

Qt Model-View Architecture

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2022

Overview

Qt
Model-View
Architecture

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Model/View
Architecture

Using
predefined
classes

Implementing
custom
models

Implementing
custom
delegates

- 1 Model/View Architecture
- 2 Using predefined classes
- 3 Implementing custom models
- 4 Implementing custom delegates

Qt Item based widgets I

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- QListWidget, QTableWidget, QTreeWidget
- Item widgets are populated with the entire content of a data set.
- Searches, edits are performed on the data held in the widgets.
- The data needs to be synchronized, written back to the data source (file, database, network).

Qt Item based widgets II

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Advantages

- easy to understand;
- simple to use.

Drawbacks

- does not scale well with very large data sets;
- does not work if we have multiple views of the same data set;
- requires data duplication.

Model-View-Controller (MVC) I

Is a flexible approach to visualizing large data sets.

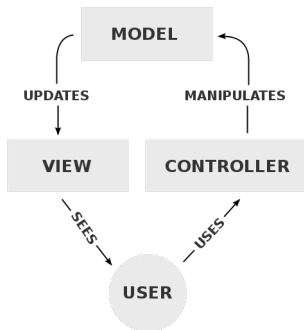


Figure source: <https://en.wikipedia.org/wiki/Model-view-controller#/media/File:MVC-Process.svg>

Model-View-Controller (MVC) II

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Model

- Represents and manages the data of the application domain.
- Is responsible for:
 - fetching the data that is needed for view;
 - writing back any changes (requests which come from the controller).

Model-View-Controller (MVC) III

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View

- Presents the data to the user.
- Even if we have a large dataset, only a limited amount of data is visible. That is the only data that is requested by the view.

Controller

- Mediates between the user and the view.
- Interprets user input and commands the model or the view to change as appropriate.
- Converts user actions (which come from the view) into requests to navigate or edit data.

Model/View Architecture in Qt I

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- Model/View is a technology used to separate data from their visual representation (views).
- The view and controller objects from MVC are combined.
- The way the data is stored is separated from the way the data is presented to the user.

Model/View Architecture in Qt II

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- Allows displaying the same data in different views.
- Implementing new types of views is possible, without changing the underlying data structures.
- You can find a more detailed tutorial at: <https://doc.qt.io/qt-6/modelview.html>.

Model/View Architecture in Qt III

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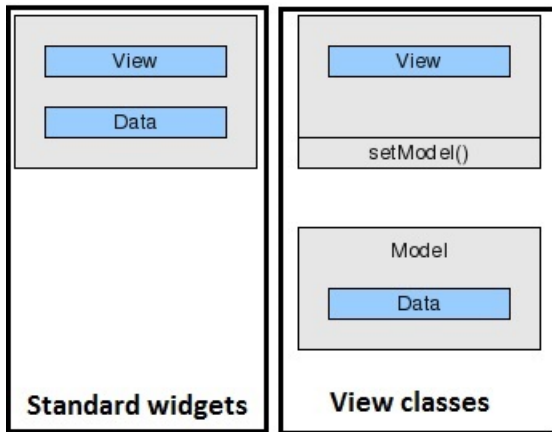


Figure source: <http://doc.qt.io/qt-5.6/modelview.html>

Model/View Architecture in Qt IV

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- Model/view architecture is very suitable for handling large data sets, complex data items, database integration, multiple data views.
- User input is handled with [delegates](#).
- The *delegate* is used to provide fine control over how items are rendered and edited.
- Qt provides a default delegate for every type of view (which is sufficient for most applications).

Model/View Architecture in Qt V

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How does it work?

- The model communicates with a source of data.
- The model must provide an *interface* for the views.
- The view obtains *model indexes* from the model - references to items of data.
- The delegate renders the items of data and communicates with the model when the data is edited.

