
M2 Chapter 8: Further Kinematics

Vectors in Kinematics

Overview

This chapter concerns how can use **vectors to represent motion**. In the case of constant acceleration, can we still use our ‘suvat’ equations? And what if we have variable acceleration with expressions in terms of t ?

1:: Vector equations for motion.

The velocity, \mathbf{v} m s⁻¹, of a particle P at time t seconds is given by

$$\mathbf{v} = (1 - 2t)\mathbf{i} + (3t - 3)\mathbf{j}$$

- (a) Find the speed of P when $t = 0$ (3)
- (b) Find the bearing on which P is moving when $t = 2$ (2)
- (c) Find the value of t when P is moving
 - (i) parallel to \mathbf{j} ,
 - (ii) parallel to $(-\mathbf{i} - 3\mathbf{j})$. (6)

2:: Variable acceleration with vectors.

“A particle P of mass 0.8kg is acted on by a single force \mathbf{F} N. Relative to a fixed origin O , the position vector of P at time t seconds is \mathbf{r} metres, where

$$\mathbf{r} = 2t^3\mathbf{i} + 50t^{-\frac{1}{2}}\mathbf{j}, \quad t \geq 0$$

Find (a) the speed of P when $t = 4$

(b) The acceleration of P as a vector when $t = 2$

(c) \mathbf{F} when $t = 2$.”

3:: Integration with vectors to find velocity/displacement

“A particle P is moving in a plane. At time t seconds, its velocity \mathbf{v} ms⁻¹ is given by $\mathbf{v} = 3t\mathbf{i} + \frac{1}{2}t^2\mathbf{j}$, $t \geq 0$

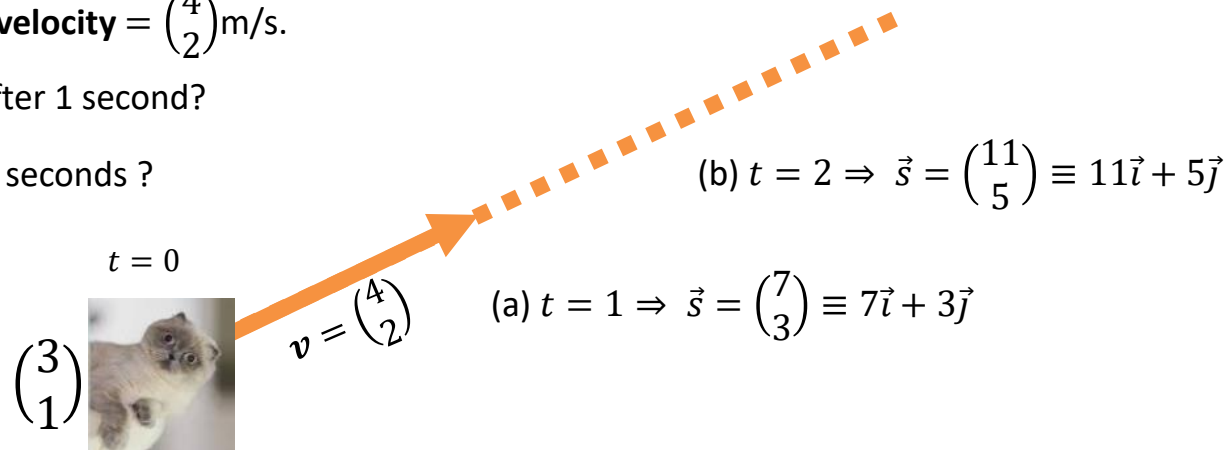
When $t = 0$, the position vector of P with respect to a fixed origin O is $(2\mathbf{i} - 3\mathbf{j})$ m. Find the position vector of P at time t seconds.”

Vector motion

Initially, Kat is at the position vector $\begin{pmatrix} 3 \\ 1 \end{pmatrix}$ m. Each second, she moves with **velocity** $= \begin{pmatrix} 4 \\ 2 \end{pmatrix}$ m/s.

(a) Where will Kat be after 1 second?

(b) Where is Kat after 2 seconds?



In general where would Kat be after t seconds in terms of t ?

