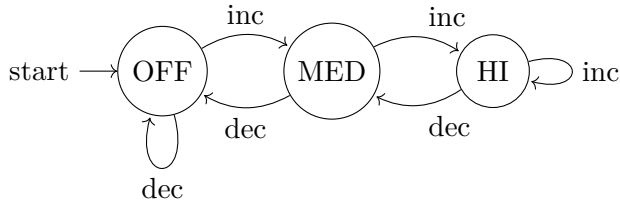


Lab 6: Finite state machines

April 27, 2017

1. Implement the FSM given below in the `FanState` enumeration.



2. Note that the `FanControl` server is multithreaded. What would happen if multiple clients connected and sent control requests at the same time?