Iterator - Interface I

Domain of an Iterator

 $\mathcal{I} = \{ \textbf{it} | \text{it is an iterator over a container with elements of type TElem } \}$

Iterator - Interface II

• Interface of an Iterator:

Iterator - Interface III

- init(it, c)
 - description: creates a new iterator for a container
 - **pre:** *c* is a container
 - **post:** $it \in \mathcal{I}$ and it points to the first element in c if c is not empty or it is not valid

Iterator - Interface IV

- getCurrent(it)
 - description: returns the current element from the iterator
 - **pre:** $it \in \mathcal{I}$, it is valid
 - **post:** getCurrent \leftarrow e, $e \in TElem$, e is the current element from it
 - throws: an exception if the iterator is not valid

Iterator - Interface V

- next(it)
 - description: moves the current element from the container to the next element or makes the iterator invalid if no elements are left
 - **pre:** $it \in \mathcal{I}$, it is valid
 - **post:** $it' \in \mathcal{I}$, the current element from it' points to the next element from the container or it' is invalid if no more elements are left
 - throws: an exception if the iterator is not valid

Iterator - Interface VI

- valid(it)
 - description: verifies if the iterator is valid
 - pre: $it \in \mathcal{I}$
 - post:

 $valid \leftarrow \begin{cases} True, & \text{if it points to a valid element from the container} \\ False & \text{otherwise} \end{cases}$

Iterator - Interface VII

- first(it)
 - description: sets the current element from the iterator to the first element of the container
 - pre: $it \in \mathcal{I}$
 - **post:** $it' \in \mathcal{I}$, the current element from it' points to the first element of the container if it is not empty, or it' is invalid