app

Copy the package.json and package-lock.json files

COPY package*.json ./

Install the dependencies

RUN npm install

Copy the rest of the application code

COPY . .

Expose the application port

EXPOSE 3000

Run the application

CMD ["npm", "start"]



Dockerfile for Java

Use the official OpenJDK image from the Docker Hub

FROM openjdk:18-jdk-alpine3.15

Set the working directory

WORKDIR /app

Copy the jar file into the container (eg. myapp.jar)

COPY target/myapp.jar ./

Run the application

CMD ["java", "-jar", "myapp.jar"]

Expose the application port

EXPOSE 8080

docker®



Dockerfile for Python

Use the official Python image from the Docker Hub
FROM python:alpine3.19

Set the working directory
WORKDIR /app

Copy the requirements file into the container
COPY requirements.txt .

Install needed packages specified in requirements.txt
RUN pip install -r requirements.txt

Copy the rest of the application code
COPY . .

Run the application
CMD ["python", "app.py"]



Dockerfile for Golang

Use the official Golang image from the Docker Hub

FROM golang:alpine3.20

Set the working directory

WORKDIR /app

Copy the source code

COPY . .

Build the application

RUN go build -o myapp .

Run the application

CMD ["/myapp"]

docker®



Dockerfile for .NET

Use the official .NET SDK image from the Docker Hub

FROM mcr.microsoft.com/dotnet/sdk:5.0
AS build

Set the working directory

WORKDIR /app

Copy the csproj file and restore the dependencies

COPY *.csproj ./

downloads the NuGet packages specified in the .csproj

RUN dotnet restore

Copy the rest of the application code

COPY . .

Build the application

RUN dotnet publish -c Release -o /app

Use the official .NET runtime image

FROM mcr.microsoft.com/dotnet/aspnet:5.0

Set the working directory

WORKDIR /app

Copy the built files

COPY --from=build /app .

Run the application

ENTRYPOINT ["dotnet", "myapp.dll"]



Dockerfile for PHP

Use the official PHP image from the Docker Hub

FROM php:8.2-cli

Set the working directory

WORKDIR /usr/src/myapp

Copy the source code

COPY . /usr/src/myapp

Run the application

CMD ["php", "./your-script.php"]

Expose the application port

EXPOSE 80

docker



Dockerfile for RUST

Use a minimal Rust image

FROM rust:1.67-alpine

Set the working directory

WORKDIR /app

Copy the Cargo.toml and Cargo.lock files

COPY Cargo.* ./

Install dependencies

RUN cargo build --release

Copy the rest of the application code

COPY . .

Expose the application port

EXPOSE 8080

Command to run the application

CMD ["/target/release/your_app"]



Multistage Dockerfile for **RUST**

Build stage-----

Use a Rust image as the build stage for efficiency

FROM rust:1.67-alpine AS builder

Set the working directory

WORKDIR /app

Copy dependency files for management

COPY Cargo.* ./

Build the application with optimizations for performance

RUN cargo build --release

Production stage

Use a minimal base image for production environment

FROM alpine:latest

Set the working directory

WORKDIR /app

Copy the compiled binary from the build stage

COPY --from=builder /app/target/release/* .

Expose port 8080 for external access (adjust as needed)

EXPOSE 8080

Command to run the application

CMD ["/target/release/your_app"]



Dockerfile for C++

Use a Debian-based image with build tools

FROM debian:buster-slim

Install required packages

RUN apt-get update && \\\napt-get install -y build-essential g++

Set the working directory

WORKDIR /app

Copy source code

COPY . .

Build the application

RUN g++ main.cpp -o app

Expose the port (if applicable)

EXPOSE 8080

Command to run the application

CMD ["/app"]



Dockerfile for **RUBY**

Use the official Ruby image from the Docker Hub
FROM ruby:2.7-slim

Set the working directory
WORKDIR /app

Copy the Gemfile and Gemfile.lock
COPY Gemfile* ./

Install the dependencies
RUN bundle install

Copy the rest of the application code
COPY . .

Expose the application port
EXPOSE 3000

Command to run the application
CMD ["ruby", "app.rb"]

