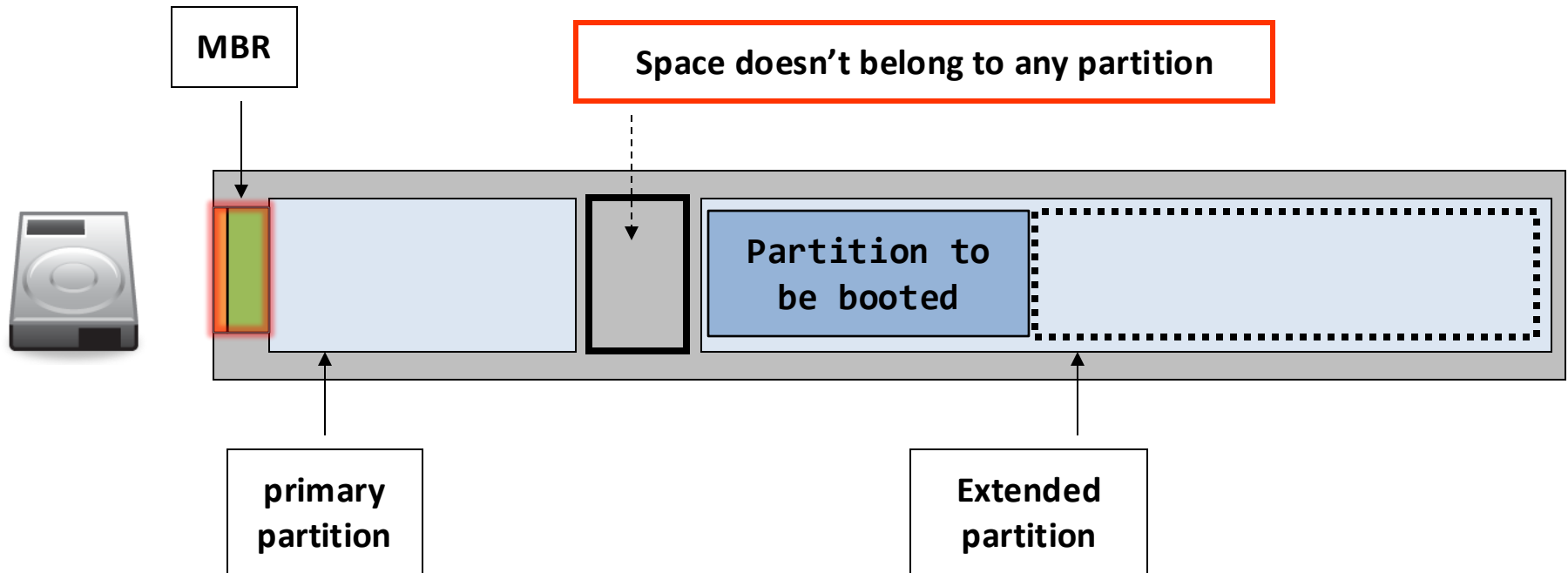


# Operating Systems

Eric Lo

## 11 Disk and Booting

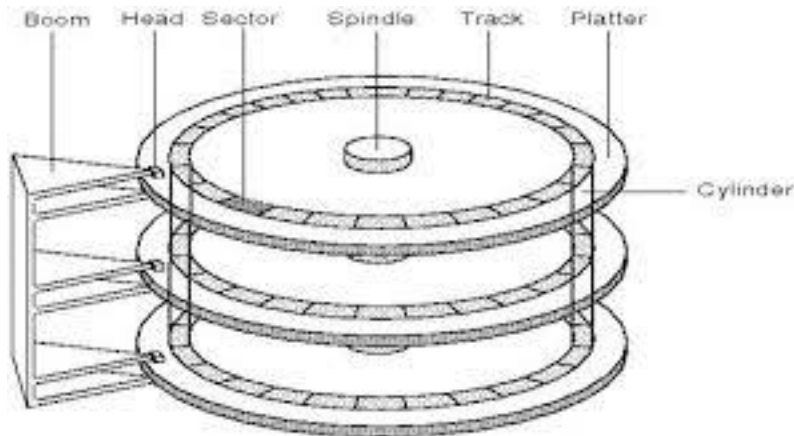
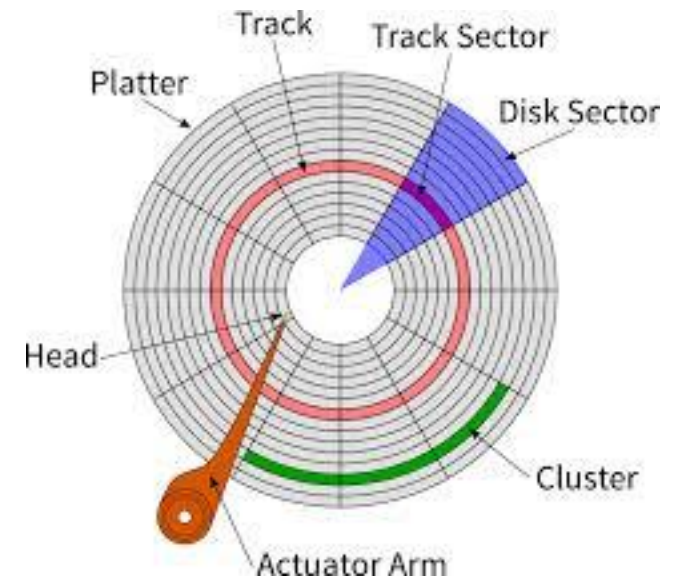
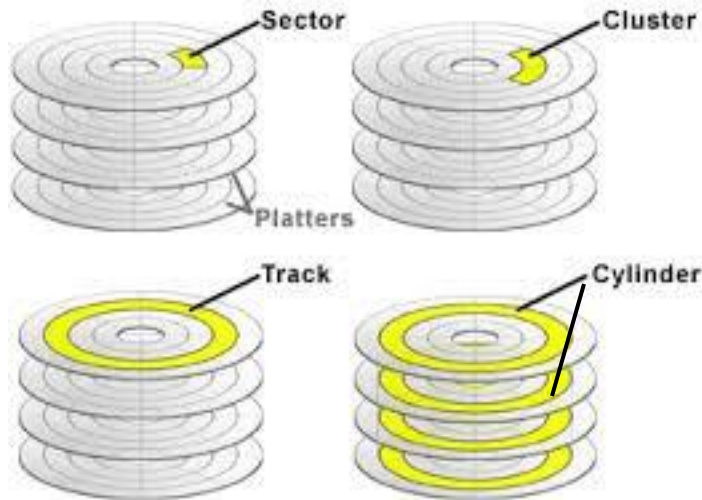
# Disk Partitions



# Disk Partitions

- Why do we need to have partitions?
  - **Multi-booting**
    - You can have a Windows XP + Linux + Mac installed on a single hard disk.
  - **Data management**
    - You can have one logical drive to store movies, one logical drive to store the OS-related files, etc.
  - **Backup and Maintenance**
    - Partitions are independent and can support different file systems (crash of one unlikely hurts the others)

