GCTF2024 Writeup

MFT Basics



Challenge Overview

MFT Basics challenge consists of an MFT, the main file in NTFS. This is a challenge that requires me to find a flag from an MFT file based on the content analysis of the MFT itself.

Step 1: Initial Investigation using strings and grep

First of all, to begin my analysis, I run the strings command in order to get human-readable strings from the MFT file. It is a rapid way of identifying some probably interesting names of files or metadata or even some sort of hidden clue. When I ran strings on the MFT file, I also piped the output into grep to look for any occurrences of the word "flag," since it usually represents a flag file in challenges.

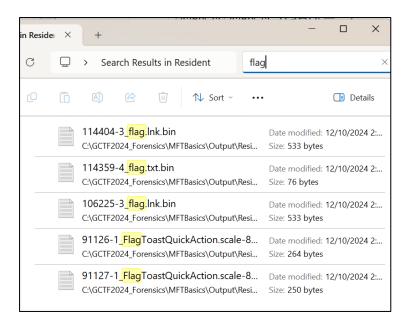
I found that there was a reference to a file called flag.txt. This would mean that such a file with the flag could have existed on the system, and further investigation into the MFT would be needed in order to locate and recover its contents.

Step 2: Parsing the MFT File Using MFTECmd

To analyse the MFT file in more depth, I utilized MFTECmd-a powerful utility designed to parse the Master File Table and extract in great detail information about the files and directories stored on an NTFS volume.

Command: ./MFTECmd -f path/to/MFT/file --dr --csv output/directory

- $-f \rightarrow input MFT file$
- --dr → extracts resident and non-resident data
- --csv \rightarrow outputs the parsed MFT data into a CSV format, which can be easily analyzed.



Well, after the command was done running, I went into the output directory, and Voilà – flag.txt.bin. I proceeded to open the flag.txt.bin in notepad and I got a **secret code**.



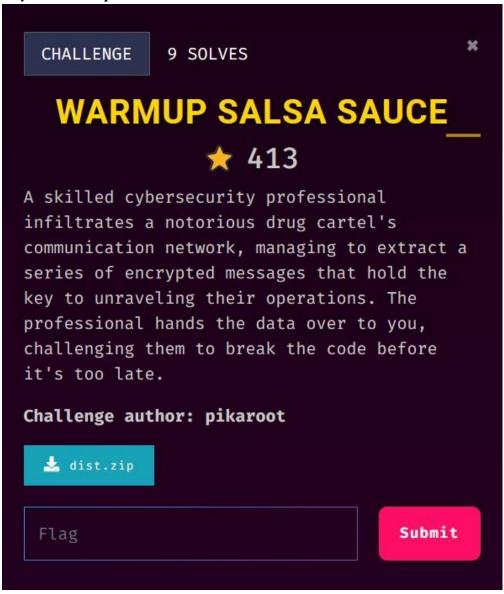
Step 3: Decoding the code with ASCII Shift Cipher

I used an ASCII shift cipher decrypt the secret code. This cipher works by shifting every character in the ASCII table a certain number of positions.



Finally, after applying the cipher successfully, I found the flag GCTF{b4s1cs 0f MFT}!

Cryto -Warmup Salsa Sauce



Encrypted flag:

fa1c26b66ad926ab75cd51524f05ec08f7f3160c74bec57f8aec3f7cace6fbb7370923e8c540673f657dada9e9540101d7f4dc0b6627f147fc47627a244c88b2ea6c3340

Encrypted text:

fa1c26b66ad926ab45cb05575b0ab90fcdf1060d72bfba6f90aa076cbcf2f3aa311a13fc8006383 82570bcbee142001290f1d41d3761e315b91730663c2cd8e1fe7a25482ce0cd69745028635ef5 dae54282f162e448fe

```
from Crypto.Cipher import Salsa20
from secret import FLA6
from secrets import token_bytes as tb

def encText(text, key, nonce):
    cipher = Salsa20.new(key=key, nonce=nonce)
    ciphertext = cipher.nonce + cipher.encrypt(text)
    return ciphertext

if __name__ == "__main__":

    text = b"We covered the drugs with our favourite salsa sauce. The stupid cops will not find it."

key, nonce = tb(32), tb(8)

enc_text = encText(text, key, nonce)
enc_flag = encText(FLAG, key, nonce)

with open('out.txt','w') as f:
    f.write(f"Encrypted flag: {enc_flag.hex()}\n")
    f.write(f"Encrypted text: {enc_text.hex()}")
```

Looking at the given code, we are provided with both a known plaintext and an encryption function (encText) that uses Salsa20, a symmetric stream cipher. Salsa20 encrypts plaintext by generating a keystream from a key and nonce, and XORing the plaintext with this keystream to produce the ciphertext.

In the encryption process, both the encrypted flag and the encrypted text have the **nonce prepended** to the ciphertext. Since the nonce is required for the decryption process but is not part of the actual encrypted data, we need to **extract the actual ciphertext** by skipping the first 8 bytes (which contain the nonce).

The encryption process is as follows:

ciphertext=plaintext⊕keystream

Since we have both a known plaintext and its corresponding ciphertext, we can derive the keystream using known plaintext attack as follows:

keystream=ciphertext

plaintext

To decrypt the flag, we XOR the derived keystream with the encrypted flag:

flag=encrypted flag⊕keystream

Here is the Python code used to perform the decryption:

Code Explaination:

Input Data: The encrypted flag and text were provided as hexadecimal strings. We converted them into bytes using unhexlify.

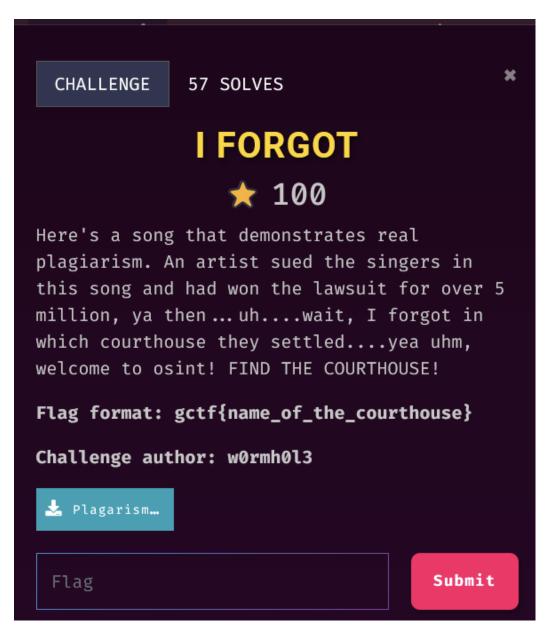
Nonce Extraction: The first 8 bytes of the encrypted text contained the nonce. We extracted it from the ciphertext (although it's not strictly necessary for this specific decryption process, since we don't need to re-use Salsa20 decryption directly).

