# Lab 3 Helper Transactions

Ioana Ciuciu, ioana.ciuciu@ubbcluj.ro

# Info about the lab ©

- Lab requirements available here:
  - www.cs.ubbcluj.ro/~sabina
- 2 weeks delay = I point penalty
- Max 2 lab assignments / lab
- Final lab grade: ((GradeLab1-PenaltyLab1) + (GradeLab2-PenaltyLab2) + (GradeLab3-PenaltyLab3))/3
- No lab delivery during weeks 13, 14 and during the exams (sesiune)
- During retake session (restante): max 2 labs, with a penalty of 35%, only if the practical exam is retaken (except when the student has 10 p. for the practical exam)
- Attendance: 6 labs out of 7 ( <a href="https://www.cs.ubbcluj.ro/wp-content/uploads/Hotarare-CDI-29.04.2020.pdf">https://www.cs.ubbcluj.ro/wp-content/uploads/Hotarare-CDI-29.04.2020.pdf</a>)
- Practical exam: weeks 13, 14 (in order to promote, a grade >= 5 is needed)



# Prerequisites

Visual Studio – installed

- For Linux users
  - Virtual machine, or
  - Mono Project (<a href="https://www.mono-project.com/">https://www.mono-project.com/</a>)
    - Open source implementation of Microsoft's .NET Framework
  - ! For the practical exam, an app using Windows Forms will be required!
  - Teams access code: n9din1i



▶ A transaction is a single unit of work

- If a transaction is successful
  - All of the data modifications made during the transaction are committed and become a permanent part of the database

- If a transaction encounters errors
  - The transaction must be canceled or rolled back and all of the data modifications are erased



# Transaction modes in SQL Server

Transaction mode	Remarks
Autocommit transactions	- each individual statement is a transaction
Explicit transactions	<ul> <li>each transaction is explicitly started with the BEGINTRANSACTION statement</li> <li>each transaction is ended with a COMMIT or a ROLLBACK statement</li> </ul>
Implicit transactions	<ul> <li>a new transaction is implicitly started when the prior transaction completes BUT</li> <li>each transaction is explicitly completed with a COMMIT or a ROLLBACK statement</li> </ul>
Batch-scoped transactions	- only applicable to multiple active result sets (MARS)



### BEGIN TRANSACTION

- Marks the starting point of an explicit, local transaction
- Explicit transactions start with the BEGIN TRANSACTION statement and end with the COMMIT or ROLLBACK statement

### Syntax

```
BEGIN { TRAN | TRANSACTION }
    [ { transaction_name | @tran_name_variable }
    [ WITH MARK [ 'description' ] ]
    ]
[; ]
```



### BEGIN TRANSACTION

- Examples
  - Using an explicit transaction:

```
BEGIN TRANSACTION;

DELETE FROM HumanResources.JobCandidate

WHERE JobCandidateID = 13;

COMMIT;
```

▶ Rolling back a transaction:

```
CREATE TABLE ValueTable (id INT);
BEGIN TRANSACTION;
INSERT INTO ValueTable VALUES(1);
INSERT INTO ValueTable VALUES(2);
ROLLBACK;
```



### BEGIN TRANSACTION

- Examples
  - Naming a transaction

```
DECLARE @TranName VARCHAR(20);
SELECT @TranName = 'MyTransaction';

BEGIN TRANSACTION @TranName;
USE AdventureWorks2012;
DELETE FROM
AdventureWorks2012.HumanResources.JobCandidate
WHERE JobCandidateID = 13;

COMMIT TRANSACTION @TranName;
GO
```



### COMMIT TRANSACTION

- Marks the end of a successful implicit or explicit transaction
- ▶ If @@TRANCOUNT is I
  - COMMIT TRANSACTION makes all data modifications since the start of the transaction a permanent part of the database, frees the transaction's resources, and decrements @@TRANCOUNT to 0
- If @@TRANCOUNT is greater than I,
  - ► COMMIT TRANSACTION decrements @@TRANCOUNT only by I and the transaction stays active

### Syntax

```
COMMIT [ { TRAN | TRANSACTION } [ transaction_name |
@tran_name_variable ] ] [ WITH ( DELAYED_DURABILITY = {
OFF | ON } ) ] [ ; ]
```



- COMMIT TRANSACTION
- Example

BEGIN TRANSACTION;

DELETE FROM HumanResources.JobCandidate

WHERE JobCandidateID = 13;

COMMIT TRANSACTION;



### ROLLBACK TRANSACTION

- Rolls back an explicit or implicit transaction to the beginning of the transaction, or to a savepoint inside the transaction
- Also frees resources held by the transaction
- Does not include changes made to local variables or table variables (not erased by this statement)

### Syntax

```
ROLLBACK { TRAN | TRANSACTION }
[ transaction_name | @tran_name_variable | savepoint_name | @savepoint_variable ]
[ ; ]
```



### ROLLBACK TRANSACTION

Example
Here is the result set:

value

```
USE tempdb;
GO
CREATE TABLE ValueTable ([value] INT);
GO
DECLARE @TransactionName VARCHAR(20) = 'Transaction1';
BEGIN TRAN @TransactionName
          INSERT INTO ValueTable VALUES(1), (2);
ROLLBACK TRAN @TransactionName:
INSERT INTO ValueTable VALUES(3),(4);
SELECT [value] FROM ValueTable;
DROP TABLE ValueTable;
```