It'll be $\begin{pmatrix} 3 \\ 1 \end{pmatrix}$ with t lots of $\begin{pmatrix} 4 \\ 2 \end{pmatrix}$ added on:

$$\vec{s} = \begin{pmatrix} 3 \\ 1 \end{pmatrix} + \begin{pmatrix} 4 \\ 2 \end{pmatrix} t = (3\vec{i} + \vec{j}) + (4t\vec{i} + 2t\vec{j}) \Rightarrow \vec{s}(t) = \begin{pmatrix} 3 + 4t \\ 1 + 2t \end{pmatrix} = (3 + 4t)\vec{i} + (1 + 2t)\vec{j}$$



Position vector \mathbf{r} of particle:

$$\mathbf{r} = \mathbf{r}_0 + \mathbf{v}t$$

where \mathbf{r}_0 is initial position and \mathbf{v} is velocity.

Note: The formula comes from 'common sense' using the reasoning above.

Note II: Further Mathematicians who have finished Vectors in Core Pure Yr1 may see the similarities with vector equations of straight lines.

Example

[Textbook] A particle starts from the position vector $(3\vec{i} + 7\vec{j})$ m and moves with constant velocity $(2\vec{i} - \vec{j})$ ms⁻¹.

- (a) Find the position vector of the particle 4 seconds later.
- (b) Find the time at which the particle is due east of the origin.

a

?

b

?

Note: Some people prefer to avoid the \vec{i} and \vec{j} notation and write instead as column vectors. This is especially useful when considering directions and parallel vectors.

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a

$$\begin{aligned} \mathbf{r} &= \begin{pmatrix} 3 \\ 7 \end{pmatrix} + 4 \begin{pmatrix} 2 \\ -1 \end{pmatrix} = \begin{pmatrix} 11 \\ 3 \end{pmatrix} \\ &= \begin{pmatrix} 11 \\ 3 \end{pmatrix} \text{ m} \end{aligned}$$

b

If due East, then the \mathbf{j} component is 0:

$$\begin{aligned} \mathbf{r} &= \begin{pmatrix} 3 \\ 7 \end{pmatrix} + t \begin{pmatrix} 2 \\ -1 \end{pmatrix} = \begin{pmatrix} 3 + 2t \\ 7 - t \end{pmatrix} \\ 7 - t &= 0 \quad \rightarrow \quad t = 7 \text{ seconds} \end{aligned}$$

Note: Some people prefer to avoid the \mathbf{i} and \mathbf{j} notation and write instead as column vectors. This is especially useful when considering directions and parallel vectors.

suvat... but with vectors!

Some *suvat* equations work with vectors. By convention, we use \mathbf{r} instead of \mathbf{s} for displacement in 2D/3D (as we did in the previous exercise). In 2D, which of the quantities are vectors and which are scalars?

$$\mathbf{r} = \mathbf{u}t + \frac{1}{2}\mathbf{a}t^2$$
$$\mathbf{v} = \mathbf{u} + \mathbf{a}t$$

\mathbf{r} = **vector**

\mathbf{u} =	?
\mathbf{v} =	?
\mathbf{a} =	?
t =	?

Note that as \mathbf{u} and \mathbf{v} are vectors, we can't for example use $v^2 = u^2 + 2as$, as you can't square a vector.

[Textbook] A particle P has velocity $(-3\mathbf{i} + \mathbf{j}) \text{ ms}^{-1}$. The particle moves with constant acceleration $\mathbf{a} = (2\mathbf{i} + 3\mathbf{j}) \text{ ms}^{-2}$. Find (a) the speed of the particle and (b) the bearing on which it is travelling at time $t = 3$ seconds.

a

?

b

?

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$$\mathbf{r} = \mathbf{u}t + \frac{1}{2}\mathbf{a}t^2$$
$$\mathbf{v} = \mathbf{u} + \mathbf{a}t$$

\mathbf{r} = **vector**

\mathbf{u} = **vector**

\mathbf{v} = **vector**

\mathbf{a} = **vector**

t = scalar

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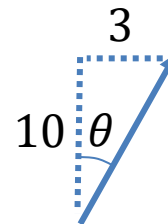
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a

$$\mathbf{v} = \mathbf{u} + \mathbf{a}t$$
$$= \begin{pmatrix} -3 \\ 1 \end{pmatrix} + 3 \begin{pmatrix} 2 \\ 3 \end{pmatrix} = \begin{pmatrix} 3 \\ 10 \end{pmatrix} \text{ ms}^{-1}$$
$$\text{Speed} = \sqrt{3^2 + 10^2} = 10.4 \text{ ms}^{-1} \text{ (3sf)}$$

Remember that speed is the scalar for of velocity, so find magnitude of the vector.

b



$$\tan \theta = \frac{3}{10} \Rightarrow \theta = 16.7^\circ$$

Bearing is 017°

The velocity vector gives the direction of motion. Just draw it out to establish angles.

