



Installation Guide

v3.17 June 2025

The sensorCAM is an advanced concept foreign to most model railroaders and consequently deals with many unfamiliar issues. It also calls on multiple software applications to address them. The initial software setup for an inexperienced tinkerer is consequently involved and needing perseverance. The Arduino IDE, the ESP32 libraries, the Processing 4 App, the EX-Command Station and EX-rail (if used) combine to create a unique system supporting the sensorCAM's own software. Any prior knowledge of these will vastly expedite the installation.

Outline:

This installation process is divided into 12 steps outlined below. It is recommended that it be treated as a learning exercise and that testing of progress occur after each major step. For example, familiarization with Arduino IDE should be developed before moving to the ESP32 example, and then familiarize with the ESP32- CAM before moving on to the sensorCAM loading.

As the sensorCAM is not for Conductors, and perhaps only advanced Tinkerers, it is anticipated that users will already be familiar with the Arduino IDE and maybe already have toyed with the ESP32-CAM. We have not therefore included much detail on the first few steps but rather referred to existing documentation elsewhere (e.g. Arduino & youtube). Most detail is provided in steps 4 to 8 at this stage.

The chapters of the full manual may be referred to where additional detail is sought. The 12 steps are:

- 1. Check youtube video then acquire ESP32-CAM and MB/FTDI
- 2. install Arduino IDE with the ESP32 libraries (includes a WiFi CAM example)
- 3. Load the CAM with the WiFi example and test.
- 4. Install the *sensorCAM.ino* software and configure.
- 5. Test the basic sensorCAM functions to confirm functional install
- 6. Load Processing 4 app. and sensorCAM.pde code
- 7. Use the Processing 4 app to replace the Arduino Monitor. Further familiarise and test.
- 8. With a fixed camera, create test sensors and test detection with moving targets.
- 9. Setup the CAM viewing the model railroad and test a virtual sensor with moving rolling stock.
- 10. Optimise parameters for best performance.
- 11. Connect CAM to an i2c interface (e.g. PCA9515A or better)
- 12. Depending on system, integrate sensorCAM into Command Station using appropriate code.

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Note: Check version of your CH340 driver in **Device Manager – Ports**. Change if issues arise.



Step 1. ESP-32 CAM

To understand the animal, watch the video at ESP32 CAM - 10 Dollar Camera for IoT Projects - YouTube

Be aware that you need a USB adapter and the ESP32-CAM-MB is preferred as it avoids hazards associated with a "wired" FTDI power where errors can easily result in CAM destruction. Programming is also easier. Acquire a CAM from your favourite source. Also be prepared for defective product so a spare CAM may be worthwhile. I have had 2 faulty ov2640 modules. ESP32-CAM version 1.9 is preferred (has GND/Reset pin) Purchasing ESP32-CAM-MB as a pair (MB & CAM) is safest. Purchasing TWO pairs is insurance.

Step 2. Install the Arduino IDE

If you are not already familiar with this IDE (Integrated Development Environment), rather than go into details that are already covered in great detail on the Arduino web page, just follow the instructions in the following link <u>Arduino IDE Guide</u> and then return here.

Step 2A. Install the IDE ESP32 libraries (including for ESP32-CAM).

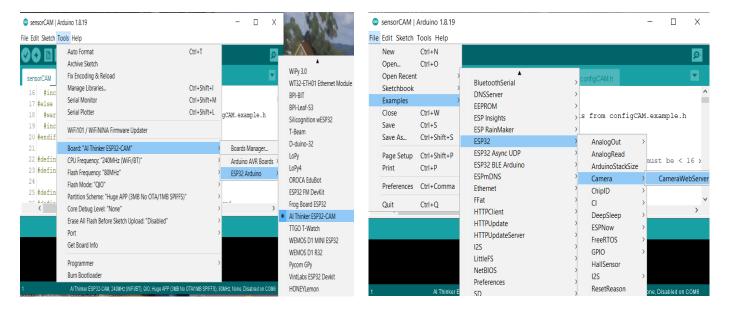
If you are new to ESP32, the board manager for ESP32 must be loaded. This is explained in the video at the **10minute** mark. **Note: WE MUST USE esp32 by Espressif. Select version 2.0.17** & Install, NOT latest **(3.1.x)** Introduction to ESP32 - Getting Started - YouTube OR Installing — Arduino-ESP32 2.0.17 documentation OR follow the instructions on the official Espressif guide. again selecting version 2.0.17 to install.

Step 3. Load and test the ESP32-CAM example

Select the tools - board manager and the AI thinker ESP32 CAM. Then run the example as per youtube at **9:30 minutes** in. Run the ESP32 - camera - webserver example. Note: wifi uses 2.4GHz NOT 5GHz wifi.

ESP32 CAM - 10 Dollar Camera for IoT Projects - YouTube For problems with ESP32 connections refer to If you have an issue uploading to an EX-CSB1 — DCC-EX Model Railroading documentation

Note: With the MB board there is a push button (IOO) that replaces the FTDI programming link. Hold the button in when powering up the CAM to initiate programming mode. With later versions of esp32-CAM the IOO push button on the MB may not be needed. Ensure a Huge Partition Scheme is selected.



