

Souls of the Forgotten

“Awaken. Remember. Become.”

Souls of the
Forgotten



Awaken. Remember. Become.

“You awaken as a lost soul in a forgotten prison...”



“...embark on a journey to reclaim your identity.”

Forsaken underground prison, shattered memories...
...Guided by a mysterious voice and a loyal companion



Each form unlocked by a shrine blessing

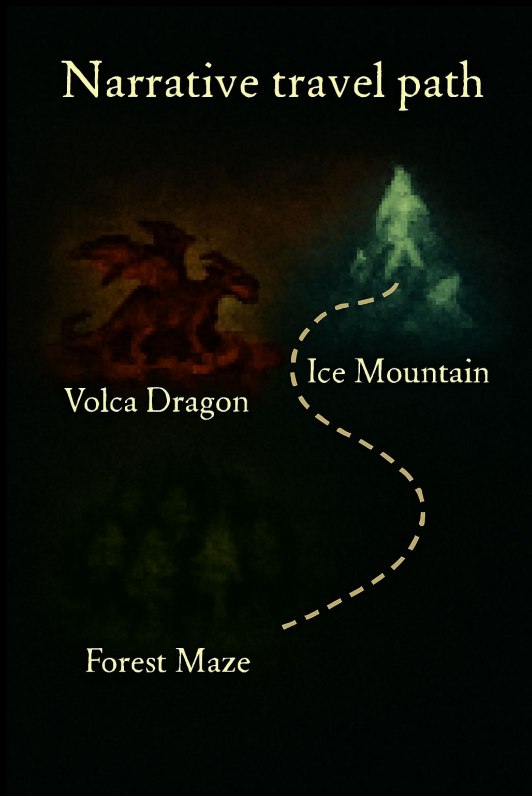


Physical and mental
metamorphosis tied to
memory recovery

WHO.....I AM ?

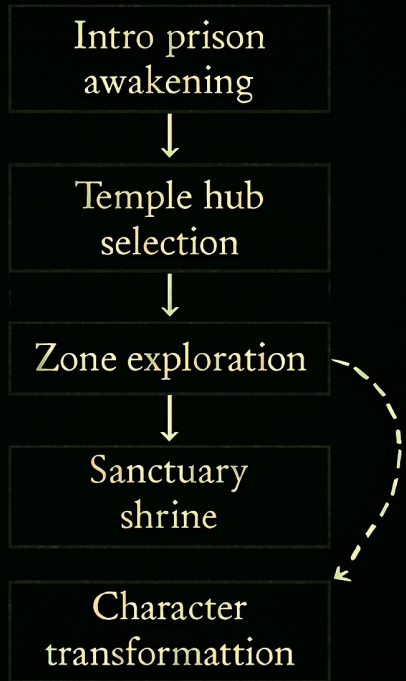
Core Features

Narrative travel path



- Environmental storytelling through murals and narration
- Companion system that hints at hidden paths
- Exploration of three distinct zones: forest, volcano, ice mountain
- Light puzzle-solving and intuitive controls

Game Flow





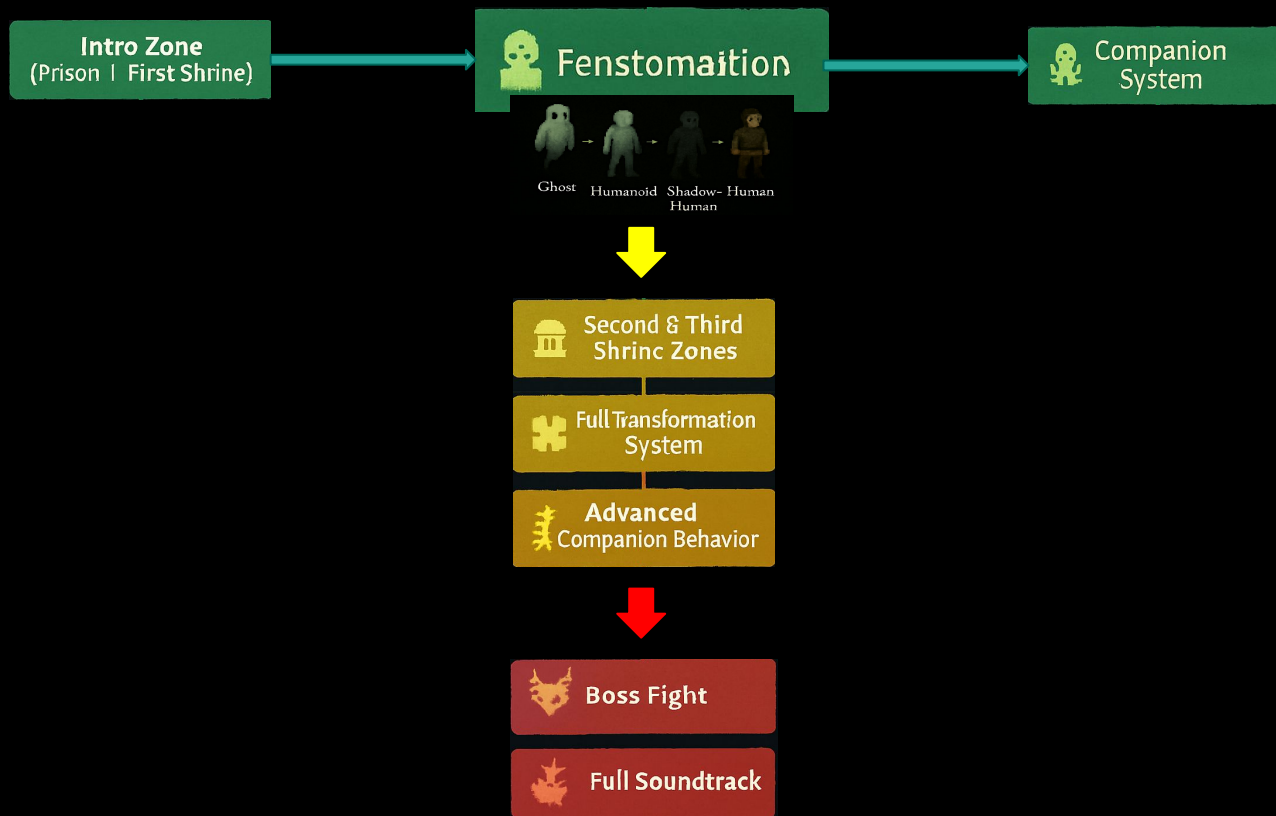
Audience & Platform



Platform : PC


Targets audience: Fans of narrative exploration, JRPGs, dark fantasy

Scope & Roadmap



Souls of the Forgotten Scope & Roadmap





“Join us in restoring
your soul—and the
world around you.”