

## Network attacks and updates

Selfish mining  $\leadsto$

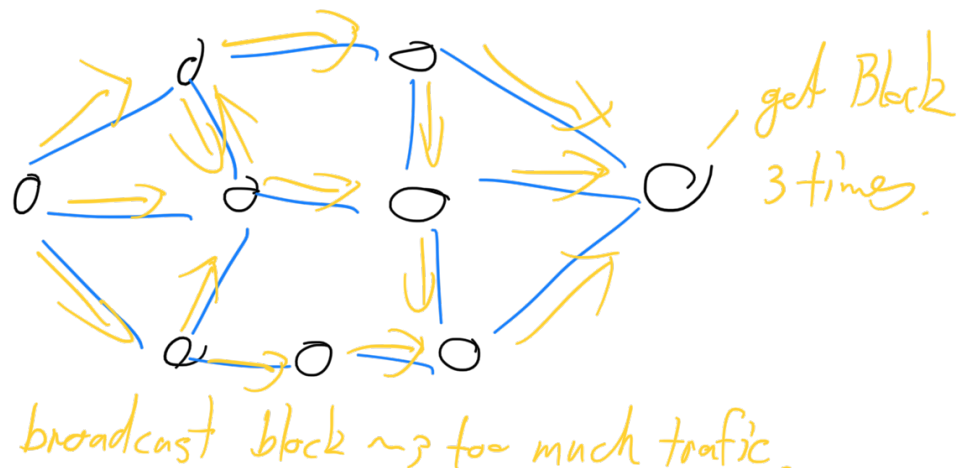
Network power allows attacks even with small fraction.

### Bitcoin Networking

- > 10,000 Nodes
- each node chooses 8 nodes to connect to
- Nodes take at most 128 connections.

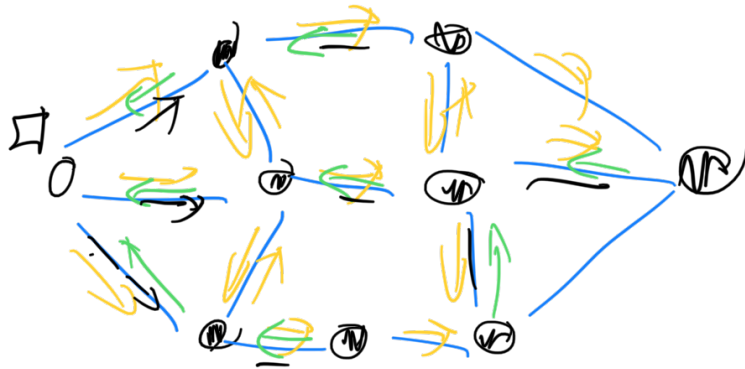
### Broadcasting:

Block is big 1MB



## Disseminate block

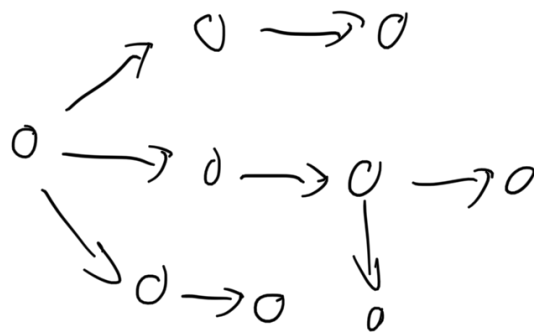
- Broadcasts an inventory:  
Block info without data
- Request blocks from one neighbor



