

UltraExtreme User guide

UltraExtreme is a 2D bullet hell game. The user's goal is to earn as much points as possible by shooting enemies. The user must also avoid getting shot since the game will end if the player is killed too many times. The player score is then saved in a local database.

In-game the user controls a spaceship. The ship is moved by moving a finger on the screen and it shoots whenever the screen is touched. When the player ship is hit, it loses a weapon and becomes invulnerable for a couple of seconds. If the ship runs out of weapons it is destroyed and will be respawned. The user will also lose one life every time the ship is destroyed. If the user runs out of lives, the game is over and will end.

What you can do

- Control a ship.
- Shoot and kill enemies.
- Get hit and die.
- Pick up new weapons.
- Lose the game after being killed too many times.
- See score and number of lives.
- See items in the item bar.

What you can not do

- Save your score
- Load a started game
- Change settings
- Control the ship with the gyro
- View the highscore list