Memory Replay GANs: learning to generate images from new categories without forgetting

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Backgrounds

Continual Learning

: Rather than learning a single model with static, single-domain dataset, the model continually builds up its comprehensive ability on multiple tasks by learning on sequentially provided dataset.

- Computational systems operating in the real world are exposed to continuous streams of information and thus are required to learn and remember multiple tasks from dynamic data distributions.
- The ability to continually learn over time by accommodating new knowledge while retaining previously learned experiences is referred to as continual or lifelong learning.
- The main issue of continual learning is denoted as *catastrophic forgetting*, meaning that training a model with new information interferes with previously learned knowledge.

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- The main issue of continual learning is denoted as catastrophic forgetting, meaning that training a model with new information interferes with previously learned knowledge.

Many papers tackling this issue are coming up in many conferences recently.. (more than 10 papers in ICRL2020)

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[Network Regularization]

EWC(Elastic Weight Consolidation)
:Regularizes the degree of changes of
weights in the current task by defining
the importance of weights in the last
tasks.

- FWC++
- Online EWC

[Memory Replay]

Generative Replay
:Generates the datasets used in the last
task and use them with the current
dataset to train the model for the
current task.

- Memory Replay GANs
- Dynamic Generative Memory

[Dynamic Architecture]

EWC(Elastic Weight Consolidation)
:Selectively expand the parameters of
the model when the additional ones are
necessary for the new tasks.

- Progressive Net
- LwF
- DAN
- Dynamic-expansion Net

Motivation

The generative task of learning new categories in a sequential fashion is tackled in this paper.

- This paper proposes that the generator has an active role by replaying memories of previous tasks.
- Replay generator is extended with two different methods introduced in this paper:
 - 1. Joint retraining with replayed samples
 - 2. Replay alignment

Replay generator has prevented the catastrophic forgetting mainly in deterministic task, but not in image generation.

- Image generation is a generative task and typically more complex than classification.

Proposed Methods

Non-sequential setting: Learning to generate the multiple classes at once

- The baseline is AC-GAN with WGAN-GP loss.
- Using category labels as conditions, the task is to learn from a training set $S = \{S_1, ..., S_M\}$ to generate images given an image category c.
- The framework consists of generator, discriminator and classifier.
 - Generator takes (z, c) to generate $\tilde{x} = G_{\theta^G}(z, c)$.
 - Discriminator discerns whether an input image is real or not.
 - Classifier predicts the label $\tilde{c} = C_{\theta}c(x)$.
- Auxiliary classifier forces the generator makes images to be classified in the same way as real images.

$$\min_{\theta^{G}}(L_{GAN}^{G}(\theta,S) + L_{CLS}^{G}(\theta,S))$$

$$\min_{\theta^{G}}(L_{GAN}^{G}(\theta,S) + L_{CLS}^{D}(\theta,S))$$

$$L_{GAN}^{G}(\theta,S) = -E_{z \sim p_{z},c \sim p_{c}} \left[D_{\theta^{D}} \left(G_{\theta^{G}}(z,c) \right) \right]$$

$$L_{CLS}^{G}(\theta,S) = -E_{z \sim p_{z},c \sim p_{c}} \left[y_{c} log C_{\theta^{C}} \left(G_{\theta^{G}}(z,c) \right) \right]$$

$$L_{CLS}^{D}(\theta,S) = -E_{z \sim p_{z},c \sim p_{c}} \left[y_{c} log C_{\theta^{C}} \left(G_{\theta^{G}}(z,c) \right) \right]$$

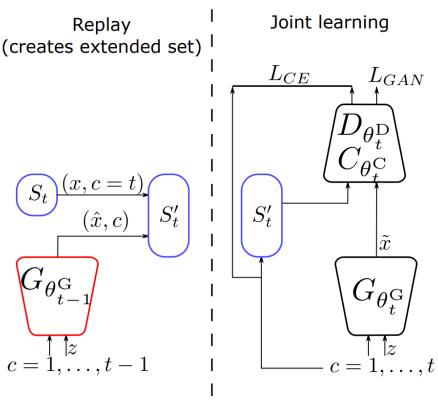
$$L_{CLS}^{D}(\theta,S) = -E_{(x,c) \sim S} \left[\left(\left\| \nabla D_{\theta^{D}} \left(\epsilon x + (1-\epsilon) G_{\theta^{G}}(z,c) \right) \right\|_{2} - 1 \right)^{2} \right]$$

$$L_{CLS}^{D}(\theta,S) = -E_{(x,c) \sim S} \left[C_{\theta^{C}} \left(G_{\theta^{G}}(z,c) \right) \right]$$

Proposed Methods

Sequential setting: Learning to generate the class one by one in a sequential manner

1. Joint retraining with replayed samples



(a) Joint retraining with replay

- Compared to DGN, a conditional GAN where (x, c) pair is input allows us finer control of the replay process, avoiding potential classification errors and biased sampling towards the recent categories.
- This method creates an extended dataset $S'_t = S_c \cup \tilde{S}_{c \in \{1, \dots, t-1\}}$, where S_c denotes the real training data for current task, \tilde{S}_c denotes the memory replays from previous tasks.