Keystream Derivation: Using the known plaintext and its corresponding encrypted text, we XORed the ciphertext with the plaintext to recover the keystream.

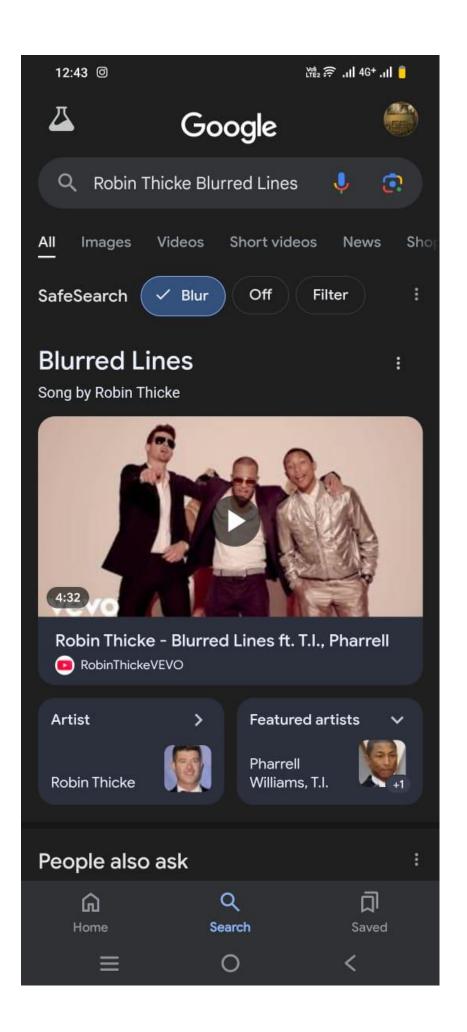
Flag Decryption: Once the keystream was derived, we applied it to the **encrypted flag** by XORing the encrypted flag's ciphertext with the keystream.

Finally, I found the flag by running the python script:

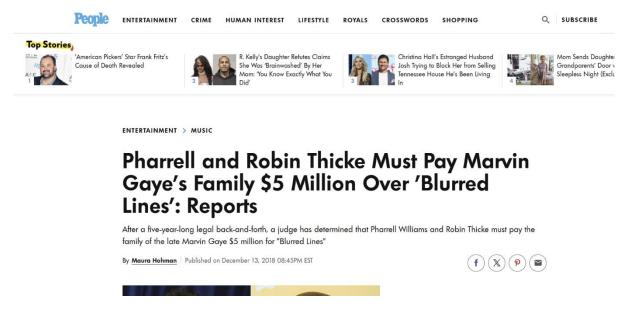
gctf{y0u f0und th3 c0cain3 a7f9f6bdeabd34dde0fa3037284864eb}



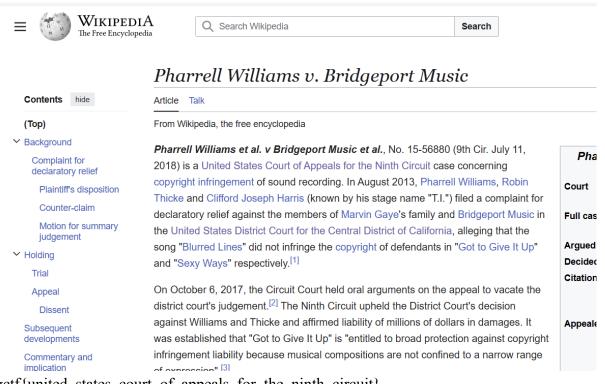
Use google to listen the music given and search for song and found this:



By searching 'Blurred Lines' and '5 million' as the keywords in Google, I found the news below:

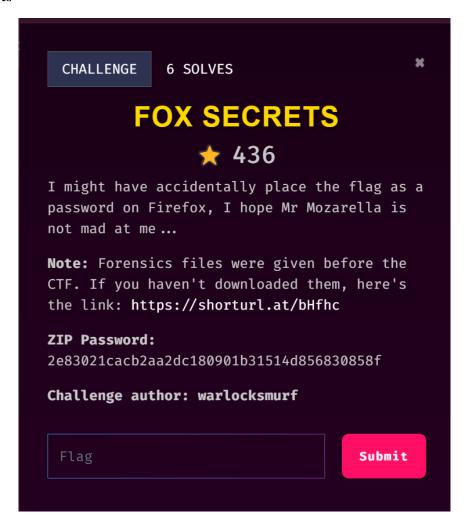


Keep searching...Finally I found the courthouse which is 'United States Court of Appeals for the Ninth Circuit' mentioned in a Wikipedia.



gctf{united_states_court_of_appeals_for_the_ninth_circuit}

Fox Secrets



Challenge Overview

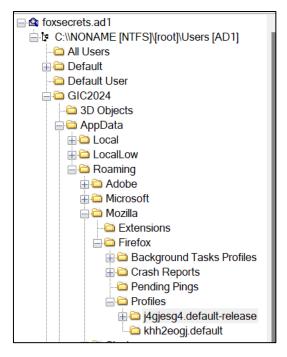
In the Fox Secret challenge, I was given a disk image that needed to be examined. The description stated that the flag might have been accidentally stored as a password in Firefox and the hint was "Mr. Mozarella", pointing toward Mozilla Firefox. My task is to extract the stored password, likely the flag, and examine it.

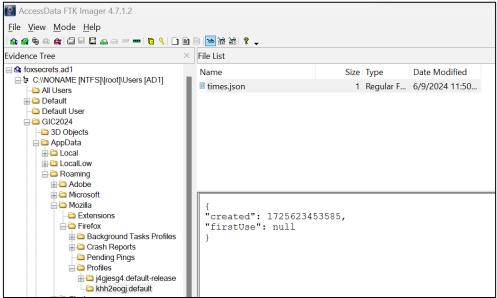
Step 1: Initial Investigation of the Disk Image

After obtaining the image of the disk, the first thing I did was to research about Firefox on where they store user information. I found out that the profile directory is a place where Firefox will store information related to the user, for instance: browsing history, bookmarks, saved passwords.