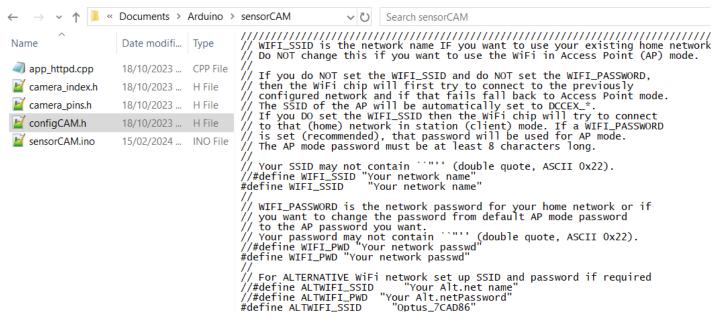
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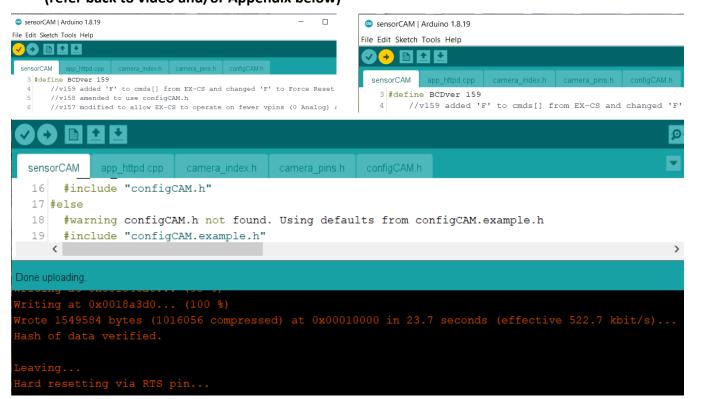
Step4. Install the sensorCAM

- **4.1** Download the software zip to your PC from https://github.com/DCC-EX/EX-SensorCAM (for the latest parser version, rather than "main", select the later "devel" software v3.14 or higher)
- 4.2 Right click the zip and click Extract all. Browse to your Arduino sketches folder e.g. Documents/Arduino
- **4.3** Click Extract, creating new folder e.g. Documents/Arduino/EX-SensorCAM-main
- 4.4 Rename EX-SensorCAM-main to sensorCAM

The essential files for now are shown below. Other files may be used in later install steps.



4.5 Using the configCAM.example.h as a guide, create and edit a configCAM.h to reflect your WiFi network name and password. Then with the correct com port and board selected, compile the sensorCAM.ino sketch. If all is well, load it into the CAM (replacing the ESP32 WiFi example)
Note: It may be necessary to use the MB IOO button (or GPIOO link) to get the CAM into upload mode. (refer back to video and/or Appendix below)



Step 5. Test the basic sensorCAM functions

The sensorCAM has a suite of command codes with which you will need familiarity. Refer to the manual summary Appendix A or <u>Chapter 5</u> (Configuration) for more detailed description. For now, open the Arduino monitor and the initialization procedure should scroll out. It requires that the monitor is set for "115200 baud" and "NewLine" (CR is unacceptable).

After about 15 seconds you can enter the 'w' (wait) command into the monitor and the scrolling should pause. Another command such as 'i00' will give a relevant command response, or Enter alone will resume scrolling tabular output. The sensors still need configuring before they can work. Command 't1' will toggle the scrolling status data ON or OFF.

At this time a NEW CAM will have NO sensors set and is a clean slate needing meaningful configuration data. There may be a default sensor(00) mid field (120,160). If all is well, this would be a good time to familiarize oneself with some commands starting with **k10,50,80** to DEFINE your first sensor, followed by **i10** to read info. on the new sensor S10 coordinates (50,80). Try **a10** to enable sensor 10, quickly followed by **w** to "wait" scrolling of new sensor values. 't1' can be used to toggle ON/OFF the scrolling status data.

```
COM5
100ms; 00:--32--*
                   T45 N1 R2567 A2566 M2 B3
k10.50.80
(k%%, rrr, xxx) setting new coordinates for Sensor 1/0(8) to r=50 x=80
Waiting - 'Enter' to continue
i10
(i%%,$$) Info: Sensor 1/0(8) enabled:0 status:0 false/unoccupied r= 50 x= 80 brightness: A480
Waiting - 'Enter' to continue
a10
(a%%) enAble: sensor 1/0 with fresh reference - bsNo 010
updated Sensor_ref[]
21432mS; 00:--32--* T45 N1 R2567 A2566 M2 B3
                                                10:0058##* Ref 010
 68mS; 00:--32--* T45 N1 R2567 A2572 M2 B3
                                                10:0126##*
100mS; 00:--32--* T45 N1 R2567 A2550 M2 B3
                                                10:0125##*
100mS; 00:--32--* T45 N1 R2567 A2544 M2 B3
                                                 10:0122##*
Autoscroll Show timestamp
                                                                                       ∨ 115200 baud
```

