

# Argmax Flows and Multinomial Diffusion: Learning Categorical Distributions

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# Contributions

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- Propose Argmax Flows
  - Remove autoregressive sampling in discrete domain.
- Propose Multinomial Diffusion models
  - Propose Categorical noise and experiment in text and segmentation map domain.

# Motivation

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- Abundant categorical data:
  - Text, Semantic map, Molecules, Proteins, DNA ...
- Autoregressive models are slow.
  - Fast training but slow sampling.

# Normalizing Flows

- A lot of flow-based model in continuous domain (e.g., image and audio).
- Forward:

- $z \sim p(z)$  sampling from a (typically simple) tractable density.
- $x = f_\theta(z)$
- Then, we can achieve  $p(x) = p(z) \cdot \left| \det \frac{dz}{dx} \right|$

- Optimization:

- $\mathcal{L}(\mathcal{D}) = \frac{1}{N} \sum_{i=1}^N -\log p_\theta(x)$
- $\log p(x) = \log p(z) + \log \left| \det \frac{dz}{dx} \right|$   $(f_\theta^{-1})' \big|_{x=x^{(i)}}$
- $= \log p(z) + \sum_{i=1}^K \log \left| \det \frac{dh_i}{dh_{i-1}} \right|$

$$\begin{aligned} \text{minimize } \text{KL}(p(x) \parallel p_\theta(x)) &= \int p(x) \log \frac{p(x)}{p_\theta(x)} dx \\ \Leftrightarrow \text{minimize } \frac{1}{N} \sum_{i=1}^N -\log p_\theta(x) \end{aligned}$$



Figure 1: Synthetic celebrities sampled from our model; see Section 3 for architecture and method, and Section 5 for more results.

# Discrete Data + Flows

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	Ordinal	Categorical
Discrete Flows	Integer Discrete Flows (Hoogetboom et al. 2019)	Discrete Flows (Tran et al. 2019)
Surjective Flows	Dequantization (Uria et al. 2013)	Argmax Flows (Hoogetboom et al. 2021)

# Discrete Flows

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- **Sampling from Discrete density  $P(z)$ .** (Assume  $P_Z(z) = P_X(x)$ )
- Mapping with Discrete function  $f$ .

For **Ordinal** data:

Integer Discrete Flows

(Hooeboom et al. 2019)

$$z_d = x_d + \mu_d \quad (\text{Not sure...})$$

Use **Straight-Through estimator**:

Forward:  $\mu_d = [\theta_d]$

Backward:  $\theta_d$  (ignore [    ])

For **Categorical** Data:

Discrete Flows

(Tran et al. 2019)

$$z_d = \mu_d + \sigma_d x_d \quad (\text{mod } K)$$

Use **Straight-Through estimator**:

Forward:  $\mu_d = \text{ont\_hot}(\text{argmax}(\theta_d))$

Backward:  $\text{softmax}(\theta_d/\tau)$

# Drawbacks of Discrete Flows

- Limited flexibility: Can only permute probability mass.
  - They suppose  $P(x) = P(z)$  and function  $f$  only permute the  $P(z)$ .
- Gradient bias: introduced by the straight-through estimator.

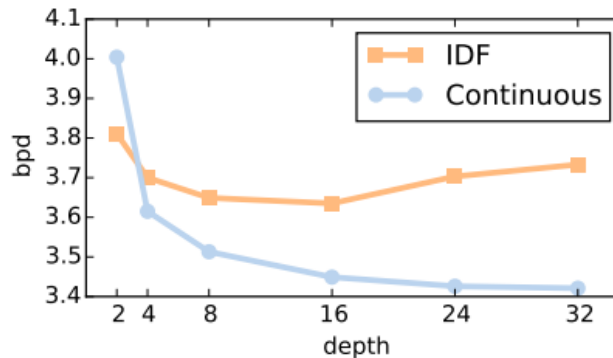


Figure 5: Performance of flow models for different depths (i.e. coupling layers per level). The networks in the coupling layers contain 3 convolution layers. Although performance increases with depth for continuous flows, this is not the case for discrete flows.

# Surjective Flows

- Sampling from **Continuous** density  $p(z)$ .
- Mapping with **continuous** function  $f$ .

