

DENZYL CHUA DE HAN

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EDUCATION

NANYANG TECHNOLOGICAL UNIVERSITY

Bachelor of Computing (Hons) in Computer Science

2024 - Present

Expected Graduation: 2027

SINGAPORE POLYTECHNIC

Diploma in Information Technology - Specialization in UI/UX Design

2019 - 2022

Relevant Modules: User Interface Design, Infographics, Narrative Thinking, Design for User Interaction, Data Analysis Using Excel, Programming for Data Science

Final Year Project: WetMart – Built a full-stack e-commerce platform using React.js, Express.js, Node.js, and SQL. Focused on user and order flow data. Received Grade A.

EXPERIENCE

HONGKONG AND SHANGHAI BANKING CORPORATION

Business Finance, Partnering and Insight

Feb 2022 - Sep 2022

Business Finance, Student Work Placement

Sep 2021 - Feb 2022

- Delivered value-added analysis by examining asset and liability balances to support business and product owners in meeting financial targets and improving cost efficiency.
- Automated the generation of Excel-based financial result sheets using Python (pandas, NumPy, openpyxl), significantly reducing manual effort while enhancing accuracy.
- Developed and maintained Qlik Sense dashboards to visualize trends, enabling business and product owners to monitor performance and make data-driven decisions.
- Conducted a 6 weeks long python for data analytics course, company wide with over 200 participants, to improve coding literacy and encourage non-coders to try out basic automation.

THE LAB SINGAPORE

Coding Instructor

Mar 2021 - Feb 2022

- Taught Python programming to students aged 7-16, using both text-based code and drag-and-drop tools to suit different age groups and learning levels.
- Applied coding concepts to real-world applications through hands-on projects involving Lego Mindstorms, Lego Spike, and Arduino, helping students understand logic, sequencing, and debugging.
- Provided personalized feedback to parents and identified learning trends, sharpening my user empathy and stakeholder communication

MINDCHAMPS PRESCHOOL

IT Assistant

Oct 2020 - Mar 2021

- Provided day-to-day tech support to staff and students, resolving hardware and software issues to ensure smooth operation of Google Classroom and other learning platforms during COVID-19 remote learning.
- Set up and maintained IT equipment including BenQ Boards, laptops, and network devices, supporting both administrative and classroom tech needs.

AWARD

People's Choice Award, NTU Product Club x Coffee Meets Bagel, Internal Product Challenge (2024)

- Most voted solution among six multidisciplinary teams for designing and prototyping a feature for Coffee Meets Bagel that reinforces its USP of serious dating by encouraging more thoughtful first messages. Leveraged user research, journey mapping, and iterative prototyping to present a compelling product solution.

1st Runner-Up, National Organ Transplant Unit Hackathon (2024)

- Competed against five other teams of university students to address public misconceptions about organ donation in Singapore. Proposed an interactive roving roadshow to bring conversations into the community, emphasizing empathy-driven messaging and behavioural change.

EXTRACURRICULAR ACTIVITIES

NANYANG TECHNOLOGICAL UNIVERSITY, COLLEGE OF COMPUTING AND DATA SCIENCE

Student Ambassador

Nov 2024 - Present

- Supported student outreach at career fairs and school visits, promoting NTU's computing and data science programs to prospective polytechnic and JC students.
- Helped organize and run workshops and hackathons to spark interest in programming, data analytics, and innovation.

NANYANG TECHNOLOGICAL UNIVERSITY, CRESCENT HALL

11th Crescent Hall Council, Welfare Director

Aug 2024 - Present

- Led welfare initiatives for hall residents, including planning the International Student Welcome Day to build community and cultural understanding.
- Acted as a key point of contact for resident support and feedback, helping to improve student experience within the hall.

CODE IN THE COMMUNITY

Coding Instructor (Volunteer)

Jul 2022 - Sep 2022

- Taught basic coding concepts using Strawbees to children from underserved backgrounds.
- Created a fun and inclusive learning environment that encouraged curiosity, creativity, and engagement in STEM.

ADDITIONAL INFORMATION

Technical: Canva, Figma, Adobe XD, Adobe Photoshop, Adobe Illustrator, Python, Excel, C, Java, JavaScript, SQL, Pandas, NumPy, Matplotlib, React.js, Node.js, Express.js, Qlik Sense, Git

Certification: MOE Registered Information Technology Instructor