

Canvas #08

Value map

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It helps the user's acquisition of resources by

- *Providing a personalized plan for fitness: types of machines to use and program of exercises over weeks.*
- *Assists the user with how-to guides for machines and exercises.*

It helps the user deliver x or y because...

- *defines a programme that fits the user objectives (health,, fitness, wellness, , bodybuilding...)*
- *keeps the user engaged thanks to push notifications and positive feedback*
- *helps to manage time effectively thanks to a tailored programme, materialized.*

The solution is... **an augmented coaching app**

- *a mobile / web app*
- *providing a personalized coaching plan*
- *with notifications / recommendations / feedback*
- *enabled by the measurements of the member's use of machines via IoT*
- *-> will reduce churn and will generate an extra stream of revenue*

It removes or decreases these constraints for the user:

- *Optimisation of the agenda*
- *Cost of membership gets justified by measurable performance*
- *Virtual coach that extends the benefits: fitness can also be*

tracked at home and in other Gym Sports clubs

The solution helps the user perform better on these KPIs:

- *Performances (in sports, health, etc.)*
- *Body measurements (hip size, etc.)*
- *Frequency of visits to the club and activity on machines*