Further Example

[Textbook] An ice skater is skating on a large flat ice rink. At time $t = 0$ the skater is at a fixed point O and is travelling with velocity $(2.4\mathbf{i} - 0.6\mathbf{j}) \text{ ms}^{-1}$.

At time $t = 20 \text{ s}$ the skater is travelling with velocity $(-5.6\mathbf{i} + 3.4\mathbf{j}) \text{ ms}^{-1}$.

Relative to O , the skater has position vector \mathbf{s} at time t seconds.

Modelling the ice skater as a particle with constant acceleration, find:

- (a) The acceleration of the ice skater
- (b) An expression for \mathbf{s} in terms of t
- (c) The time at which the skater is directly north-east of O .

A second skater travels so that she has position vector $\mathbf{r} = (1.1t - 6)\mathbf{j} \text{ m}$ relative to O at time t .

- (d) Show that the two skaters will meet.

a

?

c

?

b

?

d

?

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- (d) Show that the two skaters will meet.

a Using $\mathbf{v} = \mathbf{u} + \mathbf{at}$,

$$\begin{pmatrix} -5.6 \\ 3.4 \end{pmatrix} = \begin{pmatrix} 2.4 \\ -0.6 \end{pmatrix} + 20\mathbf{a}$$

$$20\mathbf{a} = \begin{pmatrix} -8 \\ 4 \end{pmatrix}$$

$$\mathbf{a} = \begin{pmatrix} -0.4 \\ 0.2 \end{pmatrix} \text{ ms}^{-2}$$

b Using $\mathbf{s} = \mathbf{ut} + \frac{1}{2}\mathbf{at}^2$,

$$\mathbf{s} = \begin{pmatrix} 2.4 \\ -0.6 \end{pmatrix} t + \frac{1}{2} \begin{pmatrix} -0.4 \\ 0.2 \end{pmatrix} t^2$$

$$= \begin{pmatrix} 2.4t - 0.2t^2 \\ -0.6t + 0.1t^2 \end{pmatrix} \text{ m}$$

- c** When north-east of O , the \mathbf{i} component will be the same as the \mathbf{j} component.

$$2.4t - 0.2t^2 = -0.6t + 0.1t^2$$

$$3t(1 - 0.1t) = 0$$

$$t = 0 \text{ or } t = 10$$



- d** When they meet, two position vectors will be the same:

$$\begin{pmatrix} 2.4t - 0.2t^2 \\ -0.6t + 0.1t^2 \end{pmatrix} = \begin{pmatrix} 0 \\ 1.1t - 6 \end{pmatrix}$$

$$2.4t - 0.2t^2 = 0 \rightarrow 2t(12 - t) = 0$$

$$t = 0 \text{ or } t = 12$$

When $t = 0$, $-0.6(0) + 0.1(0^2) = 0$

But $1.1(0) - 6 = -6$ so do not meet when $t = 0$

When $t = 12$, $-0.6(12) + 0.1(12^2) = 7.2$ and $1.1(12) - 6 = 7.2$ so skaters meet when $t = 12$ seconds.

Test Your Understanding

Edexcel M1(Old) May 2013(R) Q6

[In this question \mathbf{i} and \mathbf{j} are horizontal unit vectors due east and due north respectively. Position vectors are given with respect to a fixed origin O .]

A ship S is moving with constant velocity $(3\mathbf{i} + 3\mathbf{j}) \text{ km h}^{-1}$. At time $t = 0$, the position vector of S is $(-4\mathbf{i} + 2\mathbf{j}) \text{ km}$.

(a) Find the position vector of S at time t hours. (2)

A ship T is moving with constant velocity $(-2\mathbf{i} + n\mathbf{j}) \text{ km h}^{-1}$. At time $t = 0$, the position vector of T is $(6\mathbf{i} + \mathbf{j}) \text{ km}$. The two ships meet at the point P .

