

# Invideous Roku Library

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# 1 Classes

## 1.1 inv\_Platform

### 1.1.1 Attributes

#### 1.1.1.1 video

video as object	
Scope	instance
Type	inv_Video
Description	A reference to current playing video.

#### 1.1.1.2 user

user as object	
Scope	instance
Type	inv_User
Description	A reference to currently logged-in platform user.

#### 1.1.1.3 refferer

refferer as string	
Scope	instance
Type	string
Description	Used by the platform api calls. Need to be set by developer at start of the application.

## 1.1.2 Methods

### 1.1.2.1 *inv\_Platform\_Get*

<i>function inv_Platform_Get() as object</i>	
Scope	static
Parameters	none
Return type	inv_Platform associative array.
Description	Returns a global inv_Platform instance that holds application's session with the platform.

### 1.1.2.2 *inv\_Platform\_LoginAsNewGuest*

<i>function inv_Platform_LoginAsNewGuest() as boolean</i>	
Scope	instance
Instance method name	LoginAsNewGuest
Parameters	none
Return type	boolean
Description	Tries to create a new guest account at the platform. If account has been created successfully, the method returns true, member variable user holds newly created guest account and the session is saved in registry. Otherwise it returns false and member variable user holds an invalid value.

### 1.1.2.3 *inv\_Platform\_LoginSavedUser*

<i>function inv_Platform_LoginSavedUser() as boolean</i>	
Scope	instance
Instance method name	LoginSavedUser
Parameters	none
Return type	boolean
Description	Logs-in current user from saved session. If user has been logged-in successfully, the method returns true, member variable user holds newly logged-in user account. Otherwise it returns false and member variable user holds an invalid value. If there is currently logged-in user method returns true without updating user info. If there is no session saved in registry, this method returns false.

### 1.1.2.4 *inv\_Platform\_LogOutUser*

<i>function inv_Platform_LogOutUser() as void</i>	
Scope	instance
Instance method name	LogOutUser
Parameters	none
Return type	void

<b>Description</b>	Logs-out currently logged-in user, and clears the saved session.
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#### 1.1.2.5 *inv\_Platform\_OnVideoStart*

<i>function inv_Platform_OnVideoStart(invVideo as object) as boolean</i>		
<b>Scope</b>	Instance	
<b>Instance method</b>	OnVideoStart	
<b>Parameters</b>	<i>invVideo</i>	
	<b>Type</b>	inv_Video
	<b>Description</b>	video that is going to be played.
<b>Return type</b>	boolean	
<b>Description</b>	This method must be called before video is being played. The method initializes all video applications added by the publisher to the video and keeps a reference to it in video attribute. On successful initialization of all video applications method returns true and video can be played, otherwise returned value is false and video should not be played.	

#### 1.1.2.6 *inv\_Platform\_OnVideoProgress*

<i>function inv_Platform_OnVideoProgress(videoPlayer as object, videoProgress as integer) as boolean</i>		
<b>Scope</b>	instance	
<b>Instance method name</b>	OnVideoProgress	
<b>Parameters</b>	<i>videoPlayer</i>	
	<b>Type</b>	roVideoScreen
	<b>Description</b>	Roku video screen object that is playing the video.
<b>Return type</b>	boolean	
<b>Description</b>	This method must be called on video progress for updating video applications. On successful update of all video applications this method returns true and video can continue with playing, otherwise returned value is false and video should be stopped.	

#### 1.1.2.7 *inv\_Platform\_OnVideoStop*

<i>function inv_Platform_OnVideoStop() as void</i>	
<b>Scope</b>	Instance
<b>Instance method name</b>	OnVideoStop
<b>Parameters</b>	none
<b>Return type</b>	void
<b>Description</b>	This method must be called when video has finished with playing, to clean up resources and stop video applications.

## 1.2 inv\_Application

### 1.2.1 Attributes

### 1.2.2 Methods

#### 1.2.2.1 inv\_NewApplication

<i>function inv_NewApplication(applicationData as object) as object</i>		
Scope	static	
Parameters	<i>applicationData</i>	
	Type	roAssociativeArray
	Description	json associative array of video application data.
Return type	Associative array for video application.	
Description	Creates a video application of type depending on applicationData. All video applications must implement following instance methods: <ul style="list-style-type: none"><li>• function Start() as boolean</li><li>• function Update(videoPlayer as object, videoProgress as object) as boolean</li><li>• function Stop() as void</li></ul>	

## 1.3 inv\_Video

### 1.3.1 Attributes

#### 1.3.1.1 id

id as string	
Scope	instance
Type	string
Description	Video's id at the platform side.

#### 1.3.1.2 source\_url

source_url as string	
Scope	instance
Type	string
Description	Video's source url.

#### 1.3.1.3 title

title as string	
Scope	instance
Type	string
Description	Video's title.

#### 1.3.1.4 *ovp\_name*

ovp_name as string	
Scope	instance
Type	string
Description	Video's online video platform name.

#### 1.3.1.5 *brightcove*

brightcove as string	
Scope	instance
Type	string
Description	Whether the video is from Brightcove OVP. Possible values: 0: it is not Brightcove video; 1: it is Brightcove video;

#### 1.3.1.6 *bc\_video\_id*

bc_video_id as string	
Scope	instance
Type	string
Description	If video is Brightcove video, this attribute identifies it at Brightcove OVP.

