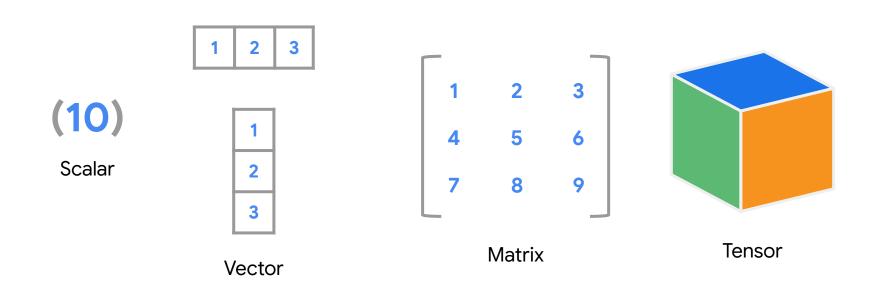
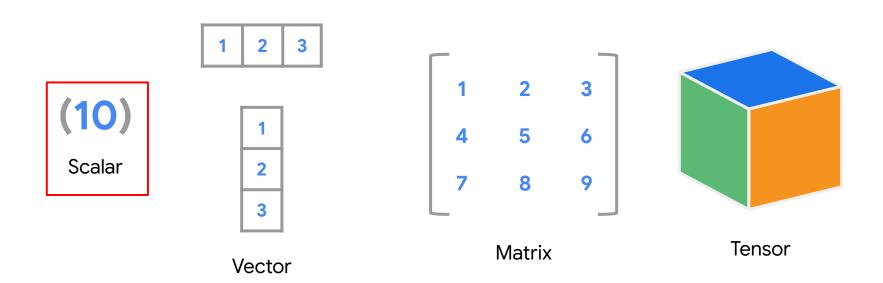
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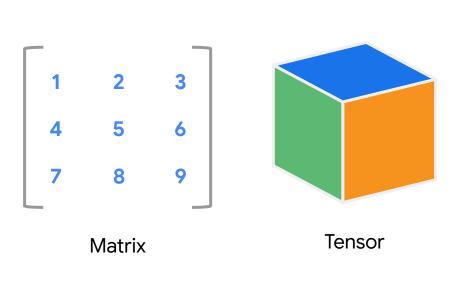
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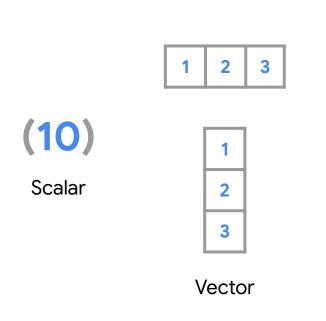
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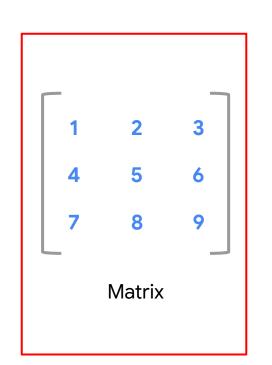


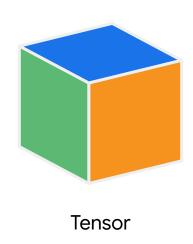


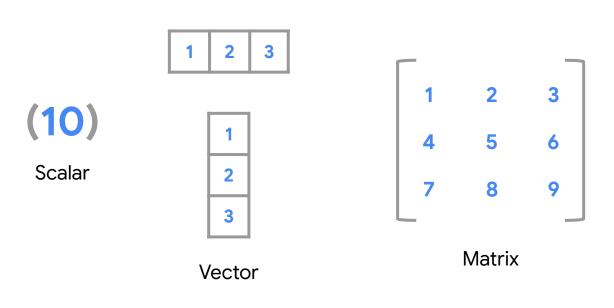
(10)Scalar Vector

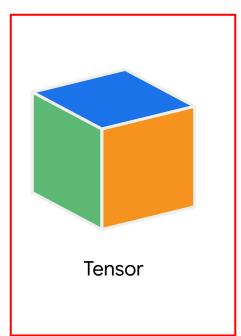












Some types of tensors

Variables tf. Variable

tf.Variable("Hello", tf.string)

