

1. #include <stdio.h>

int main()

{

int status;

printf("Enter order status (1-4): ");

scanf("%d", &status);

switch(status)

{

case 1:

printf("Your order has been placed.\n");

break;

case 2:

printf("Your food is being prepared.\n");

break;

case 3:

printf("Your order is out for delivery.\n");

break;

case 4:

printf("Your order has been delivered. Enjoy your meal!\n");

break;

default:

printf("Invalid status. Please enter a number between 1 and 4.\n");

}

return 0;

}

2. #include <stdio.h>

int main()

{

int N;

printf("Enter the number of rows: ");

scanf("%d", &N);

for (int i = 1; i <= N; i++)

{

for (int j = 1; j <= i; j++)

{

printf("* ");

}

printf("\n");

}

return 0;

}

3. #include <stdio.h>

#include <string.h>

int main()

{

int paymentMethod;

char cardNumber[17];

char upiID[50];

int bankChoice;

```
printf("Select Payment Method (1-3):\n");

printf("1. Credit/Debit Card\n2. UPI\n3. Net Banking\n");

scanf("%d", &paymentMethod);

switch (paymentMethod)
{
    case 1:
        printf("Enter your 16-digit card number: ");

        scanf("%16s", cardNumber);

        if (strlen(cardNumber) == 16)
        {
            printf("Payment Successful!\n");
        }

        else
        {
            printf("Transaction Failed. Please try again.\n");
        }

        break;

    case 2:
        printf("Enter your UPI ID: ");

        scanf("%s", upiID);

        if (strchr(upiID, '@') != NULL)
        {
            printf("Payment Successful!\n");
        }

        else
```

```
{  
    printf("Transaction Failed. Please try again.\n");  
}  
  
break;  
  
case 3:  
  
    printf("Select your bank:\n1. SBI\n2. HDFC\n");  
  
    scanf("%d", &bankChoice);  
  
    if (bankChoice == 1 || bankChoice == 2)  
    {  
        printf("Payment Successful!\n");  
    }  
  
    else  
    {  
        printf("Transaction Failed. Please try again.\n");  
    }  
  
    break;  
  
default:  
  
    printf("Invalid payment method. Please try again.\n");  
  
}  
  
  
return 0;  
}
```