#### 1.3.1.7 *publisher*

publisher as object	
Scope	instance
Type	Inv_Publisher
Description	Video's publisher.

#### 1.3.1.8 *is\_paid*

is_paid as boolean	
Scope	instance
Type	boolean
Description	Whether video is paid.

#### 1.3.1.9 *applications*

applications as object	
Scope	instance
Type	roArray
Description	Array of all applications for this video.



## 1.3.2 Methods

### 1.3.2.1 *inv\_NewVideo*

<i>function inv_NewVideo(videoDetails as object) as object</i>		
Scope	static	
Parameters	<i>videoDetails</i>	
	Type	roAssociativeArray
	Description	json associative array returned by platform's api call get_video_details.
Return type	inv_Video	
Description	Creates a new inv_Video from a json result of get_video_details platform's api call.	

### 1.3.2.2 *inv\_Video\_GetDetails*

<i>function inv_Video_GetDetails(videoid as string, invUser=invalid as object, ovpVideoType="bc_video_id" as string) as object</i>		
Scope	static	
Parameters	<i>videoid</i>	
	Type	string
	Description	Id of video to get details for.
	<i>invUser</i>	
	Type	inv_User
	Description	User to get video details for.
	<i>ovpVideoType</i>	
	Type	Type of video_id parameter. Can be: <ul style="list-style-type: none"><li>• bc_video_id (default);</li><li>• unicorn_video_id;</li><li>• video_id;</li></ul>
	Description	User to get video details for.
Return type	inv_Video	
Description	Retrieves video details for a given video id and user. It performs platform's get_video_details call, and on success returns inv_Video otherwise null (invalid).	

### 1.3.2.3 *inv\_Video\_UpdatesPaid*

<i>function inv_Video_UpdatesPaid(invUser as object) as boolean</i>	
Scope	instance

Parameters	<i>invUser</i>	
	Type	string
	Description	User to update video's is_paid attribute for.
Return type	boolean	
Description	Updates video's is_paid for a given user. It performs platforms's get_video_details call, on success updates is_paid attribute only and returns true, otherwise returns false.	

## 1.4 inv\_User

### 1.4.1 Attributes

#### 1.4.1.1 logged\_in

logged_in as boolean	
Scope	instance
Type	boolean
Description	Whether the user is logged-in

#### 1.4.1.2 username

username as string	
Scope	instance
Type	string
Description	User's username

#### 1.4.1.3 session\_id

session_id as string	
Scope	instance
Type	string
Description	User's session_id returned by platform api

#### 1.4.1.4 random

random as string	
Scope	instance
Type	string
Description	User's random returned by platform api

#### 1.4.1.5 checksum

checksum as string	
Scope	instance
Type	string

<b>Description</b>	User's checksum returned by platform api
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#### 1.4.1.6 *user\_id*

user_id as integer	
<b>Scope</b>	instance
<b>Type</b>	integer
<b>Description</b>	User's user_id number returned by platform api

#### 1.4.1.7 *guest*

guest as boolean	
<b>Scope</b>	instance
<b>Type</b>	boolean
<b>Description</b>	Whether the user is guest user

#### 1.4.1.8 *fullname*

fullname as string	
<b>Scope</b>	instance
<b>Type</b>	string
<b>Description</b>	User's fullname

#### 1.4.1.9 *email*

email as string	
<b>Scope</b>	instance
<b>Type</b>	string
<b>Description</b>	User's email

#### 1.4.1.10 *balance*

balance as string	
<b>Scope</b>	instance
<b>Type</b>	string
<b>Description</b>	User's balance

#### 1.4.1.11 *system\_balance*

system_balance as string	
<b>Scope</b>	instance
<b>Type</b>	string
<b>Description</b>	User's system balance

#### 1.4.1.12 country\_code

country_code as string	
Scope	instance
Type	string
Description	User's country code

#### 1.4.1.13 saved\_cards

saved_cards as object	
Scope	instance
Type	roArray of user saved credit or debit card
Description	User's saved cards

### 1.4.2 Methods

#### 1.4.2.1 inv\_NewUser

function inv_NewUser() as object	
Scope	static
Parameters	none
Return type	inv_User
Description	Creates a new inv_User object

#### 1.4.2.2 inv\_User\_InitFromJSON

function inv_User_InitFromJSON(jsonResponse as object) as object		
Scope	instance	
Instance method name	InitFromJSON	
Parameters	jsonResponse	
	Type	roAssociativeArray
	Description	json associative array returned by platform's api call like getuserinfo.
Return type	roAssociativeArray: { result as boolean, message as string }	
Description	Fills in this inv_User object from json associative array returned by platform's api call like getuserinfo, and returns true on success, otherwise false.	

#### 1.4.2.3 inv\_User\_Register

function inv_User_Register(fullname as string, email as string, username as string, password as string, repassword as string) as object	
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Scope	instance	
Instance method name	Register	
Parameters	<i>fullname</i>	
	Type	string
	Description	User's fullname
	<i>email</i>	
	Type	string
	Description	User's email
	<i>username</i>	
	Type	string
	Description	User's username
	<i>password</i>	
	Type	string
	Description	User's password
	<i>repassword</i>	
	Type	string
	Description	User's password retyped
Return type	roAssociativeArray: { result as boolean, message as string }	
Description	Registers a new user at the platform with given user details. If user is already logged-in result is false, otherwise result is a value returned from a call to inv_User_InitFromJSON.	

