

图应用

Dijkstra算法：实例

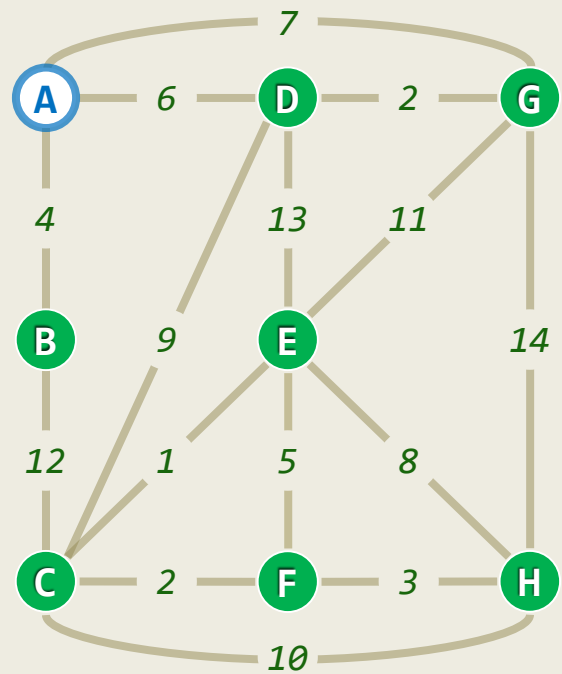
11-D4

我们旅行时不要像个信使一样，而应当像个探险家一样。我们不仅要考虑起点和终点，还得考虑起点和终点之间的距离

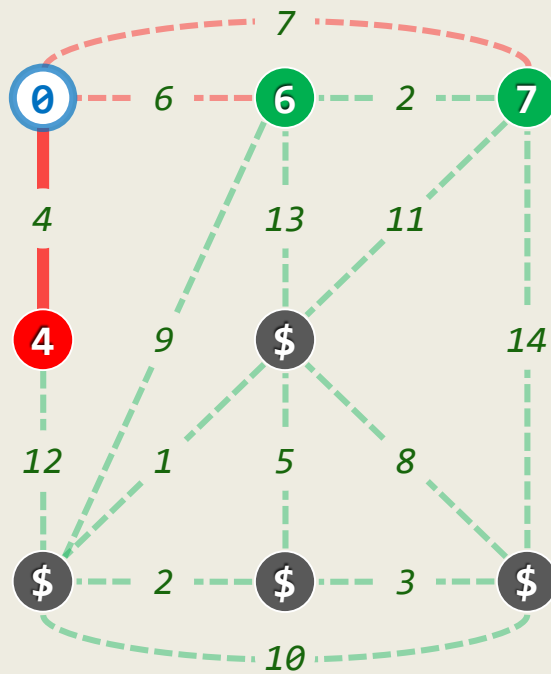
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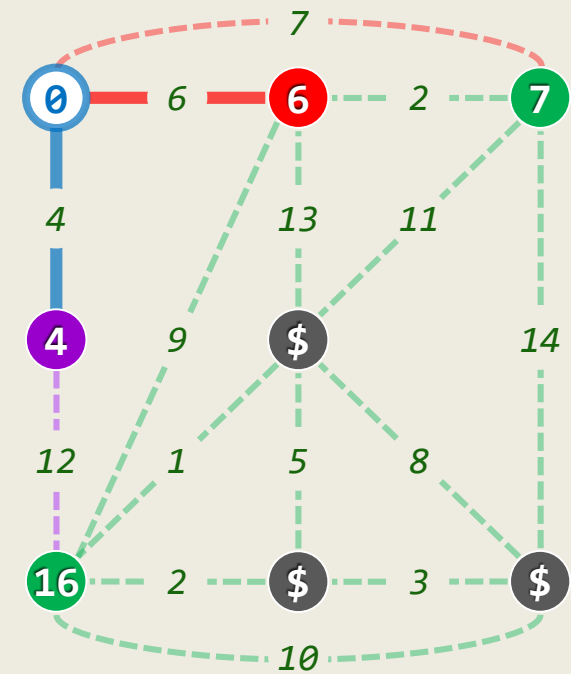
1/4