# HDD

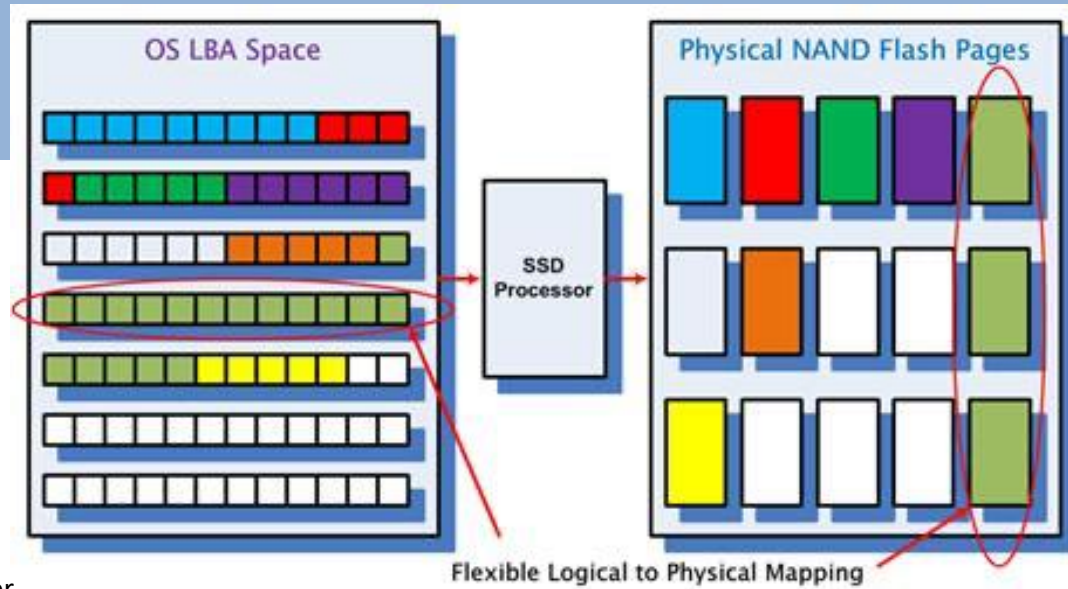


Some good movies

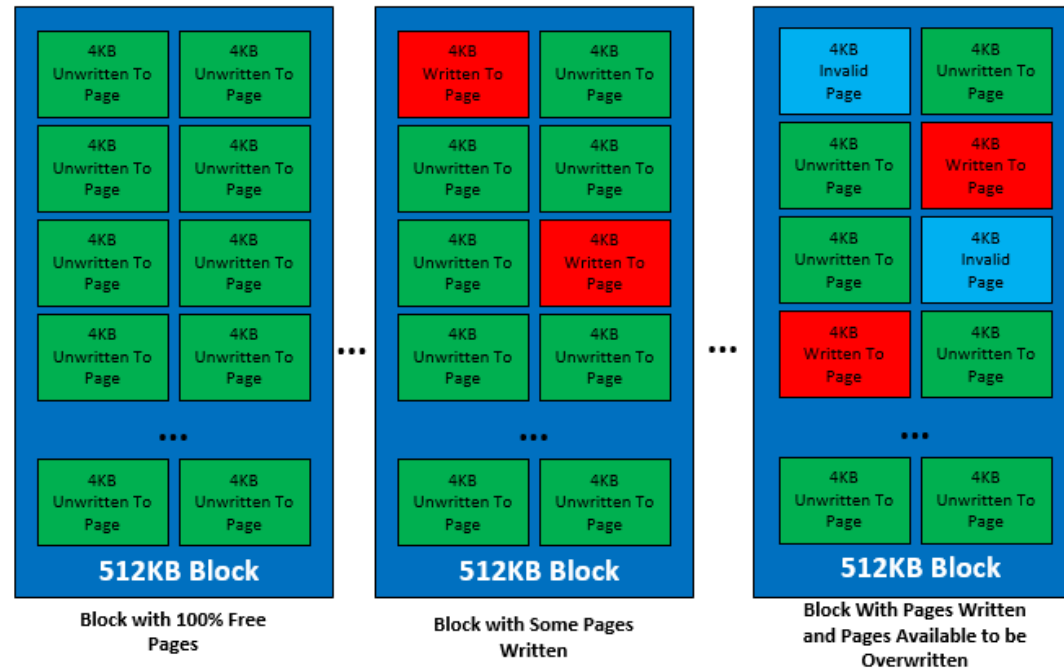
<http://www.youtube.com/watch?v=9eMWG3fwiEU>

