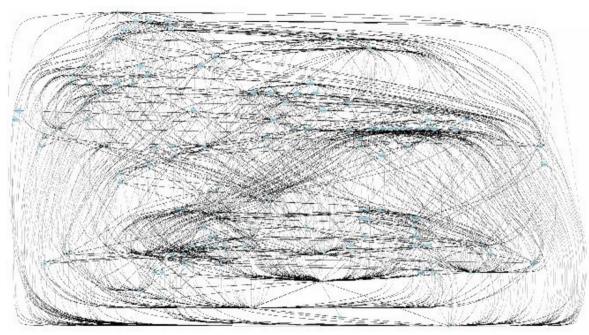
CODE COMPLEXITY

Gaetano Mondelli mondelli.gaetano@gmail.com





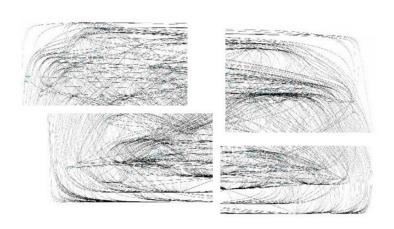
Courtesy The Daily WTF



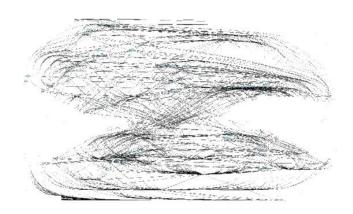
A 2002 study by America's National Institute of Standards (NIST), a government research body, found that **software errors cost the American economy \$59.5 billion annually**. Worldwide, it would be safe to multiply this figure by a factor of two. So who is to blame for such systematic incompetence?

BREAK DOWN THE COMPLEXITY

Splitting the problem into **SMALLER PARTS**



Reduce the number of EDGES



APPROACH THE COMPLEXITY - CQS

Asking a question should not change the answer

Bertrand Meyer, 1980

COMMAND QUERY SEPARATION

Separation of functions that WRITE and functions that READ

Functions that write are called COMMAND and must not return a value

Functions that read are called QUERY and must not change the state of the system (no side-effects)



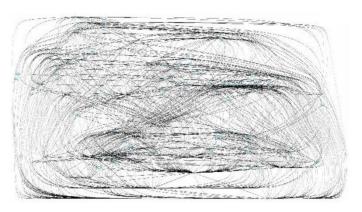
CQS - BREAK DOWN COMPLEXITY



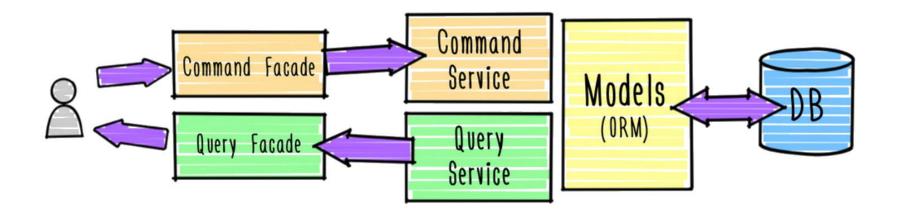
```
int globalValue = 0;
int rq(int x)
{
   globalValue++;
   return x + globalValue
}
int rt(int x)
{
   return x + 1;
}
```

