COMP9313 - Project 5

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Quesiton 1

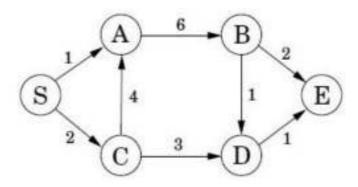
The following code of for computing the relative frequency is problematic. Describe how you can fix it.

```
class Mapper
    method Map(docid a, doc d)
        for all term w in doc d do
            for all term u in Neighbor(w) do
                Emit(pair(w, u), count 1)
                Emit(pair(w, *), count 1)
class Reducer
    curMarginal := 0
    method Reduce(pair p, counts [c1, c2, ...])
        s := 0
        for all count in counts[c1, c2, ...] do
            s := s+ c
        // not is total count
        if(!p.contains(*))
            Emit(p, s/curMarginal)
        else
            curMarginal := s
```

Answer: In the mapper, for each word u in the neighburs of w, emit the word pair (w, u) and pair(w, *) one time respectively. (w, u) is used to count the word frequency and (w, *) is used to count the total word frequency. So in the reducer, we have to find the total word frequency first, and that must contain character "*".

Question 2

Given the following graph, assume that you are using the single shortest path algorithm to compute the shortest path **from node S to node E**. Show the output of the mapper (sorted results of all mappers) and the reducer (only one reducer used) in each iteration (including both the distances and the paths).



Answer:

- Input file:
 - o S -> 0 | A:1, C:2
 - o A -> ∞ | B:6
 - o B -> ∞ | D:1, E:2
 - o C -> ∞ | A:4, D:3
 - o D -> ∞ | E:1
 - o E -> ∞
- Iteration1
 - o Map:
 - Read: S -> 0 | A:1, C:2
 - Emit: (A, 1), (C, 2), and the adjacency list (S, A:1, C2)
 - Reduce:
 - Receives: (A,1), (C, 2), (S, <0, (A:1, C:2)>)
 - Emit:
 - A -> 1 | B:6
 - C->2 | A:4, D:3
 - S -> 0 | A:1, C:2

• Iteration2

- o Map:
 - Read: A -> 1 | B:6
 - Emit: (B, 7), (A, <1, (B:6)>)
 - Read: C -> 2 | A:4, D:3
 - Emit: (A, 6), (D, 5), (C, <2, (A:6, D:5)>)
- Reduce:
 - Receives: ((B, 7), (A, <1, (B:6)>)), ((A, 6), (D, 5), (C, <2, (A:6, D:5)>))
 - Emit:
 - A -> 1 | B:6
 - B -> 7 | D:1, E:2 (update)
 - C -> 2 | A:4, D:3
 - D -> 5 | E:1 (update)
 - S -> 0 | A:1, C:2

• Iteration3

- Map:
 - Read: A -> 1 | B:6
 - Emit: (B, 7), (A, <1, (B:6)>)
 - Read: B -> 7 | D:1, E:2
 - Emit: (D, 8), (E, 9), (B, <7, (D:1, E:2)>)
 - Read: C -> 2 | A:4, D:3
 - Emit: (A, 6), (D, 5), (C, <2, (A:6, D:5)>)
 - Read: D -> 5 | E:1
 - Emit: (E, 6), (D, <5, (E:1)>)
 - Read: S -> 0 | A:1, C:2
 - Emit: (A,1), (C, 2), (S, <0, (A:1, C:2)>)
- Reduce:
 - Receives: ((B, 7), (A, <1, (B:6)>)), ((D, 8), (E, 9), (B, <7, (D:1, E:2)>)), ((A, 6), (D, 5), (C, <2, (A:6, D:5)>)), ((E, 6), (D, <5, (E:1)>)), ((A,1), (C, 2), (S, <0, (A:1, C:2)>))
 - Emit:
 - A -> 1 | B:6
 - B -> 7 | D:1, E:2