The usual path to the Firefox user profile will be:

C:\Users\<YourUsername>\AppData\Roaming\Mozilla\Firefox\Profiles\





There are two users in the profile directory however I am focusing solely on the user j4gjesg4.default-release. The reason is because user khh2eogj.default has not been used judging by the content of times.json file.



In **j4gjesg4.default-release** folder, I found the files used to fetch saved passwords; they are as shown below:

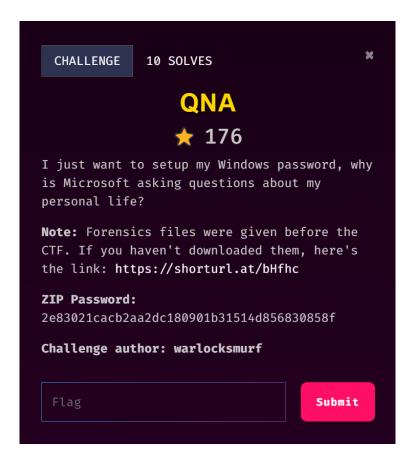
- logins.json: This is the file containing encrypted login data such as usernames and passwords.
- key4.db: This is the database file which contains the encryption keys to decrypt the saved passwords.

Step 2: Password Decryption

In order to decrypt the stored passwords in Firefox, I made use of firefox_decrypt, a tool provided for decrypting stored Firefox passwords on GitHub.

The tool is found here: https://github.com/unode/firefox_decrypt.

The flag is split into two parts. GCTF {m0zarella firef0x p4ssw0rd}!



Challenge Overview

The **QnA** forensic challenge revolved around examining system log files, specifically related to Windows password reset information. The challenge description hinted that Microsoft was collecting personal data, and my goal was to analyze the provided log files to uncover the hidden flag.

Step 1: Analyzing the Provided Files

I was given a set of system log files that are commonly associated with Windows registry data:

- DEFAULT
- SAM (Security Account Manager)
- SYSTEM
- SOFTWARE
- SECURITY

The **SAM** file (Security Account Manager) was particularly interesting because it contains information related to user accounts and password data, which aligned with the challenge description about setting up a Windows password.

Step 2: Using chntpw to Investigate the SAM File

To explore the **SAM** file, I used the tool **chntpw** (Offline NT Password & Registry Editor), which is designed to edit or examine Windows registry files, especially the SAM file that stores user account information.

Command: sudo chntpw -e SAM

```
(kali@ kali)-[~/.../QnA/Windows/System32/config]
$ sudo chntpw -e SAM
[sudo] password for kali:
chntpw version 1.00 140201, (c) Petter N Hagen
Hive <SAM> name (from header): <\SystemRoot\System32\Config\SAM>
ROOT KEY at offset: 0×001020 * Subkey indexing type is: 686c <lh>
File size 65536 [10000] bytes, containing 7 pages (+ 1 headerpage)
Used for data: 318/31824 blocks/bytes, unused: 29/13008 blocks/bytes
.
Simple registry editor. ? for help.
```

The -e flag opens the file in edit mode, allowing me to navigate through the registry structure without making any modifications. Once inside, I navigated to the following path: /SAM/Domains/Account/Users/Names. This path stores information about user accounts present in the SAM file.

```
\SAM\Domains\Account> cd Users
\SAM\Domains\Account\Users> ls
Node has 6 subkeys and 1 values
 kev name
  <000001F4>
  <000001F5>
  <000001F7>
  <000001F8>
  <000003E9>
  <Names>
                              value name
                                                     [value if type D
  size
           type
WORD]
                                               -1783025460 [0×95b930c
       4 REG_DWORD
\SAM\Domains\Account\Users> cd Names
\SAM\Domains\Account\Users\Names> ls
Node has 5 subkeys and 1 values
  key name
  <Administrator>
  <DefaultAccount>
 <GIC2024>
  <Guest>
  <WDAGUtilityAccount>
          type
                              value name
                                                      [value if type D
     0 0 REG_NONE
```

Step 3: Finding the GIC2024 User Account

While browsing the **Names** directory, I found an account named **GIC2024**, which caught my attention as it seemed related to the challenge.

Inside the GIC2024 directory, there was a value of an unknown type, but the key 3e9 seemed important. This hexadecimal value matched the name of another directory found in the Users directory.

Step 4: Exploring the 000003E9 Directory

I then returned to the **Users** directory and navigated into the directory named 000003E9, which shared the same value as the unknown type in **GIC2024**. Inside this directory, I found a file named **ResetData**, which indicated that it might contain information related to password resets.

```
\SAM\Domains\Account\Users> ls
Node has 6 subkeys and 1 values
  key name
  <000001F4>
  <000001F5>
  <000001F7>
 <000001F8>
  <000003E9>
  <Names>
 size
           type
                              value name
                                                      [value if type D
WORD]
                                               -1783025460 [0×95b930c
     0 4 REG_DWORD
\SAM\Domains\Account\Users> cd 000003E9
\SAM\Domains\Account\Users\000003E9> ls
Node has 0 subkeys and 5 values
                                                      [value if type D
                              value name
          type
WORD]
   80 3 REG_BINARY
600 3 REG_BINARY
        3 REG_BINARY
                              <ForcePasswordReset>
        3 REG_BINARY
                              <SupplementalCredentials>
        3 REG_BINARY
   508
                              <ResetData>
```

Step 5: Extracting and Examining the ResetData File

I used the cat command to inspect the contents of the **ResetData** file:

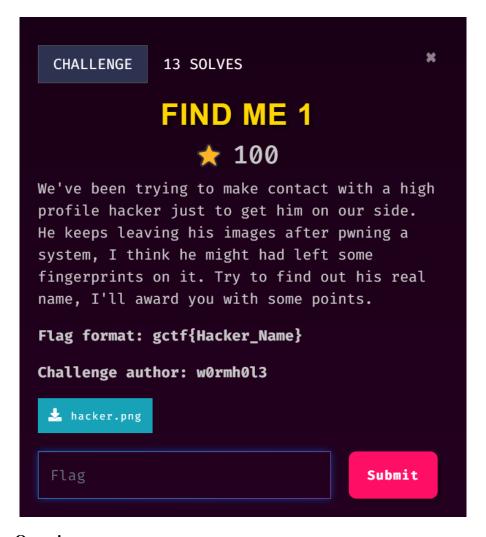
```
\SAM\Domains\Account\Users\000003E9> cat ResetData
:00010 6E 00 22 00 3A 00 31 00 2C 00 22 00 71 00 75 00 n.".:.1.,.".
:00020 65 00 73 00 74 00 69 00 6F 00 6E 00 73 00 22 00 e.s.t.i.o.n.
:00030
       3A 00 5B 00 7B 00 22 00 71 00 75 00 65 00 73 00 :.[.{.".q.u.
:00040
      74 00 69 00 6F 00 6E 00 22 00 3A 00 22 00 57 00 t.i.o.n.".:.
:00050
      68 00 61 00 74 00 20 00 77 00 61 00 73 00 20 00 h.a.t. .w.a.
:00060
      79 00 6F 00 75 00 72 00 20 00 66 00 69 00 72 00 y.o.u.r. .f.
:00070
       73 00 74 00 20 00 70 00 65 00 74 00 19 20 73 00 s.t. .p.e.t.
      20 00 6E 00 61 00 6D 00 65 00 3F 00 22 00 2C 00 .n.a.m.e.?.
:00080
:00090 22 00 61 00 6E 00 73 00 77 00 65 00 72 00 22 00 ".a.n.s.w.e.
:000A0
       3A 00 22 00 47 00 43 00 54 00 46 00 7B 00 70 00 :.".G.C.T.F.
{.p.
:000B0
      33 00 72 00 73 00 30 00 6E 00 61 00 6C 00 22 00 3.r.s.0.n.a.
      7D 00 2C 00 7B 00 22 00 71 00 75 00 65 00 73 00 }.,.{.".q.u.
:000C0
:000D0
       74 00 69 00 6F 00 6E 00 22 00 3A 00 22 00 57 00 t.i.o.n.".:.
       68 00 61 00 74 00 19 20 73 00 20 00 74 00 68 00 h.a.t.. s. .
```

The contents of the file appeared to be in hexadecimal format, and I noticed something resembling a flag hidden within the data. To further analyze it, I exported the file for more detailed examination.

```
\SAM\Domains\Account\Users\000003E9> ek ResetData
Exporting to file 'ResetData' ...
Exporting key '000003E9' with 0 subkeys and 5 values ...
:00000
           7B 00 22 00 76 00 65 00 72 00 73 00 69 00 6F 00 {.".<u>v.e.r.s.i.o</u>.
           6E 00 22 00 3A 00 31 00 2C 00 22 00 71 00 75 00 n.".:.1.,.".q.u.
:00010
           65 00 73 00 74 00 69 00 6F 00 6E 00 73 00 22 00 e.s.t.i.o.n.s.".
3A 00 5B 00 7B 00 22 00 71 00 75 00 65 00 73 00 :.[.{.".q.u.e.s.}
74 00 69 00 6F 00 6E 00 22 00 3A 00 22 00 57 00 t.i.o.n.".:.".W
:00020
:00030
:00040
           68 00 61 00 74 00 20 00 77 00 61 00 73 00 20 00 h.a.t. .<u>w.a.s.</u> .
:00050
. 99969
           79 00 6F 00 75 00 72 00 20 00 66 00 69 00 72 00 y.o.u.r. .f.i.r.
           79 00 6F 00 75 00 /2 00 20 00 00 00 00 00 00 72 00 72 73 00 74 00 20 00 70 00 65 00 74 00 19 20 73 00 s.t. p.e.t.. s.
:00070
           20 00 6E 00 61 00 6D 00 65 00 3F 00 22 00 2C 00 .n.a.m.e.?.", ... 22 00 61 00 6E 00 73 00 77 00 65 00 72 00 22 00 ".a.n.s.w.e.r.". 3A 00 22 00 47 00 43 00 54 00 46 00 7B 00 70 00 ::".G.C.T.F.{.p.
:00080
:00090
:000A0
:000B0
           33 00 72 00 73 00 30 00 6E 00 61 00 6C 00 22 00 3.r.s.0.n.a.l.
                                                                               }.,.{.".q.u.e.s.
           7D 00 2C 00 7B 00 22 00 71 00 75 00 65 00 73 00
:000C0
           74 00 69 00 6F 00 6E 00 22 00 3A 00 22 00 57 00 t.i.o.n.
:000D0
           68 00 61 00 74 00 19 20 73 00 20 00 74 00 68 00 h.a.t.. s. .<u>t.h</u>.
:000E0
           65 00 20 00 6E 00 61 00 6D 00 65 00 20 00 6F 00 e. .n.a.m.e. .o.
:000F0
            66 00 20 00 74 00 68 00 65 00 20 00 63 00 69 00 f. .<mark>t.h.e</mark>. .<u>c.i.</u>
:00100
:00110
           74 00 79 00 20 00 77 00 68 00 65 00 72 00 65 00 t.y. .w.h.e.r.e.
:00120
           20 00 79 00 6F 00 75 00 20 00 77 00 65 00 72 00
                                                                               .y.o.u. .w.e.r.
:00130
:00140
           22 00 3A 00 22 00 5F 00 73 00 33 00 63 00 72 00 ".:"...s.s.c.r.
33 00 74 00 73 00 5F 00 22 00 7D 00 2C 00 7B 00 3.t.s...".},.{.
22 00 71 00 75 00 65 00 73 00 74 00 69 00 6F 00 ".q.u.e.s.t.i.o.
6E 00 22 00 3A 00 22 00 57 00 68 00 61 00 74 00 n.".:.".W.h.a.t.
:00150
:00160
:00170
:00180
           20 00 77 00 61 00 73 00 20 00 79 00 6F 00 75 00 .W.a.s. .y.o.u.
72 00 20 00 63 00 68 00 69 00 6C 00 64 00 68 00 r. .c.h.i.l.d.h.
:00190
:00140
:001B0
           6F 00 6F 00 64 00 20 00 6E 00 69 00 63 00 6B 00 o.o.d. .n.i.c.k.
           6E 00 61 00 6D 00 65 00 3F 00 22 00 2C 00 22 00 n.a.m.e.?.
           61 00 6E 00 73 00 77 00 65 00 72 00 22 00 3A 00 a.n.s.w.e.r.".:.
22 00 72 00 33 00 67 00 31 00 73 00 74 00 72 00 ".r.3.g.1.s.t.r.
79 00 7D 00 22 00 7D 00 5D 00 7D 00 "y.}.".}.].
:00100
:001E0
```

The flag is in the answer: GCTF {p3rs0nal s3cr3ts r3g1stry}!