Constants tf.constant

tf.constant([1, 2, 3, 4, 5, 6])

Some types of tensors

```
Variables
tf.Variable("Hello", tf.string)
tf.Variable

Constants
tf.constant([1, 2, 3, 4, 5, 6])
```

Some types of tensors

```
Variables
tf.Variable("Hello", tf.string)

Constants
tf.constant([1, 2, 3, 4, 5, 6])
```

Characteristics of a tensor



tf.Tensor([4 6], shape=(2,), dtype=int32)

Characteristics of a tensor



```
tf.Tensor([4 6], shape=(2,), dtype=int32)
```

Characteristics of a tensor



tf.Tensor([4 6], shape=(2,), dtype=int32)

```
model = tf.keras.Sequential([
            tf.keras.layers.Dense(1, input_shape=(1,))
])
>>> model.variables
[<tf.Variable 'dense_1/kernel:0' shape=(1, 1) dtype=float32,</pre>
  numpy=array([[1.4402896]], dtype=float32)>,
 <tf. Variable 'dense_1/bias:0' shape=(1,) dtype=float32,
  numpy=array([0.], dtype=float32)>]
```

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            tf.keras.layers.Dense(1, input_shape=(1,))
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            tf.keras.layers.Dense(1, input_shape=(1,))
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 <tf.Variable 'dense_1/bias:0' shape=(1,) dtype=float32,
  numpy=array([0.], dtype=float32)>]
```

```
vector = tf.Variable(initial_value = [1,2])
```

```
vector = tf.Variable(initial_value = [1,2])
   <tf.Variable 'Variable:0' shape=(2,) dtype=int32, numpy=array([1, 2], dtype=int32)>
vector = tf.Variable([1,2], dtype=tf.float32)
   <tf. Variable 'Variable:0' shape=(2,) dtype=float32, numpy=array([1., 2.], dtype=float32)>
vector = tf.Variable([1,2], tf.float32) # don't do please!
    <tf.Variable 'Variable:0' shape=(2,) dtype=int32, numpy=array([1, 2], dtype=int32)>
```

```
vector = tf.Variable([1,2,3,4])
```

```
vector = tf.Variable([1,2,3,4])
    <tf. Variable 'Variable:0' shape=(4,) dtype=int32, numpy=array([1, 2, 3, 4], dtype=int32)>
vector = tf.Variable([1,2,3,4], shape=(2,2)) # don't do please!
    ValueError: The initial value's shape ((4,)) is not compatible with the explicitly supplied
    `shape` argument ((2, 2)).
vector = tf.Variable([[1,2],[3,4]])
    <tf.Variable 'Variable:0' shape=(2, 2) dtype=int32, numpy=</pre>
    array([[1, 2],
           [3, 4], dtype=int32)>
```

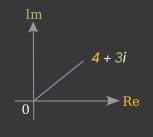
```
vector = tf.Variable([1,2,3,4])
    <tf. Variable 'Variable:0' shape=(4,) dtype=int32, numpy=array([1, 2, 3, 4], dtype=int32)>
vector = tf. Variable([1,2,3,4], shape=(2,2)) # don't do please!
    ValueError: The initial value's shape ((4,)) is not compatible with the explicitly supplied
    `shape` argument ((2, 2)).
vector = tf.Variable([[1,2],[3,4]])
    <tf.Variable 'Variable:0' shape=(2, 2) dtype=int32, numpy=</pre>
    array([[1, 2],
           [3, 4], dtype=int32)>
 vector = tf.Variable([1,2,3,4], shape=tf.TensorShape(None))
```

```
vector = tf.Variable([1,2,3,4])
    <tf. Variable 'Variable:0' shape=(4,) dtype=int32, numpy=array([1, 2, 3, 4], dtype=int32)>
vector = tf.Variable([1,2,3,4], shape=(2,2)) # don't do please!
    ValueError: The initial value's shape ((4,)) is not compatible with the explicitly supplied
    `shape` argument ((2, 2)).
vector = tf.Variable([[1,2],[3,4]])
    <tf.Variable 'Variable:0' shape=(2, 2) dtype=int32, numpy=</pre>
    array([[1, 2],
           [3, 4], dtype=int32)>
 vector = tf.Variable([1,2,3,4], shape=tf.TensorShape(None))
   <tf.Variable 'Variable:0' shape=<unknown> dtype=int32, numpy=array([1, 2, 3, 4], dtype=int32)>
```