Referential transparency

$$rt(x) = rt(y), x == y$$



Courtesy The Daily WTF

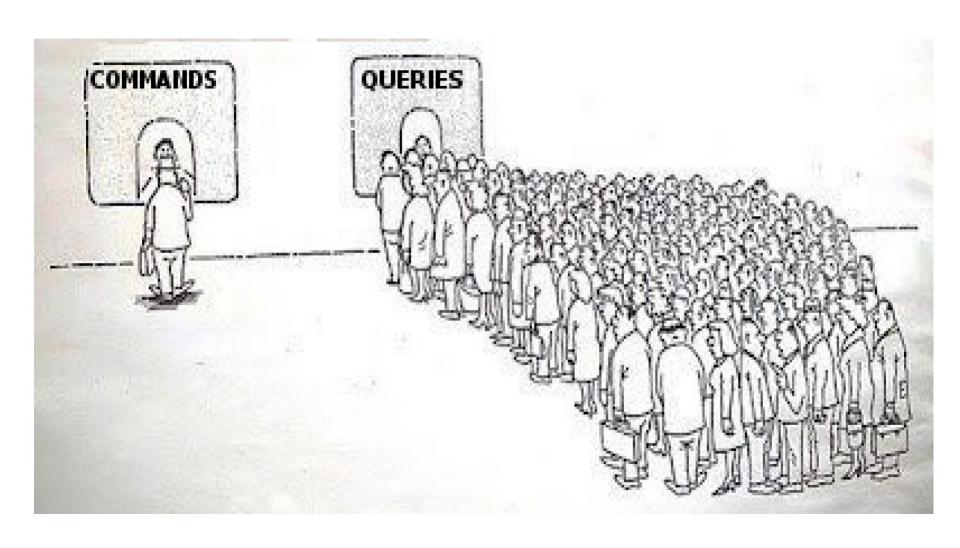


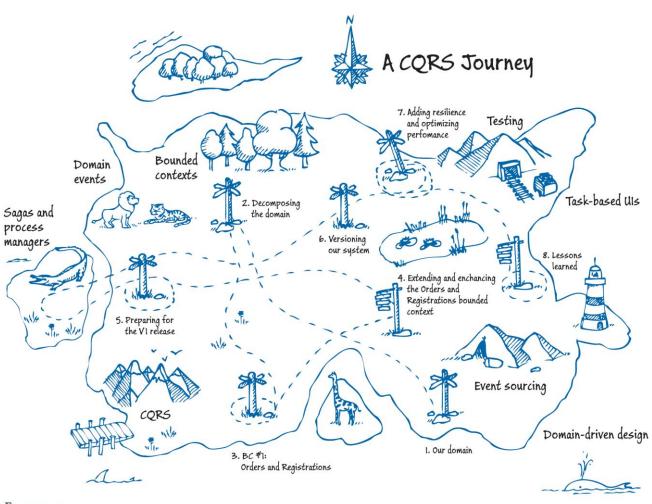
CQRS - COMMAND QUERY RESPONSIBILITY SEGREGRATION