Then try **a11,60,90** to DEFINE *and* ENABLE sensor 11. The '**p1**' position pointer command should now list the new sensors and the "difference" score hopefully under 39 for any stable sensor provided the camera is fixed and pointing at a reasonably lit area.

```
all,60,90
(a%%[,rrr,xxx]) new coordinates. Sensor[1/1] to r:60 x:90
Waiting - 'Enter' to continue
(a%%) enAble: sensor 1/1 with fresh reference - bsNo 011
updated Sensor ref[]
р1
*****
(p$) Position Pointers: TL corners for DEFINED Sensors to bank 1
Bank 0; s[0]: r=120 x=160
Bank 1; s[0]: r=50 x=80 s[1]: r=60 x=90
Waiting - 'Enter' to continue
*****
553836mS; 00:--33--* T45 N1 R2567 A2556 M2 B3 10:o123##* 11:oo63##* Ref 011
 64mS; 00:--33--* T45 N1 R2567 A2557 M2 B3
                                              10:0123##* 11:0144##*
100mS; 00:--32--* T45 N1 R2567 A2557 M2 B3
                                              10:0121##* 11:0140##*
(r%%[,0]) Refresh Reference: for sensor[%%]. (default r = r00 for all) (MUST BE UNOCCUPIED!)
References: enable new Sensor_ref[1/1]; 1st 2 HEX rgb pixels[0-5]: 1F 21 1F 1E 1F 1D
full new ref[bsNo] from current frame only - average ref still to be calculated
116mS; SUS 00:--32--* T45 N1 R2567 A2554 M2 B3 10:o122##* 11:?_33##* Ref 011
 84mS; 00:--32--* T45 N1 R2567 A2556 M2 B3 10:o121##* 11:? 34##*
100mS; 00:--32--* T45 N1 R2567 A2556 M2 B3
                                             10:0120##* 11:--34--*
100mS; 00:--32--* T45 N1 R2567 A2553 M2 B3
                                              10:0121##* 11:--34--*
```

An 'r00' command will take an internal reference photo for ALL sensors (including S10). Follow with 'w'.

```
r00

*******

(r%%[,0]) Refresh Reference: for sensor[%%]. (default r = r00 for all) (MUST BE UNOCCUPIED!)

Ref: r00 refreshes ALL defined sensor references with new Cratios & brightness

240912ms; SUS 00:--33--* T45 N1 R2553 A2555 M2 B3 10:?_33##* 11:--33--* Ref 0120

88ms; 00:--33--* T45 N1 R2553 A2559 M2 B3 10:?_34##* 11:--33--*

100ms; 00:--33--* T45 N1 R2553 A2567 M2 B3 10:--33--* 11:--34--*

100ms; 00:--33--* T45 N1 R2553 A2564 M2 B3 10:--34--* 11:--33--*
```

An **Enter** should resume scrolling with live sensor states and a hand in front of the CAM *may* trip them (depending on lighting etc.). The **w** command will again pause scrolling. To save the new sensor settings in EPROM enter the '**e**' command. You can undefine(erase) a sensor with '**u**', redefine/relocate a sensor with '**a**', inspect/interrogate a sensor with '**i**', even display the digital (hex) values of pixels in sensor frame with '**f**'. Refer to manual chapter 5 for more details on parameters, but do read Section 4.1 (Notation) first.

Note: There are other (easier) ways to position new sensors. The coordinate method is best for "tweaking" positions by small amounts. Step 6 below leads to the preferable visual setting method.

```
COM6
                                                                                                П
                                                                                                      ×
                                                                                                   Send
a11,60,85
(a##,rrr,xxx)setting new coordinates for Sensor[1/1] to r:60 x:85
Waiting for new line
(a##) Activate: sensor 1/1 with fresh reference - bsNo 011
updated Sensor ref[] HEX bytes(0-5)(BGRBGR): 6 b 8 6 b a
i11
*****
(i##,$$) Info: Sensor 1/1(9) enabled:1 status:0 false/unoccupied r= 60 x= 85 brightness A524
Waiting for new line
f11
(f##) Frame: Print fb ref & newest sample for S011
06 0B 08 06 0B 0A 0A 09 08 0A 09 08 offsetBytes 432 bsNo=1/1 -> 06 0B 08 06 0B 0A 0A 09 08
08 0C 10 06 0A 0E 08 09 0C 08 0A 0C offsetBytes 432 bsNo=1/1 -> 08 0C 10 06 0A 0E 08 09 0C
                                                                                               08 0A 0C
                  08 OC OE
                            08 OC 10
                                       offsetBytes 432 bsNo=1/1 -> 08 0E 10
                                                                           06 OD OE
                                                                                     08 OC OE
         06 OD OE
                                                                                               08 OC 10
08 0E 12 08 0C 10 0A 0C 10 0A 0C 10 offsetBytes 432 bsNo=1/1 -> 08 0E 12 08 0C 10 0A 0C 10 0A 0C 10
Waiting for new line
```

Step 6. Load Processing 4

The Arduino monitor is not "visual". The Processing 4 software enables one to see what the CAM sees and permits one to place sensors visually. Close down the Arduino IDE to free up the sensorCAM USB comport.

Download the "processing-4.3-windows-r64.zip" file from https://processing.org

Highlight the zip file and "Extract all" files to a suitable Destination directory (process4 say)

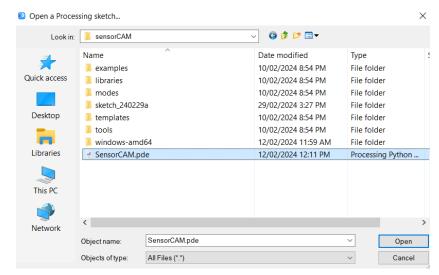
Locate and make a shortcut to the processing-4.3/processing.exe file on the desktop.

