React Native for Mobile Development

Harness the Power of React Native to Create Stunning iOS and Android Applications

Second Edition

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React Native for Mobile Development

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Introduction

React is one of the most popular JavaScript framework as of 2019. It took web development by storm when first introduced and its popularity has been increasing among the developer community ever since.

React Native took this one step further when first introduced in 2015 and helped build Native iOS apps with common knowledge of web technologies like JavaScript. In just a few years, React Native has become an important player in native mobile development, and extending its support for both Apple iOS and Google Android was a game changer. This required us to write second edition of this book, which covers both platforms end to end to help you create stunning React Native apps.

This book is divided into ten chapters and each one teaches a unique aspect of building React Native applications. By end of this journey we believe you will be a master developer with React Native and will be able to publish your app to the Apple App Store or Google Play Store. We commence our journey with an introduction to React in Chapter 1, where you learn about core React concepts like Virtual DOM, one-way data flows, props, and state, and also build a small React application. In Chapter 2 we cover how to set up React Native and start building a simple Hello World program. This chapter also cover the anatomy of a React Native project and how to debug the application. In Chapter 3 we discuss design patterns like MVC, as well as new programming paradigms such as Flux and Redux. In this chapter you learn about Redux core concepts, how to use Redux with React Native, and the benefits of including it in a React Native application. Chapter 4 covers how to build a user interface (UI) with the help of Flexbox, navigation with React Navigation, and few critical UI components, such as touchable highlight, listview, scrollview, and more. In Chapter 5 we address how to implement device capabilities, including creating apps to use features like GeoLocation, MapView, Native Alert, WebView, and deep linking.

Chapter 6 covers a key feature that is essential to any real-world application: communication with back-end servers. In this chapter you learn how to make requests to get data from a server and post data back to a server using various available React Native options. In Chapter 7, we discuss how to access native application programming

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interfaces (APIs) that do not have a corresponding JavaScript library; this is building Native Bridge. This skill helps us harness all the features of native iOS and Android development. Chapter 8 covers how to write tests for our React Native application using Jest, and also introduces snapshot testing. This chapter also introduces a static type check commonly used in the React Native world, called Flow. In Chapter 9, once you have learned how to create a full-featured React Native application, it is equally important to test it with users and push it onto the Apple App Store and Google Play Store. This chapter describes how to beta test a React Native application with the distribution systems available for iOS and Android. We also cover how to create builds for iOS and Android, which is essential for submitting an application to the Apple App Store and Google Play Store. In the final chapter, Chapter 10, you learn about some popular React Native libraries and where to go next, how to get help, and how to stay in touch with the amazing React Native community.

In all, we hope that by end of this book you are confident in building your next mobile application with React Native and launching it for both iOS and Android. All the best!