```
mammal = tf.Variable("Elephant", dtype=tf.string)
its_complicated = tf. Variable(4 + 3j,
                              dtype=tf.complex64)
first_primes = tf.Variable([2, 3, 5, 7, 11],
                           dtype=tf.int32)
linear_squares = tf.Variable([[4, 9], [16, 25]])
                             dtype=tf.int32)
```

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                           dtype=tf.int32)
linear_squares = tf.Variable([[4, 9], [16, 25]],
                             dtype=tf.int32)
```

Use tf.constant to create various kinds of tensors

```
# Constant 1-D Tensor populated with value list.
tensor = tf.constant([1, 2, 3])
                                                            1 2 3
>>> tensor
[1 2 3]
# Constant 2-D Tensor populated with value list.
tensor = tf.constant([1, 2, 3, 4, 5, 6], shape=(2, 3))
>>> tensor
[[1 2 3], [4 5 6]]
# Constant 2-D tensor populated with scalar value -1.
tensor = tf.constant(-1.0, shape=[2, 3])
>>> tensor
[[-1. -1. -1.]
[-1. -1. -1.]]
```

Use tf.constant to create various kinds of tensors

```
# Constant 1-D Tensor populated with value list.
tensor = tf.constant([1, 2, 3])
>>> tensor
[1 2 3]
# Constant 2-D Tensor populated with value list.
tensor = tf.constant([1, 2, 3, 4, 5, 6], shape=(2, 3))
>>> tensor
[[1 2 3], [4 5 6]]
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[[-1. -1. -1.]
 [-1. -1. -1.]]
```

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[1 2 3]
# Constant 2-D Tensor populated with value list.
tensor = tf.constant([1, 2, 3, 4, 5, 6], shape=(2, 3))
>>> tensor
[[1 2 3], [4 5 6]]
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tensor = tf.constant(-1.0, shape=[2, 3])
>>> tensor
[[-1. -1. -1.]
 [-1. -1. -1.]]
```

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>>> tensor
[[1 2 3], [4 5 6]]
# Constant 2-D tensor populated with scalar value -1.
tensor = tf.constant(-1.0, shape=[2, 3])
>>> tensor
[[-1. -1. -1.]
[-1. -1. -1.]]
```

Operations

tf.add



tf.subtract



tf.multiply



```
>>> tf.add([1, 2], [3, 4])
tf.Tensor([4 6], shape=(2,), dtype=int32)
>>> tf.square(5)
tf.Tensor(25, shape=(), dtype=int32)
>>> tf.reduce_sum([1, 2, 3])
tf.Tensor(6, shape=(), dtype=int32)
# Operator overloading is also supported
>>> tf.square(2) + tf.square(3)
tf.Tensor(13, shape=(), dtype=int32)
```

```
>>> tf.add([1, 2], [3, 4])
tf.Tensor([4 6], shape=(2,), dtype=int32)
>>> tf.square(5)
tf.Tensor(25, shape=(), dtype=int32)
>>> tf.reduce_sum([1, 2, 3])
tf.Tensor(6, shape=(), dtype=int32)
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```

```
>>> tf.add([1, 2], [3, 4])
tf.Tensor([4 6], shape=(2,), dtype=int32)
>>> tf.square(<u>5</u>)
tf.Tensor(25, shape=(), dtype=int32)
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```
>>> tf.add([1, 2], [3, 4])
tf.Tensor([4 6], shape=(2,), dtype=int32)
>>> tf.square(<u>5</u>)
tf.Tensor(25, shape=(), dtype=int32)
>>> tf.reduce_sum([1, 2, 3])
tf.Tensor(6, shape=(), dtype=int32)
# Operator overloading is also supported
>>> tf.square(2) + tf.square(3)
tf.Tensor(13, shape=(), dtype=int32)
```

Eager execution in TensorFlow

- Evaluate values immediately
- Broadcasting support
- Operator overloading
- NumPy compatibility