Make a sensorCAM folder in process4 & Copy the *sensorCAM.pde* file into a *process4/sensorCAM* directory Click the shortcut thereby opening Processing4

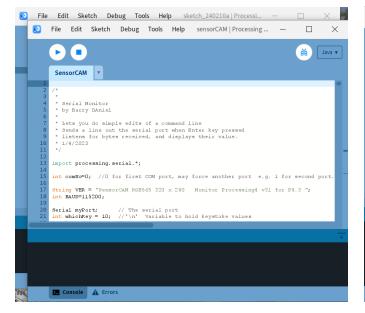
Click the GetStarted box on the Welcome window

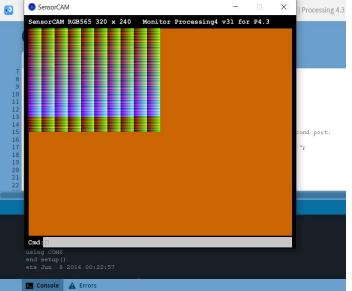
Click file-open, select sensorCAM.pde and open.





Click the (left) circular run button to produce the test pattern shown below

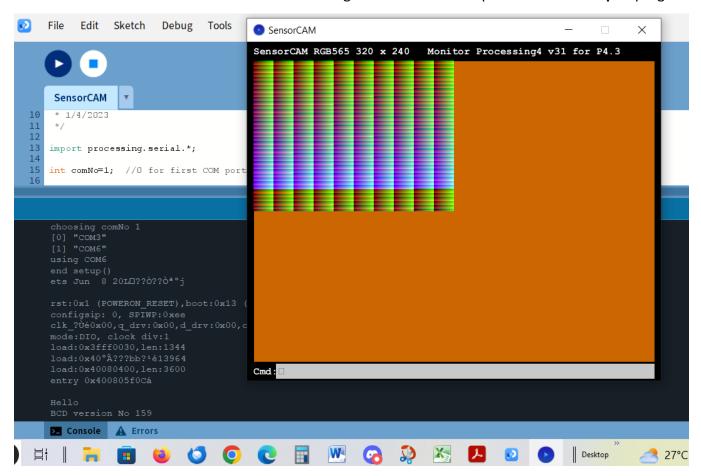




Reposition and resize the Console window and test pattern to look like that below, wide enough to avoid line wrap-around. The Cmd: line space will be the text entry line to be used for the CAM commands previously used with Arduino monitor. The broad black Console space replaces the sensorCAM monitor display and the test pattern window is for image display and sensor positioning.

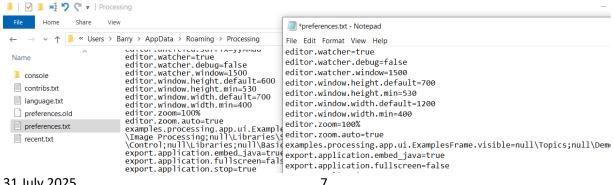
Note the first lines of Console output. Choosing the first [0] COM port is the default. Should you have 2 (or more) COM ports listed, you may have to edit line 15: int comNo=0; to reflect your port the sensorCAM is attached to in the list (e.g. [1] as in image below). (Mac's typically show the port as /dev/cu.usbserial-xx) If the sensorCAM reboots and runs, enter cmd: w Enter or ver Enter which will suspend any scrolling and print the sensorCAM version. Use the scroll bar to view the top/bottom of the Console window. Note that you may have to click the mouse cursor on the Cmd: window before typing commands.

Note the dark blue round icon on the taskbar will bring the image to the front should it vanish behind the Console window. The white round button to the right of "Run" will "Stop" the **sensorCAM.pde** program.



For convenience, locate sensorCAM/sensorCAM.pde and create a shortcut to this file on the desktop.

Optionally, the file Users/[Barry]/AppData/Roaming/Processing/preferences.txt can be edited with a text editor (e.g. notepad) for more convenient startup of sensorCAM.pde. Depending on your screen resolution, for convenience, adjust the window.height.default=700 and window.width.default=1200 as below. This should ensure that the opening Processing 4 window is higher and wide enough to avoid undesirable line-wrapping of scrolling sensor state tabulation. You can adjust these settings later if 700x1200 is not optimum for your screen resolution and sensor count.



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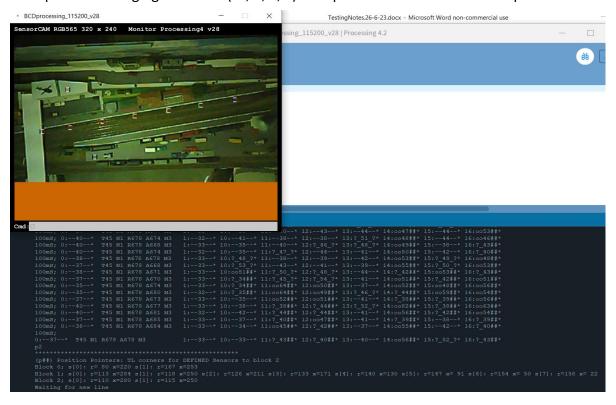
Step 7. Use the Processing 4 App to replace the Arduino monitor.

The processing app. can communicate the same commands to the sensorCAM as used in Step 5 above.

Proceed to verify the sensorCAM commands are generally working as before with Arduino IDE.

New commands can now be explored to see still images from the CAM and to see location of defined sensors as small squares. Enter the command 'Y' at the Cmd: line and wait 15 seconds for a full image to appear. Remember the sensors after rebooting will be those last stored in EPROM, not last defined.

To explore the imaging functions (W, X, Y, Z) in depth refer to the manual Chapter 6.



Step 8. Create test sensors and test detection with moving targets

Create some test sensors using Processing 4 by typing Cmd: **a31** (no Enter!) and following with a click on the image previously obtained as above. The command line will be completed with the cursor coordinates. Follow up with an **Enter** to define a new sensor S31. Verify the new sensor with a '**p3**' command and SEE the new sensor with a new '**Y**' command. Later versions "box" the new sensor automatically.

