

Project Outline and Plan

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| School of Computing  Faculty of Engineering AND PHYSICAL SCIENCES |

PObject Detection Website Based on Deep Learning

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**<BSc Computer Science>**

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# 1. Introduction

<A brief overview of your project suitable for a non-specialised audience. You may mention background and motivation, but should avoid technical terms as far as possible. 1-2 paragraphs should be sufficient.>

Object detection has always been of great significance in the field of computer vision whose main objective is to enable the computer to accurately classify the objects in a given picture or video along with their positions. Recently, there is a enormous growing interest in thie field and a large number of excellent object detection neural network algorithms were developed by many international computer vision research institutions, including Faster R-CNN, SSD, YOLO. From both the perspectives of research and application, object detection field has indicating the significance and prospect, since it is not only the basis of many other high-level tasks (image classification, face recognition, target tracking, pedestrian re-recognition), but also a foundation among wide range of practical usages: face detection technology, vehicle detection applied in aided driving, automatic driving.

However, the lack of direct interaction between user and object detection application leads to unfamiliarity of this promising technology.Therefore, the motivation of this project is to select appropriate object detection algorithms with proper data sets and train the deep learning model, then using the form of website to allow user to experience object detection tasks easily.

## 2 Aims, Objectives and Deliverables

## 2.1 Aims

<A brief summary of the primary aims of this project. Typically 1-3 sentences.>

The primary aims of this project is to take research into the object detection algorithms including their implementations, which dataset to choose, hyper parameters to set in training process, which acquire the model to perform high standard in both precision and speed. Moreover, the representation of the application should be build in consideration of user-friendly interface which allow people to experience object detection technology conveniently. At last, a final report should be constructed in a clear logic and objectivity in describing and evaluating the whole process.

## 2.2 Objectives

<A list of what you want to achieve *by the end of the project* - note this means ’learn how to…', ‘research into…` are *not* objectives, as they are intermediate milestones rather than final goals. All objectives should be measurable, *i.e.* it should be possible to provide evidence to confirm whether or not they have been achieved. 3-5 objectives is typical.>

1. The final application should allow the user to upload images (or possibly videos) for object detection purpose in the interaction of a website form.
2. The trained model should perform relatively high standard in precision according to relative algorithm benchmark.
3. The trained model should achieve relatively high standard in fast responding time according to relative algorithm benchmark.
4. The application should be build in a user-friendly standard for interfaces and interactions in order to provide convenience.
5. The final report should be conducted in an academic way with clear logic, which should show the details for the building and evaluating process.

## 2.3 Deliverables

<A list of what you will hand in at the end of the project. This will include the final report (possibly spread across multiple deliverables, if that makes sense for your project), code (possibly more than one version), and so on. Ideally the deliverables should be cross-referenced to the objectives. 2-3 deliverables is typical, but there can be more depending on the nature of the project.>

1. A model should be provided for the outcome of multi-classes object detection tasks training, along with its precision, processing speed and other important indicators.
2. The code inlcuding the integration of both object detection module and representation by website (front end and back end). Multiple history version should be included according to code version control tool (for instance, Github).
3. The final report writing in an academic way, by demonstrating details for the implementation and evaluating process in a logical and structural format.

## 3. Project Plan

<Provide a plan for the full project, from when you started until the submission of the final report. This should discuss the key stages of your project.>

9.20 - 10.8 Complete the project outline and plan, discuss the topic and laboratory usage in the project with the supervisor.

10.9 - 10.17 Object Detection background research:

(1) Basic background research about the general deep learning field on its significance, current application, bottleneck, and future development.

(2) Background research on object detection and related tasks: classification, location, instance segmentation, and read relevant papers.

(3) Research on object detection algorithms, for instance, Yolov5, Faster R-CNN (refer to R-CNN, Fast R-CNN as the basis), and SSD, then summarize the advantages and disadvantages of each algorithm.

