vt::runtime::component::ComponentName		vt::runtime::componen	t::ComponentReducer	
	vt::runtime::comp	onent::Diagnostic		
	vt::runtime::compone	ent::BaseComponent		
			vt::runtime::component::Co	omponent< ActiveMessenger >
			vt::runtime::component:	::Component< ArgConfig >
			vt::runtime::component::	Component< AsyncEvent >
			vt::runtime::component::Co	mponent< CollectionManager >
			vt::runtime::component::0	Component < CollectiveAlg >
			vt::runtime::componen	at::Component< Context >
			vt::runtime::component::C	Component< GroupManager >
			vt::runtime::component::	:Component< LBManager >
			vt::runtime::component::Co	omponent< LocationManager >
			vt::runtime::componen	t::Component< Manager >
			vt::runtime::component::C	Component< MemoryUsage >
			vt::runtime::component	::Component< NodeStats >
			vt::runtime::component::Co	mponent< ObjGroupManager >
			- vt::runtime::compone	nt::Component< Param >
			vt::runtime::component::0	Component< PipeManager >
			vt::runtime::compone	ent::Component< Pool >
			vt::runtime::component::C	omponent< RDMAManager >
			vt::runtime::componen	t::Component< Registry >
			vt::runtime::component	::Component< Scheduler >
			vt::runtime::component	::Component< Sequencer >
			vt::runtime::component::Co	omponent< SequencerVirtual >
			vt::runtime::component::Co	mponent < StatsRestartReader >
			vt::runtime::component::Con	nponent< TerminationDetector >
			vt::runtime::component::Com	nponent< TimeTriggerManager >
			vt::runtime::compone	ent::Component< Trace >
			vt::runtime::component::Comp	oonent< VirtualContextManager >
			vt::runtime::component::Compone	ent< WorkerGroupAny< WorkerT > >
	Į		vt::runtime::compo	nent::Component< T >