

# The Akka Actor System

*concurrent programming, but cool*



XMas Workshop @ SDC:WOB

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# „Everything is an actor!“

- actor = computational entity which receives messages and reacts to them by
  - sending further messages to other actors,
  - creating new actors,
  - performing local changes to adjust own behavior.
- result: message-driven model which supports concurrency

# Important commands

- Creating an actor:

*spawn(Santa(), context)*

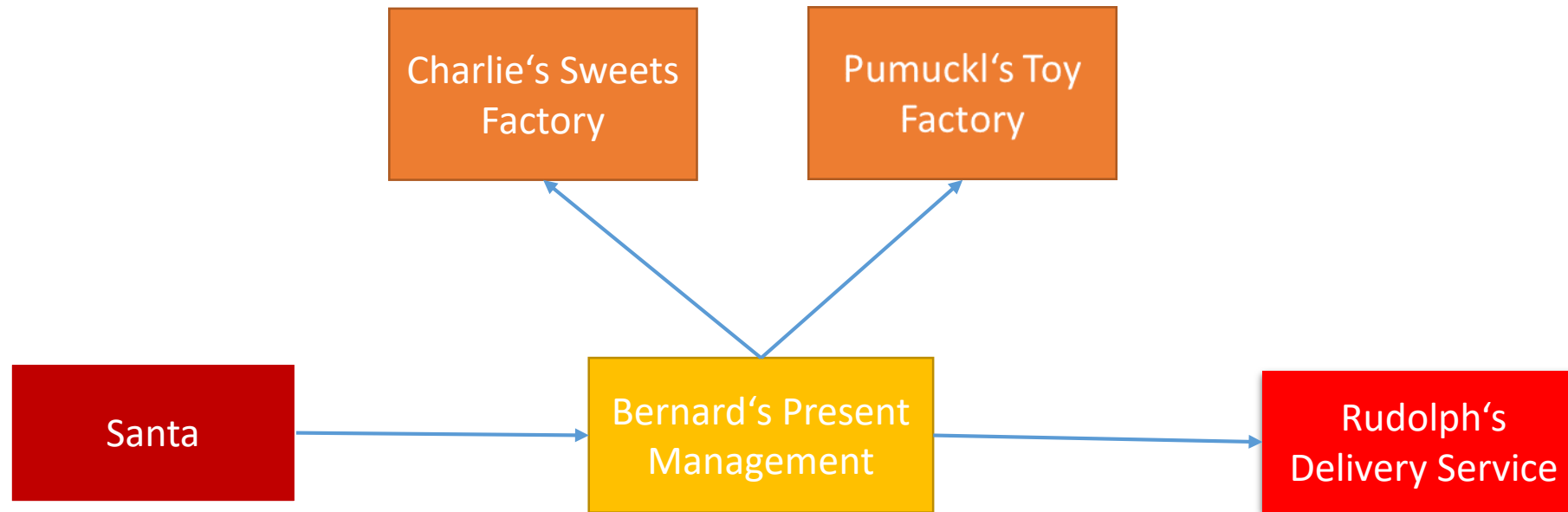
- Sending a message:

*Santa ! OrderPresentsMessage(10)*

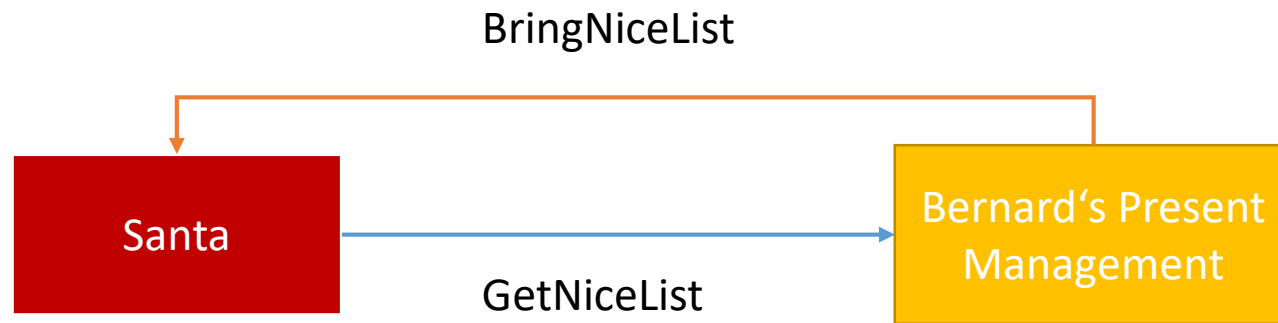
- Sending a message and waiting for a reply:

*val future = Santa ? OrderPresentsMessage(10)*

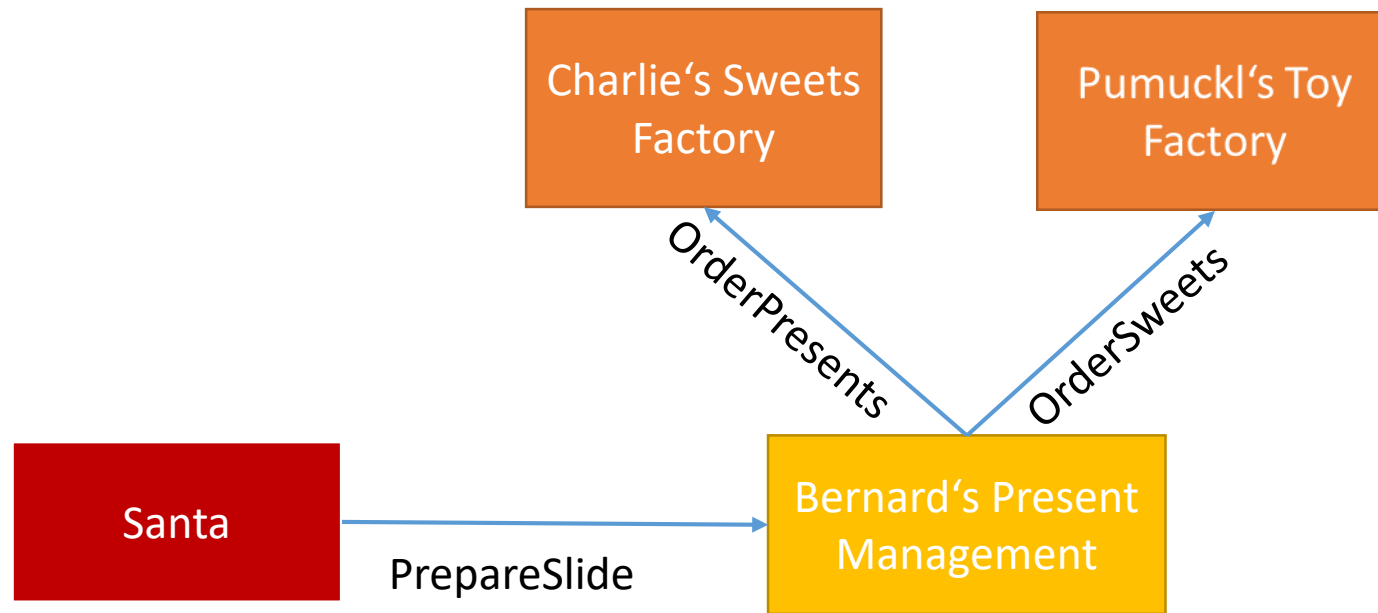
# Example: Santa's Christmas Shop



# Step 1: Get Nice-List From Bernard's



## Step 2: Order Presents and Sweets



## Step 3: Load the slide