#### 1.4.2.4 *inv\_User\_Login*

<i>function inv_User_Login(username as string, password as string) as object</i>		
Scope	instance	
Instance method name	Login	
Parameters	<i>username</i>	
	Type	string
	Description	User's username
	<i>password</i>	
	Type	string
	Description	User's password
Return type	roAssociativeArray: {	

	result as boolean, message as string }
<b>Description</b>	Logs-in a user at the platform with a given username and password. If user is already logged-in then result is false, otherwise result is a value returned from a call to <code>inv_User_InitFromJSON</code> .

#### 1.4.2.5 *inv\_User\_UpdateInfo*

<i>function inv_User_UpdateInfo() as boolean</i>	
<b>Scope</b>	instance
<b>Instance method name</b>	UpdateInfo
<b>Parameters</b>	none
<b>Return type</b>	roAssociativeArray: { result as boolean, message as string }
<b>Description</b>	Updates user info of already logged-in user. If user is not already logged-in then result is false, otherwise result is a value returned from a call to <code>inv_User_InitFromJSON</code> .

#### 1.4.2.6 *inv\_User\_GetInfo*

<i>function inv_User_GetInfo(session_id=invalid as string) as boolean</i>		
<b>Scope</b>	instance	
<b>Instance method name</b>	GetInfo	
<b>Parameters</b>	<i>session_id</i>	
	<b>Type</b>	string
	<b>Description</b>	Invidious user's session-id
<b>Return type</b>	boolean	
<b>Description</b>	Retrieves user info for a given <i>session_id</i> . If user is already logged-in then result is false. <i>session_id</i> can be null (invalid). If <i>session_id</i> is invalid this method will try to create a guest user account at Invidious platform and on success returns true otherwise false. If <i>session_id</i> is not null (invalid) the method retrieves user info from Invidious platform for given <i>session_id</i> and on success returns true otherwise false.	

#### 1.4.2.7 *inv\_User\_Logout*

<i>function inv_User_Logout() as boolean</i>
--

<b>Scope</b>	instance
<b>Instance method name</b>	Logout
<b>Parameters</b>	none
<b>Return type</b>	boolean
<b>Description</b>	Logs-out currently logged-in user. If user is not logged-in returns false. On successful logout returns true otherwise false.

#### 1.4.2.8 *inv\_User\_GetPurchasedItems*

<i>function inv_User_GetPurchasedItems() as object</i>	
<b>Scope</b>	instance
<b>Instance method name</b>	GetPurchasedItems
<b>Parameters</b>	none
<b>Return type</b>	json associative array returned by platform's get_purchased_items api call.
<b>Description</b>	Performs an Invidious platform's get_purchased_items api call and on success returns json array of user's purchased items otherwise null (invalid).

#### 1.4.2.9 *inv\_User\_GetPaidSubscriptions*

<i>function inv_User_GetPaidSubscriptions() as object</i>	
<b>Scope</b>	instance
<b>Instance method name</b>	GetPaidSubscriptions
<b>Parameters</b>	none
<b>Return type</b>	json associative array returned by platform's get_user_paid_subscriptions api call.
<b>Description</b>	Performs an Invidious platform's get_user_paid_subscriptions api call and on success returns json array of user's paid subscriptions otherwise null (invalid).

#### 1.4.2.10 *inv\_User\_GetSubscriptionsWithPublishers*

<i>function inv_User_GetPaidSubscriptions() as object</i>	
<b>Scope</b>	instance
<b>Instance method name</b>	GetSubscriptionsWithPublisher
<b>Parameters</b>	none
<b>Return type</b>	json associative array returned by platform's get_subscriptions_with_publishers api call.
<b>Description</b>	Performs an Invidious platform's get_subscriptions_with_publishers api call and on success returns json array of user's subscriptions with publishers otherwise null (invalid).

#### 1.4.2.11 *inv\_User\_ListVideoAccess*

<i>function inv_User_ListVideoAccess(publisher="all" as string) as object</i>		
Scope	instance	
Instance method name	ListVideoAccess	
Parameters	<i><b>publisher</b></i>	
	Type	string
	Description	which publisher
Return type	json associative array returned by platform's list_video_access api call.	
Description	Performs an Invidious platform's list_video_access api call and on success returns json array of user's accessible videos for a given publisher otherwise null (invalid).	

#### 1.4.2.12 *inv\_User\_MakeCardPayment*

<i>function inv_User_MakeCardPayment(invItemOrder as object, invCard as object, invRefferer="" as string) as object</i>		
Scope	instance	
Instance method name	MakeCardPayment	
Parameters	<i><b>invItemOrder</b></i>	
	Type	roAssociativeArray: { id as string, item_type as string }
	Description	item to pay
	<i><b>invCard</b></i>	
	Type	inv_CardInfo
	Description	Card to pay with
	<i><b>invRefferer</b></i>	
	Type	string
	Description	referrer
Return type	roAssociativeArray: { result as integer, message as string, details as object }	
Description	Performs an Invidious platform's make_card_payment call and on success returns result code 0 and details contains json associative array returned by make_card_payment platform's api call, otherwise result code is >0 and details is invalid.	



