SUPOR: Precise and Scalable Sensitive User Input Detection for Android Apps

Jianjun Huang, Zhichun Li, Xusheng Xiao, Zhenyu Wu, Kangjie Lu, Xiangyu Zhang, Guofei Jiang









Disclosed to public

Hijacked/maliciously retrieved



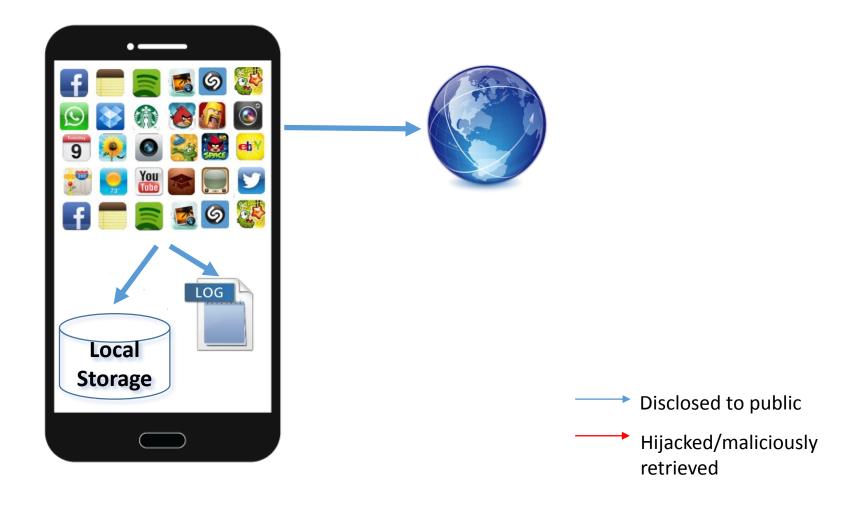
Disclosed to public

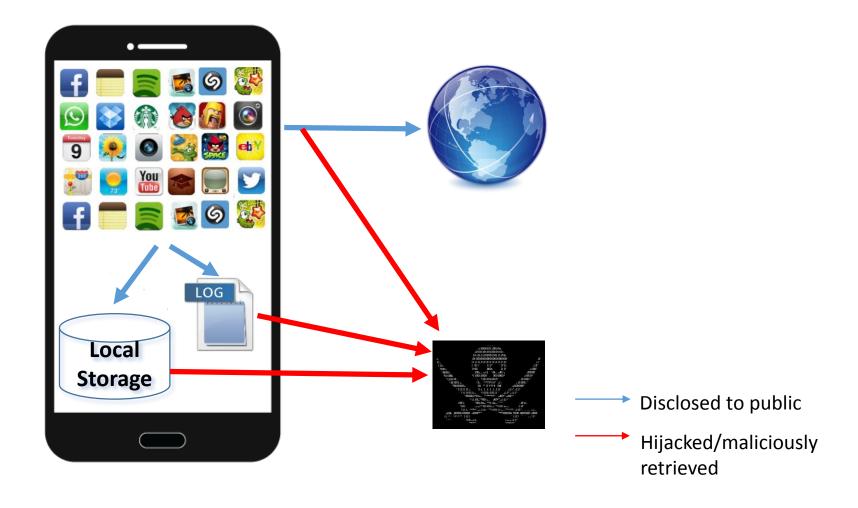
Hijacked/maliciously retrieved



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Sensitive Data

 Existing work focused on sensitive data defined by certain API methods.



TaintDroid^[OSDI'10], AndroidLeaks^[TRUST'12], FlowDroid^[PLDI'14]



PiOS^[NDSS'11]

Sensitive Data

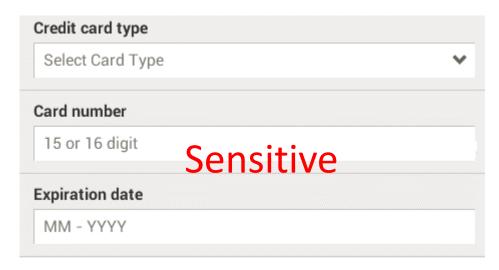
- Existing work focused on sensitive data defined by certain API methods.
 - Most of them are permission protected
 - E.g., in Android, TelephonyManager.getDeviceId()

Sensitive User Inputs

- We are among the first to detect user inputs as sensitive sources in mobile apps.
 - None of them are permission protected
 - E.g., user id/password, credit card number...

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Example User Inputs Disclosures

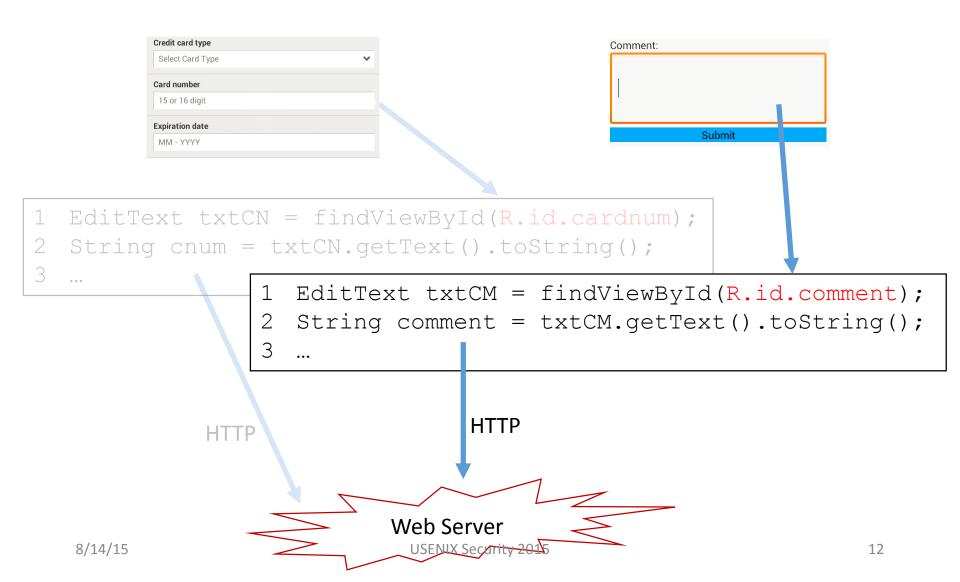


```
1 EditText txtCN = findViewById(R.id.cardnum);
2 String cnum = txtCN.getText().toString();
3 ...
```

HTTP

Web Server

Example User Inputs Disclosures



Research Problems

- How to systematically discover the input fields from an app's UI?
- How to identify which input fields are sensitive?
- How to associate the sensitive input fields to the corresponding variables in the apps that store their values?

