```
vt::runtime::component::Bufferable
        ↑
vt::runtime::component::BaseComponent
        ↑
        ├─── vt::runtime::component::Component< ActiveMessenger >
        │
        ├─── vt::runtime::component::Component< AsyncEvent >
        │
        ├─── vt::runtime::component::Component< CollectionManager >
        │
        ├─── vt::runtime::component::Component< CollectiveAlg >
        │
        ├─── vt::runtime::component::Component< Context >
        │
        ├─── vt::runtime::component::Component< GroupManager >
        │
        ├─── vt::runtime::component::Component< LocationManager >
        │
        ├─── vt::runtime::component::Component< Manager >
        │
        ├─── vt::runtime::component::Component< MemoryUsage >
        │
        ├─── vt::runtime::component::Component< ObjGroupManager >
        │
        ├─── vt::runtime::component::Component< Param >
        │
        ├─── vt::runtime::component::Component< PipeManager >
        │
        ├─── vt::runtime::component::Component< Pool >
        │
        ├─── vt::runtime::component::Component< RDMAManager >
        │
        ├─── vt::runtime::component::Component< Registry >
        │
        ├─── vt::runtime::component::Component< Scheduler >
        │
        ├─── vt::runtime::component::Component< Sequencer >
        │
        ├─── vt::runtime::component::Component< SequencerVirtual >
        │
        ├─── vt::runtime::component::Component< TerminationDetector >
        │
        ├─── vt::runtime::component::Component< Trace >
        │
        ├─── vt::runtime::component::Component< VirtualContextManager >
        │
        ├─── vt::runtime::component::Component< WorkerGroupAny< WorkerT > >
        │
        └─── vt::runtime::component::Component< T >
```