The sensor squares on the image are colour coded with the b/s number using the standard resistor colour codes (refer manual Appendix E).

Place a coloured object at the sensor position and observe the change in the scrolling tabulation for the sensor. Without the obstruction, after a reference command ('r00'), the difference score should be below 39 and with the obstruction the diff score should rise substantially. If the threshold is set ('t42' say) the sensor will "trip" and indicate occupied confirming successful installation. A moving hand test is an easy quick test to do.

It is advisable to define a "reference" sensor S00 that will NOT be obstructed. Any trips of this sensor will indicate an unwanted change to the environment (e.g. lighting). To define such a sensor use **a00** and a Processing 4 image "click" on a quiet location away from tracks but with "good" mid-range illumination (see Manual section 8.4). S00 is reserved and displayed separately at the left of the scrolling status table.

Step 9. Setup the CAM viewing a railroad and test a virtual sensor with moving rolling stock.

The CAM must be rigidly mounted, in a "convenient" location for testing at this stage. It may be limited by your cabling reach with USB control. Later, with buffered I2C and power, the sensorCAM may be able to be located more optimally.

The manual Chapter 5 covers many points of relevance to getting satisfactory detection. Review this chapter and test topics for clarification. Good familiarity leads to success. Initial tests should be with good contrast between track and rolling stock. Refine parameters later to handle more difficult targets.

Step 10. Optimise parameters for best performance.

Initially by trial & error users will learn the significance of parameters. This is an Alpha release and consequently the default settings may not be best. Refer sensorCAM manual Appendix B.

Step 11. Connect CAM to an i2c interface (e.g. PCA9515A or better)

The quickest and simplest method is to fit a PCA9515A to the ESP32-CAM-MB. Refer to the manual Chapter 3, the pictures in the manual (Figure 7 and Appendix F). Level shifting (3.3V to 5V) for a Mega is the primary function of the PCA9515A. Adjust voltages if not 5V compliant (e.g. ESP32 Command Station). It has 10k pull-up resistors but extra may be needed. If distance is an issue, as the PCA9515A is limited to about 3metres, either an LTC4311A enhancer or a buffered i2c solution will be needed. The manual Ch. 7 & Appendix F describes the PCA9515A used, but the Sparkfun differential Endpoint is also recommended.

Step 12. Depending on system, integrate sensorCAM into Command Station using appropriate code.

The CAM can be connected to a "Control Station" via i2c using appropriate host code (typically C++). It has been successfully interfaced to two different (Arduino Mega) systems but most focus has been on the DCC-EX-Command Station (CS). The sensorCAM can be connected to a CS and interrogated using EXRAIL. If you are wanting to integrate with a CS, we assume you have installed EX-CS previously. If not, refer to the DCC-EX website for details. The following guide assumes you have a working v5.4.x CS in place.

12.1 The EX-SensorCAM repository has an EX-CS directory. These files normally reside with the *CommandStation-EX.ino* beside the other standard CS files. They are a guide to what is needed in the <u>existing</u> files in the *CommandStation-EX*.ino directory. The user generally needs to EDIT existing files rather than copy these. The *CamParser.cpp* and *IO_EXSensorCAM.h* drivers already <u>included</u> in CS v5.4.x should be adequate for a "Production/master" CS installation, so do NOT copy these files from folder EX-CS unless they represent a known recommended upgrade to the integrated functions. It is advisable to make backups of any file you do need to edit in installing sensorCAM (12.2-12.5 below).

```
#define driverVer 305 //b

// v305b fix to 'p' cmd

// v305 less debug & alpha ordered switch

config.example.h

Name

// v305 less debug & alpha ordered switch

// v304 static oldb0; t(##[,%%];

No_EXSensorCAM.h

myAutomation.h.CAMexample.txt

mySetup.h

#define driverVer 305 //b

// v305 less debug & alpha ordered switch

// v304 static oldb0; t(##[,%%];

// v308 zipped with CS 5.2.76 and uploaded to repo (with debug)

// v309 SEND=StringFormatter::send, remove Sp(), add 'q', memcpy( .8) -> .7);

// v301 improved 'f', 'p'&'q' code and driver version calc. Correct bsNo calc.
```

12.2 Edit your CS *config.h* file to include #define SENSORCAM_VPIN 700 and #define CAM SENSORCAM_VPIN+ IF you do NOT want to use vpins 700 to 779 for the sensorCAM virtual sensors, or use multiple sensorCAM's, adjust accordingly. Be careful to not change any other CS *config.h* code from your previous working CS installation. This suits both CS Production (main) version v5.4.0+ and versions v5.5.15+ (devel) versions.

```
// SENSORCAM
Name
                             // ESP32-CAM based video sensors require #define to use appropriate base vpin number.
                             #define SENSORCAM_VPIN 700
CamParser.cpp
                             // To bypass vPin number, define CAM for ex-rail use e.g. AT(CAM 012) for S12 etc.
config.example.h
                             #define CAM SENSORCAM VPIN+
IO_EXSensorCAM.h
                             //#define SENSORCAM2_VPIN 600 //define other CAM's if installed.
myHal.cpp_example.txt
                             //#define CAM2 SENSORCAM2_VPIN+ //for EX-RAIL commands e.g. IFLT(CAM2 020,1)
mySetup.h
                             // For smoother power-up, define a STARTUP DELAY to allow CAM to initialise ref images
                             #define STARTUP DELAY 5000
                                                         // up to 20sec. CS delay
```

