

Colorful Image Colorization

ECCV' 16

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Colorful Image Colorization ECCV' 16



- Goal : grayscale photograph
-> color version of photograph
- Color: Lab color space
- Grayscale photograph:
photograph only with light
(no a and b)
 - Not real black and white
images in training

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- Goal : Plausible colorization that could potentially fool human observers
 - Color prediction: multimodal
 - Ex) Apple could be red, green, yellow. But not blue or orange
 - To make colors that people think it is plausible
- Contribution:
 - 1) automatic image colorization
 - 1. Objective function for multimodal uncertainty
 - 2. novel framework for testing colorization algorithms (New evaluation method)
 - 3. High-water mark on the task (SOTA)
 - 2) self-supervised representation

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Prior work & Concurrent work

- Non-parametric
 - Reference image -> Image Analogies framework
 - Applying diverse filters such as texture synthesis, super-resolution, texture-transfer, etc.
- Parametric
 - Prediction function
 - Concurrent work / classification: this work, Larsson, lizuka

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Concurrent work

- loss functions
 - This work: loss – rebalanced rare classes
 - Larsson: loss – un-rebalanced
 - lizuka: regression loss
- Architecture
 - This work: single-stream / Image-net
 - Larsson: hyper columns / Image-net
 - lizuka: two-stream / Places

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Architecture

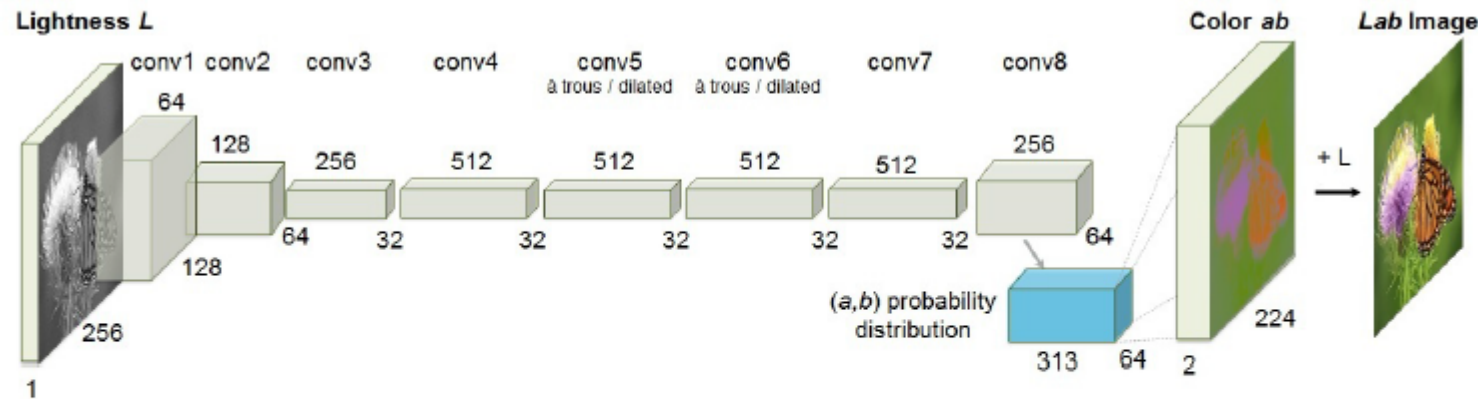


Fig. 2. Our network architecture. Each conv layer refers to a block of 2 or 3 repeated conv and ReLU layers, followed by a BatchNorm [30] layer. The net has no pool layers. All changes in resolution are achieved through spatial downsampling or upsampling between conv blocks.

- VGG Network (modified)
- input: L
 - conv – relu – batchnorm
 - output: Lab
 - X pool layers

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Method & Previous Objective Function

Input : image with only light $\mathbf{X} \in \mathbb{R}^{H \times W \times 1}$

- not black/white images
- colored images -> only light channel

Learn mapping : $\hat{\mathbf{Y}} = \mathcal{F}(\mathbf{X})$

Ground Truth : $\mathbf{Y} \in \mathbb{R}^{H \times W \times 2}$

Previous: minimize Euclidean distance

- not robust to inherent ambiguity and multimodal nature of colorization problem

$$L_2(\hat{\mathbf{Y}}, \mathbf{Y}) = \frac{1}{2} \sum_{h,w} \|\mathbf{Y}_{h,w} - \hat{\mathbf{Y}}_{h,w}\|_2^2$$