(4) Investigate web front-end back-end technology, Python Flask backend framework, and Vue front-end framework.

(5) Research on object detection dataset, compare VOC, COCO, ImageNet, and select one data set for training.

(6) Investigate basic indicators and benchmarks related to object detection, read relevant papers, and acquainted with the process for subsequent model evaluation.

10.18 - 10.25 Prepare for the Thesis Proposal Defense:

(1) Write the Thesis Proposal Report.

(2) Prepare the Thesis Proposal Defense slide.

(3) Prepare the Thesis Proposal Defense presentation.

10.25 - 11.30 Determine the project structure and technology stack, built the development environment, and complete the basic demo:

(1) The basic construction of front and back end modules and deep learning framework (technology stack: Vue + Flask + Pytorch + Yolov5)

(2) Build Anaconda deep learning development environment and install related dependent libraries.

(3) Implement data set format conversion code.

(4) Complete the demo based on the pre-training model, test the object detection accuracy of pictures, videos, and cameras.

12.1 - 12.31 Start training on multiple pre-training weights:

(1) Record loss, AP, recall, and other important indicators of each training.

(2) Visualize the training results and record the continuous trend of loss, AP and Recall.

(3) Record the processing speed of each image predicted by the model.

(4) Evaluate the training results, use test sets to evaluate the training results, and formulate improvement plans according to the situation.

(5) Initial the setup of the front-end page(using Node.js and Vue framework).

(6) Write Project Outline and Plan.

1.1 - 1.31 Continue the remaining development tasks:

(1) Develop and beautify the web page, add status hints and other information to improve user experience.

(2) Complete the interface for accessing web pages at the back end, including uploading and downloading pictures.

(3) Complete the deep learning Yolo-v5 image object detection module and encapsulate the image object detection processing interface.

2.1 - 2.28 Continue remaining development tasks and thesis writing:

(1) Complete the front-end upload and download displaying layer for object detection based on the video.

(2) Implement a back-end interface to complete video detection.

(3) Complete the deep learning Yolo-v5 object detection module based on video and encapsulate the object detection based on the video processing interface.

(4) Design charts based on previous work (training and test samples, comparison with benchmark)

(5) Begin to write the abstract, introduction, and literature review of the thesis.

3.1 - 3.15 Continue to write the thesis and prepare for the mid-term examination:

(1) Continue to write the research method, experimental process, and conclusion part of the thesis.

(2) Prepare the slide for mid-term examination and defense.

(3) Prepare demo of mid-term examination project.

3.16 - 3.31 Roughly complete the thesis writing

(1) Complete writing the final parts: evaluation and citation of the thesis.

(2) Polish and modify the language and structure of the thesis.

