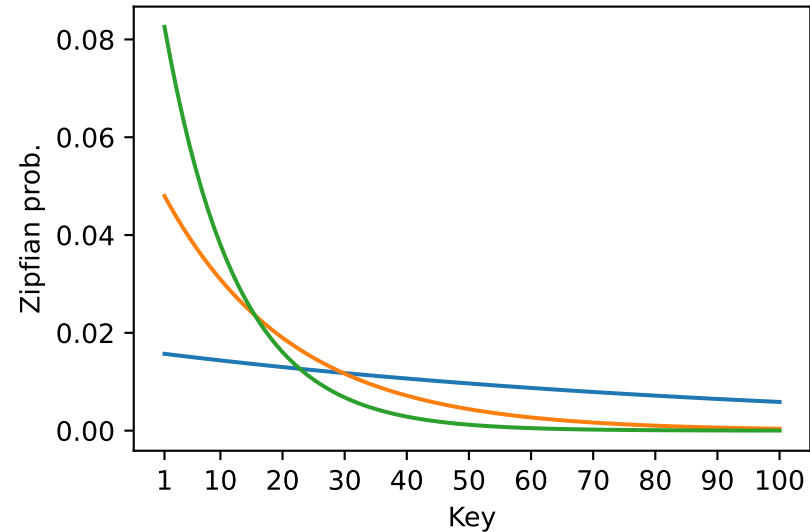


range = 100, reverse = False



range = 100, reverse = True