→ Inventory

→ Request

→ Block



## Problem?

what if you get inventory, but no block

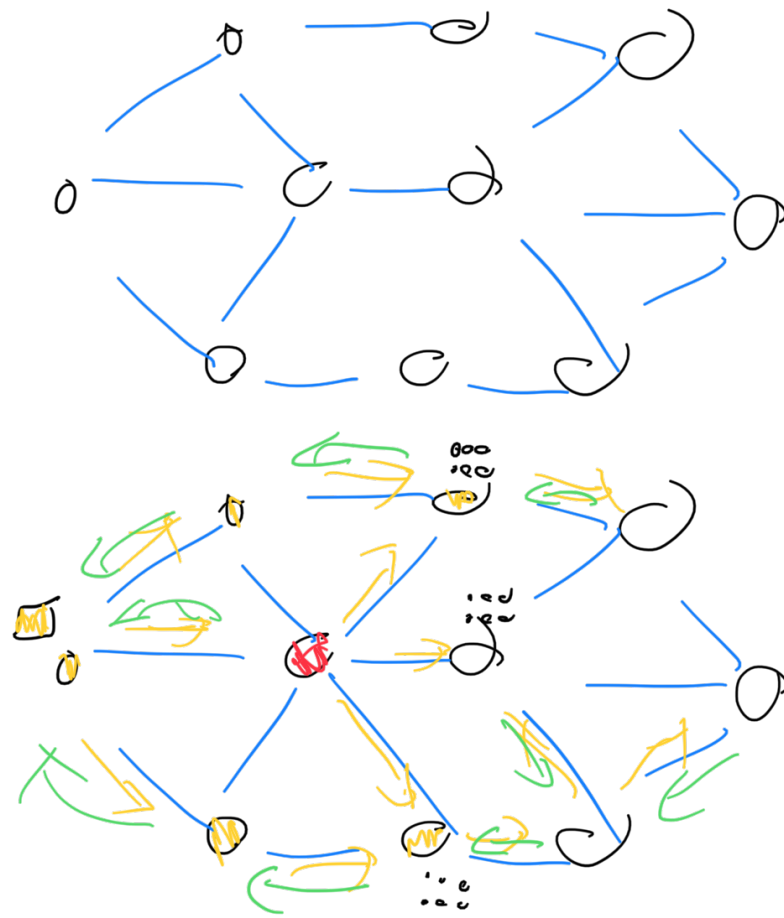
- set timer on sending request

1 1 1 1 1 1 1 1

- on timeout, send request to different node

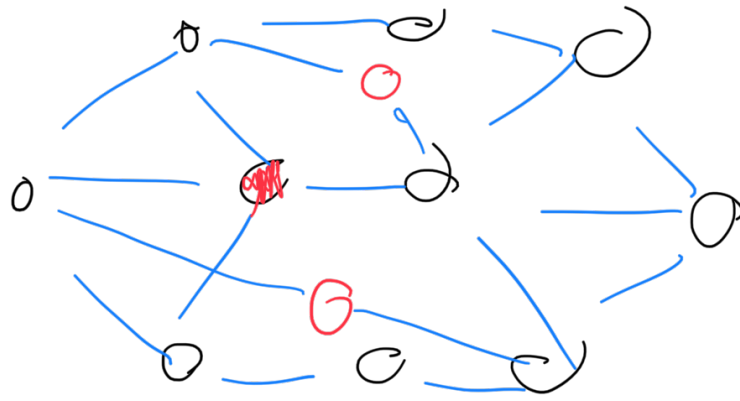
## Denial denial attack

- send out inventories
- do not send blocks



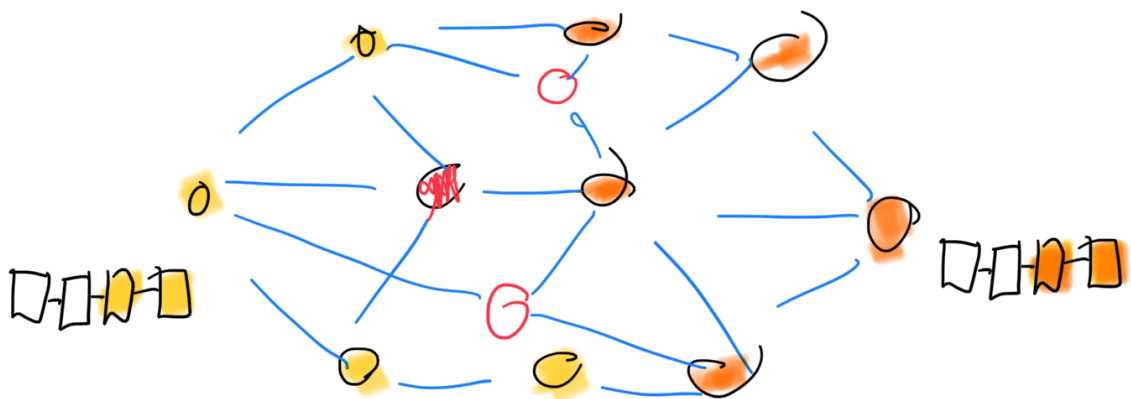
## Sybil attack

- Attacker can register multiple nodes
- Can affect connectivity.



## Balance attack

- Perform sybil and forwarding attack
- Try to enforce that parts of the network mine on different forks

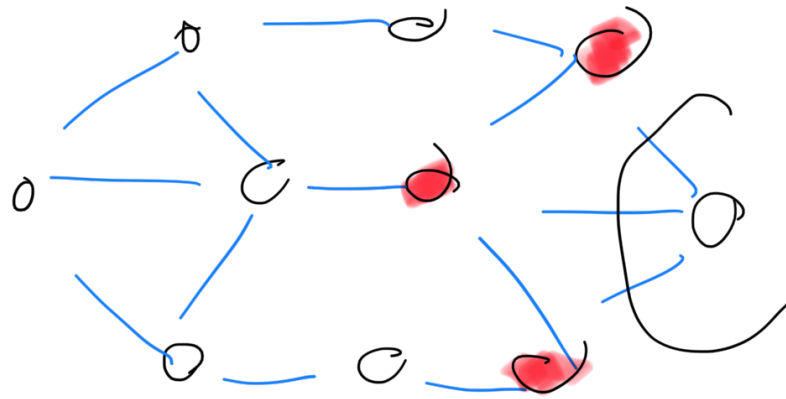


→ double spending

## Eclipse attack

- Sybil attack targeted at one node