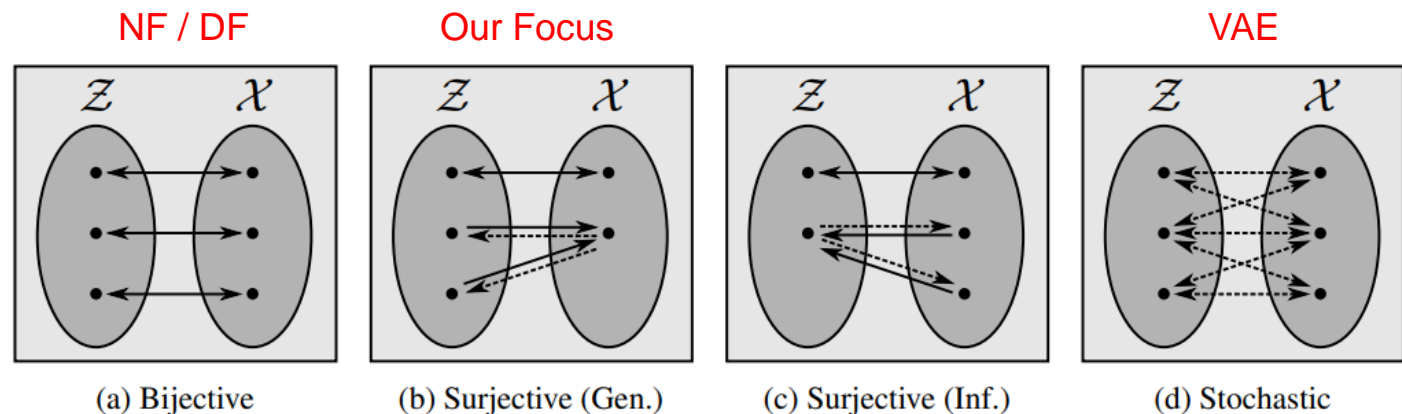


Figure 1: Classes of SurVAE transformations  $\mathcal{Z} \rightarrow \mathcal{X}$  and their inverses  $\mathcal{X} \rightarrow \mathcal{Z}$ . Solid lines indicate deterministic transformations, while dashed lines indicate stochastic transformations.

Transformation	Forward $x \leftarrow z$	Inverse $z \leftarrow x$
Bijective	$x = f(z)$	$z = f^{-1}(x)$
Stochastic	$x \sim p(x z)$	$z \sim q(z x)$
Surjective (Gen.)	$x = f(z)$	$z \sim q(z x)$
Surjective (Inf.)	$x \sim p(x z)$	$z = f^{-1}(x)$

Table 1: Composable building blocks of SurVAE Flows.



# Surjective Flows

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- Dequantization (Uria et al. 2013)
- Forward:
  - $z \sim p(z)$  sampling from a **Continuous** simple density (e.g., spherical Gaussian)
  - $x = f_\theta(z) \Rightarrow x = \text{round}(z)$
  - Then, we can achieve  $p(x) = p(z) \cdot \left| \det \frac{dz}{dx} \right|$
- Inverse:
  - $z \sim q(z|x)$ : stochastic right inverse.  $\Rightarrow z = \text{Unif}(z|x, x + 1)$  w/ support  $\mathcal{S}(x) = \{x | x = \text{round}(z)\}$

# Surjective Flows

- Objective function:  $x = \text{round}(y)$  and  $y = f_\theta(z)$

$$\mathcal{L}(\mathcal{D}) = \frac{1}{N} \sum_{i=1}^N -\log P_\theta(x)$$

$P(x|z) = 1$  if  $q(z|x)$  is enforced over  
 $\mathcal{S} = \{z \in \mathbb{R}^d : x = \text{round}(z)\}$ .

$$\log P_\theta(x) \geq \mathbb{E}_{y \sim q(y|x)} [\log P(x|y) + \log p_\theta(y) - \log q(y|x)]$$