<http://www.youtube.com/watch?v=L0nbo1VOF4M>

# SSD



Ref: ELinfor

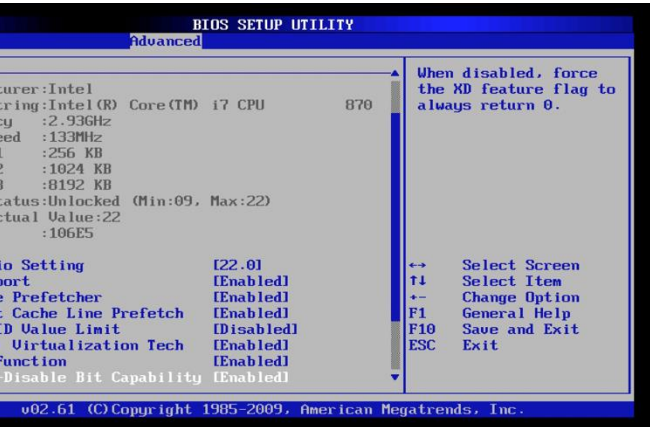


Ref: The IT Hollow

# Booting

BIOS (Basic Input/Output System)\*

EPROM (erasable programmable read-only memory)



**Step 1.** BIOS locates the first bootable device

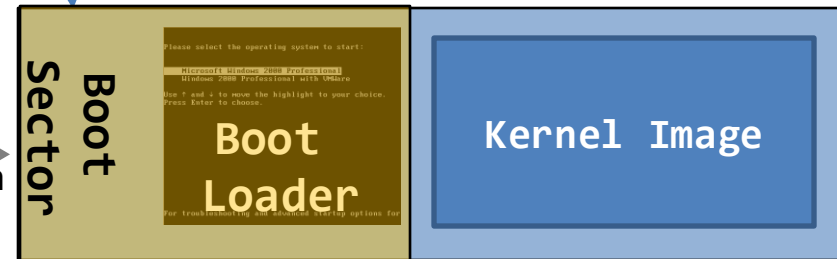
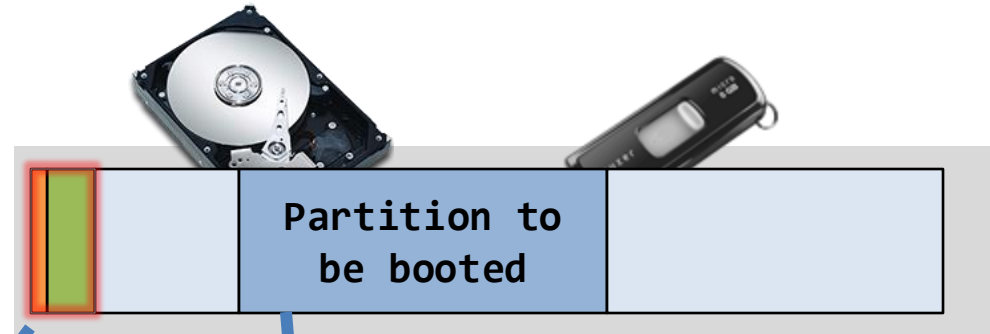
**Step 2.**  
Executes its boot code

Boot Code	1
	2
	3
	4

**First sector  
(512 bytes)  
Master Boot Record**

Locate the bootable partition

Partition table



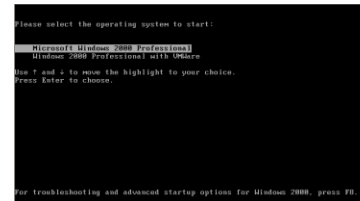
**Step 3.**  
Boot code executes the fatter boot loader

UEFI has replaced BIOS:

