

# UltraExtreme User guide

UltraExtreme is a 2D bullet hell game. The user's goal is to earn as much points as possible by shooting enemies. The user must also avoid getting shot since the game will end if the player is killed too many times. The player score is then saved in a local database.

In-game the user controls a spaceship. The ship is moved by touching anywhere on the screen and the ship shoots as long as the screen is touched. When the player ship is hit, it loses a number of weapons and becomes invulnerable for a couple of seconds. If an enemy drops a weapon when killed, you can pick up the weapon. If the ship runs out of weapons it is destroyed and will be respawned. The user will also lose one life every time the ship is destroyed. If the user runs out of lives, the game is over and will end. The game gets harder as time goes, if you find it too hard or too easy, simply change the difficulty in the options menu.

## What you can do

- Control a ship.
- Shoot and kill enemies.
- Pick up new weapons from killed enemies.
- See your weapons in the item bar.
- Get hit and die.
- See your score and lives in game.
- Lose the game after being killed too many times.
- See score and number of lives.
- Save your score together with a name locally on your device.
- View the highscore list.
- Clear all highscores.
- Change the difficulty in the options.
- Exit the game from the menu.

## What you can not do

- Pause or load a previously started game.
- Control the ship with the gyro.
- Drop bombs.
- Fight bosses.
- Play the story mode.
- Gain and see achievements.
- Change graphics settings.
- Hear sound effects and game music.