## 排序

希尔排序: 框架 + 实例

瓜熟蒂落,水到渠成

今有物不知其数,三三数之剩二;五五数之剩三;七七数之剩二。 问物几何

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 $h_2$ 

 $h_3$ 

- ❖ D. L. Shell:将整个序列视作一个矩阵,逐列各自排序
- ❖ 递减增量 (diminishing increment)
  - 由粗到细: 重排矩阵, 使其更窄, 再次逐列排序 (h-sorting/h-sorted)
  - 逐步求精:如此往复,直至矩阵变成一列 (1-sorting/1-sorted)
- ❖ 步长序列 (step sequence): 由各矩阵宽度逆向排列而成的序列

$$\mathcal{H} = \{ h_1 = 1, h_2, h_3, \dots, h_k, \dots \}$$

❖ 正确性: 最后一次迭代, 等同于全排序

1-sorted = ordered



### 实例: h<sub>5</sub> = 8

80 23 19 40 85 1 18 92 71 8 96 46 12

71 8 19 40 12 1 18 92 80 23 96 46 85

## 实例: h<sub>4</sub> = 5

1 8 19 40 12 71 18 85 80 23 96 46 92

 71
 8
 19
 40
 12

 1
 18
 92
 80
 23

 96
 46
 85

 1
 8
 19
 40
 12

 71
 18
 85
 80
 23

 96
 46
 92

71 8 19 40 12 1 18 92 80 23 96 46 85

### 实例: h<sub>3</sub> = 3

1 8 19 40 12 71 18 85 80 23 96 46 92

 1
 8
 19

 40
 12
 71

 18
 85
 80

 23
 96
 46

 92
 46

 1
 8
 19

 18
 12
 46

 23
 85
 71

 40
 96
 80

 92
 80

1 8 19 18 12 46 23 85 71 40 96 80 92

## 实例: h<sub>2</sub> = 2

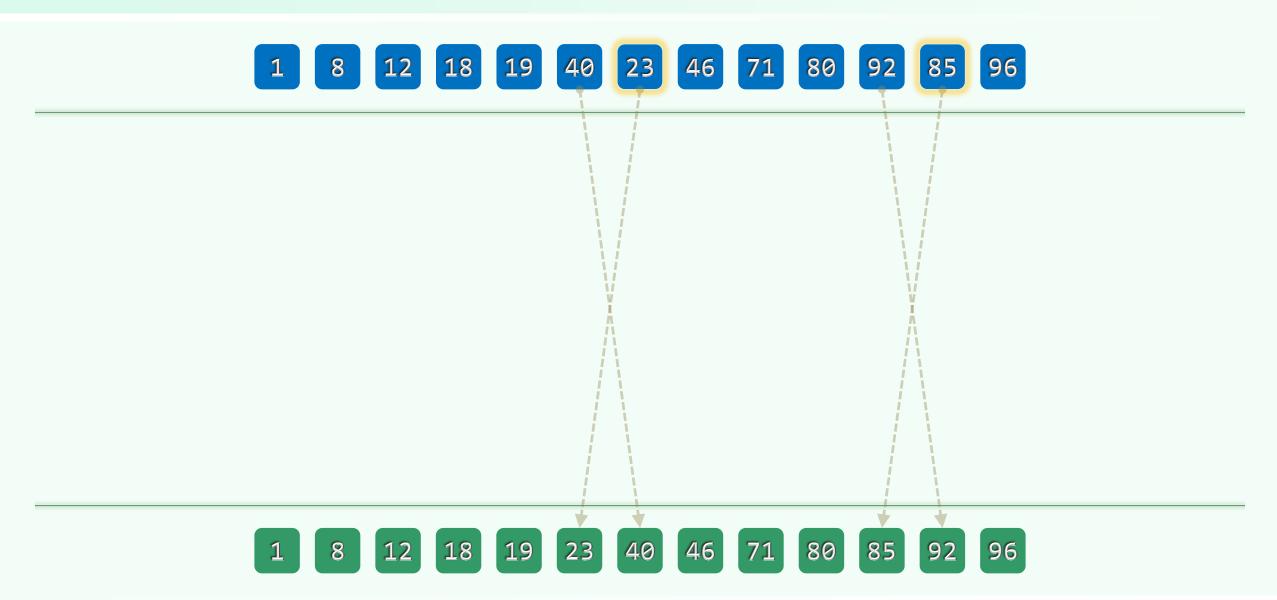
- 1 8 12 18 19 40 23 46 71 80 92 85 96
- 1
   8

   19
   18
- 12 46
- 23 85
- 71 40
- 96 80 92 85 92 96
  - 1 8 19 18 12 46 23 85 71 40 96 80 92

8

18

# 实例: h<sub>1</sub> = 1

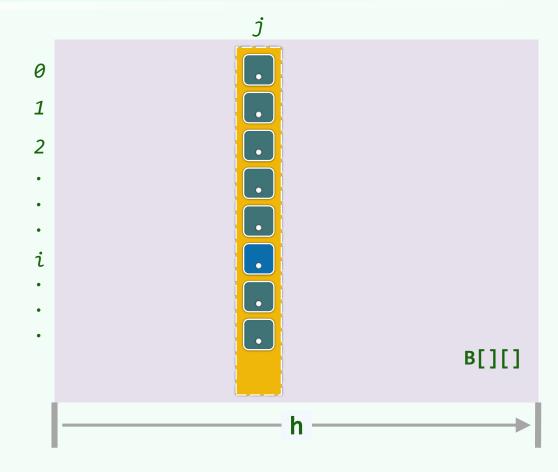


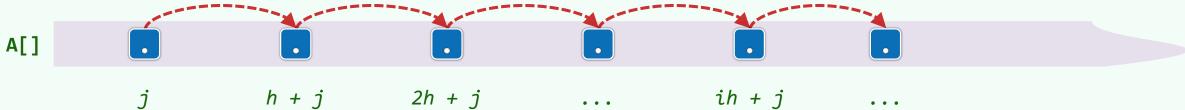
#### Call-by-rank

- ❖ 如何实现矩阵重排? 莫非,需要使用二维向量?
- ❖ 实际上,借助一维向量足矣
- ❖ 在每步迭代中,若当前的矩阵宽度为h,则

$$B[i][j] = A[i \cdot h + j]$$

或 A[k] = B[k/h][k%h]





#### 实现

```
template <typename T> void Vector<T>::shellSort( Rank lo, Rank hi ) {
   for ( Rank d = 0x7FFFFFFFF; 0 < d; d >>= 1 ) //PS Sequence: 1, 3, 7, 15, 31, ...
      for ( Rank j = lo + d; j < hi; j++) { //for each j in \lceil lo+d, hi)
         T x = elem[j]; Rank i = j; //within the prefix of the subsequence of [j]
         while ( (lo + d \le i) \&\& (x < elem[i-d]) ) //find the appropriate
            elem[i] = elem[i-d], i -= d; //predecessor [i]
         elem[i] = x; //where to insert [j]
} //0 <= lo < hi <= size <= 2^31
```