# **DB 2**

03 - Wide Table Storage

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# 1 | Q<sub>2</sub> — Querying a Wider Table

The next **SQL probe**  $Q_2$  looks just  $Q_1$ . We query a wider table now, however:

Retrieve all rows (in some arbitrary order) and all columns of table ternary, a three-column table created by this SQL DDL statement:

```
CREATE TABLE ternary (a <u>int</u> NOT NULL, b <u>text</u> NOT NULL, -- variable width c <u>float</u>); -- may be NULL
```



```
EXPLAIN VERBOSE
   SELECT t.*
   FROM ternary AS t;
```

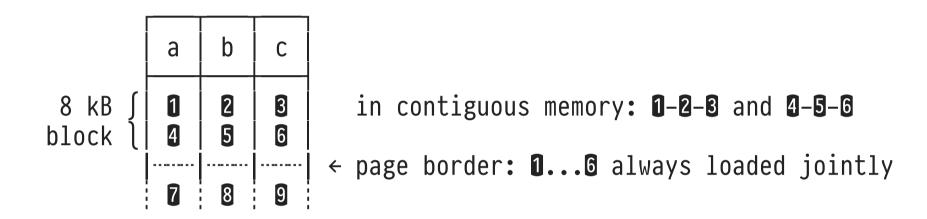
#### QUERY PLAN

Seq Scan on public.ternary t (cost=0.00..20.00 rows=1000 width=45)
Output: a, b, c ←

- Each row t carries multiple columns (a, b, c).
- **Seq Scan** scans wider rows now, *average* width: 45 bytes = 4 (<u>int</u>) + 33 (<u>text</u>) + 8 (<u>float</u>) bytes.
  - Column b of type <u>text</u> leads to variable-width rows in general.



 PostgreSQL implements row storage: all columns of a row t are held in contiguous memory (≡ same heap file page):

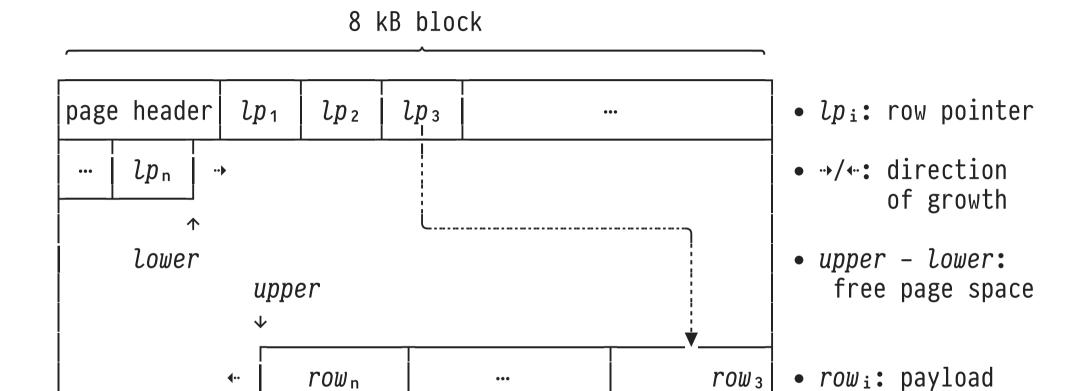


 Loading one heap file page reads all columns of all contained rows (recall: block I/O), regardless of whether the query uses t.\* or t.a to access the row.

### The Innards of a Heap File Page

row<sub>2</sub>





row<sub>1</sub>

special space

#### The Innards of a Heap File Page



#### Comments on the previous slide:

- Page header (24 bytes) carries page meta information.
- **Special space** is unused on regular table heap file pages (but used on index pages → later).
- Page is full if pointers *lower* and *upper* meet (row pointers and payload grow towards .... each other).
- Row pointer (or: line pointer, 4 byte)  $lp_i$  points to  $row_i$ , admits variable-width rows and intra-page row relocation ( $\rightarrow$  row updates).
- Internal structure of row payloads row; addressed later.