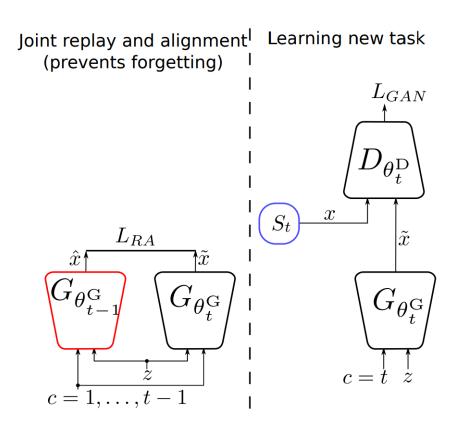
$$\min_{\theta_t^G} (L_{GAN}^G(\theta_t, S_t') + \lambda_{CLS} L_{CLS}^G(\theta_t, S_t'))$$

$$\min_{\theta_t^D} (L_{GAN}^D(\theta_t, S_t') + \lambda_{CLS} L_{CLS}^D(\theta_t, S_t'))$$

Proposed Methods

Sequential setting: Learning to generate the class one by one in a sequential manner

2. Replay Alignment



- The current generator is first initialized with the same parameters of the replay generator, both of them can be synchronized to generate the same image by the same category c and latent vector z as inputs.
- In these conditions, the generated images \hat{x} from the replay generator and \tilde{x} from the current generator should be aligned pixelwise.

$$\min_{\theta_{t}^{G}}(L_{GAN}^{G}(\theta_{t}, S_{t})) + \lambda_{RA}L_{RA}(\theta_{t}, S_{t})$$

$$L_{RA}(\theta_{t}, S_{t}) = E_{x \sim S, z \sim p_{z}, c \sim U\{1, t-1\}} \left[\left\| G_{\theta_{t}^{G}}(z, c) - G_{\theta_{t-1}^{G}}(z, c) \right\|^{2} \right]$$

(b) Replay alignment

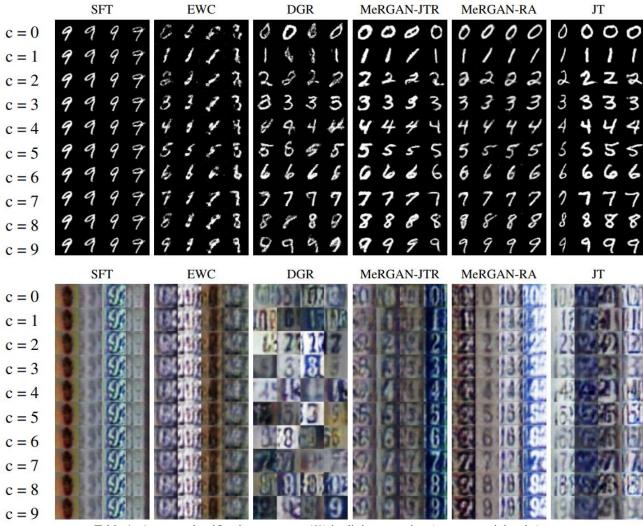
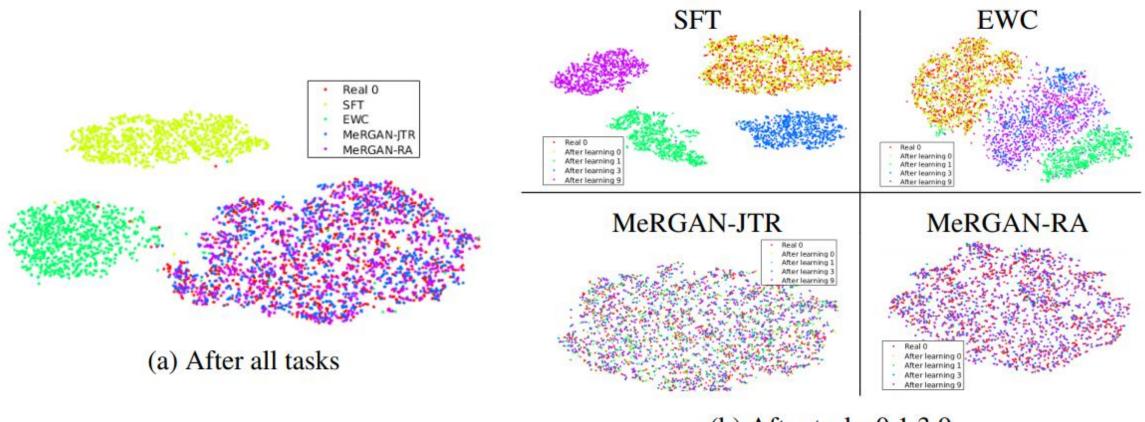


Table 1: Average classification accuracy (%) in digit generation (ten sequential tasks).

