```
1 import java.util.Scanner;
 3 public class SoccerGameScoreBoard
 5 {
 6
 7
      static int numTeams;
 8
 9
      static {
10
          numTeams = 0;
11
12
13
      String sTeamName;
14
15
      int goalsInMatch;
16
17
      int goalsInExtraTime;
18
19
      int goalsInPenaltyShootOut;
20
21
      /*
22
       * include constructor chaining so that you can create an abject with only the
23
       * team name, later
24
       *
25
       * in chaining, you can use a read method to read the rest of the field value
26
27
       * hint: while calling the next constructor, you can place a call to read
28
       * function as
29
30
       * argument in the constructor call
31
32
       */
33
34
      SoccerGameScoreBoard(String sTeamName, int goalsInMatch, int goalsInExtraTime,
  int goalsInPenaltyShootOut)
35
36
      {
37
          this.sTeamName = sTeamName;
38
39
40
          this.goalsInMatch = goalsInMatch;
41
42
          this.goalsInExtraTime = goalsInExtraTime;
43
44
          this.goalsInPenaltyShootOut = goalsInPenaltyShootOut;
45
46
      }
47
      SoccerGameScoreBoard(String teamName) {
48
49
          this(teamName, read("goals in match"), read("goals in extra time"),
  read("goals in penalty shoot out"));
50
51
52
      public static int read(String name) {
```

```
SoccerGameScoreBoard.java
                                                         Tuesday, March 26, 2024, 7:50 PM
          Scanner input = new Scanner(System.in);
53
          System.out.print("How many "+name + ": ");
54
          return input.nextInt();
55
56
      }
57
58
      @Override
59
      public String toString() {
60
61
          return "SoccerGameScoreBoard [sTeamName=" + sTeamName + ", goalsInMatch=" +
  goalsInMatch + ", goalsInExtraTime="
63
                  + goalsInExtraTime + ", goalsInPenaltyShootOut=" +
64
  goalsInPenaltyShootOut + "]";
65
      }
66
67
68 }
69
```