算法 hw4

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Q1:

## 三种情况分别对应 10000, 100000, 1000000 节点红黑树情况

序-	号 时间	双红	序号 时间 双红 序号 时间 双红
0	0.079ms	94	0 1.024ms 1048 0 18.365ms 10816
1	0.079ms	94	1 1.042ms 1099 1 19.023ms 10912
2	0.07ms	94	2 1.995ms 1122 2 17.361ms 10962
3	0.079ms	105	3 1.022ms 1045 3 17.677ms 11133
4	0.083ms	131	4 1.331ms 1041 4 17.952ms 10942
5	0.081ms	122	5 0.993ms 1086 5 18.149ms 10898
6	0.075ms	101	6 1.007ms 1041 6 18.11ms 11071
7	0.068ms	83	7 1.237ms 1117 7 18.938ms 11056
8	0.081ms	120	8 2.366ms 1085 8 18.127ms 11048
9	0.082ms	118	9 0.998ms 1068 9 18.332ms 11139

Q2:

1, (1, 2) (4, 7) (1, 20) (4, 15) (10, 12) (29, 22) (24, 31) (25, 27)

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Algorithm BUILDKDTREE(P, depth)
          if P contains only one point
              then return a leaf storing this point
     3.
4.
              else if depth is even
                       then Split P with a vertical line \ell through the
                              median x-coordinate into P_1 (left of or
                              on \ell) and P_2 (right of \ell)
      5.
                       else Split P with a horizontal line \ell through
                              the median y-coordinate into P_1 (below
                              or on \ell) and P_2 (above \ell)
                     v_{\text{left}} \leftarrow \text{BuildKdTree}(P_1, depth + 1)
                     v_{\text{right}} \leftarrow \text{BuildKdTree}(P_2, depth + 1)
      7.
                     Create a node v storing \ell, make v_{\text{left}} the left
                    child of \nu, and make \nu_{right} the right child of \nu.
     9.
2,
```

若采用如上算法建树。通过递归函数 build 来实现对每一层的划分。每一层都需要确定中微点,其时间复杂度为 O(n),递归执行 build,由于平均划分,因此树高 logn 需要递归复杂度 O(logn),所以最终时间复杂度为 O(nlogn);