	5 tasks (0-4)					10 tasks (0-9)						
	Baselines		Others		MeRGAN		Baselines		Others		MeRGAN	
	JT	SFT	EWC[26]	DGR[27]	JTR	RA	JT	SFT	EWC[26]	DGR[27]	JTR	RA
MNIST	97.66	19.87	70.62	90.39	97.93	98.19	96.92	10.06	77.03	85.40	97.00	97.0
SVHN	85.30	19.35	39.84	61.29	80.90	76.05	84.82	10.10	33.02	47.28	66.50	66.78

- Sequential fine-tuning(SFT) and non-sequential joint training(JT) are lower-bound and upperbound, respectively.
- Generation for SVHN is more challenging with relatively limited capacity of model.
- Qualitatively reliable and better results are generated from MeRGAN methods compared to others.
- Higher classification accuracy is achieved in MeRGAN methods.



(b) After tasks 0,1,3,9

- A classifier trained with real digits is used to extract the embeddings of the methods.
- The distributions of 0s generated by MeRGANs greatly overlap with the distributions of real 0s.
- No isolated clusters of real samples are observed, which suggests that MeRGANs prevent forgetting better while keeping diversity.

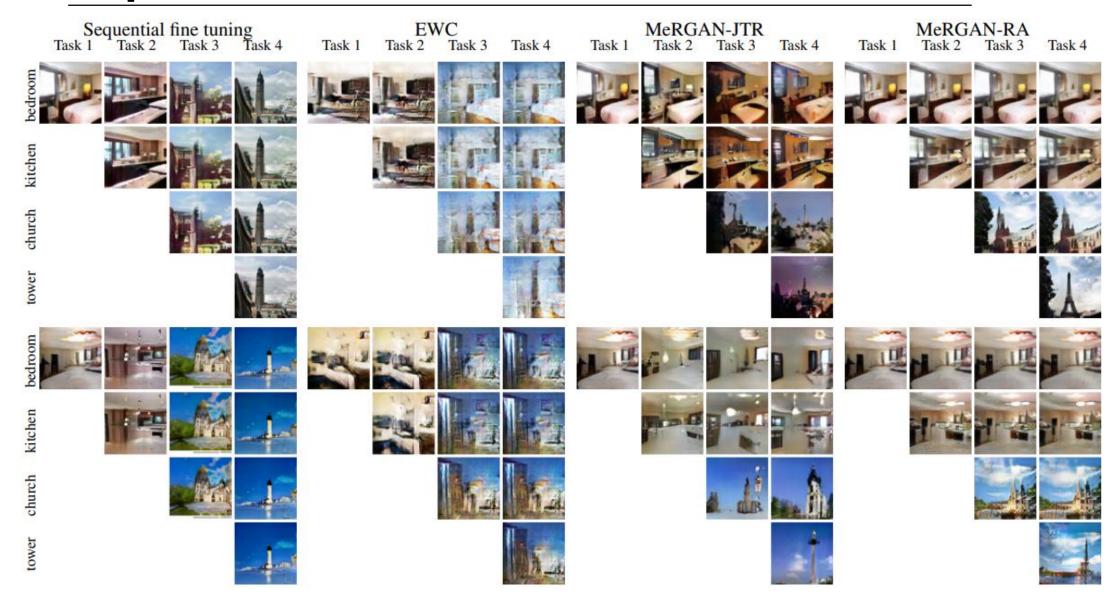


Table 2: FID and average classification accuracy (%) on LSUN after the 4th task

	SFT	EWC	DGR	MeRGAN-JTR	MeRGAN-RA
Acc.(%)	15.02	14.28	15.40	79.19	81.03
Rev acc.(%)	28.0	63.35	26.17	70.00	83.62
FID	110.12	178.05	93.70	49.69	37.73

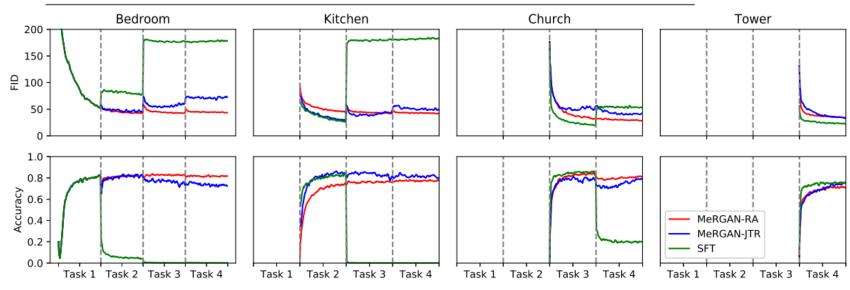


Figure 6: Evolution of FID and classification accuracy (%). Best viewed in color.

- Reverse accuracy measured by a classifier trained with generated data and evaluated with real data.
- Frechet inception score(FID) measures both quality and diversity.