12.3 Edit <u>your</u> myAutomation.h to tell CS to include/create a driver for sensorCAM. Add the sensorCAM driver to your myAutomation.h with a HAL(EXSensorCAM, SENSORCAM_VPIN, 80, 0x11) assuming at I2C address 0x11. The *SENSORCAM_VPIN* value (typically 700) has been defined in config.h (step **12.2**)

```
Name

// myAutomation

// CamParser.cpp
//#include "myRoster.h"
//#include "myAliases.h"
//#include "myPoints.h"

//#include "myPoints.h"

myAutomation.h.CAMexample.txt
//HAL(MCP23017, 196, 16, 0X22) //create other IO devices

HAL(EXSensorCAM, SENSORCAM_VPIN, 80, 0x11) //SENSORCAM_VPIN defined in config.h
// HAL(EXSensorCAM, SENSORCAM2_VPIN, 80, 0x12) //SENSORCAM2_VPIN (CAM2) defined
// HAL(EXSensorCAM, SENSORCAM3_VPIN, 80, 0x13) //ditto a third sensorCAM
```

12.4 Now the individual sensor IDs need to be assigned to vPin numbers through the **mySetup.h** file. They can be added in manually later, so we don't have to have all 80 defined now. (Edit &) copy to the CS folder.

```
// assumes 700 is first vpin (e.g. create in myAutomation.h: HAL(EXSensorCAM,700,80,0x11)
Name
                            // the optional SETUP operations below initiate jmri monitoring of sensors for any change of state
CamParser.cpp
                            // Mostly useful during debug of initial system but load CS with MPU & RAM use. Use judiciously
config.example.h
                           I2CManager.setClock(100000);
                                                          //to set i2c bus clock rate (redundant after CS v5.5.24)
                                       id vPin
IO_EXSensorCAM.h
myAutomation.h.CAMexample.txt | SETUP("<Z 100 700 0>");
                                                       // set up for control OUTPUT on vpin #00
                           // start of up to 80 sensors numbered bsNo's 100 to 197 (CAM1: 0/0 to 9/7)
MySetup.h
                           SETUP("<S 100 700 0>");
                                                        // first sensor (S00) (reserved for reference sensor)
                            SETUP("<S 101 701 0>");
                            SETUP("<S 102 702 0>");
                                      as many as you want. You can add later manually with CS native commands
                            // avoid 106 (S06) as reserved for CAM management
                            SETUP("<S 107 707 0>");
                            SETUP("<S 110 708 0>");
                                                        // Note: suggested id is b/s format (~OCT); vpin is DEC.
```

12.5 If you are using the DCC-EX installer keep your revised "myFiles" in the usual place and include them when requested. Otherwise they go in the same directory (CommandStation-EX) as the CommandStation-EX.ino and related files.

With the release of CS Production version v5.4.0, the former sensorCAM myfilter method was made redundant. Versions of CS beyond v5.4.0 all use the CamParser.cpp method and have *IO_EXSensorCAM.h*

CamParser.cpp and **CamParser.h** included by default. These files DO NOT need to be overwritten. Unless you wish to (were advised to) use the latest "bleeding edge" devel versions offered, proceed to step 12.6.

- **12.6** Once the changes have been put in place, the *CommandStation-EX.ino* file will have to be recompiled and loaded into the CS (Mega?) using the Arduino IDE, to invoke the changes. Refer to the sensorCAM manual Appendix G for details on using the CS monitor to replace the sensorCAM USB monitor. Initially it would be helpful to maintain a USB monitor on the sensorCAM to catch and verify activity. Note that there are some differences in the capabilities and format of displays between CAM USB monitor and CS. No visual imagery can be obtained via CS (except webcam) once the USB is disconnected. The <u>CAM MUST be flashing</u> to respond correctly to most "Native" CS <N> sensorCAM commands.
- **12.7** After up-loading to the Command Station, open the Arduino Monitor (at 115200 baud) to see the CS "console". If the sensorCAM i2c is connected and the CAM <u>running (flashing)</u>, the user's <Nw> CS command should issue the CAM wait command (stops flashing) and another <Nw> should resume. Note it can be helpful to have 2 instances of the IDE, so you can separately monitor CS and CAM on two USB ports. The CS installer also has a monitor that can interface to the CS. Try the Processing4 monitor on the CAM.

```
<* License GPLv3 fsf.org (c) dcc-ex.com *>
<* I2C clock speed set to 100000 Hz *>
<* I2C Device found at 0x11, ?? *>
<* I2C Device found at 0x65, ?? *>
<* EX-IOExpander device found, I2C:0x65, Version v0.0.23 *>
<* EX-SensorCAM device found, I2C:0x11, Version v0.3.0 *>
<* MCP23017 I2C:0x20 Device not detected *>
<* MCP23017 I2C:0x21 Device not detected *>
<* Found PORTB pin 13 *>
<* Pin 55 Max 1497mA (501) *>
<* Found PORTB pin 12 *>
<* Pin 54 Max 1497mA (501) *>
<* Timer 2 A=1 B=6 *>
<= A MAIN>
<* EX-SensorCAM device found, I2C:0x11,CAM Version v0.3.18 vpins 700-779 *>
<* IO EXSensorCAM driver v0.3.6 vpin: 700</pre>
```

