

STARDREW VALLEY

INTRODUCTION

Hi there! I'm Paula -- nice to meet you!

I'm graduating this semester, can you believe it? Feels like just yesterday I was buried in books and coffee! I'm always up for a good chat, a new adventure, or helping around the valley.



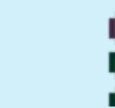
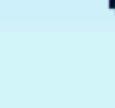
Paula

Problem



- Selecting the best crops based on season, budget, and growth time.
- Remembering character preferences (gifts, schedules) for relationship-building.
- Deciding how to process resources (e.g., crops into artisan goods) for maximum profit.

Only answer: Look it up in the Stardew Valley Wiki

Basics	The Farm	Environment	Gameplay
 Getting Started	 Crops	 Weather	 Villagers
 The Player	 Shipping	 Seasons	 Friendship
 Controls	 Animals	 Spring	 Marriage
 Energy	 Fruit Trees	 Summer	 Children
 Health	 Artisan Goods	 Fall	 Quests
 Skills	 Farmhouse	 Winter	 Bundles
 Day Cycle	 The Cave	 Festivals	 Achievements
 Inventory	 Greenhouse	 Monsters	 Multiplayer
 Farm Maps	 Cabin	 Television	 Modding

Items			
 Tools	 Foraging	 Cooking	 Artifacts
 Weapons	 Fish	 Crafting	 Minerals
 Hats	 Bait	 Trees	 Furniture
 Footwear	 Tackle	 Secret Notes	 Wallpaper
 Rings	 Fertilizer	 Wallet	 Flooring



Game Assistant!

- Natural Language.
- Item Guidance.
- Relationship Building.
- Quick answers.
- Offline.



Have all the wiki information right away.

Ask your questions here:

Enter text:

Generate Response

Click the button to generate a response

Ask your questions here:

Enter text:

n seeds season?

Generate Response

We are generating the response, please wait.

Ask your questions here:

Enter text:

in seeds season?

Generate Response

Based on the provided text, Corn seeds can be planted in ~~xx~~Summer or Fall~~xx~~.

Ask your questions here:

Enter text:

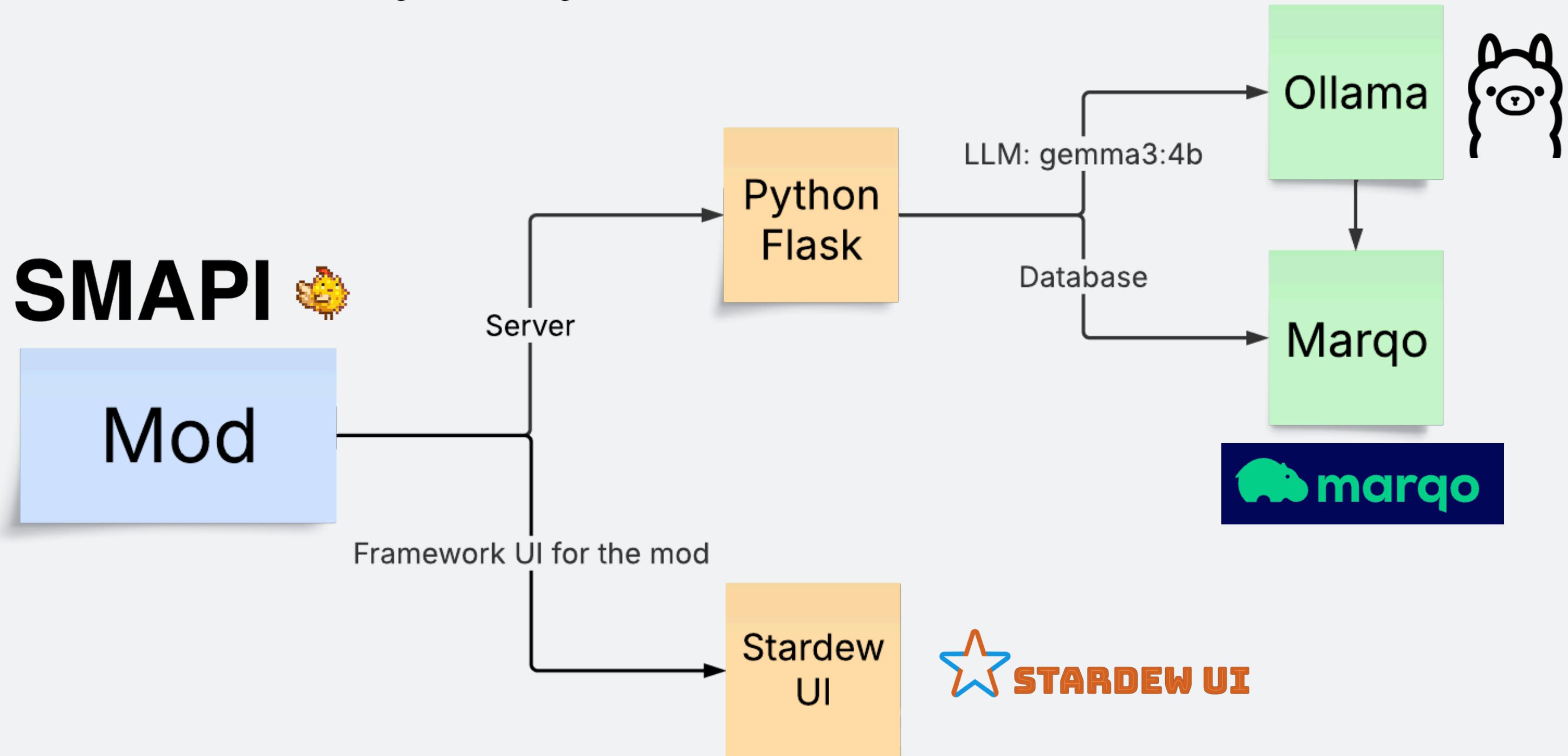
for a Scarecrow

Generate Response

Based on the provided text, the ingredients for a Scarecrow are:

- as Wood (50 pieces)
- as Coal (1)
- as Fiber (20)

Architecture



Future

Data Optimization:

- Clean and refine the database for more accurate recommendations.

Real-Time Game Integration:

- Track in-game events (e.g., money changes, time of day) for dynamic advice.

LLM Model Improvements:

- Having a more powerful LLM.