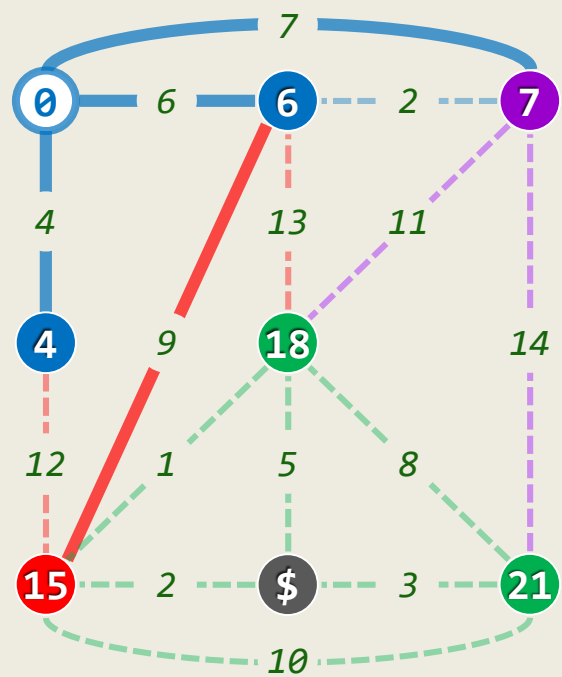
(a)



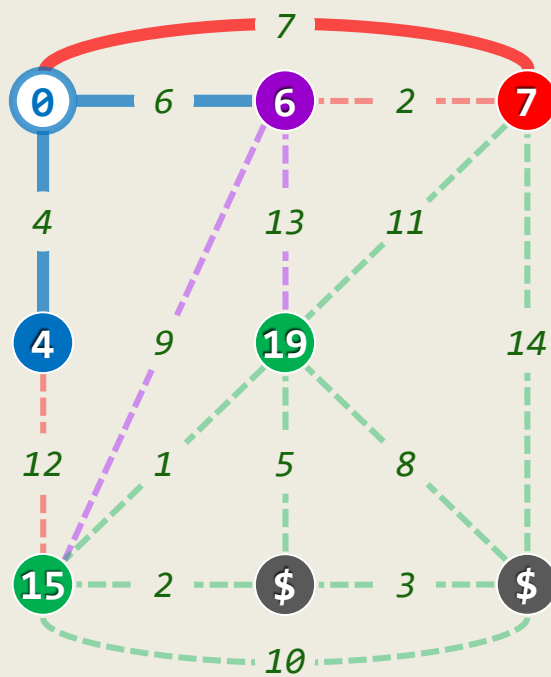
(b)



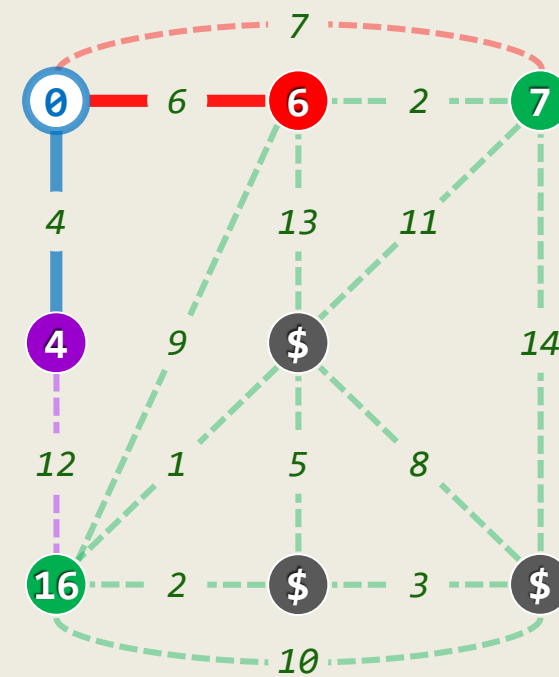
(c)