Research Problems

 How to systematically discover the input fields from an app's UI?

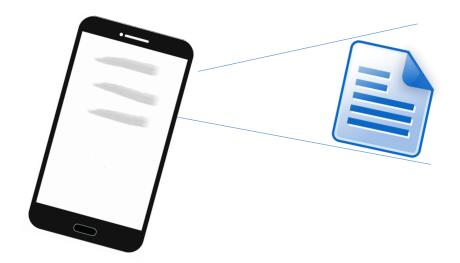
How to identify which input fields are sensitive?

 How to associate the sensitive input fields to the corresponding variables in the apps that store their values?

Intuition

 From the user's perspective, if we can mimic how a user looks at the UIs, we can determine which input fields can contain sensitive data within the UI context.





Feasibility

Render the statically defined UI layouts

Feasibility

Render the statically defined UI layouts

	Android	iOS	Windows Phone
Layout format	XML	NIB/XIB/Storyboard	XAML/HTML
Static UI Render	ADT	Xcode	Visual Studio
APIs map widgets to code	Yes	Yes	Yes

Feasibility

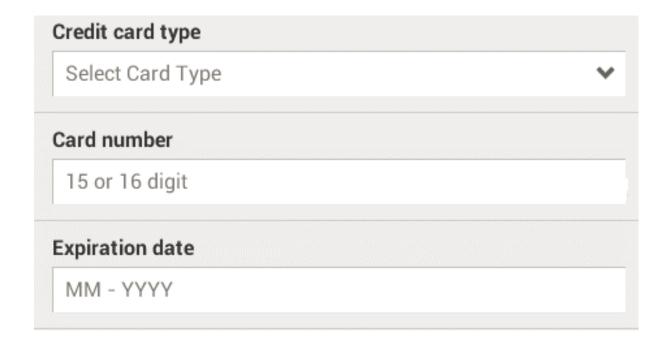
Render the statically defined UI layouts

	Android	iOS	Windows Phone
Layout format	XML	NIB/XIB/Storyboard	XAML/HTML
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APIs map widgets to code	Yes	Yes	Yes

Associate labels to input fields based on physical locations

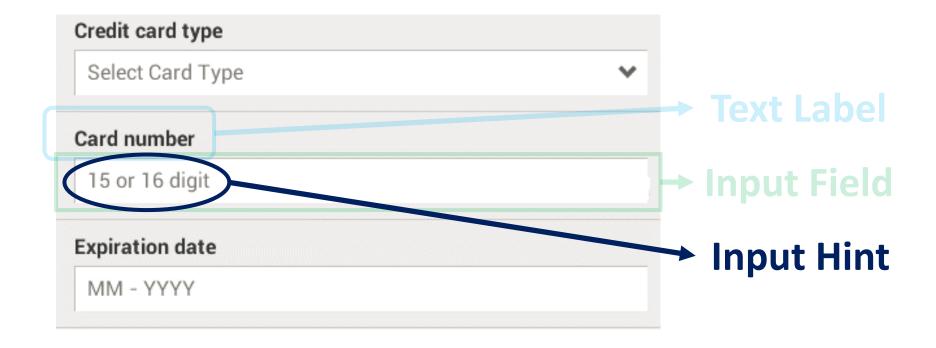
SUPOR:

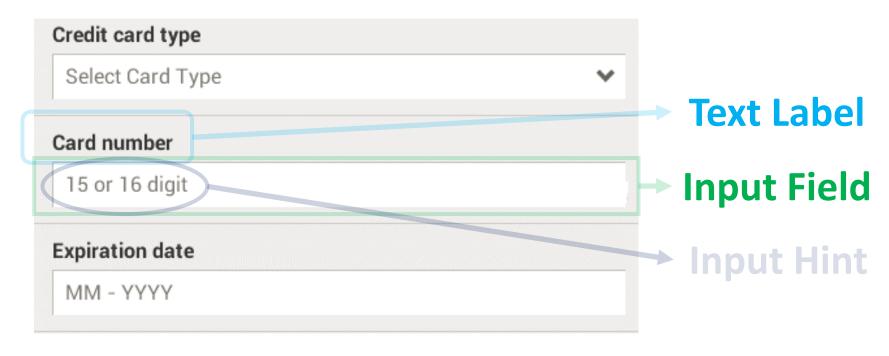
Sensitive <u>User inPut</u> detect<u>OR</u>











Widget

Background – Layout File

A piece in an Android layout example.

```
<EditText
android:id="@+id/pwd"
android:inputType="textPassword"/>
```

Background – Layout File

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A piece in an Android layout example.

```
<EditText

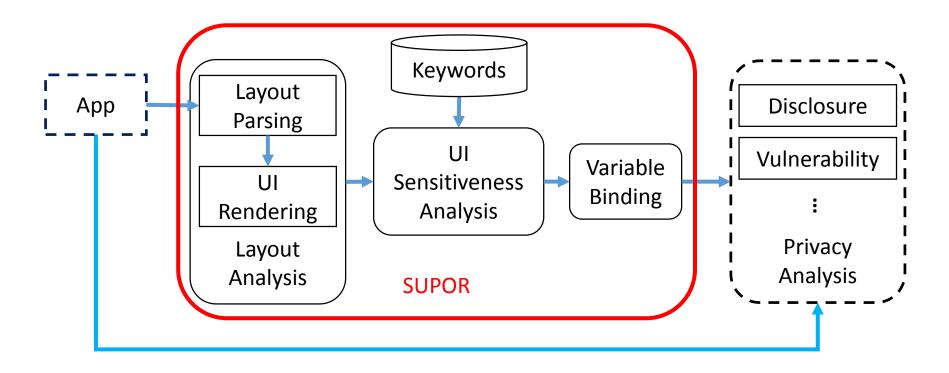
Identifier

android:id="@+id/pwd"

android:inputType="textPassword"/>

Interesting Attribute
```

Overview of SUPOR



Parsing Layout

 We need to know which layout files contain input fields.



