## Lab 4 Sorting Pt. 2

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### Lab Questions

Question 1 What are some options for picking a pivot for quick sort? Which one do you recommend and why?

Some options for picking a pivot is choosing the last element to be the pivot, picking the middle element as the pivot, picking a random pivot, and using the median of the first, middle, and last elements as the pivot. I would choose the median of 3 since you don't have to use a random number generator on each recursive call and it still performs well.

**Question 2** Given the quick sort algorithm provided in the book, what kind of list would end up with a worst-case running time of  $O(n^2)$ ?

A sorted list would give the worst case runtime of  $O(n^2)$ 

#### Source Code

#### main.cpp

```
#include <iostream>
#include <vector>
#include <list>
#include "Comparators.hpp"
template <typename E, typename C>
void quickSort(std::vector<E> &S, const C &less);
template <typename E, typename C>
void quickSortStep(std::vector<E> &S, int a, int b, const C &less);
void printVector(const std::vector<int> &S);
void bucketSort(std::vector<int> &S)
{
    std::vector<std::list<int>> bucketArray(1000);
    int k;
   while (!S.empty())
       k = S.back();
        S.pop_back();
        bucketArray[k].insert(bucketArray[k].end(), k);
   for (int i = 0; i < 1000; i++)
       while (!bucketArray[i].empty())
        {
```

```
S.push_back(bucketArray[i].front());
            bucketArray[i].pop_front();
        }
    }
}
std::vector<int> randomizeVector(int size)
    std::srand(time(NULL));
    std::vector<int> randVec;
    for (int i = 0; i < size; i++)</pre>
        randVec.push_back(std::rand() % 1000);
    }
    return randVec;
}
int main()
    std::vector<int> quickSortTest = randomizeVector(20);
    std::vector<int> bucketSortTest = randomizeVector(100);
    std::cout << "Unsorted:\n";</pre>
    LowToHigh<int> less;
    printVector(quickSortTest);
    quickSort(quickSortTest, less);
    std::cout << "Sorted: \n";</pre>
    printVector(quickSortTest);
    std::cout << "\n\n\nBucketSort:\n";</pre>
    std::cout << "Unsorted:\n";</pre>
    printVector(bucketSortTest);
    bucketSort(bucketSortTest);
    std::cout << "Sorted:\n";</pre>
    printVector(bucketSortTest);
}
template <typename E, typename C>
void quickSort(std::vector<E> &S, const C &less)
{
    if (S.size() <= 1)
    {
        return;
    quickSortStep(S, 0, S.size() - 1, less);
template <typename E, typename C>
void quickSortStep(std::vector<E> &S, int a, int b, const C &less)
{
    if (a >= b)
                    // 0 or 1 left? done
        return;
    E pivot = S[b]; // select last as pivot
                    // left edge
    int 1 = a;
    int r = b - 1; // right edge
    while (1 \ll r)
```

```
{
       while (1 <= r \&\& !less(pivot, S[1]))
           1++; // scan right till larger
       while (r \ge 1 \&\& !less(S[r], pivot))
           r--; // scan left till smaller
       if (1 < r) // both elements found
           std::swap(S[1], S[r]);
   }
                                     // until indices cross
   std::swap(S[1], S[b]);
                                   // store pivot at l
   quickSortStep(S, a, 1 - 1, less); // recur on both sides
   quickSortStep(S, 1 + 1, b, less);
}
void printVector(const std::vector<int> &S)
   for (int i : S)
   {
       std::cout << i << '\n';
   }
}
```

# Output

## QuickSort

```
Unsorted:
159
638
936
754
215
714
544
339
304
766
311
959
982
47
275
706
998
141
494
651
Sorted:
47
141
159
215
275
304
311
339
494
544
638
651
706
714
754
766
936
959
982
998
```

### **Bucket Sort**

Note: Did file redirection to get output for bucket sort since its too large for screen shot Unsorted: 823

 $\begin{array}{c} 420 \\ 310 \end{array}$ 

 $\begin{array}{c} 595 \\ 338 \end{array}$ 

 $\begin{array}{c} 223 \\ 800 \end{array}$ 

 $\begin{array}{c} 198 \\ 241 \end{array}$ 

 $\begin{array}{c} 323 \\ 583 \end{array}$ 

Sorted:

 $722 \\ 758$