## Describe the problem

Nowadays, E-sport is more popular and a lot of tournaments are organized in many countries around the world, attract millions of viewers. **League of Legends Champions Korea (LCK)** is the primary competition for League of Legends esports in South Korea. Contested by ten teams, the league runs two seasons per year (Spring and Summer). The LCK has been long considered one of the strongest League of Legends leagues in the world, with the game's World Championship having been won by teams from the league from 2013 through 2017. With the great attraction from the league, we decided to create a database to manage the LCK tournament.

Format:

* The tournament has 10 teams, competing 2 season per year (Spring and Summer).
* In regular season, 10 teams compete in a round robin group stage, matches are best of three and top 6 teams qualify for Playoffs.
* In Playoffs, top 2 teams play from the semi-final, the other four start from the quarter-finals.

All matches in Playoffs are best of five.

* The winner of the Spring Season qualify for the Mid-Season Invitational.
* The winner of the Summer Season (seed 1), the team with the most championship points (seed 2), and the winner of the regional qualifier (seed 3) qualify for the World Championship.

**Request:**

* View player information, team information.
* View organize team (Teachnical, referee..).
* View matches, result, point of every team.
* View winning team, MVP.

## Management objectives

* Manage player and team.
* Manage every matches of tournament.
* Manage matches, time, result.
* Manager organize team.

**Important output**

* Information of all player and team.
* Result of every matches in tournament.
* Information of team organize for each match.