(b) Find the value of n . (5)

(c) Find the distance OP . (4)

(a)

?

(b)

?

(c)

?

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(c) Find the distance OP . (4)

(a)	Use of $\mathbf{r} = \mathbf{r}_0 + \mathbf{v}t$ $(-4\mathbf{i} + 2\mathbf{j}) + (3\mathbf{i} + 3\mathbf{j})t = (-4 + 3t)\mathbf{i} + (2 + 3t)\mathbf{j}$	M1 A1	(2)
(b)	$(6\mathbf{i} + \mathbf{j}) + (-2\mathbf{i} + n\mathbf{j})t = (6 - 2t)\mathbf{i} + (1 + nt)\mathbf{j}$ Position vectors identical $\Rightarrow -4 + 3t = 6 - 2t$ AND $5t = 10$, Either equation $2 + 3 \times 2 = 1 + 2n$, $n = 3.5$	B1 M1 A1 DM1 A1	(5)
(c)	Position vector of P is $(-4 + 6)\mathbf{i} + (2 + 6)\mathbf{j} = 2\mathbf{i} + 8\mathbf{j}$ Distance $OP = \sqrt{2^2 + 8^2} = \sqrt{68} = 8.25 \text{ (km)}$	M1A1 M1A1	(4)

Exercise 8.1

Pearson Stats/Mechanics Year 2

Pages 68-69

Homework Exercise

For all questions in this exercise, take \mathbf{i} and \mathbf{j} to be the unit vectors due east and north respectively.

- 1 A particle P starts at the point with position vector \mathbf{r}_0 . P moves with constant velocity $\mathbf{v} \text{ m s}^{-1}$. After t seconds, P is at the point with position vector \mathbf{r} .
 - a Find \mathbf{r} if $\mathbf{r}_0 = 2\mathbf{i}$, $\mathbf{v} = \mathbf{i} + 3\mathbf{j}$, and $t = 4$.
 - b Find \mathbf{r} if $\mathbf{r}_0 = 3\mathbf{i} - \mathbf{j}$, $\mathbf{v} = -2\mathbf{i} + \mathbf{j}$, and $t = 5$.
 - c Find \mathbf{r}_0 if $\mathbf{r} = 4\mathbf{i} + 3\mathbf{j}$, $\mathbf{v} = 2\mathbf{i} - \mathbf{j}$, and $t = 3$.
 - d Find \mathbf{r}_0 if $\mathbf{r} = -2\mathbf{i} + 5\mathbf{j}$, $\mathbf{v} = -2\mathbf{i} + 3\mathbf{j}$, and $t = 6$.
 - e Find \mathbf{v} if $\mathbf{r}_0 = 2\mathbf{i} + 2\mathbf{j}$, $\mathbf{r} = 8\mathbf{i} - 7\mathbf{j}$, and $t = 3$.
 - f Find t if $\mathbf{r}_0 = 4\mathbf{i} + \mathbf{j}$, $\mathbf{r} = 12\mathbf{i} - 11\mathbf{j}$, and $\mathbf{v} = 2\mathbf{i} - 3\mathbf{j}$.
- 2 A radio-controlled boat starts from position vector $(10\mathbf{i} - 5\mathbf{j}) \text{ m}$ relative to a fixed origin and travels with constant velocity, passing a point with position vector $(-2\mathbf{i} + 9\mathbf{j}) \text{ m}$ after 4 seconds. Find the speed and bearing of the boat.
- 3 A clockwork mouse starts from a point with position vector $(-2\mathbf{i} + 3\mathbf{j}) \text{ m}$ relative to a fixed origin and moves in a straight line with a constant speed of 4 m s^{-1} . Find the time taken for the mouse to travel to the point with position vector $(6\mathbf{i} - 3\mathbf{j}) \text{ m}$.
- 4 A helicopter starts from the point with position vector $\begin{pmatrix} 120 \\ -10 \end{pmatrix} \text{ m}$ relative to a fixed origin, and moves with constant velocity $\begin{pmatrix} -30 \\ 40 \end{pmatrix} \text{ m s}^{-1}$. Find:
 - a the position vector of the helicopter t seconds later
 - b the time at which the helicopter is due north of the origin.
- 5 At time $t = 0$, the particle P is at the point with position vector $4\mathbf{i}$, and moving with constant velocity $\mathbf{i} + \mathbf{j} \text{ m s}^{-1}$. A second particle Q is at the point with position vector $-3\mathbf{j}$ and moving with velocity $\mathbf{v} \text{ m s}^{-1}$. After 8 seconds, the paths of P and Q meet. Find the speed of Q .

