Yuchen (David) Li

Linkedin: https://www.linkedin.com/in/yuchen-li-418a68158/

Github: https://github.com/D0529Li

EDUCATION

University of Waterloo

Bachelor of Computer Science Honours Computer Science – Co-operative Program (Distinction)

Awards: Top 25% in Canadian Computing Competition 2017 (Senior Division)

Sept 2018 - Aug 2023

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EXPERIENCE

PINpoint Information Systems Inc.

Burlington, ON, Canada

Full Stack Software Engineer

Sep 2022 - Apr 2023 (Intern), Oct 2023 - Now

- Boosted performance of a Database Activity Replay tool by over 10× through efficient thread utilization and designed an intuitive feedback interface to enhance user experience (C#/WPF)
- **Designed and delivered** a Visual Studio custom build task that automates model generation across service and front-end tiers, **streamlining development workflows**
- Mentored and on-boarded multiple Co-Op students and a full-time software developer, fostering their technical growth and integration into the team.
- Refactored and optimized front-end components to be fully generic and reusable, reducing development time and improving maintainability (Angular/HTML/JavaScript)
- Automated integration of performance metrics into Grafana dashboards, improving system visibility and proactive monitoring
- **Developed** a robust, configurable token processing mechanism to meet diverse customer requirements and enhance system adaptability
- Overhauled and parallelized the automated test codebase, cutting execution time by 90% and accelerating CI pipelines (Appium Windows Driver)
- Optimized database interactions by converting service-tier calls to asynchronous operations, significantly improving performance and scalability
- Authored and maintained critical technical documentation, including API references and internal knowledge base articles, to support onboarding, troubleshooting, and cross-team knowledge sharing

JSI Telecom

Software Engineer

Kanata, ON, Canada

Jan 2020 - Apr 2020 (Intern)

- Collaborated with the UI/UX team in Agile sprints to improve user interfaces for telecom products
- Participated in cross-team discussions to ensure cohesive product development

TECHNICAL SKILLS

- Languages: C#, WPF, SQL, Angular, HTML, JavaScript, C++, Java, C, Delphi
- Software & Frameworks: .Net Core, ASP.Net Web API, Microsoft Azure, Appium Windows Driver, Kotlin, Jira
- Tools: Visual Studio, Git, SSMS, SSAS, Postman, IIS Express, Azure Studio, Linux, Android Studio

PROJECTS

• File Organizer:

Mar 2024

- Developed a solution to organize images by orientation and systematically sort them into respective folders for efficient management
- o Filter on sub-folders and choose to keep or drop the entire sub-folder

• Android Gesture Recognition App:

Dec 2021

- Designed an Android application capable of recognizing hand gestures using Android Studio
- Poker Game "Hydra":

Aug 2020

- Built a poker game with comprehensive test coverage and a detailed technical report
- Snake Game: Jun 2020
 - Developed a Snake game from scratch using C#/WPF
 - $\circ\,$ Learned WPF and Git version control to manage project updates effectively