## 优先级队列

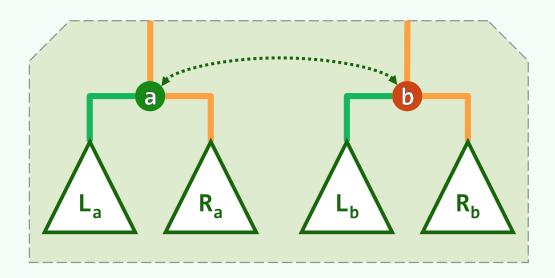
左式堆: 合并算法

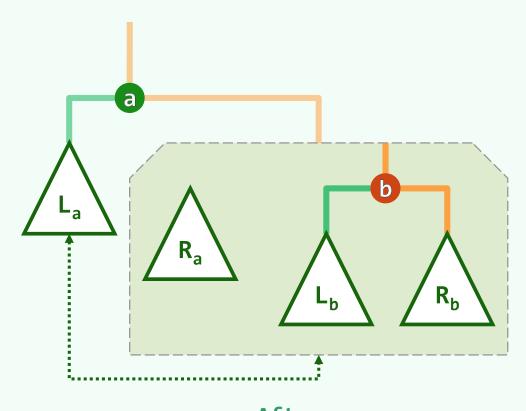
邓俊辉 deng@tsinghua.edu.cn

左之左之, 君子宜之; 右之右之, 君子有之

#### 递归: 前处理 + 后处理

Before: compare priority & swap if necessary





After: compare NPL & flip if necessary

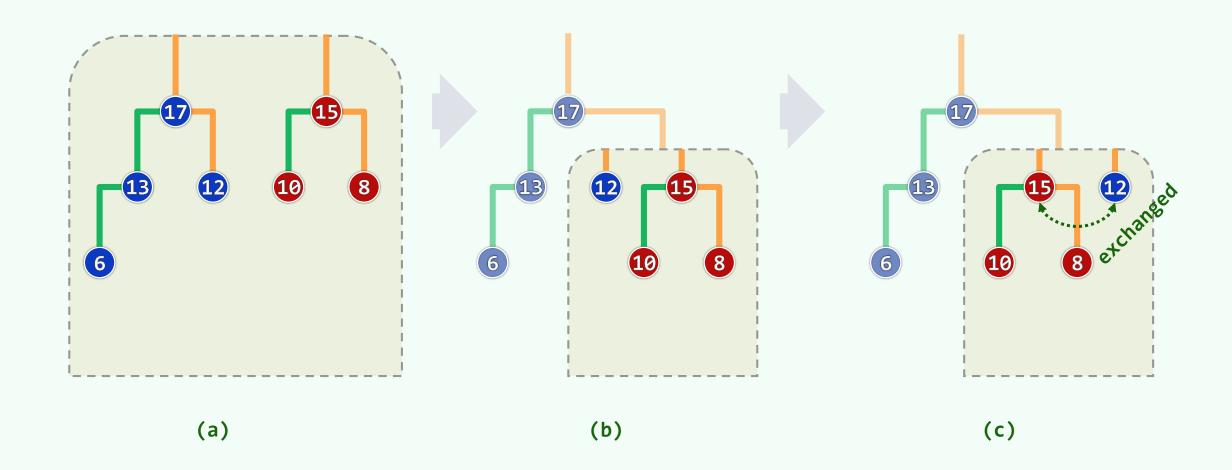
#### 递归实现

return a; //返回合并后的堆顶

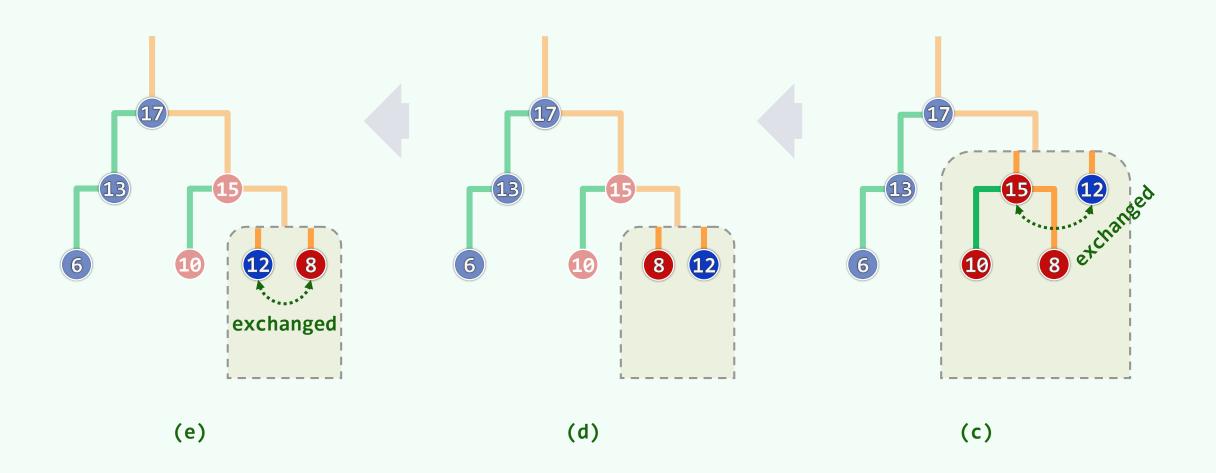
```