- C -> 2 | A:4, D:3
- D -> 5 | E:1
- E -> 6 (update)
- S -> 0 | A:1, C:2

• Iteration4

- o Map:
 - Read: A -> 1 | B:6
 - Emit: (B, 7), (A, <1, (B:6)>)
 - Read: B -> 7 | D:1, E:2
 - Emit: (D, 8), (E, 9), (B, <7, (D:1, E:2)>)
 - Read: C -> 2 | A:4, D:3
 - Emit: (A, 6), (D, 5), (C, <2, (A:6, D:5)>)
 - Read: D -> 5 | E:1
 - Emit: (E, 6), (D, <5, (E:1)>)
 - Read: E -> 6
 - Emit:
 - Read: S -> 0 | A:1, C:2
 - Emit: (A,1), (C, 2), (S, <0, (A:1, C:2)>)

• Reduce:

- Receives: ((B, 7), (A, <1, (B:6)>)), ((D, 8), (E, 9), (B, <7, (D:1, E:2)>)), ((A, 6), (D, 5), (C, <2, (A:6, D:5)>)), ((E, 6), (D, <5, (E:1)>)), ((A,1), (C, 2), (S, <0, (A:1, C:2)>))
- Emit:
 - A -> 1 | B:6
 - B -> 7 | D:1, E:2
 - C->2 | A:4, D:3
 - D -> 5 | E:1
 - E->6
 - S -> 0 | A:1, C:2
- No Update in Iteration4, terminate that.

Question 3

Suppose we are maintaining a count of 1s using the DGIM method. We represent a bucketby (i, t), where i is the number of 1s in the bucket and t is the bucket timestamp (time of themost recent 1).

Consider that the current time is 200, window size is 60, and the current list of buckets is:(16, 148) (8, 162) (8, 177) (4, 183) (2, 192) (1, 197) (1, 200). At the next ten clocks, 201through 210, the stream has 0101010101. What will the sequence of buckets be at the endof these ten inputs?

Answer:

• the current list of bucket is:

$$(16, 148)(8, 162)(8, 177)(4, 183)(2, 192)(1, 197)(1, 200)$$

• at 201 clock, 0 enters into the window, no update.

$$(16, 148)(8, 162)(8, 177)(4, 183)(2, 192)(1, 197)(1, 200)$$

• at 202 clock, 1 enters into the window, update.

$$(16, 148)(8, 162)(8, 177)(4, 183)(2, 192)(1, 197)(1, 200)(1, 202) \\ \Downarrow \\ (16, 148)(8, 162)(8, 177)(4, 183)(2, 192)(2, 200)(1, 202)$$

• at 203 clock, 0 enters into the window, no update.

$$(16,148)(8,162)(8,177)(4,183)(2,192)(2,200)(1,202)$$

• at 204 clock, 1 enters into the window, update.

$$(16, 148)(8, 162)(8, 177)(4, 183)(2, 192)(2, 200)(1, 202)(1, 204)$$

• at 205 clock, 0 enters into the window, no update.

$$(16, 148)(8, 162)(8, 177)(4, 183)(2, 192)(2, 200)(1, 202)(1, 204)$$

• at 206 clock, 1 enters into the window, update.

$$(16,148)(8,162)(8,177)(4,183)(2,192)(2,200)(1,202)(1,204)(1,206)\\ \downarrow \\ (16,148)(8,162)(8,177)(4,183)(2,192)(2,200)(2,204)(1,206)\\ \downarrow \\ (16,148)(8,162)(8,177)(4,183)(4,200)(2,204)(1,206)$$

• at 207 clock, 0 enters into the window, no update.

$$(16, 148)(8, 162)(8, 177)(4, 183)(4, 200)(2, 204)(1, 206)$$

• at 208 clock, 1 enters into the window, update.