<https://www.howtogeek.com/56958/htg-explains-how-uefi-will-replace-the-bios/>

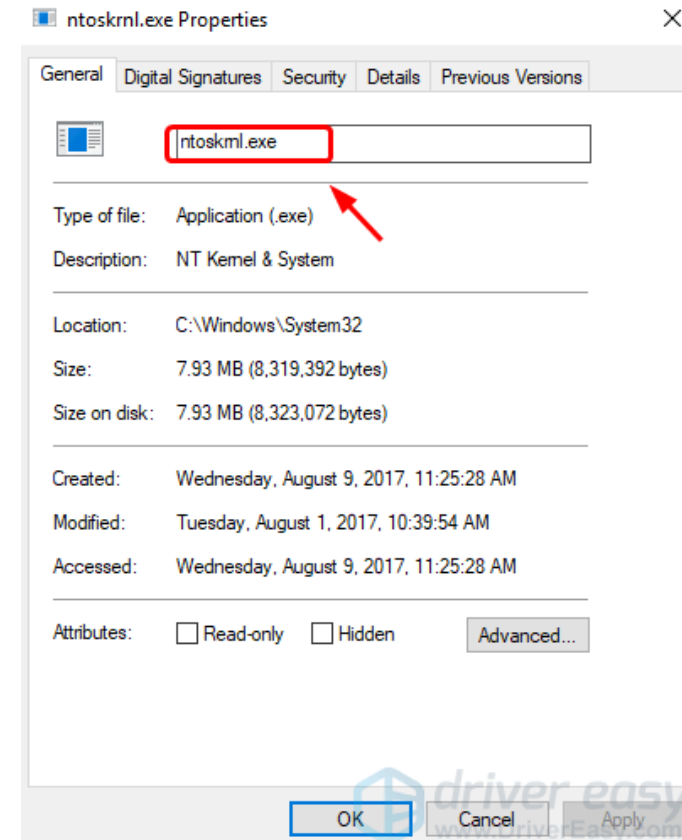
# MBR & Boot loader

- **Master boot record (MBR)** stores two things:
  - Boot code; and
  - Partition table.
- The job of the boot code (program) is to execute a boot loader in a *bootable partition*.
  - Linux: **GRUB** – G**R**and U**n**ified B**o**ot**l**o**a**d**e**r;
  - Windows: **C:\boot.ini**.
- The job of the boot loader is to locate **one kernel image** and **boot (bring it to memory & execute) it**.