Is Sensitive User Input
Detection Needed?

Layout file

Parsing Layout

 We need to know which layout files contain input fields.



Is Sensitive User Input
Detection Needed?

Layout file





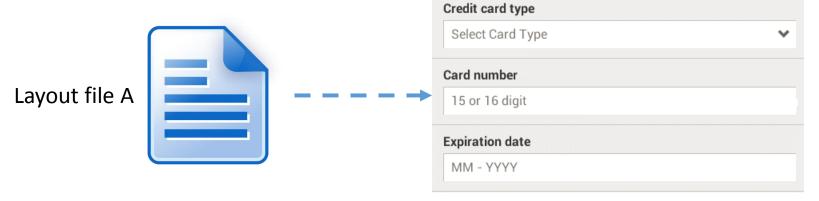
layout doesn't contain input fields

Rendering UI

• Statically render layout files to UIs as users look at on smartphones via tools like ADT in Android.

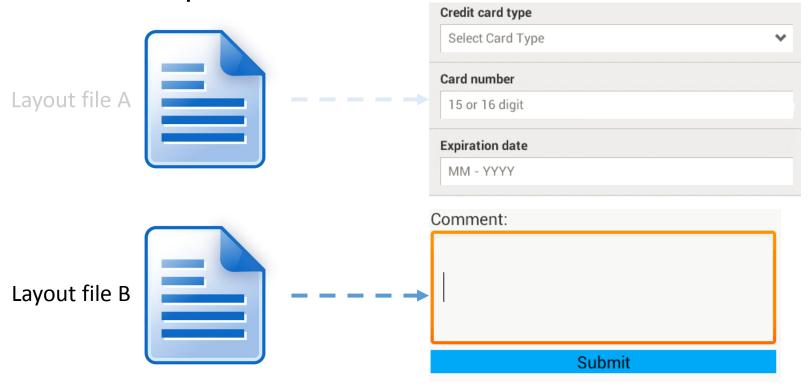
Rendering UI

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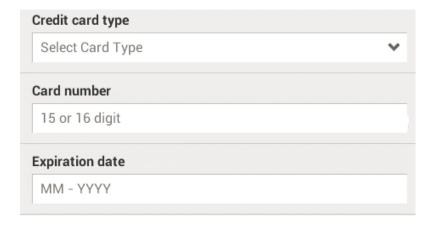


Rendering UI

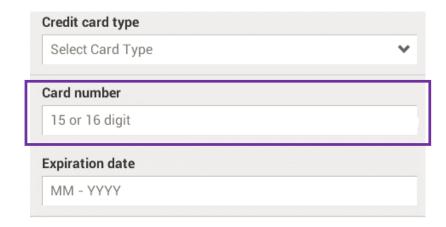
 Statically render layout files to UIs as users look at on smartphones via tools like ADT in Android.