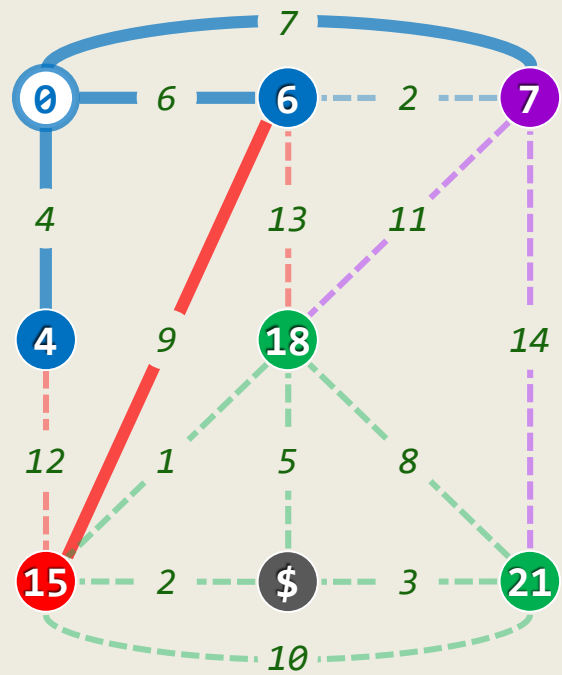
(e)



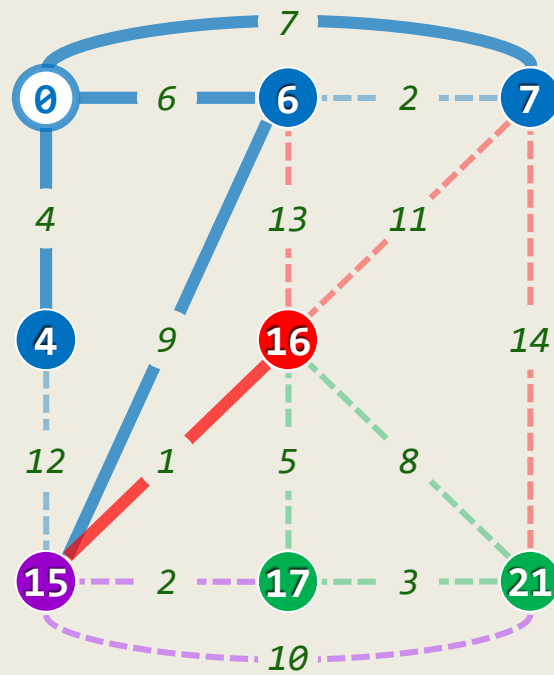
(d)



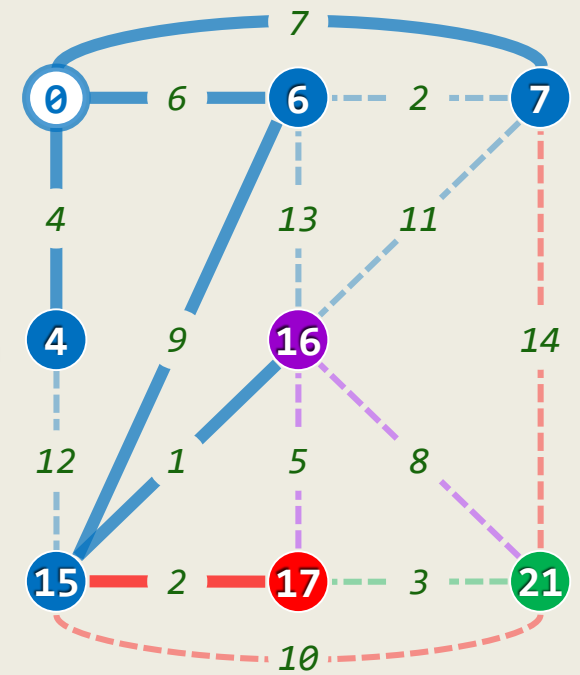
(c)