Find Me 1



Challenge Overview

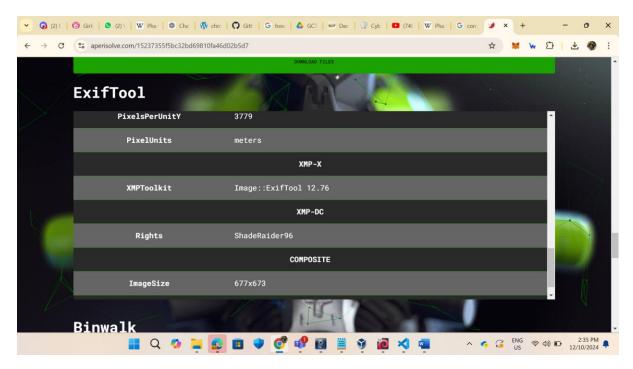
In this OSINT challenge, I was tasked with identifying the real name of a high-profile hacker who leaves images after compromising systems. My goal was to analyze the given image and find any clues or "fingerprints" the hacker may have left behind, ultimately revealing their true identity.

Step 1: Image Analysis with Aperisolve

I started by analyzing the provided image using Aperisolve, an online tool used for in-depth analysis of image files. Aperisolve can extract hidden data, metadata, and other useful information from image files, making it an essential tool for this challenge. Once I uploaded the image to Aperisolve, I reviewed the output from various analysis tools. One key result came from the ExifTool command, which extracts metadata embedded within the image.

Step 2: Metadata Analysis

In the ExifTool output, I found an important clue under the metadata field labeled "Rights". The entry revealed a username:



Rights: ShadeRaider96

Step 3: Investigating the Username

With the username ShadeRaider96, I began searching for traces of this alias across different online platforms. Through my investigation, I discovered an account associated with this username on Twitter (X).

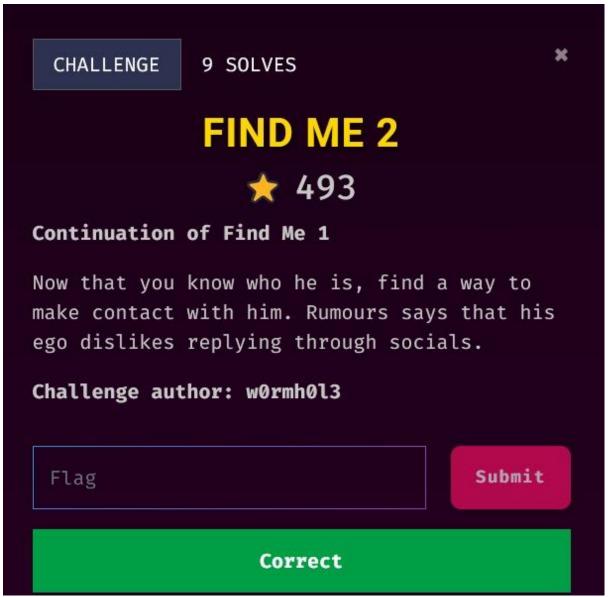
The Twitter (X) profile for ShadeRaider96 contained public information, including posts and interactions. Most importantly, it also revealed the hacker's real name in the bio section.



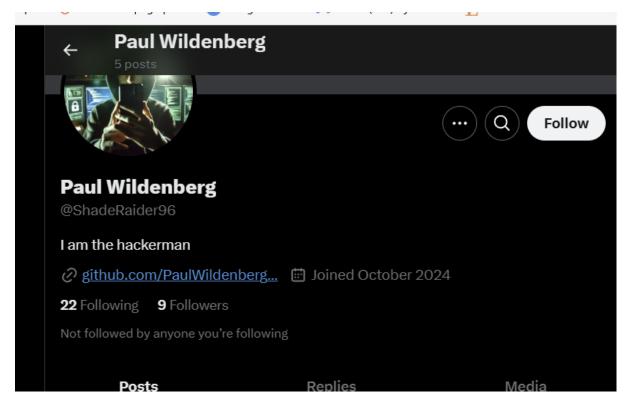
Step 4: Identifying the Real Name

After cross-referencing the information from the Twitter (X) profile, I was able to confirm the hacker's real name. This successfully completed the challenge.

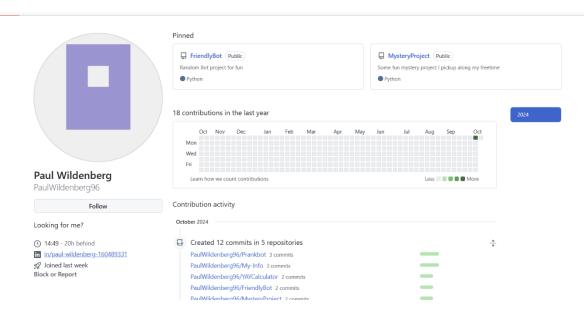
Flag: gctf{Paul_Wildenberg}!



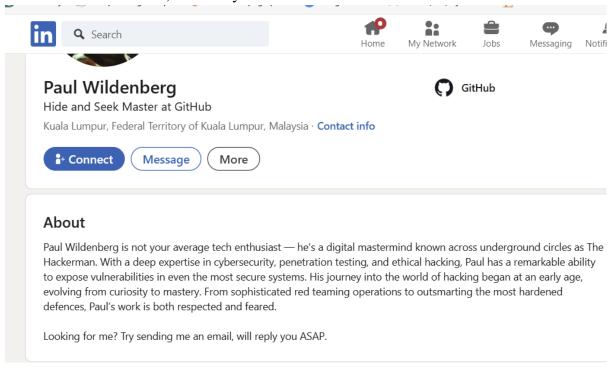
The question said find a way to contact with him so I looking at his twitter and found his Github link in bio.