```
x = 2
x_squared = tf.square(x)
>>> print("hello, {}".format(x_squared))
hello, 4
```

```
x = 2
x_squared = tf.square(x)
>>> print("hello, {}".format(x_squared))
hello, 4
```

```
x = 2
x_squared = tf.square(x)
>>> print("hello, {}".format(x_squared))
hello, 4
```

```
x = 2
x_squared = tf.square(x)
>>> print("hello, {}".format(x_squared))
hello, 4
```

```
a = tf.constant([[1, 2],
                     [3, 4]])
>>> tf.add(a, 1)
tf.Tensor(
[[2 3]
 [4 \overline{5}]], shape=(2, 2), dtype=int\overline{32})
```

```
a = tf.constant([[1, 2],
                  [3, 4]])
>>> tf.add(a, 1)
tf.Tensor(
[[2 3]
 [4 \ 5]], shape=(2, 2), dtype=int32)
```

```
a = tf.constant([[1, 2],
                  [3, 4]])
>>> tf.add(a, 1)
tf.Tensor(
[[2 3]
 [4 \ 5]], shape=(2, 2), dtype=int32)
```

```
a = tf.constant([[1, 2],
                  [3, 4]])
>>> tf.add(a, 1)
tf.Tensor(
[[2 3]
 [4 \ 5]], shape=(2, 2), dtype=int32)
```

Overload operators

```
a = tf.constant([[1, 2],
                  [3, 4]])
>>> a ** 2
tf.Tensor(
[[1 \ 1 \ 4]
 [ 9 16]], shape=(2, 2), dtype=int32)
```

Overload operators

```
a = tf.constant([[1, 2],
                  [3, 4]])
>>> a ** 2
tf.Tensor(
[[1 \ 1 \ 4]
 [ 9 16]], shape=(2, 2), dtype=int32)
```

Overload operators

```
a = tf.constant([[1, 2],
                  [3, 4]])
>>> a ** 2
tf.Tensor(
[[1 \ 1 \ 4]
 [ 9 16]], shape=(2, 2), dtype=int32)
```

NumPy Compatibility

```
import numpy as np
a = tf.constant(5)
b = tf.constant(3)
>>> np.multiply(a, b)
15
```

```
[[1. 1. 1.]
ndarray = np.ones([3, 3])
                                    [1. 1. 1.]
>>> ndarray
                                    [1. 1. 1.]]
tensor = tf.multiply(ndarray, 3)
                                  tf.Tensor(
                                  [[3. 3. 3.]
>>> tensor
                                    [3. 3. 3.]
                                    [3. 3. 3.]],
                                   shape=(3, 3),
                                   dtype=float64)
                                  array([[3., 3., 3.],
>>> tensor.numpy()
                                          [3., 3., 3.],
                                          [3., 3., 3.]
```

```
[[1. 1. 1.]
ndarray = np.ones([3, 3])
                                    [1. 1. 1.]
>>> ndarray
                                    [1. 1. 1.]]
                                  tf.Tensor(
tensor = tf.multiply(ndarray, 3)
                                   [[3. 3. 3.]
>>> tensor
                                    [3. 3. 3.]
                                    [3. 3. 3.]],
                                    shape=(3, 3),
                                    dtype=float64)
                                  array([[3., 3., 3.],
>>> tensor.numpy()
                                          [3., 3., 3.],
                                          [3., 3., 3.]])
```

