Experiment No. 2

AIM: To design Flutter UI by including common widgets

Theory:

In Flutter, designing UIs involves combining various widgets to build interactive and visually appealing applications. Here's a more detailed overview of key concepts:

- 1. **Widgets in Flutter**: Everything in Flutter is a widget. Widgets are the building blocks of the UI. There are two main types:
- **Stateless Widgets**: These are immutable and don't change over time. They are responsible for displaying UI based on fixed data or input.
- **Stateful Widgets**: These can change their state over time. They are dynamic and are used when the UI needs to update in response to user interaction or other factors.
- 2. **Layout Widgets**: The layout of your UI is primarily constructed using widgets like:
- **Container**: A versatile widget used to hold other widgets and apply styling such as padding, margin, colors, and shapes.
- **Column**: A widget that arranges its children vertically. It's useful for stacking widgets in a vertical list.
- Row: A widget that arranges its children horizontally. It's useful for placing widgets side by side.
- **Expanded**: A widget that can be used inside a Column, Row, or Flex to make child widgets flexible and fill available space.

3. Text and Icons:

- **Text**: The Text widget is used to display static or dynamic text. It can be styled with custom fonts, sizes, colors, and more.
- **Icon**: Flutter provides a large set of material design icons, and the Icon widget lets you display them in various sizes and colors.

4. **Buttons and User Interactions**:

- Flutter provides multiple button widgets like **ElevatedButton**, **TextButton**, and **IconButton** to handle user interaction. These widgets can trigger actions when tapped.
- **TextField**: Used for user input. You can configure it to accept different types of text, such as email or password.

• Checkbox, Radio, and Switch: Used for boolean selections, allowing users to choose options in forms or settings.

5. **Navigation**:

- Flutter's **Navigator** widget is responsible for managing routes or screens. You use Navigator.push to navigate to a new screen, and Navigator.pop to return to the previous one.
- Routes define the pages of an app, and you can pass data between them using arguments.

6. **Displaying Lists and Grids**:

- **ListView**: The ListView widget is used to display a list of items that can scroll. It's perfect for long lists that need to be dynamically generated.
- **GridView**: This widget allows you to display items in a grid format, with configurable row and column layouts.

7. State Management:

- Flutter provides a variety of ways to manage state. The simplest approach is using setState() to update the UI. For more complex apps, you can use state management solutions like **Provider**, **Riverpod**, or **Bloc** to separate business logic from UI code.
- Proper state management ensures your UI stays in sync with the underlying data, especially in interactive or dynamic applications.

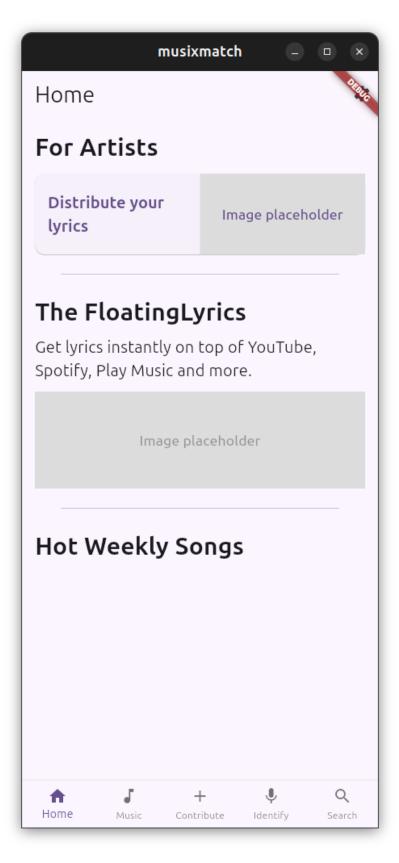
8. Theming and Styling:

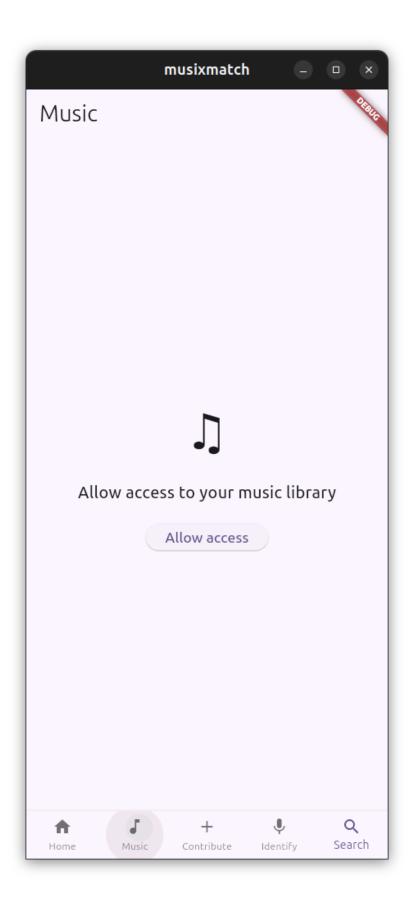
• Flutter allows you to define a global **Theme** for your app using ThemeData, which ensures consistent styling across the entire app. You can customize colors, typography, and button styles.