And at his github, I found his Linkedln link.



At the About in Linkedln, he said try send email to contact him.



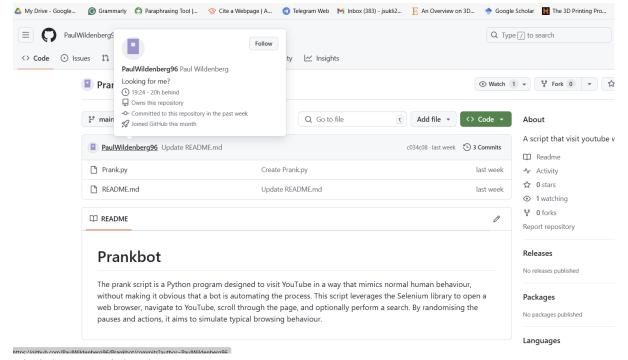
So, what I need to do no is found his email according to the current information we have. Therefore, I try search is there any way can find a person email through the GitHub. And I found it!



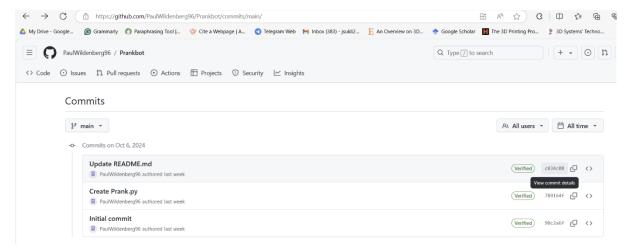
How to find email addresses for most GitHub users

15 Nov 2019 — In this blog post we will show you how to find the email address for most **GitHub** profiles (even if they don't publicly share their email).

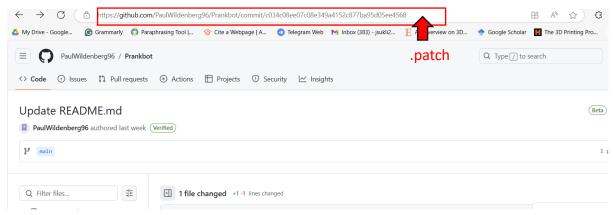
Link: https://www.nymeria.io/blog/how-to-manually-find-email-addresses-for-github-users
Firstly, go to any of his non-forked repository:



Find the commit by the user:



Once locate a promising commit click on the commit ID on the right hand side to view the actual commit.



Convert to the patch view to locate the email address



We found his email.

Next step is contact him with this email:

Hi! I'm looking for Flag!

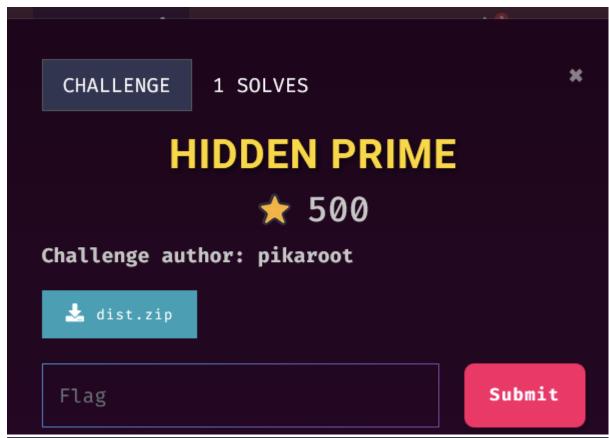


Su Jeniffer <jsukli20030412@gmail.com> to paulwildenberg96 ▼

Hi! I'm looking for Flag for Find me2. GCTF Participant Jeniffer

Finally, he reply to me with the flag.





```
ifrom Crypto.Util.number import getPrime, bytes_to_long as b2l
from secret import flag
ifrom secrets import token_bytes as tb

E = b2l(tb(100))

flag1 = b2l(flag[:16])
flag2 = b2l(flag[16:])

p, q, x = [getPrime(1024) for _ in range(3)]

n1, n2 = p*x, q*x
e = 0x10001

c1 = pow(flag1,e,n1)
c2 = pow(flag2,e,n2)

with open('out.txt','w') as f:
    f.write(f'n1: {n1}\n')
    f.write(f'c2: {c2}\n')
    f.write(f'hint: {n1*E+n2}')
```

The code given shows this challenge involves RSA encryption, where two parts of the flag (flag1 and flag2) are encrypted with the same e (public exponent) but different moduli (n1 and n2). Both moduli share a common factor x, making it possible to recover the flag by calculating that common factor and then using it to decrypt the ciphertexts.

Here is the given data in txt file: n1:

 $169826694190963923927267278920506304774712936009771387964060996166650366233\\809890947300475518309943342695272769257877183849522549164411963837361339966\\082070773067493543446928782957635581298495261109803286446607762230077270514\\783555692694503905573681919274317442010927011119078878207456900633227358543\\073819285432412696774748173293404058603479398230246605586112177667389233492\\602044073041448316281411106607245065716279422649534567137352459449604013654\\866853608881034777933788526234904892122909162245026425009231779843874824473\\375035079931982808264699404984183250925406930183832251769332945894238185570\\03478593666138697$

c1:

4121897285069672533289462062837762004836963567074263903595433058484802602349420025458286725130254393698465925106362352790531792390417320779205336425907354580916980013972134132225027151508104959097958202738234027357398970317511041268200245307823496263943937049513830485937959512303695585308492749505368988090959924907535986303839119322061827441718333056405667715128754022201952341720207239965165829486335361699151726589158060020849304849737750347050023270450918492070687660219998198421071351597415036748441719018618708570784374235712221276464730709070944806614851257142714515743147897418599637560585882481622156452959

c2:

 $643782164278704828516303782284236318881990108461153326767749180428925087367\\ 401155299799035187352494858869198822405158822531038272779302217480316224728\\ 705589616570032018893964696043591165327338686618152076700540706714238456629\\ 528528440965871993656855902718403069225931746243414798063853096689988748826\\ 727871743579473382588394694457367977507870040471973444964228150393929016946\\ 877281079308935984091851373289924135817572259304240757142316272869487944976\\ 801243442657488363061520077078958732050939152313758395737967052963302308945\\ 087235146838021919613913050221421547406644304722051762074443135150395085166\\ 5477608448311216$

hint:

 $353015607105234557942386719948921968517612921135279710920134842707780251056\\055531103708310272177206965256187983229215588986036431249388608509798562422\\0508184371060437167735952689307599$

There is:

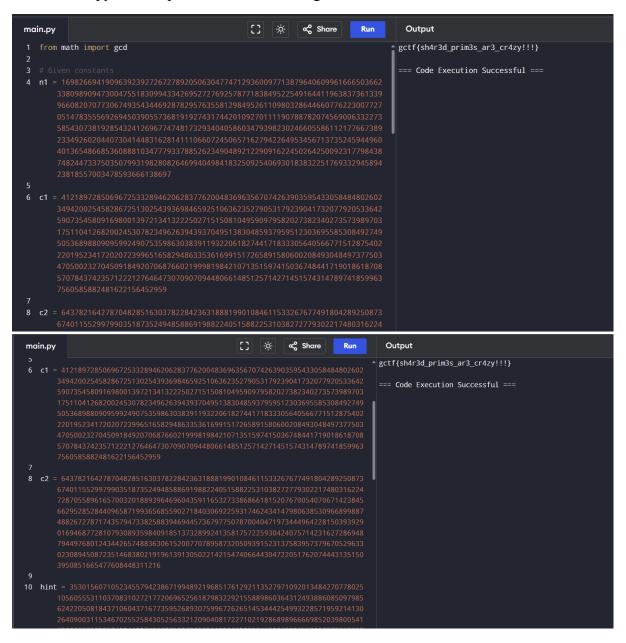
2 ciphertexts: c1 and c2

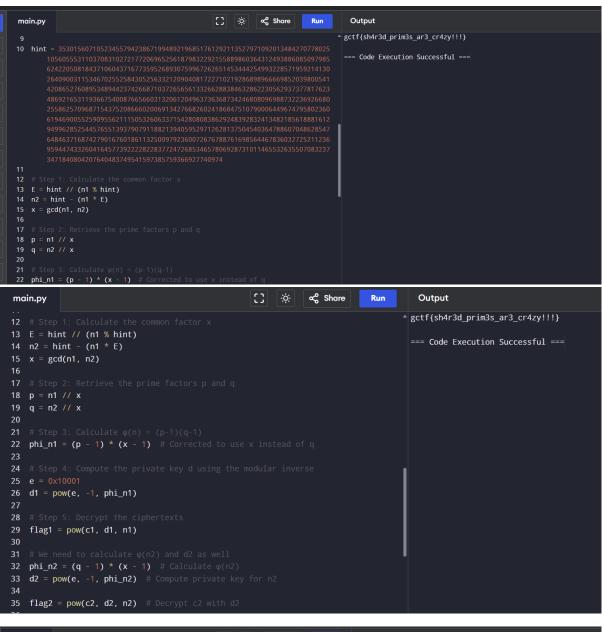
2 moduli: n1 and n2

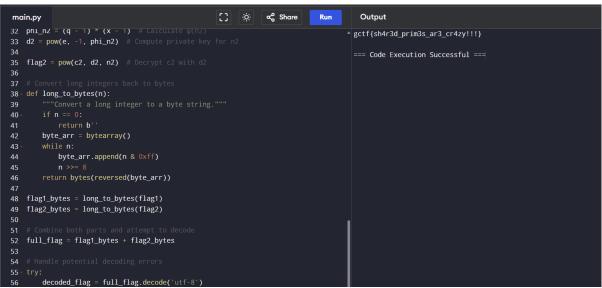
A "hint" that is related to both moduli (n1 and n2) and some secret number E.

To recover flag1 and flag2 by decrypting c1 and c2. To do this, I need the private keys for both moduli n1 and n2.

Below is the python script I used to find the flag.







```
main.py
                                                   [] 🔅
                                                               ∝ Share
                                                                                      Output
          "Convert a long integer to a byte string.
                                                                                   a gctf{sh4r3d prim3s ar3 cr4zy!!!}
40 -
           return b'
                                                                                    === Code Execution Successful ===
       byte_arr = bytearray()
42
           byte_arr.append(n & 0xff)
       return bytes(reversed(byte_arr))
48 flag1_bytes = long_to_bytes(flag1)
49 flag2_bytes = long_to_bytes(flag2)
50
52 full_flag = flag1_bytes + flag2_bytes
      decoded_flag = full_flag.decode('utf-8')
56
   except UnicodeDecodeError:
       decoded_flag = full_flag.decode('latin-1') # Try a different encoding
58
61 print(decoded_flag)
```

Code Explaination

Libraries

from math import gcd

• The gcd function from the math library is used to calculate the greatest common divisor, which is crucial for factoring *n*.

Constant

n1 is the modulus for the RSA encryption, and c1 and c2 are the ciphertexts want to decrypt. The hint is used to derive additional information about the modulus.

Step 1: Calculate the Common Factor

```
E = hint // (n1 \% hint)

n2 = hint - (n1 * E)

x = gcd(n1, n2)
```

Finding x: The variable E calculates how many times n1 fits into hint. The value of n2 is derived from hint, and gcd is used to find the common factor xx between n1 and n2. This is crucial because if n1 and n2 share a prime factor, it can help in factorization.

Step 2: Retrieve the Prime Factors

```
p = n1 // x
q = n2 // x
```

The values of p and q are calculated by dividing n1 and n2 by the common factor x. These are the prime factors used in the RSA encryption.

Step 3: Calculate $\varphi(n)$

```
phi_n1 = (p-1) * (x-1)

phi_n2 = (q-1) * (x-1)
```

The totient function $\varphi(n)$ is calculated for the modulus n1 & n2. This function is essential for determining the private key in RSA.

Step 4: Compute the Private Key

```
d1 = pow(e, -1, phi_n1) # Private key for n1
d2 = pow(e, -1, phi_n2) # Private key for n2
```

With $\varphi(n1)$ and $\varphi(n2)$, we can compute the private keys d1 and d2 using the modular inverse of e modulo $\varphi(n1)$ and $\varphi(n2)$

Step 5: Decrypt the Ciphertexts

```
flag1 = pow(c1, d1, n1)
flag2 = pow(c2, d2, n2)
```

Now that we have the private keys d1 and d2, we can decrypt the ciphertexts c1 and c2 to recover the two parts of the flag (flag1 and flag2)

Converting Long Integers to Bytes

```
def long_to_bytes(n):
    if n == 0:
        return b"
    byte_arr = bytearray()
    while n:
        byte_arr.append(n & 0xff)
        n >>= 8
    return bytes(reversed(byte_arr))
```

This function converts the decrypted integer values back into a byte string. This step is necessary because RSA encrypts data as integers, and you need to interpret those integers as bytes to get back the original message.