	<p>Result codes:</p> <ul style="list-style-type: none"> <li>• 100: user is not signed in;</li> <li>• 101: guest's email is required (for payment as guest);</li> <li>• 102: Invalid arguments (invCard or invItemOrder is invalid);</li> <li>• 103: network error occurred;</li> <li>• 104: platform api call returned error;</li> </ul>
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#### 1.4.2.13 *inv\_User\_MakeSavedCardPayment*

<i>function inv_User_MakeSavedCardPayment(invItemOrder as object, invSavedCard as object, invRefferer="" as string) as object</i>		
Scope	instance	
Instance method name	MakeSavedCardPayment	
Parameters	<i>invItemOrder</i>	
	Type	roAssociativeArray: { id as string, item_type as string }
	Description	item to pay
	<i>invSavedCard</i>	
	Type	roAssociativeArray: { id as string, card_number as string }
	Description	Saved card to pay with
	<i>invRefferer</i>	
	Type	string
	Description	referrer
Return type	roAssociativeArray: { result as integer, message as string, details as object }	
Description	Performs an Invideous platform's make_card_payment call and on success returns result code 0 and details contains json associative array returned by make_card_payment platform's api call, otherwise result code is >0 and details is invalid.	

	<p>Result codes:</p> <ul style="list-style-type: none"> <li>• 100: user is not signed in;</li> <li>• 101: guest's email is required (for payment as guest);</li> <li>• 102: Invalid arguments (invSavedCard or invItemOrder is invalid);</li> <li>• 103: network error occurred;</li> <li>• 104: platform api call returned error;</li> </ul>
--	---

#### 1.4.2.14 *inv\_User\_SaveSession*

<i>function inv_User_SaveSession(session_id as string) as boolean</i>		
Scope	static	
Parameters	<i>session_id</i>	
	Type	rstring
	Description	User's session_id
Return type	boolean	
Description	Saves the user's session_id in device registry	

#### 1.4.2.15 *inv\_User\_LoadSession*

<i>function inv_User_LoadSession() as object</i>	
Scope	static
Parameters	none
Return type	object
Description	Loads the user's session_id from registry and returns it as string. If there is no session_id saved in registry returns null (invalid).

#### 1.4.2.16 *inv\_User\_ClearSession*

<i>function inv_User_ClearSession() as boolean</i>	
Scope	static
Parameters	none
Return type	boolean
Description	Clears the saved user's session. Currently, it returns always true.

### 1.5 *Inv\_Publisher*

#### 1.5.1 *Attributes*

##### 1.5.1.1 *id*

<i>id as string</i>	
Scope	instance

Type	string
Description	Publisher's id.

#### 1.5.1.2 username

username as string	
Scope	instance
Type	string
Description	Publisher's username.

## 1.6 inv\_KeyValArray

### 1.6.1 Attributes

#### 1.6.1.1 container

container as object	
Scope	instance
Type	roArray
Description	Array of key<->value pairs

### 1.6.2 Methods

#### 1.6.2.1 inv\_NewKeyValArray

<i>function inv_NewKeyValArray() as object</i>	
Scope	static
Parameters	none
Return type	inv_KeyValArray
Description	Creates a new inv_KeyValArray object

#### 1.6.2.2 inv\_KeyValArray\_Add

<i>function inv_KeyValArray_Add(kvKey as string, kvValue as object) as void</i>		
Scope	instance	
Instance method name	Add	
Parameters	<i>kvKey</i>	
	Type	string
	Description	key-value pair’s key part
	<i>kvValue</i>	
	Type	string

	<b>Description</b>	key-value pair's value part
<b>Return type</b>	Associative array for video application.	
<b>Description</b>	Adds a new key-value pair to the array	

### 1.6.2.3 *inv\_KeyValArray\_Sort*

<i>function inv_KeyValArray_SortByKeys() as void</i>	
<b>Scope</b>	instance
<b>Instance method name</b>	Sort
<b>Parameters</b>	none
<b>Return type</b>	void
<b>Description</b>	Sorts the key-value array by key, ascending.

## 1.7 *inv\_CardInfo*

### 1.7.1 *Attributes*

#### 1.7.1.1 *is\_debit*

<i>is_debit as boolean</i>	
<b>Scope</b>	instance
<b>Type</b>	boolean
<b>Description</b>	Wheter the card is debit

#### 1.7.1.2 *holders\_name*

<i>holders_name as string</i>	
<b>Scope</b>	instance
<b>Type</b>	string
<b>Description</b>	Card holders name

#### 1.7.1.3 *number*

<i>number as string</i>	
<b>Scope</b>	instance
<b>Type</b>	string
<b>Description</b>	Card's number

#### 1.7.1.4 *cvv\_code*

<i>cvv_code as string</i>	
<b>Scope</b>	instance
<b>Type</b>	string
<b>Description</b>	Card's CVV code

#### 1.7.1.5 expiry\_month

expiry_month as string	
Scope	instance
Type	string
Description	Card's expiry month

#### 1.7.1.6 expiry\_year

expiry_year as string	
Scope	instance
Type	string
Description	Card's expiry year

#### 1.7.1.7 issuing\_bank

Issuing_bank as string	
Scope	instance
Type	string
Description	Card's issuing bank, relevant only for debit cards (is_debit is true)

### 1.7.2 Methods

#### 1.7.2.1 inv\_NewCardInfo

function inv_NewCardInfo(invIsDebit=false as boolean) as object		
Scope	static	
Parameters	invIsDebit	
	Type	boolean
	Description	Whether to create a new debit or credit card info
Return type	inv_CardInfo	
Description	Creates a new inv_CardInfo object	

## 1.8 inv\_Paywall

### 1.8.1 Attributes

#### 1.8.1.1 id

id as string	
Scope	instance
Type	string
Description	Application's id.