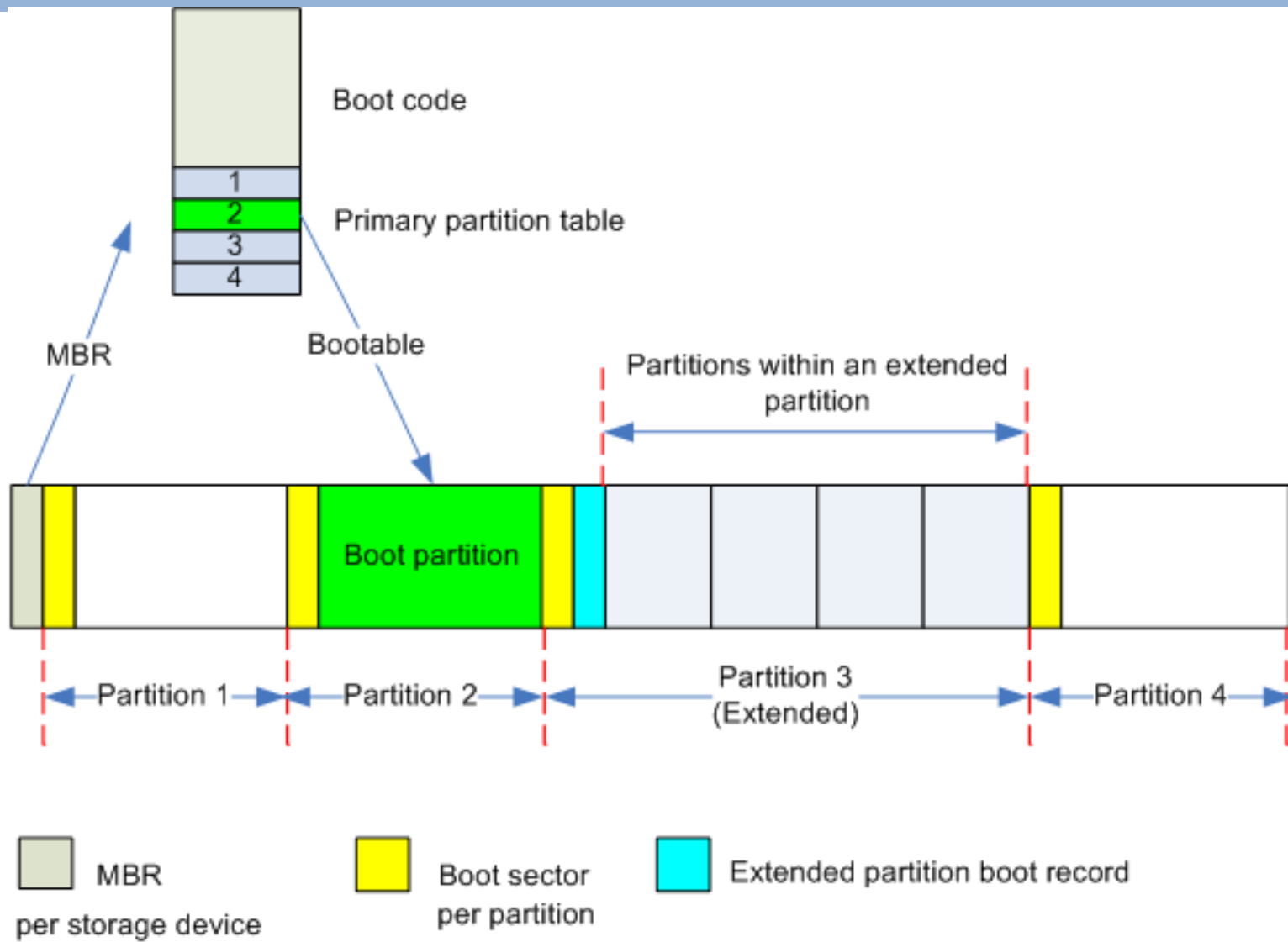


# MBR & Boot loader

- The kernel image is just a **file**
  - Linux: **/boot/vmlinuz**;
    - Compressed
      - including a self-decompressor
  - Win 11:
    - C:\Windows\System32\ntoskrnl.exe
  - When the kernel image is found, the kernel starts.
  - It initializes all kernel subsystems.
    - E.g., initialize memory layout, initialize drivers, etc.



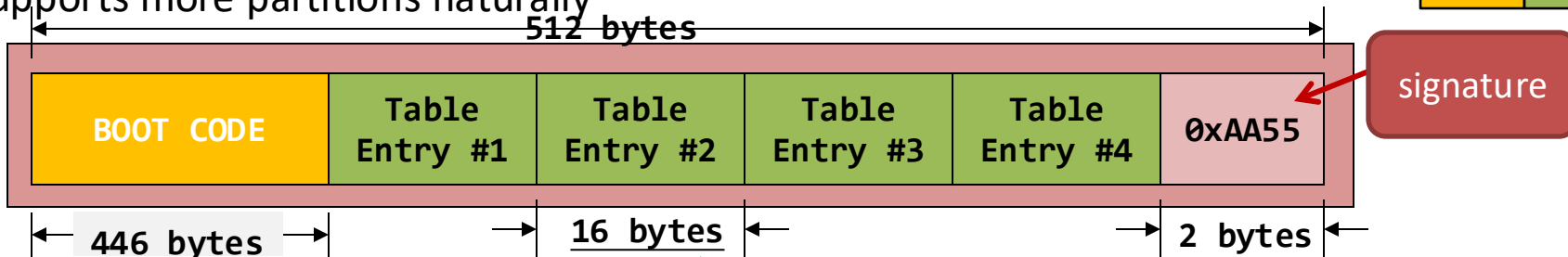




# MBR in great detail

Boot Code	1
	2
	3
	4

Nowadays, MBR is replaced by GUID Partition Table (GPT)  
that supports more partitions naturally



