Aditya Pakki

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Education

University of Utah

Salt Lake City, UT

School of Computing, M.S. Computer Science

2014 - Aug 2016

- Project: An Efficient Method for Component Failure Resiliency in Uintah. Advisor: Prof. Martin Berzins.

• Jawaharlal Nehru Tech. University

Hyderabad, India

Bachelor of Technology, Information Technology

2007 - 2011

- Project: Implementing secure message transmission across MANETs. Advisor: Prof. P. Gopalakrishna.

Technical Skills

Languages: C++, Python, C, Java, LaTeX, Bash scripting, SQL, MPI, OpenMP, CUDA.

Tools & Environments: Subversion, Git, Vim, DB/2, Eclipse, MATLAB, GNU Make, GDB, GCC, Visual Studio. **Past Experience:** Go, JavaScript, Java Swing Framework, REST web services, COBOL, XML, JCL, SOAP.

Experience

• Scientific Computing and Imaging Institute

Salt Lake City, UT

Graduate Research Assistant

May 2015 - Aug 2016

- Added resiliency capabilities to Uintah Computation Framework using C++11 with Boost libraries & STL.
- Implemented task re-execution capability for core failures and data bounded cubic interpolation routines for node failures. Presented partial results at RESPA'15 workshop at SC'15.

• University of Utah

Salt Lake City, UT

Graduate Teaching Assistant

Aug 2014 - *May* 2015

- TA for undergrad courses Introduction to Scientific Computing & Object Oriented Programming.
- Helped students with MATLAB, Python and Java programming as well as in using NumPy, SciPy numerical libraries in Linux environment.
- Automatic Data Processing, Inc.

Hyderabad, India

Software Developer

Aug 2011 - Jun 2014

- Agile methodologies: Kanban work flow for root cause analysis of production code and data issues; Scrum methodology working on user stories. (03/13 - 06/14)
- SQL developer: Involved in SQL query reviews, performed query optimization, migrated queries from DATACOM to DB/2 on Mainframes, tuned indices, and wrote job scripts. (10/12 - 09/13)
- Java developer: Worked on creating Exceptions filing system workflow, using Oracle backend, Swing,
 Hibernate, and REST web services, that integrated backend jobs on mainframes. (08/11 09/12)
- Renaissance Software Technologies.

Hyderabad, India

Software Intern, Java Developer

Mar 2010 – *Aug* 2010

- Worked on building and designing mobile game modules in J2ME, and JUnit for writing test cases.

Academic Projects

- Mining system logs to predict failures: Implemented Apriori and clustering algorithms, using Python on supercomputer logs to compare the efficiency of detecting failures.
- Parallelizing RBF interpolation: Implemented Radial Basis Function based Nearest Neighbor interpolation with emphasis on attaining weak scaling on Stampede supercomputer.
- CUDA based P3DFFT algorithm: Worked on migrating the C based library API to CUDA and measured performance improvements by running on cluster of NVIDIA Tegra TK1 GPUs.
- **Performance Comparison of Programming APIs:** Compared performances of various mini apps implemented in CUDA and OpenACC as part of multi core programming using GPUs course.