

Backend README

Setup

1. Environment variables

```
cp .env.example .env
```

2. Start database + migrations

```
make db-start  
make db-migrate
```

3. Start backend + worker

```
make backend-start
```

4. Health check

```
make backend-db-conn
```

Auth header (Thunder Client)

- Key: **Authorization**
- Value: **Bearer <token>**

Default admin

- Seeded by **db/migrations/V2__seed_admin.sql**
- Email: **admin@example.com**
- Password: **admin**

Example requests (curl)

- Health: **curl.exe http://localhost:8000/health**
- Signup: **curl.exe -X POST http://localhost:8000/auth/signup -H "Content-Type: application/json" -d '{"first_name":"Test","last_name":"User","email":"user@example.com","password":"test123","roles":["FAN"]}'**
- Login: **curl.exe -X POST http://localhost:8000/auth/login -H "Content-Type: application/json" -d '{"email":"user@example.com","password":"test123}"**

- Protected: `curl.exe http://localhost:8000/auth/me -H "Authorization: Bearer <token>"`
- Match details: `curl.exe "http://localhost:8000/matches/1" -H "Authorization: Bearer <token>"`

Endpoints

Public:

- `GET /health`
- `GET /matches/previews`
- `GET /matches/rankings`

Auth:

- `POST /auth/signup`
- `POST /auth/login`
- `GET /auth/me (auth)`

Matches:

- `GET /matches/{match_id} (auth)`

Scheduler:

- `POST /scheduler/run`
- `GET /scheduler/status`

User (manager):

- `GET /user/manager/team (role MANAGER)`
- `POST /user/manager/team (role MANAGER)`
- `PUT /user/manager/team (role MANAGER)`
- `GET /user/manager/team/players (role MANAGER)`
- `POST /user/manager/team/players (role MANAGER)`
- `DELETE /user/manager/team/players/{player_id} (role MANAGER)`
- `GET /user/manager/team/players/available (role MANAGER)`

User (referee):

- `GET /user/referee/availability (role REFEREE)`
- `POST /user/referee/availability (role REFEREE)`
- `PUT /user/referee/availability (role REFEREE)`
- `DELETE /user/referee/availability/{slot_id} (role REFEREE)`
- `GET /user/referee/openslots (role REFEREE)`
- `GET /user/referee/matches (role REFEREE)`
- `GET /user/referee/history (role REFEREE)`

User (fan):

- `GET /user/favorites/teams (role FAN+)`
- `POST /user/favorites/teams (role FAN+)`

- DELETE /user/favorites/teams/{team_id} (role FAN+)
- GET /user/subscriptions/teams (role FAN+)
- POST /user/subscriptions/teams (role FAN+)
- DELETE /user/subscriptions/teams/{team_id} (role FAN+)
- GET /user/subscriptions/players (role FAN+)
- POST /user/subscriptions/players (role FAN+)
- DELETE /user/subscriptions/players/{player_id} (role FAN+)
- GET /user/notifications (role FAN+)
- PUT /user/notifications (role FAN+)

Admin:

- POST /user/admin/role-keys (role ADMIN)
- GET /user/admin/console/matches (role ADMIN)
- POST /user/admin/console/matches/{match_id}/goal (role ADMIN)
- POST /user/admin/console/matches/{match_id}/card (role ADMIN)
- POST /user/admin/console/matches/{match_id}/substitution (role ADMIN)
- POST /user/admin/console/matches/{match_id}/finalize (role ADMIN)
- GET /user/admin/console/rankings/{division} (role ADMIN)
- GET /user/admin/console/teams/{team_id}/players (role ADMIN)
- POST /user/admin/scheduler/run (role ADMIN)
- POST /user/admin/pop_players (role ADMIN)

Worker (RQ + Redis)

- Queue name: scheduler
- Worker start: docker compose up --build worker
- Jobs: scheduler and referee assignment are enqueued via Redis