template <typename T> BinNodePosi<T> merge( BinNodePosi<T> a, BinNodePosi<T> b ) {
if (!a) return b; if (!b) return a; //递归基
if ( *a < *b ) swap( a, b ); //确保a>=b: BinNode已重载定义过 "<"
( a->rc = merge( a->rc, b ) )->parent = a; //将a的右子堆,与b合并
if ( !a->lc || (a->lc->npl < a->rc->npl) ) //若有必要
   swap(a->lc,a->rc); //交换a的左、右子堆,以确保左子堆的npl不小
a->npl = a->rc ? 1 + a->rc->npl : 1; //更新a的npl
```

2

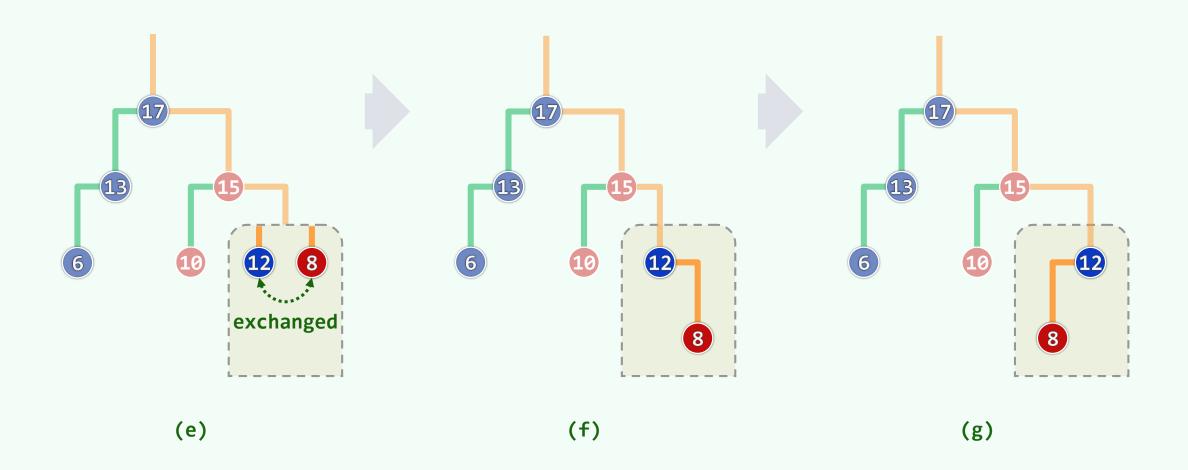
## 实例 (1/5)



