# Detailed Explanation of Gaussian Pyramid Construction in SIFT Algorithm

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#### 1 Introduction

This document provides a detailed step-by-step breakdown of the Gaussian pyramid construction used in the SIFT (Scale-Invariant Feature Transform) algorithm. The function is implemented in Python and explained thoroughly, with each line analyzed in depth.

## 2 Python Code for Gaussian Pyramid

```
build_gaussian_pyramid(image, num_octaves=4, num_scales=5,
      sigma=1.6):
3
5
                   - Input grayscale image as a NumPy array.
6
9
10
12
13
      pyramid = [] # Initialize an empty list to hold the pyramid
14
      k = 2 ** (1.0 / (num_scales - 3)) # Compute the scale factor
      current_image = image.copy() # Copy the original image to
16
      for octave in range(num_octaves):
18
          scales = [] # List to store different scales for the
19
20
          for s in range(num_scales):
              sigma_total = sigma * (k ** s) # Compute total sigma
21
              blurred = gaussian_filter(current_image, sigma_total)
      # Apply Gaussian blur
```

```
scales.append(blurred) # Store the blurred image
pyramid.append(scales) # Append the scales to the pyramid
current_image = current_image[::2, ::2] # Downsample for
the next octave

return pyramid
```

Listing 1: Gaussian Pyramid Construction

### 3 Step-by-Step Explanation

#### 3.1 Initializing an Empty Pyramid List

```
pyramid = []
```

This initializes an empty list that will later store different octaves. Each octave will contain images at various scales (blur levels).

#### 3.2 Computing the Scale Factor k

```
k = 2 ** (1.0 / (num_scales - 3))
```

The scale factor k is computed such that the total blur doubles after (num<sub>s</sub> cales—3) steps. The subtraction of 3 follows from the SIFT design, ensuring additional scale images to detect keypoints reasonable.

#### 3.3 Copying the Original Image

```
current_image = image.copy()
```

A copy of the original image is created so that modifications (downsampling) do not affect the original input image.

#### 3.4 Looping Over Octaves

```
for octave in range(num_octaves):
```

Each octave contains a set of images that progressively get more blurred.

#### 3.5 Creating a List for Scale Images

```
scales = []
```

This list will store different blurred versions of the image for the current octave.

#### 3.6 Looping Over Scale Levels

```
for s in range(num_scales):
```

This loop creates different blurred versions by adjusting the sigma value.

#### 3.7 Computing Sigma for Each Scale Level

The total sigma is calculated dynamically for each scale level to progressively increase the blur.

#### 3.8 Applying Gaussian Blur

blurred = gaussian\_filter(current\_image, sigma\_total)

The Gaussian filter is applied to the image to create a blurred version.

#### 3.9 Storing the Blurred Image

scales.append(blurred)

Each blurred image is appended to the list of scale images.

#### 3.10 Adding the Octave to the Pyramid

pyramid.append(scales)

Once all scale images for an octave are generated, they are added to the pyramid.

#### 3.11 Downsampling for the Next Octave

The image is downsampled by taking every other pixel to prepare for the next octave.

#### 3.12 Returning the Complete Pyramid

return pyramid

Finally, the pyramid containing multiple octaves with different blur levels is returned.

## 4 Mathematical Explanation of Scale Factor k

The factor k ensures that the total sigma doubles after a set number of steps:

$$k^{(num\_scales-3)} = 2$$

Solving for k:

$$k = 2^{\frac{1}{num\_scales - 3}}$$

For example, if  $num\_scales = 5$ :

$$k=2^{\frac{1}{2}}=\sqrt{2}\approx 1.414$$

This ensures a smooth transition in scale-space.