Hint

When the helicopter is due north of the origin, the \mathbf{i} -component of its position vector will be 0.

Homework Exercise

- 6 At noon, a ferry F is 400 m due north of an observation point O and is moving with a constant velocity of $(7\mathbf{i} + 7\mathbf{j}) \text{ m s}^{-1}$, and a speedboat S is 500 m due east of O , moving with a constant velocity of $(-3\mathbf{i} + 15\mathbf{j}) \text{ m s}^{-1}$.
- Write down the position vectors of F and S at time t seconds after noon.
 - Show that F and S will collide, and find the position vector of the point of collision.
- 7 A particle starts at rest and moves with constant acceleration. After 5 seconds its velocity is $\begin{pmatrix} 3 \\ 4 \end{pmatrix} \text{ m s}^{-1}$.
- Find the acceleration of the particle.
 - The displacement vector of the particle from its starting position after 5 seconds.
- 8 An object moves with constant acceleration so that its velocity changes from $(15\mathbf{i} + 4\mathbf{j}) \text{ m s}^{-1}$ to $(5\mathbf{i} - 3\mathbf{j}) \text{ m s}^{-1}$ in 4 seconds. Find:
- the acceleration of the particle
- Given that the initial position vector of the particle relative to a fixed origin O is $10\mathbf{i} - 8\mathbf{j} \text{ m}$,
- find the position vector of the particle after t seconds.
- 9 A plane moves with constant acceleration $\begin{pmatrix} -1 \\ 1.5 \end{pmatrix} \text{ m s}^{-2}$.
- When $t = 0$, the velocity of the plane is $\begin{pmatrix} 70 \\ -30 \end{pmatrix} \text{ m s}^{-1}$. Find:
- the velocity of the plane after 10 seconds
 - the distance of the plane from its starting point after 10 seconds.
- 10 A model boat moves with constant acceleration $(0.2\mathbf{i} + 0.6\mathbf{j}) \text{ m s}^{-2}$. After 20 seconds its velocity is $(4\mathbf{i} + 3\mathbf{j}) \text{ m s}^{-1}$. Find the displacement vector of the boat from its starting position after 20 seconds.

Homework Exercise

- 11** A particle A starts at the point with position vector $12\mathbf{i} + 12\mathbf{j}$. The initial velocity of A is $(-\mathbf{i} + \mathbf{j}) \text{ m s}^{-1}$, and it has constant acceleration $(2\mathbf{i} - 4\mathbf{j}) \text{ m s}^{-2}$. Another particle, B , has initial velocity $\mathbf{i} \text{ m s}^{-1}$ and constant acceleration $2\mathbf{j} \text{ m s}^{-2}$. After 3 seconds the two particles collide. Find:
- a** the speeds of the two particles when they collide
 - b** the position vector of the point where the two particles collide
 - c** the position vector of B 's starting point.
- 12** A ship is moving such that at time 12:00 its position is O and its velocity is $(-4\mathbf{i} + 8\mathbf{j}) \text{ km h}^{-1}$. At 14:00, the ship is travelling with velocity $(-2\mathbf{i} - 6\mathbf{j}) \text{ km h}^{-1}$. Relative to O , the ship has displacement \mathbf{s} at time t hours after 12:00 where $t \geq 0$. Modelling the ship as a particle with constant acceleration, find:
- a** the acceleration of the ship (2 marks)
 - b** an expression for \mathbf{s} in terms of t (2 marks)
 - c** the time at which the ship is directly south-west of O . (3 marks)
- At time t hours after 12:00, another ship has displacement $\mathbf{r} = (40 - 25t)\mathbf{j}$ relative to O .
- d** Find the position vector of the point where the two ships meet. (4 marks)
- 13** A particle moves so that its position vector, in metres, relative to a fixed origin O at time t seconds is $\mathbf{r} = (2t^2 - 3)\mathbf{i} + (7 - 4t)\mathbf{j}$, where $t \geq 0$.
- a** Show that the particle is north-east of O when $t^2 + 2t - 5 = 0$. (2 marks)
 - b** Hence determine the distance of the particle from O when it is north-east of O , giving your answer correct to 3 significant figures. (3 marks)
- A second particle moves with constant acceleration $(3a\mathbf{i} - 2a\mathbf{j}) \text{ m s}^{-2}$. When $t = 0$ the velocity of the particle is $(5\mathbf{i} + 6\mathbf{j}) \text{ m s}^{-1}$ and its position vector relative to O is $5\mathbf{j} \text{ m}$. When $t = 2$ seconds the particle is travelling with velocity $(b\mathbf{i} + 2b\mathbf{j}) \text{ m s}^{-1}$.
- c** Find the speed and direction of the particle when $t = 2$. (6 marks)
 - d** Find the distance between the two particles at this time. (4 marks)