Combining the Flags and Decoding

```
full flag = flag1 bytes + flag2 bytes
```

try:

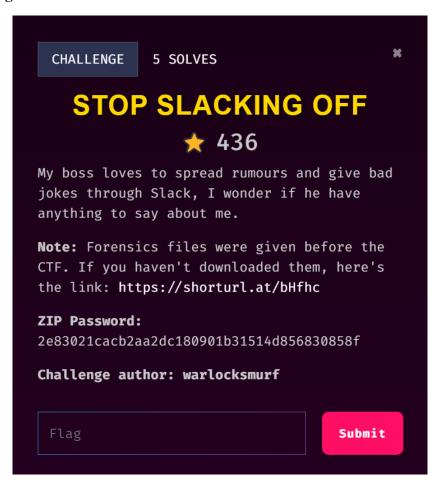
```
decoded_flag = full_flag.decode('utf-8')
except UnicodeDecodeError:
  decoded_flag = full_flag.decode('latin-1') # Try a different encoding
```

print(decoded flag)

The decrypted byte sequences for both flags are combined. The script attempts to decode the combined bytes using UTF-8 encoding. If that fails, it falls back to latin-1, which can handle any byte value.

Flag: gctf{sh4r3d prim3s ar3 cr4zy!!!}

Stop Slacking Off



Challenge Overview

In the Stop Slacking Off forensic challenge, I was tasked with investigating a Slack workspace for any suspicious or humorous activity, especially rumours or jokes from the boss. The only data provided was from a disk image containing the path to Slack's user data folder. My goal

was to find any conversations about rumours or jokes and potentially discover a secret code hidden in the Slack files.

Step 1: Exploring the Disk Image

The disk image contained a single path to Slack's application data:

C:\Users\GIC2024\AppData\Roaming\Slack

This folder had several subdirectories, including:

- Cache
- IndexedDB
- Local Storage
- Logs
- Storage

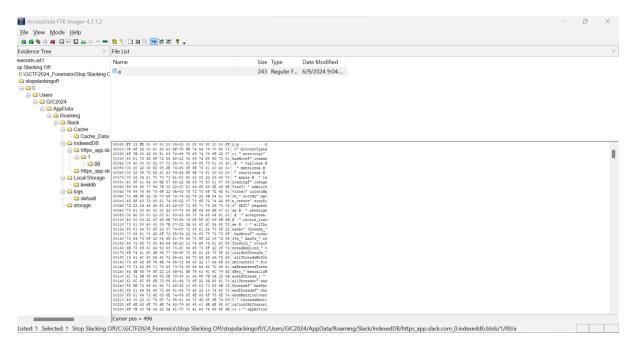
I focused on the **IndexedDB** folder because IndexedDB is a local database used by web applications like Slack to store structured data, including message history, channel information, and workspace interactions. This data could potentially contain the rumours or jokes mentioned in the challenge.

Step 2: Navigating the IndexedDB Directory

Within the **IndexedDB** folder, I navigated to:

C:\Users\GIC2024\AppData\Roaming\Slack\IndexedDB\https_app.slack.com_0.indexeddb.bl ob\1\00

Inside this directory, I found a regular file named **a**, which appeared to be a binary file containing local data from Slack. Given the importance of IndexedDB in storing key interactions, I opened this file in a text editor (Notepad) to analyse its content.

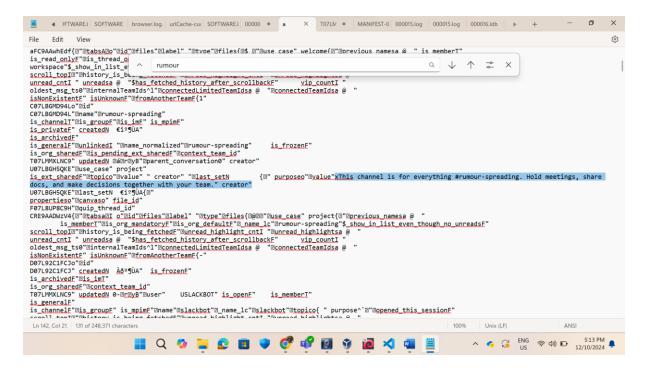


Step 3: Analyzing the IndexedDB File

I began examining the content of the file by searching for keywords relevant to the challenge description.

Searching for "rumour":

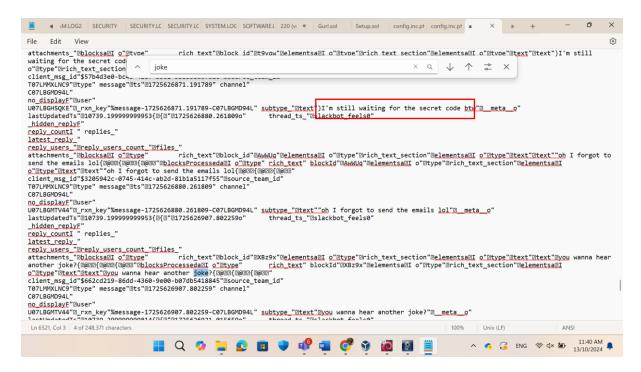
I searched for the word **rumour** and found the following message:



This indicated that there was a Slack channel specifically for spreading rumors, aligning with the challenge's suggestion that the boss spreads rumors. Finding this message confirmed that I was looking in the right file, and I decided to search for more keywords.

Searching for "joke":

I searched for **joke** next and uncovered several communications between the team members, including a message referencing a **secret code**. This suggested that the secret code, possibly the flag, was hidden in the Slack conversations.



I followed the conversation trail and pieced together the context, revealing the code hidden within the chat logs.



Step 4: Extracting and Decoding the Secret Code

The secret code was encrypted using **Base64 encoding**. To decode the secret code, I used **CyberChef**, an online tool for various encryption and decryption tasks.



Flag: GCTF{sLaCk1nG_0ff_4t_w0rk}