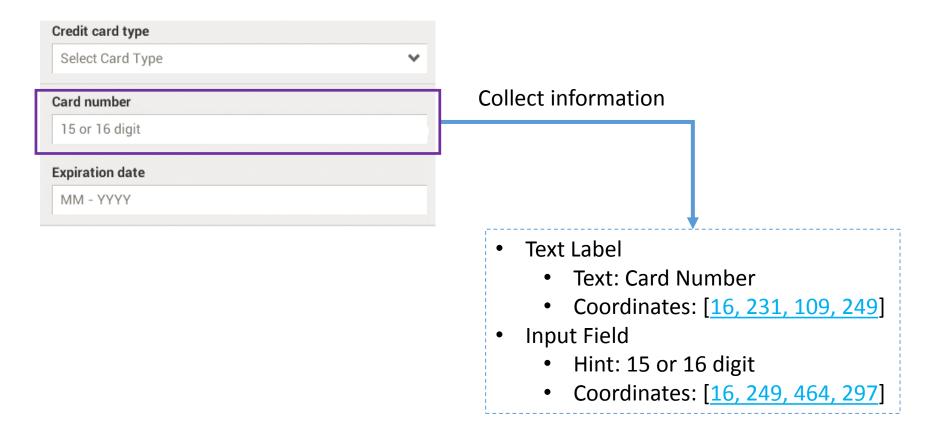
Extracting Information



Extracting Information

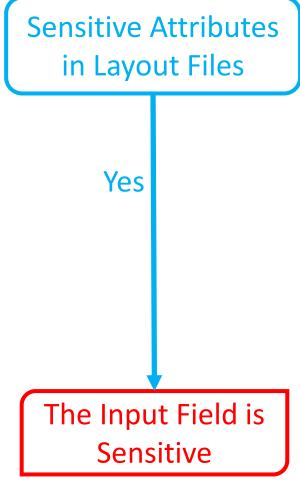


Extracting Information

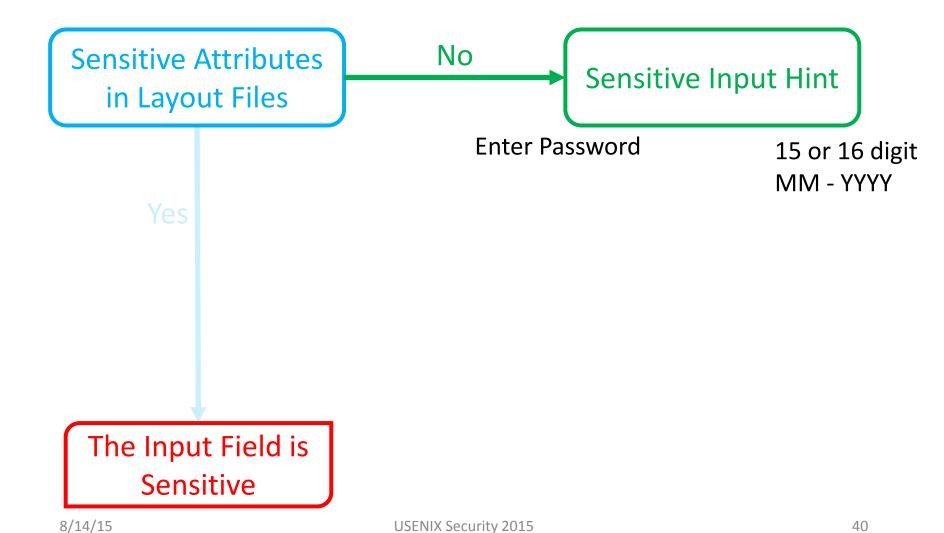


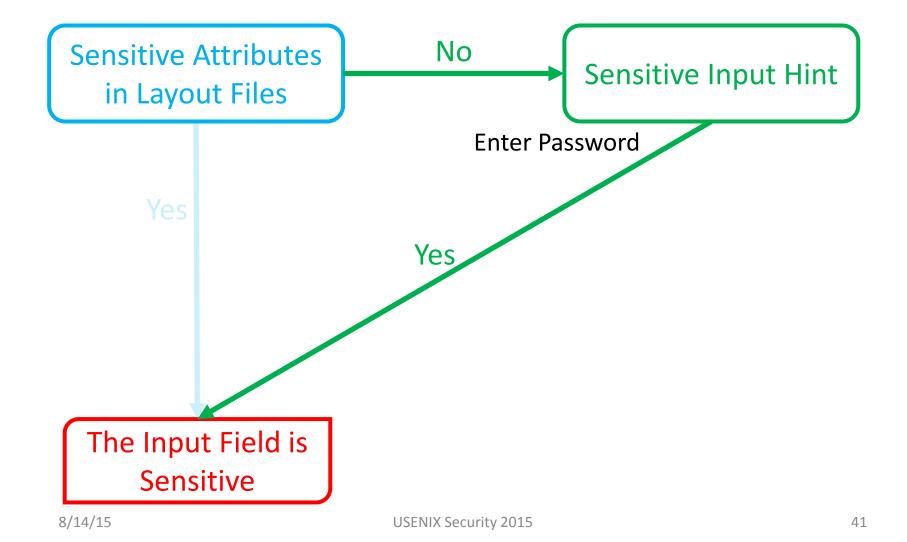
Sensitive Attributes in Layout Files

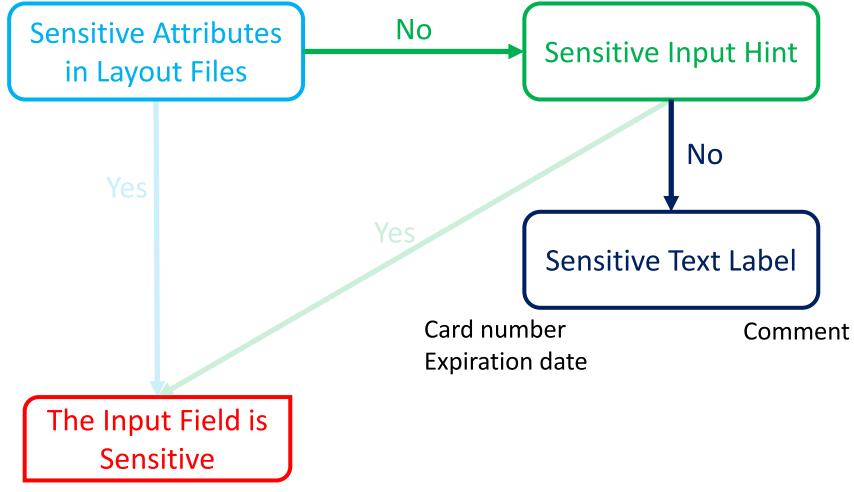
```
<EditText android:id="@+id/pwd"
android:inputType="textPassword"/>
```