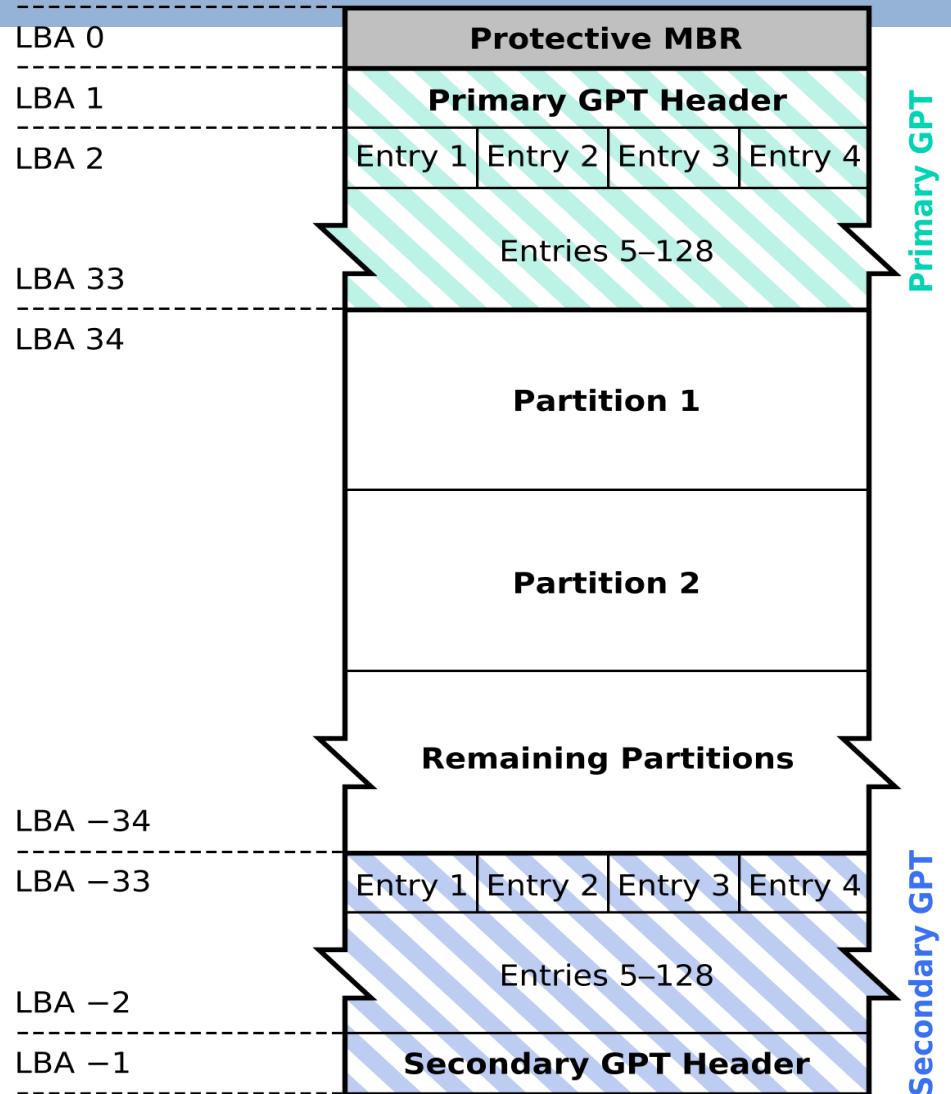
The range of a partition of  
is described by the:  
(offset, length) tuple.

Partition Table Entry* (16 bytes)	
Bytes	Description
0-0	Bootable flag; 0x80 means bootable.
1-3	Starting Cylinder-Head-Sector address
4-4	Partition type <a href="http://www.datarecovery.com/hexcodes.asp">http://www.datarecovery.com/hexcodes.asp</a>
5-7	Ending CHS address
8-11	Starting Logical Block Address
12-15	Sizes in sectors