- optimal solution:

convex: mean -> grayish

nonconvex -> implausible result

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Objective Function of this work

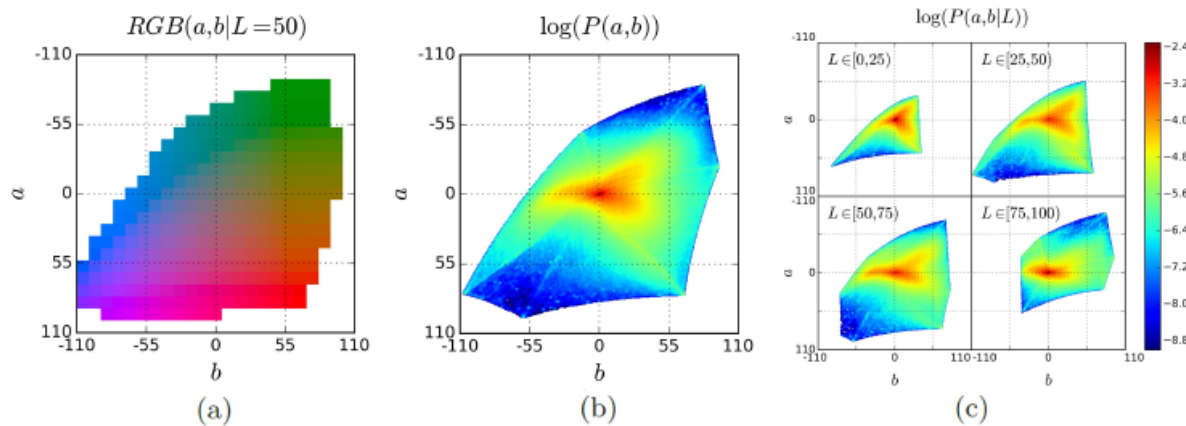


Fig. 3. (a) Quantized ab color space with a grid size of 10. A total of 313 ab pairs are in gamut. (b) Empirical probability distribution of ab values, shown in log scale. (c) Empirical probability distribution of ab values, conditioned on L , shown in log scale.

(a): divide ab color space into 10 grid sizes & select 313 values of pairs (you can see the grids if you look carefully)

L

(b): probability distribution of log scale

(c): probability distribution of log scale based on light

L : 0-black / 100-white

a : negative-red / positive-green

b : negative-blue / positive-yellow

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Objective Function of this work

Input : $\mathbf{X} \in \mathbb{R}^{H \times W \times 1}$

Mapping : $\hat{\mathbf{Z}} = \mathcal{G}(\mathbf{X})$, $\hat{\mathbf{Z}} \in [0, 1]^{H \times W \times Q}$, Q = number of quantized ab values (313)

Compare prediction with Ground Truth, $\mathbf{Z} = \mathcal{H}_{gt}^{-1}(\mathbf{Y})$

- find 5-nearest neighbors to \mathbf{T} and weight them proportionally to their distance

$$L_{cl}(\hat{\mathbf{Z}}, \mathbf{Z}) = - \sum_{h,w} v(\mathbf{Z}_{h,w}) \sum_q \mathbf{Z}_{h,w,q} \log(\hat{\mathbf{Z}}_{h,w,q})$$

This work: loss tailored to the colorization problem

- multi-modal cross-entropy based on re-balanced
- v : weighting term for rebalance

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Class rebalancing

Fig. 3.b) Desaturated color dominant : need to take care of this issue

Solution: Class rebalance for rare classes -> similar with resampling training space

$$v(\mathbf{Z}_{h,w}) = \mathbf{w}_{q^*}, \text{ where } q^* = \arg \max_q \mathbf{Z}_{h,w,q}$$

$$\mathbf{w} \propto \left((1 - \lambda) \tilde{\mathbf{p}} + \frac{\lambda}{Q} \right)^{-1}, \quad \mathbb{E}[\mathbf{w}] = \sum_q \tilde{\mathbf{p}}_q \mathbf{w}_q = 1$$

p : empirical probability of colors from ImageNet training set $G_\sigma \mathbf{p} \in \Delta^Q$