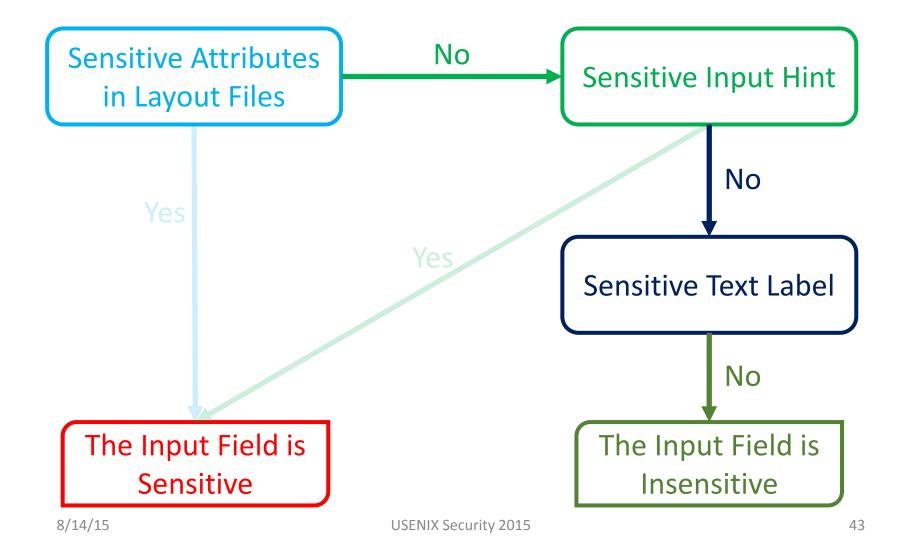


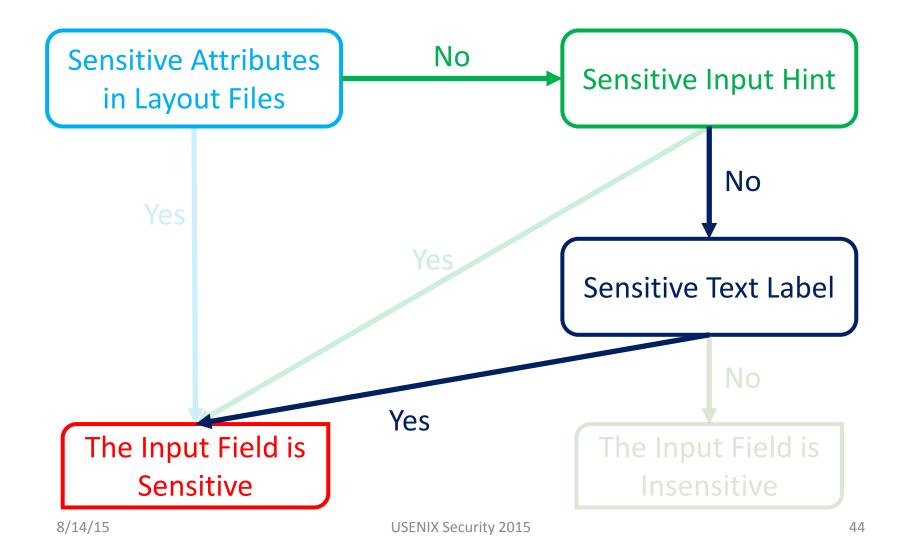
8/14/15

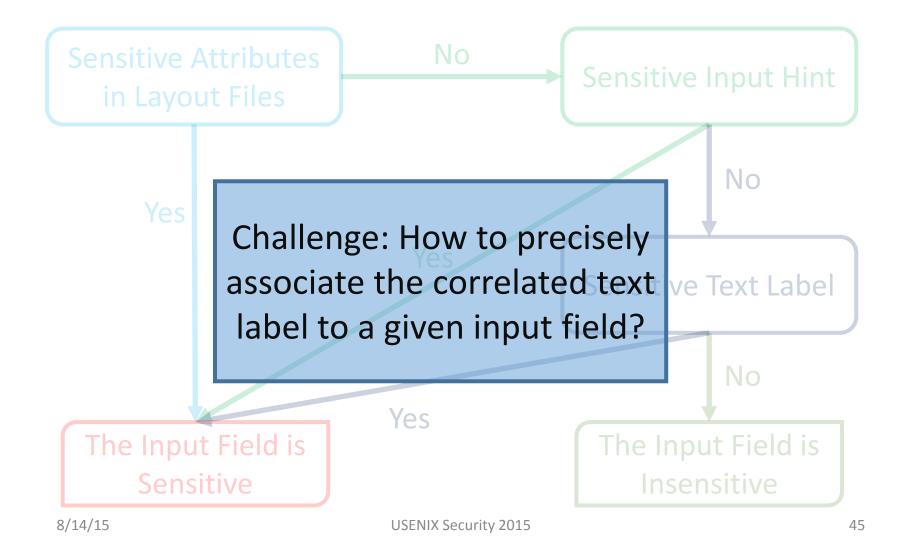












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- Assign position-based weights based on empirical observations
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4	2	8
0.8	Input Field	9
8	9	10

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Geometry-based correlation score computation

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```
(x1, y1)
Label
(x2, y2)
```

Input Field (I)

Geometry-based correlation score computation

```
(x1, y1)
Label
(x2, y2)
```

- \triangleright For each pixel (x,y) in a text label
 - distance(I, x, y) * posWeight(I, x, y)

Input Field (I)

Geometry-based correlation score computation

