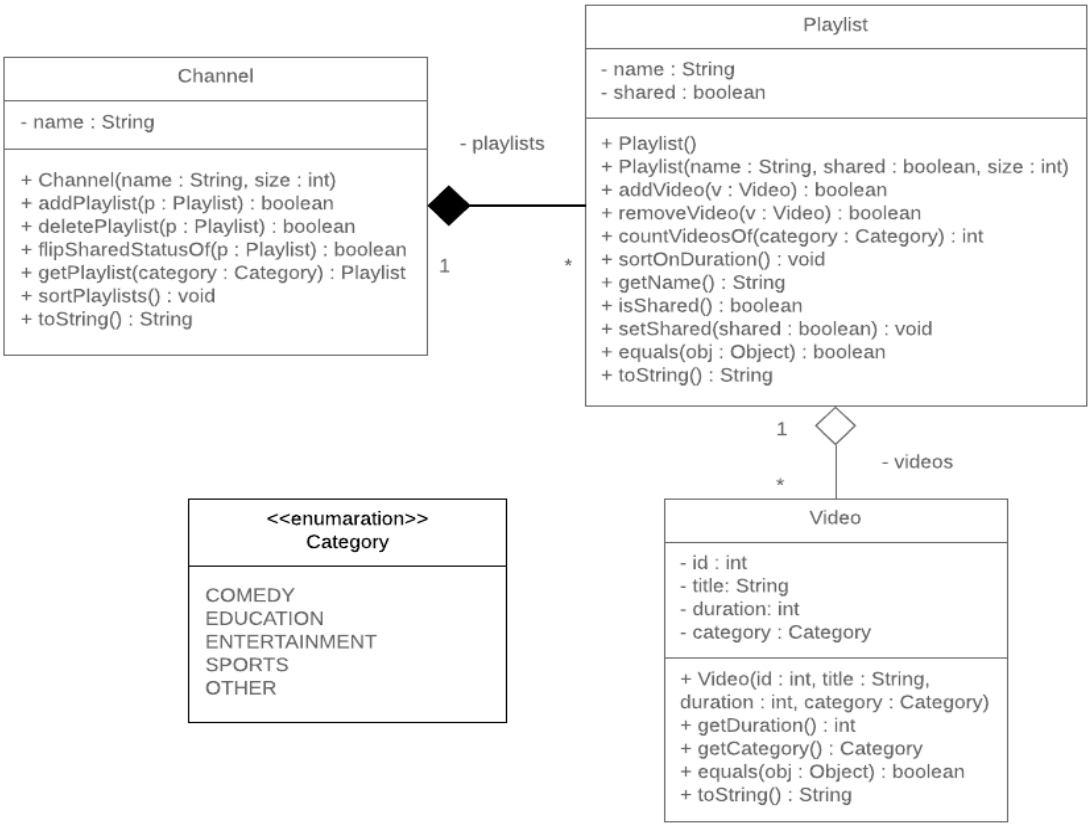
King Saud University
College of Computer and Information Sciences
Department of Computer Science
CSC113 – Computer Programming II – Composition Lab – Fall 2019

Exercise 1: Create the classes along with the functionality given in the following UML Diagram. To understand the problem, please refer to the description given after the diagram.



Video Class**:**

- Attributes:
  - ***id:*** the ID of the video
  - ***title***: the title of the video
  - ***duration***: the duration of the video in seconds
  - ***category***: the category of the video
- Methods:

- ***Video(id:int, title:String, duration:int, category:Category):*** constructor
- ***getDuration():*** returns the duration in seconds of the video
- ***getCategory():*** returns the category of the video
- ***equals(obj:Object)***: compares two objects of type Video based on their ***id*** and returns the result of the equality
- ***toString():*** this method returns a string representation of the video

Playlist Class**:**

- Attributes:
  - ***name:*** the name of the playlist
  - ***shared***: the sharing status of the playlist; true if it's public and false if it's private
- Methods:
  - ***Playlist()***: default constructor for an empty playlist
  - ***Playlist(name:String, shared:boolean, size:int):*** constructor
  - ***addVideo(v:Video):*** adds a video to the playlist if there's space and the video wasn't added before
  - ***removeVideo(v:Video):*** removes a video from the playlist if it's there while maintaining the order of the playlist
  - ***countVideosOf(category:Category):*** returns the number of videos of a certain category currently in the playlist
  - ***sortOnDuration():*** sorts the videos in the playlist ascendingly based on the duration
  - ***getName():*** returns the name of the playlist
  - ***isShared():*** returns the shared status of the playlist
  - ***setShared(shared:boolean***): sets the value of the shared status of the playlist
  - ***equals(obj:Object)***: compares two objects of type Playlist based on their ***name*** and returns the result of the equality
  - ***toString():*** this method returns a string representation of the playlist

Channel Class**:**

- Attributes:
  - ***name:*** the name of the channel
- Methods:
  - ***Channel(name:String, size:int):*** constructor
  - ***addPlaylist(p:Playlist):*** adds a playlist to the channel if there's space and the playlist wasn't added before
  - ***deletePlaylist(p:Playlist):*** removes a playlist from the channel if it's there by replacing it with the last playlist in the channel
  - ***flipSharedStatusOf(p:Playlist):*** flips the shared status of a playlist if it's there in channel
  - ***getPlaylist(category:Category***): returns the playlist in the channel having the most videos of a certain category if possible
  - ***sortPlaylists():*** sorts all videos in each playlist in the channel ascendingly based on duration
  - ***toString():*** this method returns a string representation of the channel

Exercise 2: Write a main method that tests the functionalities of the previous classes.