- SAVE TRANSACTION
  - ▶ Sets a savepoint within a transaction.
- Syntax

```
SAVE { TRAN | TRANSACTION } { savepoint_name |
@savepoint_variable }
[;]
```



# Transactions – SAVE TRANSACTION Example

USE [Stagiu] GO

CREATE PROCEDURE

[dbo].[insertIntoManyToMany\_recover]

--list of parameters

AS

**BEGIN** 

SET NOCOUNT ON;

DECLARE @errors VARCHAR(50) = ",

- @rollBackPointStudents int,
- @rollBackPointCourses int,
- @rollBackPointStudentsCourses int

BEGINTRAN BEGINTRY

--do the necessary parameter validations

-- INSERT INTO Students ...

SAVETRANSACTION InsertIntoStudents

-- INSERT INTO Courses ...

SAVETRANSACTION InsertIntoCourses

-- INSERT INTO Students Courses...

...



# @@TRANCOUNT

- Returns the number of BEGIN TRANSACTION statements that have occurred on the current connection
- ▶ BEGINTRANSACTION increments @@TRANCOUNT by I
- ▶ ROLLBACK TRANSACTION decrements @@TRANCOUNT to 0
  - except for ROLLBACK TRANSACTION savepoint\_name, which does not affect @@TRANCOUNT
- COMMITTRANSACTION decrement @@TRANCOUNT by I



# @@TRANCOUNT

### Examples

```
PRINT @@TRANCOUNT
PRINT @@TRANCOUNT
                                                    -- The BEGINTRAN statement will increment the
-- The BEGINTRAN statement will increment the
                                                    -- transaction count by 1.
-- transaction count by I.
                                                    BEGINTRAN
BEGINTRAN
                                                      PRINT @@TRANCOUNT
  PRINT @@TRANCOUNT
                                                      BEGINTRAN
  BEGINTRAN
                                                         PRINT @@TRANCOUNT
    PRINT @@TRANCOUNT
                                                    -- The ROLLBACK statement will clear the
-- The COMMIT statement will decrement the transaction
                                                    @@TRANCOUNT variable
count by I.
                                                    -- to 0 because all active transactions will be rolled back
  COMMIT
                                                    ROLLBACK
  PRINT @@TRANCOUNT
                                                    PRINT @@TRANCOUNT
COMMIT
                                                    --Results
PRINT @@TRANCOUNT
                                                    --0
--Results
                                                    -- [
--0
                                                    --2
                                                    --0
```



- Controls the locking and row versioning behavior of Transact-SQL statements issued by a connection to SQL Server
- Syntax

```
SET TRANSACTION
ISOLATION LEVEL
{ READ UNCOMMITTED
| READ COMMITTED
| REPEATABLE READ
| SNAPSHOT
| SERIALIZABLE
}
```

- Remark
  - takes effect at execute or run time, and not at parse time



### READ UNCOMMITED

- The least restrictive of the isolation levels
- A transaction can read rows that have been modified by other transactions but not yet committed
- Allows dirty reads



### READ COMMITED

- The default isolation level
- A transaction cannot read data that has been modified but not committed by other ongoing transactions
- Allows unrepeatable reads



### REPEATABLE READ

- Transactions cannot read data that has been modified but not yet committed by other transactions
- and
- No other transactions can modify data that has been read by the current transaction until the current transaction completes
- Holds S locks and X locks until the end of the transaction
  - Concurrency is lower than the default READ COMMITTED isolation level
  - Use this option only when necessary
- Doesn't allow dirty reads, unrepeatable reads
- Phantom reads can occur



### SNAPSHOT

Data read by any statement in a transaction will be the transactionally consistent version of the data that existed at the start of the transaction (working on a snapshot of the data)



### SERIALIZABLE

- Highest (most restrictive) isolation level
- Statements cannot read data that has been modified but not yet committed by other transactions
- No other transactions can modify data that has been read by the current transaction until the current transaction completes
- Other transactions cannot insert new rows with key values that would fall in the range of keys read by any statements in the current transaction until the current transaction completes
- ▶ Holds locks (including key range locks) during the entire transaction
- Because concurrency is lower, use this option only when necessary
- Doesn't allow dirty reads, unrepeatable reads, phantom reads



### Reminder (see Seminar 3)

concurrency probl. / isolation level	Chaos	Read Uncommitted	Read Committed	Repeatable Read	Serializable
Lost Updates?	Yes	No	No	No	No
Dirty Reads?	Yes	Yes	No	No	No
Unrepeatable Reads?	Yes	Yes	Yes	No	No
Phantoms?	Yes	Yes	Yes	Yes	No

#### Remark

Lost updates occur due to the update of the same record by two different transactions at the same time



### References

- lecture / seminar notes
- https://docs.microsoft.com/en-us/sql/tsql/statements/set-transaction-isolation-level-transactsql
- https://docs.microsoft.com/en-us/sql/t-sql/languageelements/transactions-transact-sql