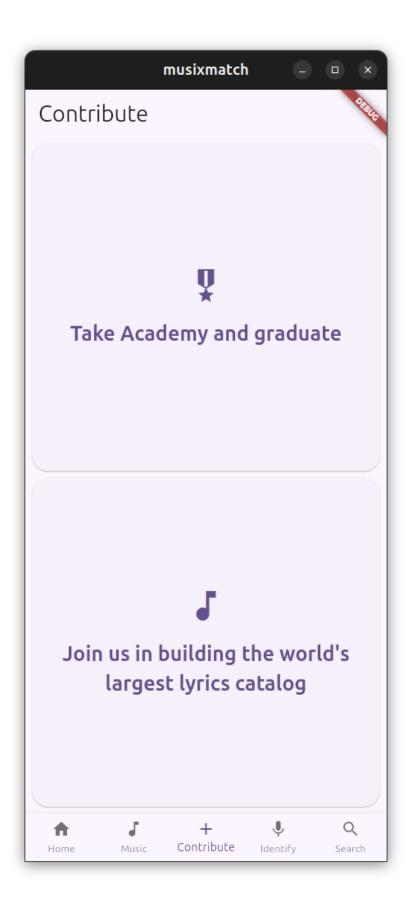
9. **Animations and Transitions**:

- Flutter provides powerful animation support to create smooth and visually appealing transitions between UI states.
- **AnimatedContainer**: A widget that animates changes in properties like width, height, or color over a given duration.
- You can also create custom animations using **AnimationController** and **Tween**.

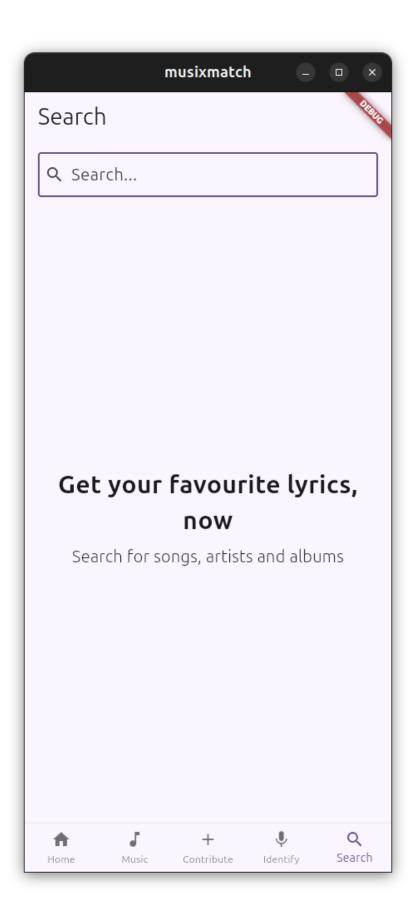
Screenshots:











Code Snippets:

main.dart

```
import 'package:flutter/material.dart';
import 'navigation_bar.dart';
void main() {
 runApp(const MyApp());
class MyApp extends StatelessWidget {
 const MyApp({super.key});
 @override
 Widget build(BuildContext context) {
       return MaterialApp(
       title: 'Musixmatch',
       theme: ThemeData(
       colorScheme:
Color Scheme. from Seed (seed Color:\\
Colors.deepPurple),
       useMaterial3: true,
       ),
       home: const MainScreen(),
       );
```