\tilde{p} : smoothed empirical distribution from p with Gaussian $\tilde{\mathbf{p}} \in \Delta^Q$

Formula: mix \tilde{p} distribution with a uniform distribution with weight $\lambda \in [0,1]$

q : quantize value (out of 313)

$$\lambda = \frac{1}{2}, \sigma = 5$$

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Class Probabilities to Point Estimates

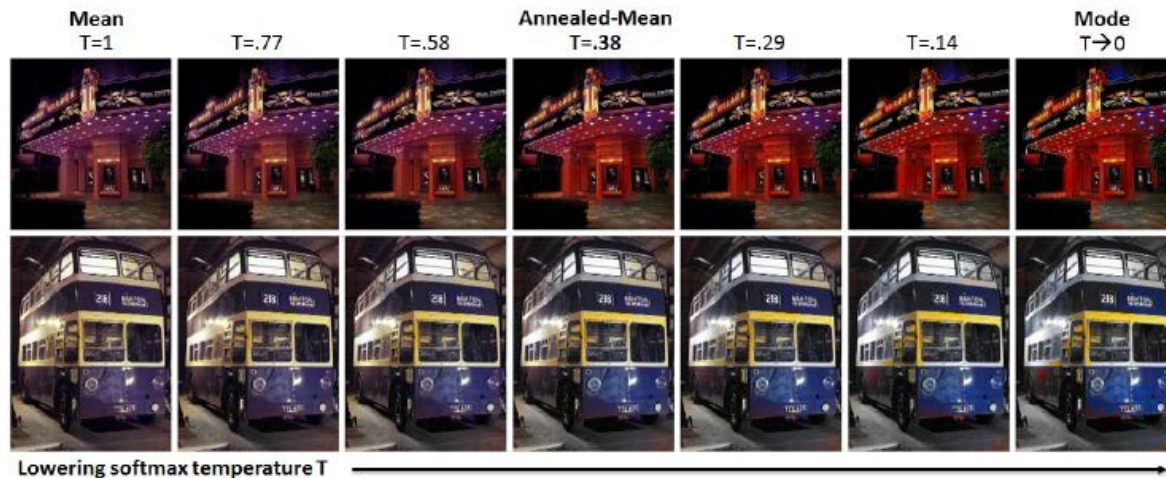


Fig. 4. The effect of temperature parameter T on the *annealed-mean* output (Equation 5). The left-most images show the means of the predicted color distributions and the right-most show the modes. We use $T = 0.38$ in our system.

Annealed Mean

$$\mathcal{H}(\mathbf{Z}_{h,w}) = \mathbb{E}[f_T(\mathbf{Z}_{h,w})], \quad f_T(\mathbf{z}) = \frac{\exp(\log(\mathbf{z})/T)}{\sum_q \exp(\log(\mathbf{z}_q)/T)}$$

T smaller \rightarrow peaked distribution (ex) $T=0$: one-hot encoding
 $T = 0.38$ best

- Function \mathcal{H} : (predicted distribution $\hat{\mathbf{Z}} \rightarrow$ point estimate $\hat{\mathbf{Y}}$)
- Consideration:
 - 1) prediction right away
 - spatially inconsistent (right-most 2 columns)
 - 2) mean prediction
 - Spatially consistent but desaturated
 - Left most
- Solution: readjust softmax with temperature T

Output: $\hat{\mathbf{Y}} = \mathcal{H}(\hat{\mathbf{Z}})$

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Evaluation – 1) Colorization quality (Quantitative Evaluation)

Colorization Results on ImageNet							
Method	Model			AuC		VGG Top-1	AMT
	Params (MB)	Feats (MB)	Runtime (ms)	non-rebal (%)	rebal (%)	Class Acc (%)	Labeled Real (%)
Ground Truth	–	–	–	100	100	68.3	50
Gray	–	–	–	89.1	58.0	52.7	–
Random	–	–	–	84.2	57.3	41.0	13.0±4.4
Dahl [2]	–	–	–	90.4	58.9	48.7	18.3±2.8
Larsson et al. [23]	588	495	122.1	91.7	65.9	59.4	27.2±2.7
Ours (L2)	129	127	17.8	91.2	64.4	54.9	21.2±2.5
Ours (L2, ft)	129	127	17.8	91.5	66.2	56.5	23.9±2.8
Ours (class)	129	142	22.1	91.6	65.1	56.6	25.2±2.7
Ours (full)	129	142	22.1	89.5	67.3	56.0	32.3±2.2

