



## Datenbanksysteme I

WS 2019/20

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### Assignment #4

Submission Deadline: November 19, 2019 - 10:00

#### Exercise 1: Types

(10 Points)

A poker card deck consists of 52 cards. Each of the four suits ♣, ♠, ♥, ♦ features 13 ranks: 2, 3, 4, 5, 6, 7, 8, 9, *J(ack)*, *Q(ueen)*, *K(ing)*, 10, *A(ce)*. Both, suits and ranks are given in ascending significance.

In contrast a skat card deck comprises 32 cards only. It contains the same cards as the poker card deck, but ranks lower than seven are missing. Some games require that a joker is added to the skat card deck, increasing the deck to 33 cards. A joker does not have a suit, but only its rank denoted as *Jo*.

Note: Please insert all of your SQL statements – whether or not they result in errors – into a single SQL file and hand it in.

1. First we will create two poker card decks, **CARDS\_BAD** and **CARDS\_GOOD**. Please follow the steps below and execute your queries on a PostgreSQL database system.
  - (a) Construct a **CREATE TABLE** statement for a table **CARDS\_BAD** with two columns: **suit** (**CHAR(1)**) and **rank** (**VARCHAR(2)**).
  - (b) Write **INSERT** statements to fill **CARDS\_BAD** with a complete poker card deck (52 rows). Adding multiple rows with a single **INSERT** statement may come in handy. Using this *bulk insert* method has been introduced on slide 38. Check if the data was inserted correctly using the **TABLE** command.
  - (c) Now, create a second version of the table **CARDS\_BAD**. This time name it **CARDS\_GOOD** and create dedicated data types **suits** and **ranks** for columns **suit** and **rank** that enforce restricted domains *dom(suits)* and *dom(ranks)*. The domains **must** allow poker card sets **only**!
  - (d) Again, insert a complete poker card deck into **CARDS\_GOOD**. Think about reusing your created **INSERT** statements.
2. Use the **DELETE FROM <table> t WHERE t.rank < '7'** statement to convert the created poker card decks in **CARDS\_BAD** and **CARDS\_GOOD** to skat card decks (without jokers). Insert the queries in your SQL file. Are the resulting tables in both cases as expected? Explain your results.
3. Try to **INSERT** a joker into both card decks. Do not modify your type definitions! You will encounter difficulties. Please explain your results. Note the queries in your SQL file.

## Exercise 2: Relation Schema vs. Instance

(20 Points)

Imagine you want to plan the chore chart of your living community using a *RDBMS*. The chart is expected to provide an assignment of the services **TRASH**, **KITCHEN** and **BATHROOM** to the flatmates *Annika*, *Pierre* and *Leonie* on a weekly basis. The relational model implies that your chart is represented in a tabular form. However, Figure 1 shows three possible variants of a **CHART** relation.

CHART_1			
week	Annika	Pierre	Leonie
49	TRASH & KITCHEN	<i>null</i>	BATHROOM
50	BATHROOM	TRASH	KITCHEN

  

CHART_2			
week	TRASH	KITCHEN	BATHROOM
49	Annika	Annika	Leonie
50	Pierre	Leonie	Annika

  

CHART_3		
week	name	service
49	Annika	TRASH
49	Annika	KITCHEN
49	Leonie	BATHROOM
50	Annika	BATHROOM
50	Pierre	TRASH
50	Leonie	KITCHEN

Figure 1: Exemplary possibilities to represent a chore chart in a RDBMS

In this exercise we will study the properties of these three variants in terms of their *relation schemas* and *relation instances*.

- For each of the **CHART** relations, write down its *relation schema* and *relation instance*. Use the notation introduced in the lecture (slides 23 and 28 in chapter "The Relational Data Model").
- Construct **CREATE TABLE** statements for each of the displayed representations. For all columns, choose a data type which is as precise as possible, but puts no constraints on names of new flatmates or services.
- Explain what changes to the *schema* and/or *instance* are needed for every relation, if we want to:
  - add the plan for week 51 (*Annika*: **KITCHEN**, *Pierre*: **BATHROOM**, *Leonie*: **TRASH**)
  - add an additional service **COOK** for *Pierre* in week 50
  - switch *Leonie* with a new flatmate *Adrian*.

In the relational model, relation schemas are assumed to be stable while instances change frequently. Given this, which relation is the best choice to represent the chore chart?

- Specify SQL **INSERT**, **UPDATE** and **DELETE** statements for 3a, 3b and 3c for those relations which only need their instance changed.