

onevector.r

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2021-07-13

```
#!/usr/bin/r
```

```
# 22
```

```
# 2 Vectors and Vector Spaces
```

```
# is a normalized vector. Normalized vectors are sometimes referred to as "unit  
# vectors", although we will generally reserve this term for a special kind of  
# normalized vector (see page 12). A normalized vector is also sometimes  
# referred to as a "normal vector". I use "normalized vector" for a vector such  
# as  $x$  in equation (2.21) and use the latter phrase to denote a vector that is  
# orthogonal to a subspace.
```

```
norms <- vector(mode = "logical", length = OL)
```

```
norms
```

```
## logical(0)
```

```
# 2.1.7 Metrics and Distances
```

```
# It is often useful to consider how far apart two vectors are; that is, the  
# "distance" between them. A reasonable distance measure would have to satisfy  
# certain requirements, such as being a nonnegative real number. A function  
# that maps any two objects in a set  $S$  to  $\mathbb{R}$  is called a metric on  $S$  if, for all  
#  $x$ ,  $y$ , and  $z$  in  $S$ , it satisfies the following three conditions:
```

```
Matrix::as.matrix(norms)
```

```
##      [,1]
```

```
# These conditions correspond in an intuitive manner to the properties we ex-  
# pect of a distance between objects.
```

```
object.size(norms)
```

```
## 48 bytes
```

```
# Metrics Induced by Norms
```

```
# If subtraction and a norm are defined for the elements of  $S$ , the most common  
# way of forming a metric is by using the norm. If  $\cdot$  is a norm, we can verify  
# that
```

```
Matrix::as.array(norms)
```

```
## logical(0)
```

```

# is a metric by using the properties of a norm to establish the three
# properties of a metric above (Exercise 2.7).
c(norms, sigSlots = c("target", "defined"))

## sigSlots1 sigSlots2
## "target" "defined"

# The general inner products, norms, and metrics defined above are relevant
# in a wide range of applications. The sets on which they are defined can consist
# of various types of objects. In the context of real vectors, the most common
# inner product is the dot product; the most common norm is the Euclidean
# norm that arises from the dot product; and the most common metric is the
# one defined by the Euclidean norm, called the Euclidean distance.
c(norms)

## logical(0)

# 2.1.8 Orthogonal Vectors and Orthogonal Vector Spaces
# Two vectors  $v_1$  and  $v_2$  such that
#  $v_1 \cdot v_2 = 0$ 
# (2.23)
# are said to be orthogonal, and this condition is denoted by  $v_1 \perp v_2$ .
# (Some-
# times we exclude the zero vector from this definition, but it is not important
orthogonal <- c(v = 1, v = 2, v = 3)
orthogonal

## v v v
## 1 2 3

# 2.1 Operations on Vectors
# 23
# to do so.) Normalized vectors that are all orthogonal to each other are called
# orthonormal vectors. (If the elements of the vectors are from the field of com-
# plex numbers, orthogonality and normality are defined in terms of the dot
# products of a vector with a complex conjugate of a vector.)
options("orthogonal")

## $orthogonal
## NULL

# A set of nonzero vectors that are mutually orthogonal are necessarily lin-
# early independent. To see this, we show it for any two orthogonal vectors
# and then indicate the pattern that extends to three or more vectors. Sup-
# pose  $v_1$  and  $v_2$  are nonzero and are orthogonal; that is,  $v_1 \cdot v_2 = 0$ . We
# see
# immediately that if there is a scalar  $a$  such that  $v_1 = av_2$ , then  $a$  must be
# nonzero and we have a contradiction because  $v_1 \cdot v_2 = a v_1 \cdot v_1 = 0$ . For
# three
# mutually orthogonal vectors,  $v_1$ ,  $v_2$ , and  $v_3$ , we consider
#  $v_1 = av_2 + bv_3$  for  $a$ 

```

```

#or b nonzero, and arrive at the same contradiction.
set.seed(c(v = 1, v = 2, v = 3))
orthogonal + sin(2)

```

```

##          v          v          v
## 1.909297 2.909297 3.909297

```

```

# Two vector spaces  $V_1$  and  $V_2$  are said to be orthogonal, written  $V_1 \perp V_2$ ,
# if each vector in one is orthogonal to every vector in the other.
# If  $V_1 \perp V_2$  and
#  $V_1 \perp V_2 = \mathbb{R}^n$ , then  $V_2$  is called the orthogonal complement of  $V_1$ ,
# and this is
# written as  $V_2 = V_1^\perp$ . More generally, if  $V_1 \perp V_2$  and  $V_1 \perp V_2 = V$ , then
#  $V_2$  is
# called the orthogonal complement of  $V_1$  with respect to  $V$ . This is obviously
# a symmetric relationship; if  $V_2$  is the orthogonal complement of  $V_1$ , then
#  $V_1$ 
# is the orthogonal complement of  $V_2$ .
vec <- c(orthogonal, norms)
vec

```

```

## v v v
## 1 2 3

```

```

# If  $B_1$  is a basis set for  $V_1$ ,  $B_2$  is a basis set for  $V_2$ , and  $V_2$  is the
# orthogonal
# complement of  $V_1$  with respect to  $V$ , then  $B_1 \cup B_2$  is a basis set for  $V$ .
# It is
# a basis set because since  $V_1$  and  $V_2$  are orthogonal, it must be the case that
#  $B_1 \cup B_2 = B$ .
# If  $V_1 \perp V$ ,  $V_2 \perp V$ ,  $V_1 \perp V_2$ , and  $\dim(V_1) + \dim(V_2) = \dim(V)$ , then
#  $V_1 \perp V_2 = V$ ;
dim(norms)

```

```

## NULL

```

```

# that is,  $V_2$  is the orthogonal complement of  $V_1$ . We see this by first letting
#  $B_1$  and  $B_2$  be bases for  $V_1$  and  $V_2$ . Now  $V_1 \perp V_2$  implies that  $B_1 \cup B_2 = B$ 
# and  $\dim(V_1) + \dim(V_2) = \dim(V)$  implies  $\#(B_1) + \#(B_2) = \#(B)$ ,
# for any basis set  $B$  for  $V$ ; hence,  $B_1 \cup B_2$  is a basis set for  $V$ .
vb <- c(b = 1, b = 2, v = 1, v = 2)
dim(vb)

```

```

## NULL

```

```

vb

```

```

## b b v v
## 1 2 1 2

```

```
# 2.1.9 The "One Vector"
# Another often useful vector is the vector with all elements equal to 1. We
# call this the "one vector" and denote it by 1 or by 1 n . The one vector can
# be used in the representation of the sum of the elements in a vector:
c("https://tidyselect.r-lib.org/reference/faq-selection-context.html",
  vars = NULL)
```

```
##
## "https://tidyselect.r-lib.org/reference/faq-selection-context.html"
```

```
# The one vector is also called the "summing vector".
summary(.data = "dplyr", vb, groups = NULL)
```

```
##      Min. 1st Qu.  Median    Mean 3rd Qu.    Max.
##      1.0      1.0      1.5      1.5      2.0      2.0
```