• at 209 clock, 0 enters into the window, no update.

$$(8, 162)(8, 177)(4, 183)(4, 200)(2, 204)(1, 206)(1, 208)$$

• at 210 clock, 1 enters into the window, update.

$$(8,162)(8,177)(4,183)(4,200)(2,204)(1,206)(1,208)(1,210)\\ \Downarrow\\ (8,162)(8,177)(4,183)(4,200)(2,204)(2,208)(1,210)$$

So the final list of buckets is:

$$(8, 162)(8, 177)(4, 183)(4, 200)(2, 204)(2, 208)(1, 210)$$

Question 4

Consider three users u1, u2, and u3, and four movies m1, m2, m3, and m4. The users rated themovies using a 4-point scale: -1: bad, 1: fair, 2: good, and 3: great. A rating of 0 means that the user did not rate the movie.

The three users' ratings for the four movies are: u1 = (3, 0, 0, -1), u2 = (2, -1, 0, 3), u3 = (3, 0, 3, 1)

- (i) (3 pts) Which user has more similar taste to u1 based on cosine similarity, u2 or u3? Show detailed calculation process.
- (ii) (2 pts) User u1 has not yet watched movies m2 and m3. Which movie(s) are you going torecommend to user u1, based on the user-based collaborative filtering approach? Justifyyour answer.

Answer:

(i)

	m1	m2	m3	m4
u1	3	0	0	-1
u2	2	-1	0	3
u3	3	0	3	1

$$similarity(r_x, r_y) = Cosine(r_x, r_y) = rac{r_x \cdot r_y}{||r_x|| \cdot ||r_y||}$$

According to the above equation, we can calculate that:

$$u1 * u2 = 3 * 2 + 0 * (-1) + 0 * 3 + (-1) * 3 = 3$$

$$u1 * u3 = 3 * 3 + 0 * 0 + 0 * 3 + (-1) * 1 = 8$$

$$u2 * u3 = 2 * 3 + (-1) * 0 + 0 * 3 + 3 * 1 = 9$$

$$||u1|| = \sqrt{3^2 + 0^2 + 0^2 + (-1)^2} = \sqrt{10}$$

$$||u2|| = \sqrt{2^2 + (-1)^2 + 0^2 + 3^2} = \sqrt{14}$$

$$||u3|| = \sqrt{3^2 + 0^2 + 3^2 + 1^2} = \sqrt{19}$$

$$egin{aligned} cos(u1,u2) &= rac{u1 \cdot u2}{||u1|| \cdot ||u2||} = 0.2535 \ cos(u1,u3) &= rac{u1 \cdot u3}{||u1|| \cdot ||u3||} = 0.5803 \ cos(u2,u3) &= rac{u2 \cdot u3}{||u2|| \cdot ||u3||} = 0.6529 \end{aligned}$$

so sim(u1, u3) > sim(u1, u2), the user u3 has more similar taste to u1 based on cosine similarity.

(2)

$$similarity(r_x, r_y) = Person(r_x, r_y) = rac{\sum_{s \in S_{xy}} (r_{xs} - \overline{r}_x)(r_{ys} - \overline{r}_y)}{\sqrt{\sum_{s \in S_{xy}} (r_{xs} - \overline{r}_x)^2(r_{ys} - \overline{r}_y)^2}}$$

According to the above equation, we can calculate that:

$$egin{align} \overline{r_{u_1}} &= rac{3 + (-1)}{2} = 1 \ \overline{r_{u_2}} &= rac{2 + 3}{2} = 2.5 \ \overline{r_{u_3}} &= rac{3 + 1}{2} = 2 \ \end{aligned}$$

so we can calculate the similarity between these users using the above information

• u1 and u2

$$S_{12} = m_1, m_4 \ sim(u_1, u_2) = rac{(3-1)*(2-2.5)+(-1-1)*(3-2.5)}{\sqrt{(3-1)^2+(-1-1)^2}*\sqrt{(2-2.5)^2+(3-2.5)^2}} = -1$$

• u1 and u3

$$S_{13} = m_1, m_4 \ sim(u_1, u_3) = rac{(3-1)*(3-2)+(-1-1)*(1-2)}{\sqrt{(3-1)^2+(-1-1)^2}*\sqrt{(3-2)^2+(1-2)^2}} = 1$$

According to the Pearson Correlation Coefficient, user 3 has the highest correleation with user 1, based on that we can recommend movie 3 to user1.