- Cant of one node
- Double spend



## Updating a blockchain

software versions,  $\leftrightarrow$  need to update

- fix bugs
- new features

every node updates to new version when  
he wants (or not at all)

How to introduce changes:

- Soft fork

Some blocks / transactions from the old version are no longer valid under the new version



• If majority of miners update, old version disappears.

Expi: security update: disallow something  
• new feature using previously ignored parameter.

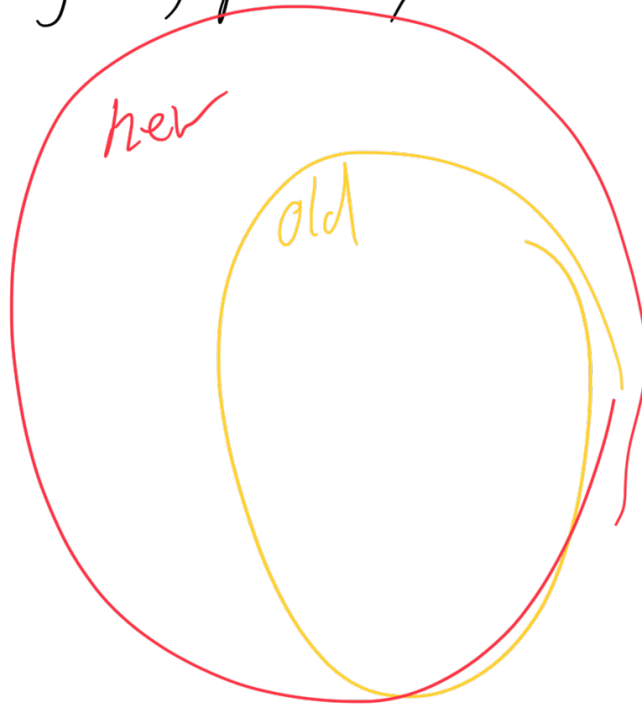
Hard fork

Some new blocks were not valid under old format:

1 1 1 1

Eg. • Introducing <sup>optional</sup> new feature

If majority updates, two versions appear.



Hard and soft fork