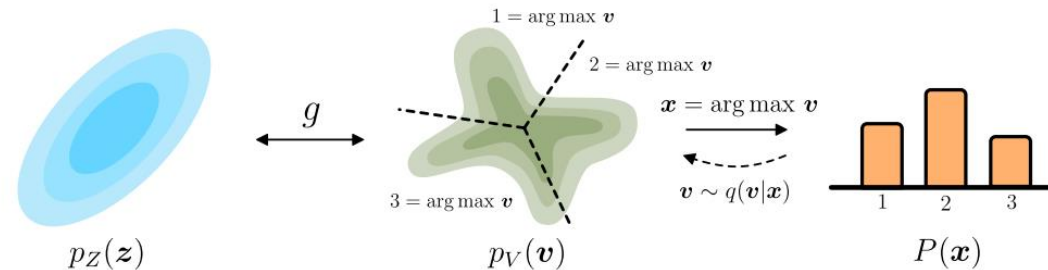
$\text{Unif}(y|x, x+1)$

$$\therefore \log P_\theta(x) = \log \int P(x|y) \cdot p_\theta(y) \cdot \frac{q(y|x)}{q(y|x)} dy \geq \int \log \left( P(x|y) \cdot p_\theta(y) \cdot \frac{q(y|x)}{q(y|x)} \right) dy$$

$$\begin{aligned} \text{ELBO} &= \mathbb{E}_{y \sim \text{Unif}(y|x, x+1)} [\log p_\theta(y)] \\ &= \mathbb{E}_{y \sim \text{Unif}(y|x, x+1)} \left[ \log \left( p_\theta(z) \cdot \left| \det \frac{dz}{dy} \right| \right) \right] \\ &= \mathbb{E}_{y \sim \text{Unif}(y|x, x+1)} \left[ \log \left( p(z) \cdot \left| \det (f_\theta^{-1})'(y) \right| \right) \right] \end{aligned}$$

# Argmax Flows

- Forward:
  - $x = \operatorname{argmax}(z)$
- Inverse:
  - $z \sim q(z|x)$  w/ support  $\mathcal{S}(x) = \{x | x = \operatorname{argmax}(z)\}$



(a) Argmax Flow: Composition of a flow  $p(v)$  and argmax transformation which gives the model  $P(x)$ . The flow maps from a base distribution  $p(z)$  using a bijection  $g$ .

# Argmax Flows

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- Modeling  $q_\theta(v|x)$
- Thresholding
- $u \sim q(u|x)$ : Normalizing Flows or conditional Gaussian
- $v_x = u_x$  and  $\mathbf{v}_{-x} = \text{threshold}_T(\mathbf{u}_{-x})$  ( $-x$  means remained elements)
- $v = \text{threshold}_T(u) = T - \log(1 + e^{T-u}) \in (-\infty, T)$

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**Algorithm 3** Thresholding-based  $q(v|x)$

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**Input:**  $x, q(u|x)$

**Output:**  $v, \log q(v|x)$

$u \sim q(u|x)$

$v_x = u_x$

$\mathbf{v}_{-x} = \text{threshold}(\mathbf{u}_{-x}, x)$

$\log q(v|x) = \log q(u|x) - \log |\det dv/du|$

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Table 4: Performance of different dequantization methods on squares and cityscapes dataset, in bits per pixel, lower is better.

Cityscapes	ELBO	IWBO
Round / Unif. (Uria et al., 2013)	1.010	0.930
Round / Var. (Ho et al., 2019)	0.334	0.315
Argmax / Softplus thres. (ours)	<b>0.303</b>	<b>0.290</b>
Argmax / Gumbel dist. (ours)	0.365	0.341
Argmax / Gumbel thres. (ours)	<b>0.307</b>	<b>0.287</b>
Multinomial Diffusion (ours)	0.305	

# Argmax Flows

- Modeling  $q_\theta(v|x)$
- Gumbel:  $P_{\text{Gumbel}}(\text{argmax } v = i) = \frac{\exp \phi_i}{\sum_j \exp \phi_j}$
- Location parameter  $\phi \leftarrow \text{NN}(x)$
- $v_x = \text{Gumbel}(\phi_{\max})$  where  $\phi_{\max} = \log \sum_i \exp \phi_i$
- $v_{-x} = \text{TruncGumbel}(\phi_{-x}, T)$  where  $T = v_x$

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## Algorithm 4 Gumbel-based $q(v|x)$

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**Input:**  $x, \phi$

**Output:**  $v, \log q(v|x)$

$\phi_{\max} = \log \sum_i \exp \phi_i$

$v_x \sim \text{Gumbel}(\phi_{\max})$

$v_{-x} \sim \text{TruncGumbel}(\phi_{-x}, v_x)$

$\log q(v|x) = \log \text{Gumbel}(v_x | \phi_{\max})$   
 $+ \log \text{TruncGumbel}(v_{-x} | \phi_{-x}, v_x)$