```
(x1, y1)
Label
(x2, y2)
```

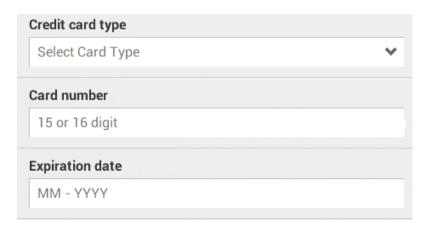
- For each pixel (x,y) in a text label
 - distance(I, x, y) * posWeight(I, x, y)

Input Field (*I*)

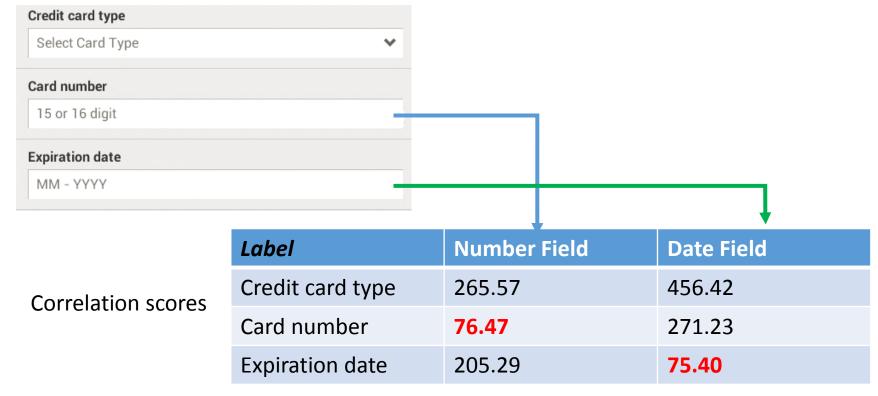
➤ Average the correlation score for the text label

 Find out the label with the smallest correlation score among all potential labels for a given input field

 Find out the label with the smallest correlation score among all potential labels for a given input field



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Correlation scores

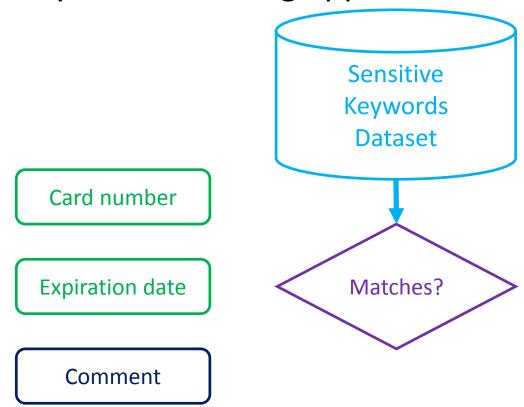
Label	Number Field	Date Field
Credit card type	265.57	456.42
Card number	76.47	271.23
Expiration date	205.29	75.40

Card number

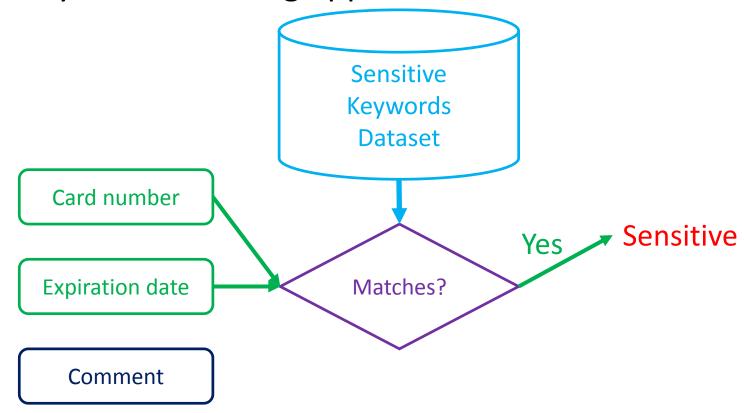
Expiration date

Comment

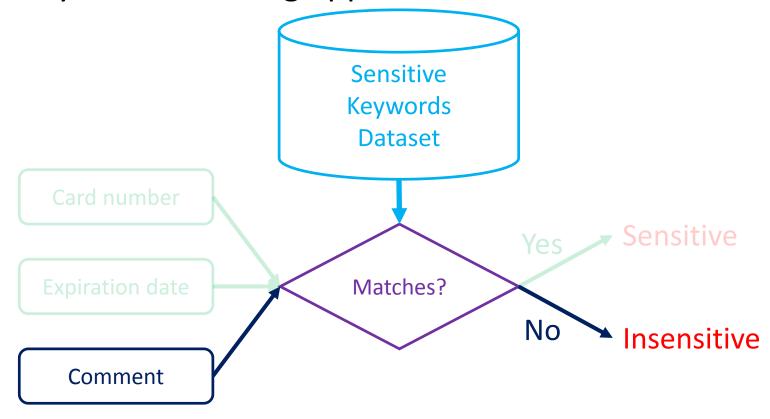
Keyword matching approach



Keyword matching approach

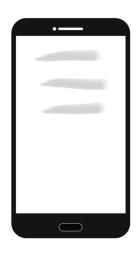


Keyword matching approach



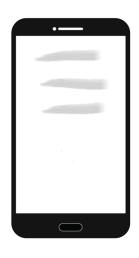
Why is keyword matching approach effective?

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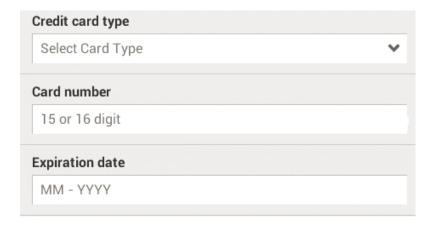
Small screen and short phrases or sentences

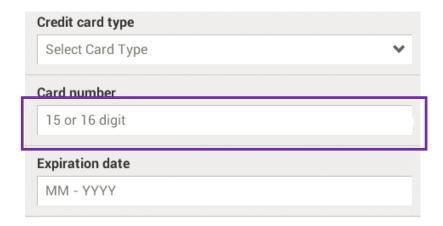
Why is keyword matching approach effective?

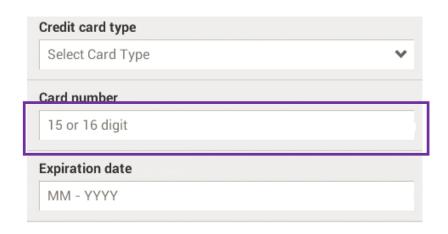


Small screen and short phrases or sentences

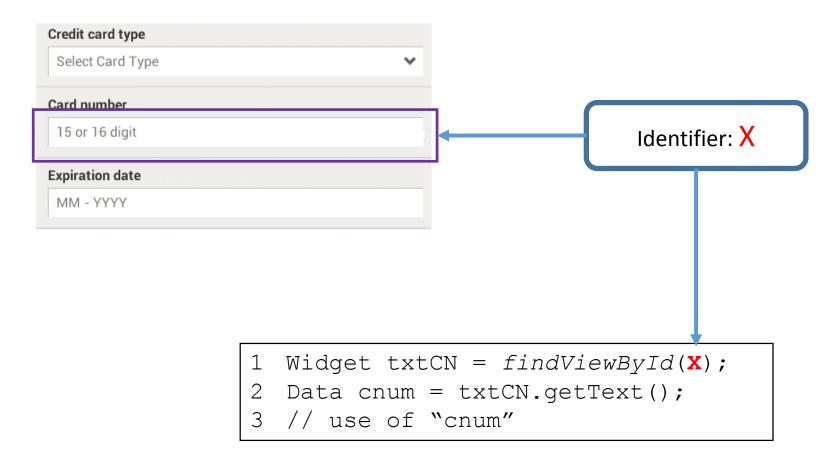
• We only analyze the most relevant text label







```
1 Widget txtCN = findViewById(X);
2 Data cnum = txtCN.getText();
3 // use of "cnum"
```



 Challenge: different widgets within one apps have the same identifier

```
<TextView android:text= ="Card Number" /> <EditText android:id="@+id/input1" ... /> ...
```

```
<TextView android:text= ="Search" /> <EditText android:id="@+id/input1" ... /> ...
```

 Challenge: different widgets within one apps have the same identifier

```
<TextView android:text= ="Card Number" /> <EditText android:id="@+id/input1" ... /> ...
```

```
<TextView android:text= ="Search" /> <EditText android:id="@+id/input1" ... /> ...
```

```
txtInput1 = this.findViewById(input1);
```

```
txtInput2 = this.findViewById(input1);
```

 Challenge: different widgets within one apps have the same identifier

```
<TextView android:text= ="Card Number" />
<EditText android:id="0+id/input1" ... />
...

<TextView android:text= ="Search" />
<EditText android:id="0+id/input1" ... />
...

txtInput1 = this.findViewById(input1);

txtInput2 = this.findViewById(input1);
```

```
<TextView android:text= = "Card Number" />
<EditText android:id="@+id/input1" ... />
[layout: billing_information.xml]
                                        <TextView android:text= ="Search" />
                                         <EditText android:id="@+id/input1" ... />
                       Sensitive
                                         [layout: search.xm/]
                                                               Insensitive
                                   id/input1
txtInput1 = this.findViewById(input1);
                               txtInput2 = this.findViewById(input1);
```

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<TextView android:text= = "Card Number" />
<EditText android:id="@+id/input1" ... />
[layout: billing_information.xml]
                                        <TextView android:text= ="Search" />
                                        <EditText android:id="@+id/input1" ... />
                       Sensitive
                                        [layout: search.xm/]
                                                               Insensitive
                                   id/input1
txtInput1 = this.findViewById(input1);
this.setContentView(billing information);
```

```
<TextView android:text= = "Card Number" />
<EditText android:id="@+id/input1" ... />
[layout: billing_information.xml]
                                        <TextView android:text= ="Search" />
                                         <EditText android:id="@+id/input1" ... />
                       Sensitive
                                         [layout: search.xm/]
                                                               Insensitive
                                   id/input1
txtInput1 = this.findViewById(input1);
this.setContentView(billing information);
```