#### 1.8.1.2 *name*

name as string	
Scope	instance
Type	string
Description	Application's name. For paywall application it is "paywall".

#### 1.8.1.3 *paywall\_enabled*

paywall_enabled as boolean	
Scope	instance
Type	boolean
Description	Whether paywall application is enabled.

#### 1.8.1.4 *marketing\_opt*

marketing_opt as boolean	
Scope	instance
Type	boolean
Description	Whether marketing options is enabled.

#### 1.8.1.5 *paywall\_time*

paywall_time as string	
Scope	instance
Type	string
Description	?

#### 1.8.1.6 *payment\_options*

payment_options as object	
Scope	instance
Type	roArray of string
Description	Array of payment methods, possible values: <ul style="list-style-type: none"><li>• card</li><li>• paypal</li></ul>

#### 1.8.1.7 *subscription\_tariffs*

subscription_tariffs as object	
Scope	instance
Type	roArray of inv_SubscriptionTariff
Description	Available subscription options/tariffs defined by publisher.

## 1.8.2 Methods

### 1.8.2.1 *inv\_NewPaywall*

<i>function inv_NewPaywall(paywallData as object) as object</i>	
Scope	static
Parameters	none
Return type	inv_Paywall
Description	Creates a inv_Paywall application

### 1.8.2.2 *inv\_Paywall\_Start*

<i>function inv_Paywall_Start() as boolean</i>	
Scope	instance
Instance method name	Start
Parameters	none
Return type	boolean
Description	Starts the paywall application. Returns always true.

### 1.8.2.3 *inv\_Paywall\_Update*

<i>function inv_Paywall_Update(videoPlayer as object, videoProgress as integer) as boolean</i>		
Scope	instance	
Instance method name	Update	
Parameters	<i>videoPlayer</i>	
	Type	roVideoScreen
	Description	Roku roVideoScreen that is playing current video
	<i>videoProgress</i>	
	Type	integer
	Description	Playing video progress in seconds
Return type	boolean	
Description	Updates the paywall application. This method checks whether current playing video is paid. If video is not paid, guides the user through getting access process. Returns true if video is paid otherwise false.	

### 1.8.2.4 *inv\_Paywall\_Stop*

<i>function inv_Paywall_Stop() as void</i>	
Scope	instance
Instance method name	Stop
Parameters	none

<b>Return type</b>	void
<b>Description</b>	This method does nothing.

### 1.8.2.5 *inv\_Paywall\_BuyAccess*

<i>function inv_Paywall_BuyAccess() as integer</i>	
<b>Scope</b>	instance
<b>Instance method name</b>	BuyAccess
<b>Parameters</b>	none
<b>Return type</b>	integer
<b>Description</b>	<p>This method guides the user through buying access process.</p> <p>Returns integer with following possible values:</p> <ul style="list-style-type: none"> <li>• -1: user choses to go back (previous screen);</li> <li>• 0: user has successfully bought an access;</li> <li>• 100: there was no currently logged-in user and creating a guest account failed;</li> <li>• 101: there was no ordering options available;</li> <li>• 102: payment process failed for any reason;</li> <li>• 103: choosing item order failed for any reason;</li> </ul>

### 1.8.2.6 *inv\_Paywall\_AlreadyHaveAccess*

<i>function inv_Paywall_AlreadyHaveAccess() as integer</i>	
<b>Scope</b>	instance
<b>Instance method name</b>	AlreadyHaveAccess
<b>Parameters</b>	none
<b>Return type</b>	integer
<b>Description</b>	<p>This method guides the user to gain access with an existing account.</p> <p>Returns integer with following possible values:</p> <ul style="list-style-type: none"> <li>• -1: user choses to go back (previous screen);</li> <li>• 0: user has successfully gained an access with an existing account;</li> </ul> <p>If none of above conditions is met, user will be guided through buying an access with <i>inv_Paywall_BuyAccess</i>, and returns the result from that method.</p>

## 1.9 *inv\_SubscriptionTariff*

### 1.9.1 *Attributes*

#### 1.9.1.1 *id*

<i>id as string</i>	
<b>Scope</b>	instance



Type	string
Description	Subscription tariff's id.

#### 1.9.1.2 *price*

price as string	
Scope	instance
Type	string
Description	Subscription tariff's price.

#### 1.9.1.3 *name*

name as string	
Scope	instance
Type	string
Description	Subscription tariff's name.

#### 1.9.1.4 *period*

period as string	
Scope	instance
Type	string
Description	Subscription tariff's period.

#### 1.9.1.5 *item\_type*

Item_type as string	
Scope	instance
Type	string
Description	Item order's type. For subscription tariffit is always "subscription".

#### 1.9.1.6 *paypal\_comission*

paypal_comission as string	
Scope	instance
Type	string
Description	Subscription tariff's paypal comission.

#### 1.9.1.7 *system\_price*

system_price as string	
Scope	instance
Type	string
Description	Subscription tariff's price in system currency.

#### 1.9.1.8 currency

currency as string	
Scope	instance
Type	string
Description	The currency of subscription tariff's price.

#### 1.9.1.9 currency\_symbol

currency as string	
Scope	instance
Type	string
Description	The currency symbol of subscription tariff's price.