L2: L2 regression loss
L2,ft : fine-tuned from rebalancing network
class : no rebalance
full: method of this work

1. Perceptual Realism (AMT)
 - Given real & fake colors, choose fake colors
2. Semantic Interpretability (VGG classification)
 - Feed fake colorizes images
3. Raw Accuracy (AuC)
 - Plausibility

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Evaluation – 1) Colorization quality (Qualitative Evaluation)

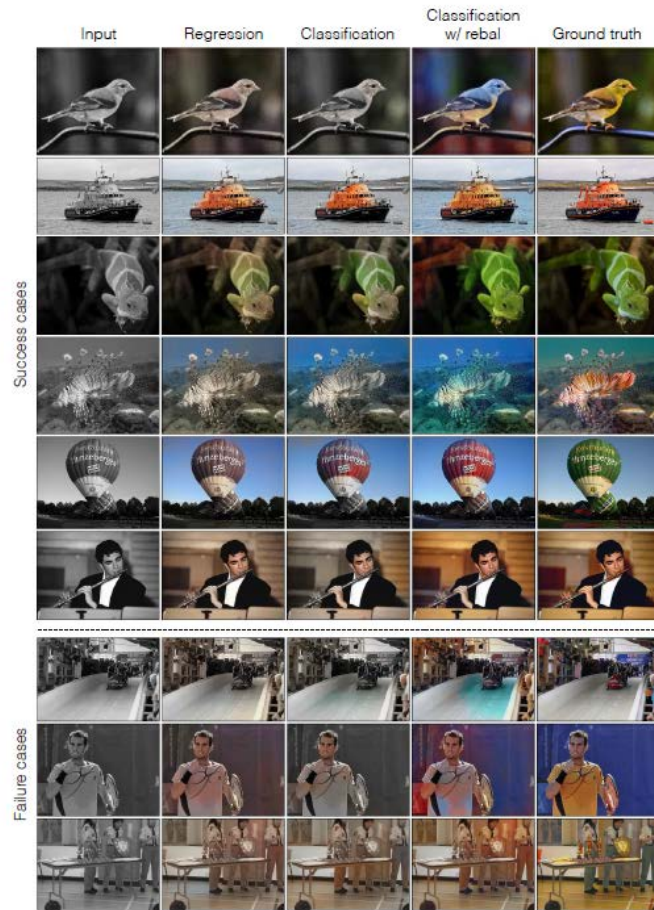
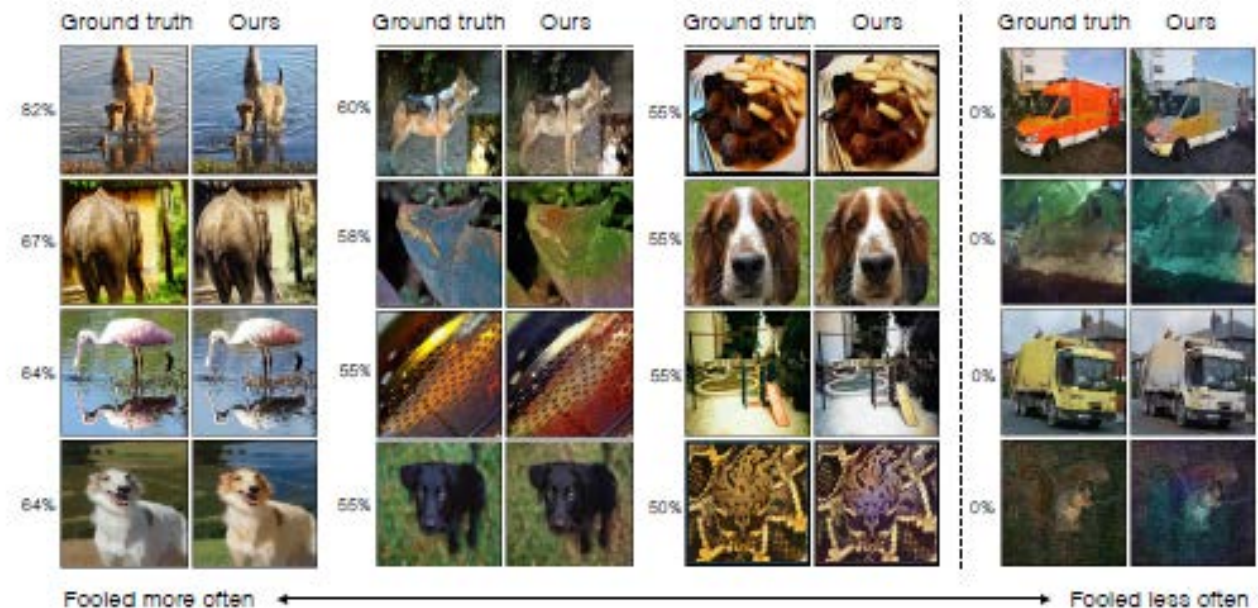


