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## **Exercise A05**

## Goal

Complete the function "calc\_chain\_code()" in chain.c. Apply labeling and contour detection to binary image "sample.pbm".

Output

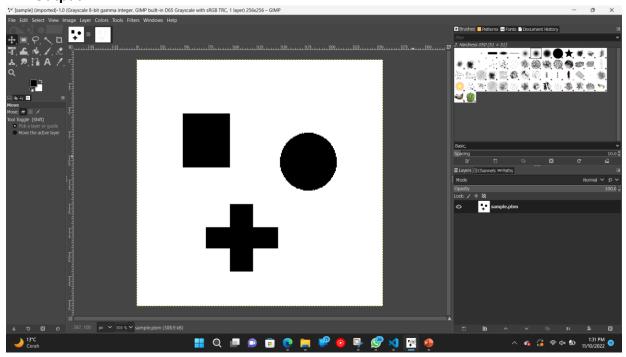


Figure 1. Original Image

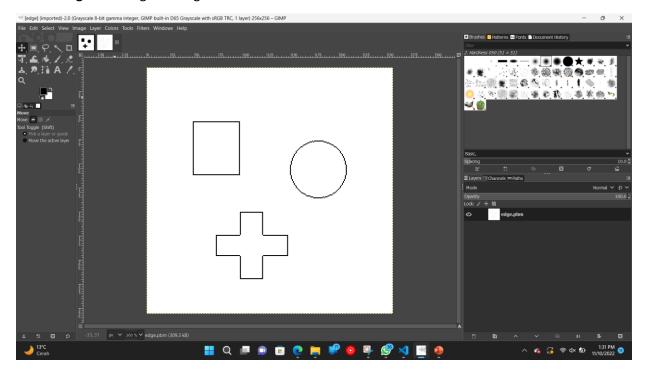


Figure 2. Labeling and Contour Detection Result

## Code Specification

Filename : <b>chain.c</b>	
Specification of Function	
Name	calc_chain_code
Arguments	Bitmap* labelIM (Input Binary Image) int label_no (number of label) Bitmap* edgeIM (Output Binary Image)
Return Value	int
Summary	Chain code

## Code Algorithm

```
Algorithm detect_contour
Variables:
                              Х
                                           structure of input label image
                                           number of label
                              In
                                           structure of output contour image
                              у
Initialize: Set 0 to all pixel of y
For each label / in the image
   If detect pixel of label / by raster-scan then
     Set current point (cy, cx) to start point (sy, sx)
  Set 5 to chain code cn
   Do
      Do
         Set target point (ty, tx) to direction cn of current point (cy, cx)
         If x(ty,tx) is not equal to I then
            Set next direction (Fig.A) to cn
         While x(ty,tx) is not equal to I
         Record chain code cn
         Set target point (ty, tx) to current point (cy, cx)
         y(cy, cx) \leftarrow 1, \ln \leftarrow \ln + 1
         Set next start code (Table A) to cn
  while current point (cy, cx) is not equal to start point (sy, sx)
```

```
    Code

1. chain.c
int calc_chain_code(Bitmap* labelIM, int label_no, Bitmap* edgeIM)
{
       int chain_code[8][2] = {
       { 0, 1},
       \{-1, 1\},\
       \{-1, 0\},\
       \{-1,-1\},\
       \{0,-1\},
       \{1,-1\},
       { 1, 0},
       { 1, 1} };
    int next_code_no[8] = { 7,7, 1, 1, 3, 3, 5, 5}; /* next start code */
       int x, y, xx, yy, start_x, start_y;
    int code_no, found, code_length;
    char code_str[CODE_LENGTH_MAX];
   for (y = 0; y < labelIM->height; y++)
       for (x = 0; x < labelIM->width; x++)
           if (labelIM->map[y * labelIM->width + x] == label no) goto
LABEL_FOUND;
LABEL FOUND:
    start_x = x;
   start_y = y;
    code_no = 5;
   code_length = 0;
   do {
       found = 0;
       do {
           xx = x + chain_code[code_no][1];
           yy = y + chain_code[code_no][0];
           if ((xx >= 0 \&\& xx < labelIM->width \&\& yy >= 0 \&\& yy < labelIM-
>height) && labelIM->map[yy * labelIM->width + xx] == label no)
               found = 1;
           else {
               code no++;
               if (code_no > 7) code_no = 0;
       } while (found == 0);
       sprintf(&code_str[code_length], "%d", code_no);
       code_length++;
       x = xx;
       y = yy;
       edgeIM->map[y * edgeIM->width + x] = 1;
       code_no = next_code_no[code_no];
    } while (!(x == start x && y == start y));
```

printf("(%d,%d) %s\n", start\_x, start\_y, code\_str);

return code\_length;

}