77

```
<TextView android:text= = "Card Number" />
<EditText android:id="@+id/input1" ... />
[layout: billing_information.xml]
                                        <TextView android:text= ="Search" />
                                         <EditText android:id="@+id/input1" ... />
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                                         [layout: search.xm/]
                                                               Insensitive
                                   id/input1
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                                                                 Insensitive
                                    id/input1
                                txtInput2 = this.findViewById(input1);
```

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                                         [layout: search.xm/]
                                                                Insensitive
                                   id/input1
                                txtInput2 = this.findViewById(input1);
                                this.setContentView(search);
```

```
<TextView android:text= = "Card Number" />
<EditText android:id="@+id/input1" ... />
[layout: billing_information.xml]
                                        <TextView android:text= ="Search" />
                                         <EditText android:id="@+id/input1" ... />
                       Sensitive
                                         [layout: search.xm/]
                                                               Insensitive
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                               txtInput2 = this.findViewById(input1);
                               this.setContentView(search);
```

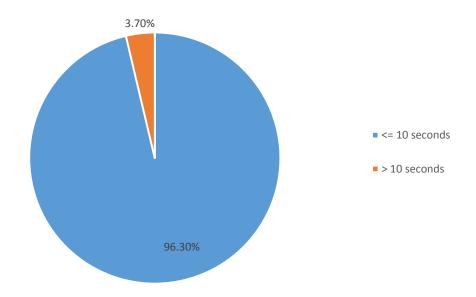
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<TextView android:text= = "Card Number" />
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[layout: billing_information.xml]
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                                         [layout: search.xm/]
                                                               Insensitive
                                   id/input1
                              Insensitive
                               txtInput2 = this.findViewById(input1);
                               this.setContentView(search);
```

Implementation & Evaluation

- Implemented for Android apps and built on Dalysis^[CHEX CCS'12], IBM WALA and ADT.
- Only input fields of type EditText are analyzed, i.e. other user inputs like checkbox are ignored.
- Implemented a sensitive user inputs disclosure detection system by combining SUPOR and static taint analysis
- 16,000 apps were evaluated

Evaluating UI Sensitiveness Analysis (1)

- 9,653 apps (60.33%) contains input fields
 - Performance:
 - Average analysis time is 5.7 seconds for one app



Evaluating UI Sensitiveness Analysis (2)

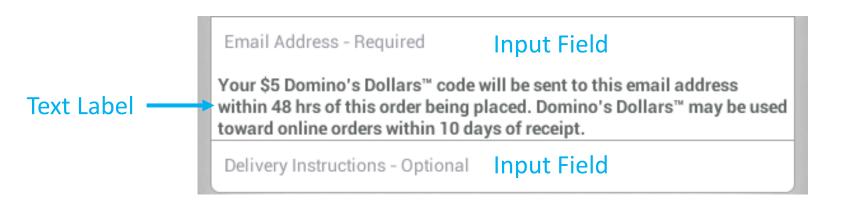
- 9,653 apps (60.33%) contains input fields
 - Accuracy
 - Manually examined 40 apps . 115 layouts are rendered and 485 input fields are analyzed.
 - **TP**: sensitive user inputs are identified as sensitive
 - **FP**: insensitive user inputs are identified as sensitive
 - FN: sensitive user inputs are identified as insensitive

$$Recall = \frac{TP}{TP + FN} = 97.3\%$$
 $Precision = \frac{TP}{TP + FP} = 97.3\%$

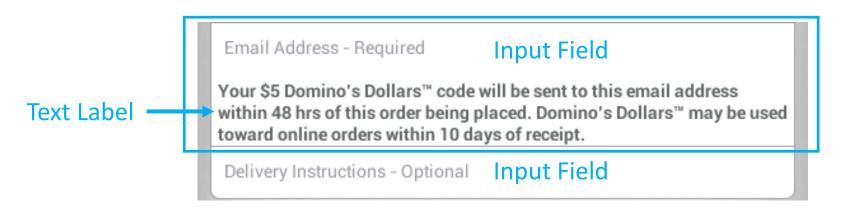
- Insufficient context to identify sensitive keywords.
 - False negative: "Answer" vs "Security Answer"
 - False Positive: "Height" of an image file and for a human being

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- Inaccurate text label association
 - False positive: e.g. the long sentence (with keyword "email") is associated with the "Delivery Instructions" field

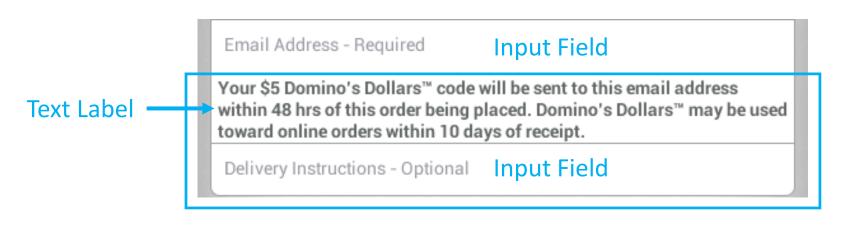
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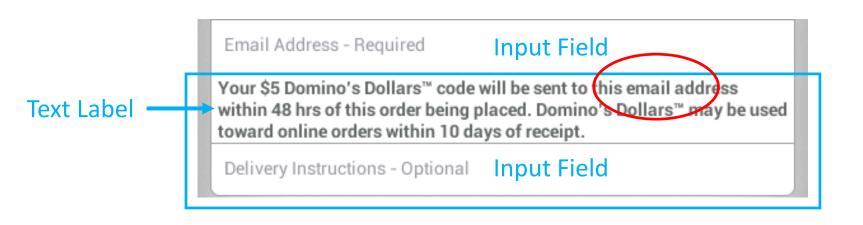
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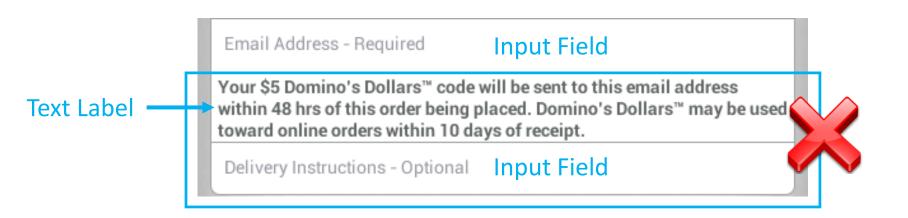
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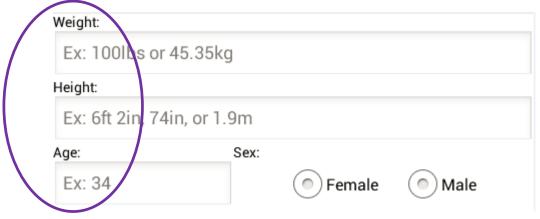