Fig. 5. Example results from our ImageNet test set. Our classification loss with re-balancing produces more accurate and vibrant results than a regression loss or a classification loss without re-balancing. Successful colorizations are above the dotted line. Common failures are below. These include failure to capture long-range consistency, frequent confusions between red and blue, and a default sepia tone on complex indoor scenes. Please visit <http://richzhang.github.io/colorization/> to see the full range of results.

The examples of AMT



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Evaluation – 2) Self-supervised representation learning

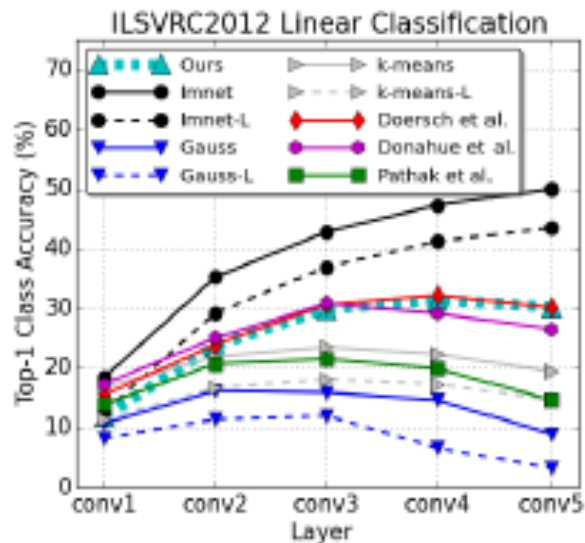


Fig. 7. ImageNet Linear Classification

Dataset and Task Generalization on PASCAL [37]					
fine-tuned layers	Classification			Detection	Segmentation
	(% mAP)			(% mAP)	(% mIU)
ImageNet [38]	76.8	78.9	79.9	56.8	48.0
Gaussian	—	—	53.3	43.4	19.8
Autoencoder	24.8	16.0	53.8	41.9	25.2
k-means [38]	32.0	39.2	56.6	45.6	32.6
Agrawal et al. [8]	31.2	31.0	54.2	43.9	—
Wang & Gupta [15]	28.1	52.2	58.7	44.0	—
*Doersch et al. [14]	44.7	55.1	65.3	51.1	—
*Pathak et al. [10]	—	—	56.5	44.5	29.7
*Donahue et al. [16]	38.2	50.2	58.6	45.1	34.9
Ours (gray)	52.4	61.5	65.9	46.9	35.0
Ours (color)	52.4	61.5	65.6	47.9	35.6

Table 2. PASCAL Tests

- Raw data: own source of supervision
 - **Cross-channel encoder**
Similar with autoencoder
(except input & output different)
1. Task generalization
ImageNet classification
(linear classification of each layer)
 2. PASCAL Tests
 1. Classification,
 2. Detection (Object)
 3. Semantic Segmentation

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Application on Real Images



Fig. 8. Applying our method to legacy black and white photos. Left to right: photo by David Fleay of a Thylacine, now extinct, 1936; photo by Ansel Adams of Yosemite; amateur family photo from 1956; *Migrant Mother* by Dorothea Lange, 1936.

- Method of this work
 - Light channel of colorful image -> predict colors
- This application
 - Real black/white photos -> colorful images