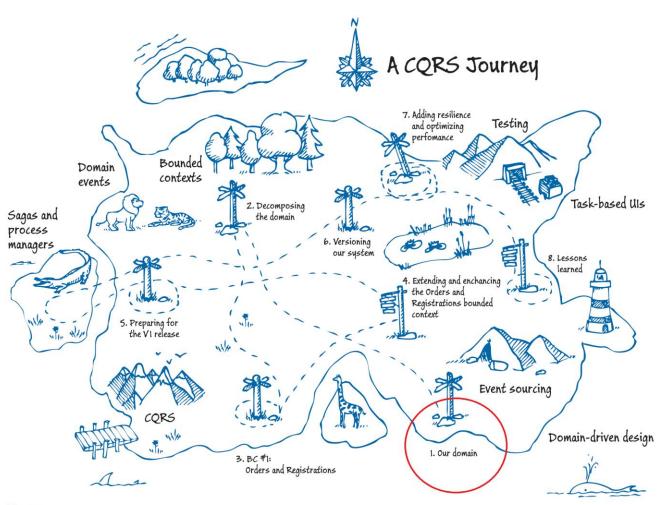


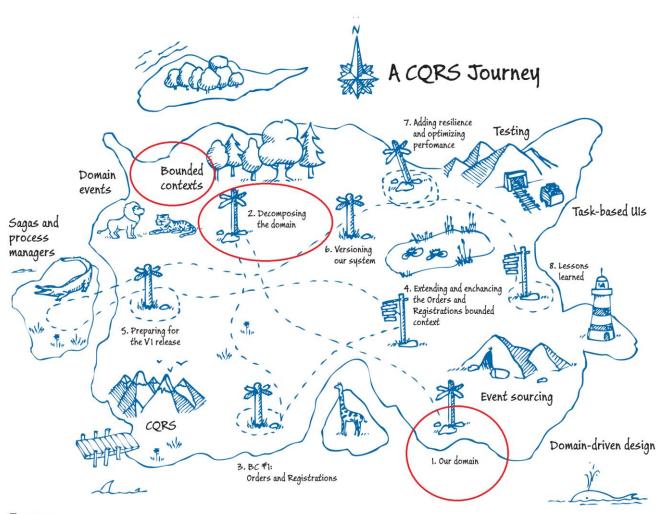
CQRS is simply the creation of two objects where previously there was only one

