# Vectors

#### Definition

A vector is an ordered collection of n numbers

#### Definition

Let us consider vector  $\underline{u} \in \mathbb{R}^n$ . The *i*-th component of vector

$$\underline{u} = \begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix}$$

is  $u_i$ 

#### Definition

Let us consider vectors  $\underline{u} \in \mathbb{R}^n$  and  $\underline{v} \in \mathbb{R}^n$ . Vector  $\underline{w} \in \mathbb{R}^n$  is a sum of  $\underline{u}$  and  $\underline{v}, \underline{w} = \underline{u} + \underline{v}$ , if  $w_i = u_i + v_i$  for all  $i = 1, \dots, n$ 

#### Definition

- 1. Vectors  $\underline{u} \in \mathbb{R}^n$  and  $\underline{v} \in \mathbb{R}^n$  are equal, if  $u_i = v_i$  for all  $i = 1, \dots, n$
- 2. A scalar is just another name for real number
- 3. Let us consider a scalar  $\alpha \in \mathbb{R}$  and vector  $\underline{u} \in \mathbb{R}^n$ . A product of  $\alpha$  and  $\underline{u}$  is defined as:

$$\alpha \underline{u} = \alpha \cdot \begin{pmatrix} u_1 \\ \vdots \\ v_n \end{pmatrix} = \begin{pmatrix} \alpha \cdot u_1 \\ \vdots \\ \alpha \cdot v_n \end{pmatrix}$$

#### Definition

Let us consider scalars  $\alpha$  and  $\beta$ , and vectors  $\underline{u} \in \mathbb{R}^n$  and  $\underline{v} \in \mathbb{R}^n$ . A sum of  $\alpha \cdot \underline{u} + \beta \cdot \underline{v}$  is called a linear combination of vectors  $\underline{u}$  and  $\underline{v}$ .

#### Definition

Vector  $\underline{u} \in \mathbb{R}^n$  is called a zero vector if all  $u_i = 0, i = 1, ..., n$ . The zero vector is often written as  $0 \in \mathbb{R}^n$ 

# 1.1 Graphic representation of vectors and vector operations

### 1.2 Dot Product (Scalar product)

#### Definition

Let us consider two vectors  $\underline{u} \in \mathbb{R}^n$  and  $\underline{v} \in \mathbb{R}^n$ . The dot (or scalar) product of vectors  $\underline{u}$  and  $\underline{v}$  is defined as

$$\langle \underline{u}, \underline{v} \rangle = u_1 v_1 + u_2 v_2 + \dots + u_n v_n = \sum_{i=1}^n u_i v_i$$

## 1.3 Properties of dot product

#### Definition

The length of vector  $\underline{u} \in \mathbb{R}^n$ ,  $\|\underline{u}\|$ , is defined as  $\|\underline{u}\| = \sqrt{\langle \underline{u}, \underline{u} \rangle}$ . Sometimes it is also called the Euclidian norm of  $\underline{u}$ .

#### Definition

A vector with length equal to 1 is called a unit vector

## Matrices

## 2.1 Matrix Operations

#### Definition

Let us consider matrices  $A \in \mathbb{R}^{n,m}$  and  $B \in \mathbb{R}^{n,m}$  where n = rows, m = columns. Matrix  $C \in \mathbb{R}^{n,m}$  is a sum of A and B, C = A + B, if  $C_{ij} = A_{ij} + B_{ij}$  for all  $i = 1, \ldots, n, j = 1, \ldots, m$ 

#### Definition

A product of a scalar  $\alpha$  and a matrix  $A \in \mathbb{R}^{n,m}$  is defined as  $(\alpha A)_{ij} = \alpha \cdot A_{ij}$ ,  $\forall i = 1, \dots, n; j = 1, \dots, m$ .

## 2.2 Matrix - Matrix multiplication

#### Definition

Let us consider matrix  $A \in \mathbb{R}^{n,m}$  and  $A \in \mathbb{R}^{m,l}$ . Then  $C = A \cdot B$  is an n by l matrix,  $C \in \mathbb{R}^{n,l}$  such that

$$C_{ij} = \sum_{k=1}^{n} a_{ik} b_{kj}$$

## 2.3 Linear system of equations

#### 2.4 Inverse Matrix

#### Definition

Let us consider a matrix  $A \in \mathbb{R}^{n,n}$  (square matrix). Matrix  $B \in \mathbb{R}^{n,n}$  is called an inverse of A, if

$$A \cdot B = I$$
 AND  $B \cdot A = I$ 

(Both conditions are vital)

## 2.5 Special Matrices

### 2.6 Elementary Transition Matrices

#### Definition

We can define the elementary transition matrix  $I_{pq} \in \mathbb{R}^{n,n}$ 

$$(I_{pq}) = \begin{cases} 1 & i = p, q = j \\ 0 & \text{otherwise} \end{cases}$$

If we take a matrix  $A \in \mathbb{R}^{n,n}$  then when calculating  $I_{pq}$  we take row q of A, put it into row p, replace everything else with 0.