<u>With CAM flashing</u>, try <N m>, <N i 11> and <N t 46> to confirm functionality, then <NM> for current min/max settings. Note <N t 0> command returns the LAST value of threshold. Repeat just to confirm changes, if necessary, or just use <NM>. Cmd <Nv> will show the Vpin usage and version of sensorCAM.

```
<* CamParser: 700 M 0 9999 *>
<* (m$[,##]) Min/max: $ frames min2flip (trip) 2, maxSensors 033, minSensors 010, nLED 1, threshold 42, TWOIMAGE_MAXBS 030 *>
<* CamParser: 700 I 11 9999 *>
<* (i\hat{1},\hat{5}) Info: Sensor 011(9) enabled:1 status:0 row=22 x=107 Twin=00 pvtThreshold=255 A~1872 *>
<* CamParser: 700 T 46 9999 *>
<* (t[##[,\hat{8}]]) Threshold:42 sensor S00:-33--* 10:--33--* 11:--33--* 13:--33--* 14:--34--* 15:--33--* 16:--32--* 17:--33--* 20:-
<* CamParser: 700 M 0 9999 *>
<* (m\hat{5},\hat{7}) Min/max: $ frames min2flip (trip) 2, maxSensors 033, minSensors 010, nLED 1, threshold 46, TWOIMAGE_MAXBS 030 *>
<* CamParser: 700 ^ 0 9999 *>
<* CamParser: 700 ^ 0 9999 *>
<* EX-SensorCAM device found, I2C:0x11,CAM Version v0.3.18 vpins 700-779 *>
<* IO_EXSensorCAM driver v0.3.6 vpin: 700 *>
```

- 12.8 Powering up the CS and CAM(s) can be problematical. The bootup interactions are affected by the following:

 a) ALL devices on an i2c bus should be powered for i2c communications to be reliable.
 - b) Full sensorCAM boot-up calls MyWire.begin() which FAILS if a) is incomplete.
 - c) CS bootup executes driver EXSensorCAM::create(); which FAILS if b) is unsuccessful.

To avoid a race between b) and c) the CS has a STARTUP_DELAY 5000 (5sec.) to allow b) time to boot. Rebooting a sensorCAM AFTER 5 seconds (b) can break the connection the CS had established, and so it may need to be followed by a reboot of CS (c).

Opening an Arduino IDE monitor on the CS OR sensorCAM (or uploading software) can cause a reboot of the respective microprocessor, so the above issue needs to be appreciated and catered for, possibly with a following CS or CAM reboot. It is a common issue with all "smart" peripherals (e.g. EX-IOExpander).

12.9 To use EX-RAIL, refer to the EX documentation regarding general sensor usage.

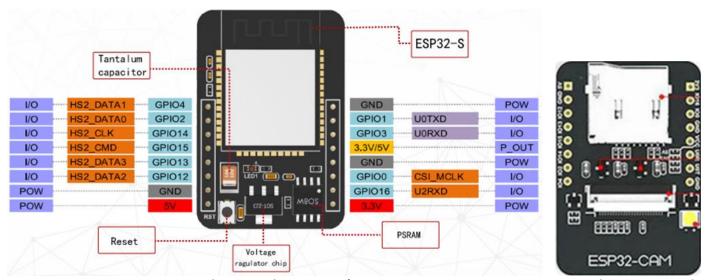
Refer to the sensorCAM manual Appendix H for further tips regarding sensorCAM with EXRAIL.

Note: As there are up to 80 sensors or banks of sensors, the #define CAM .. in step 12.2 above helps. The vPin management can be simplified by using the substitution for vPin of (CAM 0%%) which automatically calculates the vPin for sensor S%%. For example, AT(CAM 010) will wait for S10 to trip.

- **12.10** To manage MULTIPLE sensorCAMs, it is advisable to follow a convention to avoid errors, as follows:
 - a) Choose a sequential address range (e.g. 0x11,0x12,0x13,0x14) for CAM1 CAM2 .. CAM4 respectively, and preferably a simple sequential base_vPin series (e.g. 500,600,700 say). Then using Arduino IDE...
- b) For each CAM# in turn, open sensorCAM.ino & edit configCAM.h (e.g. #define I2C_DEV_ADDR 0x12) AND edit sensorCAM.ino #define BCDver 315 (e.g. 315 to 12315). THEN File>SaveAs sensorCAM315.12 Upload to CAM# (CAM2). This saves distinct identifiable versions for each CAM#. (works for 0x11-19 only) This fudge makes management of multiple sensorCAMs less error prone ('v' will show version as 12.3.15).
- c) In CS myAutomation.h create sequential drivers for CAM,CAM2, .. (starting with CAM 0x11) (e.g. then HAL(EXSensorCAM, SENSORCAM2_VPIN, 80, 0x12); if needed, repeat for 0x13 & 14.
- d) In CS config.h, define CAM2, CAM3 & CAM4 as for CAM in config.h (e.g. #define SENSORCAM2_VPIN 600 #define CAM2 SENSORCAM2_VPIN+
- e) edit CS **MySetup.h** to cover all required sensors in each CAM. e.g. for CAM2 (2bs from base vpin 600) $for(uint16_t b=1; b<=4;b++) for(uint16_t s=0;s<8;s++) Sensor::create(200+b*10+s,600+b*8+s,1);$
- f) Once loaded and booted, make use of the CamParser switch-cam commands by adding an [optional] cam # to bs numbers (e.g. <N> <Ni 112> <Np 201> <NV 300> <NC vpin>. <N> shows current CAM (vPin).
- g) In EXRAIL scripts, select CAM# by using ID format (CAM# 0%%) e.g. AT(CAM2 012) for sensor S(2)12.