### 1.9.2 Methods

#### 1.9.2.1 inv\_NewSubscriptionTariff

function inv_NewSubscriptionTariff(subscriptionTariffData as object) as object		
Scope	static	
Parameters	subscriptionTariffData	
	Type	roAssociativeArray
	Description	json associative array for subscription tariff of paywall application returned by platform's api call get_video_details.
Return type	inv_SubscriptionTariff	
Description	Creates a new inv_SubscriptionTariff .	

### 1.10 inv\_InputScreen

#### 1.10.1 Attributes

##### 1.10.1.1 title

id as string	
Scope	instance
Type	string
Description	Input screen's title.

#### 1.10.2 Methods

##### 1.10.2.1 inv\_NewInputScreen

function inv_NewInputScreen(inputTitle="" as string) as object	
Scope	static
Parameters	inputTitle

	<b>Type</b>	string
	<b>Description</b>	Input screen's title
<b>Return type</b>	inv_InputScreen	
<b>Description</b>	Creates a new inv_InputScreen	

#### 1.10.2.2 inv\_InputScreen\_MessageBox

<i>function inv_InputScreen_MessageBox(text="" as string, buttons=["Yes", "No"] as object) as object</i>		
<b>Scope</b>	instance	
<b>Instance method name</b>	MessageBox	
<b>Parameters</b>	<b>text</b>	
	<b>Type</b>	string
	<b>Description</b>	Info text presented to the user
	<b>Buttons</b>	
	<b>Type</b>	roArray
	<b>Description</b>	Buttons as an array of strings that needs to be shown in the message box.
<b>Return type</b>	roAssociativeArray: { result as integer, button as integer }	
<b>Description</b>	Shows a message box with information text and set of buttons. If user press a back button on remote controller, returned result is false, otherwise returned result is true and button is the index of button that was pressed.	

#### 1.10.2.3 inv\_InputScreen\_GetInputChoice

<i>function inv_InputScreen_GetInputChoice(text="" as string, choices=["Yes", "No"] as object, overlay=true as boolean) as object</i>		
<b>Scope</b>	instance	
<b>Instance method name</b>	GetInputChoice	
<b>Parameters</b>	<b>text</b>	
	<b>Type</b>	string
	<b>Description</b>	Info text presented to the user
	<b>choices</b>	
	<b>Type</b>	roArray
	<b>Description</b>	Choices as an array of strings that user can choose from.

<b>Return type</b>	roAssociativeArray: { result as integer, choice as integer }
<b>Description</b>	Asks the user to choose one from available choices.  If user press a back button on remote controller, returned result is false, otherwise returned result is true and choice is the index of a choice that was pressed.

#### 1.10.2.4 *inv\_InputScreen\_GetInputText*

<i>function inv_InputScreen_GetInputText(displayText as string, initialText="" as string, buttons=["Next", "Back"] as object, secure=false as boolean) as object</i>		
<b>Scope</b>	instance	
<b>Instance method name</b>	GetInputText	
<b>Parameters</b>	<i>displayText</i>	
	<b>Type</b>	string
	<b>Description</b>	Info text presented to the user
	<i>initialText</i>	
	<b>Type</b>	string
	<b>Description</b>	Initial input text field value
	<i>buttons</i>	
	<b>Type</b>	roArray
	<b>Description</b>	Buttons as an array of strings that needs to be shown at the input text screen.
<b>Return type</b>	roAssociativeArray: { result as integer, button as integer, value as string }	
<b>Description</b>	Asks the user to input text, with initial value, and an option for whether entered text is hidden/secured or not. A set of buttons is presented to the user too.  If user press a back button on remote controller, returned result is false, otherwise returned result is true, value contains entered text and button is the index of a button that was pressed.	

#### 1.10.2.5 *inv\_InputScreen\_GetInputPin*

<i>function inv_InputScreen_GetInputPin(buttons=["Next", "Back"] as object, numPinEntryFields=4 as integer) as object</i>
---

<b>Scope</b>	instance	
<b>Instance method name</b>	GetInputPin	
<b>Parameters</b>	<i>buttons</i>	
	<b>Type</b>	roArray
	<b>Description</b>	Buttons as an array of strings that needs to be shown at the pin input screen.
	<i>numPinEntryFields</i>	
	<b>Type</b>	integer
	<b>Description</b>	Number of entered pin digits.
<b>Return type</b>	roAssociativeArray: { result as integer, button as integer, pin as string }	
<b>Description</b>	Asks the user to enter pin code, with exact number of pin digits. A set of buttons is presented to the user too. If user press a back button on remote controller, returned result is false, otherwise returned result is true, pin contains entered pin code and button is the index of a button that was pressed.	

## 1.11 inv\_PaymentScreen

### 1.11.1 Attributes

#### 1.11.1.1 item\_order

item_order as object	
<b>Scope</b>	instance
<b>Type</b>	roAssociativeArray: { id as string, item_type as string }
<b>Description</b>	Item to pay.