We can also define:

$$E_{pq}(l) = I + l \cdot I_{pq}, l \in \mathbb{R} - \text{scalar}$$
 
$$E_{pq}(l) \cdot A = (I + lI_{pq}) \cdot A = A + l \cdot I_{pq}A$$

We take row q of A, multiply it by l, add it to row p of A

$$E_{pq}^{-1}(l) = E_{pq}(-l)$$

# Gaussian Elimination

#### Definition

Permutation matrix P is an identity matrix with rows in any order.

### 3.1 Matrix Transposition

#### Definition

Let us consider matrix  $A \in \mathbb{R}^{m,n}$ . Matrix  $B \in \mathbb{R}^{n,m}$  is called the transpose of A if  $(B)_{ij} = (A)_{ji}, i = 1 \dots n, j = 1 \dots n$ 

#### Definition

Matrix A is called symmetric if  $A^t=A.$  Matrix A should be a square matrix,  $A\in\mathbb{R}^{n,n}$ 

e.g. 
$$A = \begin{pmatrix} 0 & 3 \\ 3 & 4 \end{pmatrix} \rightarrow A^T = \begin{pmatrix} 0 & 3 \\ 3 & 4 \end{pmatrix} \Rightarrow A^T = A$$
  
e.g.  $A = I \in \mathbb{R}^{n,n} \rightarrow I^T = I$ 

# Vector Spaces

#### Definition

A vector space V is a set of objects, such that any two objects can be added together, any object can be multiplied by a scalar.

If two objects belong to the vector space, then their sum also belongs to the vector space.

If an object belongs to V, then the product of any scalar with this object belongs to V and the following properties are satisfied:

- 1.  $\forall \underline{u}, \underline{v}, \underline{w} \in V$ ;  $(\underline{u} + \underline{v}) + \underline{w} = \underline{u} + (\underline{v} + \underline{w})$
- 2.  $\forall \underline{u}, \underline{v} \in V; \underline{u} + \underline{v} = \underline{v} + \underline{u}$
- 3. There exists unique elements  $\underline{0} \in V$ , such that  $\forall \underline{u} \in V$ ;  $\underline{u} + \underline{0} = \underline{0} + \underline{u} = \underline{u}$
- 4. For any  $\underline{u} \in V, \exists ! (-\underline{u}) \in V$ , such that  $\underline{u} + (-\underline{u}) = \underline{0}$
- 5.  $\forall \underline{u}, \underline{v} \in V; \forall \alpha \in \mathbb{R}; \ \alpha(\underline{u} + \underline{v}) = \alpha \underline{u} + \alpha \underline{v}$
- 6.  $\forall \underline{u} \in V; \forall \alpha, \beta \in \mathbb{R}; (\alpha + \beta)\underline{u} = \alpha\underline{u} + \beta\underline{u}$
- 7.  $\forall \underline{u} \in V; \forall \alpha, \beta \in \mathbb{R}; (\alpha \beta) \underline{u} = \alpha(\beta \underline{u})$
- 8.  $\forall \underline{u} \in V$ ;  $1 \cdot \underline{u} = \underline{u}$  (1 is a scalar here)

## 4.1 Subspace of the vector space

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#### Definition

A subspace W of the vector space V, is a set of vectors in V, such that:

- 1. If  $\underline{u}, \underline{v} \in W$  then  $\underline{u} + \underline{v} \in W$
- 2. If  $\alpha \in \mathbb{R}$ ,  $\underline{u} \in W$  then  $\alpha \underline{u} \in W$

#### Definition

Let us consider a set of vectors  $\{\underline{u}_1, \dots, \underline{u}_n\}$ . The span of vectors  $\{\underline{u}_1, \dots, \underline{u}_n\}$  is defined as

$$S = \operatorname{span}\{\underline{u}_1, \dots, \underline{u}_n\} = \{\alpha_1 \underline{u}_1 + \dots + \alpha_n \underline{u}_n \mid \forall \alpha_1 \dots \alpha_n \in \mathbb{R}\}$$

## 4.2 Linear Independence

#### Definition

Let us consider vector space V and  $\underline{v}_1, \ldots, \underline{v}_n \in V$ .  $\underline{v}_1, \ldots, \underline{v}_n$  are linearly dependent if there exists scalars  $\alpha_1, \ldots, \alpha_n$  not all equal to zero, such that  $\alpha_1 \underline{v}_1 + \cdots + \alpha_n \underline{v}_n = \underline{0}$ 

If no such scalars exist, the vectors  $\underline{v}_1, \dots, \underline{v}_n$  are linearly independent.