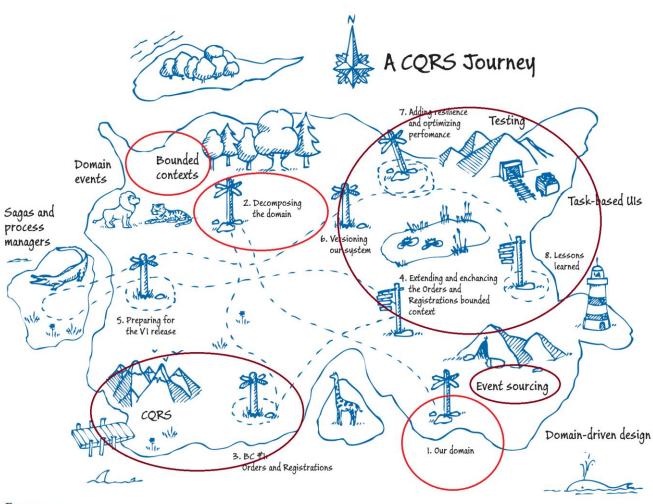
Greg Young

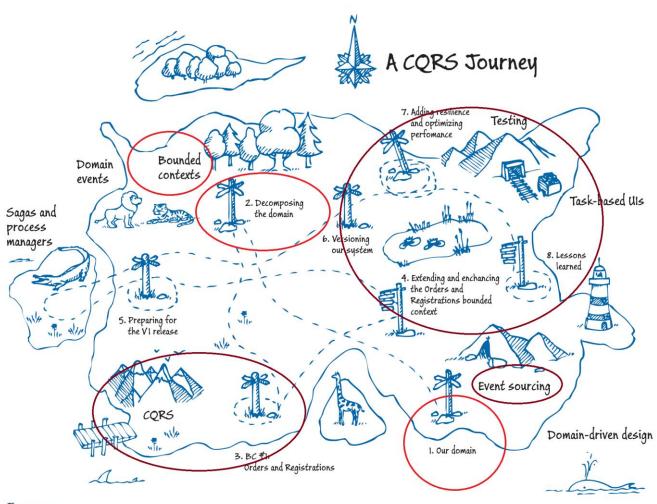




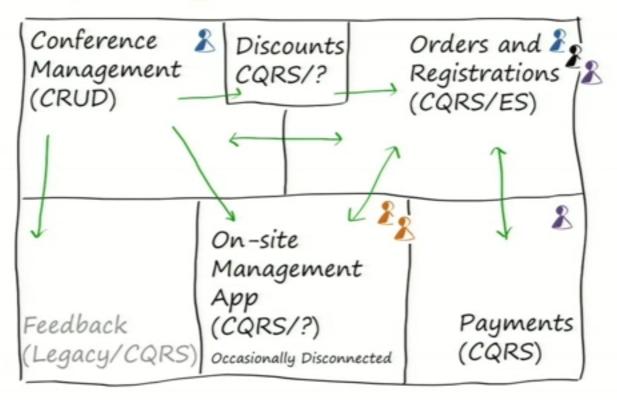




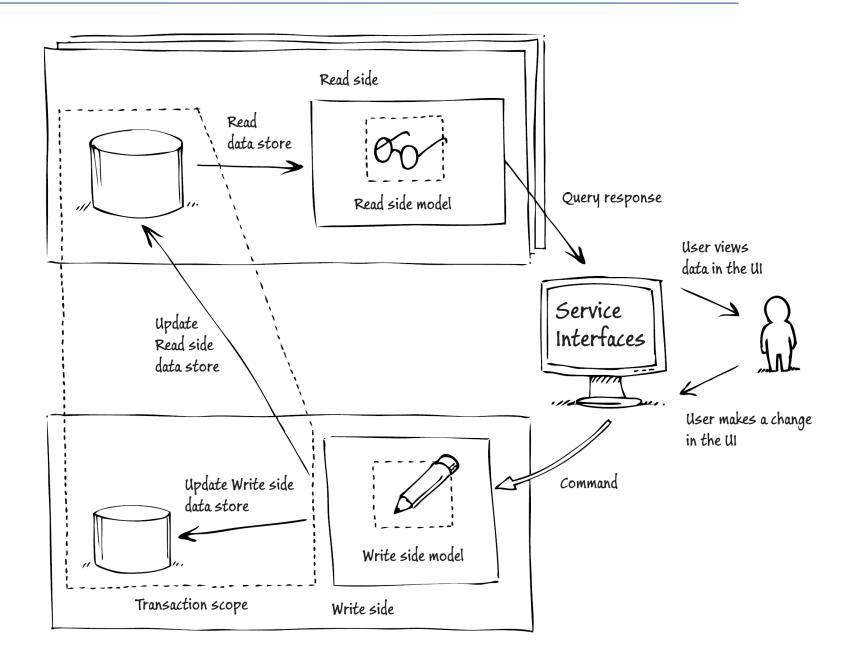




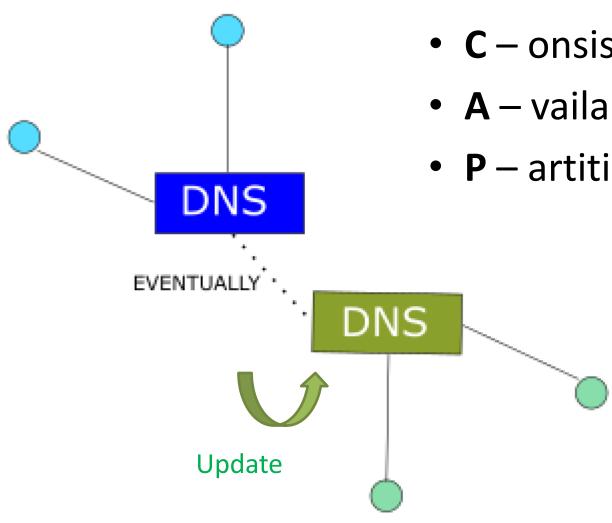
Decomposing the Domain



CQRS - TRANSACTIONAL MODEL

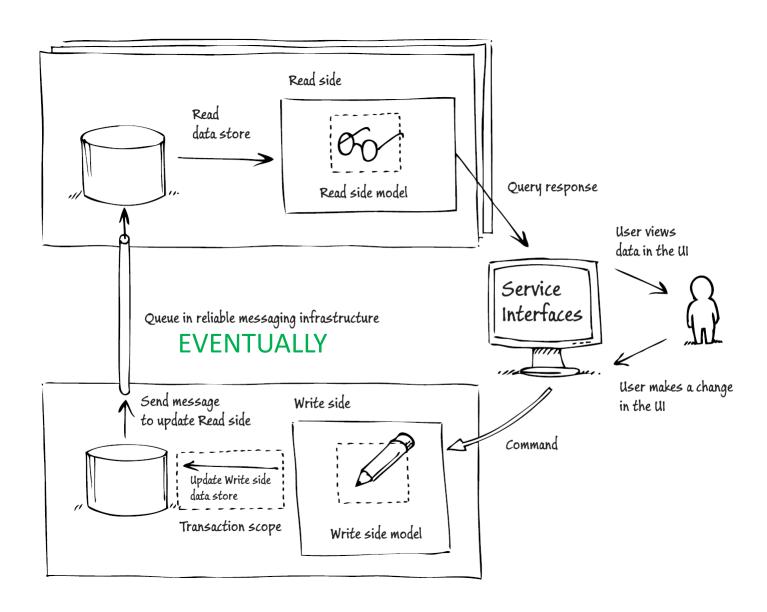


EVENTUAL CONSISTENCY



- C onsistency
- A vailability
- P artition Tollerance

EVENTUAL CONSISTENCY ONLY WITH WRITE SIDE- CQRS-

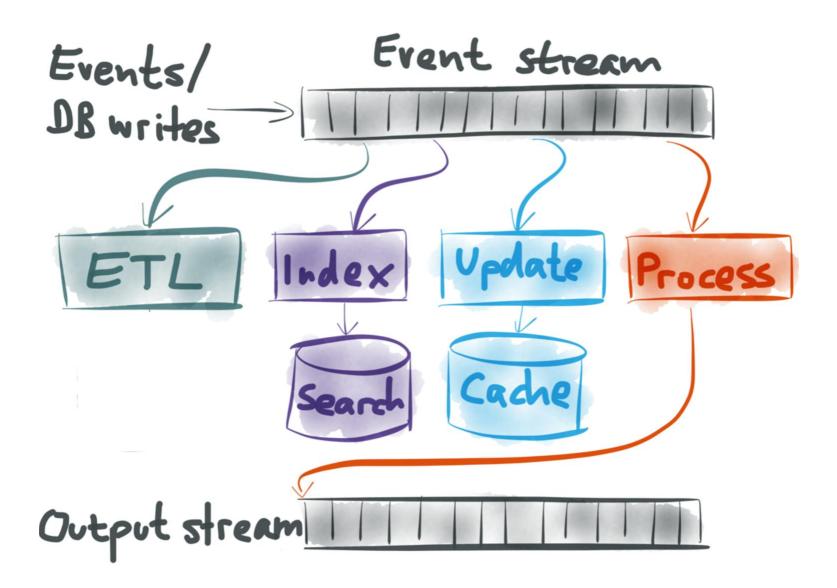


CQRS - ORM SOLUTION

```
public class OrderCommandHandler :
     ICommandHandler<RegisterToConference>,
     ICommandHandler<MarkSeatsAsReserved>,
     ICommandHandler<RejectOrder>,
     ICommandHandler<AssignRegistrantDetails>,
     ICommandHandler<ConfirmOrder>
{
     private readonly IEventSourcedRepository<Order> repository;
     public OrderCommandHandler(IEventSourcedRepository<Order> repository)
              this.repository = repository;
     public void Handle(RegisterToConference command)
              var items = command.Seats.Select(t => new OrderItem(t.SeatType,
               t.Quantity)).ToList();
              var order = repository.Find(command.OrderId);
              if (order == null)
                      order = new Order(command.OrderId, command.ConferenceId, items);
```

```
else
                 order.UpdateSeats(items);
        repository.Save(order, command.Id.ToString());
}
public void Handle(ConfirmOrder command)
        var order = repository.Get(command.OrderId);
        order.Confirm();
        repository.Save(order, command.Id.ToString());
}
public void Handle(AssignRegistrantDetails command)
public void Handle(MarkSeatsAsReserved command)
public void Handle(RejectOrder command)
```

```
public interface IEventSourced
   Guid Id { get; }
    int Version { get; }
   IEnumerable<IVersionedEvent> Events { get; }
public abstract class EventSourced : IEventSourced
    private readonly Dictionary<Type, Action<IVersionedEvent>> handlers =
        new Dictionary<Type, Action<IVersionedEvent>>();
    private readonly List<IVersionedEvent> pendingEvents =
        new List<IVersionedEvent>();
    private readonly Guid id;
    private int version = -1;
```