```
[[1. 1. 1.]
ndarray = np.ones([3, 3])
                                    [1. 1. 1.]
>>> ndarray
                                    [1. 1. 1.]]
                                  tf.Tensor(
tensor = tf.multiply(ndarray, 3)
                                   [[3. 3. 3.]
>>> tensor
                                    [3. 3. 3.]
                                    [3. 3. 3.]],
                                    shape=(3, 3),
                                    dtype=float64)
                                  array([[3., 3., 3.],
>>> tensor.numpy()
                                          [3., 3., 3.],
                                          [3., 3., 3.]])
```

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[[1. 1. 1.]
ndarray = np.ones([3, 3])
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>>> ndarray
                                    [1. 1. 1.]]
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                                  tf.Tensor(
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>>> tensor
                                    [3. 3. 3.]
                                    [3. 3. 3.]],
                                    shape=(3, 3),
                                    dtype=float64)
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                                  array([[3., 3., 3.],
                                          [3., 3., 3.],
                                          [3., 3., 3.]])
```

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[[1. 1. 1.]
ndarray = np.ones([3, 3])
                                    [1. 1. 1.]
>>> ndarray
                                    [1. 1. 1.]]
                                  tf.Tensor(
tensor = tf.multiply(ndarray, 3)
                                   [[3. 3. 3.]
>>> tensor
                                    [3. 3. 3.]
                                    [3. 3. 3.]],
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                                    dtype=float64)
                                  array([[3., 3., 3.],
>>> tensor.numpy()
                                          [3., 3., 3.],
                                          [3., 3., 3.]])
```

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[[1. 1. 1.]
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                                  tf.Tensor(
                                   [[3. 3. 3.]
>>> tensor
                                    [3. 3. 3.]
                                    [3. 3. 3.]],
                                    shape=(3, 3),
                                    dtype=float64)
                                  array([[3., 3., 3.],
>>> tensor.numpy()
                                          [3., 3., 3.],
                                          [3., 3., 3.]])
```

```
[[1. 1. 1.]
ndarray = np.ones([3, 3])
                                    [1. 1. 1.]
>>> ndarray
                                    [1. 1. 1.]]
                                  tf.Tensor(
tensor = tf.multiply(ndarray, 3)
                                   [[3. 3. 3.]
>>> tensor
                                    [3. 3. 3.]
                                    [3. 3. 3.]],
                                   shape=(3, 3),
                                   dtype=float64)
                                  array([[3., 3., 3.],
>>> tensor.numpy()
                                          [3., 3., 3.],
                                          [3., 3., 3.]])
```

```
v = tf.Variable(0.0)
>>> V + 1
<tf.Tensor: id=47, shape=(), dtype=float32, numpy=1.0>
v = tf.Variable(0.0)
>>> v.assign_add(1)
<tf. Variable 'Unread Variable' shape=() dtype=float32, numpy=1.0>
v = tf.Variable(0.0)
v.assign_add(1)
>>> v.read_value().numpy()
1.0
```

```
v = tf.Variable(0.0)
>>> V + 1
<tf.Tensor: id=47, shape=(), dtype=float32, numpy=1.0>
v = tf.Variable(0.0)
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<tf. Variable 'Unread Variable' shape=() dtype=float32, numpy=1.0>
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1.0
```

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<tf.Variable 'UnreadVariable' shape=() dtype=float32, numpy=1.0>
v = tf.Variable(0.0)
v.assign_add(1)
>>> v.read_value().numpy()
1.0
```

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v = tf.Variable(0.0)
>>> V + 1
<tf.Tensor: id=47, shape=(), dtype=float32, numpy=1.0>
v = tf.Variable(0.0)
>>> v.assign_add(1)
<tf. Variable 'Unread Variable' shape=() dtype=float32, numpy=1.0>
v = tf.Variable(0.0)
v.assign_add(1)
>>> v.read_value().numpy()
1.0
```

Examine custom layers

```
class MyLayer(tf.keras.layers.Layer):
  def __init__(self):
    super(MyLayer, self).__init__()
    self.my_var = tf.Variable(100)
    self.my_other_var_list = [tf.Variable(x) for x in range(2)]
m = MyLayer()
>>> [variable.numpy() for variable in m.variables]
[100, 0, 1]
```

Examine custom layers

```
class MyLayer(tf.keras.layers.Layer):
  def __init__(self):
    super(MyLayer, self).__init__()
    self.my_var = tf.Variable(100)
    self.my_other_var_list = [tf.Variable(x) for x in range(2)]
m = MyLayer()
>>> [variable.numpy() for variable in m.variables]
[100, 0, 1]
```

