K nearest neighbors

**Baseline results:**

Confusion matrix:

|  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | Predicted Labels | | | | | | | | | | | |
| Real Labels |  | **0** | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** | **9** |
| **0** | 91 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 0 |
| **1** | 0 | 98 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| **2** | 3 | 1 | 88 | 1 | 0 | 1 | 0 | 2 | 1 | 0 |
| **3** | 1 | 0 | 0 | 87 | 0 | 2 | 0 | 0 | 0 | 1 |
| **4** | 1 | 2 | 0 | 0 | 73 | 0 | 1 | 0 | 0 | 3 |
| **5** | 2 | 0 | 0 | 1 | 0 | 67 | 2 | 0 | 1 | 0 |
| **6** | 2 | 0 | 0 | 1 | 0 | 1 | 97 | 0 | 0 | 0 |
| **7** | 1 | 6 | 0 | 0 | 0 | 0 | 0 | 81 | 0 | 1 |
| **8** | 4 | 6 | 3 | 1 | 0 | 1 | 2 | 0 | 69 | 0 |
| **9** | 1 | 0 | 0 | 3 | 0 | 0 | 0 | 3 | 0 | 85 |

|  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Label** | **0** | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** | **9** |
| **Precision** | 0.99 | 0.87 | 0.97 | 0.93 | 1.00 | 0.93 | 0.94 | 0.94 | 0.96 | 0.94 |
| **Recall** | 0.98 | 1.00 | 0.91 | 0.96 | 0.91 | 0.92 | 0.96 | 0.91 | 0.80 | 0.92 |

Average Precision = 95%

Average Recall = 93%

**Experiments:**

**Variation on the value:**

By changing the value for the n\_neighbors, the precision and recall values change each time. Multiple values were tested in order to find the correct n\_neighbors value that would provide the highest average recall value with a good average precision.

**N\_neighbors = 4**

|  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | Predicted Labels | | | | | | | | | | | |
| Real Labels |  | **0** | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** | **9** |
| **0** | 83 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| **1** | 0 | 103 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| **2** | 10 | 2 | 78 | 0 | 0 | 0 | 10 | 0 | 0 | 0 |
| **3** | 8 | 1 | 0 | 78 | 0 | 0 | 0 | 0 | 0 | 0 |
| **4** | 6 | 2 | 0 | 0 | 83 | 0 | 1 | 0 | 0 | 1 |
| **5** | 8 | 0 | 0 | 1 | 0 | 72 | 1 | 0 | 0 | 0 |
| **6** | 2 | 0 | 0 | 0 | 0 | 0 | 86 | 0 | 0 | 0 |
| **7** | 6 | 0 | 0 | 0 | 0 | 0 | 0 | 87 | 0 | 1 |
| **8** | 13 | 2 | 1 | 0 | 0 | 2 | 2 | 0 | 79 | 1 |
| **9** | 3 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 75 |

|  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Label** | **0** | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** | **9** |
| **Precision** | 1.00 | 0.93 | 0.99 | 0.97 | 1.00 | 0.97 | 0.96 | 1.00 | 1.00 | 0.96 |
| **Recall** | 0.99 | 1.00 | 0.87 | 0.90 | 0.89 | 0.88 | 0.98 | 0.93 | 0.79 | 0.94 |

Average Precision = 98%

Average Recall = 91%

Since I was unable to find any variation that consistently improved the baseline model, I decided to continue using the unaltered decision tree.

**Results**:

While there were certain values that gave out a higher value for precision, the recall value reduces. Additionally, it was noticed that an increase in the value for n\_neighbors, the recall value keeps decreasing. As a result, the n\_neighbors value was kept as 3

|  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | Predicted Labels | | | | | | | | | | | |
| Real Labels |  | **0** | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** | **9** |
| **0** | 91 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 0 |
| **1** | 0 | 98 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| **2** | 3 | 1 | 88 | 1 | 0 | 1 | 0 | 2 | 1 | 0 |
| **3** | 1 | 0 | 0 | 87 | 0 | 2 | 0 | 0 | 0 | 1 |
| **4** | 1 | 2 | 0 | 0 | 73 | 0 | 1 | 0 | 0 | 3 |
| **5** | 2 | 0 | 0 | 1 | 0 | 67 | 2 | 0 | 1 | 0 |
| **6** | 2 | 0 | 0 | 1 | 0 | 1 | 97 | 0 | 0 | 0 |
| **7** | 1 | 6 | 0 | 0 | 0 | 0 | 0 | 81 | 0 | 1 |
| **8** | 4 | 6 | 3 | 1 | 0 | 1 | 2 | 0 | 69 | 0 |
| **9** | 1 | 0 | 0 | 3 | 0 | 0 | 0 | 3 | 0 | 85 |

|  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Label** | **0** | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** | **9** |
| **Precision** | 0.99 | 0.87 | 0.97 | 0.93 | 1.00 | 0.93 | 0.94 | 0.94 | 0.96 | 0.94 |
| **Recall** | 0.98 | 1.00 | 0.91 | 0.96 | 0.91 | 0.92 | 0.96 | 0.91 | 0.80 | 0.92 |

Average Precision = 95%

Average Recall = 93%

**Images:**





