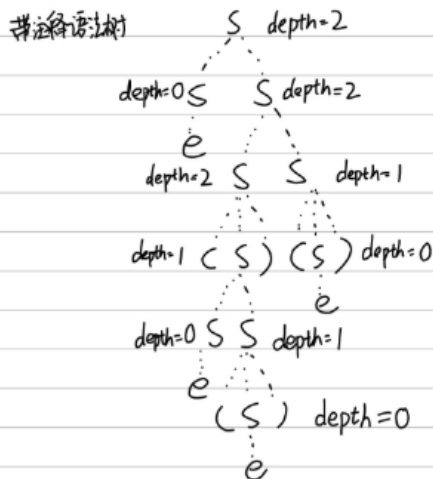


例 9.1(1) $S \rightarrow e$ $S.depth = 0$
 $S \rightarrow (S)$ $S[0].depth = S[1].depth + 1$
 $S \rightarrow SS$ $S[0].depth = \max(S[0].depth, S[1].depth)$
 (2) $e(e(e))(e) \rightarrow S(S(S))(S) \rightarrow S(SS)S \rightarrow SSS \rightarrow S$



语法推导的属性求值过程

| 符号栈 | d 栈 | 剩余串 | 动作 |
|-----------|-------|----------------|-----------------------|
| # | # | $e(e(e))(e)$ # | 求值 # |
| # e # | - | $(e(e))(e)$ # | return, $S.depth = 0$ |
| # S # | 0 | $(e(e))(e)$ # | 移进 |
| # S(# | 0- | $e(e))(e)$ # | 移进 |
| # S(e # | 0-- | $(e))(e)$ # | return, $S.depth = 0$ |
| # S(S # | 0-0 | $(e))(e)$ # | 移进 |
| # S(S(# | 0-0- | $e))(e)$ # | 移进 |
| # S(S(e # | 0-0-- | $))(e)$ # | return, $S.depth = 0$ |
| # S(S(S # | 0-0-0 | $))(e)$ # | 移进 |

| | | | |
|-----------|--------|-----------|---|
| # S(S(S # | 0-0-0- | $))(e)$ # | return, $S[0].depth = S[1].depth + 1$ |
| # S(SS # | 0-0-1 | $))(e)$ # | return, $S[0].depth = \max(S[1].depth, S[2].depth)$ |
| # S(S # | 0-1 | $))(e)$ # | 移进 |
| # S(S) # | 0-1- | (e) # | return, $S[0].depth = S[1].depth + 1$ |
| # SS # | 02 | (e) # | return, $S[0].depth = \max(S[1].depth, S[2].depth)$ |
| # S # | 2 | (e) # | 移进 |
| # S(# | 2- | $e)$ # | 移进 |
| # S(e # | 2-- | $)$ # | return, $S.depth = 0$ |
| # S(S # | 2-0 | $)$ # | 移进 |
| # S(S) # | 2-0- | # | return, $S[0].depth = S[1].depth + 1$ |
| # SS # | 21 | # | return, $S[0].depth = \max(S[1].depth, S[2].depth)$ |
| # S # | 2 | # | acc |

3) 句子的括号嵌套深度等于其语法树中最深的括号嵌套层次
 句子的嵌套深度由最内层的括号决定

(1) @table C

outer: NULL

width: 84 argc: 0 arglist: NIL rtype: void level: 0 code: [...]

entry: (name: x type: INT offset: 4)

entry: (name: b type: ARRAY offset: 76 dims: 2 dim[0]: 3 dim[1]: 6 etype: int)

entry: (name: foo type: FUNC offset: 84 mytab: foo@table)

,

foo @table C

outer: @table

width: 8 argc: 1 arglist: (x) rtype: INT level: 1 code: [...]

entry (name: x type: INT offset: 4)

entry (name: y type: INT offset: 8)

)

(2) @table C

outer: NULL

width: 8 argc: 0 arglist: NIL rtype: void level: 0 code: [...]

entry: (name: h type: FUNC offset: 8 mytab: h@table)

,

h@table C

outer: @table

width: 20 argc: 2 arglist: (f y) rtype: INT level: 1 code: [...]

entry: (name: f type: FUNPTR offset: 8 rtype: INT)

entry: (name: y type: INT offset: 12)

entry: (name: g type: FUNC offset: 20 mytab: g@table)

)

g @table C

outer: h@table

width: 4 argc: 1 arglist: (c) rtype: INT level: 2 code: [...]

entry: (name: c type: FUNPTR offset: 4 etype: INT)

,