Examine custom layers

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class MyLayer(tf.keras.layers.Layer):
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    super(MyLayer, self).__init__()
    self.my_var = tf.Variable(100)
    self.my_other_var_list = [tf.Variable(x) for x in range(2)]
m = MyLayer()
>>> [variable.numpy() for variable in m.variables]
[100, 0, 1]
```

Change data types

```
tensor = tf.constant([1, 2, 3])
>>> tensor
tf.Tensor([1 2 3], shape=(3,), dtype=int32)
# Cast a constant integer tensor into floating point
tensor = tf.cast(tensor, dtype=tf.float32)
>>> tensor.dtype
tf.float32
```

Change data types

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>>> tensor
tf.Tensor([1 2 3], shape=(3,), dtype=int32)
# Cast a constant integer tensor into floating point
tensor = tf.cast(tensor, dtype=tf.float32)
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tf.float32
```

tensor = tf.constant([1, 2, 3])

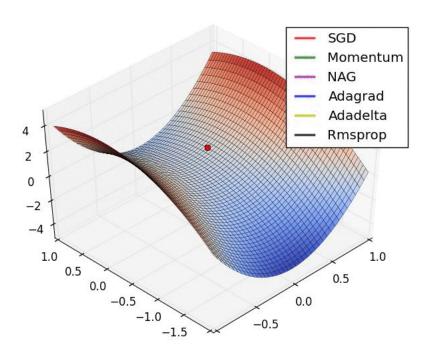
Change data types

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>>> tensor
tf.Tensor([1 2 3], shape=(3,), dtype=int32)
# Cast a constant integer tensor into floating point
tensor = tf.cast(tensor, dtype=tf.float32)
>>> tensor.dtype
tf.float32
```

tensor = tf.constant([1, 2, 3])

Eager execution

- Intuitive to use
- Easy to debug
- Works with Python's control flows



http://cs231n.github.io/neural-networks-3/

```
# Training data
x_train = np.array([-1.0, 0.0, 1.0, 2.0, 3.0, 4.0], dtype=float)
y_train = np.array([-3.0, -1.0, 1.0, 3.0, 5.0, 7.0], dtype=float)
```

Trainable variables

w = tf.Variable(random.random(), trainable=True)
b = tf.Variable(random.random(), trainable=True)

```
# Training data x_{train} = np.array([-1.0, 0.0, 1.0, 2.0, 3.0, 4.0], dtype=float)  
y_train = np.array([-3.0, -1.0, 1.0, 3.0, 5.0, 7.0], dtype=float)
```

```
# Trainable variables
w = tf.Variable(random.random(), trainable=True)
b = tf.Variable(random.random(), trainable=True)
```

```
# Loss function
def simple_loss(real_y, pred_y):
    return tf.abs(real_y - pred_y)
```

Learning Rate

LEARNING_RATE = 0.001

```
for _ in range(500):
    fit_data(x_train, y_train)

print(f'y ≈ {w.numpy()}x + {b.numpy()}')
```

```
def fit_data(real_x, real_y):
    with tf.GradientTape(persistent=True) as tape:
       # Make prediction
        pred_y = w * real_x + b
       # Calculate loss
        reg_loss = simple_loss(real_y, pred_y)
   # Calculate gradients
    w_gradient = tape.gradient(reg_loss, w)
   b_gradient = tape.gradient(reg_loss, b)
   # Update variables
    w.assign_sub(w_gradient * LEARNING_RATE)
    b.assign_sub(b_gradient * LEARNING_RATE)
```

```
def fit_data(real_x, real_y):
   with tf.GradientTape(persistent=True) as tape:
        # Make prediction
        pred_y = w * real_x + b
       # Calculate loss
        reg_loss = simple_loss(real_y, pred_y)
   # Calculate gradients
    w_gradient = tape.gradient(reg_loss, w)
   b_gradient = tape.gradient(reg_loss, b)
   # Update variables
    w.assign_sub(w_gradient * LEARNING_RATE)
    b.assign_sub(b_gradient * LEARNING_RATE)
```

