

## EXTRA EXERCISE: ARRAY 1D

WRITE CODE TO DO THIS WORK:

**Build the Array1DUtils.class, do under tasks and test these.**

- 1) WRITE A METHOD TO SWITCH VALUE AT 2 POSITIONS IN ONE DIMENSION ARRAY

```
public void switch(int[] array, int position1, int position2){  
    //TODO  
}
```

- 2) WRITE A METHOD TO DELETE VALUE AT THE TARGET POSITION IN ONE DIMENSION ARRAY

```
public void delete(int[] array, int position){  
    //TODO  
}
```

- 3) WRITE A METHOD TO INSERT VALUE AT THE TARGET POSITION IN ONE DIMENSION ARRAY

```
public void insert(int[] array, int position, int value){  
    //TODO  
}
```

- 4) WRITE A METHOD TO REVERSE ONE DIMENSION ARRAY

```
public void reverse(int[] array){  
    //TODO  
}
```

- 5) WRITE A METHOD TO FIND DUPLICATE TIMES OF TARGET IN ONE DIMENSION ARRAY (EX: finding 2 in [1,2,3,4,5,6,2, 2] => 3 times)

```
public int duplicateTimes(int[] array, int target){  
    //TODO
```

}