home_page.dart

```
import 'package:flutter/material.dart';
import 'package:url_launcher/url_launcher.dart';
import 'settings_page.dart';
class HomePage extends StatelessWidget {
const HomePage({super.key});
Future<void> launchDistributeLyrics() async {
        final Uri url = Uri.parse('https://t.musixmatch.com/pro/distribute-lyrics-spotify-instagram');
        if (!await launchUrl(url, mode: LaunchMode.externalApplication)) {
        throw Exception('Could not launch $url');
 }
 @override
 Widget build(BuildContext context) {
        return Scaffold(
        appBar: AppBar(
        title: const Text('Home'),
        actions: [
        IconButton(
        icon: const Icon(Icons.settings),
        onPressed: () {
        Navigator.push(
        context,
        MaterialPageRoute(
        builder: (context) => const SettingsPage(),
        );
         },
         ),
        ],
        body: SingleChildScrollView(
        child: Padding(
        padding: const EdgeInsets.symmetric(horizontal: 16.0),
        child: Column(
        crossAxisAlignment: CrossAxisAlignment.start,
        children: [
        const SizedBox(height: 16),
        // First Section
        const Text(
        'For Artists',
        style: TextStyle(
        fontSize: 24,
        fontWeight: FontWeight.bold,
        ),
        ),
        const SizedBox(height: 12),
        SizedBox(
```

```
height: 100,
child: ElevatedButton(
onPressed: _launchDistributeLyrics,
style: ElevatedButton.styleFrom(
         padding: EdgeInsets.zero,
         shape: RoundedRectangleBorder(
         borderRadius: BorderRadius.circular(12),
         ),
),
child: Row(
         children: [
         Expanded(
         flex: 1,
         child: Padding(
         padding: const EdgeInsets.all(16.0),
         child: Text(
         'Distribute your lyrics',
         style: TextStyle(
         fontSize: 16,
         fontWeight: FontWeight.bold,
         ),
         ),
         ),
         ),
         Expanded(
         flex: 1,
         child: Container(
         // Placeholder for image
         color: Colors.grey.shade300,
         child: Center(
         child: Text('Image placeholder'),
         ),
         ),
         ),
         ],
),
),
),
// Divider
Padding(
padding: const EdgeInsets.symmetric(vertical: 24.0, horizontal: 32.0),
child: Divider(height: 1, thickness: 1),
),
// Second Section
const Text(
'The FloatingLyrics',
style: TextStyle(
fontSize: 24,
fontWeight: FontWeight.bold,
),
```

```
),
const SizedBox(height: 8),
const Text(
'Get lyrics instantly on top of YouTube, Spotify, Play Music and more.',
style: TextStyle(
fontSize: 16,
),
),
const SizedBox(height: 12),
SizedBox(
height: 120,
width: double.infinity,
child: ElevatedButton(
onPressed: null, // No action for now
style: ElevatedButton.styleFrom(
         padding: EdgeInsets.zero,
         shape: RoundedRectangleBorder(
         borderRadius: BorderRadius.circular(12),
         ),
),
child: Container(
         // Placeholder for image
         color: Colors.grey.shade300,
         child: Center(
         child: Text('Image placeholder'),
         ),
),
),
),
// Divider
Padding(
padding: const EdgeInsets.symmetric(vertical: 24.0, horizontal: 32.0),
child: Divider(height: 1, thickness: 1),
),
// Third Section
const Text(
'Hot Weekly Songs',
style: TextStyle(
fontSize: 24,
fontWeight: FontWeight.bold,
),
),
const SizedBox(height: 100), // Empty space for future content
),
),
),
);
```

navigation_bar.dart

```
import 'package:flutter/material.dart';
import 'pages/home page.dart';
import 'pages/music_page.dart';
import 'pages/contribute page.dart';
import 'pages/identify page.dart';
import 'pages/search page.dart';
class MainScreen extends StatefulWidget {
 const MainScreen({super.key});
 @override
 State<MainScreen> createState() => MainScreenState();
}
class MainScreenState extends State<MainScreen> {
 int _selectedIndex = 0;
 final List<Widget> _pages = [
       const HomePage(),
       const MusicPage(),
       const ContributePage(),
       const IdentifyPage(),
       const SearchPage(),
 ];
 void _onItemTapped(int index) {
       setState(() {
       selectedIndex = index;
       });
 }
 @override
 Widget build(BuildContext context) {
       return Scaffold(
       body: pages[ selectedIndex],
       bottomNavigationBar: BottomNavigationBar(
       type: BottomNavigationBarType.fixed,
       currentIndex: selectedIndex,
       onTap: _onItemTapped,
       items: const [
       BottomNavigationBarItem(
       icon: Icon(Icons.home),
```

```
label: 'Home',
),
BottomNavigationBarItem(
icon: Icon(Icons.music_note),
label: 'Music',
),
BottomNavigationBarItem(
icon: Icon(Icons.add),
label: 'Contribute',
),
BottomNavigationBarItem(
icon: Icon(Icons.mic),
label: 'Identify',
),
BottomNavigationBarItem(
icon: Icon(Icons.search),
label: 'Search',
),
],
),
);
```