4.1 - 4.20 Prepare for Thesis Defense

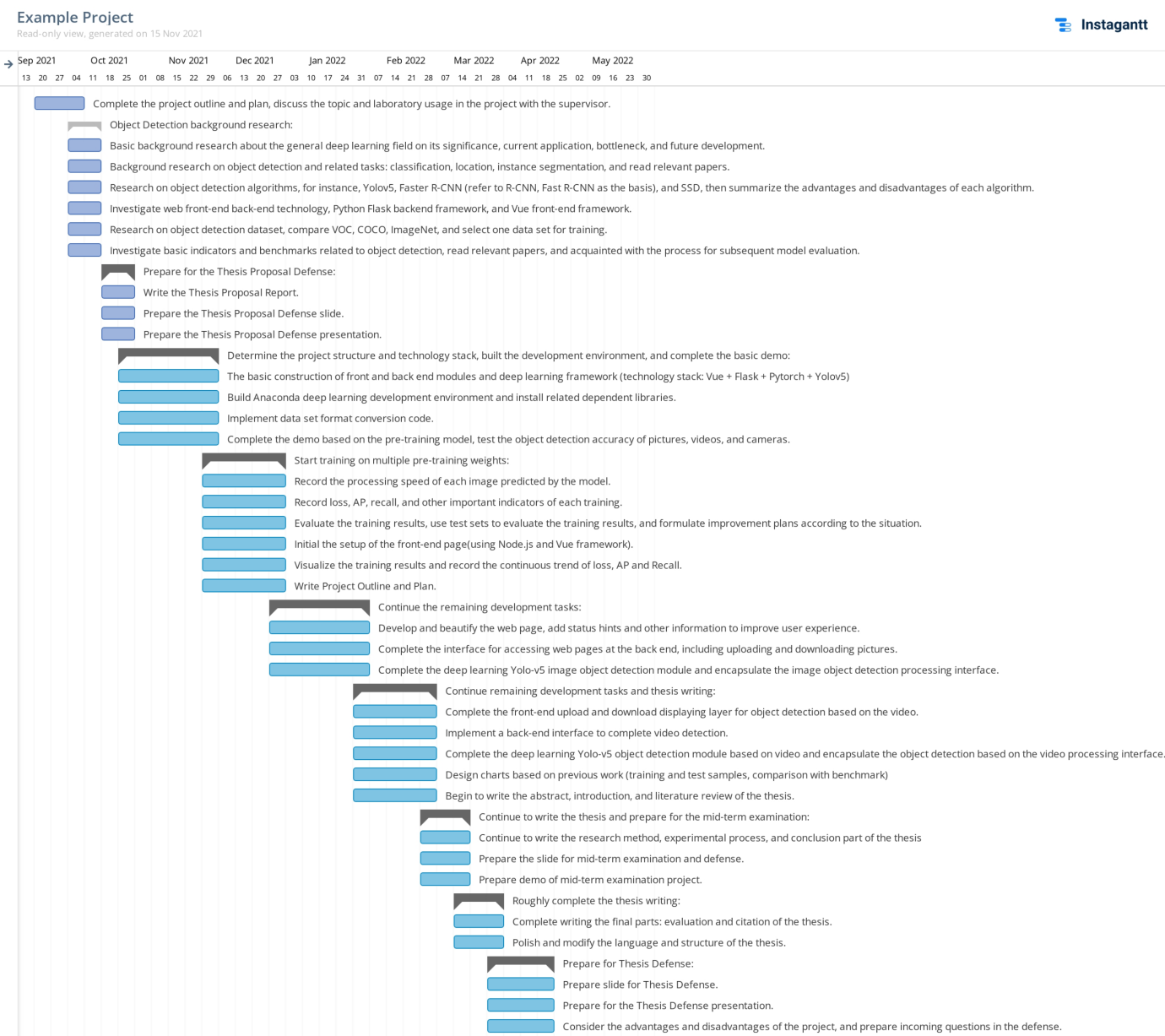
(1) Prepare slide for Thesis Defense.

(2) Prepare for the Thesis Defense presentation.

(3) Consider the advantages and disadvantages of the project, and prepare incoming questions in the defense.

## 3.1 Timeline

<A graphical description of your plan, often as a Gantt chart.>



## 4. Risk Mitigation

<Identify risks to your project, and what you would do if they arose.>

The potential risk for this project may attribute to the hardware necessity for deep learning training porcess for graphics, which aquires high-performance computer equipment, including large memory capacity (more than 16G), Nvidia GPU (least for GTX1060, 8G memory for display card). However, the possible solution is listed which cloud perfectly avoided the risk:

1. Use my own device which cloud offer the least standard for training process (though may lead some precision loss).

2. Proposal of using the equipment in school laboratory by communicating with the supervisor.

3. Use the online solution for training (for instance Google Colaboratory), or rent specific cloud service for deep learning purpose.

## 5. Ethics

<If your project has ethical issues (*e.g.*gathering of user consent forms), then you should state here how you intend to address them. If there are no ethical issues then explicitly state:"There are no ethical issues for this project.">

There are no ethical issues for this project.

# List of References

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and semantic segmentation. In CVPR, 2014.

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