#### The Innards of a Heap File Page



PostgreSQL comes with extension pageinspect that provides an "X-ray for heap file pages":

```
CREATE EXTENSION IF NOT EXISTS pageinspect;

-- inspect page header (first 24 bytes)
SELECT *
FROM page_header(get_raw_page('ternary', <page>));

-- inspect row pointers (lpi)
SELECT *
FROM heap_page_items(get_raw_page('ternary', <page>));
```

## 2 | Q<sub>2</sub> — Querying a Wider Table



Recall SQL probe Q2:

It is expected that the retrieval of all columns via t.\* has consequences for a column-oriented DBMS. We need to touch and synchronize multiple column vectors.



MAL program for  $Q_2$ , shortened and formatted:

```
:= sql.mvc();
C_5:bat[:oid] := sql.tid(X_4, "sys", "ternary");
X_25:bat[:dbl] := sql.bind(X_4, "sys", "ternary", "c",...); ]
X_31:bat[:dbl] := algebra.projection(C_5, X_25);
X_18:bat[:str] := sql.bind(X_4, "sys", "ternary", "b",...);
X 24:bat[:str] := algebra.projection(C_5, X_18);
X_8 :bat[:int] := sql.bind(X_4, "sys", "ternary", "a",...); ]
X_17:bat[:int] := algebra.projection(C_5, X_8);
 <create schema of result table>
sql.resultSet(..., X_17, X_24, X_31);
```



MonetDB follows the **Decomposed Storage Model (DSM)** and represents n-ary tables using **full vertical fragmentation:** 

					a:bat[:τ <sub>1</sub> ]			b:bat[:τ₂]		c:bat[:τ₃]				
	а	b	С		head	tail		head	tail	]   	head	tail		
	Q <sub>1</sub> Q <sub>2</sub> Q <sub>3</sub> Q <sub>4</sub> Q <sub>5</sub>	b 1 b 2 b 3 b 4 b 5	C 4		0@0 1@0 <b>2</b> @ <b>0</b> 3@0 4@0	α <sub>1</sub> α <sub>2</sub> α <sub>3</sub> α <sub>4</sub> α <sub>5</sub>	===	000 100 <b>2</b> 0 <b>0</b> 300 400	b <sub>1</sub> b <sub>2</sub> b <sub>3</sub> b <sub>4</sub> b <sub>5</sub>	===	000 100 <b>2</b> 0 <b>0</b> 300 400	C <sub>1</sub> C <sub>2</sub> C <sub>3</sub> C <sub>4</sub> C <sub>5</sub>	← "row"	200
NSM (n-ary table)				Le)		D:	SM (1	n bina	ary ta	ables	s)			

■ row storage	a 1 4 7	b 2 5 8	C 3 6 9
	а	b	С
⊞ column storage	1 2 3	<b>4 5 6</b>	<b>7</b> 8 9

in contiguous memory: 1-2-3, 4-5-6, 7-8-9

 Both types of DBMS exhibit strengths/weaknesses for different classes of workloads (→ OLTP vs. OLAP).



Reconstruction of the n-ary table requires n BATs that are synchronized on their heads ( $\equiv$  identical cardinality).

- Conceptually: (n-1)-fold equi- $\bowtie$  on the head columns.
- Implemented: synchronized scan of the n tail columns:

head	tail		head	tail		head	tail	
0@0 1@0 2@0	а <sub>1</sub> а <sub>2</sub> а <sub>3</sub>	<b>←</b> <b>÷</b>	0@0 1@0 2@0	b <sub>1</sub> b <sub>2</sub> b <sub>3</sub>	<b>←</b> <b>÷</b>	0@0 1@0 2@0	C <sub>1</sub> C <sub>2</sub> C <sub>3</sub>	<b>←</b> <b>÷</b>

• See variadic MAL builtin io.print(...,...), for example.