

SENG 201 Data and Game Structures

Lab Assignment 6

In this exercise you will implement a Binary Search Tree assuming you have the basic understanding of tree data structures and binary search trees.

PART 1: Implementing Binary Search Tree

- 1. Create a **generic** "Node" class for the binary search tree holding **Comparable** items. Each node should have a value, a left child, and a right child.
- Create a generic "BinarySearchTree" class to represent the binary search tree holding Comparable items. Include methods for inserting a node (insert) and searching for a value (search).

PART 2: Implement Insert Operation

Implement the <u>iterative</u> "insert" method in the "BinarySearchTree" class that takes a generic value and inserts a new node with the value into the tree while <u>maintaining the binary search tree</u> <u>properties</u>. If the value already exists in the tree, you don't have to do anything.

In your main method, create a binary search tree object for **Integers** and test your **insert** method by inserting the following into the tree:

10 5 15 3 7 12 18

PART 3: Implement Search Operation

Implement the <u>recursive</u> "search" method in the "BinarySearchTree" class that searches for a value in the tree. Return True if the value is found, otherwise return False. You can create an additional private helper method.

Test your **search** method by searching some integers on the tree and check if the method is working correctly.



PART 4: Implement Count Nodes

Implement the "int countNodes" method for the "BinarySearchTree", which returns the total number of nodes on the tree. You can add an additional private helper method.

PART 5: Implement Check If Binary Tree

Implement the "boolean checkBST" method for the "BinarySearchTree", which takes a Binary Search Tree and returns true if the tree satisfies the Binary Search Tree properties, false otherwise.

You should submit one zip file name as "YourNameSurname_Lab6.zip" and it should contain the java files you created (Node.java, BinarySearchTree.java and Main.java for the tests)