Homework Exercise

Challenge

During an air show, a stunt aeroplane passes over a control tower with velocity $(20\mathbf{i} - 100\mathbf{j}) \text{ m s}^{-1}$, and flies in a horizontal plane with constant acceleration $6\mathbf{j} \text{ m s}^{-2}$. A second aeroplane passes over the same control tower at time t seconds later, where $t > 0$, travelling with velocity $(70\mathbf{i} + 40\mathbf{j}) \text{ m s}^{-1}$. The second aeroplane is flying in a higher horizontal plane with constant acceleration $-8\mathbf{j} \text{ m s}^{-2}$.

Given that the two aeroplanes pass directly over one another in their subsequent motion, find the value of t .

Homework Answers

- 1 **a** $6\mathbf{i} + 12\mathbf{j}$ **b** $-7\mathbf{i} + 4\mathbf{j}$ **c** $-2\mathbf{i} + 6\mathbf{j}$
 d $10\mathbf{i} - 13\mathbf{j}$ **e** $2\mathbf{i} - 3\mathbf{j}$ **f** $4\mathbf{s}$
- 2 $\frac{\sqrt{85}}{2}\text{ms}^{-1}, 319^\circ$
- 3 2.5 s
- 4 **a** $\begin{pmatrix} 120 - 30t \\ -10 + 40t \end{pmatrix}$ **b** 4 s
- 5 2.03ms^{-1}
- 6 **a** $7t\mathbf{i} + (400 + 7t)\mathbf{j}, (500 - 3t)\mathbf{i} + 15t\mathbf{j}$
 b $350\mathbf{i} + 750\mathbf{j}$
- 7 **a** $\begin{pmatrix} \frac{3}{5} \\ \frac{4}{5} \end{pmatrix}\text{ms}^{-2}$ **b** $\begin{pmatrix} \frac{15}{2} \\ 10 \end{pmatrix}\text{m}$
- 8 **a** $-\frac{5}{2}\mathbf{i} - \frac{7}{4}\mathbf{j}\text{ms}^{-2}$
 b $(10 + 15t - \frac{5}{4}t^2)\mathbf{i} + (-8 + 4t - \frac{7}{8}t^2)\mathbf{j}\text{m}$
- 9 **a** $\begin{pmatrix} 60 \\ -15 \end{pmatrix}\text{ms}^{-1}$ **b** 688 m
- 10 $\begin{pmatrix} 40 \\ -60 \end{pmatrix}\text{m}$
- 11 **a** $12.1\text{ms}^{-1}, 6.08\text{ms}^{-1}$ **b** $18\mathbf{i} - 3\mathbf{j}$
 c $15\mathbf{i} - 12\mathbf{j}$
- 12 **a** $\mathbf{i} - 7\mathbf{j}\text{ms}^{-2}$ **b** $s = (-4t + 0.5t^2)\mathbf{i} + (8t - 3.5t^2)\mathbf{j}$
 c $15:00$ **d** $-160\mathbf{j}$
- 13 **a** North-east of O when \mathbf{i} and \mathbf{j} components are equal
 $2t^2 - 3 = 7 - 4t \Rightarrow 2t^2 + 4t - 10 = 0 \Rightarrow t^2 + 2t - 5 = 0$
 b 1.70m **c** $7.83\text{ms}^{-1}, 026.6^\circ$ **d** 19.3 m

Challenge

24s