Evaluating Disclosure Analysis

- For all 16,000 apps
 - Throughput: **11.1** apps/minute
 - A cluster of 8 servers
 - 3 apps are analyzed on each server in parallel

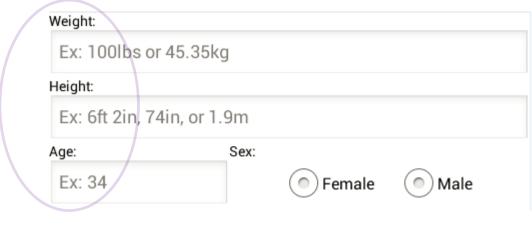
Evaluating Disclosure Analysis

- For all 16,000 apps
 - Throughput: 11.1 apps/minute
 - A cluster of 8 servers
 - 3 apps are analyzed on each server in parallel
 - Manually examined 104 apps
 - False positive rate is 8.7%
 - Limitations of underlying taint analysis framework
 - E.g. lack of accurate modeling of arrays



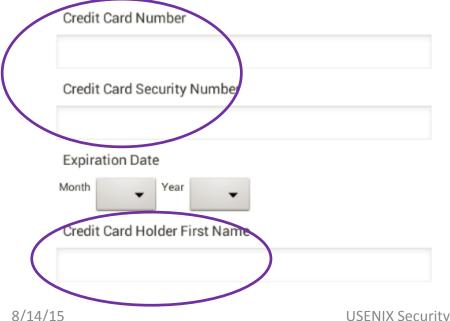
com.canofsleep.wwdiary

3 input fields associated with labels "Weight", "Height" and "Age" are identified sensitive.



com.canofsleep.wwdiary

3 input fields associated with labels "Weight", "Height" and "Age" are identified sensitive.



com.nitrogen.android

The 3 marked inputs fields are identified sensitive and their data are disclosed.

8/14/15

```
txtWeight = this.findViewById(R.id.edt_weight);

valWeight = txtWeight.getText().toString();

Log.i("weight", valWeight);
```

 Disclosure analysis based on existing approach which directly define certain APIs as sensitive sources.

```
txtWeight = this.findViewById(R.id.edt weight);
valWeight = txtWeight.getText().toString();
Log.i("weight", valWeight);
```

Sink

 Disclosure analysis based on existing approach which directly define certain APIs as sensitive sources.

```
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         valWeight = txtWeight.getText().toString();
                             'detectec
Sink
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```

Disclosure analysis based on SUPOR

Conclusion

 We study the possibility of detecting sensitive user inputs, an important yet mostly neglected sensitive source in mobile apps.

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- We propose SUPOR, among the *first* known approaches to detect sensitive user inputs with high recall and precision.
 - Mimics from the user's perspective by statically and scalably rendering the layout files.
 - Leverages a geometry-based approach to precisely associated text labels to input fields.
 - Utilizes textual analysis to determine the sensitiveness of the texts in labels.

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- We study the possibility of detecting sensitive user inputs, an important yet mostly neglected sensitive source in mobile apps.
- We propose SUPOR, among the *first* known approaches to detect sensitive user inputs with high recall and precision.
 - Mimics from the user's perspective by statically and scalably rendering the layout files.
 - Leverages a geometry-based approach to precisely associated text labels to input fields.
 - Utilizes textual analysis to determine the sensitiveness of the texts in labels.
- We perform a sensitive user inputs disclosure analysis, with FP rate of 8.7%, to demonstrate the usefulness of SUPOR.

Thank You!

Q & A







Related work

- A lot of work focus on privacy disclosure problems on predefined sensitive data sources in the phone. [FlowDroid PLDI'14, PIOS NDSS'11, AAPL NDSS'15]
- FlowDroid employs a limited form of sensitive input fields—password fields. [PLDI'14]
- AsDroid checks checks UI text to detect the contradiction between the expected behaviors and program behaviors. [ICSE'14]
- UIPicker uses supervised learning to collect sensitive keywords and corresponding layouts. It also uses the sibling elements in layout files as the description text for a widget. [USENIX Security'15]

Keyword dataset construction

- Crawl texts from apps' resource files
- Adapt NLP techniques to extract nouns and noun phrases from the top 5,000 frequent text lines.
- Manually inspect top frequent nouns and noun phrases to identify sensitive keywords.

Why not use XML structure to compute correlation scores?

- Many developers defines relative positions of the widgets, which are not what users perceive
 - XML structure in this case does not guarantee that sibling widgets are physically close.

Why not use XML structure to compute correlation scores?

Some cases in real Android apps.

Label 1 Input 1

Label 2

Input 2

Why not use XML structure to compute correlation scores?

Some cases in real Android apps.

```
<LinearLayout android:orientation="horizontal">
                                                     Label 1
  <LinearLayout android:orientation="vertical">
    <TextView android:text="Label 1" />
                                                     Label 2
    <TextView android:text="Label 2" />
  </LinearLayout>
  <LinearLayout android:orientation="vertical">
    <EditText android:id="@+id/input1" ... />
    <EditText android:id="@+id/input2" ... />
  </LinearLayout>
</LinearLayout>
```

Input 1

Input 2

Why not use XML structure to compute correlation scores?

Some cases in real Android apps.