```
def fit_data(real_x, real_y):
    with tf.GradientTape(persistent=True) as tape:
        # Make prediction
        pred_y = w * real_x + b
        # Calculate loss
        reg_loss = simple_loss(real_y, pred_y)
   # Calculate gradients
    w_gradient = tape.gradient(reg_loss, w)
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 $y \approx 1.9902112483978271x + -0.995111882686615$

Gradient Descent with tf.GradientTape

```
def train_step(images, labels):
    with tf.GradientTape() as tape:
        logits = model(images, training=True)
        loss_value = loss_object(labels, logits)

loss_history.append(loss_value.numpy().mean())
    grads = tape.gradient(loss_value, model.trainable_variables)
    optimizer.apply_gradients(zip(grads, model.trainable_variables))
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Gradient computation in TensorFlow

```
w = tf.Variable([[1.0]]) \frac{d}{dw}w^2 = 2w with tf.GradientTape() as tape: \frac{d}{dw}w^2 = 2w loss = w * w  >>  tape.gradient(loss, w)  tf.Tensor([[ 2.]], shape=(1, 1), dtype=float32)
```

Gradient computation in TensorFlow

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with tf.GradientTape() as tape:
  loss = w * w
```

w = tf.Variable([[1.0]])

$$\frac{d}{dw}w^2 = 2w$$

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>>> tape.gradient(loss, w)
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```
x = tf.ones((2, 2))
with tf.GradientTape() as t:
  t.watch(x)
  y = tf.reduce_sum(x)
                                                              1+1+1+1
  z = tf.square(y)
# Derivative of z wrt the original input tensor x
dz_dx = t.gradient(z, x)
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$$x = \begin{pmatrix} x_{1,1} & x_{1,2} \\ x_{2,1} & x_{2,2} \end{pmatrix}$$

$$y = x_{1,1} + x_{1,2} + x_{2,1} + x_{2,2}$$
 "reduce sum"

$$z = y^2$$

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$$y = x_{1,1} + x_{1,2} + x_{2,1} + x_{2,2}$$
 "reduce sum"

$$z = y^2$$

$$\frac{\partial z}{\partial y} = 2 \times y$$

$$\frac{\partial y}{\partial x_{1,1}} = 1$$

$$\frac{\partial y}{\partial x_{1,2}} = 1$$

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$$\frac{\partial z}{\partial x} = \begin{pmatrix} \frac{\partial z}{\partial x_{1,1}} & \frac{\partial z}{\partial x_{1,2}} \\ \frac{\partial z}{\partial x_{2,1}} & \frac{\partial z}{\partial x_{2,2}} \end{pmatrix}$$

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 $\frac{\partial z}{\partial x_{1,2}} = \frac{\partial z}{\partial y} \times \frac{\partial dy}{\partial x_{1,2}}$

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$$rac{\partial z}{\partial x} = egin{pmatrix} rac{\partial z}{\partial x_{1,1}} & rac{\partial z}{\partial x_{1,2}} \ rac{\partial z}{\partial x_{2,1}} & rac{\partial z}{\partial x_{2,2}} \end{pmatrix}$$

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$$y = x_{1,1} + x_{1,2} + x_{2,1} + x_{2,2} \qquad y = 1 + 1 + 1 + 1 = 4$$

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$$x = \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$$

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Same as:
dz_dx = t.gradient(z, x)

```
x = tf.constant(3.0)
with tf.GradientTape(persistent=True) as t:
    t.watch(x)
    y = x * x
    z = y * y

dz_dx = t.gradient(z, x) # 108.0 (4 * x^3 at x = 3)

dy_dx = t.gradient(y, x) # 6.0

del t # Drop the reference to the tape
```

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```
x = tf.Variable(1.0)
with tf.GradientTape() as tape_2:
  with tf.GradientTape() as tape_1:
    y = x * x * x
  dy_dx = tape_1.gradient(y, x)
d2y_dx2 = tape_2.gradient(dy_dx, x)
assert dy_dx.numpy() == 3.0
assert d2y_dx2.numpy() == 6.0
```

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