---

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# Multinomial Diffusion

# Diffusion Models

- DDPMs
- Reverse process

$$p_{\theta}(x_{0:T}) := p(x_T) \prod_{t=1}^T p_{\theta}(x_{t-1}|x_t), \quad p_{\theta}(x_{t-1}|x_t) := \mathcal{N}(x_{t-1}; \mu_{\theta}(x_t, t), \Sigma_{\theta}(x_t, t))$$

- Forward process or diffusion process

$$q(x_{1:T}|x_0) := \prod_{t=1}^T q(x_t|x_{t-1}), \quad q(x_{t-1}|x_t) := \mathcal{N}(x_t; \sqrt{1 - \beta_t}x_{t-1}, \beta_t I)$$

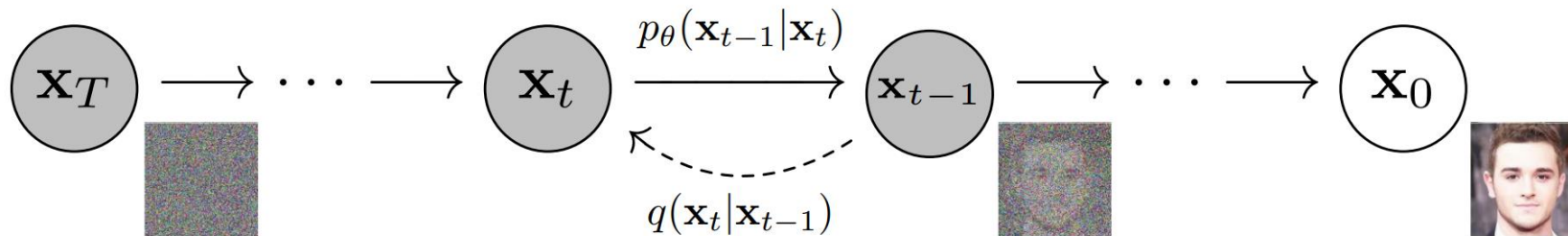


Figure 2: The directed graphical model considered in this work.

# Multinomial Diffusion

- We define the multinomial diffusion process using a categorical distribution that has a  $\beta_t$  **chance of resampling a category uniformly**.
- $q(x_t|x_{t-1}) = \mathcal{C}(x_t|(1 - \beta_t)x_{t-1} + \beta_t/K)$

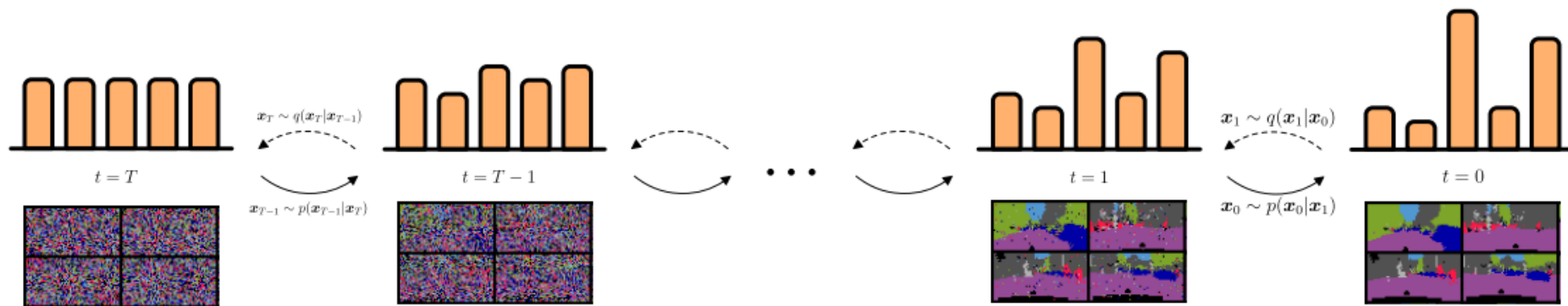


Figure 2: Overview of multinomial diffusion. A generative model  $p(x_{t-1}|x_t)$  learns to gradually denoise a signal from left to right. An inference diffusion process  $q(x_t|x_{t-1})$  gradually adds noise from right to left.



# Results

Table 3: Comparison of different methods on `text8` and `enwik8`. Results are reported in negative log-likelihood with units bits per character (bpc) for `text8` and bits per raw byte (bpb) for `enwik8`.