Model/View Architecture in Qt VI

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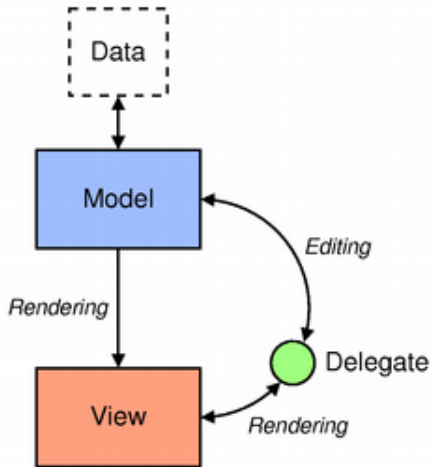


Figure source: <http://doc.qt.io/qt-5.6/modelview.html>

Predefined classes for models, views, delegates

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- Models, views and delegates are defined by *abstract classes* that provide common interfaces and sometimes default implementations.
- These abstract classes should be subclassed for specialised components.
- Models, views, and delegates communicate with each other using signals and slots.

Models

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- [QAbstractItemModel](#) is the class that defines an interface used by views and delegates to access data.
- All item models are based on this abstract class.
- This class provides a flexible interface, which can be used with views that represent data in the form of tables, lists, and trees.
- There are also [QAbstractListModel](#) and [QAbstractTableModel](#), which are more appropriate for models representing list of table-like data structures.

Predefined models

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Qt provides several predefined models for use with the view classes:

- [QStringListModel](#) - stores a list of strings.
- [QStandardItemModel](#) - stores arbitrary hierarchical data.
- [QFileSystemModel](#) - encapsulates the local file system.
- [QSqlQueryModel](#) - encapsulates an SQL result set.
- [QSqlTableModel](#) - encapsulates an SQL table.
- [QSortFilterProxyModel](#) - sorts and/or filters another model.

- `QAbstractItemView` is the abstract base class for views.
- There are complete implementations for the following types of views:
 - `QListView` - displays a list of items.
 - `QTableView` - displays data from a model in a table.
 - `QTreeView` - shows model items of data in a hierarchical list.

Genes List

- Displaying a list of genes using a list widget and then a list view with a predefined model ([QStringListModel](#)).
- Large data sets are displayed faster.

DEMO

Using predefined models - genes list (*Lecture11_genes*).

Directory Tree View

- Recursively displaying the sub-folders of a folder using the predefined view `QTreeView` and the predefined model `QDirModel`.

DEMO

Using predefined models - directory tree view (*Lecture11_genes - main.cpp - directory tree*).

Custom models I

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- [QAbstractItemModel](#) is the class representing the model for any Qt Item View Class.
- This is able to represent list data (rows), table data (rows, columns) or hierarchical data (tree structure: parents, children).
- To create a custom model, create a new class, which extends the appropriate Qt model class ([QAbstractItemModel](#) or [QAbstractListModel](#) or [QAbstractTableModel](#)).

Custom models II

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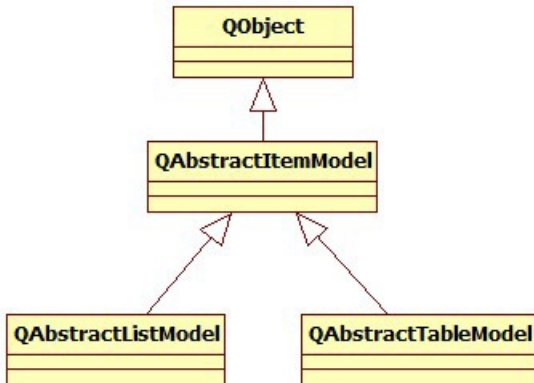
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Example - genes table model I

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- Inherit from `QAbstractTableModel`.
- Provide implementation for at least the following three functions: `rowCount`, `columnCount`, `data`.
- The `QModelIndex`
 - is used to locate data in a model;
 - it is an index which refers to an item in a model and is used by views;
 - each index is located in a given row and column, and may have a parent index.