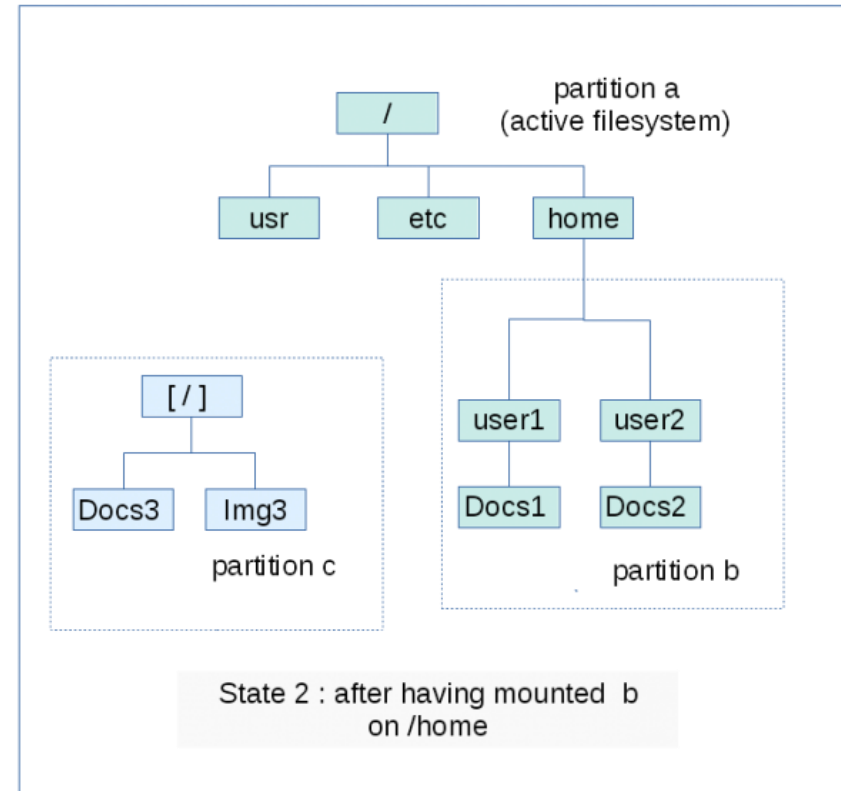
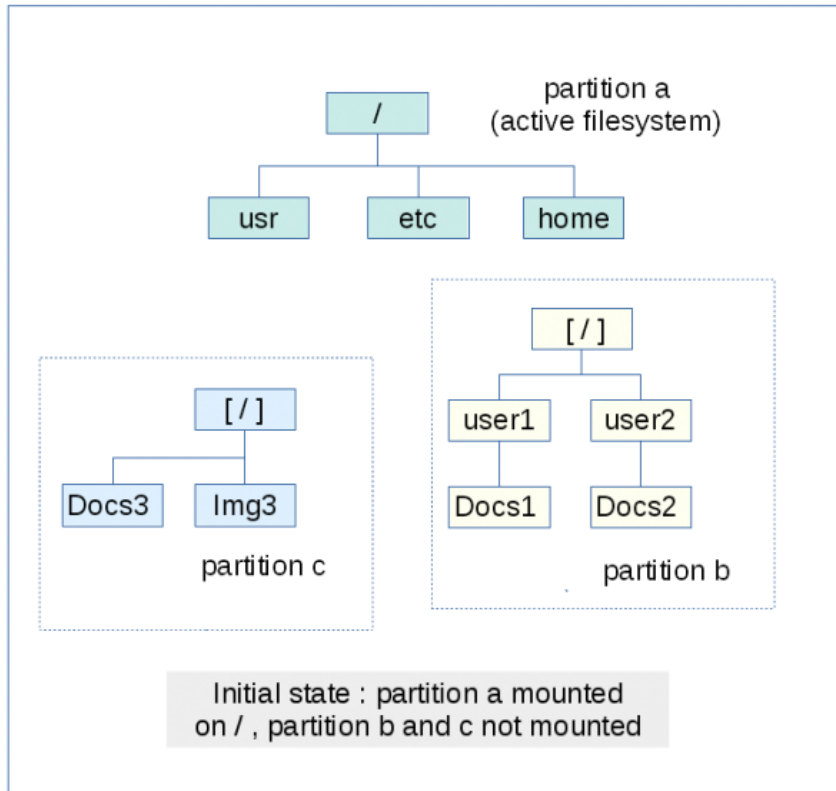
[examples@3150] sudo ./read\_part /dev/sda2

Linux command: sudo fdisk -l ; lsblk

# GUID Partition Table Scheme



# Mounting



[https://en.opensuse.org/SDB:Basics\\_of\\_partitions,\\_filesystems,\\_mount\\_points](https://en.opensuse.org/SDB:Basics_of_partitions,_filesystems,_mount_points)