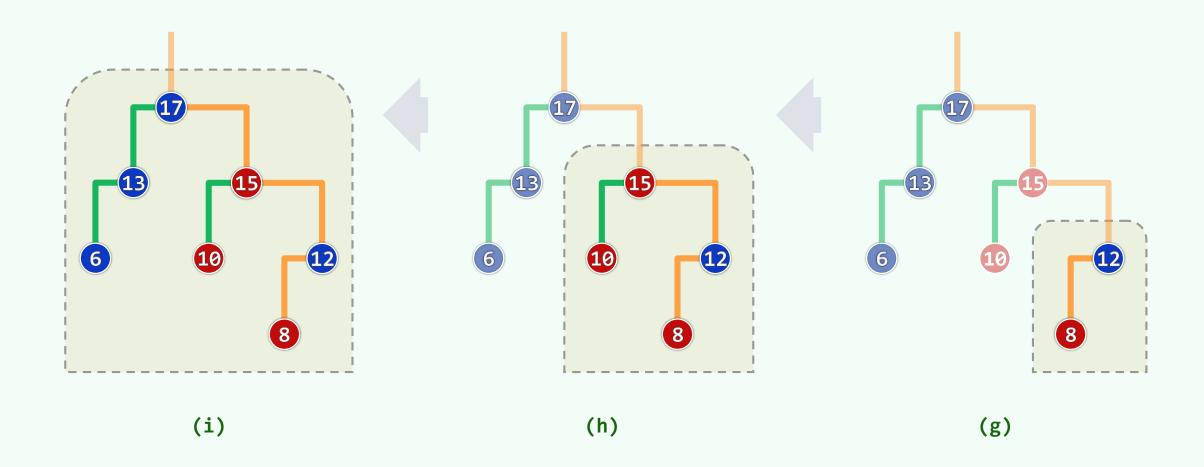
## 实例 (2/5)



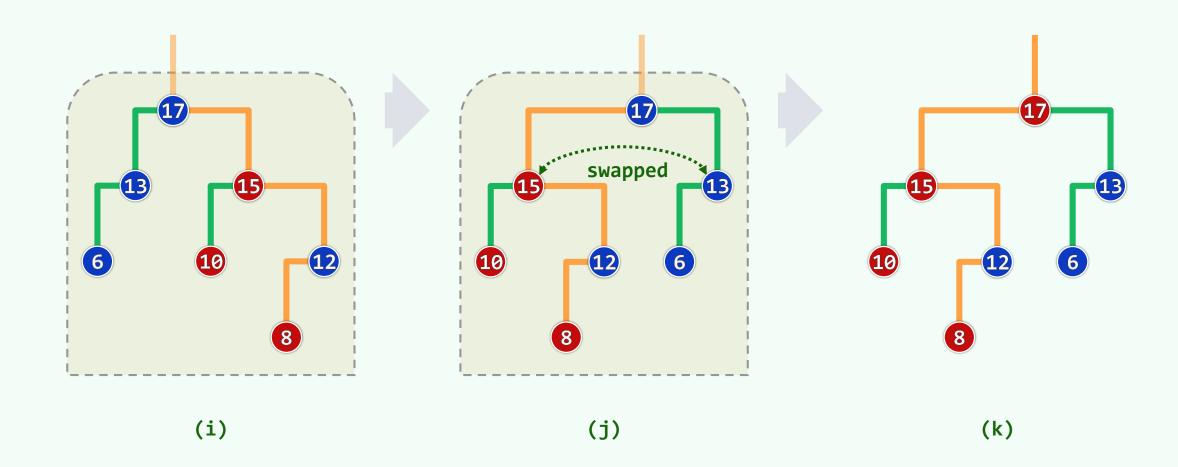
# 实例 (3/5)



## 实例 (4/5)



## 实例 (5/5)



#### 迭代实现

```
template <typename T> BinNodePosi<T> merge( BinNodePosi<T> a, BinNodePosi<T> b ) {
if (!a) return b; if (!b) return a; if (*a < *b) swap(a, b);
for ( ; a->rc; a = a->rc ) //沿右侧链做二路归并,直至堆a->rc先于b变空
   if (*(a->rc) < *b ) ) { b->parent = a; swap(a->rc, b); } //接入b
(a->rc = b)->parent = a; //直接接入b的残余部分(必然非空)
for ( ; a; b = a, a = a->parent ) { //从a出发沿右侧链逐层回溯 (b == a->rc)
   if (!a->lc | (a->lc->npl < a->rc->npl) ) swap(a->lc,a->rc); //确保npl合法
   a->npl = a->rc ? a->rc->npl + 1 : 1; //更新npl
return b; //返回合并后的堆顶
```