Example - genes table model II

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```
class GenesTableModel: public QAbstractTableModel
{
public:
    GenesTableModel(QObject* parent = NULL);
    ~GenesTableModel();

    // number of rows
    int rowCount(const QModelIndex &parent = QModelIndex
                { }) const override;

    // number of columns
    int columnCount(const QModelIndex &parent =
                   QModelIndex { }) const override;

    // Value at a given position
    QVariant data(const QModelIndex &index, int role = Qt
                  :: DisplayRole) const override;
};
```

Controlling the text appearance - item roles I

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- Items in a model can perform various *roles*.
- Each item in the model has a set of data elements associated with it, each with its own role.
- When asking for the item's data from a model, the role can be specified and thus we obtain the type of data that we want.
- There is a set of standard roles defined in [Qt::ItemDataRole](#), which cover the most common uses for item data.

Controlling the text appearance - item roles II

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enum Qt::ItemDataRole	Description	Type
Qt::DisplayRole	The data to be rendered in the form of text.	QString
Qt::EditRole	The data in a form suitable for editing in an editor.	QString
Qt::FontRole	The font used for items.	QFont
Qt::TextAlignmentRole	The alignment of the text.	Qt::AlignmentFlag
Qt::BackgroundRole	The background brush.	QBrush
Qt::ForegroundRole	The foreground brush (text colour).	QBrush

Table/Tree headers

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- The model also controls the headers for a table/tree view.
- For this, the function `headerData` must be implemented.
- The `QVariant` class acts like a union for the most common Qt data types. A `QVariant` object holds a single value of a single type at a time.

```
QVariant headerData(int section , Qt::Orientation  
                    orientation , int role = Qt::DisplayRole) const  
override;
```

Demo

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DEMO

Implementing a custom model (*Lecture11_genes_custom_model*).

Edit model values

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- Implement the methods `setData` (will be called when a cell is edited) and `flags` (returns the item flags for a given index).
- When the data has been set, the model must let the views know that some data has changed. This is done by emitting the `dataChanged()` signal.

DEMO

Implementing a custom model (*Lecture11_genes_custom_model*).

Multiple views for the same model

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- Multiple views attached to the same model allow the user to interact with the data in different ways.
- Qt automatically keeps multiple views in sync, reflecting changes in the model.
- If the underlying data is changed, only the model needs to be changed; the views will behave correctly.
- Demo below: 3 different views (list view, table view, tree view) using the same model.

DEMO

Implementing a custom model (*Lecture11_genes_custom_model*).

Filtering and sorting I

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- The `QSortFilterProxyModel` class provides support for sorting and filtering data passed between another model and a view.
- The structure of the source model is transformed by mapping the model's indexes to new indexes.
- The given source model is restructured, without requiring transformations on the underlying data, and without duplicating the data in memory.

Filtering and sorting II

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- After an object `QSortFilterProxyModel` is created, use the `setSourceModel()` and set the `QSortFilterProxyModel` on the view.
- Use the `sortingEnabled` property of the `QTableView` and `QTreeView` to activate sorting by clicking on the header.

DEMO

Sorting (*Lecture11_genes_custom_model*).

Populating models incrementally

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- For large data sets, items should be added to the model in batches and only when they are needed by the view.
- Reimplement the methods `fetchMore()` and `canFetchMore()` from `QAbstractItemModel`.
- `canFetchMore()` is called by the view when it needs more items.

DEMO

Sorting (*Lecture11_genes_custom_models* - class `PaginatedGenesTableModel`).

Delegates

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- Delegates are used to render and edit individual items.
- They provide input capabilities and are also responsible for rendering individual items in some views.
- Usually, the default delegate is sufficient.
- However, the way that items of data are rendered and edited can be customized by using custom delegates.

Defining custom delegates

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- We can create our own delegate class and set it on the view that is supposed to use it.
- The standard interface for controlling delegates is defined in the [QAbstractItemDelegate](#) class.
- The default delegate implementation that is used by Qt's standard views is [QStyledItemDelegate](#). This should be used as base class when implementing custom delegates.

DEMO

Custom delegates (*Lecture11_genes_custom_model* - PictureDelegate).

Summary

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- The model/view architecture allows displaying the same data, in different views, without changing the underlying data structure.
- It is very suitable for handling large data sets, complex data items, database integration, multiple data views.
- The model communicates with a source of data and provides an interface for the views.
- The view obtains model indexes from the model.
- The delegate renders the items of data and communicates with the model when the data is edited.
- Qt offers predefined classes for models, views and delegates and we can also implement custom ones.