#### Definition

Vectors  $\underline{v}_1, \dots, \underline{v}_n \in V$  are linearly independent if the following is true:

$$\alpha_1 \underline{v}_1 + \dots + \alpha_n \underline{v}_n = 0 \Rightarrow \text{ all } \alpha_i = 0, i = 1, \dots, n$$

#### Definition

If vector space v is generated by  $\{\underline{v}_1,\ldots,\underline{v}_n\}$  (in other words,  $V=\operatorname{span}\{\underline{v}_1,\ldots,\underline{v}_n\}$ ) and  $\underline{v}_1,\ldots,\underline{v}_n$  are linearly independent, then  $\{\underline{v}_1,\ldots,\underline{v}_n\}$  is called basis of V

#### Definition

Let us consider vector space V and vectors  $\underline{v}_1, \ldots, \underline{v}_n$  that form a basis of V. If vector  $\underline{x} \in V$  can be written as  $\underline{x} = x_1\underline{v}_1 + \cdots + x_n\underline{v}_n$  then  $(x_1, \ldots, x_n)$  are called the coordinates of  $\underline{x}$  with respect to basis  $\{v_1, \ldots, v_n\}$ 

### 4.3 Rank of matrix

#### Definition

The row rank of matrix A is a maximum number of linearly independent rows of matrix A.

#### Definition

The column rank of matrix A is a maximum number of linearly independent columns of matrix A.

#### Definition

Two subspaces U and W of vector space V are orthogonal, if  $\forall \underline{u} \in U$  and  $\forall \underline{w} \in W$ , we have  $\langle \underline{u}, \underline{w} \rangle = 0$ 

#### Definition

Orthogonal complement of subspace M of vector space V contains every vector orthogonal to M. This subspace is usually denoted by  $M^{\perp}$ 

# Linear Mapping

#### Definition

Let us consider 2 vector spaces V and W. A function  $\mathcal{L}:V\to W$  is called a linear mapping, if:

- 1. For any  $\underline{v} \in V$  and  $\underline{v}' \in V$ ,  $\mathcal{L}(\underline{v} + \underline{v}') = \mathcal{L}(\underline{v}) + \mathcal{L}(\underline{v}')$
- 2. For any  $\underline{v} \in V$  and any scalar  $\alpha$ ,  $\mathcal{L}(\alpha \underline{v}) = \alpha \cdot \mathcal{L}(\underline{v})$

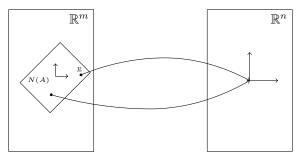
#### Definition

The span of columns of matrix  $A \in \mathbb{R}^{n,m}$  is called a column space of A, denoted by C(A), where  $C(A) \subset R^n$ .

#### Definition

Let us consider matrix  $A \in \mathbb{R}^{n,m}, A: \mathbb{R}^m \to \mathbb{R}^n$ . The null space of A is defined as

$$N(A) = \{ \underline{v} \in \mathbb{R}^m \mid A\underline{v} = \underline{0} \}, N(A) \subset \mathbb{R}^m$$



#### Definition

The row space of matrix  $A \in R^{n,m}$  is a span of rows of A. Clearly,  $R(A) = C(A^T)$  and  $R(A) \subset \mathbb{R}^m$ .

#### Definition

The left nullspace of A is defined as  $N(A^T)$ .  $N(A^T) \subset \mathbb{R}^n$ .

# 5.1 Orthogonal Basis and Gram-Schmidt process

#### Definition

Vectors  $\underline{q}_1,\dots,\underline{q}_m$  are orthogonal if:

$$\langle \underline{q}_i, \underline{q}_j \rangle = \underline{q}_i^T \underline{q}_j = 0$$
 if  $i \neq j$ 

#### Definition

Vectors  $\underline{q}_1,\dots,\underline{q}_m$  are orthonormal if:

$$\langle \underline{q}_i,\underline{q}_j\rangle = \underline{q}_i^T\underline{q}_j = \begin{cases} 0 & \text{if } i \neq j \\ 1 & \text{if } i = j \end{cases}$$

#### Definition

A square matrix is called orthogonal (if its columns are orthonormal vectors) if  $Q^TQ=I$ . In this case, since it is a square matrix,  $QQ^T=I$ 

## 5.2 Gram-Schmidt process

## 5.3 Projection onto subspace

# Determinant

- 6.1 Compute the determinant
- 6.2 Cramer's Rule
- **6.3** Inverse of A

# Linear Mappings

### Definition

A mapping  $L: \mathbb{R}^m \to \mathbb{R}^n$  is said to be a linear mapping if for any  $\underline{u}, \underline{v} \in \mathbb{R}^n$  and any scalar  $\alpha$ 

$$L(\underline{u} + \underline{v}) = L(\underline{u}) + L(\underline{v})$$
$$L(\alpha \underline{u}) = \alpha L(\underline{u})$$

for any matrix  $A \in \mathbb{R}^{m,n}$  we can associate with it a linear mapping  $L_A$  as

$$\forall \underline{u} \in \mathbb{R}^m \quad L_A(\underline{u}) = A\underline{u}$$

In principle, any linear mapping is completely defined by its values on the basis vectors