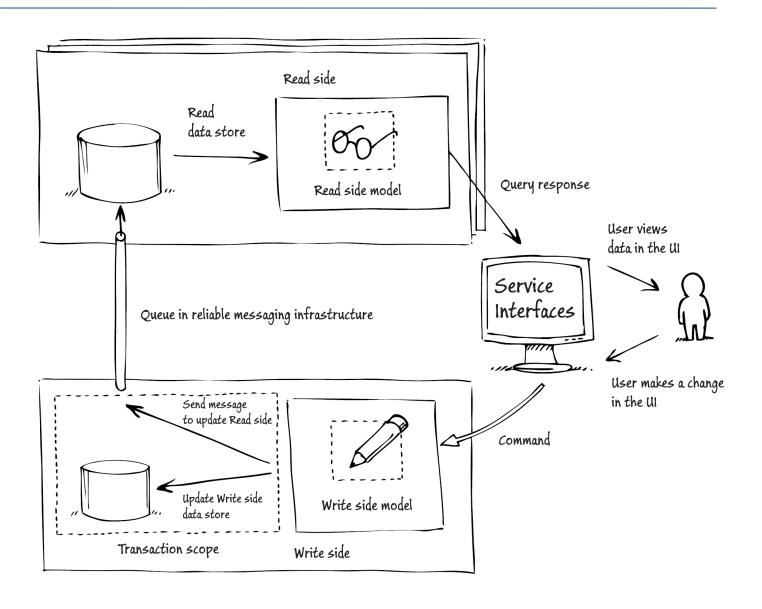
```
protected void Handles<TEvent>(Action<TEvent> handler)
    this.handlers.Add(typeof(TEvent), @event => handler((TEvent)@event));
protected void LoadFrom(IEnumerable<IVersionedEvent> pastEvents)
    foreach (var e in pastEvents)
        this.handlers[e.GetType()].Invoke(e);
        this.version = e.Version;
protected void Update(VersionedEvent e)
    e.SourceId = this.Id;
    e.Version = this.version + 1;
    this.handlers[e.GetType()].Invoke(e);
    this.version = e.Version;
    this.pendingEvents.Add(e);
```

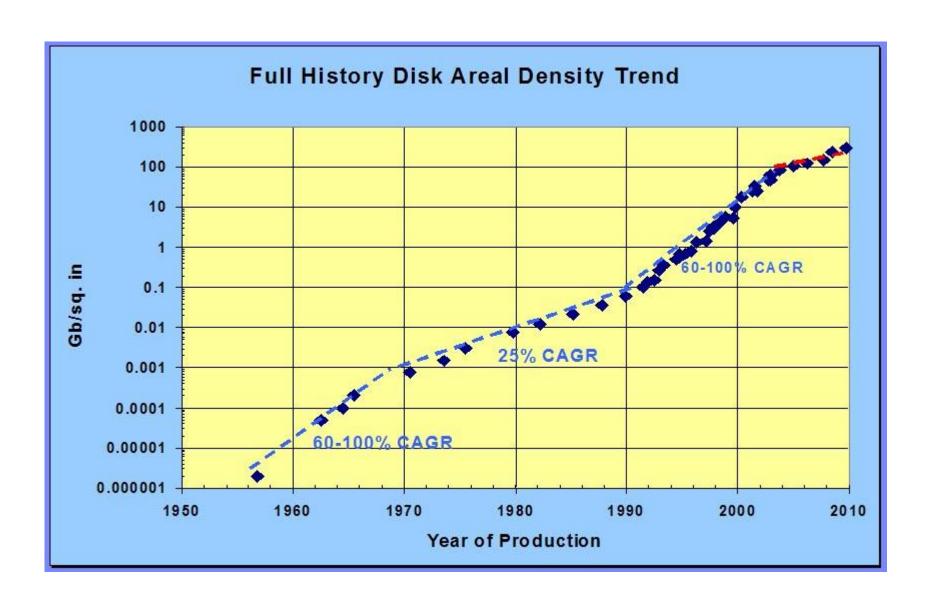
```
public class Order : EventSourced
{
    private List<SeatQuantity> seats;
    protected Order(Guid id) : base(id)
    {
        base.Handles<OrderUpdated>(this.OnOrderUpdated);
        ...
    }
    public Order(Guid id, IEnumerable<IVersionedEvent> history) : this(id)
    {
        this.LoadFrom(history);
    }
    public void UpdateSeats(IEnumerable<OrderItem> seats)
    {
        this.Update(new OrderUpdated { Seats = ConvertItems(seats) });
    }
}
```