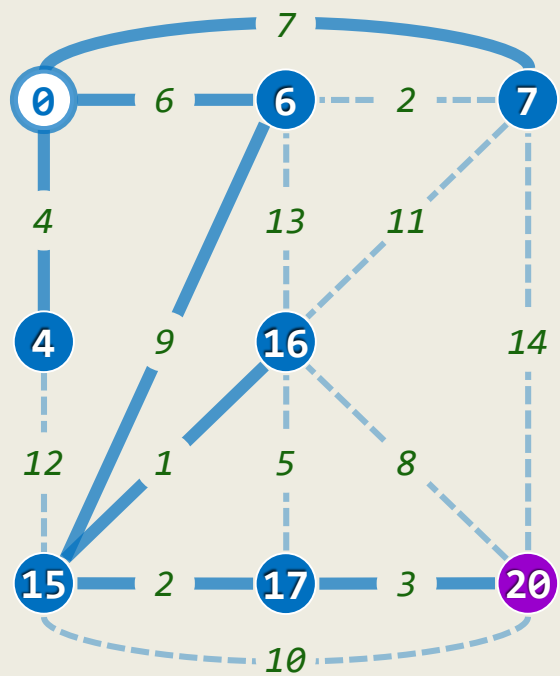
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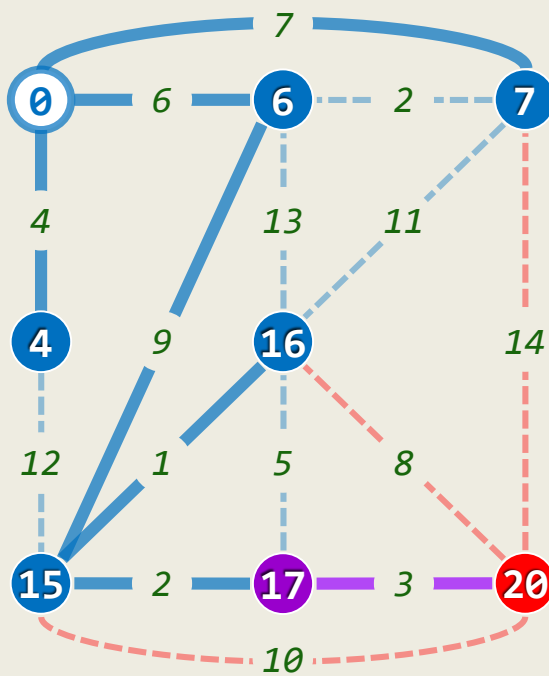
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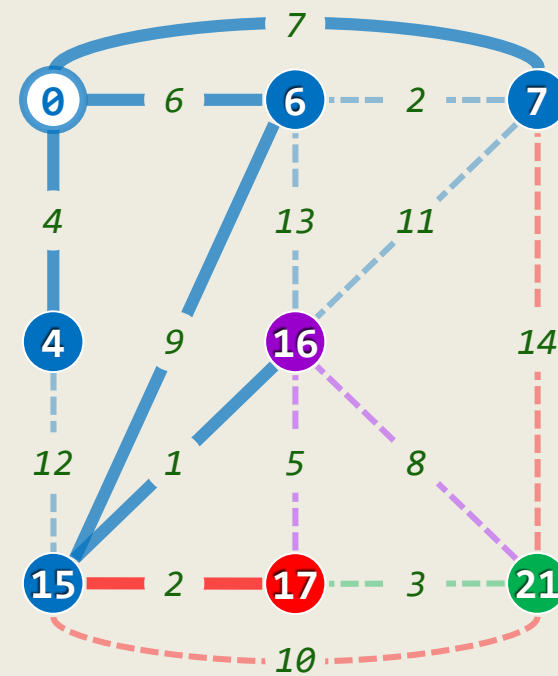
(g)



(i)



(h)



(g)