#### 1.11.1.2 payment\_options

payment_options as object	
<b>Scope</b>	instance
<b>Type</b>	roArray
<b>Description</b>	Array of payment methods, possible values: <ul style="list-style-type: none"> <li>• card</li> <li>• paypal</li> </ul>

## 1.11.2 Methods

### 1.11.2.1 *inv\_NewPaymentScreen*

<i>function inv_NewPaymentScreen(invItemOrder as object, paymentOptions as object) as object</i>		
Scope	static	
Parameters	<i>invItemOrder</i>	
	Type	roAssociativeArray: { id as string, item_type as string }
	Description	Item to pay.
	<i>paymentOptions</i>	
	Type	roArray
	Description	Array of payment methods, possible values: <ul style="list-style-type: none"><li>• card</li><li>• paypal</li></ul>
Return type	inv_PaymentScreen	
Description	Creates a new inv_PaymentScreen	

### 1.11.2.2 *inv\_PaymentScreen\_PayItemOrder*

<i>function inv_PaymentScreen_PayItemOrder() as object</i>	
Scope	instance
Instance method name	PayItemOrder
Parameters	none
Return type	roAssociativeArray: { result as integer }
Description	Guides user through the payment process for the item to order with a given payment options.  Returned result codes are: <ul style="list-style-type: none"><li>• -1: user choses to go back (previous screen);</li><li>• 0: payment was successful;</li></ul>

## 1.12 inv\_CardPaymentScreen

### 1.12.1 Attributes

#### 1.12.1.1 *description*

<i>description as string</i>	
Scope	instance

<b>Type</b>	string
<b>Description</b>	Description text used by inv_PaymentScreen while presenting the user with available payment methods.

#### 1.12.1.2 *item\_order*

<i>item_order</i> as object	
<b>Scope</b>	instance
<b>Type</b>	roAssociativeArray: { id as string, item_type as string }
<b>Description</b>	Item to pay.

### 1.12.2 Methods

#### 1.12.2.1 *inv\_NewCardPaymentScreen*

<i>function inv_NewCardPaymentScreen(invItemOrder as object) as object</i>		
<b>Scope</b>	static	
<b>Parameters</b>	<i>invItemOrder</i>	
	<b>Type</b>	roAssociativeArray: { id as string, item_type as string }
	<b>Description</b>	Item to pay.
<b>Return type</b>	inv_CardPaymentScreen	
<b>Description</b>	Creates a new inv_CardPaymentScreen	

#### 1.12.2.2 *inv\_CardPaymentScreen\_MakePayment*

<i>function inv_CardPaymentScreen_MakePayment() as object</i>	
<b>Scope</b>	instance
<b>Instance method name</b>	MakePayment
<b>Parameters</b>	none
<b>Return type</b>	roAssociativeArray: { result as integer }
<b>Description</b>	Guides user through the card payment process for the item to order.  Returned result codes are: <ul style="list-style-type: none"> <li>-1: user choses to go back (previous screen);</li> <li>0: payment was successful;</li> </ul>

	<ul style="list-style-type: none"> <li>100: inv_CardPaymentScreen_MakeNewCardPayment method has failed;</li> <li>101: inv_CardPaymentScreen_MakeSavedCardPayment method has failed;</li> </ul>
--	--

#### 1.12.2.3 inv\_CardPaymentScreen\_MakeNewCardPayment

function inv_CardPaymentScreen_MakeNewCardPayment(isDebit as boolean) as object		
Scope	instance	
Instance method name	MakeNewCardPayment	
Parameters	<b>isDebit</b>	
	Type	boolean
	Description	Whether payment is with a new debit card or new credit card
Return type	roAssociativeArray: { result as integer }	
Description	<p>Guides user through the payment with a new credit/debit card process for the item to order.</p> <p>Returned result codes are:</p> <ul style="list-style-type: none"> <li>-1: user choses to go back (previous screen);</li> <li>0: payment was successful;</li> <li>100: platform's make_card_payment api call has failed;</li> </ul>	

#### 1.12.2.4 inv\_CardPaymentScreen\_MakeSavedCardPayment

function inv_CardPaymentScreen_MakeSavedCardPayment() as object		
Scope	instance	
Instance method name	MakeSavedCardPayment	
Parameters	none	
Return type	roAssociativeArray: { result as integer }	
Description	<p>Guides user through the payment with a saved credit/debit card process for the item to order.</p> <p>Returned result codes are:</p> <ul style="list-style-type: none"> <li>-1: user choses to go back (previous screen);</li> <li>0: payment was successful;</li> <li>100: platform's make_card_payment api call has failed;</li> </ul>	



## 1.13 inv\_SubscriptionScreen

### 1.13.1 Attributes

#### 1.13.1.1 subscription\_tariffs

Subscription_tariffs as object	
Scope	instance
Type	roArray of inv_SubscriptionTariff
Description	An array of available subscription tariffs

#### 1.13.1.2 title

title as string	
Scope	instance
Type	string
Description	Title text used by inv_PaymentScreen while presenting the user with available item types to order.

### 1.13.2 Methods

#### 1.13.2.1 inv\_NewSubscriptionScreen

function inv_NewSubscriptionScreen(invSubscriptionTariffs as object) As Object		
Scope	static	
Parameters	invSubscriptionTariffs	
	Type	roArray of inv_SubscriptionTariff
	Description	An array of available subscription tariffs
Return type	inv_SubscriptionScreen	
Description	Creates a new inv_SubscriptionScreen	

#### 1.13.2.2 inv\_SubscriptionScreen\_ChooseOrder

function inv_SubscriptionScreen_ChooseOrder() as object	
Scope	instance
Instance method name	ChooseOrder
Parameters	none
Return type	roAssociativeArray: { result as integer, item_order as object }
Description	Asks the user to choose one from available subscription tariffs. If user choses to go back (previous screen) returned result code is -1 and item_order is null (invalid) otherwise returned result code is 0 and item_order is the chosen subscription tariff by the user.

