keys on the colored pad. "We'll give you a code to enter, and this code will let you start the experiment. During the session, you'll be asked a series of questions to which you can answer on a scale ranging between 'no' and 'yes.' If you think you would like the activity described in the question, answer 'yes,' and if you think you would not, answer 'no.' Remember that you're being asked to predict how you would behave and what kind of activities you would like when aroused."

Roy nodded.

"We'll ask you to sit in your bed, and set the computer up on a chair on the left side of your bed, in clear sight and reach of your bed," Mike went on. "Place the keypad next to you so that you can use it without any difficulty, and be sure you're alone."

Roy's eyes twinkled a little.

"When you finish with the session, e-mail me and we will meet again, and you'll get your ten bucks."

Mike didn't tell Roy about the questions themselves. The session started by asking Roy to imagine that he was sexually aroused, and to answer all the questions as he would if he were aroused. One set of questions asked about about sexual preferences. Would he, for example, find women's shoes erotic? Could he imagine being attracted to a 50-year-old woman? Could it be fun to have sex with someone who was extremely fat? Could having sex with someone he hated be enjoyable? Would it be fun to get tied up or to tie someone else up? Could "just kissing" be frustrating?

A second set of questions asked about the likelihood of engaging in immoral behaviors such as date rape. Would Roy tell a woman that he loved her to increase the chance that she would have sex with him? Would he encourage a date to drink to increase the chance that she would have sex with