APPENDIX

ESP32-CAM pinout reference (CAM version v1.6)



N.B. CAM v1.6 has 4x jumpers (cam side) near UOR/UOT pins & CAM v1.9 has 6x jumpers (including RST)

In board <u>version v1.9</u>, the "GND" pin adjacent GPIO1/U0T is used for RESET (GND/R) to ESP32-CAM and <u>MUST NOT be tied to GND</u> or CAM will remain in RESET mode. CHIP version shows at start of upload, e.g.

```
esptool.py v4.5.1
Serial port COM5
Connecting....
Chip is ESP32-DOWD-V3 (revision v3.1)
Features: WiFi, BT, Dual Core, 240MHz, VRef calibration in efuse, Coding Scheme None
Crystal is 40MHz
MAC: 3c:8a:1f:ae:44:68
```

The esp32-CAM-MB obtained with extra headers uses an 8pin CH340N IC unlike the 16 pin package used on the "regular" MB devices (micro-B). The wider MB (Type C) also has an issue in that it does NOT have a reset pin because the RST/GND socket is PERMANENTLY connected to GND which will hold CAM v1.9 in permanent Reset.





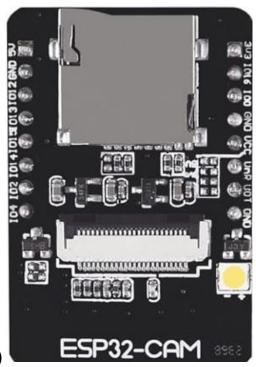
USB Type C:

Newer **USB Type micro-B**:

So – without butchery, can only use the v1.6 CAM's on this board 3, and even then will have to hold the IOO button in (grounding it) on reset until upload is progressing. As a workaround for v1.9, it may be possible to slice off this MB GND socket completely. View the Camera side of the ESP32-CAM to distinguish the boards.

<u>Identification:</u> ESP32-CAM v1.6 has 4x jumpers beside UOR/UOT pins and v1.9 has 6x jumpers (inc. Reset).

Using v1.6 with no RTS/DTR reset, users will have to boot up holding IO0 button in to get into programming mode.





V1.6 (NO RST)

V1.9 (RST)

FREENOVE ESP32-WROVER-CAM or ESP32-WROVER-DEV boards are an acceptable single board substitute for the ESP32-CAM-MB combo. Both use the ov2640 camera. Version 316 of sensorCAM has incorporated minor adjustments to cater for the WROVER pinout differences. The WROVER may be about twice the cost of ESP32-CAM-MB (without tarrifs), but, if you have one, it just may be better quality.

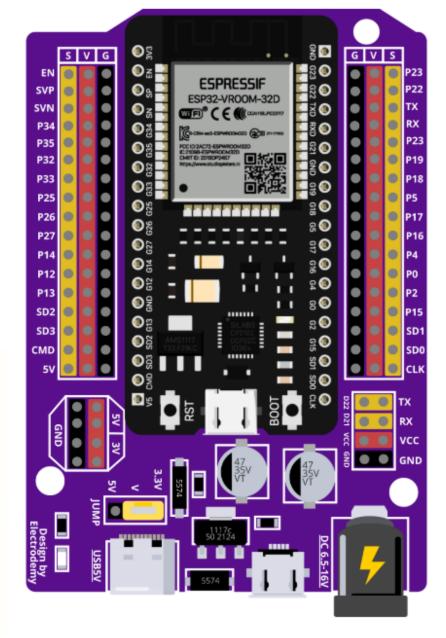
The WROVER has many more pins than the CAM-MB and may be repurposed without the CAM, BUT with the ov2640 CAM module there is really only one extra pin (GPIO32) free.

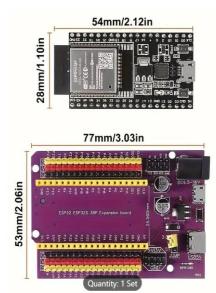
The FLASH LED is missing, but the on-board blue LED has an output pin GPIO2 instead of GPIO4. SensorCAM v316 flashes the blue LED. There is no fitted external aerial socket.

To use sensorCAM(v316) with the WROVER:

- 1. Add #define CAMERA_MODEL_WROVER_KIT to the end of configCAM.h
- 2. Before compiling, select board 'ESP32 Wrover Module' (and 'huge/No OTA' partition) (still using Board Manager installed Espressif 2.0.17)
- 3. Compile and upload sensorCAM.ino (v316) as per ESP32-CAM.
- 4. If needing the "programmable LED" (pLED), connect a high efficiency LED between 3.3V (NOT 5V) and GPIO14 via a 470R resistor as for ESP32-CAM-MB
- 5. Wire the 5V power and i2c SDA & SCL to matching pins (13&15) as for ESP32-CAM-MB.







Notes to get properly included above:

- 1. Go for HAL in my Automation. Can eliminate myHal.cpp provided setClock is used appropriately. Version 5.5.30+ has 100k built into driver, but has Prod? Make sure latest CS has latest drivers for CAM. This manual (3.17) doesn't seem to mention setClock. It presumably is in the github file examples.
- 2. Check out if the #define SNSORCAM_VPIN and #define CAM SENSORCAM_VPIN+ work in myAutomation
- 3. Check that the driver gets SENSORCAM_VPIN definition if not in config.h