## 1.14 inv\_UserAuthorizationScreen

### 1.14.1 Attributes

### 1.14.2 Methods

#### 1.14.2.1 inv\_NewUserAuthorizationScreen

function inv_NewUserAuthorizationScreen()	
Scope	static
Parameters	none
Return type	inv_UserAuthorizationScreen
Description	Creates a new inv_UserAuthorizationScreen

#### 1.14.2.2 inv\_UserAuthorizationScreen\_Register

function inv_UserAuthorizationScreen_Register() as object	
Scope	instance
Instance method name	Register
Parameters	none
Return type	roAssociativeArray: { result as integer, message as string, user as inv_User, password as string }
Description	<p>Guides the user through new user registration steps.</p> <p>If user choses to go back (previous screen) returned result code is - 1, user is null (invalid) and password is empty.</p> <p>If registration succeeded returned result code is 0, user is valid inv_User and password is supplied password by the user.</p> <p>If registration failed returned result code is 100, user is null (invalid) and password is empty.</p>

#### 1.14.2.3 inv\_UserAuthorizationScreen\_Login

function inv_UserAuthorizationScreen_Login() as object	
Scope	instance
Instance method name	Login
Parameters	none
Return type	roAssociativeArray: { result as integer, message as string, user as inv_User, password as string }

	}
<b>Description</b>	Guides the user through user login steps. If user choses to go back (previous screen) returned result code is - 1, user is null (invalid) and password is empty. If login succeeded returned result code is 0, user is valid inv_User and password is supplied password by the user.

## 1.15 inv\_VideoScreen

### 1.15.1 Attributes

#### 1.15.1.1 episode

episode as object	
<b>Scope</b>	instance
<b>Type</b>	roAssociativeArray
<b>Description</b>	This attribute must conforms to Roku's roVideoScreen.SetContent()

#### 1.15.1.2 screen

screen as object	
<b>Scope</b>	instance
<b>Type</b>	roVideoScreen
<b>Description</b>	A video screen that will play the video.

#### 1.15.1.3 port

port as object	
<b>Scope</b>	instance
<b>Type</b>	roMessagePort
<b>Description</b>	A message port for screen object.

### 1.15.2 Methods

#### 1.15.2.1 inv\_NewVideoScreen

<i>function inv_NewVideoScreen(invEpisode as object) as object</i>		
<b>Scope</b>	static	
<b>Parameters</b>	<i>invEpisode</i>	
	<b>Type</b>	roAssociativeArray
	<b>Description</b>	See episode attribute.
<b>Return type</b>	inv_VideoScreen	
<b>Description</b>	Creates a new inv_VideoScreen.	

### 1.15.2.2 *inv\_VideoScreen\_Play*

function <i>inv_VideoScreen_Play</i> (invPosition=0 as <i>integer</i> ) as <i>boolean</i>		
Scope	instance	
Instance method name	Play	
Parameters	<i>invPosition</i>	
	Type	integer
	Description	Position to play video from in seconds.
Return type	boolean	
Description	Starts playing the episode from a given position in seconds.	

### 1.15.2.3 *inv\_VideoScreen\_Stop*

function <i>inv_VideoScreen_Stop</i> () as <i>void</i>	
Scope	instance
Instance method name	Stop
Parameters	none
Return type	void
Description	Stops playing the episode. It also destroys the screen and the port.

## 2 Usage

Invideous Roku Library is designed for very simple usage. All session variables, current logged-in user, current playing video etc. is held by global singleton object *inv\_Platform* and can be accessed at any time by calling *inv\_Platform\_Get*.

At very first execution point of application, library needs to be initialized like following:

```
invPlatform=inv_Platform_Get()
invPlatform.referrer="http://www.example.com"
```

Here is a code snippet for how to play a published video at Invideous video platform:

```
function playVideo(episode as object) as boolean

    invPlatform=inv_Platform_Get()
    ' retrieve video details:
    invVideo=inv_Video_GetDetails(episode.id, invPlatform.user)

    if invVideo=invalid then
        return false
    end if
```

```

' notify inv_Platform for video we want to play:
if not invPlatform.OnVideoStart(invVideo) then
    return false
end if

' create a new inv_VideoScreen for playing video
invVideoScreen=inv_NewVideoScreen(episode)

if not invVideoScreen.Play() then
    return false
endif

while true
    msg=invVideoScreen.Wait()
    if type(msg) = "roVideoScreenEvent" then
        if msg.isScreenClosed() then
            exit while
        elseif msg.isRequestFailed() then
            print "Video request failure: "; msg.GetIndex(); " " msg.GetData()
        elseif msg.isStatusMessage() then
            print "Video status: "; msg.GetIndex(); " " msg.GetData()
        elseif msg.isButtonPressed() then
            print "Button pressed: "; msg.GetIndex(); " " msg.GetData()
        elseif msg.isPlaybackPosition() then
            nowpos=msg.GetIndex()

            ' notify inv_Platform on each video progress.
            ' inv_Platform will update each video application associated with video.
            ' On failure to update of at least one video application, inv_Platform.OnVideoProgress() will
            ' return false, and we need to stop playing the video.
            if not invPlatform.OnVideoProgress(invVideoScreen, nowpos) then
                exit while
            end if
        else
            print "Unexpected event type: "; msg.GetType()
        end if
    else
        print "Unexpected message class: "; type(msg)
    end if
end while

invVideoScreen.Stop()

' notify inv_Platform that we have finished playing the video
invPlatform.OnVideoStop()
return true

end function

```