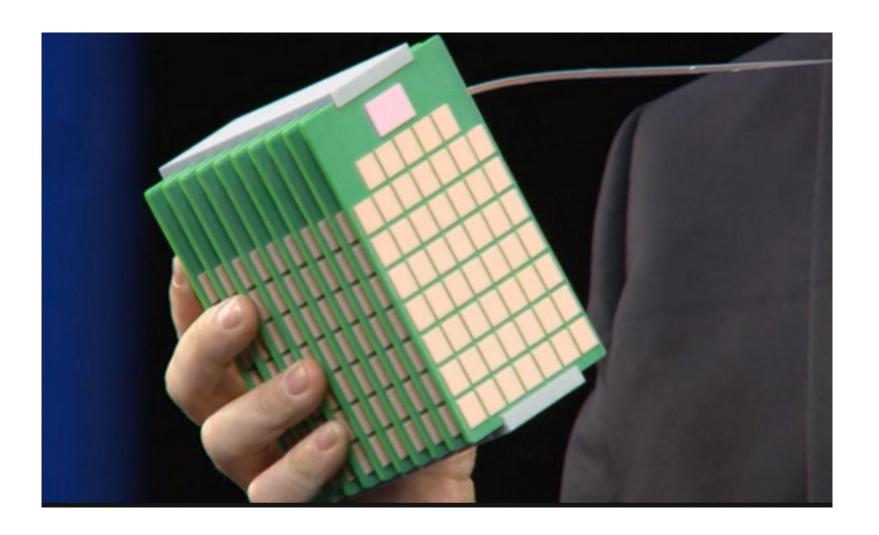
- MODELLING EVENTS FORCES BEHAVIOURAL FOCUS
- MODELLING EVENTS FORCES TEMPORAL FOCUS (DDD EVENT STORMING)
- ES IS A NATURAL FUNCTIONAL MODEL
- INPUTS != OUTPUT
- (CQRS) COMMANDS CAN RETURN

 https://channel9.msdn.com/events/patternspractices-symposium-online/patternspractices-symposium-online-2012/a-journeyinto-cqrs1

EVENTUAL CONSISTENCY ONLY WITH WRITE SIDE- CQRS-







Element	Туре	Sends	Receives
ConferenceController	MVC Controller	N/A	ConferenceDetails
OrderController	MVC Controller	AssignSeat UnassignSeat	DraftOrder OrderSeats PricedOrder
RegistrationController	MVC Controller	RegisterToConference AssignRegistrantDetails InitiateThirdParty- ProcessorPayment	DraftOrder PricedOrder SeatType
PaymentController	MVC Controller	CompleteThirdParty- ProcessorPayment CancelThirdParty- ProcessorPayment	ThirdPartyProcessor- PaymentDetails
Conference Management	CRUD Bounded Context	ConferenceCreated ConferenceUpdated ConferencePublished ConferenceUnpublished SeatCreated SeatUpdated	OrderPlaced OrderRegistrantAssigned OrderTotalsCalculated OrderPaymentConfirmed SeatAssigned SeatAssignmentUpdated SeatUnassigned
Order	Aggregate	OrderPlaced *OrderExpired *OrderUpdated *OrderPartiallyReserved *OrderReservation- Completed *OrderPaymentConfirmed *OrderRegistrantAssigned	RegisterToConference MarkSeatsAsReserved RejectOrder AssignRegistrantDetails ConfirmOrderPayment
SeatsAvailability	Aggregate	SeatsReserved *AvailableSeatsChanged *SeatsReservation- Committed *SeatsReservationCancelled	MakeSeatReservation CancelSeatReservation CommitSeatReservation AddSeats RemoveSeats