Model type	Model	text8 (bpc)	enwik8 (bpb)
ARM	64 Layer Transformer (Al-Rfou et al., 2019)	1.13	1.06
	TransformerXL (Dai et al., 2019)	1.08	0.99
VAE	AF/AF* (AR) (Ziegler and Rush, 2019)	1.62	1.72
	IAF / SCF* (Ziegler and Rush, 2019)	1.88	2.03
	CategoricalNF (AR) (Lippe and Gavves, 2020)	1.45	-
Generative Flow	Argmax Flow, AR (ours)	1.39	1.42
	Argmax Coupling Flow (ours)	1.82	1.93
Diffusion	Multinomial Text Diffusion (ours)	1.72	1.75

★ Results obtained by running code from the official repository for the `text8` and `enwik8` datasets.

# Results

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(a) Samples from Multinomial Text Diffusion.

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viewed here there is no change because its

otal cost of learning objects from language to platonic linguistics exa  
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ine life constituents of animals and bird sciences medieval biology bio  
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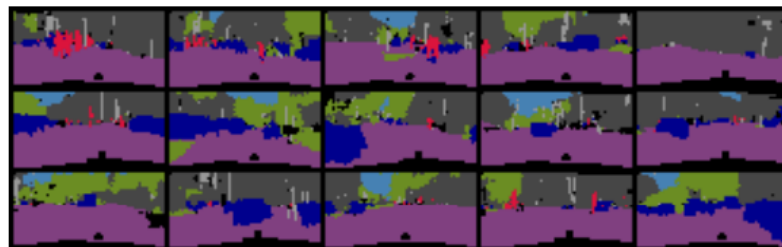
(b) Samples from Argmax AR Flow.

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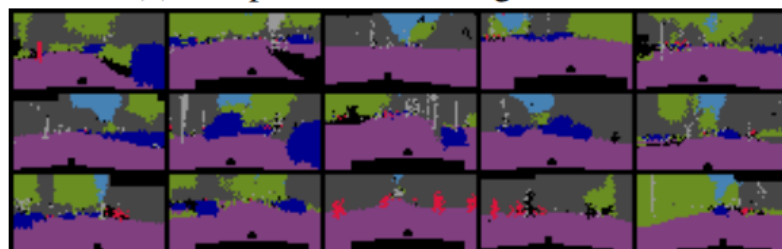
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(c) Samples from Argmax Coupling Flow.

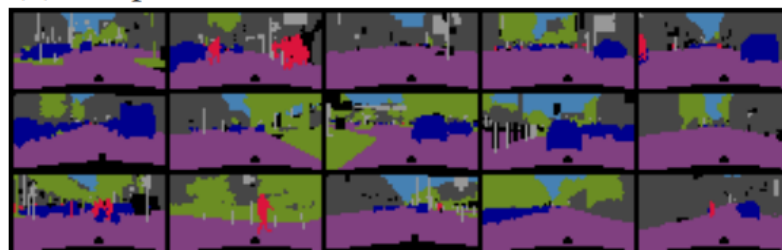
Figure 3: Samples from models, text8.



(a) Samples from the Argmax Flow.



(b) Samples from the Multinomial Diffusion model.



(c) Cityscapes data.

Figure 4: Samples from models, cityscapes.

mexico city the aztec stadium estadio azteca home of club america is on  
e of the world s largest stadiums with capacity to seat approximately o  
ne one zero zero zero zero fans mexico hosted the football world cup in  
one nine seven zero and one nine eight six

(a) Ground truth sequence from text8.

mexico citi the aztec stadium estadio azteca home of club amerika is on  
e of the world s largest stadiums with capacity to seat approximately o  
ne one zero zero zero zero fans mexico hosted the footpall woldl cup in  
one nine zeven zero and one nyne eiggt six

(b) Corrupted sentence.

mexico city the aztec stadium estadio aztec home of club america is on  
e of the world s largest stadiums with capacity to seat approximately o  
ne one zero zero zero zero fans mexico hosted the football world cup in  
one nine seven zero and one nine eight six

(c) Suggested, prediction by the model.

Figure 5: Spell checking with Multinomial Text Diffusion.

# References

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- Hoogeboom, Emiel, et al. "Argmax flows and multinomial diffusion: Learning categorical distributions." *Advances in Neural Information Processing Systems* 34 (2021): 12454-12465.
- Didrik Nielsen, Argmax Flows and Multinomial Diffusion: Learning Categorical Distributions, <https://www.youtube.com/watch?v=150ceiAVDCY>